

Multivariable Calculus III

with Applications in the Sciences



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The forces created by wind and water on the sails and keel of a sailboat determine the direction in which the boat travels. Forces such as these are conveniently represented by vectors because they have both magnitude and direction. In Exercise 12.3.52 you are asked to compute the work done by the wind in moving a sailboat along a specified path.

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12

Vectors and the Geometry of Space

IN THIS CHAPTER WE INTRODUCE vectors and coordinate systems for three-dimensional space. This will be the setting for our study of the calculus of curves in space and of functions of two variables (whose graphs are surfaces in space) in Chapters 13–16. Here we will also see that vectors provide particularly simple descriptions of lines and planes in space.

12.1 Three-Dimensional Coordinate Systems

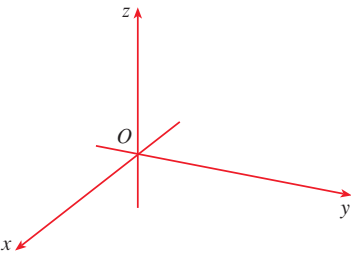


FIGURE 1
Coordinate axes

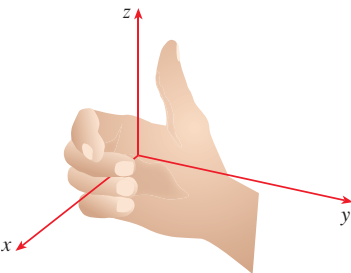


FIGURE 2
Right-hand rule

To locate a point in a plane, we need two numbers. We know that any point in the plane can be represented as an ordered pair (a, b) of real numbers, where a is the x -coordinate and b is the y -coordinate. For this reason, a plane is called two-dimensional. To locate a point in space, three numbers are required. We represent any point in space by an ordered triple (a, b, c) of real numbers.

3D Space

In order to represent points in space, we first choose a fixed point O (the origin) and three directed lines through O that are perpendicular to each other, called the **coordinate axes** and labeled the x -axis, y -axis, and z -axis. Usually we think of the x - and y -axes as being horizontal and the z -axis as being vertical, and we draw the orientation of the axes as in Figure 1. The direction of the z -axis is determined by the **right-hand rule** as illustrated in Figure 2: if you curl the fingers of your right hand around the z -axis in the direction of a 90° counterclockwise rotation from the positive x -axis to the positive y -axis, then your thumb points in the positive direction of the z -axis.

The three coordinate axes determine the three **coordinate planes** illustrated in Figure 3(a). The xy -plane is the plane that contains the x - and y -axes; the yz -plane contains the y - and z -axes; the xz -plane contains the x - and z -axes. These three coordinate planes divide space into eight parts, called **octants**. The **first octant**, in the foreground, is determined by the positive axes.

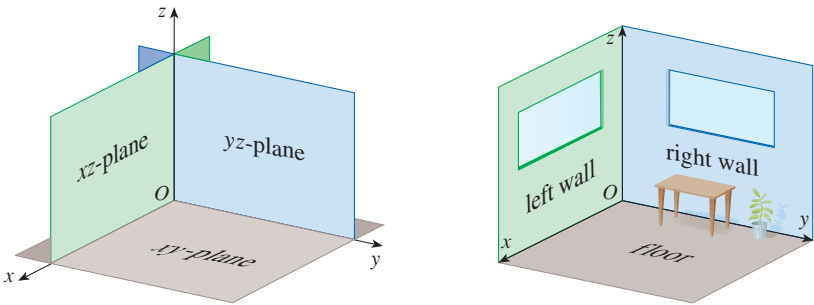


FIGURE 3 (a) Coordinate planes (b)

Because many people have some difficulty visualizing diagrams of three-dimensional figures, you may find it helpful to do the following [see Figure 3(b)]. Look at any bottom corner of a room and call the corner the origin. The wall on your left is in the xz -plane, the wall on your right is in the yz -plane, and the floor is in the xy -plane. The x -axis runs along the intersection of the floor and the left wall. The y -axis runs along the intersection of the floor and the right wall. The z -axis runs up from the floor toward the ceiling along the intersection of the two walls. You are situated in the first octant, and you can now imagine seven other rooms situated in the other seven octants (three on the same floor and four on the floor below), all connected by the common corner point O .

Now if P is any point in space, let a be the (directed) distance from the yz -plane to P , let b be the distance from the xz -plane to P , and let c be the distance from the xy -plane to P . We represent the point P by the ordered triple (a, b, c) of real numbers and we call a , b , and c the **coordinates** of P ; a is the x -coordinate, b is the y -coordinate, and c is the z -coordinate. Thus, to locate the point (a, b, c) , we can start at the origin O and move a units along the x -axis, then b units parallel to the y -axis, and then c units parallel to the z -axis as in Figure 4.

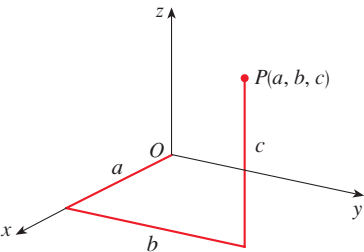


FIGURE 4

The point $P(a, b, c)$ determines a rectangular box as in Figure 5. If we drop a perpendicular from P to the xy -plane, we get a point Q with coordinates $(a, b, 0)$ called the **projection** of P onto the xy -plane. Similarly, $R(0, b, c)$ and $S(a, 0, c)$ are the projections of P onto the yz -plane and xz -plane, respectively.

As numerical illustrations, the points $(-4, 3, -5)$ and $(3, -2, -6)$ are plotted in Figure 6.

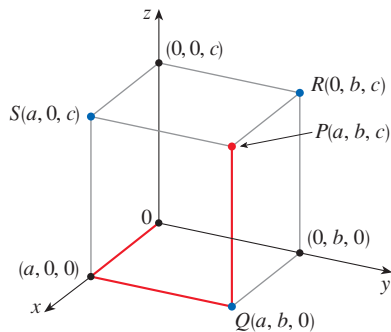


FIGURE 5

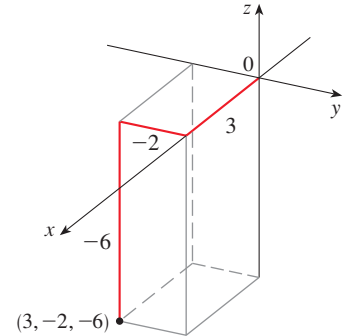
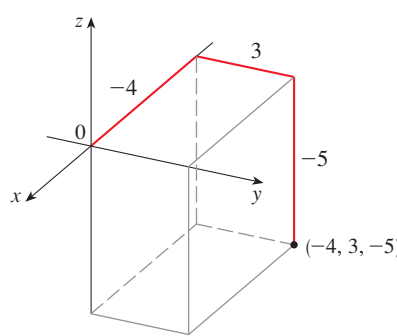


FIGURE 6

The Cartesian product $\mathbb{R} \times \mathbb{R} \times \mathbb{R} = \{(x, y, z) \mid x, y, z \in \mathbb{R}\}$ is the set of all ordered triples of real numbers and is denoted by \mathbb{R}^3 . We have given a one-to-one correspondence between points P in space and ordered triples (a, b, c) in \mathbb{R}^3 . It is called a **three-dimensional rectangular coordinate system**. Notice that, in terms of coordinates, the first octant can be described as the set of points whose coordinates are all positive.

Surfaces and Solids

In two-dimensional analytic geometry, the graph of an equation involving x and y is a curve in \mathbb{R}^2 . In three-dimensional analytic geometry, an equation in x , y , and z represents a *surface* in \mathbb{R}^3 .

EXAMPLE 1 What surface in \mathbb{R}^3 is represented by each of the following equations?

(a) $z = 3$

(b) $y = 5$

SOLUTION

(a) The equation $z = 3$ represents the set $\{(x, y, z) \mid z = 3\}$, which is the set of all points in \mathbb{R}^3 whose z -coordinate is 3 (x and y can each be any value). This is the horizontal plane that is parallel to the xy -plane and three units above it as in Figure 7(a).

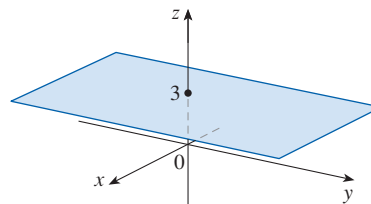
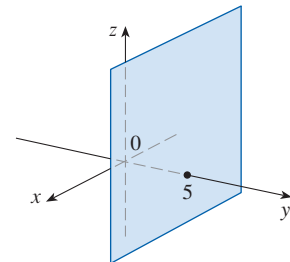


FIGURE 7

(a) $z = 3$, a plane in \mathbb{R}^3



(b) $y = 5$, a plane in \mathbb{R}^3

(b) The equation $y = 5$ represents the set of all points in \mathbb{R}^3 whose y -coordinate is 5. This is the vertical plane that is parallel to the xz -plane and five units to the right of it as in Figure 7(b).

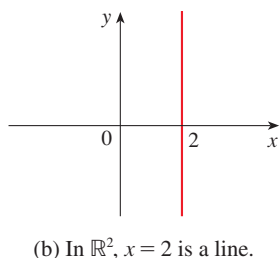
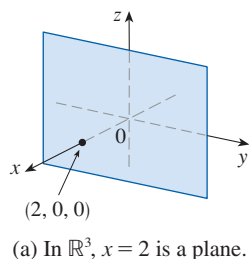


FIGURE 8

NOTE When an equation is given, we must understand from the context whether it represents a curve in \mathbb{R}^2 or a surface in \mathbb{R}^3 . For example, $x = 2$ represents a plane in \mathbb{R}^3 , but of course $x = 2$ can also represent a line in \mathbb{R}^2 if we are dealing with two-dimensional analytic geometry. See Figure 8.

In general, if k is a constant, then $x = k$ represents a plane parallel to the yz -plane, $y = k$ is a plane parallel to the xz -plane, and $z = k$ is a plane parallel to the xy -plane. In Figure 5, the faces of the rectangular box are formed by the three coordinate planes $x = 0$ (the yz -plane), $y = 0$ (the xz -plane), and $z = 0$ (the xy -plane), and the planes $x = a$, $y = b$, and $z = c$.

EXAMPLE 2

(a) Which points (x, y, z) satisfy the equations

$$x^2 + y^2 = 1 \quad \text{and} \quad z = 3$$

(b) What does the equation $x^2 + y^2 = 1$ represent as a surface in \mathbb{R}^3 ?

(c) What solid region in \mathbb{R}^3 is represented by the inequalities $x^2 + y^2 \leq 1$, $2 \leq z \leq 4$?

SOLUTION

(a) Because $z = 3$, the points lie in the horizontal plane $z = 3$ from Example 1(a). Because $x^2 + y^2 = 1$, the points lie on the circle with radius 1 and center on the z -axis. See Figure 9.

(b) Given that $x^2 + y^2 = 1$, with no restriction on z , we see that the point (x, y, z) could lie on a circle in any horizontal plane $z = k$. So the surface $x^2 + y^2 = 1$ in \mathbb{R}^3 consists of all possible horizontal circles $x^2 + y^2 = 1$, $z = k$, and is therefore the circular cylinder with radius 1 whose axis is the z -axis. See Figure 10.

(c) Because $x^2 + y^2 \leq 1$, any point (x, y, z) in the region must lie on or inside the circle of radius 1, centered on the z -axis, in a horizontal plane $z = k$. We are given that $2 \leq z \leq 4$, so the given inequalities represent the portion of the solid circular cylinder of radius 1, with axis the z -axis, that lies on or between the planes $z = 2$ and $z = 4$. See Figure 11.

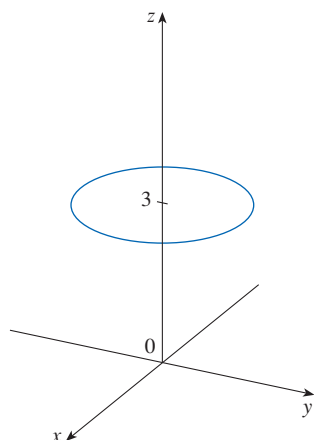


FIGURE 9

The circle $x^2 + y^2 = 1$, $z = 3$

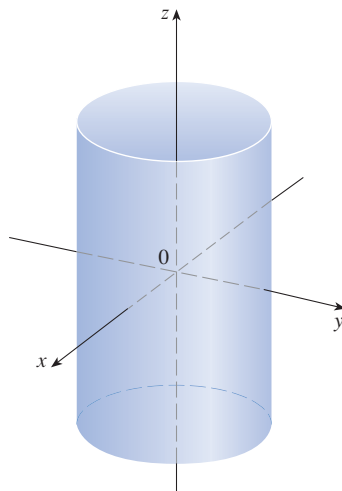


FIGURE 10

The cylinder $x^2 + y^2 = 1$

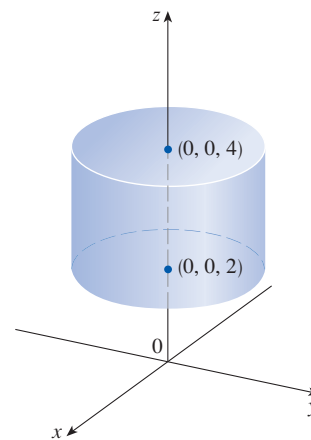


FIGURE 11

The solid region $x^2 + y^2 \leq 1$, $2 \leq z \leq 4$

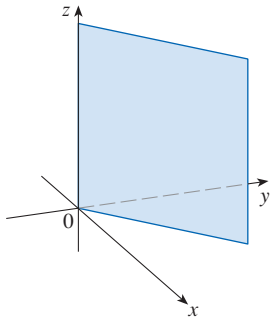


FIGURE 12

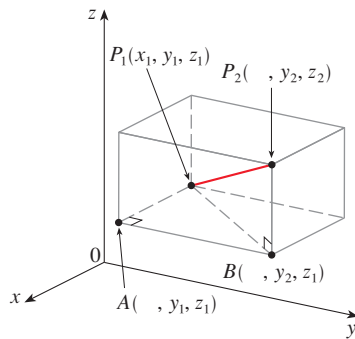
Part of the plane $y = x$ 

FIGURE 13

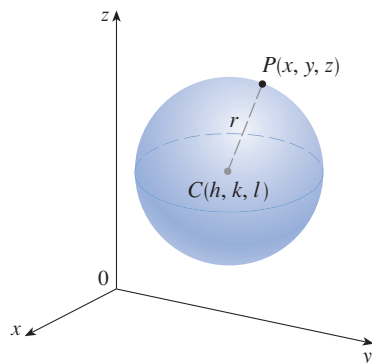


FIGURE 14

EXAMPLE 3 Describe and sketch the surface in \mathbb{R}^3 represented by the equation $y = x$.

SOLUTION The equation represents the set of all points in \mathbb{R}^3 whose x - and y -coordinates are equal, that is, $\{(x, x, z) \mid x \in \mathbb{R}, z \in \mathbb{R}\}$. This is a vertical plane that intersects the xy -plane in the line $y = x, z = 0$. The portion of this plane that lies in the first octant is sketched in Figure 12.

Distance and Spheres

The familiar formula for the distance between two points in a plane is easily extended to the following three-dimensional formula.

Distance Formula in Three Dimensions The distance $|P_1P_2|$ between the points $P_1(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$ is

$$|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

To see why this formula is true, we construct a rectangular box as in Figure 13, where P_1 and P_2 are opposite vertices and the faces of the box are parallel to the coordinate planes. If $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_1)$ are the vertices of the box indicated in the figure, then

$$|P_1A| = |x_2 - x_1| \quad |AB| = |y_2 - y_1| \quad |BP_2| = |z_2 - z_1|$$

Because triangles P_1BP_2 and P_1AB are both right-angled, two applications of the Pythagorean Theorem give

$$|P_1P_2|^2 = |P_1B|^2 + |BP_2|^2$$

and

$$|P_1B|^2 = |P_1A|^2 + |AB|^2$$

Combining these equations, we get

$$\begin{aligned} |P_1P_2|^2 &= |P_1A|^2 + |AB|^2 + |BP_2|^2 \\ &= |x_2 - x_1|^2 + |y_2 - y_1|^2 + |z_2 - z_1|^2 \\ &= (x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2 \end{aligned}$$

Therefore $|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$

EXAMPLE 4 The distance from the point $P(2, -1, 7)$ to the point $Q(1, -3, 5)$ is

$$|PQ| = \sqrt{(1 - 2)^2 + (-3 + 1)^2 + (5 - 7)^2} = \sqrt{1 + 4 + 4} = 3$$

A sphere with radius r and center $C(h, k, l)$ is defined as the set of all points $P(x, y, z)$ whose distance from C is r . (See Figure 14.) Thus P is on the sphere if and only if $|PC| = r$, that is

$$\sqrt{(x - h)^2 + (y - k)^2 + (z - l)^2} = r$$

Squaring both sides, we have the following result.

Equation of a Sphere An equation of a sphere with center $C(h, k, l)$ and radius r is

$$(x - h)^2 + (y - k)^2 + (z - l)^2 = r^2$$

In particular, if the center is the origin O , then an equation of the sphere is

$$x^2 + y^2 + z^2 = r^2$$

EXAMPLE 5 Find an equation of the sphere with center $(3, -1, 6)$ that passes through the point $(5, 2, 3)$.

SOLUTION The radius r of the sphere is the distance between the points $(3, -1, 6)$ and $(5, 2, 3)$:

$$r = \sqrt{(5 - 3)^2 + [2 - (-1)]^2 + (3 - 6)^2} = \sqrt{22}$$

Then an equation of the sphere is

$$(x - 3)^2 + [y - (-1)]^2 + (z - 6)^2 = (\sqrt{22})^2$$

or

$$(x - 3)^2 + (y + 1)^2 + (z - 6)^2 = 22$$

EXAMPLE 6 Show that $x^2 + y^2 + z^2 + 4x - 6y + 2z + 6 = 0$ is the equation of a sphere, and find its center and radius.

SOLUTION We can rewrite the given equation in the form of an equation of a sphere if we complete squares:

$$\begin{aligned}(x^2 + 4x + 4) + (y^2 - 6y + 9) + (z^2 + 2z + 1) &= -6 + 4 + 9 + 1 \\(x + 2)^2 + (y - 3)^2 + (z + 1)^2 &= 8\end{aligned}$$

Comparing this equation with the standard form, we see that it is the equation of a sphere with center $(-2, 3, -1)$ and radius $\sqrt{8} = 2\sqrt{2}$.

EXAMPLE 7 What region in \mathbb{R}^3 is represented by the following inequalities?

$$1 \leq x^2 + y^2 + z^2 \leq 4 \quad z \leq 0$$

SOLUTION The inequalities

$$1 \leq x^2 + y^2 + z^2 \leq 4$$

can be rewritten as

$$1 \leq \sqrt{x^2 + y^2 + z^2} \leq 2$$

so they represent the points (x, y, z) whose distance from the origin is at least 1 and at most 2. But we are also given that $z \leq 0$, so the points lie on or below the xy -plane. Thus the given inequalities represent the region that lies between (or on) the spheres $x^2 + y^2 + z^2 = 1$ and $x^2 + y^2 + z^2 = 4$ and beneath (or on) the xy -plane. It is sketched in Figure 15.

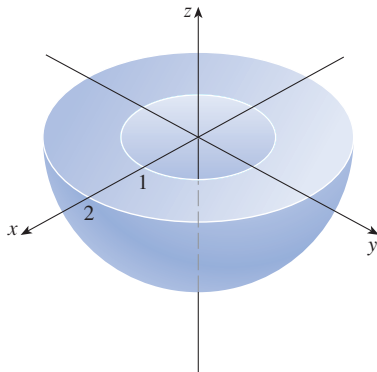


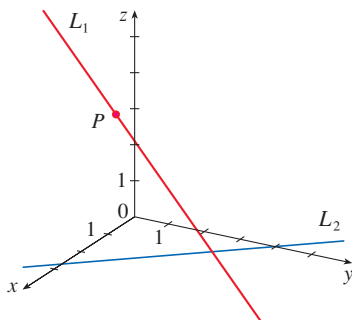
FIGURE 15

12.1 Exercises

- Suppose you start at the origin, move along the x -axis a distance of 4 units in the positive direction, and then move downward a distance of 3 units. What are the coordinates of your position?
 - Sketch the points $(1, 5, 3)$, $(0, 2, -3)$, $(-3, 0, 2)$, and $(2, -2, -1)$ on a single set of coordinate axes.
 - Which of the points $A(-4, 0, -1)$, $B(3, 1, -5)$, and $C(2, 4, 6)$ is closest to the yz -plane? Which point lies in the xz -plane?
 - What are the projections of the point $(2, 3, 5)$ on the xy -, yz -, and xz -planes? Draw a rectangular box with the origin and $(2, 3, 5)$ as opposite vertices and with its faces parallel to the coordinate planes. Label all vertices of the box. Find the length of the diagonal of the box.
 - What does the equation $x = 4$ represent in \mathbb{R}^2 ? What does it represent in \mathbb{R}^3 ? Illustrate with sketches.
 - What does the equation $y = 3$ represent in \mathbb{R}^3 ? What does $z = 5$ represent? What does the pair of equations $y = 3$, $z = 5$ represent? In other words, describe the set of points (x, y, z) such that $y = 3$ and $z = 5$. Illustrate with a sketch.
 - Describe and sketch the surface in \mathbb{R}^3 represented by the equation $x + y = 2$.
 - Describe and sketch the surface in \mathbb{R}^3 represented by the equation $x^2 + z^2 = 9$.
- 9–10** Find the distance between the given points.
- $(3, 5, -2)$, $(-1, 1, -4)$
 - $(-6, -3, 0)$, $(2, 4, 5)$
- 11–12** Find the lengths of the sides of the triangle PQR . Is it a right triangle? Is it an isosceles triangle?
- $P(3, -2, -3)$, $Q(7, 0, 1)$, $R(1, 2, 1)$
 - $P(2, -1, 0)$, $Q(4, 1, 1)$, $R(4, -5, 4)$
- 13.** Determine whether the points lie on a straight line.
- $A(2, 4, 2)$, $B(3, 7, -2)$, $C(1, 3, 3)$
 - $D(0, -5, 5)$, $E(1, -2, 4)$, $F(3, 4, 2)$
- 14.** Find the distance from $(4, -2, 6)$ to each of the following.
- The xy -plane
 - The yz -plane
 - The xz -plane
 - The x -axis
 - The y -axis
 - The z -axis
- 15.** Find an equation of the sphere with center $(-3, 2, 5)$ and radius 4. What is the intersection of this sphere with the yz -plane?
- 16.** Find an equation of the sphere with center $(2, -6, 4)$ and radius 5. Describe its intersection with each of the coordinate planes.
- 17.** Find an equation of the sphere that passes through the point $(4, 3, -1)$ and has center $(3, 8, 1)$.
- 18.** Find an equation of the sphere that passes through the origin and whose center is $(1, 2, 3)$.
- 19–22** Show that the equation represents a sphere, and find its center and radius.
- $x^2 + y^2 + z^2 + 8x - 2z = 8$
 - $x^2 + y^2 + z^2 = 6x - 4y - 10z$
 - $2x^2 + 2y^2 + 2z^2 - 2x + 4y + 1 = 0$
 - $4x^2 + 4y^2 + 4z^2 = 16x - 6y - 12$
- 23. Midpoint Formula** Prove that the midpoint of the line segment from $P_1(x_1, y_1, z_1)$ to $P_2(x_2, y_2, z_2)$ is
- $$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$
- 24.** Use the Midpoint Formula in Exercise 23 to find the center of a sphere if one of its diameters has endpoints $(5, 4, 3)$ and $(1, 6, -9)$. Then find an equation of the sphere.
- 25.** Find an equation of the sphere with center $(-1, 4, 5)$ that just touches (at only one point) the (a) xy -plane, (b) yz -plane, and (c) xz -plane.
- 26.** Which coordinate plane is closest to the point $(7, 3, 8)$? Find an equation of the sphere with center $(7, 3, 8)$ that just touches (at one point) that coordinate plane.
- 27–42** Describe in words the region of \mathbb{R}^3 represented by the equation(s) or inequalities.
- $z = -2$
 - $x = 3$
 - $y \geq 1$
 - $x < 4$
 - $-1 \leq x \leq 2$
 - $z = y$
 - $x^2 + y^2 = 4$, $z = -1$
 - $x^2 + y^2 = 4$
 - $y^2 + z^2 \leq 25$
 - $x^2 + z^2 \leq 25$, $0 \leq y \leq 2$
 - $x^2 + y^2 + z^2 = 4$
 - $x^2 + y^2 + z^2 \leq 4$
 - $1 \leq x^2 + y^2 + z^2 \leq 5$
 - $1 \leq x^2 + y^2 \leq 5$
 - $0 \leq x \leq 3$, $0 \leq y \leq 3$, $0 \leq z \leq 3$
 - $x^2 + y^2 + z^2 > 2z$
- 43–46** Write inequalities to describe the region.
- The region between the yz -plane and the vertical plane $x = 5$
 - The solid cylinder that lies on or below the plane $z = 8$ and on or above the disk in the xy -plane with center the origin and radius 2
 - The region consisting of all points between (but not on) the spheres of radius r and R centered at the origin, where $r < R$

46. The solid upper hemisphere of the sphere of radius 2 centered at the origin

47. The figure shows a line L_1 in space and a second line L_2 , which is the projection of L_1 onto the xy -plane. (In other words, the points on L_2 are directly beneath, or above, the points on L_1 .)
- Find the coordinates of the point P on the line L_1 .
 - Locate on the diagram the points A , B , and C , where the line L_1 intersects the xy -plane, the yz -plane, and the xz -plane, respectively.



48. Consider the points P such that the distance from P to $A(-1, 5, 3)$ is twice the distance from P to $B(6, 2, -2)$. Show that the set of all such points is a sphere, and find its center and radius.

49. Find an equation of the set of all points equidistant from the points $A(-1, 5, 3)$ and $B(6, 2, -2)$. Describe the set.

50. Find the volume of the solid that lies inside both of the spheres

$$x^2 + y^2 + z^2 + 4x - 2y + 4z + 5 = 0$$

and $x^2 + y^2 + z^2 = 4$

51. Find the distance between the spheres $x^2 + y^2 + z^2 = 4$ and $x^2 + y^2 + z^2 = 4x + 4y + 4z - 11$.

52. Describe and sketch a solid with the following properties: When illuminated by rays parallel to the z -axis, its shadow is a circular disk. If the rays are parallel to the y -axis, its shadow is a square. If the rays are parallel to the x -axis, its shadow is an isosceles triangle.

12.2 Vectors

The term **vector** is used in mathematics and the sciences to indicate a quantity that has both magnitude and direction. For instance, to describe the velocity of a moving object, we must specify both the speed of the object and the direction of travel. Other examples of vectors include force, displacement, and acceleration.

Geometric Description of Vectors

A vector is often represented by an arrow or a directed line segment. The length of the arrow represents the magnitude of the vector and the arrow points in the direction of the vector. We denote a vector by printing a letter in boldface (\mathbf{v}) or by putting an arrow above the letter (\vec{v}).

For instance, suppose a particle moves along a line segment from point A to point B . The corresponding **displacement vector** \mathbf{v} , shown in Figure 1, has **initial point** A (the tail) and **terminal point** B (the tip) and we indicate this by writing $\mathbf{v} = \vec{AB}$. Notice that the vector $\mathbf{u} = \vec{CD}$ has the same length and the same direction as \mathbf{v} even though it is in a different position. We say that \mathbf{u} and \mathbf{v} are **equivalent** (or **equal**) and we write $\mathbf{u} = \mathbf{v}$. The **zero vector**, denoted by $\mathbf{0}$, has length 0. It is the only vector with no specific direction.

We will often find it useful to combine vectors. For example, suppose a particle moves from A to B with displacement vector \vec{AB} , and then the particle changes direction and moves from B to C , with displacement vector \vec{BC} , as shown in Figure 2. The combined effect of these displacements is that the particle has moved from A to C . The resulting displacement vector \vec{AC} is called the **sum** of \vec{AB} and \vec{BC} and we write

$$\vec{AC} = \vec{AB} + \vec{BC}$$

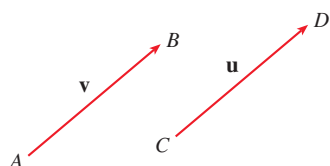


FIGURE 1
Equivalent vectors

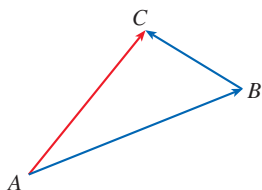


FIGURE 2

In general, if we start with vectors \mathbf{u} and \mathbf{v} , we first place \mathbf{v} so that its tail coincides with the tip of \mathbf{u} and define the sum of \mathbf{u} and \mathbf{v} as follows.

Definition of Vector Addition If \mathbf{u} and \mathbf{v} are vectors positioned so the initial point of \mathbf{v} is at the terminal point of \mathbf{u} , then the **sum** $\mathbf{u} + \mathbf{v}$ is the vector from the initial point of \mathbf{u} to the terminal point of \mathbf{v} .

The definition of vector addition is illustrated in Figure 3. You can see why this definition is sometimes called the **Triangle Law**.

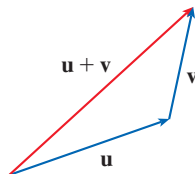


FIGURE 3
Triangle Law

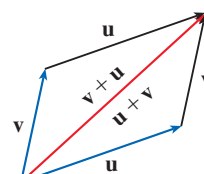


FIGURE 4
Parallelogram Law

In Figure 4 we start with the same vectors \mathbf{u} and \mathbf{v} as in Figure 3 and draw another copy of \mathbf{v} with the same initial point as \mathbf{u} . Completing the parallelogram, we see that $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$. This also gives another way to construct the sum: if we place \mathbf{u} and \mathbf{v} so they start at the same point, then $\mathbf{u} + \mathbf{v}$ lies along the diagonal of the parallelogram with \mathbf{u} and \mathbf{v} as sides. (This is called the **Parallelogram Law**.)

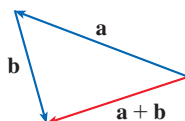


FIGURE 5

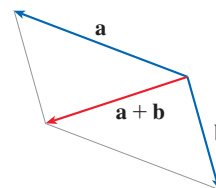
EXAMPLE 1 Draw the sum of the vectors \mathbf{a} and \mathbf{b} shown in Figure 5.

SOLUTION First we place \mathbf{b} with its tail at the tip of \mathbf{a} , being careful to draw a copy of \mathbf{b} that has the same length and direction. Then we draw the vector $\mathbf{a} + \mathbf{b}$ [see Figure 6(a)] starting at the initial point of \mathbf{a} and ending at the terminal point of the copy of \mathbf{b} .

Alternatively, we could place \mathbf{b} so it starts where \mathbf{a} starts and construct $\mathbf{a} + \mathbf{b}$ by the Parallelogram Law as shown in Figure 6(b).



(a)



(b)

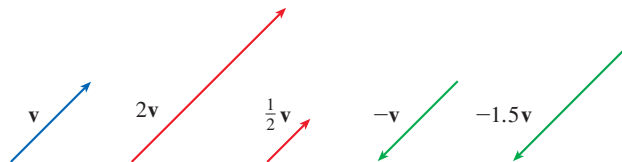
FIGURE 6

We now define multiplication of a vector \mathbf{v} by a real number c . In this context we call the real number c a **scalar** to distinguish it from a vector. For instance, we want the *scalar multiple* $2\mathbf{v}$ to be the same vector as the sum $\mathbf{v} + \mathbf{v}$, which has the same direction as \mathbf{v} but is twice as long. In general, we multiply a vector by a scalar as follows.

Definition of Scalar Multiplication If c is a scalar and \mathbf{v} is a vector, then the **scalar multiple** $c\mathbf{v}$ is the vector whose length is $|c|$ times the length of \mathbf{v} and whose direction is the same as \mathbf{v} if $c > 0$ and is opposite to \mathbf{v} if $c < 0$. If $c = 0$ or $\mathbf{v} = \mathbf{0}$, then $c\mathbf{v} = \mathbf{0}$.

This definition is illustrated in Figure 7. We see that real numbers work like scaling factors here; that's why we call them **scalars**. Notice that two nonzero vectors are **parallel** if they are scalar multiples of one another. In particular, the vector $-\mathbf{v} = (-1)\mathbf{v}$ has the same length as \mathbf{v} but points in the opposite direction. We call it the **negative** of \mathbf{v} .

FIGURE 7
Scalar multiples of \mathbf{v}

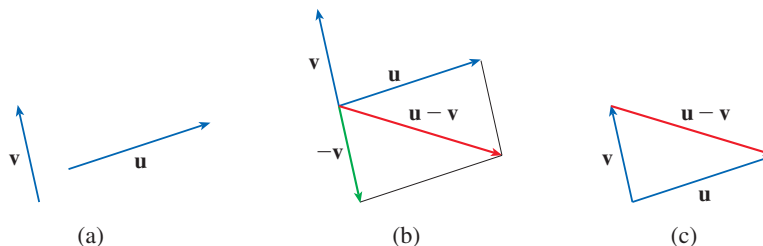


By the **difference** $\mathbf{u} - \mathbf{v}$ of two vectors we mean

$$\mathbf{u} - \mathbf{v} = \mathbf{u} + (-\mathbf{v})$$

For the vectors \mathbf{u} and \mathbf{v} shown in Figure 8(a), we can construct the difference $\mathbf{u} - \mathbf{v}$ by first drawing the negative of \mathbf{v} , $-\mathbf{v}$, and then adding it to \mathbf{u} by the Parallelogram Law as in Figure 8(b). Alternatively, since $\mathbf{v} + (\mathbf{u} - \mathbf{v}) = \mathbf{u}$, the vector $\mathbf{u} - \mathbf{v}$, when added to \mathbf{v} , gives \mathbf{u} . So we could construct $\mathbf{u} - \mathbf{v}$ as in Figure 8(c) by means of the Triangle Law. Notice that if \mathbf{u} and \mathbf{v} both start from the same initial point, then $\mathbf{u} - \mathbf{v}$ connects the tip of \mathbf{v} to the tip of \mathbf{u} .

FIGURE 8
Drawing the difference $\mathbf{u} - \mathbf{v}$



EXAMPLE 2 If \mathbf{a} and \mathbf{b} are the vectors shown in Figure 9, draw $\mathbf{a} - 2\mathbf{b}$.

SOLUTION We first draw the vector $-2\mathbf{b}$ pointing in the direction opposite to \mathbf{b} and twice as long. We place it with its tail at the tip of \mathbf{a} and then use the Triangle Law to draw $\mathbf{a} + (-2\mathbf{b})$ as shown in Figure 10.



FIGURE 9

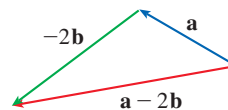


FIGURE 10

Components of a Vector

For some purposes it's convenient to introduce a coordinate system that allows us to treat vectors algebraically. If we place the initial point of a vector \mathbf{a} at the origin of a rectangular coordinate system, then the terminal point of \mathbf{a} has coordinates of the form (a_1, a_2) or (a_1, a_2, a_3) , depending on whether our coordinate system is two- or three-dimensional (see Figure 11). These coordinates are called the **components** of \mathbf{a} and we write

$$\mathbf{a} = \langle a_1, a_2 \rangle \quad \text{or} \quad \mathbf{a} = \langle a_1, a_2, a_3 \rangle$$

We use the notation $\langle a_1, a_2 \rangle$ for the ordered pair that refers to a vector so as not to confuse it with the ordered pair (a_1, a_2) that refers to a point in the plane.

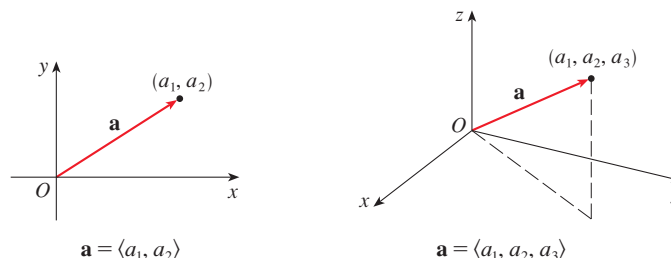


FIGURE 11

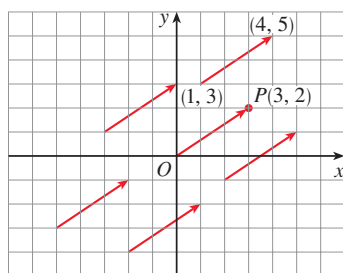


FIGURE 12

Representations of $\mathbf{a} = \langle 3, 2 \rangle$

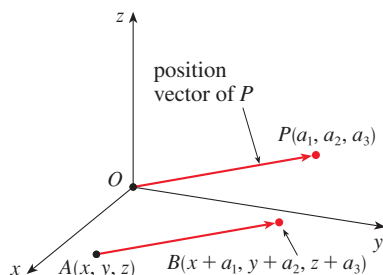


FIGURE 13

Representations of $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$

For instance, all of the vectors shown in Figure 12 are equivalent to the vector $\vec{OP} = \langle 3, 2 \rangle$ whose terminal point is $P(3, 2)$. What they have in common is that the terminal point is reached from the initial point by a displacement of three units to the right and two upward. We can think of all these geometric vectors as **representations** of the algebraic vector $\mathbf{a} = \langle 3, 2 \rangle$. The particular representation \vec{OP} from the origin to the point $P(3, 2)$ is called the **position vector** of the point P .

In three dimensions, the vector $\mathbf{a} = \vec{OP} = \langle a_1, a_2, a_3 \rangle$ is the **position vector** of the point $P(a_1, a_2, a_3)$. (See Figure 13.) Let's consider any other representation of \mathbf{a} by a directed line segment \vec{AB} with initial point $A(x_1, y_1, z_1)$ and terminal point $B(x_2, y_2, z_2)$. Then we must have $x_1 + a_1 = x_2$, $y_1 + a_2 = y_2$, and $z_1 + a_3 = z_2$ and so $a_1 = x_2 - x_1$, $a_2 = y_2 - y_1$, and $a_3 = z_2 - z_1$. Thus we have the following result.

1 Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$, the vector \mathbf{a} with representation \vec{AB} is

$$\mathbf{a} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$

EXAMPLE 3 Find the vector represented by the directed line segment with initial point $A(2, -3, 4)$ and terminal point $B(-2, 1, 1)$.

SOLUTION By (1), the vector corresponding to \vec{AB} is

$$\mathbf{a} = \langle -2 - 2, 1 - (-3), 1 - 4 \rangle = \langle -4, 4, -3 \rangle$$

The **magnitude** or **length** of the vector \mathbf{v} is the length of any of its representations and is denoted by the symbol $|\mathbf{v}|$ or $\|\mathbf{v}\|$. By using the distance formula to compute the length of a segment OP , we obtain the following formulas.

The length of the two-dimensional vector $\mathbf{a} = \langle a_1, a_2 \rangle$ is

$$|\mathbf{a}| = \sqrt{a_1^2 + a_2^2}$$

The length of the three-dimensional vector $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ is

$$|\mathbf{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

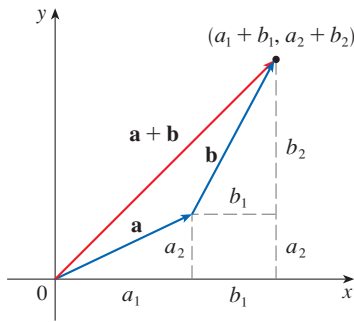


FIGURE 14

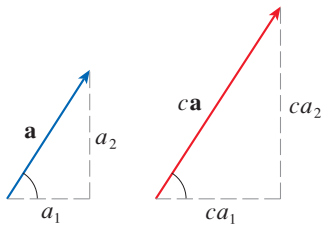


FIGURE 15

How do we add vectors algebraically? Figure 14 shows that if $\mathbf{a} = \langle a_1, a_2 \rangle$ and $\mathbf{b} = \langle b_1, b_2 \rangle$, then their sum is $\mathbf{a} + \mathbf{b} = \langle a_1 + b_1, a_2 + b_2 \rangle$, at least for the case where the components are positive. In other words, *to add algebraic vectors we add corresponding components*. Similarly, *to subtract vectors we subtract corresponding components*. From the similar triangles in Figure 15 we see that the components of $c\mathbf{a}$ are ca_1 and ca_2 . So *to multiply a vector by a scalar we multiply each component by that scalar*.

If $\mathbf{a} = \langle a_1, a_2 \rangle$ and $\mathbf{b} = \langle b_1, b_2 \rangle$, then

$$\begin{aligned}\mathbf{a} + \mathbf{b} &= \langle a_1 + b_1, a_2 + b_2 \rangle & \mathbf{a} - \mathbf{b} &= \langle a_1 - b_1, a_2 - b_2 \rangle \\ c\mathbf{a} &= \langle ca_1, ca_2 \rangle\end{aligned}$$

Similarly, for three-dimensional vectors,

$$\begin{aligned}\langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle &= \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle \\ \langle a_1, a_2, a_3 \rangle - \langle b_1, b_2, b_3 \rangle &= \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle \\ c\langle a_1, a_2, a_3 \rangle &= \langle ca_1, ca_2, ca_3 \rangle\end{aligned}$$

EXAMPLE 4 If $\mathbf{a} = \langle 4, 0, 3 \rangle$ and $\mathbf{b} = \langle -2, 1, 5 \rangle$, find $|\mathbf{a}|$ and the vectors $\mathbf{a} + \mathbf{b}$, $\mathbf{a} - \mathbf{b}$, $3\mathbf{b}$, and $2\mathbf{a} + 5\mathbf{b}$.

SOLUTION $|\mathbf{a}| = \sqrt{4^2 + 0^2 + 3^2} = \sqrt{25} = 5$

$$\begin{aligned}\mathbf{a} + \mathbf{b} &= \langle 4, 0, 3 \rangle + \langle -2, 1, 5 \rangle \\ &= \langle 4 + (-2), 0 + 1, 3 + 5 \rangle = \langle 2, 1, 8 \rangle\end{aligned}$$

$$\begin{aligned}\mathbf{a} - \mathbf{b} &= \langle 4, 0, 3 \rangle - \langle -2, 1, 5 \rangle \\ &= \langle 4 - (-2), 0 - 1, 3 - 5 \rangle = \langle 6, -1, -2 \rangle\end{aligned}$$

$$3\mathbf{b} = 3\langle -2, 1, 5 \rangle = \langle 3(-2), 3(1), 3(5) \rangle = \langle -6, 3, 15 \rangle$$

$$\begin{aligned}2\mathbf{a} + 5\mathbf{b} &= 2\langle 4, 0, 3 \rangle + 5\langle -2, 1, 5 \rangle \\ &= \langle 8, 0, 6 \rangle + \langle -10, 5, 25 \rangle = \langle -2, 5, 31 \rangle\end{aligned}$$

Vectors in n dimensions are used to list various quantities in an organized way. For instance, the components of a six-dimensional vector

$$\mathbf{p} = \langle p_1, p_2, p_3, p_4, p_5, p_6 \rangle$$

might represent the prices of six different ingredients required to make a particular product. Four-dimensional vectors $\langle x, y, z, t \rangle$ are used in relativity theory, where the first three components specify a position in space and the fourth represents time.

We denote by V_2 the set of all two-dimensional vectors and by V_3 the set of all three-dimensional vectors. More generally, we will later need to consider the set V_n of all n -dimensional vectors. An n -dimensional vector is an ordered n -tuple:

$$\mathbf{a} = \langle a_1, a_2, \dots, a_n \rangle$$

where a_1, a_2, \dots, a_n are real numbers that are called the components of \mathbf{a} . Addition and scalar multiplication in V_n are defined in terms of components just as for the cases $n = 2$ and $n = 3$.

Properties of Vectors If \mathbf{a} , \mathbf{b} , and \mathbf{c} are vectors in V_n and c and d are scalars, then

- | | |
|---|--|
| 1. $\mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a}$ | 2. $\mathbf{a} + (\mathbf{b} + \mathbf{c}) = (\mathbf{a} + \mathbf{b}) + \mathbf{c}$ |
| 3. $\mathbf{a} + \mathbf{0} = \mathbf{a}$ | 4. $\mathbf{a} + (-\mathbf{a}) = \mathbf{0}$ |
| 5. $c(\mathbf{a} + \mathbf{b}) = c\mathbf{a} + c\mathbf{b}$ | 6. $(c + d)\mathbf{a} = c\mathbf{a} + d\mathbf{a}$ |
| 7. $(cd)\mathbf{a} = c(d\mathbf{a})$ | 8. $1\mathbf{a} = \mathbf{a}$ |

These eight properties of vectors can be readily verified either geometrically or algebraically. For instance, Property 1 can be seen from Figure 4 (it's equivalent to the Parallelogram Law) or as follows for the case $n = 2$:

$$\begin{aligned}\mathbf{a} + \mathbf{b} &= \langle a_1, a_2 \rangle + \langle b_1, b_2 \rangle = \langle a_1 + b_1, a_2 + b_2 \rangle \\ &= \langle b_1 + a_1, b_2 + a_2 \rangle = \langle b_1, b_2 \rangle + \langle a_1, a_2 \rangle \\ &= \mathbf{b} + \mathbf{a}\end{aligned}$$

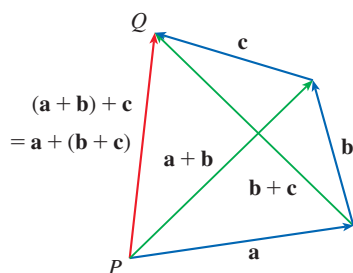


FIGURE 16

We can see why Property 2 (the associative law) is true by looking at Figure 16 and applying the Triangle Law several times: the vector \vec{PQ} is obtained either by first constructing $\mathbf{a} + \mathbf{b}$ and then adding \mathbf{c} or by adding \mathbf{a} to the vector $\mathbf{b} + \mathbf{c}$.

Three vectors in V_3 play a special role. Let

$$\mathbf{i} = \langle 1, 0, 0 \rangle \quad \mathbf{j} = \langle 0, 1, 0 \rangle \quad \mathbf{k} = \langle 0, 0, 1 \rangle$$

These vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} are called the **standard basis vectors**. They have length 1 and point in the directions of the positive x -, y -, and z -axes. Similarly, in two dimensions we define $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$. (See Figure 17.)

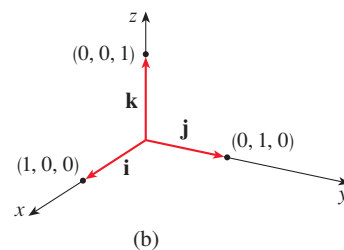
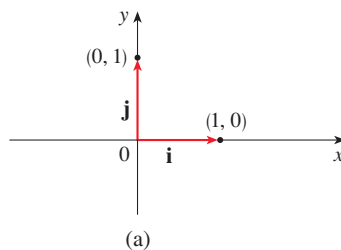


FIGURE 17

Standard basis vectors in V_2 and V_3

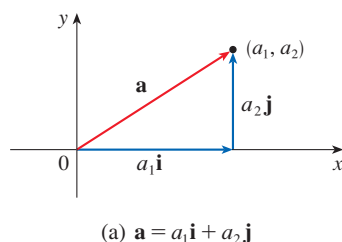
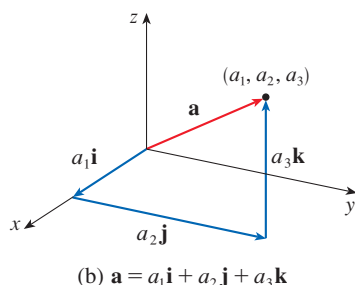
(a) $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j}$ (b) $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}$

FIGURE 18

If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, then we can write

$$\begin{aligned}\mathbf{a} &= \langle a_1, a_2, a_3 \rangle = \langle a_1, 0, 0 \rangle + \langle 0, a_2, 0 \rangle + \langle 0, 0, a_3 \rangle \\ &= a_1\langle 1, 0, 0 \rangle + a_2\langle 0, 1, 0 \rangle + a_3\langle 0, 0, 1 \rangle \\ \mathbf{a} &= a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}\end{aligned}$$

Thus any vector in V_3 can be expressed in terms of \mathbf{i} , \mathbf{j} , and \mathbf{k} . For instance,

$$\langle 1, -2, 6 \rangle = \mathbf{i} - 2\mathbf{j} + 6\mathbf{k}$$

Similarly, in two dimensions, we can write

$$\mathbf{a} = \langle a_1, a_2 \rangle = a_1\mathbf{i} + a_2\mathbf{j}$$

See Figure 18 for the geometric interpretation of Equations 3 and 2 and compare with Figure 17.

EXAMPLE 5 If $\mathbf{a} = \mathbf{i} + 2\mathbf{j} - 3\mathbf{k}$ and $\mathbf{b} = 4\mathbf{i} + 7\mathbf{k}$, express the vector $2\mathbf{a} + 3\mathbf{b}$ in terms of \mathbf{i} , \mathbf{j} , and \mathbf{k} .

SOLUTION Using Properties 1, 2, 5, 6, and 7 of vectors, we have

$$\begin{aligned}2\mathbf{a} + 3\mathbf{b} &= 2(\mathbf{i} + 2\mathbf{j} - 3\mathbf{k}) + 3(4\mathbf{i} + 7\mathbf{k}) \\ &= 2\mathbf{i} + 4\mathbf{j} - 6\mathbf{k} + 12\mathbf{i} + 21\mathbf{k} = 14\mathbf{i} + 4\mathbf{j} + 15\mathbf{k}\end{aligned}$$

Gibbs

Josiah Willard Gibbs (1839–1903), a professor of mathematical physics at Yale College, published the first book on vectors, *Vector Analysis*, in 1881. More complicated objects, called quaternions, had earlier been invented by Sir William Rowan Hamilton as mathematical tools for describing space, but they weren't easy for scientists to use. Quaternions have a scalar part and a vector part. Gibbs's idea was to use the vector part separately. Maxwell and Heaviside had similar ideas, but Gibbs's approach has proved to be the most convenient way to study space.

A **unit vector** is a vector whose length is 1. For instance, \mathbf{i} , \mathbf{j} , and \mathbf{k} are all unit vectors. In general, if $\mathbf{a} \neq \mathbf{0}$, then the unit vector that has the same direction as \mathbf{a} is

$$\mathbf{u} = \frac{1}{|\mathbf{a}|} \mathbf{a} = \frac{\mathbf{a}}{|\mathbf{a}|}$$

In order to verify this, we let $c = 1/|\mathbf{a}|$. Then $\mathbf{u} = c\mathbf{a}$ and c is a positive scalar, so \mathbf{u} has the same direction as \mathbf{a} . Also

$$|\mathbf{u}| = |c\mathbf{a}| = |c||\mathbf{a}| = \frac{1}{|\mathbf{a}|} |\mathbf{a}| = 1$$

EXAMPLE 6 Find the unit vector in the direction of the vector $2\mathbf{i} - \mathbf{j} - 2\mathbf{k}$.

SOLUTION The given vector has length

$$|2\mathbf{i} - \mathbf{j} - 2\mathbf{k}| = \sqrt{2^2 + (-1)^2 + (-2)^2} = \sqrt{9} = 3$$

so, by Equation 4, the unit vector with the same direction is

$$\frac{1}{3}(2\mathbf{i} - \mathbf{j} - 2\mathbf{k}) = \frac{2}{3}\mathbf{i} - \frac{1}{3}\mathbf{j} - \frac{2}{3}\mathbf{k}$$

Applications

Vectors are useful in many aspects of physics and engineering. In Chapter 13 we will see how they describe the velocity and acceleration of objects moving in space. Here we first look at forces.

A force is represented by a vector because it has both magnitude (measured in pounds or newtons) and direction. If several forces are acting on an object, the **resultant force** experienced by the object is the vector sum of these forces.

EXAMPLE 7 A 100-lb weight hangs from two wires as shown in Figure 19. Find the tensions (forces) \mathbf{T}_1 and \mathbf{T}_2 in the wires and the magnitudes of these tensions.

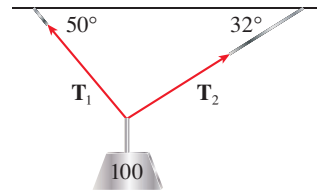


FIGURE 19

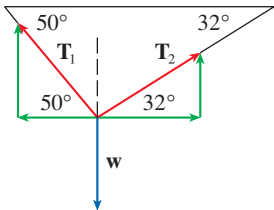


FIGURE 20

SOLUTION We first express \mathbf{T}_1 and \mathbf{T}_2 in terms of their horizontal and vertical components. From Figure 20 we see that

$$\mathbf{T}_1 = -|\mathbf{T}_1| \cos 50^\circ \mathbf{i} + |\mathbf{T}_1| \sin 50^\circ \mathbf{j}$$

$$\mathbf{T}_2 = |\mathbf{T}_2| \cos 32^\circ \mathbf{i} + |\mathbf{T}_2| \sin 32^\circ \mathbf{j}$$

The resultant $\mathbf{T}_1 + \mathbf{T}_2$ of the tensions counterbalances the weight $\mathbf{w} = -100\mathbf{j}$ and so we must have

$$\mathbf{T}_1 + \mathbf{T}_2 = -\mathbf{w} = 100\mathbf{j}$$

Thus

$$(-|\mathbf{T}_1| \cos 50^\circ + |\mathbf{T}_2| \cos 32^\circ) \mathbf{i} + (|\mathbf{T}_1| \sin 50^\circ + |\mathbf{T}_2| \sin 32^\circ) \mathbf{j} = 100\mathbf{j}$$

Equating components, we get

$$-|\mathbf{T}_1| \cos 50^\circ + |\mathbf{T}_2| \cos 32^\circ = 0$$

$$|\mathbf{T}_1| \sin 50^\circ + |\mathbf{T}_2| \sin 32^\circ = 100$$

Solving the first of these equations for $|\mathbf{T}_2|$ and substituting into the second, we get

$$|\mathbf{T}_1| \sin 50^\circ + \frac{|\mathbf{T}_1| \cos 50^\circ}{\cos 32^\circ} \sin 32^\circ = 100$$

$$|\mathbf{T}_1| \left(\sin 50^\circ + \cos 50^\circ \frac{\sin 32^\circ}{\cos 32^\circ} \right) = 100$$

So the magnitudes of the tensions are

$$|\mathbf{T}_1| = \frac{100}{\sin 50^\circ + \tan 32^\circ \cos 50^\circ} \approx 85.64 \text{ lb}$$

and

$$|\mathbf{T}_2| = \frac{|\mathbf{T}_1| \cos 50^\circ}{\cos 32^\circ} \approx 64.91 \text{ lb}$$

Substituting these values in (5) and (6), we obtain the tension vectors

$$\mathbf{T}_1 \approx -55.05\mathbf{i} + 65.60\mathbf{j}$$

$$\mathbf{T}_2 \approx 55.05\mathbf{i} + 34.40\mathbf{j}$$

If an airplane is flying in wind, then the *true course*, or *track*, of the plane is the direction of the resultant of the velocity vectors of the plane and of the wind. The *ground speed* of the plane is the magnitude of the resultant. Similarly, a boat navigating through flowing water follows a true course in the direction of the resultant of the velocity vectors of the boat and of the water current.

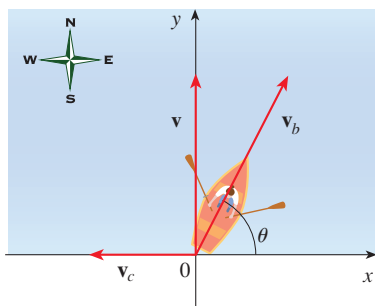


FIGURE 21

EXAMPLE 8 A woman launches a boat from the south shore of a straight river that flows directly west at 4 mi/h. She wants to land at the point directly across on the opposite shore. If the speed of the boat (relative to the water) is 8 mi/h, in what direction should she steer the boat in order to arrive at the desired landing point?

SOLUTION Let's choose coordinate axes with the origin at the initial position of the boat, as shown in Figure 21. The velocity of the river current is $\mathbf{v}_c = -4\mathbf{i}$ and, since the speed of the boat (in still water) is 8 mi/h, the boat's velocity is $\mathbf{v}_b = 8(\cos \theta \mathbf{i} + \sin \theta \mathbf{j})$, where θ is as shown in the figure. The resultant velocity is

$$\begin{aligned} \mathbf{v} &= \mathbf{v}_b + \mathbf{v}_c \\ &= 8 \cos \theta \mathbf{i} + 8 \sin \theta \mathbf{j} - 4\mathbf{i} = (-4 + 8 \cos \theta)\mathbf{i} + (8 \sin \theta)\mathbf{j} \end{aligned}$$

We want the true course of the boat to be directly north, so the x -component of \mathbf{v} must be zero:

$$-4 + 8 \cos \theta = 0 \quad \Rightarrow \quad \cos \theta = \frac{1}{2} \quad \Rightarrow \quad \theta = 60^\circ$$

Thus the woman should steer the boat in the direction $\theta = 60^\circ$, or $N 30^\circ E$.

When describing directions for navigation, we often use a *bearing*, such as $N 20^\circ W$, which means from the northerly direction, turn 20° toward west. (Note that a bearing always begins with either north or south.)

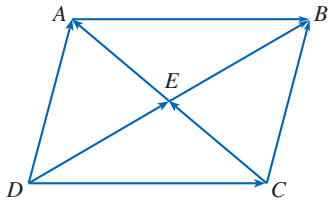
12.2 Exercises

- Is each of the following quantities a vector or a scalar? Explain.
 - The cost of a theater ticket
 - The current in a river

- The initial flight path from Houston to Dallas
- The population of the world

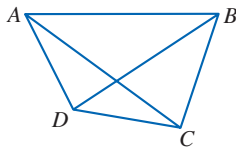
- What is the relationship between the point $(4, 7)$ and the vector $\langle 4, 7 \rangle$? Illustrate with a sketch.

3. Name all the equal vectors in the parallelogram shown.



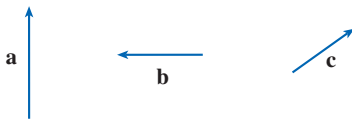
4. Using the vectors shown in the figure, write each sum or difference as a single vector.

- (a) $\vec{AB} + \vec{BC}$ (b) $\vec{CD} + \vec{DB}$
 (c) $\vec{DB} - \vec{AB}$ (d) $\vec{DC} + \vec{CA} + \vec{AB}$



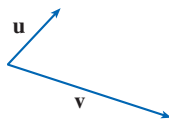
5. Copy the vectors in the figure and use them to draw the following vectors.

- (a) $\mathbf{a} + \mathbf{b}$ (b) $\mathbf{b} + \mathbf{c}$
 (c) $\mathbf{a} + \mathbf{c}$ (d) $\mathbf{a} - \mathbf{c}$
 (e) $\mathbf{b} + \mathbf{a} + \mathbf{c}$ (f) $\mathbf{a} - \mathbf{b} - \mathbf{c}$

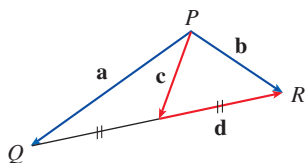


6. Copy the vectors in the figure and use them to draw the following vectors.

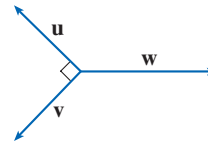
- (a) $\mathbf{u} + \mathbf{v}$ (b) $\mathbf{u} - \mathbf{v}$
 (c) $2\mathbf{u}$ (d) $-\frac{1}{2}\mathbf{v}$
 (e) $3\mathbf{u} + \mathbf{v}$ (f) $\mathbf{v} - 2\mathbf{u}$



7. In the figure, the tip of \mathbf{c} and the tail of \mathbf{d} are both the midpoint of \overline{QR} . Express \mathbf{c} and \mathbf{d} in terms of \mathbf{a} and \mathbf{b} .



8. If the vectors in the figure satisfy $|\mathbf{u}| = |\mathbf{v}| = 1$ and $\mathbf{u} + \mathbf{v} + \mathbf{w} = \mathbf{0}$, what is $|\mathbf{w}|$?



- 9–14 Find a vector \mathbf{a} with representation given by the directed line segment \vec{AB} . Draw \vec{AB} and the equivalent representation starting at the origin.

9. $A(-2, 1)$, $B(1, 2)$ 10. $A(-5, -1)$, $B(-3, 3)$
 11. $A(3, -1)$, $B(2, 3)$ 12. $A(3, 2)$, $B(1, 0)$
 13. $A(1, -2, 4)$, $B(-2, 3, 0)$ 14. $A(3, 0, -2)$, $B(0, 5, 0)$

- 15–18 Find the sum of the given vectors and illustrate geometrically.

15. $\langle -1, 4 \rangle$, $\langle 6, -2 \rangle$ 16. $\langle 3, -1 \rangle$, $\langle -1, 5 \rangle$
 17. $\langle 3, 0, 1 \rangle$, $\langle 0, 8, 0 \rangle$ 18. $\langle 1, 3, -2 \rangle$, $\langle 0, 0, 6 \rangle$

- 19–22 Find $\mathbf{a} + \mathbf{b}$, $4\mathbf{a} + 2\mathbf{b}$, $|\mathbf{a}|$, and $|\mathbf{a} - \mathbf{b}|$.

19. $\mathbf{a} = \langle -3, 4 \rangle$, $\mathbf{b} = \langle 9, -1 \rangle$
 20. $\mathbf{a} = 5\mathbf{i} + 3\mathbf{j}$, $\mathbf{b} = -\mathbf{i} - 2\mathbf{j}$
 21. $\mathbf{a} = 4\mathbf{i} - 3\mathbf{j} + 2\mathbf{k}$, $\mathbf{b} = 2\mathbf{i} - 4\mathbf{k}$
 22. $\mathbf{a} = \langle 8, 1, -4 \rangle$, $\mathbf{b} = \langle 5, -2, 1 \rangle$

- 23–25 Find a unit vector that has the same direction as the given vector.

23. $\langle 6, -2 \rangle$ 24. $-5\mathbf{i} + 3\mathbf{j} - \mathbf{k}$
 25. $8\mathbf{i} - \mathbf{j} + 4\mathbf{k}$

26. Find the vector that has the same direction as $\langle 6, 2, -3 \rangle$ but has length 4.

- 27–28 What is the angle between the given vector and the positive direction of the x -axis?

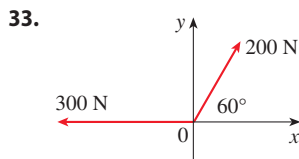
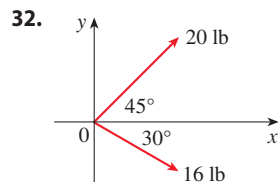
27. $\mathbf{i} + \sqrt{3}\mathbf{j}$ 28. $8\mathbf{i} + 6\mathbf{j}$

29. The initial point of a vector \mathbf{v} in V_2 is the origin and the terminal point is in quadrant II. If \mathbf{v} makes an angle $5\pi/6$ with the positive x -axis and $|\mathbf{v}| = 4$, find \mathbf{v} in component form.

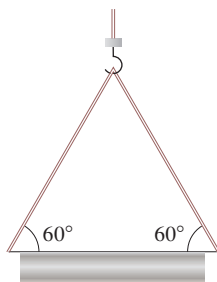
30. If a child pulls a sled through the snow on a level path with a force of 50 N exerted at an angle of 38° above the horizontal, find the horizontal and vertical components of the force.

- 31.** A quarterback throws a football with angle of elevation 40° and speed 60 ft/s. Find the horizontal and vertical components of the velocity vector.

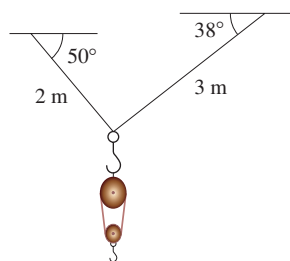
32–33 Find the magnitude of the resultant force and the angle it makes with the positive x -axis.



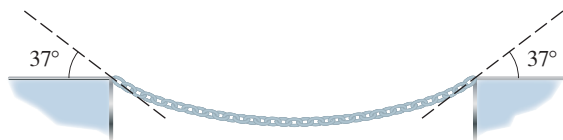
- 34.** A crane suspends a 500-lb steel beam horizontally by support cables (with negligible weight) attached from a hook to each end of the beam. The support cables each make an angle of 60° with the beam. Find the tension vector in each support cable and the magnitude of each tension.



- 35.** A block-and-tackle pulley hoist is suspended in a warehouse by ropes of lengths 2 m and 3 m. The hoist weighs 350 N. The ropes, fastened at different heights, make angles of 50° and 38° with the horizontal. Find the tension in each rope and the magnitude of each tension.



- 36.** The tension vector at each end of a chain has magnitude 25 N (see the figure). What is the weight of the chain?



- 37.** Three forces act on an object. Two of the forces are at an angle of 100° to each other and have magnitudes 25 N and 12 N. The third is perpendicular to the plane of these two forces and has magnitude 4 N. Calculate the magnitude of the force that would exactly counterbalance these three forces.

- 38.** A rower wants to row her kayak across a channel that is 1400 ft wide and land at a point 800 ft upstream from her starting point. She can row (in still water) at 7 ft/s and the current in the channel flows at 3 ft/s.

- (a) In what direction should she steer the kayak?
(b) How long will the trip take?

- 39.** A pilot is steering a plane in the direction $N45^\circ W$ at an airspeed (speed in still air) of 180 mi/h. A wind is blowing in the direction $S30^\circ E$ at a speed of 35 mi/h. Find the true course and the ground speed of the plane.

- 40.** A ship is sailing west at a speed of 32 km/h and a dog is running due north on the deck of the ship at 4 km/h. Find the speed and direction of the dog relative to the surface of the water.

- 41.** Find the unit vectors that are parallel to the tangent line to the parabola $y = x^2$ at the point $(2, 4)$.

- 42.** (a) Find the unit vectors that are parallel to the tangent line to the curve $y = 2 \sin x$ at the point $(\pi/6, 1)$.
(b) Find the unit vectors that are perpendicular to the tangent line.
(c) Sketch the curve $y = 2 \sin x$ and the vectors in parts (a) and (b), all starting at $(\pi/6, 1)$.

- 43.** If A , B , and C are the vertices of a triangle, find

$$\vec{AB} + \vec{BC} + \vec{CA}$$

- 44.** Let C be the point on the line segment AB that is twice as far from B as it is from A . If $\mathbf{a} = \vec{OA}$, $\mathbf{b} = \vec{OB}$, and $\mathbf{c} = \vec{OC}$, show that $\mathbf{c} = \frac{2}{3}\mathbf{a} + \frac{1}{3}\mathbf{b}$.

- 45.** (a) Draw the vectors $\mathbf{a} = \langle 3, 2 \rangle$, $\mathbf{b} = \langle 2, -1 \rangle$, and $\mathbf{c} = \langle 7, 1 \rangle$.
(b) Show, by means of a sketch, that there are scalars s and t such that $\mathbf{c} = s\mathbf{a} + t\mathbf{b}$.
(c) Use the sketch to estimate the values of s and t .
(d) Find the exact values of s and t .

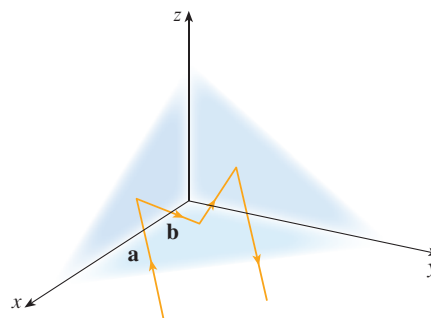
- 46.** Suppose that \mathbf{a} and \mathbf{b} are nonzero vectors that are not parallel and \mathbf{c} is any vector in the plane determined by \mathbf{a} and \mathbf{b} . Give a geometric argument to show that \mathbf{c} can be written as $\mathbf{c} = s\mathbf{a} + t\mathbf{b}$ for suitable scalars s and t . Then give an argument using components.

- 47.** If $\mathbf{r} = \langle x, y, z \rangle$ and $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$, describe the set of all points (x, y, z) such that $|\mathbf{r} - \mathbf{r}_0| = 1$.

- 48.** If $\mathbf{r} = \langle x, y \rangle$, $\mathbf{r}_1 = \langle x_1, y_1 \rangle$, and $\mathbf{r}_2 = \langle x_2, y_2 \rangle$, describe the set of all points (x, y) such that $|\mathbf{r} - \mathbf{r}_1| + |\mathbf{r} - \mathbf{r}_2| = k$, where $k > |\mathbf{r}_1 - \mathbf{r}_2|$.

49. Figure 16 gives a geometric demonstration of Property 2 of vectors. Use components to give an algebraic proof of this fact for the case $n = 2$.
50. Prove Property 5 of vectors algebraically for the case $n = 3$. Then use similar triangles to give a geometric proof.
51. Use vectors to prove that the line joining the midpoints of two sides of a triangle is parallel to the third side and half its length.
52. **Corner Reflectors** Suppose the three coordinate planes are all mirrored, forming a *corner reflector*, and a light ray given by the vector $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ first strikes the xz -plane, as shown in the figure. Use the fact that the angle of incidence equals the angle of reflection to show that the direction of the reflected ray is given by $\mathbf{b} = \langle a_1, -a_2, a_3 \rangle$. Deduce that, after being reflected by all three mutually perpendicular mirrors,

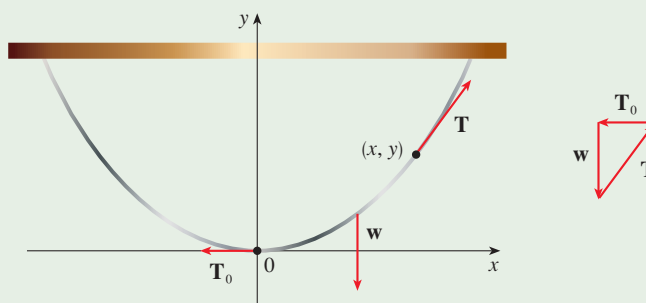
the resulting ray is parallel to the initial ray. (Scientists have used this principle, together with laser beams and an array of corner reflectors on the moon, to calculate very precisely the distance from Earth to the moon.)



DISCOVERY PROJECT THE SHAPE OF A HANGING CHAIN

In Section 3.11 we stated that a heavy flexible chain or cable suspended between two points at the same height takes the shape of a curve called a *catenary* (a term reportedly coined by Thomas Jefferson) with equation $y = a \cosh(x/a)$. Here we use the interpretation of the derivative as the slope of a tangent to derive this equation.

Suppose that a chain (or cable) of uniform linear mass density ρ is hanging between two points, as shown in the figure. We place the origin at the vertex of the catenary, and let (x, y) be any point on the curve, $x > 0$. (By symmetry, if $x < 0$ we obtain a similar result.)



Consider the section of the chain from the origin to (x, y) . The forces that act on the section are the downward gravitational force \mathbf{w} and the tensions \mathbf{T}_0 and \mathbf{T} at each end—each of which is tangent to the curve. Because the section of chain is in equilibrium, we know that

$$\mathbf{T}_0 + \mathbf{T} + \mathbf{w} = \mathbf{0}$$

- Let $y = f(x)$ be the equation of the curve and let $s(x)$ be the arc length function (Equation 8.1.5) from the origin to the point (x, y) . Show that $\mathbf{T} = \langle |\mathbf{T}_0|, g\rho s(x) \rangle$, where g is the acceleration due to gravity.

2. By interpreting dy/dx as the slope of a tangent at (x, y) , show that

$$\frac{dy}{dx} = \frac{s(x)}{a}$$


where $a = |\mathbf{T}_0|/(g\rho)$, a constant.

3. Differentiate both sides of the differential equation in Problem 2 and use Equation 8.1.6 to obtain the second-order differential equation

$$\frac{d^2y}{dx^2} = \frac{1}{a} \sqrt{1 + \left(\frac{dy}{dx}\right)^2}$$

with initial conditions $y(0) = 0$ (the curve passes through the origin) and $y'(0) = 0$ (the tangent at the origin is horizontal). Solve this equation by first substituting $z = dy/dx$ and then solving the resulting first-order differential equation. Conclude that the equation of the curve is

$$y = a \cosh \frac{x}{a} - a$$

-  4. Graph $y = a \cosh(x/a) - a$ for $a = \frac{1}{2}$, $a = 1$, and $a = 3$. How does the value of a affect the shape of the curve?

12.3 The Dot Product

So far we have seen how to add two vectors and how to multiply a vector by a scalar. The question arises: is it possible to multiply two vectors so that their product is a useful quantity? One such product is the dot product, which we now define. Another is the cross product, which is discussed in the next section.

The Dot Product of Two Vectors

To find the dot product of vectors \mathbf{a} and \mathbf{b} we multiply corresponding components and add.

1 Definition of the Dot Product If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, then the **dot product** of \mathbf{a} and \mathbf{b} is the number $\mathbf{a} \cdot \mathbf{b}$ given by

$$\mathbf{a} \cdot \mathbf{b} = a_1b_1 + a_2b_2 + a_3b_3$$

The dot product of two vectors is a real number, not a vector. For this reason, the dot product is sometimes called the **scalar product** (or **inner product**). Although Definition 1 is given for three-dimensional vectors, the dot product of two-dimensional vectors is defined in a similar fashion:

$$\langle a_1, a_2 \rangle \cdot \langle b_1, b_2 \rangle = a_1b_1 + a_2b_2$$

EXAMPLE 1

$$\langle 2, 4 \rangle \cdot \langle 3, -1 \rangle = 2(3) + 4(-1) = 2$$

$$\langle -1, 7, 4 \rangle \cdot \langle 6, 2, -\frac{1}{2} \rangle = (-1)(6) + 7(2) + 4(-\frac{1}{2}) = 6$$

$$(\mathbf{i} + 2\mathbf{j} - 3\mathbf{k}) \cdot (2\mathbf{j} - \mathbf{k}) = 1(0) + 2(2) + (-3)(-1) = 7$$

The dot product obeys many of the laws that hold for ordinary products of real numbers. These are stated in the following theorem.

- [2] Properties of the Dot Product** If \mathbf{a} , \mathbf{b} , and \mathbf{c} are vectors in V_3 and c is a scalar, then
- | | |
|---|---|
| 1. $\mathbf{a} \cdot \mathbf{a} = \mathbf{a} ^2$ | 2. $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$ |
| 3. $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$ | 4. $(c\mathbf{a}) \cdot \mathbf{b} = c(\mathbf{a} \cdot \mathbf{b}) = \mathbf{a} \cdot (c\mathbf{b})$ |
| 5. $\mathbf{0} \cdot \mathbf{a} = 0$ | |

PROOF These properties are easily proved using Definition 1. For instance, here are the proofs of Properties 1 and 3:

$$\begin{aligned}
 \text{1. } \mathbf{a} \cdot \mathbf{a} &= a_1^2 + a_2^2 + a_3^2 = |\mathbf{a}|^2 \\
 \text{3. } \mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) &= \langle a_1, a_2, a_3 \rangle \cdot \langle b_1 + c_1, b_2 + c_2, b_3 + c_3 \rangle \\
 &= a_1(b_1 + c_1) + a_2(b_2 + c_2) + a_3(b_3 + c_3) \\
 &= a_1b_1 + a_1c_1 + a_2b_2 + a_2c_2 + a_3b_3 + a_3c_3 \\
 &= (a_1b_1 + a_2b_2 + a_3b_3) + (a_1c_1 + a_2c_2 + a_3c_3) \\
 &= \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}
 \end{aligned}$$

The proofs of the remaining properties are left as exercises. ■

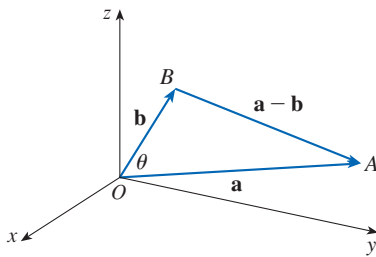


FIGURE 1

The dot product $\mathbf{a} \cdot \mathbf{b}$ can be given a geometric interpretation in terms of the **angle** θ between \mathbf{a} and \mathbf{b} , which is defined to be the angle between the representations of \mathbf{a} and \mathbf{b} that start at the origin, where $0 \leq \theta \leq \pi$. In other words, θ is the angle between the line segments \overrightarrow{OA} and \overrightarrow{OB} in Figure 1. Note that if \mathbf{a} and \mathbf{b} are parallel vectors, then $\theta = 0$ or $\theta = \pi$.

The formula in the following theorem is used by physicists as the *definition* of the dot product.

[3] Theorem If θ is the angle between the vectors \mathbf{a} and \mathbf{b} , then

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$$

PROOF If we apply the Law of Cosines to triangle OAB in Figure 1, we get

$$\text{[4]} \quad |AB|^2 = |OA|^2 + |OB|^2 - 2|OA||OB|\cos\theta$$

(Observe that the Law of Cosines still applies in the limiting cases when $\theta = 0$ or π , or $\mathbf{a} = \mathbf{0}$ or $\mathbf{b} = \mathbf{0}$.) But $|OA| = |\mathbf{a}|$, $|OB| = |\mathbf{b}|$, and $|AB| = |\mathbf{a} - \mathbf{b}|$, so Equation 4 becomes

$$\text{[5]} \quad |\mathbf{a} - \mathbf{b}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2|\mathbf{a}||\mathbf{b}|\cos\theta$$

Using Properties 1, 2, and 3 of the dot product, we can rewrite the left side of this equation as follows:

$$\begin{aligned}
 |\mathbf{a} - \mathbf{b}|^2 &= (\mathbf{a} - \mathbf{b}) \cdot (\mathbf{a} - \mathbf{b}) \\
 &= \mathbf{a} \cdot \mathbf{a} - \mathbf{a} \cdot \mathbf{b} - \mathbf{b} \cdot \mathbf{a} + \mathbf{b} \cdot \mathbf{b} \\
 &= |\mathbf{a}|^2 - 2\mathbf{a} \cdot \mathbf{b} + |\mathbf{b}|^2
 \end{aligned}$$

The Law of Cosines is reviewed in Appendix D.

Therefore Equation 5 gives

$$|\mathbf{a}|^2 - 2\mathbf{a} \cdot \mathbf{b} + |\mathbf{b}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2|\mathbf{a}||\mathbf{b}|\cos\theta$$

Thus

$$-2\mathbf{a} \cdot \mathbf{b} = -2|\mathbf{a}||\mathbf{b}|\cos\theta$$

or

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}|\cos\theta$$

EXAMPLE 2 If the vectors \mathbf{a} and \mathbf{b} have lengths 4 and 6, and the angle between them is $\pi/3$, find $\mathbf{a} \cdot \mathbf{b}$.

SOLUTION Using Theorem 3, we have

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}|\cos(\pi/3) = 4 \cdot 6 \cdot \frac{1}{2} = 12$$

The formula in Theorem 3 also enables us to find the angle between two vectors.

6 Corollary If θ is the angle between the nonzero vectors \mathbf{a} and \mathbf{b} , then

$$\cos\theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|}$$

EXAMPLE 3 Find the angle between the vectors $\mathbf{a} = \langle 2, 2, -1 \rangle$ and $\mathbf{b} = \langle 5, -3, 2 \rangle$.

SOLUTION Since

$$|\mathbf{a}| = \sqrt{2^2 + 2^2 + (-1)^2} = 3 \quad \text{and} \quad |\mathbf{b}| = \sqrt{5^2 + (-3)^2 + 2^2} = \sqrt{38}$$

and since

$$\mathbf{a} \cdot \mathbf{b} = 2(5) + 2(-3) + (-1)(2) = 2$$

we have, from Corollary 6,

$$\cos\theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|} = \frac{2}{3\sqrt{38}}$$

So the angle between \mathbf{a} and \mathbf{b} is

$$\theta = \cos^{-1}\left(\frac{2}{3\sqrt{38}}\right) \approx 1.46 \quad (\text{or } 84^\circ)$$

Two nonzero vectors \mathbf{a} and \mathbf{b} are called **perpendicular** or **orthogonal** if the angle between them is $\theta = \pi/2$. Then Theorem 3 gives

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}|\cos(\pi/2) = 0$$

and conversely if $\mathbf{a} \cdot \mathbf{b} = 0$, then $\cos\theta = 0$, so $\theta = \pi/2$. The zero vector $\mathbf{0}$ is considered to be perpendicular to all vectors. Therefore we have the following method for determining whether two vectors are orthogonal.

7 Two vectors \mathbf{a} and \mathbf{b} are orthogonal if and only if $\mathbf{a} \cdot \mathbf{b} = 0$.

EXAMPLE 4 Show that $2\mathbf{i} + 2\mathbf{j} - \mathbf{k}$ is perpendicular to $5\mathbf{i} - 4\mathbf{j} + 2\mathbf{k}$.

SOLUTION Since

$$(2\mathbf{i} + 2\mathbf{j} - \mathbf{k}) \cdot (5\mathbf{i} - 4\mathbf{j} + 2\mathbf{k}) = 2(5) + 2(-4) + (-1)(2) = 0$$

these vectors are perpendicular by (7). ■

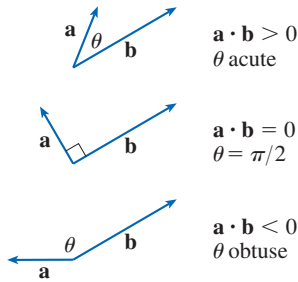


FIGURE 2

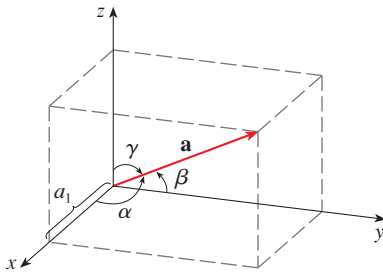


FIGURE 3

Because $\cos \theta > 0$ if $0 \leq \theta < \pi/2$ and $\cos \theta < 0$ if $\pi/2 < \theta \leq \pi$, we see that $\mathbf{a} \cdot \mathbf{b}$ is positive for $\theta < \pi/2$ and negative for $\theta > \pi/2$. We can think of $\mathbf{a} \cdot \mathbf{b}$ as measuring the extent to which \mathbf{a} and \mathbf{b} point in the same direction. The dot product $\mathbf{a} \cdot \mathbf{b}$ is positive if \mathbf{a} and \mathbf{b} point in the same general direction, 0 if they are perpendicular, and negative if they point in generally opposite directions (see Figure 2). In the extreme case where \mathbf{a} and \mathbf{b} point in exactly the same direction, we have $\theta = 0$, so $\cos \theta = 1$ and

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}|$$

If \mathbf{a} and \mathbf{b} point in exactly opposite directions, then we have $\theta = \pi$ and so $\cos \theta = -1$ and $\mathbf{a} \cdot \mathbf{b} = -|\mathbf{a}| |\mathbf{b}|$.

Direction Angles and Direction Cosines

The **direction angles** of a nonzero vector \mathbf{a} are the angles α , β , and γ (in the interval $[0, \pi]$) that \mathbf{a} makes with the positive x -, y -, and z -axes, respectively (see Figure 3).

The cosines of these direction angles, $\cos \alpha$, $\cos \beta$, and $\cos \gamma$, are called the **direction cosines** of the vector \mathbf{a} . Using Corollary 6 with \mathbf{b} replaced by \mathbf{i} , we obtain

$$\boxed{8} \quad \cos \alpha = \frac{\mathbf{a} \cdot \mathbf{i}}{|\mathbf{a}| |\mathbf{i}|} = \frac{a_1}{|\mathbf{a}|}$$

(This can also be seen directly from Figure 3.)

Similarly, we also have

$$\boxed{9} \quad \cos \beta = \frac{a_2}{|\mathbf{a}|} \quad \cos \gamma = \frac{a_3}{|\mathbf{a}|}$$

By squaring the expressions in Equations 8 and 9 and adding, we see that

$$\boxed{10} \quad \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

We can also use Equations 8 and 9 to write

$$\begin{aligned} \mathbf{a} &= \langle a_1, a_2, a_3 \rangle = \langle |\mathbf{a}| \cos \alpha, |\mathbf{a}| \cos \beta, |\mathbf{a}| \cos \gamma \rangle \\ &= |\mathbf{a}| \langle \cos \alpha, \cos \beta, \cos \gamma \rangle \end{aligned}$$

Therefore

$$\boxed{11} \quad \frac{1}{|\mathbf{a}|} \mathbf{a} = \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$$

which says that the direction cosines of \mathbf{a} are the components of the unit vector in the direction of \mathbf{a} .

EXAMPLE 5 Find the direction angles of the vector $\mathbf{a} = \langle 1, 2, 3 \rangle$.

SOLUTION Since $|\mathbf{a}| = \sqrt{1^2 + 2^2 + 3^2} = \sqrt{14}$, Equations 8 and 9 give

$$\cos \alpha = \frac{1}{\sqrt{14}} \quad \cos \beta = \frac{2}{\sqrt{14}} \quad \cos \gamma = \frac{3}{\sqrt{14}}$$

and so

$$\alpha = \cos^{-1}\left(\frac{1}{\sqrt{14}}\right) \approx 74^\circ \quad \beta = \cos^{-1}\left(\frac{2}{\sqrt{14}}\right) \approx 58^\circ \quad \gamma = \cos^{-1}\left(\frac{3}{\sqrt{14}}\right) \approx 37^\circ$$

Projections

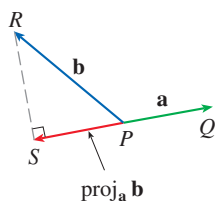
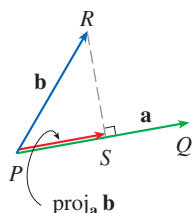


FIGURE 4
Vector projections

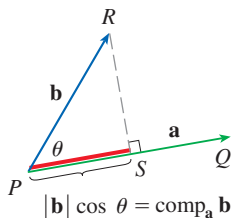


FIGURE 5
Scalar projection

Figure 4 shows representations \overrightarrow{PQ} and \overrightarrow{PR} of two vectors \mathbf{a} and \mathbf{b} with the same initial point P . If S is the foot of the perpendicular from R to the line containing \overrightarrow{PQ} , then the vector with representation \overrightarrow{PS} is called the **vector projection** of \mathbf{b} onto \mathbf{a} and is denoted by $\text{proj}_a \mathbf{b}$. (You can think of it as a shadow of \mathbf{b} .)

The **scalar projection** of \mathbf{b} onto \mathbf{a} (also called the **component of \mathbf{b} along \mathbf{a}**) is defined to be the signed magnitude of the vector projection, which is the number $|\mathbf{b}| \cos \theta$, where θ is the angle between \mathbf{a} and \mathbf{b} . (See Figure 5.) This is denoted by $\text{comp}_a \mathbf{b}$. Observe that it is negative if $\pi/2 < \theta \leq \pi$. The equation

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta = |\mathbf{a}| (|\mathbf{b}| \cos \theta)$$

shows that the dot product of \mathbf{a} and \mathbf{b} can be interpreted as the length of \mathbf{a} times the scalar projection of \mathbf{b} onto \mathbf{a} . Since

$$|\mathbf{b}| \cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{\mathbf{a}}{|\mathbf{a}|} \cdot \mathbf{b}$$

the component of \mathbf{b} along \mathbf{a} can be computed by taking the dot product of \mathbf{b} with the unit vector in the direction of \mathbf{a} . We summarize these ideas as follows.

$$\text{Scalar projection of } \mathbf{b} \text{ onto } \mathbf{a}: \quad \text{comp}_a \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|}$$

$$\text{Vector projection of } \mathbf{b} \text{ onto } \mathbf{a}: \quad \text{proj}_a \mathbf{b} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} \right) \frac{\mathbf{a}}{|\mathbf{a}|} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \mathbf{a}$$

Notice that the vector projection is the scalar projection times the unit vector in the direction of \mathbf{a} .

EXAMPLE 6 Find the scalar projection and vector projection of $\mathbf{b} = \langle 1, 1, 2 \rangle$ onto $\mathbf{a} = \langle -2, 3, 1 \rangle$.

SOLUTION Since $|\mathbf{a}| = \sqrt{(-2)^2 + 3^2 + 1^2} = \sqrt{14}$, the scalar projection of \mathbf{b} onto \mathbf{a} is

$$\text{comp}_a \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{(-2)(1) + 3(1) + 1(2)}{\sqrt{14}} = \frac{3}{\sqrt{14}}$$

The vector projection is this scalar projection times the unit vector in the direction of \mathbf{a} :

$$\text{proj}_a \mathbf{b} = \frac{3}{\sqrt{14}} \frac{\mathbf{a}}{|\mathbf{a}|} = \frac{3}{14} \mathbf{a} = \left\langle -\frac{3}{7}, \frac{9}{14}, \frac{3}{14} \right\rangle$$

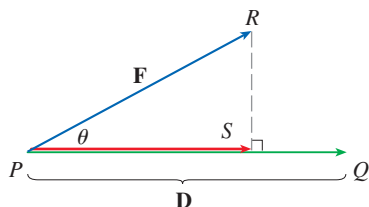


FIGURE 6

Application: Work

One use of projections occurs in physics in calculating work. In Section 6.4 we defined the work done by a constant force F in moving an object through a distance d as $W = Fd$, but this applies only when the force is directed along the line of motion of the object. Suppose, however, that the constant force is a vector $\mathbf{F} = \overrightarrow{PR}$ pointing in some other direction, as illustrated in Figure 6. If the force moves the object from P to Q , then the **displacement vector** is $\mathbf{D} = \overrightarrow{PQ}$. The **work** done by this force is defined to be the product of the component of the force along \mathbf{D} and the distance moved:

$$W = (|\mathbf{F}| \cos \theta) |\mathbf{D}|$$

But then, from Theorem 3, we have

$$\boxed{12} \quad W = |\mathbf{F}| |\mathbf{D}| \cos \theta = \mathbf{F} \cdot \mathbf{D}$$

Thus the work done by a constant force \mathbf{F} is the dot product $\mathbf{F} \cdot \mathbf{D}$, where \mathbf{D} is the displacement vector.

EXAMPLE 7 A wagon is pulled a distance of 100 m along a horizontal path by a constant force of 70 N. The handle of the wagon is held at an angle 35° above the horizontal. Find the work done by the force.

SOLUTION If \mathbf{F} and \mathbf{D} are the force and displacement vectors, as pictured in Figure 7, then the work done is

$$\begin{aligned} W &= \mathbf{F} \cdot \mathbf{D} = |\mathbf{F}| |\mathbf{D}| \cos 35^\circ \\ &= (70)(100) \cos 35^\circ \approx 5734 \text{ N} \cdot \text{m} = 5734 \text{ J} \end{aligned}$$

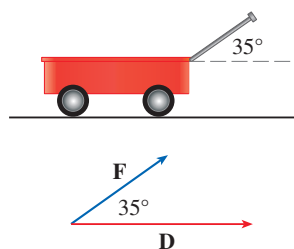


FIGURE 7

EXAMPLE 8 A force is given by a vector $\mathbf{F} = 3\mathbf{i} + 4\mathbf{j} + 5\mathbf{k}$ and moves a particle from the point $P(2, 1, 0)$ to the point $Q(4, 6, 2)$. Find the work done.

SOLUTION The displacement vector is $\mathbf{D} = \overrightarrow{PQ} = \langle 2, 5, 2 \rangle$, so by Equation 12, the work done is

$$\begin{aligned} W &= \mathbf{F} \cdot \mathbf{D} = \langle 3, 4, 5 \rangle \cdot \langle 2, 5, 2 \rangle \\ &= 6 + 20 + 10 = 36 \end{aligned}$$

If the unit of length is meters and the magnitude of the force is measured in newtons, then the work done is 36 J.

12.3 Exercises

1. Which of the following expressions are meaningful? Which are meaningless? Explain.

- | | |
|--|--|
| (a) $(\mathbf{a} \cdot \mathbf{b}) \cdot \mathbf{c}$ | (b) $(\mathbf{a} \cdot \mathbf{b})\mathbf{c}$ |
| (c) $ \mathbf{a} (\mathbf{b} \cdot \mathbf{c})$ | (d) $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c})$ |
| (e) $\mathbf{a} \cdot \mathbf{b} + \mathbf{c}$ | (f) $ \mathbf{a} \cdot (\mathbf{b} + \mathbf{c})$ |

2–10 Find $\mathbf{a} \cdot \mathbf{b}$.

2. $\mathbf{a} = \langle 5, -2 \rangle$, $\mathbf{b} = \langle 3, 4 \rangle$

3. $\mathbf{a} = \langle 1.5, 0.4 \rangle$, $\mathbf{b} = \langle -4, 6 \rangle$

4. $\mathbf{a} = \langle 6, -2, 3 \rangle$, $\mathbf{b} = \langle 2, 5, -1 \rangle$

5. $\mathbf{a} = \langle 4, 1, \frac{1}{4} \rangle$, $\mathbf{b} = \langle 6, -3, -8 \rangle$

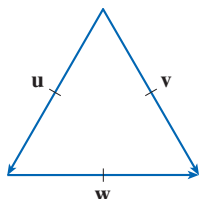
6. $\mathbf{a} = \langle p, -p, 2p \rangle$, $\mathbf{b} = \langle 2q, q, -q \rangle$

7. $\mathbf{a} = 2\mathbf{i} + \mathbf{j}$, $\mathbf{b} = \mathbf{i} - \mathbf{j} + \mathbf{k}$

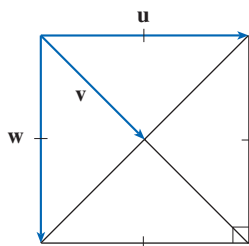
8. $\mathbf{a} = 3\mathbf{i} + 2\mathbf{j} - \mathbf{k}$, $\mathbf{b} = 4\mathbf{i} + 5\mathbf{k}$
9. $|\mathbf{a}| = 7$, $|\mathbf{b}| = 4$, the angle between \mathbf{a} and \mathbf{b} is 30°
10. $|\mathbf{a}| = 80$, $|\mathbf{b}| = 50$, the angle between \mathbf{a} and \mathbf{b} is $3\pi/4$

11–12 If \mathbf{u} is a unit vector, find $\mathbf{u} \cdot \mathbf{v}$ and $\mathbf{u} \cdot \mathbf{w}$.

11.



12.



13. (a) Show that $\mathbf{i} \cdot \mathbf{j} = \mathbf{j} \cdot \mathbf{k} = \mathbf{k} \cdot \mathbf{i} = 0$.
 (b) Show that $\mathbf{i} \cdot \mathbf{i} = \mathbf{j} \cdot \mathbf{j} = \mathbf{k} \cdot \mathbf{k} = 1$.
14. A street vendor sells a hamburgers, b hot dogs, and c bottles of water on a given day. He charges \$4 for a hamburger, \$2.50 for a hot dog, and \$1 for a bottle of water. If $\mathbf{A} = \langle a, b, c \rangle$ and $\mathbf{P} = \langle 4, 2.5, 1 \rangle$, what is the meaning of the dot product $\mathbf{A} \cdot \mathbf{P}$?

15–20 Find the angle between the vectors. (First find an exact expression and then approximate to the nearest degree.)

15. $\mathbf{u} = \langle 5, 1 \rangle$, $\mathbf{v} = \langle 3, 2 \rangle$
16. $\mathbf{a} = \mathbf{i} - 3\mathbf{j}$, $\mathbf{b} = -3\mathbf{i} + 4\mathbf{j}$
17. $\mathbf{a} = \langle 1, -4, 1 \rangle$, $\mathbf{b} = \langle 0, 2, -2 \rangle$
18. $\mathbf{a} = \langle -1, 3, 4 \rangle$, $\mathbf{b} = \langle 5, 2, 1 \rangle$
19. $\mathbf{u} = \mathbf{i} - 4\mathbf{j} + \mathbf{k}$, $\mathbf{v} = -3\mathbf{i} + \mathbf{j} + 5\mathbf{k}$
20. $\mathbf{a} = 8\mathbf{i} - \mathbf{j} + 4\mathbf{k}$, $\mathbf{b} = 4\mathbf{j} + 2\mathbf{k}$

21–22 Find, correct to the nearest degree, the three angles of the triangle with the given vertices.

21. $P(2, 0)$, $Q(0, 3)$, $R(3, 4)$
22. $A(1, 0, -1)$, $B(3, -2, 0)$, $C(1, 3, 3)$

23–24 Determine whether the given vectors are orthogonal, parallel, or neither.

23. (a) $\mathbf{a} = \langle 9, 3 \rangle$, $\mathbf{b} = \langle -2, 6 \rangle$
 (b) $\mathbf{a} = \langle 4, 5, -2 \rangle$, $\mathbf{b} = \langle 3, -1, 5 \rangle$
 (c) $\mathbf{a} = -8\mathbf{i} + 12\mathbf{j} + 4\mathbf{k}$, $\mathbf{b} = 6\mathbf{i} - 9\mathbf{j} - 3\mathbf{k}$
 (d) $\mathbf{a} = 3\mathbf{i} - \mathbf{j} + 3\mathbf{k}$, $\mathbf{b} = 5\mathbf{i} + 9\mathbf{j} - 2\mathbf{k}$

24. (a) $\mathbf{u} = \langle -5, 4, -2 \rangle$, $\mathbf{v} = \langle 3, 4, -1 \rangle$
 (b) $\mathbf{u} = 9\mathbf{i} - 6\mathbf{j} + 3\mathbf{k}$, $\mathbf{v} = -6\mathbf{i} + 4\mathbf{j} - 2\mathbf{k}$
 (c) $\mathbf{u} = \langle c, c, c \rangle$, $\mathbf{v} = \langle c, 0, -c \rangle$

25. Use vectors to determine whether the triangle with vertices $P(1, -3, -2)$, $Q(2, 0, -4)$, and $R(6, -2, -5)$ is right-angled.

26. Find the values of x such that the angle between the vectors $\langle 2, 1, -1 \rangle$ and $\langle 1, x, 0 \rangle$ is 45° .

27. Find a unit vector that is orthogonal to both $\mathbf{i} + \mathbf{j}$ and $\mathbf{i} + \mathbf{k}$.

28. Find two unit vectors that make an angle of 60° with $\mathbf{v} = \langle 3, 4 \rangle$.

29–30 Find the acute angle between the lines. Use degrees rounded to one decimal place.

29. $y = 4 - 3x$, $y = 3x + 2$

30. $5x - y = 8$, $x + 3y = 15$

31–32 Find the acute angles between the curves at their points of intersection. Use degrees rounded to one decimal place. (The angle between two curves is the angle between their tangent lines at the point of intersection.)

31. $y = x^2$, $y = x^3$

32. $y = \sin x$, $y = \cos x$, $0 \leq x \leq \pi/2$

33–37 Find the direction cosines and direction angles of the vector. (Give the direction angles correct to the nearest tenth of a degree.)

33. $\langle 4, 1, 8 \rangle$

34. $\langle -6, 2, 9 \rangle$

35. $3\mathbf{i} - \mathbf{j} - 2\mathbf{k}$

36. $-0.7\mathbf{i} + 1.2\mathbf{j} - 0.8\mathbf{k}$

37. $\langle c, c, c \rangle$, where $c > 0$

38. If a vector has direction angles $\alpha = \pi/4$ and $\beta = \pi/3$, find the third direction angle γ .

39–44 Find the scalar and vector projections of \mathbf{b} onto \mathbf{a} .

39. $\mathbf{a} = \langle -5, 12 \rangle$, $\mathbf{b} = \langle 4, 6 \rangle$

40. $\mathbf{a} = \langle 1, 4 \rangle$, $\mathbf{b} = \langle 2, 3 \rangle$

41. $\mathbf{a} = \langle 4, 7, -4 \rangle$, $\mathbf{b} = \langle 3, -1, 1 \rangle$

42. $\mathbf{a} = \langle -1, 4, 8 \rangle$, $\mathbf{b} = \langle 12, 1, 2 \rangle$

43. $\mathbf{a} = 3\mathbf{i} - 3\mathbf{j} + \mathbf{k}$, $\mathbf{b} = 2\mathbf{i} + 4\mathbf{j} - \mathbf{k}$

44. $\mathbf{a} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$, $\mathbf{b} = 5\mathbf{i} - \mathbf{k}$

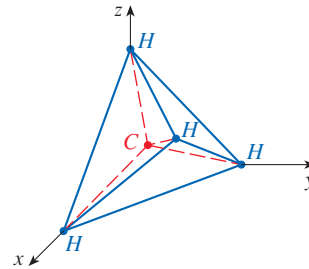
45. Show that the vector $\text{orth}_a \mathbf{b} = \mathbf{b} - \text{proj}_a \mathbf{b}$ is orthogonal to \mathbf{a} . (It is called an **orthogonal projection** of \mathbf{b} .)
46. For the vectors in Exercise 40, find $\text{orth}_a \mathbf{b}$ and illustrate by drawing the vectors \mathbf{a} , \mathbf{b} , $\text{proj}_a \mathbf{b}$, and $\text{orth}_a \mathbf{b}$.
47. If $\mathbf{a} = \langle 3, 0, -1 \rangle$, find a vector \mathbf{b} such that $\text{comp}_a \mathbf{b} = 2$.
48. Suppose that \mathbf{a} and \mathbf{b} are nonzero vectors.
- Under what circumstances is $\text{comp}_a \mathbf{b} = \text{comp}_b \mathbf{a}$?
 - Under what circumstances is $\text{proj}_a \mathbf{b} = \text{proj}_b \mathbf{a}$?
49. Find the work done by a force $\mathbf{F} = 8\mathbf{i} - 6\mathbf{j} + 9\mathbf{k}$ that moves an object from the point $(0, 10, 8)$ along a straight line to the point $(6, 12, 20)$. The distance is measured in meters and the force in newtons.
50. A tow truck drags a stalled car along a road. The chain makes an angle of 30° with the road and the tension in the chain is 1500 N. How much work is done by the truck in pulling the car 1 km?
51. A sled is pulled along a level path through snow by a rope. A 30-lb force acting at an angle of 40° above the horizontal moves the sled 80 ft. Find the work done by the force.
52. A boat sails south with the help of a wind blowing in the direction $S 36^\circ E$ with magnitude 400 lb. Find the work done by the wind as the boat moves 120 ft.
53. **Distance from a Point to a Line** Use a scalar projection to show that the distance from a point $P_1(x_1, y_1)$ to the line $ax + by + c = 0$ is

$$\frac{|ax_1 + by_1 + c|}{\sqrt{a^2 + b^2}}$$

Use this formula to find the distance from the point $(-2, 3)$ to the line $3x - 4y + 5 = 0$.

54. If $\mathbf{r} = \langle x, y, z \rangle$, $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, show that the vector equation $(\mathbf{r} - \mathbf{a}) \cdot (\mathbf{r} - \mathbf{b}) = 0$ represents a sphere, and find its center and radius.
55. Find the angle, in degrees rounded to one decimal place, between a diagonal of a cube and one of its edges.
56. Find the angle, in degrees rounded to one decimal place, between a diagonal of a cube and a diagonal of one of its faces.
57. A molecule of methane, CH_4 , is structured with the four hydrogen atoms at the vertices of a regular tetrahedron and the carbon atom at the centroid. The *bond angle* is the angle formed by the H—C—H combination; it is the angle between the lines that join the carbon atom to two of the hydrogen atoms. Show that the bond angle is about 109.5° .
[Hint: Take the vertices of the tetrahedron to be the points

$(1, 0, 0)$, $(0, 1, 0)$, $(0, 0, 1)$, and $(1, 1, 1)$, as shown in the figure. Then the centroid is $(\frac{1}{2}, \frac{1}{2}, \frac{1}{2})$.]



58. If $\mathbf{c} = |\mathbf{a}||\mathbf{b}| + |\mathbf{b}||\mathbf{a}|$, where \mathbf{a} , \mathbf{b} , and \mathbf{c} are all nonzero vectors, show that \mathbf{c} bisects the angle between \mathbf{a} and \mathbf{b} .
59. Prove Properties 2, 4, and 5 of the dot product (Theorem 2).
60. Suppose that all sides of a quadrilateral are equal in length and opposite sides are parallel. Use vector methods to show that the diagonals are perpendicular.
61. **Cauchy-Schwarz Inequality** Use Theorem 3 to prove the Cauchy-Schwarz Inequality:

$$|\mathbf{a} \cdot \mathbf{b}| \leq |\mathbf{a}||\mathbf{b}|$$

62. **Triangle Inequality** The Triangle Inequality for vectors is

$$|\mathbf{a} + \mathbf{b}| \leq |\mathbf{a}| + |\mathbf{b}|$$

- Give a geometric interpretation of the Triangle Inequality.
- Use the Cauchy-Schwarz Inequality from Exercise 61 to prove the Triangle Inequality. [Hint: Use the fact that $|\mathbf{a} + \mathbf{b}|^2 = (\mathbf{a} + \mathbf{b}) \cdot (\mathbf{a} + \mathbf{b})$ and use Property 3 of the dot product.]

63. **Parallelogram Identity** The Parallelogram Identity states that

$$|\mathbf{a} + \mathbf{b}|^2 + |\mathbf{a} - \mathbf{b}|^2 = 2|\mathbf{a}|^2 + 2|\mathbf{b}|^2$$

- Give a geometric interpretation of the Parallelogram Identity.
 - Prove the Parallelogram Identity. (See the hint in Exercise 62.)
64. Show that if $\mathbf{u} + \mathbf{v}$ and $\mathbf{u} - \mathbf{v}$ are orthogonal, then the vectors \mathbf{u} and \mathbf{v} must have the same length.
65. If θ is the angle between vectors \mathbf{a} and \mathbf{b} , show that

$$\text{proj}_a \mathbf{b} \cdot \text{proj}_b \mathbf{a} = (\mathbf{a} \cdot \mathbf{b}) \cos^2 \theta$$

66. (a) Show that if \mathbf{u} and \mathbf{v} are nonzero orthogonal vectors, then $|\mathbf{u} + \mathbf{v}|^2 = |\mathbf{u}|^2 + |\mathbf{v}|^2$.
(b) Show that the converse of part (a) is also true: if $|\mathbf{u} + \mathbf{v}|^2 = |\mathbf{u}|^2 + |\mathbf{v}|^2$, then \mathbf{u} and \mathbf{v} are orthogonal.

12.4 The Cross Product

Given two nonzero vectors, it is very useful to be able to find a nonzero vector that is perpendicular to both of them, as we will see in the next section and in Chapters 13 and 14. We now define an operation, called the cross product, that produces such a vector.

The Cross Product of Two Vectors

Given two nonzero vectors $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, suppose that a nonzero vector $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$ is perpendicular to both \mathbf{a} and \mathbf{b} . Then $\mathbf{a} \cdot \mathbf{c} = 0$ and $\mathbf{b} \cdot \mathbf{c} = 0$ and so

$$\boxed{1} \quad a_1c_1 + a_2c_2 + a_3c_3 = 0$$

$$\boxed{2} \quad b_1c_1 + b_2c_2 + b_3c_3 = 0$$

To eliminate c_3 we multiply (1) by b_3 and (2) by a_3 and subtract:

$$\boxed{3} \quad (a_1b_3 - a_3b_1)c_1 + (a_2b_3 - a_3b_2)c_2 = 0$$

Equation 3 has the form $pc_1 + qc_2 = 0$, for which an obvious solution is $c_1 = q$ and $c_2 = -p$. So a solution of (3) is

$$c_1 = a_2b_3 - a_3b_2 \quad c_2 = a_3b_1 - a_1b_3$$

Substituting these values into (1) and (2), we then get

$$c_3 = a_1b_2 - a_2b_1$$

This means that a vector perpendicular to both \mathbf{a} and \mathbf{b} is

$$\langle c_1, c_2, c_3 \rangle = \langle a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1 \rangle$$

The resulting vector is called the *cross product* of \mathbf{a} and \mathbf{b} and is denoted by $\mathbf{a} \times \mathbf{b}$.

Hamilton

The cross product was invented by the Irish mathematician Sir William Rowan Hamilton (1805–1865), who had created a precursor of vectors, called quaternions. When he was five years old Hamilton could read Latin, Greek, and Hebrew. At age eight he added French and Italian and at ten he could read Arabic and Sanskrit. At the age of 21, while still an undergraduate at Trinity College in Dublin, Hamilton was appointed Professor of Astronomy at the university and Royal Astronomer of Ireland!

4 Definition of the Cross Product If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, then the **cross product** of \mathbf{a} and \mathbf{b} is the vector

$$\mathbf{a} \times \mathbf{b} = \langle a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1 \rangle$$

Notice that the cross product $\mathbf{a} \times \mathbf{b}$ of two vectors \mathbf{a} and \mathbf{b} is a vector (whereas the dot product is a scalar). For this reason it is also called the **vector product**. Note that $\mathbf{a} \times \mathbf{b}$ is defined only when \mathbf{a} and \mathbf{b} are *three-dimensional* vectors.

In order to make Definition 4 easier to remember, we use the notation of determinants. A **determinant of order 2** is defined by

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

(Multiply across the diagonals and subtract.) For example,

$$\begin{vmatrix} 2 & 1 \\ -6 & 4 \end{vmatrix} = 2(4) - 1(-6) = 14$$

A **determinant of order 3** can be defined in terms of second-order determinants:

$$\boxed{5} \quad \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

Observe that each term on the right side of Equation 5 involves a number a_i in the first row of the determinant, and a_i is multiplied by the second-order determinant obtained from the left side by deleting the row and column in which a_i appears. Notice also the minus sign in the second term. For example,

$$\begin{vmatrix} 1 & 2 & -1 \\ 3 & 0 & 1 \\ -5 & 4 & 2 \end{vmatrix} = 1 \begin{vmatrix} 0 & 1 \\ 4 & 2 \end{vmatrix} - 2 \begin{vmatrix} 3 & 1 \\ -5 & 2 \end{vmatrix} + (-1) \begin{vmatrix} 3 & 0 \\ -5 & 4 \end{vmatrix} \\ = 1(0 - 4) - 2(6 + 5) + (-1)(12 - 0) = -38$$

If we now rewrite Definition 4 using second-order determinants and the standard basis vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} , we see that the cross product of the vectors $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}$ and $\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j} + b_3\mathbf{k}$ is

$$\boxed{6} \quad \mathbf{a} \times \mathbf{b} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \mathbf{k}$$

In view of the similarity between Equations 5 and 6, we often write

$$\boxed{7} \quad \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

Although the first row of the symbolic determinant in Equation 7 consists of vectors, if we expand it as if it were an ordinary determinant using the rule in Equation 5, we obtain Equation 6. The symbolic formula in Equation 7 is probably the easiest way of remembering and computing cross products.

EXAMPLE 1 If $\mathbf{a} = \langle 1, 3, 4 \rangle$ and $\mathbf{b} = \langle 2, 7, -5 \rangle$, then

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 3 & 4 \\ 2 & 7 & -5 \end{vmatrix} \\ &= \begin{vmatrix} 3 & 4 \\ 7 & -5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 4 \\ 2 & -5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 3 \\ 2 & 7 \end{vmatrix} \mathbf{k} \\ &= (-15 - 28)\mathbf{i} - (-5 - 8)\mathbf{j} + (7 - 6)\mathbf{k} = -43\mathbf{i} + 13\mathbf{j} + \mathbf{k} \end{aligned}$$

EXAMPLE 2 Show that $\mathbf{a} \times \mathbf{a} = \mathbf{0}$ for any vector \mathbf{a} in V_3 .

SOLUTION If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, then

$$\begin{aligned}\mathbf{a} \times \mathbf{a} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ a_1 & a_2 & a_3 \end{vmatrix} \\ &= (a_2a_3 - a_3a_2)\mathbf{i} - (a_1a_3 - a_3a_1)\mathbf{j} + (a_1a_2 - a_2a_1)\mathbf{k} \\ &= 0\mathbf{i} - 0\mathbf{j} + 0\mathbf{k} = \mathbf{0}\end{aligned}$$

Properties of the Cross Product

We constructed the cross product $\mathbf{a} \times \mathbf{b}$ so that it would be perpendicular to both \mathbf{a} and \mathbf{b} . This is one of the most important properties of a cross product, so let's emphasize and verify it in the following theorem and give a formal proof.

8 Theorem The vector $\mathbf{a} \times \mathbf{b}$ is orthogonal to both \mathbf{a} and \mathbf{b} .

PROOF In order to show that $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{a} , we compute their dot product as follows:

$$\begin{aligned}(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} &= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} a_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} a_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} a_3 \\ &= a_1(a_2b_3 - a_3b_2) - a_2(a_1b_3 - a_3b_1) + a_3(a_1b_2 - a_2b_1) \\ &= a_1a_2b_3 - a_1b_2a_3 - a_1a_2b_3 + b_1a_2a_3 + a_1b_2a_3 - b_1a_2a_3 \\ &= 0\end{aligned}$$

A similar computation shows that $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = 0$. Therefore $\mathbf{a} \times \mathbf{b}$ is orthogonal to both \mathbf{a} and \mathbf{b} .

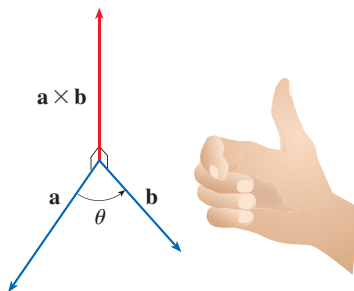


FIGURE 1

The right-hand rule gives the direction of $\mathbf{a} \times \mathbf{b}$.

If \mathbf{a} and \mathbf{b} are represented by directed line segments with the same initial point (as in Figure 1), then Theorem 8 says that the cross product $\mathbf{a} \times \mathbf{b}$ points in a direction perpendicular to the plane through \mathbf{a} and \mathbf{b} . It turns out that the direction of $\mathbf{a} \times \mathbf{b}$ is given by the *right-hand rule*: if the fingers of your right hand curl in the direction of a rotation (through an angle less than 180°) from \mathbf{a} to \mathbf{b} , then your thumb points in the direction of $\mathbf{a} \times \mathbf{b}$.

Now that we know the direction of the vector $\mathbf{a} \times \mathbf{b}$, the remaining thing we need to complete its geometric description is its length $|\mathbf{a} \times \mathbf{b}|$. This is given by the following theorem.

9 Theorem If θ is the angle between \mathbf{a} and \mathbf{b} (so $0 \leq \theta \leq \pi$), then the length of the cross product $\mathbf{a} \times \mathbf{b}$ is given by

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$$

PROOF From the definitions of the cross product and length of a vector, we have

$$\begin{aligned}
 |\mathbf{a} \times \mathbf{b}|^2 &= (a_2b_3 - a_3b_2)^2 + (a_3b_1 - a_1b_3)^2 + (a_1b_2 - a_2b_1)^2 \\
 &= a_2^2b_3^2 - 2a_2a_3b_2b_3 + a_3^2b_2^2 + a_3^2b_1^2 - 2a_1a_3b_1b_3 + a_1^2b_3^2 \\
 &\quad + a_1^2b_2^2 - 2a_1a_2b_1b_2 + a_2^2b_1^2 \\
 &= (a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2) - (a_1b_1 + a_2b_2 + a_3b_3)^2 \\
 &= |\mathbf{a}|^2|\mathbf{b}|^2 - (\mathbf{a} \cdot \mathbf{b})^2 \\
 &= |\mathbf{a}|^2|\mathbf{b}|^2 - |\mathbf{a}|^2|\mathbf{b}|^2\cos^2\theta \quad (\text{by Theorem 12.3.3}) \\
 &= |\mathbf{a}|^2|\mathbf{b}|^2(1 - \cos^2\theta) \\
 &= |\mathbf{a}|^2|\mathbf{b}|^2\sin^2\theta
 \end{aligned}$$

Taking square roots and observing that $\sqrt{\sin^2\theta} = \sin\theta$ because $\sin\theta \geq 0$ when $0 \leq \theta \leq \pi$, we have

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}|\sin\theta$$

10 Corollary Two nonzero vectors \mathbf{a} and \mathbf{b} are parallel if and only if

$$\mathbf{a} \times \mathbf{b} = \mathbf{0}$$

PROOF Two nonzero vectors \mathbf{a} and \mathbf{b} are parallel if and only if $\theta = 0$ or π . In either case $\sin\theta = 0$, so $|\mathbf{a} \times \mathbf{b}| = 0$ and therefore $\mathbf{a} \times \mathbf{b} = \mathbf{0}$.

Geometric characterization of $\mathbf{a} \times \mathbf{b}$

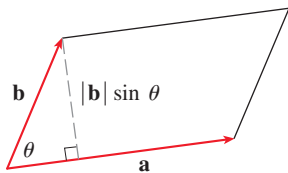


FIGURE 2

Since a vector is completely determined by its magnitude and direction, we can now say that for nonparallel vectors \mathbf{a} and \mathbf{b} , $\mathbf{a} \times \mathbf{b}$ is the vector that is perpendicular to both \mathbf{a} and \mathbf{b} , whose orientation is determined by the right-hand rule, and whose length is $|\mathbf{a}||\mathbf{b}|\sin\theta$. In fact, that is exactly how physicists *define* $\mathbf{a} \times \mathbf{b}$.

The geometric interpretation of Theorem 9 can be seen by looking at Figure 2. If \mathbf{a} and \mathbf{b} are represented by directed line segments with the same initial point, then they determine a parallelogram with base $|\mathbf{a}|$, altitude $|\mathbf{b}|\sin\theta$, and area

$$A = |\mathbf{a}|(|\mathbf{b}|\sin\theta) = |\mathbf{a} \times \mathbf{b}|$$

Thus we have the following way of interpreting the magnitude of a cross product.

The length of the cross product $\mathbf{a} \times \mathbf{b}$ is equal to the area of the parallelogram determined by \mathbf{a} and \mathbf{b} .

EXAMPLE 3 Find a vector perpendicular to the plane that passes through the points $P(1, 4, 6)$, $Q(-2, 5, -1)$, and $R(1, -1, 1)$.

SOLUTION The vector $\vec{PQ} \times \vec{PR}$ is perpendicular to both \vec{PQ} and \vec{PR} and is therefore perpendicular to the plane through P , Q , and R . We know from (12.2.1) that

$$\vec{PQ} = (-2 - 1)\mathbf{i} + (5 - 4)\mathbf{j} + (-1 - 6)\mathbf{k} = -3\mathbf{i} + \mathbf{j} - 7\mathbf{k}$$

$$\vec{PR} = (1 - 1)\mathbf{i} + (-1 - 4)\mathbf{j} + (1 - 6)\mathbf{k} = -5\mathbf{j} - 5\mathbf{k}$$

We compute the cross product of these vectors:

$$\begin{aligned}\vec{PQ} \times \vec{PR} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 1 & -7 \\ 0 & -5 & -5 \end{vmatrix} \\ &= (-5 - 35)\mathbf{i} - (15 - 0)\mathbf{j} + (15 - 0)\mathbf{k} = -40\mathbf{i} - 15\mathbf{j} + 15\mathbf{k}\end{aligned}$$

So the vector $\langle -40, -15, 15 \rangle$ is perpendicular to the given plane. Any nonzero scalar multiple of this vector, such as $\langle -8, -3, 3 \rangle$, is also perpendicular to the plane. ■

EXAMPLE 4 Find the area of the triangle with vertices $P(1, 4, 6)$, $Q(-2, 5, -1)$, and $R(1, -1, 1)$.

SOLUTION In Example 3 we computed that $\vec{PQ} \times \vec{PR} = \langle -40, -15, 15 \rangle$. The area of the parallelogram with adjacent sides PQ and PR is the length of this cross product:

$$|\vec{PQ} \times \vec{PR}| = \sqrt{(-40)^2 + (-15)^2 + 15^2} = 5\sqrt{82}$$

The area A of the triangle PQR is half the area of this parallelogram, that is, $\frac{5}{2}\sqrt{82}$. ■

If we apply Theorems 8 and 9 to the standard basis vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} using $\theta = \pi/2$, we obtain

$\mathbf{i} \times \mathbf{j} = \mathbf{k}$	$\mathbf{j} \times \mathbf{k} = \mathbf{i}$	$\mathbf{k} \times \mathbf{i} = \mathbf{j}$
$\mathbf{j} \times \mathbf{i} = -\mathbf{k}$	$\mathbf{k} \times \mathbf{j} = -\mathbf{i}$	$\mathbf{i} \times \mathbf{k} = -\mathbf{j}$

Observe that

$$\mathbf{i} \times \mathbf{j} \neq \mathbf{j} \times \mathbf{i}$$

⊗ Thus the cross product is not commutative. Also

$$\mathbf{i} \times (\mathbf{i} \times \mathbf{j}) = \mathbf{i} \times \mathbf{k} = -\mathbf{j}$$

whereas

$$(\mathbf{i} \times \mathbf{i}) \times \mathbf{j} = \mathbf{0} \times \mathbf{j} = \mathbf{0}$$

⊗ So the associative law for multiplication does not usually hold; that is, in general,

$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} \neq \mathbf{a} \times (\mathbf{b} \times \mathbf{c})$$

However, some of the usual laws of algebra *do* hold for cross products. The following theorem summarizes the properties of vector products.

11 Properties of the Cross Product If \mathbf{a} , \mathbf{b} , and \mathbf{c} are vectors and c is a scalar, then

- | | |
|--|---|
| 1. $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$ | 2. $(c\mathbf{a}) \times \mathbf{b} = c(\mathbf{a} \times \mathbf{b}) = \mathbf{a} \times (c\mathbf{b})$ |
| 3. $\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}$ | 4. $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$ |
| 5. $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$ | 6. $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}$ |

These properties can be proved by writing the vectors in terms of their components and using the definition of a cross product. We give the proof of Property 5 and leave the remaining proofs as exercises.

PROOF OF PROPERTY 5 If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, and $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$, then

$$\begin{aligned}
 \boxed{12} \quad \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) &= a_1(b_2c_3 - b_3c_2) + a_2(b_3c_1 - b_1c_3) + a_3(b_1c_2 - b_2c_1) \\
 &= a_1b_2c_3 - a_1b_3c_2 + a_2b_3c_1 - a_2b_1c_3 + a_3b_1c_2 - a_3b_2c_1 \\
 &= (a_2b_3 - a_3b_2)c_1 + (a_3b_1 - a_1b_3)c_2 + (a_1b_2 - a_2b_1)c_3 \\
 &= (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}
 \end{aligned}$$

■ Triple Products

The product $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$ that occurs in Property 5 is called the **scalar triple product** of the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} . Notice from Equation 12 that we can write the scalar triple product as a determinant:

$$\boxed{13} \quad \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

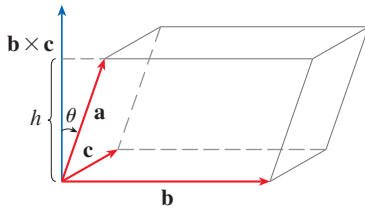


FIGURE 3

The geometric significance of the scalar triple product can be seen by considering the parallelepiped determined by the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} . (See Figure 3.) The area of the base parallelogram is $A = |\mathbf{b} \times \mathbf{c}|$. If θ is the angle between \mathbf{a} and $\mathbf{b} \times \mathbf{c}$, then the height h of the parallelepiped is $h = |\mathbf{a}| |\cos \theta|$. (We must use $|\cos \theta|$ instead of $\cos \theta$ in case $\theta > \pi/2$.) Therefore the volume of the parallelepiped is

$$V = Ah = |\mathbf{b} \times \mathbf{c}| |\mathbf{a}| |\cos \theta| = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})| \quad (\text{by Theorem 12.3.3})$$

Thus we have proved the following formula.

14 The volume of the parallelepiped determined by the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} is the magnitude of their scalar triple product:

$$V = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$$

If we use the formula in (14) and discover that the volume of the parallelepiped determined by \mathbf{a} , \mathbf{b} , and \mathbf{c} is 0, then the vectors must lie in the same plane; that is, they are **coplanar**.

EXAMPLE 5 Use the scalar triple product to show that the vectors $\mathbf{a} = \langle 1, 4, -7 \rangle$, $\mathbf{b} = \langle 2, -1, 4 \rangle$, and $\mathbf{c} = \langle 0, -9, 18 \rangle$ are coplanar.

SOLUTION We use Equation 13 to compute their scalar triple product:

$$\begin{aligned}
 \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) &= \begin{vmatrix} 1 & 4 & -7 \\ 2 & -1 & 4 \\ 0 & -9 & 18 \end{vmatrix} \\
 &= 1 \begin{vmatrix} -1 & 4 \\ -9 & 18 \end{vmatrix} - 4 \begin{vmatrix} 2 & 4 \\ 0 & 18 \end{vmatrix} - 7 \begin{vmatrix} 2 & -1 \\ 0 & -9 \end{vmatrix} \\
 &= 1(18) - 4(36) - 7(-18) = 0
 \end{aligned}$$

Therefore, by (14), the volume of the parallelepiped determined by \mathbf{a} , \mathbf{b} , and \mathbf{c} is 0. This means that \mathbf{a} , \mathbf{b} , and \mathbf{c} are coplanar. ■

The product $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$ that occurs in Property 6 is called the **vector triple product** of \mathbf{a} , \mathbf{b} , and \mathbf{c} . Property 6 will be used to derive Kepler's First Law of planetary motion in Chapter 13. Its proof is left as Exercise 50.

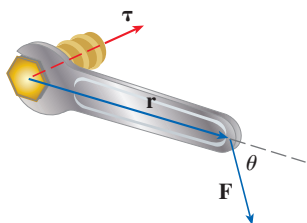


FIGURE 4

Application: Torque

The idea of a cross product occurs often in physics. In particular, we consider a force \mathbf{F} acting on a rigid body at a point given by a position vector \mathbf{r} . (For instance, if we tighten a bolt by applying a force to a wrench as in Figure 4, we produce a turning effect.) The **torque** $\boldsymbol{\tau}$ (relative to the origin) is defined to be the cross product of the position and force vectors

$$\boldsymbol{\tau} = \mathbf{r} \times \mathbf{F}$$

and measures the tendency of the body to rotate about the origin. The direction of the torque vector indicates the axis of rotation. According to Theorem 9, the magnitude of the torque vector is

$$|\boldsymbol{\tau}| = |\mathbf{r} \times \mathbf{F}| = |\mathbf{r}| |\mathbf{F}| \sin \theta$$

where θ is the angle between the position and force vectors. Observe that the only component of \mathbf{F} that can cause a rotation is the one perpendicular to \mathbf{r} , that is, $|\mathbf{F}| \sin \theta$. The magnitude of the torque is equal to the area of the parallelogram determined by \mathbf{r} and \mathbf{F} .

EXAMPLE 6 A bolt is tightened by applying a 40-N force to a 0.25-m wrench, as shown in Figure 5. Find the magnitude of the torque about the center of the bolt.

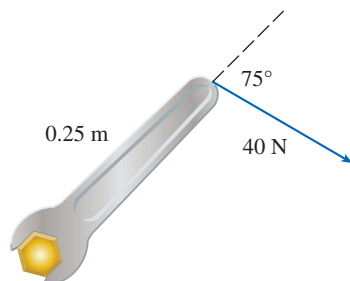


FIGURE 5

SOLUTION The magnitude of the torque vector is

$$\begin{aligned} |\boldsymbol{\tau}| &= |\mathbf{r} \times \mathbf{F}| = |\mathbf{r}| |\mathbf{F}| \sin 75^\circ = (0.25)(40) \sin 75^\circ \\ &= 10 \sin 75^\circ \approx 9.66 \text{ N} \cdot \text{m} \end{aligned}$$

If the bolt is right-threaded, then the torque vector itself is

$$\boldsymbol{\tau} = |\boldsymbol{\tau}| \mathbf{n} \approx 9.66 \mathbf{n}$$

where \mathbf{n} is a unit vector directed down into the page (by the right-hand rule). ■

12.4 Exercises

1–7 Find the cross product $\mathbf{a} \times \mathbf{b}$ and verify that it is orthogonal to both \mathbf{a} and \mathbf{b} .

1. $\mathbf{a} = \langle 2, 3, 0 \rangle$, $\mathbf{b} = \langle 1, 0, 5 \rangle$

2. $\mathbf{a} = \langle 4, 3, -2 \rangle$, $\mathbf{b} = \langle 2, -1, 1 \rangle$

3. $\mathbf{a} = 2\mathbf{j} - 4\mathbf{k}$, $\mathbf{b} = -\mathbf{i} + 3\mathbf{j} + \mathbf{k}$

4. $\mathbf{a} = 3\mathbf{i} + 3\mathbf{j} - 3\mathbf{k}$, $\mathbf{b} = 3\mathbf{i} - 3\mathbf{j} + 3\mathbf{k}$

5. $\mathbf{a} = \frac{1}{2}\mathbf{i} + \frac{1}{3}\mathbf{j} + \frac{1}{4}\mathbf{k}$, $\mathbf{b} = \mathbf{i} + 2\mathbf{j} - 3\mathbf{k}$

6. $\mathbf{a} = t\mathbf{i} + \cos t\mathbf{j} + \sin t\mathbf{k}$, $\mathbf{b} = \mathbf{i} - \sin t\mathbf{j} + \cos t\mathbf{k}$

7. $\mathbf{a} = \langle t^3, t^2, t \rangle$, $\mathbf{b} = \langle t, 2t, 3t \rangle$

8. If $\mathbf{a} = \mathbf{i} - 2\mathbf{k}$ and $\mathbf{b} = \mathbf{j} + \mathbf{k}$, find $\mathbf{a} \times \mathbf{b}$. Sketch \mathbf{a} , \mathbf{b} , and $\mathbf{a} \times \mathbf{b}$ as vectors starting at the origin.

9–12 Find the vector, not with determinants, but by using properties of cross products.

9. $(\mathbf{i} \times \mathbf{j}) \times \mathbf{k}$

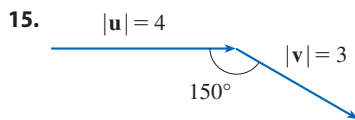
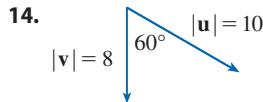
10. $\mathbf{k} \times (\mathbf{i} - 2\mathbf{j})$

11. $(\mathbf{j} - \mathbf{k}) \times (\mathbf{k} - \mathbf{i})$ 12. $(\mathbf{i} + \mathbf{j}) \times (\mathbf{i} - \mathbf{j})$

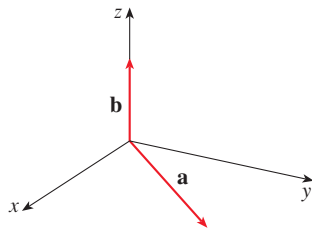
13. State whether each expression is meaningful. If not, explain why. If so, state whether it is a vector or a scalar.

- (a) $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$ (b) $\mathbf{a} \times (\mathbf{b} \cdot \mathbf{c})$
 (c) $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$ (d) $\mathbf{a} \cdot (\mathbf{b} \cdot \mathbf{c})$
 (e) $(\mathbf{a} \cdot \mathbf{b}) \times (\mathbf{c} \cdot \mathbf{d})$ (f) $(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d})$

14–15 Find $|\mathbf{u} \times \mathbf{v}|$ and determine whether $\mathbf{u} \times \mathbf{v}$ is directed into the page or out of the page.



16. The figure shows a vector \mathbf{a} in the xy -plane and a vector \mathbf{b} in the direction of \mathbf{k} . Their lengths are $|\mathbf{a}| = 3$ and $|\mathbf{b}| = 2$.
 (a) Find $|\mathbf{a} \times \mathbf{b}|$.
 (b) Use the right-hand rule to decide whether the components of $\mathbf{a} \times \mathbf{b}$ are positive, negative, or 0.



17. If $\mathbf{a} = \langle 2, -1, 3 \rangle$ and $\mathbf{b} = \langle 4, 2, 1 \rangle$, find $\mathbf{a} \times \mathbf{b}$ and $\mathbf{b} \times \mathbf{a}$.
 18. If $\mathbf{a} = \langle 1, 0, 1 \rangle$, $\mathbf{b} = \langle 2, 1, -1 \rangle$, and $\mathbf{c} = \langle 0, 1, 3 \rangle$, show that $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) \neq (\mathbf{a} \times \mathbf{b}) \times \mathbf{c}$.
 19. Find two unit vectors orthogonal to both $\langle 3, 2, 1 \rangle$ and $\langle -1, 1, 0 \rangle$.
 20. Find two unit vectors orthogonal to both $\mathbf{j} - \mathbf{k}$ and $\mathbf{i} + \mathbf{j}$.
 21. Show that $\mathbf{0} \times \mathbf{a} = \mathbf{0} = \mathbf{a} \times \mathbf{0}$ for any vector \mathbf{a} in V_3 .
 22. Show that $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = 0$ for all vectors \mathbf{a} and \mathbf{b} in V_3 .

23–26 Prove the specified property of cross products (Theorem 11).

23. Property 1: $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$

24. Property 2: $(c\mathbf{a}) \times \mathbf{b} = c(\mathbf{a} \times \mathbf{b}) = \mathbf{a} \times (c\mathbf{b})$

25. Property 3: $\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}$

26. Property 4: $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$

27. Find the area of the parallelogram with vertices $A(-3, 0)$, $B(-1, 3)$, $C(5, 2)$, and $D(3, -1)$.

28. Find the area of the parallelogram with vertices $P(1, 0, 2)$, $Q(3, 3, 3)$, $R(7, 5, 8)$, and $S(5, 2, 7)$.

- 29–32 (a) Find a nonzero vector orthogonal to the plane through the points P , Q , and R , and (b) find the area of triangle PQR .

29. $P(3, 1, 1)$, $Q(5, 2, 4)$, $R(8, 5, 3)$

30. $P(-2, 0, 4)$, $Q(1, 3, -2)$, $R(0, 3, 5)$

31. $P(7, -2, 0)$, $Q(3, 1, 3)$, $R(4, -4, 2)$

32. $P(2, -3, 4)$, $Q(-1, -2, 2)$, $R(3, 1, -3)$

33–34 Find the volume of the parallelepiped determined by the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} .

33. $\mathbf{a} = \langle 1, 2, 3 \rangle$, $\mathbf{b} = \langle -1, 1, 2 \rangle$, $\mathbf{c} = \langle 2, 1, 4 \rangle$

34. $\mathbf{a} = \mathbf{i} + \mathbf{j}$, $\mathbf{b} = \mathbf{j} + \mathbf{k}$, $\mathbf{c} = \mathbf{i} + \mathbf{j} + \mathbf{k}$

35–36 Find the volume of the parallelepiped with adjacent edges PQ , PR , and PS .

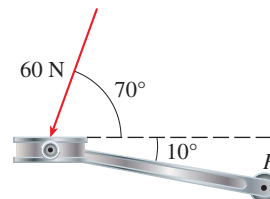
35. $P(-2, 1, 0)$, $Q(2, 3, 2)$, $R(1, 4, -1)$, $S(3, 6, 1)$

36. $P(3, 0, 1)$, $Q(-1, 2, 5)$, $R(5, 1, -1)$, $S(0, 4, 2)$

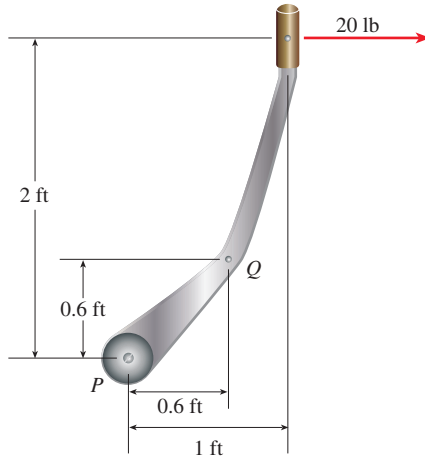
37. Use the scalar triple product to verify that the vectors $\mathbf{u} = \mathbf{i} + 5\mathbf{j} - 2\mathbf{k}$, $\mathbf{v} = 3\mathbf{i} - \mathbf{j}$, and $\mathbf{w} = 5\mathbf{i} + 9\mathbf{j} - 4\mathbf{k}$ are coplanar.

38. Use the scalar triple product to determine whether the points $A(1, 3, 2)$, $B(3, -1, 6)$, $C(5, 2, 0)$, and $D(3, 6, -4)$ lie in the same plane.

39. A bicycle pedal is pushed by a foot with a 60-N force as shown in the figure. The shaft of the pedal is 18 cm long. Find the magnitude of the torque about P .



40. (a) A horizontal force of 20 lb is applied to the handle of a gearshift lever as shown in the figure. Find the magnitude of the torque about the pivot point P .
- (b) Find the magnitude of the torque about P if the same force is applied at the elbow Q of the lever.



41. A wrench 30 cm long lies along the positive y -axis and grips a bolt at the origin. A force is applied in the direction $\langle 0, 3, -4 \rangle$ at the end of the wrench. Find the magnitude of the force needed to supply 100 N·m of torque to the bolt.
42. Let $\mathbf{v} = 5\mathbf{j}$ and let \mathbf{u} be a vector with length 3 that starts at the origin and rotates in the xy -plane. Find the maximum and minimum values of the length of the vector $\mathbf{u} \times \mathbf{v}$. In what direction does $\mathbf{u} \times \mathbf{v}$ point?
43. If $\mathbf{a} \cdot \mathbf{b} = \sqrt{3}$ and $\mathbf{a} \times \mathbf{b} = \langle 1, 2, 2 \rangle$, find the angle between \mathbf{a} and \mathbf{b} .
44. (a) Find all vectors \mathbf{v} such that

$$\langle 1, 2, 1 \rangle \times \mathbf{v} = \langle 3, 1, -5 \rangle$$

- (b) Explain why there is no vector \mathbf{v} such that

$$\langle 1, 2, 1 \rangle \times \mathbf{v} = \langle 3, 1, 5 \rangle$$

45. **Distance from a Point to a Line** Let P be a point not on the line L that passes through the points Q and R .
- (a) Show that the distance d from the point P to the line L is

$$d = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}|}$$

where $\mathbf{a} = \vec{QR}$ and $\mathbf{b} = \vec{QP}$.

- (b) Use the formula in part (a) to find the distance from the point $P(1, 1, 1)$ to the line through $Q(0, 6, 8)$ and $R(-1, 4, 7)$.

46. **Distance from a Point to a Plane** Let P be a point not on the plane that passes through the points Q , R , and S .
- (a) Show that the distance d from P to the plane is

$$d = \frac{|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|}{|\mathbf{a} \times \mathbf{b}|}$$

where $\mathbf{a} = \vec{QR}$, $\mathbf{b} = \vec{QS}$, and $\mathbf{c} = \vec{QP}$.

- (b) Use the formula in part (a) to find the distance from the point $P(2, 1, 4)$ to the plane through the points $Q(1, 0, 0)$, $R(0, 2, 0)$, and $S(0, 0, 3)$.

47. Show that $|\mathbf{a} \times \mathbf{b}|^2 = |\mathbf{a}|^2 |\mathbf{b}|^2 - (\mathbf{a} \cdot \mathbf{b})^2$.

48. If $\mathbf{a} + \mathbf{b} + \mathbf{c} = \mathbf{0}$, show that

$$\mathbf{a} \times \mathbf{b} = \mathbf{b} \times \mathbf{c} = \mathbf{c} \times \mathbf{a}$$

49. Prove that $(\mathbf{a} - \mathbf{b}) \times (\mathbf{a} + \mathbf{b}) = 2(\mathbf{a} \times \mathbf{b})$.

50. Prove Property 6 of cross products, that is,

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}$$

51. Use Exercise 50 to prove that

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) + \mathbf{b} \times (\mathbf{c} \times \mathbf{a}) + \mathbf{c} \times (\mathbf{a} \times \mathbf{b}) = \mathbf{0}$$

52. Prove that

$$(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d}) = \begin{vmatrix} \mathbf{a} \cdot \mathbf{c} & \mathbf{b} \cdot \mathbf{c} \\ \mathbf{a} \cdot \mathbf{d} & \mathbf{b} \cdot \mathbf{d} \end{vmatrix}$$

53. Suppose that $\mathbf{a} \neq \mathbf{0}$.

- (a) If $\mathbf{a} \cdot \mathbf{b} = \mathbf{a} \cdot \mathbf{c}$, does it follow that $\mathbf{b} = \mathbf{c}$?
- (b) If $\mathbf{a} \times \mathbf{b} = \mathbf{a} \times \mathbf{c}$, does it follow that $\mathbf{b} = \mathbf{c}$?
- (c) If $\mathbf{a} \cdot \mathbf{b} = \mathbf{a} \cdot \mathbf{c}$ and $\mathbf{a} \times \mathbf{b} = \mathbf{a} \times \mathbf{c}$, does it follow that $\mathbf{b} = \mathbf{c}$?

54. If \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 are noncoplanar vectors, let

$$\mathbf{k}_1 = \frac{\mathbf{v}_2 \times \mathbf{v}_3}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} \quad \mathbf{k}_2 = \frac{\mathbf{v}_3 \times \mathbf{v}_1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)}$$

$$\mathbf{k}_3 = \frac{\mathbf{v}_1 \times \mathbf{v}_2}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)}$$

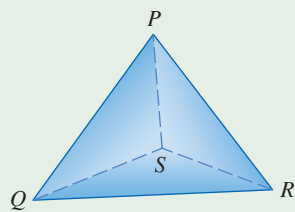
(These vectors occur in the study of crystallography. Vectors of the form $n_1 \mathbf{v}_1 + n_2 \mathbf{v}_2 + n_3 \mathbf{v}_3$, where each n_i is an integer, form a *lattice* for a crystal. Vectors written similarly in terms of \mathbf{k}_1 , \mathbf{k}_2 , and \mathbf{k}_3 form the *reciprocal lattice*.)

- (a) Show that \mathbf{k}_i is perpendicular to \mathbf{v}_j if $i \neq j$.

- (b) Show that $\mathbf{k}_i \cdot \mathbf{v}_i = 1$ for $i = 1, 2, 3$.

- (c) Show that $\mathbf{k}_1 \cdot (\mathbf{k}_2 \times \mathbf{k}_3) = \frac{1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)}$.

DISCOVERY PROJECT
THE GEOMETRY OF A TETRAHEDRON



A tetrahedron is a solid with four vertices, P , Q , R , and S , and four triangular faces, as shown in the figure.

1. Let \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 , and \mathbf{v}_4 be vectors with lengths equal to the areas of the faces opposite the vertices P , Q , R , and S , respectively, and directions perpendicular to the respective faces and pointing outward. Show that

$$\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3 + \mathbf{v}_4 = \mathbf{0}$$

2. The volume V of a tetrahedron is one-third the distance from a vertex to the opposite face, times the area of that face.
- (a) Find a formula for the volume of a tetrahedron in terms of the coordinates of its vertices P , Q , R , and S .
- (b) Find the volume of the tetrahedron whose vertices are $P(1, 1, 1)$, $Q(1, 2, 3)$, $R(1, 1, 2)$, and $S(3, -1, 2)$.

3. Suppose the tetrahedron in the figure has a trirectangular vertex S . (This means that the three angles at S are all right angles.) Let A , B , and C be the areas of the three faces that meet at S , and let D be the area of the opposite face PQR . Using the result of Problem 1, or otherwise, show that

$$D^2 = A^2 + B^2 + C^2$$

(This is a three-dimensional version of the Pythagorean Theorem.)

12.5
Equations of Lines and Planes

Lines

A line in the xy -plane is determined when a point on the line and the direction of the line (its slope or angle of inclination) are given. The equation of the line can then be written using the point-slope form.

Likewise, a line L in three-dimensional space is determined when we know a point $P_0(x_0, y_0, z_0)$ on L and a direction for L , which is conveniently described by a vector \mathbf{v} parallel to the line. Let $P(x, y, z)$ be an arbitrary point on L and let \mathbf{r}_0 and \mathbf{r} be the position vectors of P_0 and P (that is, they have representations $\overrightarrow{OP_0}$ and \overrightarrow{OP}). If \mathbf{a} is the vector with representation $\overrightarrow{P_0P}$, as in Figure 1, then the Triangle Law for vector addition gives $\mathbf{r} = \mathbf{r}_0 + \mathbf{a}$.

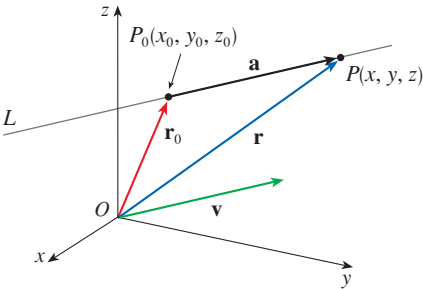


FIGURE 1

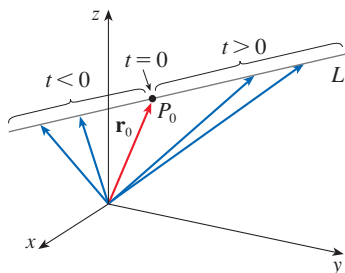


FIGURE 2

Since \mathbf{a} and \mathbf{v} are parallel vectors, there is a scalar t such that $\mathbf{a} = t\mathbf{v}$. Thus

1

$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$$

which is a **vector equation** of L . Each value of the **parameter** t gives the position vector \mathbf{r} of a point on L . In other words, as t varies, the line is traced out by the tip of the vector \mathbf{r} . As Figure 2 indicates, positive values of t correspond to points on L that lie on one side of P_0 , whereas negative values of t correspond to points that lie on the other side of P_0 .

If the vector \mathbf{v} that gives the direction of the line L is written in component form as $\mathbf{v} = \langle a, b, c \rangle$, then we have $t\mathbf{v} = \langle ta, tb, tc \rangle$. We can also write $\mathbf{r} = \langle x, y, z \rangle$ and $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$, so the vector equation (1) becomes

$$\langle x, y, z \rangle = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle$$

Two vectors are equal if and only if corresponding components are equal. Therefore we have the three scalar equations:

$$x = x_0 + at \quad y = y_0 + bt \quad z = z_0 + ct$$

where $t \in \mathbb{R}$. These equations are called **parametric equations** of the line L through the point $P_0(x_0, y_0, z_0)$ and parallel to the vector $\mathbf{v} = \langle a, b, c \rangle$. Each value of the parameter t gives a point (x, y, z) on L .

2 Parametric equations for a line through the point (x_0, y_0, z_0) and parallel to the direction vector $\langle a, b, c \rangle$ are

$$x = x_0 + at \quad y = y_0 + bt \quad z = z_0 + ct$$

Figure 3 shows the line L in Example 1 and its relation to the given point and to the vector that gives its direction.

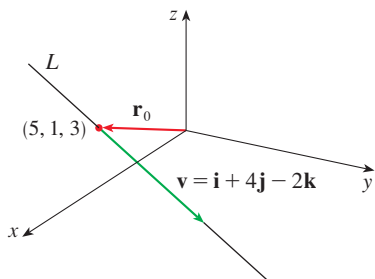


FIGURE 3

EXAMPLE 1

- (a) Find a vector equation and parametric equations for the line that passes through the point $(5, 1, 3)$ and is parallel to the vector $\mathbf{i} + 4\mathbf{j} - 2\mathbf{k}$.
 (b) Find two other points on the line.

SOLUTION

(a) Here $\mathbf{r}_0 = \langle 5, 1, 3 \rangle = 5\mathbf{i} + \mathbf{j} + 3\mathbf{k}$ and $\mathbf{v} = \mathbf{i} + 4\mathbf{j} - 2\mathbf{k}$, so the vector equation (1) becomes

$$\mathbf{r} = (5\mathbf{i} + \mathbf{j} + 3\mathbf{k}) + t(\mathbf{i} + 4\mathbf{j} - 2\mathbf{k})$$

or

$$\mathbf{r} = (5 + t)\mathbf{i} + (1 + 4t)\mathbf{j} + (3 - 2t)\mathbf{k}$$

Parametric equations are

$$x = 5 + t \quad y = 1 + 4t \quad z = 3 - 2t$$

(b) Choosing the parameter value $t = 1$ gives $x = 6$, $y = 5$, and $z = 1$, so $(6, 5, 1)$ is a point on the line. Similarly, $t = -1$ gives the point $(4, -3, 5)$. ■

The vector equation and parametric equations of a line are not unique. If we change the point or the parameter or choose a different parallel vector, then the equations change. For instance, if, instead of $(5, 1, 3)$, we choose the point $(6, 5, 1)$ in Example 1, then the parametric equations of the line become

$$x = 6 + t \quad y = 5 + 4t \quad z = 1 - 2t$$

Or, if we stay with the point $(5, 1, 3)$ but choose the parallel vector $2\mathbf{i} + 8\mathbf{j} - 4\mathbf{k}$, we arrive at the equations

$$x = 5 + 2t \quad y = 1 + 8t \quad z = 3 - 4t$$

In general, if a vector $\mathbf{v} = \langle a, b, c \rangle$ is used to describe the direction of a line L , then the numbers a , b , and c are called **direction numbers** of L . Since any vector parallel to \mathbf{v} could also be used, we see that any three numbers proportional to a , b , and c could also be used as a set of direction numbers for L .

Another way of describing a line L is to eliminate the parameter t from Equations 2. If none of a , b , or c is 0, we can solve each of these equations for t :

$$t = \frac{x - x_0}{a} \quad t = \frac{y - y_0}{b} \quad t = \frac{z - z_0}{c}$$

Equating the results, we obtain

3

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

These equations are called **symmetric equations** of L . Notice that the numbers a , b , and c that appear in the denominators of Equations 3 are direction numbers of L , that is, components of a vector parallel to L . If one of a , b , or c is 0, we can still eliminate t . For instance, if $a = 0$, we could write the equations of L as

$$x = x_0 \quad \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

This means that L lies in the vertical plane $x = x_0$.

EXAMPLE 2

- (a) Find parametric equations and symmetric equations of the line that passes through the points $A(2, 4, -3)$ and $B(3, -1, 1)$.
 (b) At what point does this line intersect the xy -plane?

SOLUTION

- (a) We are not explicitly given a vector parallel to the line, but we observe that the vector \mathbf{v} with representation \overrightarrow{AB} is parallel to the line and

$$\mathbf{v} = \langle 3 - 2, -1 - 4, 1 - (-3) \rangle = \langle 1, -5, 4 \rangle$$

Thus direction numbers are $a = 1$, $b = -5$, and $c = 4$. Taking the point $(2, 4, -3)$ as P_0 , we see that parametric equations (2) are

$$x = 2 + t \quad y = 4 - 5t \quad z = -3 + 4t$$

and symmetric equations (3) are

$$\frac{x - 2}{1} = \frac{y - 4}{-5} = \frac{z + 3}{4}$$

- (b) The line intersects the xy -plane when $z = 0$. From the parametric equations we have $z = -3 + 4t = 0$, which gives $t = \frac{3}{4}$. Using this value of t , we get $x = 2 + \frac{3}{4} = \frac{11}{4}$ and $y = 4 - 5(\frac{3}{4}) = \frac{1}{4}$. Thus the line intersects the xy -plane at the point $(\frac{11}{4}, \frac{1}{4}, 0)$.

Figure 4 shows the line L in Example 2 and the point P where it intersects the xy -plane.

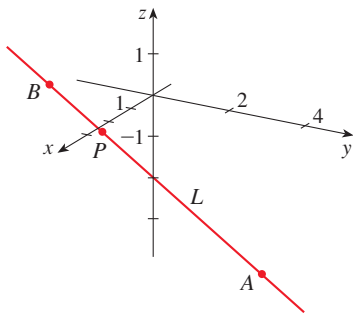


FIGURE 4

Alternatively, we can put $z = 0$ in the symmetric equations and obtain

$$\frac{x - 2}{1} = \frac{y - 4}{-5} = \frac{3}{4}$$

which again gives $x = \frac{11}{4}$ and $y = \frac{1}{4}$. ■

In general, the procedure of Example 2 shows that direction numbers of the line L through the points $P_0(x_0, y_0, z_0)$ and $P_1(x_1, y_1, z_1)$ are $x_1 - x_0$, $y_1 - y_0$, and $z_1 - z_0$ and so symmetric equations of L are

$$\frac{x - x_0}{x_1 - x_0} = \frac{y - y_0}{y_1 - y_0} = \frac{z - z_0}{z_1 - z_0}$$

Often, we need a description, not of an entire line, but of just a line segment. How, for instance, could we describe the line segment AB in Example 2? If we put $t = 0$ in the parametric equations in Example 2(a), we get the point $(2, 4, -3)$ and if we put $t = 1$ we get $(3, -1, 1)$. So the line segment AB is described by the parametric equations

$$x = 2 + t \quad y = 4 - 5t \quad z = -3 + 4t \quad 0 \leq t \leq 1$$

or by the corresponding vector equation

$$\mathbf{r}(t) = \langle 2 + t, 4 - 5t, -3 + 4t \rangle \quad 0 \leq t \leq 1$$

In general, we know from Equation 1 that the vector equation of a line through the (tip of the) vector \mathbf{r}_0 in the direction of a vector \mathbf{v} is $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$. If the line also passes through (the tip of) \mathbf{r}_1 , then we can take $\mathbf{v} = \mathbf{r}_1 - \mathbf{r}_0$ and so its vector equation is

$$\mathbf{r} = \mathbf{r}_0 + t(\mathbf{r}_1 - \mathbf{r}_0) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1$$

The line segment from \mathbf{r}_0 to \mathbf{r}_1 is given by the parameter interval $0 \leq t \leq 1$.

4 The line segment from \mathbf{r}_0 to \mathbf{r}_1 is given by the vector equation

$$\mathbf{r}(t) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1 \quad 0 \leq t \leq 1$$

The lines L_1 and L_2 in Example 3, shown in Figure 5, are skew lines.

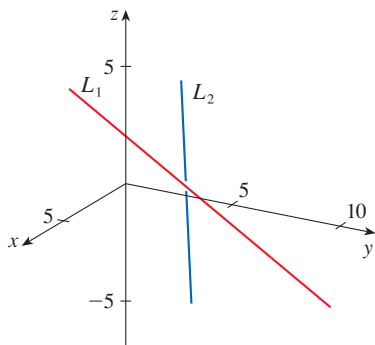


FIGURE 5

EXAMPLE 3 Show that the lines L_1 and L_2 with parametric equations

$$L_1: \quad x = 1 + t \quad y = -2 + 3t \quad z = 4 - t$$

$$L_2: \quad x = 2s \quad y = 3 + s \quad z = -3 + 4s$$

are **skew lines**; that is, they do not intersect and are not parallel (and therefore do not lie in the same plane).

SOLUTION The lines are not parallel because the corresponding direction vectors $\langle 1, 3, -1 \rangle$ and $\langle 2, 1, 4 \rangle$ are not parallel. (Their components are not proportional.) If L_1 and L_2 had a point of intersection, there would be values of t and s such that

$$1 + t = 2s$$

$$-2 + 3t = 3 + s$$

$$4 - t = -3 + 4s$$

But if we solve the first two equations, we get $t = \frac{11}{5}$ and $s = \frac{8}{5}$, and these values don't satisfy the third equation. Therefore there are no values of t and s that satisfy the three equations, so L_1 and L_2 do not intersect. Thus L_1 and L_2 are skew lines. ■

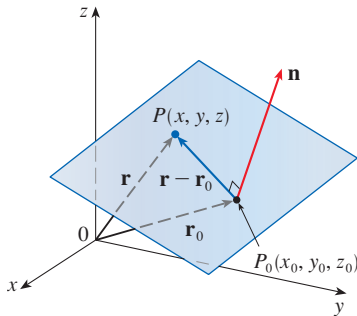


FIGURE 6

Planes

Although a line in space is determined by a point and a direction, a plane in space is more difficult to describe. A single vector parallel to a plane is not enough to convey the “direction” of the plane, but a vector perpendicular to the plane does completely specify its direction. Thus a plane in space is determined by a point $P_0(x_0, y_0, z_0)$ in the plane and a vector \mathbf{n} that is orthogonal to the plane. This orthogonal vector \mathbf{n} is called a **normal vector**. Let $P(x, y, z)$ be an arbitrary point in the plane, and let \mathbf{r}_0 and \mathbf{r} be the position vectors of P_0 and P . Then the vector $\mathbf{r} - \mathbf{r}_0$ is represented by $\overrightarrow{P_0P}$. (See Figure 6.) The normal vector \mathbf{n} is orthogonal to every vector in the given plane. In particular, \mathbf{n} is orthogonal to $\mathbf{r} - \mathbf{r}_0$ and so we have

5

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$$

which can be rewritten as

6

$$\mathbf{n} \cdot \mathbf{r} = \mathbf{n} \cdot \mathbf{r}_0$$

Either Equation 5 or Equation 6 is called a **vector equation of the plane**.

To obtain a scalar equation for the plane, we write $\mathbf{n} = \langle a, b, c \rangle$, $\mathbf{r} = \langle x, y, z \rangle$, and $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$. Then the vector equation (5) becomes

$$\langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

Expanding the left side of this equation gives the following.

7 A scalar equation of the plane through point $P_0(x_0, y_0, z_0)$ with normal vector $\mathbf{n} = \langle a, b, c \rangle$ is

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

EXAMPLE 4 Find an equation of the plane through the point $(2, 4, -1)$ with normal vector $\mathbf{n} = \langle 2, 3, 4 \rangle$. Find the intercepts and sketch the plane.

SOLUTION Putting $a = 2$, $b = 3$, $c = 4$, $x_0 = 2$, $y_0 = 4$, and $z_0 = -1$ in Equation 7, we see that an equation of the plane is

$$2(x - 2) + 3(y - 4) + 4(z + 1) = 0$$

or

$$2x + 3y + 4z = 12$$

To find the x -intercept we set $y = z = 0$ in this equation and obtain $x = 6$. Similarly, the y -intercept is 4 and the z -intercept is 3. This enables us to sketch the portion of the plane that lies in the first octant (see Figure 7).

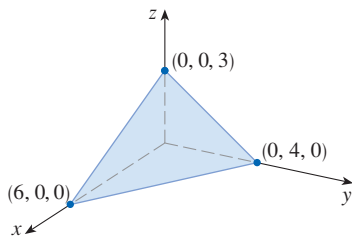


FIGURE 7

By collecting terms in Equation 7 as we did in Example 4, we can rewrite the equation of a plane as

8

$$ax + by + cz + d = 0$$

where $d = -(ax_0 + by_0 + cz_0)$. Equation 8 is called a **linear equation** in x , y , and z . Conversely, it can be shown that if a , b , and c are not all 0, then the linear equation (8) represents a plane with normal vector $\langle a, b, c \rangle$. (See Exercise 83.)

Figure 8 shows the portion of the plane in Example 5 that is enclosed by triangle PQR .

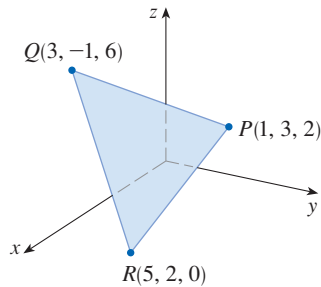


FIGURE 8

EXAMPLE 5 Find an equation of the plane that passes through the points $P(1, 3, 2)$, $Q(3, -1, 6)$, and $R(5, 2, 0)$.

SOLUTION The vectors \mathbf{a} and \mathbf{b} corresponding to \vec{PQ} and \vec{PR} are

$$\mathbf{a} = \langle 2, -4, 4 \rangle \quad \mathbf{b} = \langle 4, -1, -2 \rangle$$

Since both \mathbf{a} and \mathbf{b} lie in the plane, their cross product $\mathbf{a} \times \mathbf{b}$ is orthogonal to the plane and can be taken as the normal vector. Thus

$$\mathbf{n} = \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & -4 & 4 \\ 4 & -1 & -2 \end{vmatrix} = 12\mathbf{i} + 20\mathbf{j} + 14\mathbf{k}$$

With the point $P(1, 3, 2)$ and the normal vector \mathbf{n} , an equation of the plane is

$$12(x - 1) + 20(y - 3) + 14(z - 2) = 0$$

or

$$6x + 10y + 7z = 50$$

EXAMPLE 6 Find the point at which the line with parametric equations $x = 2 + 3t$, $y = -4t$, $z = 5 + t$ intersects the plane $4x + 5y - 2z = 18$.

SOLUTION We substitute the expressions for x , y , and z from the parametric equations into the equation of the plane:

$$4(2 + 3t) + 5(-4t) - 2(5 + t) = 18$$

This simplifies to $-10t = 20$, so $t = -2$. Therefore the point of intersection occurs when the parameter value is $t = -2$. Then $x = 2 + 3(-2) = -4$, $y = -4(-2) = 8$, $z = 5 - 2 = 3$ and so the point of intersection is $(-4, 8, 3)$.

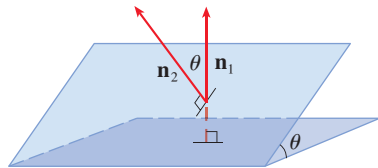


FIGURE 9

Figure 10 shows the planes in Example 7 and their line of intersection L .

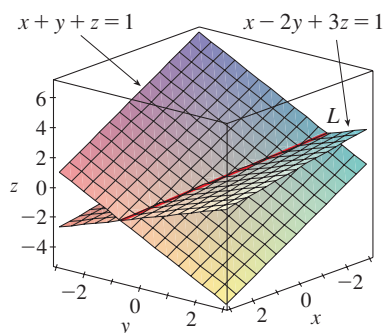


FIGURE 10

Two planes are **parallel** if their normal vectors are parallel. For instance, the planes $x + 2y - 3z = 4$ and $2x + 4y - 6z = 3$ are parallel because their normal vectors are $\mathbf{n}_1 = \langle 1, 2, -3 \rangle$ and $\mathbf{n}_2 = \langle 2, 4, -6 \rangle$ and $\mathbf{n}_2 = 2\mathbf{n}_1$. If two planes are not parallel, then they intersect in a straight line and the angle between the two planes is defined as the acute angle between their normal vectors (see angle θ in Figure 9).

EXAMPLE 7

- Find the angle between the planes $x + y + z = 1$ and $x - 2y + 3z = 1$.
- Find symmetric equations for the line of intersection L of these two planes.

SOLUTION

- The normal vectors of these planes are

$$\mathbf{n}_1 = \langle 1, 1, 1 \rangle \quad \mathbf{n}_2 = \langle 1, -2, 3 \rangle$$

and so, if θ is the angle between the planes, Corollary 12.3.6 gives

$$\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{\|\mathbf{n}_1\| \|\mathbf{n}_2\|} = \frac{1(1) + 1(-2) + 1(3)}{\sqrt{1+1+1} \sqrt{1+4+9}} = \frac{2}{\sqrt{42}}$$

$$\theta = \cos^{-1}\left(\frac{2}{\sqrt{42}}\right) \approx 72^\circ$$

- We first need to find a point on L . For instance, we can find the point where the line intersects the xy -plane by setting $z = 0$ in the equations of both planes. This gives the

equations $x + y = 1$ and $x - 2y = 1$, whose solution is $x = 1, y = 0$. So the point $(1, 0, 0)$ lies on L .

Now we observe that, since L lies in both planes, it is perpendicular to both of the normal vectors. Thus a vector \mathbf{v} parallel to L is given by the cross product

$$\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 1 \\ 1 & -2 & 3 \end{vmatrix} = 5\mathbf{i} - 2\mathbf{j} - 3\mathbf{k}$$

and so the symmetric equations of L can be written as

$$\frac{x-1}{5} = \frac{y}{-2} = \frac{z}{-3}$$

Another way to find the line of intersection is to solve the equations of the planes for two of the variables in terms of the third, which can be taken as the parameter.

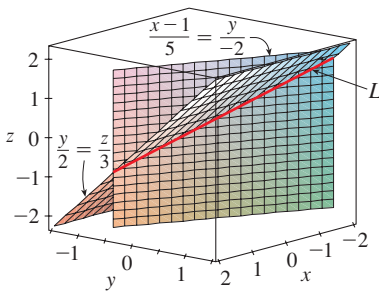


FIGURE 11

Figure 11 shows how the line L in Example 7 can also be regarded as the line of intersection of planes derived from its symmetric equations.

NOTE Since a linear equation in x, y , and z represents a plane and two nonparallel planes intersect in a line, it follows that two linear equations can represent a line. The points (x, y, z) that satisfy both $a_1x + b_1y + c_1z + d_1 = 0$ and $a_2x + b_2y + c_2z + d_2 = 0$ lie on both of these planes, and so the pair of linear equations represents the line of intersection of the planes (if they are not parallel). For instance, in Example 7 the line L was given as the line of intersection of the planes $x + y + z = 1$ and $x - 2y + 3z = 1$. The symmetric equations that we found for L could be written as

$$\frac{x-1}{5} = \frac{y}{-2} \quad \text{and} \quad \frac{y}{-2} = \frac{z}{-3}$$

which is again a pair of linear equations. They exhibit L as the line of intersection of the planes $(x-1)/5 = y/(-2)$ and $y/(-2) = z/(-3)$. (See Figure 11.)

In general, when we write the equations of a line in the symmetric form

$$\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$

we can regard the line as the line of intersection of the two planes

$$\frac{x-x_0}{a} = \frac{y-y_0}{b} \quad \text{and} \quad \frac{y-y_0}{b} = \frac{z-z_0}{c}$$

Distances

In order to find a formula for the distance D from a point $P_1(x_1, y_1, z_1)$ to the plane $ax + by + cz + d = 0$, we let $P_0(x_0, y_0, z_0)$ be any point in the given plane and \mathbf{b} be the vector corresponding to $\overrightarrow{P_0P_1}$. Then

$$\mathbf{b} = \langle x_1 - x_0, y_1 - y_0, z_1 - z_0 \rangle$$

From Figure 12 you can see that the distance D from P_1 to the plane is equal to the absolute value of the scalar projection of \mathbf{b} onto the normal vector $\mathbf{n} = \langle a, b, c \rangle$. (See Section 12.3.) Thus

$$\begin{aligned} D &= |\text{comp}_{\mathbf{n}} \mathbf{b}| = \frac{|\mathbf{n} \cdot \mathbf{b}|}{|\mathbf{n}|} \\ &= \frac{|a(x_1 - x_0) + b(y_1 - y_0) + c(z_1 - z_0)|}{\sqrt{a^2 + b^2 + c^2}} \\ &= \frac{|(ax_1 + by_1 + cz_1) - (ax_0 + by_0 + cz_0)|}{\sqrt{a^2 + b^2 + c^2}} \end{aligned}$$

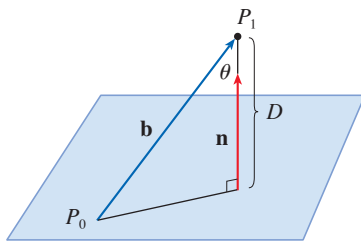


FIGURE 12

Since P_0 lies in the plane, its coordinates satisfy the equation of the plane and so we have $ax_0 + by_0 + cz_0 + d = 0$. Thus we have the following formula.

9 The distance D from the point $P_1(x_1, y_1, z_1)$ to the plane $ax + by + cz + d = 0$ is

$$D = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

EXAMPLE 8 Find the distance between the parallel planes $10x + 2y - 2z = 5$ and $5x + y - z = 1$.

SOLUTION First we note that the planes are parallel because their normal vectors $\langle 10, 2, -2 \rangle$ and $\langle 5, 1, -1 \rangle$ are parallel. To find the distance D between the planes, we choose any point on one plane and calculate its distance to the other plane. In particular, if we put $y = z = 0$ in the equation of the first plane, we get $10x = 5$ and so $(\frac{1}{2}, 0, 0)$ is a point in this plane. By Formula 9, the distance between $(\frac{1}{2}, 0, 0)$ and the plane $5x + y - z - 1 = 0$ is

$$D = \frac{|5(\frac{1}{2}) + 1(0) - 1(0) - 1|}{\sqrt{5^2 + 1^2 + (-1)^2}} = \frac{\frac{3}{2}}{3\sqrt{3}} = \frac{\sqrt{3}}{6}$$

So the distance between the planes is $\sqrt{3}/6$. ■

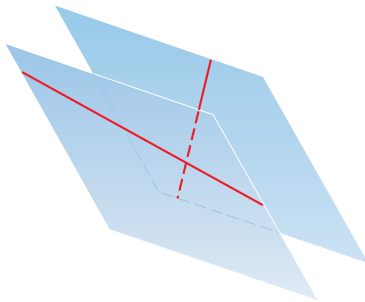


FIGURE 13

Skew lines, like those in Example 9, always lie on (nonidentical) parallel planes.

EXAMPLE 9 In Example 3 we showed that the lines

$$L_1: \quad x = 1 + t \quad y = -2 + 3t \quad z = 4 - t$$

$$L_2: \quad x = 2s \quad y = 3 + s \quad z = -3 + 4s$$

are skew. Find the distance between them.

SOLUTION Since the two lines L_1 and L_2 are skew, they can be viewed as lying on two parallel planes P_1 and P_2 . The distance between L_1 and L_2 is the same as the distance between P_1 and P_2 , which can be computed as in Example 8. The common normal vector to both planes must be orthogonal to both $\mathbf{v}_1 = \langle 1, 3, -1 \rangle$ (the direction of L_1) and $\mathbf{v}_2 = \langle 2, 1, 4 \rangle$ (the direction of L_2). So a normal vector is

$$\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 3 & -1 \\ 2 & 1 & 4 \end{vmatrix} = 13\mathbf{i} - 6\mathbf{j} - 5\mathbf{k}$$

If we put $s = 0$ in the equations of L_2 , we get the point $(0, 3, -3)$ on L_2 and so an equation for P_2 is

$$13(x - 0) - 6(y - 3) - 5(z + 3) = 0 \quad \text{or} \quad 13x - 6y - 5z + 3 = 0$$

If we now set $t = 0$ in the equations for L_1 , we get the point $(1, -2, 4)$ on P_1 . So the distance between L_1 and L_2 is the same as the distance from $(1, -2, 4)$ to $13x - 6y - 5z + 3 = 0$. By Formula 9, this distance is

$$D = \frac{|13(1) - 6(-2) - 5(4) + 3|}{\sqrt{13^2 + (-6)^2 + (-5)^2}} = \frac{8}{\sqrt{230}} \approx 0.53$$

12.5 Exercises

- Determine whether each statement is true or false in \mathbb{R}^3 .
 - Two lines parallel to a third line are parallel.
 - Two lines perpendicular to a third line are parallel.
 - Two planes parallel to a third plane are parallel.
 - Two planes perpendicular to a third plane are parallel.
 - Two lines parallel to a plane are parallel.
 - Two lines perpendicular to a plane are parallel.
 - Two planes parallel to a line are parallel.
 - Two planes perpendicular to a line are parallel.
 - Two planes either intersect or are parallel.
 - Two lines either intersect or are parallel.
 - A plane and a line either intersect or are parallel.
- Find a vector equation and parametric equations for the line.
 - The line through the point $(4, 2, -3)$ and parallel to the vector $2\mathbf{i} - \mathbf{j} + 6\mathbf{k}$
 - The line through the point $(-1, 8, 7)$ and parallel to the vector $\langle \frac{1}{2}, \frac{1}{3}, \frac{1}{4} \rangle$
 - The line through the point $(6, 0, -2)$ and parallel to the line

$$x = 4 - 3t \quad y = -1 + 4t \quad z = 6 + 5t$$
 - The line through the point $(5, 7, 1)$ and perpendicular to the plane $3x - 2y + 2z = 8$
- Find parametric equations and symmetric equations for the line.
 - The line through the points $(-5, 2, 5)$ and $(1, 6, -2)$
 - The line through the origin and the point $(8, -1, 3)$
 - The line through the points $(0.4, -0.2, 1.1)$ and $(1.3, 0.8, -2.3)$
 - The line through the points $(12, 9, -13)$ and $(-7, 9, 11)$
 - The line through $(2, 1, 0)$ and perpendicular to both $\mathbf{i} + \mathbf{j}$ and $\mathbf{j} + \mathbf{k}$
 - The line through $(-6, 2, 3)$ and parallel to the line $\frac{1}{2}x = \frac{1}{3}y = z + 1$
 - The line of intersection of the planes $x + 2y + 3z = 1$ and $x - y + z = 1$
- Is the line through $(-4, -6, 1)$ and $(-2, 0, -3)$ parallel to the line through $(10, 18, 4)$ and $(5, 3, 14)$?
- Is the line through $(-2, 4, 0)$ and $(1, 1, 1)$ perpendicular to the line through $(2, 3, 4)$ and $(3, -1, -8)$?
- Find symmetric equations for the line that passes through the point $(1, -5, 6)$ and is parallel to the vector $\langle -1, 2, -3 \rangle$.
 - Find the points in which the required line in part (a) intersects the coordinate planes.

- Find parametric equations for the line through $(2, 4, 6)$ that is perpendicular to the plane $x - y + 3z = 7$.
 - In what points does this line intersect the coordinate planes?
- Find a vector equation for the line segment from $(6, -1, 9)$ to $(7, 6, 0)$.
- Find parametric equations for the line segment from $(-2, 18, 31)$ to $(11, -4, 48)$.
- Determine whether the lines L_1 and L_2 are parallel, skew, or intersecting. If they intersect, find the point of intersection.
 - $L_1: x = 3 + 2t, \quad y = 4 - t, \quad z = 1 + 3t$
 $L_2: x = 1 + 4s, \quad y = 3 - 2s, \quad z = 4 + 5s$
 - $L_1: x = 5 - 12t, \quad y = 3 + 9t, \quad z = 1 - 3t$
 $L_2: x = 3 + 8s, \quad y = -6s, \quad z = 7 + 2s$
 - $L_1: \frac{x-2}{1} = \frac{y-3}{-2} = \frac{z-1}{-3}$
 $L_2: \frac{x-3}{1} = \frac{y+4}{3} = \frac{z-2}{-7}$
 - $L_1: \frac{x}{1} = \frac{y-1}{-1} = \frac{z-2}{3}$
 $L_2: \frac{x-2}{2} = \frac{y-3}{-2} = \frac{z}{7}$

23–40 Find an equation of the plane.

- The plane through the point $(3, 2, 1)$ and with normal vector $5\mathbf{i} + 4\mathbf{j} + 6\mathbf{k}$
- The plane through the point $(-3, 4, 2)$ and with normal vector $\langle 6, 1, -1 \rangle$
- The plane through the point $(5, -2, 4)$ and perpendicular to the vector $-\mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$
- The plane through the origin and perpendicular to the line

$$x = 1 - 8t \quad y = -1 - 7t \quad z = 4 + 2t$$
- The plane through the point $(1, 3, -1)$ and perpendicular to the line

$$\frac{x+3}{4} = -y = \frac{z-1}{5}$$
- The plane through the point $(9, -4, -5)$ and parallel to the plane $z = 2x - 3y$
- The plane through the point $(2.1, 1.7, -0.9)$ and parallel to the plane $2x - y + 3z = 1$
- The plane that contains the line $x = 1 + t, y = 2 - t, z = 4 - 3t$ and is parallel to the plane $5x + 2y + z = 1$

- 31.** The plane through the points $(0, 1, 1)$, $(1, 0, 1)$, and $(1, 1, 0)$
- 32.** The plane through the origin and the points $(3, -2, 1)$ and $(1, 1, 1)$
- 33.** The plane through the points $(2, 1, 2)$, $(3, -8, 6)$, and $(-2, -3, 1)$
- 34.** The plane through the points $(3, 0, -1)$, $(-2, -2, 3)$, and $(7, 1, -4)$
- 35.** The plane that passes through the point $(3, 5, -1)$ and contains the line $x = 4 - t$, $y = 2t - 1$, $z = -3t$
- 36.** The plane that passes through the point $(6, -1, 3)$ and contains the line with symmetric equations $x/3 = y + 4 = z/2$
- 37.** The plane that passes through the point $(3, 1, 4)$ and contains the line of intersection of the planes $x + 2y + 3z = 1$ and $2x - y + z = -3$
- 38.** The plane that passes through the points $(0, -2, 5)$ and $(-1, 3, 1)$ and is perpendicular to the plane $2z = 5x + 4y$
- 39.** The plane that passes through the point $(1, 5, 1)$ and is perpendicular to the planes $2x + y - 2z = 2$ and $x + 3z = 4$
- 40.** The plane that passes through the line of intersection of the planes $x - z = 1$ and $y + 2z = 3$ and is perpendicular to the plane $x + y - 2z = 1$

41–44 Use intercepts to help sketch the plane.

- 41.** $2x + 5y + z = 10$ **42.** $3x + y + 2z = 6$
- 43.** $6x - 3y + 4z = 6$ **44.** $6x + 5y - 3z = 15$

45–47 Find the point at which the line intersects the given plane.

- 45.** $x = 2 - 2t$, $y = 3t$, $z = 1 + t$; $x + 2y - z = 7$
- 46.** $x = t - 1$, $y = 1 + 2t$, $z = 3 - t$; $3x - y + 2z = 5$
- 47.** $5x = y/2 = z + 2$; $10x - 7y + 3z + 24 = 0$

- 48.** Where does the line through $(-3, 1, 0)$ and $(-1, 5, 6)$ intersect the plane $2x + y - z = -2$?
- 49.** Find direction numbers for the line of intersection of the planes $x + y + z = 1$ and $x + z = 0$.
- 50.** Find the cosine of the angle between the planes $x + y + z = 0$ and $x + 2y + 3z = 1$.

51–56 Determine whether the planes are parallel, perpendicular, or neither. If neither, find the angle between them. (Use degrees and round to one decimal place.)

- 51.** $x + 4y - 3z = 1$, $-3x + 6y + 7z = 0$
- 52.** $9x - 3y + 6z = 2$, $2y = 6x + 4z$
- 53.** $x + 2y - z = 2$, $2x - 2y + z = 1$

54. $x - y + 3z = 1$, $3x + y - z = 2$

55. $2x - 3y = z$, $4x = 3 + 6y + 2z$

56. $5x + 2y + 3z = 2$, $y = 4x - 6z$

57–58

- (a) Find parametric equations for the line of intersection of the planes.
- (b) Find the angle, in degrees rounded to one decimal place, between the planes.

57. $x + y + z = 1$, $x + 2y + 2z = 1$

58. $3x - 2y + z = 1$, $2x + y - 3z = 3$

59–60 Find symmetric equations for the line of intersection of the planes.

59. $5x - 2y - 2z = 1$, $4x + y + z = 6$

60. $z = 2x - y - 5$, $z = 4x + 3y - 5$

- 61.** Find an equation for the plane consisting of all points that are equidistant from the points $(1, 0, -2)$ and $(3, 4, 0)$.
- 62.** Find an equation for the plane consisting of all points that are equidistant from the points $(2, 5, 5)$ and $(-6, 3, 1)$.
- 63.** Find an equation of the plane with x -intercept a , y -intercept b , and z -intercept c .
- 64.** (a) Find the point at which the given lines intersect:

$$\mathbf{r} = \langle 1, 1, 0 \rangle + t\langle 1, -1, 2 \rangle$$

$$\mathbf{r} = \langle 2, 0, 2 \rangle + s\langle -1, 1, 0 \rangle$$

(b) Find an equation of the plane that contains these lines.

- 65.** Find parametric equations for the line through the point $(0, 1, 2)$ that is parallel to the plane $x + y + z = 2$ and perpendicular to the line $x = 1 + t$, $y = 1 - t$, $z = 2t$.
- 66.** Find parametric equations for the line through the point $(0, 1, 2)$ that is perpendicular to the line $x = 1 + t$, $y = 1 - t$, $z = 2t$ and intersects this line.
- 67.** Which of the following four planes are parallel? Are any of them identical?

$$P_1: 3x + 6y - 3z = 6 \quad P_2: 4x - 12y + 8z = 5$$

$$P_3: 9y = 1 + 3x + 6z \quad P_4: z = x + 2y - 2$$

- 68.** Which of the following four lines are parallel? Are any of them identical?

$$L_1: x = 1 + 6t, \quad y = 1 - 3t, \quad z = 12t + 5$$

$$L_2: x = 1 + 2t, \quad y = t, \quad z = 1 + 4t$$

$$L_3: 2x - 2 = 4 - 4y = z + 1$$

$$L_4: \mathbf{r} = \langle 3, 1, 5 \rangle + t\langle 4, 2, 8 \rangle$$

69–70 Use the formula in Exercise 12.4.45 to find the distance from the point to the given line.

69. $(4, 1, -2); \quad x = 1 + t, \quad y = 3 - 2t, \quad z = 4 - 3t$

70. $(0, 1, 3); \quad x = 2t, \quad y = 6 - 2t, \quad z = 3 + t$

71–72 Find the distance from the point to the given plane.

71. $(1, -2, 4), \quad 3x + 2y + 6z = 5$

72. $(-6, 3, 5), \quad x - 2y - 4z = 8$

73–74 Find the distance between the given parallel planes.

73. $2x - 3y + z = 4, \quad 4x - 6y + 2z = 3$

74. $6z = 4y - 2x, \quad 9z = 1 - 3x + 6y$

75. Distance between Parallel Planes Show that the distance between the parallel planes $ax + by + cz + d_1 = 0$ and $ax + by + cz + d_2 = 0$ is

$$D = \frac{|d_1 - d_2|}{\sqrt{a^2 + b^2 + c^2}}$$

76. Find equations of the planes that are parallel to the plane $x + 2y - 2z = 1$ and two units away from it.

77. Show that the lines with symmetric equations $x = y = z$ and $x + 1 = y/2 = z/3$ are skew, and find the distance between these lines.

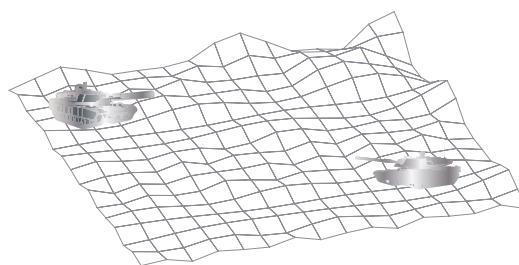
78. Find the distance between the skew lines with parametric equations $x = 1 + t, y = 1 + 6t, z = 2t$, and $x = 1 + 2s, y = 5 + 15s, z = -2 + 6s$.

79. Let L_1 be the line through the origin and the point $(2, 0, -1)$. Let L_2 be the line through the points $(1, -1, 1)$ and $(4, 1, 3)$. Find the distance between L_1 and L_2 .

80. Let L_1 be the line through the points $(1, 2, 6)$ and $(2, 4, 8)$. Let L_2 be the line of intersection of the planes P_1 and P_2 , where P_1 is the plane $x - y + 2z + 1 = 0$ and P_2 is the plane through the points $(3, 2, -1)$, $(0, 0, 1)$, and $(1, 2, 1)$. Calculate the distance between L_1 and L_2 .

81. Two tanks are participating in a battle simulation. Tank A is at point $(325, 810, 561)$ and tank B is positioned at point $(765, 675, 599)$.

- Find parametric equations for the line of sight between the tanks.
- If we divide the line of sight into 5 equal segments, the elevations of the terrain at the four intermediate points from tank A to tank B are 549, 566, 586, and 589. Can the tanks see each other?



82. Give a geometric description of each family of planes.

- $x + y + z = c$
- $x + y + cz = 1$
- $y \cos \theta + z \sin \theta = 1$

83. If a, b , and c are not all 0, show that the equation $ax + by + cz + d = 0$ represents a plane and $\langle a, b, c \rangle$ is a normal vector to the plane.

Hint: Suppose $a \neq 0$ and rewrite the equation in the form

$$a \left(x + \frac{d}{a} \right) + b(y - 0) + c(z - 0) = 0$$

DISCOVERY PROJECT

PUTTING 3D IN PERSPECTIVE



Computer graphics programmers face the same challenge as the great painters of the past: how to represent a three-dimensional scene as a flat image on a two-dimensional plane (a screen or a canvas). To create the illusion of perspective, in which closer objects appear larger than those farther away, three-dimensional objects in the computer's memory are projected onto a rectangular screen window from a viewpoint where the eye, or camera, is located. The viewing volume—the portion of space that will be visible—is the region contained by the four planes that pass through the viewpoint and an edge of the screen window. If objects in the scene extend beyond these four planes, they must be truncated before pixel data are sent to the screen. These planes are therefore called *clipping planes*.

- Suppose the screen is represented by a rectangle in the yz -plane with vertices $(0, \pm 400, 0)$ and $(0, \pm 400, 600)$, and the camera is placed at $(1000, 0, 0)$. A line L in the scene passes through the points $(230, -285, 102)$ and $(860, 105, 264)$. At what points should L be clipped by the clipping planes?

2. If the clipped line segment is projected onto the screen window, identify the resulting line segment.
3. Use parametric equations to plot the edges of the screen window, the clipped line segment, and its projection onto the screen window. Then add sight lines connecting the viewpoint to each end of the clipped segments to verify that the projection is correct.
4. A rectangle with vertices $(621, -147, 206)$, $(563, 31, 242)$, $(657, -111, 86)$, and $(599, 67, 122)$ is added to the scene. The line L intersects this rectangle. To make the rectangle appear opaque, a programmer can use *hidden line rendering*, which removes portions of objects that are behind other objects. Identify the portion of L that should be removed.

12.6 Cylinders and Quadric Surfaces

We have already looked at two special types of surfaces: planes (in Section 12.5) and spheres (in Section 12.1). Here we investigate two other types of surfaces: cylinders and quadric surfaces.

In order to sketch the graph of a surface, it is useful to determine the curves of intersection of the surface with planes parallel to the coordinate planes. These curves are called **traces** (or cross-sections) of the surface.

Cylinders

A **cylinder** is a surface that consists of all lines (called **rulings**) that are parallel to a given line and pass through a given plane curve.

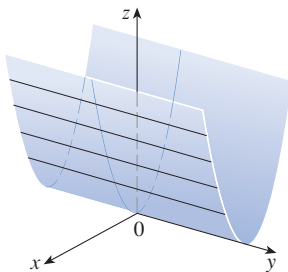


FIGURE 1
The surface $z = x^2$ is a parabolic cylinder.

EXAMPLE 1 Sketch the graph of the surface $z = x^2$.

SOLUTION Notice that the equation of the graph, $z = x^2$, doesn't involve y . This means that any vertical plane with equation $y = k$ (parallel to the xz -plane) intersects the graph in a curve with equation $z = x^2$. So these vertical traces are parabolas. Figure 1 shows how the graph is formed by taking the parabola $z = x^2$ in the xz -plane and moving it in the direction of the y -axis. The graph is a surface, called a **parabolic cylinder**, made up of infinitely many shifted copies of the same parabola. Here the rulings of the cylinder are parallel to the y -axis.

In Example 1 the variable y is missing from the equation of the cylinder. This is typical of a surface whose rulings are parallel to one of the coordinate axes. If one of the variables x , y , or z is missing from the equation of a surface, then the surface is a cylinder.

EXAMPLE 2 Identify and sketch the surfaces.

(a) $x^2 + y^2 = 1$

(b) $y^2 + z^2 = 1$

SOLUTION

(a) Since z is missing and the equations $x^2 + y^2 = 1$, $z = k$ represent a circle with radius 1 in the plane $z = k$, the surface $x^2 + y^2 = 1$ is a circular cylinder whose axis is

the z -axis. (See Figure 2. We first encountered this surface in Example 12.1.2.) Here the rulings are vertical lines.

(b) In this case x is missing and the surface is a circular cylinder whose axis is the x -axis. (See Figure 3.) It is obtained by taking the circle $y^2 + z^2 = 1$, $x = 0$ in the yz -plane and moving it parallel to the x -axis.

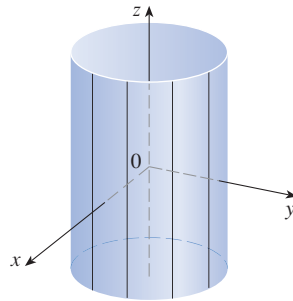


FIGURE 2
 $x^2 + y^2 = 1$

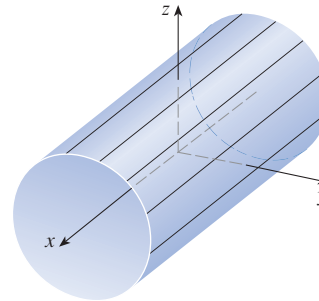


FIGURE 3
 $y^2 + z^2 = 1$

NOTE When you are dealing with surfaces, it is important to recognize that an equation like $x^2 + y^2 = 1$ represents a cylinder and not a circle. The trace of the cylinder $x^2 + y^2 = 1$ in the xy -plane is the circle with equations $x^2 + y^2 = 1$, $z = 0$.

Quadric Surfaces

A **quadric surface** is the graph of a second-degree equation in three variables x , y , and z . The most general such equation is

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fxz + Gx + Hy + Iz + J = 0$$

where A, B, C, \dots, J are constants, but by translation and rotation it can be brought into one of the two *standard forms*

$$Ax^2 + By^2 + Cz^2 + J = 0 \quad \text{or} \quad Ax^2 + By^2 + Iz = 0$$

Quadric surfaces are the counterparts in three dimensions of the conic sections in the plane. (See Section 10.5 for a review of conic sections.)

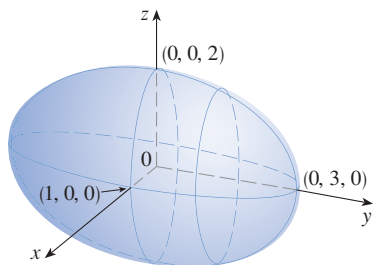
EXAMPLE 3 Use traces to sketch the quadric surface with equation

$$x^2 + \frac{y^2}{9} + \frac{z^2}{4} = 1$$

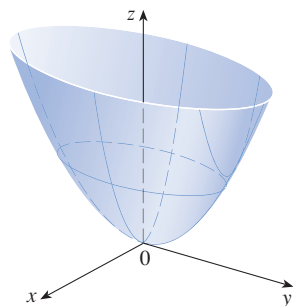
SOLUTION By substituting $z = 0$, we find that the trace in the xy -plane is $x^2 + y^2/9 = 1$, which we recognize as an equation of an ellipse. In general, the horizontal trace in the plane $z = k$ is

$$x^2 + \frac{y^2}{9} = 1 - \frac{k^2}{4} \quad z = k$$

which is an ellipse, provided that $k^2 < 4$, that is, $-2 < k < 2$. (If $|k| = 2$, the trace consists of a single point, and the trace is empty for $|k| > 2$.)

**FIGURE 4**

The ellipsoid $x^2 + \frac{y^2}{9} + \frac{z^2}{4} = 1$

**FIGURE 5**

The surface $z = 4x^2 + y^2$ is an elliptic paraboloid. Horizontal traces are ellipses; vertical traces are parabolas.

Similarly, vertical traces parallel to the yz - and xz -planes are also ellipses:

$$\frac{y^2}{9} + \frac{z^2}{4} = 1 - k^2 \quad x = k \quad (\text{if } -1 < k < 1)$$

$$x^2 + \frac{z^2}{4} = 1 - \frac{k^2}{9} \quad y = k \quad (\text{if } -3 < k < 3)$$

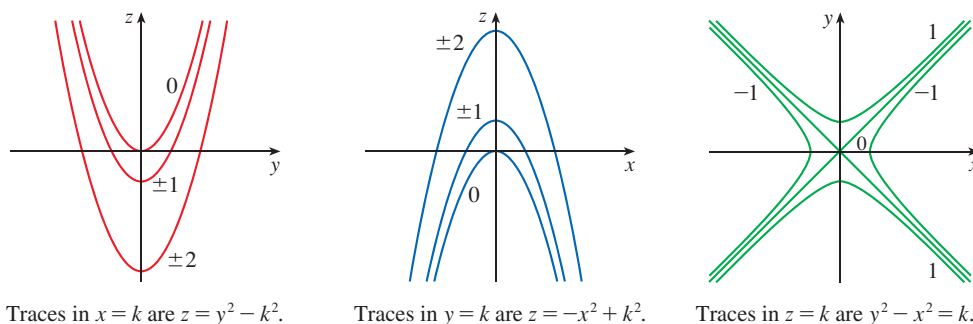
Figure 4 shows how drawing some traces indicates the shape of the surface. It's called an **ellipsoid** because all of its traces are ellipses. Notice that it is symmetric with respect to each coordinate plane; this is because its equation involves only even powers of x , y , and z .

EXAMPLE 4 Use traces to sketch the surface $z = 4x^2 + y^2$.

SOLUTION If we put $x = 0$, we get $z = y^2$, so the yz -plane intersects the surface in a parabola. If we put $x = k$ (a constant), we get $z = y^2 + 4k^2$. This means that if we slice the graph with any plane parallel to the yz -plane, we obtain a parabola that opens upward. Similarly, if $y = k$, the trace is $z = 4x^2 + k^2$, which is again a parabola that opens upward. If we put $z = k$, we get the horizontal traces $4x^2 + y^2 = k$, which we recognize as a family of ellipses ($k > 0$). Knowing the shapes of the traces, we can sketch the graph in Figure 5. Because of the elliptical and parabolic traces, the quadric surface $z = 4x^2 + y^2$ is called an **elliptic paraboloid**.

EXAMPLE 5 Sketch the surface $z = y^2 - x^2$.

SOLUTION The traces in the vertical planes $x = k$ are the parabolas $z = y^2 - k^2$, which open upward. The traces in $y = k$ are the parabolas $z = -x^2 + k^2$, which open downward. The horizontal traces are $y^2 - x^2 = k$, a family of hyperbolas. We draw the families of traces in Figure 6, and we show how the traces appear when placed in their correct planes in Figure 7.

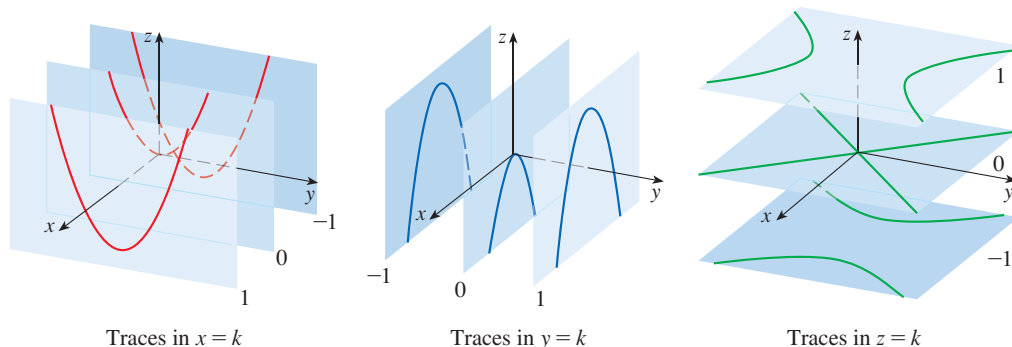
**FIGURE 6**

Vertical traces are parabolas; horizontal traces are hyperbolas. All traces are labeled with the value of k .

Traces in $x = k$ are $z = y^2 - k^2$.

Traces in $y = k$ are $z = -x^2 + k^2$.

Traces in $z = k$ are $y^2 - x^2 = k$.

**FIGURE 7**

Traces moved to their correct planes

Traces in $x = k$

Traces in $y = k$

Traces in $z = k$

In Figure 8 we fit together the traces from Figure 7 to form the surface $z = y^2 - x^2$, a **hyperbolic paraboloid**. Notice that the shape of the surface near the origin resembles that of a saddle. This surface will be investigated further in Section 14.7 when we discuss saddle points.

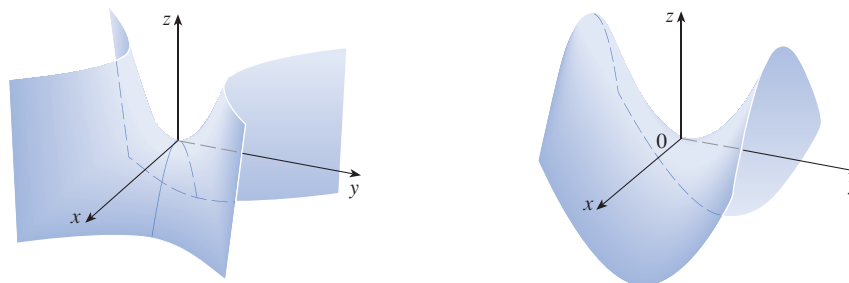


FIGURE 8

Two views of the surface $z = y^2 - x^2$, a hyperbolic paraboloid

EXAMPLE 6 Sketch the surface $\frac{x^2}{4} + y^2 - \frac{z^2}{4} = 1$.

SOLUTION The trace in any horizontal plane $z = k$ is the ellipse

$$\frac{x^2}{4} + y^2 = 1 + \frac{k^2}{4} \quad z = k$$

but the traces in the xz - and yz -planes are the hyperbolas

$$\frac{x^2}{4} - \frac{z^2}{4} = 1 \quad y = 0 \quad \text{and} \quad y^2 - \frac{z^2}{4} = 1 \quad x = 0$$

This surface is called a **hyperboloid of one sheet** and is sketched in Figure 9.

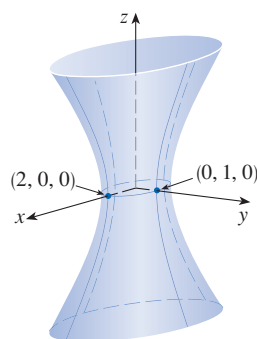


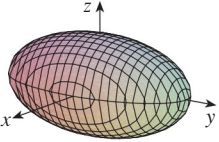
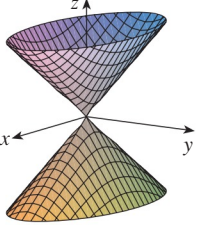
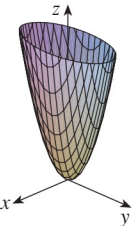
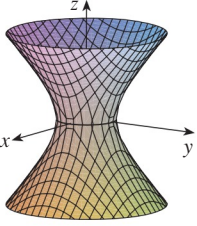
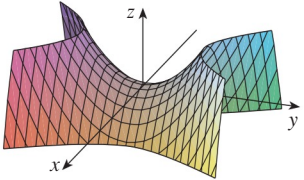
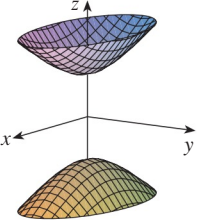
FIGURE 9

The surface $\frac{x^2}{4} + y^2 - \frac{z^2}{4} = 1$, a hyperboloid of one sheet

The idea of using traces to draw a surface is employed in three-dimensional graphing software. In most such software, traces in the vertical planes $x = k$ and $y = k$ are drawn for equally spaced values of k .

Table 1 shows computer-drawn graphs of the six basic types of quadric surfaces in standard form. All surfaces are symmetric with respect to the z -axis. If a quadric surface is symmetric about a different axis, its equation changes accordingly.

Table 1 Graphs of Quadric Surfaces

Surface	Equation	Surface	Equation
Ellipsoid 	$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ <p>All traces are ellipses.</p> <p>If $a = b = c$, the ellipsoid is a sphere.</p>	Cone 	$\frac{z^2}{c^2} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$ <p>Horizontal traces are ellipses.</p> <p>Vertical traces in the planes $x = k$ and $y = k$ are hyperbolas if $k \neq 0$ but are pairs of lines if $k = 0$.</p>
Elliptic Paraboloid 	$\frac{z}{c} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$ <p>Horizontal traces are ellipses.</p> <p>Vertical traces are parabolas.</p> <p>The variable raised to the first power indicates the axis of the paraboloid.</p>	Hyperboloid of One Sheet 	$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$ <p>Horizontal traces are ellipses.</p> <p>Vertical traces are hyperbolas.</p> <p>The axis of symmetry corresponds to the variable whose coefficient is negative.</p>
Hyperbolic Paraboloid 	$\frac{z}{c} = \frac{x^2}{a^2} - \frac{y^2}{b^2}$ <p>Horizontal traces are hyperbolas.</p> <p>Vertical traces are parabolas.</p> <p>The case where $c < 0$ is illustrated.</p>	Hyperboloid of Two Sheets 	$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ <p>Horizontal traces in $z = k$ are ellipses if $k > c$ or $k < -c$.</p> <p>Vertical traces are hyperbolas.</p> <p>The two minus signs indicate two sheets.</p>

EXAMPLE 7 Identify and sketch the surface $4x^2 - y^2 + 2z^2 + 4 = 0$.

SOLUTION Dividing by -4 , we first put the equation in standard form:

$$-x^2 + \frac{y^2}{4} - \frac{z^2}{2} = 1$$

Comparing this equation with Table 1, we see that it represents a hyperboloid of two sheets, the only difference being that in this case the axis of the hyperboloid is the y -axis. The traces in the xy - and yz -planes are the hyperbolas

$$-x^2 + \frac{y^2}{4} = 1 \quad z = 0 \quad \text{and} \quad \frac{y^2}{4} - \frac{z^2}{2} = 1 \quad x = 0$$

The surface has no trace in the xz -plane, but traces in the vertical planes $y = k$ for $|k| > 2$ are the ellipses

$$x^2 + \frac{z^2}{2} = \frac{k^2}{4} - 1 \quad y = k$$

which can be written as

$$\frac{x^2}{\frac{k^2}{4} - 1} + \frac{z^2}{2\left(\frac{k^2}{4} - 1\right)} = 1 \quad y = k$$

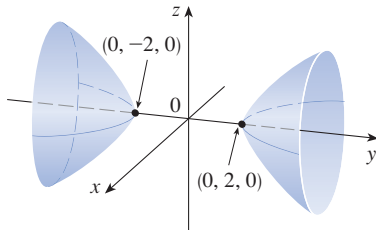


FIGURE 10

The surface $4x^2 - y^2 + 2z^2 + 4 = 0$, a hyperboloid of two sheets

These traces are used to make the sketch in Figure 10. ■

EXAMPLE 8 Classify the quadric surface $x^2 + 2z^2 - 6x - y + 10 = 0$.

SOLUTION By completing the square we rewrite the equation as

$$y - 1 = (x - 3)^2 + 2z^2$$

Comparing this equation with Table 1, we see that it represents an elliptic paraboloid. Here, however, the axis of the paraboloid is parallel to the y -axis, and it has been shifted so that its vertex is the point $(3, 1, 0)$. The traces in the plane $y = k$ ($k > 1$) are the ellipses

$$(x - 3)^2 + 2z^2 = k - 1 \quad y = k$$

The trace in the xy -plane is the parabola with equation $y = 1 + (x - 3)^2$, $z = 0$. The paraboloid is sketched in Figure 11. ■

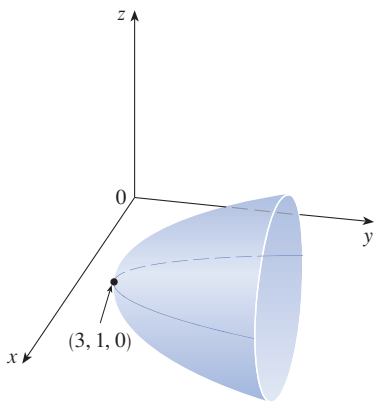


FIGURE 11

$x^2 + 2z^2 - 6x - y + 10 = 0$, a paraboloid

Applications of Quadric Surfaces

Examples of quadric surfaces can be found in the world around us. In fact, the world itself is a good example. Although the earth is commonly modeled as a sphere, a more accurate model is an ellipsoid because the earth's rotation has caused a flattening at the poles. (See Exercise 51.)

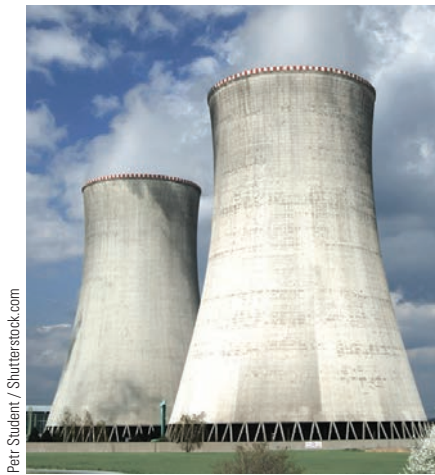
Circular paraboloids, obtained by rotating a parabola about its axis, are used to collect and reflect light, sound, and radio and television signals [see Figure 12(a)]. In a radio telescope, for instance, signals from distant stars that strike the bowl are all reflected to the receiver at the focus and are therefore amplified. (The idea is explained in Problem 22 in the Problems Plus following Chapter 3.) The same principle applies to microphones and satellite dishes in the shape of paraboloids.

Cooling towers for nuclear reactors are usually designed in the shape of hyperboloids of one sheet [Figure 12(b)] for reasons of structural stability. Pairs of hyperboloids are

used to transmit rotational motion between skew axes. [See Figure 12(c); the cogs of the gears are the generating lines of the hyperboloids. See Exercise 53.]



(a) A satellite dish reflects signals to the focus of a paraboloid.



(b) Nuclear reactors have cooling towers in the shape of hyperboloids.



(c) Gears in the shape of hyperboloids mesh and rotate along skew axes.

FIGURE 12 Applications of quadric surfaces

12.6 Exercises

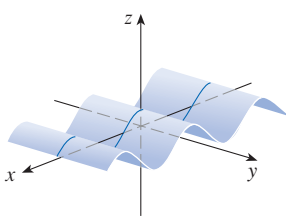
1. (a) What does the equation $y = x^2$ represent as a curve in \mathbb{R}^2 ?
 (b) What does it represent as a surface in \mathbb{R}^3 ?
 (c) What does the equation $z = y^2$ represent?
2. (a) Sketch the graph of $y = e^x$ as a curve in \mathbb{R}^2 .
 (b) Sketch the graph of $y = e^x$ as a surface in \mathbb{R}^3 .
 (c) Describe and sketch the surface $z = e^y$.

3–8 Describe and sketch the surface.

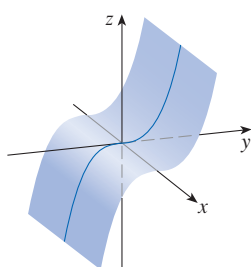
3. $x^2 + z^2 = 4$
4. $y^2 + 9z^2 = 9$
5. $x^2 + y + 1 = 0$
6. $z = -\sqrt{x}$
7. $xy = 1$
8. $z = \sin y$

9–10 Write an equation whose graph could be the surface shown.

9.



10.



11. (a) Find and identify the traces of the quadric surface $x^2 + y^2 - z^2 = 1$ and explain why the graph looks like the graph of the hyperboloid of one sheet in Table 1.
 (b) If we change the equation in part (a) to $x^2 - y^2 + z^2 = 1$, how is the graph affected?
 (c) What if we change the equation in part (a) to $x^2 + y^2 + 2y - z^2 = 0$?
12. (a) Find and identify the traces of the quadric surface $-x^2 - y^2 + z^2 = 1$ and explain why the graph looks like the graph of the hyperboloid of two sheets in Table 1.
 (b) If the equation in part (a) is changed to $x^2 - y^2 - z^2 = 1$, what happens to the graph? Sketch the new graph.

13–22 Use traces to sketch and identify the surface.

13. $x = y^2 + 4z^2$

14. $4x^2 + 9y^2 + 9z^2 = 36$

15. $x^2 = 4y^2 + z^2$

17. $9y^2 + 4z^2 = x^2 + 36$

19. $\frac{x^2}{9} + \frac{y^2}{25} + \frac{z^2}{4} = 1$

21. $y = z^2 - x^2$

16. $z^2 - 4x^2 - y^2 = 4$

18. $3x^2 + y + 3z^2 = 0$

20. $3x^2 - y^2 + 3z^2 = 0$

22. $x = y^2 - z^2$

23–30 Match the equation with its graph (labeled I–VIII). Give reasons for your choice.

23. $x^2 + 4y^2 + 9z^2 = 1$

24. $9x^2 + 4y^2 + z^2 = 1$

25. $x^2 - y^2 + z^2 = 1$

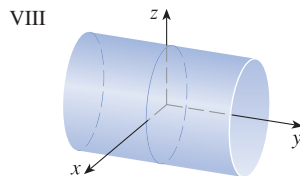
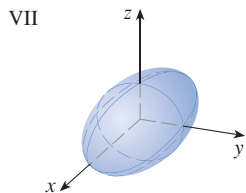
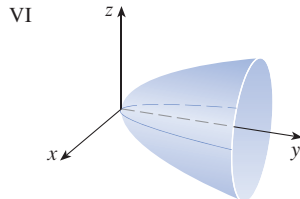
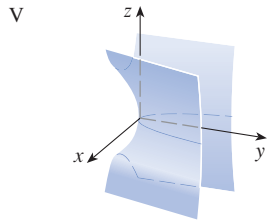
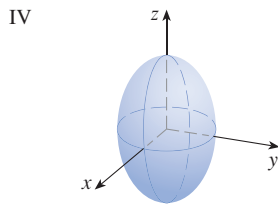
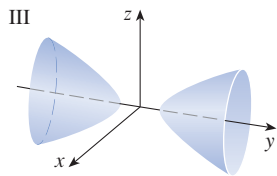
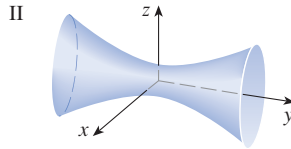
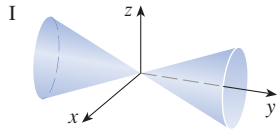
26. $-x^2 + y^2 - z^2 = 1$

27. $y = 2x^2 + z^2$

28. $y^2 = x^2 + 2z^2$

29. $x^2 + 2z^2 = 1$

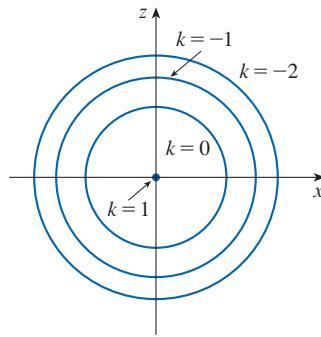
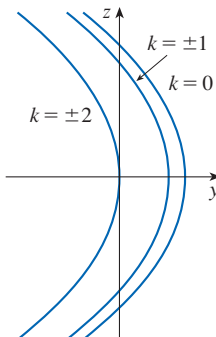
30. $y = x^2 - z^2$



31–32 Sketch and identify a quadric surface that could have the traces shown.

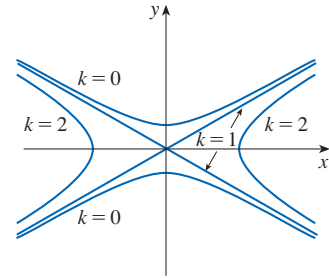
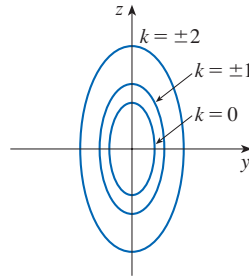
31. Traces in $x = k$

Traces in $y = k$



32. Traces in $x = k$

Traces in $z = k$



33–40 Reduce the equation to one of the standard forms, classify the surface, and sketch it.

33. $y^2 = x^2 + \frac{1}{9}z^2$

34. $4x^2 - y + 2z^2 = 0$

35. $x^2 + 2y - 2z^2 = 0$

36. $y^2 = x^2 + 4z^2 + 4$

37. $x^2 + y^2 - 2x - 6y - z + 10 = 0$

38. $x^2 - y^2 - z^2 - 4x - 2z + 3 = 0$

39. $x^2 - y^2 + z^2 - 4x - 2z = 0$

40. $4x^2 + y^2 + z^2 - 24x - 8y + 4z + 55 = 0$

41–44 Graph the surface. Experiment with viewpoints and with domains for the variables until you get a good view of the surface.

41. $-4x^2 - y^2 + z^2 = 1$

42. $x^2 - y^2 - z = 0$

43. $-4x^2 - y^2 + z^2 = 0$

44. $x^2 - 6x + 4y^2 - z = 0$

45. Sketch the region bounded by the surfaces $z = \sqrt{x^2 + y^2}$ and $x^2 + y^2 = 1$ for $1 \leq z \leq 2$.

46. Sketch the region bounded by the paraboloids $z = x^2 + y^2$ and $z = 2 - x^2 - y^2$.

47. Find an equation for the surface obtained by rotating the curve $y = \sqrt{x}$ about the x -axis.

48. Find an equation for the surface obtained by rotating the line $z = 2y$ about the z -axis.

49. Find an equation for the surface consisting of all points that are equidistant from the point $(-1, 0, 0)$ and the plane $x = 1$. Identify the surface.

50. Find an equation for the surface consisting of all points P for which the distance from P to the x -axis is twice the distance from P to the yz -plane. Identify the surface.

51. Traditionally, the earth's surface has been modeled as a sphere, but the World Geodetic System of 1984 (WGS-84) uses an ellipsoid as a more accurate model. It places the center of the earth at the origin and the north pole on the positive z -axis. The distance from the center to the poles is 6356.523 km and the distance to a point on the equator is 6378.137 km.
- Find an equation of the earth's surface as used by WGS-84.
 - Curves of equal latitude are traces in the planes $z = k$. What is the shape of these curves?
 - Meridians (curves of equal longitude) are traces in planes of the form $y = mx$. What is the shape of these meridians?
52. A cooling tower for a nuclear reactor is to be constructed in the shape of a hyperboloid of one sheet [see Figure 12(b)]. The diameter at the base is 280 m and the minimum diameter, 500 m above the base, is 200 m. Find an equation for the tower.
53. Show that if the point (a, b, c) lies on the hyperbolic paraboloid $z = y^2 - x^2$, then the lines with parametric equations $x = a + t, y = b + t, z = c + 2(b - a)t$ and $x = a + t, y = b - t, z = c - 2(b + a)t$ both lie entirely on this paraboloid. (This shows that the hyperbolic paraboloid is what is called a **ruled surface**; that is, it can be generated by the motion of a straight line. In fact, this exercise shows that through each point on the hyperbolic paraboloid there are two generating lines. The only other quadric surfaces that are ruled surfaces are cylinders, cones, and hyperboloids of one sheet.)
54. Show that the curve of intersection of the surfaces $x^2 + 2y^2 - z^2 + 3x = 1$ and $2x^2 + 4y^2 - 2z^2 - 5y = 0$ lies in a plane.
55. Graph the surfaces $z = x^2 + y^2$ and $z = 1 - y^2$ on a common screen using the domain $|x| \leq 1.2, |y| \leq 1.2$ and observe the curve of intersection of these surfaces. Show that the projection of this curve onto the xy -plane is an ellipse.

12 REVIEW

CONCEPT CHECK

Answers to the Concept Check are available at StewartCalculus.com.

- What is the difference between a vector and a scalar?
- How do you add two vectors geometrically? How do you add them algebraically?
- If \mathbf{a} is a vector and c is a scalar, how is $c\mathbf{a}$ related to \mathbf{a} geometrically? How do you find $c\mathbf{a}$ algebraically?
- How do you find the vector from one point to another?
- How do you find the dot product $\mathbf{a} \cdot \mathbf{b}$ of two vectors if you know their lengths and the angle between them? What if you know their components?
- How are dot products useful?
- Write expressions for the scalar and vector projections of \mathbf{b} onto \mathbf{a} . Illustrate with diagrams.
- How do you find the cross product $\mathbf{a} \times \mathbf{b}$ of two vectors if you know their lengths and the angle between them? What if you know their components?
- How are cross products useful?
- How do you find the area of the parallelogram determined by \mathbf{a} and \mathbf{b} ?
 - How do you find the volume of the parallelepiped determined by \mathbf{a} , \mathbf{b} , and \mathbf{c} ?
- How do you find a vector perpendicular to a plane?
- How do you find the angle between two intersecting planes?
- Write a vector equation, parametric equations, and symmetric equations for a line.
- Write a vector equation and a scalar equation for a plane.
- How do you tell if two vectors are parallel?
 - How do you tell if two vectors are perpendicular?
 - How do you tell if two planes are parallel?
- Describe a method for determining whether three points P , Q , and R lie on the same line.
 - Describe a method for determining whether four points P , Q , R , and S lie in the same plane.
- How do you find the distance from a point to a line?
 - How do you find the distance from a point to a plane?
 - How do you find the distance between two lines?
- What are the traces of a surface? How do you find them?
- Write equations in standard form of the six types of quadric surfaces.

TRUE-FALSE QUIZ

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

1. If $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$, then $\mathbf{u} \cdot \mathbf{v} = \langle u_1 v_1, u_2 v_2 \rangle$.
2. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $|\mathbf{u} + \mathbf{v}| = |\mathbf{u}| + |\mathbf{v}|$.
3. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $|\mathbf{u} \cdot \mathbf{v}| = |\mathbf{u}| |\mathbf{v}|$.
4. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}|$.
5. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$.
6. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $\mathbf{u} \times \mathbf{v} = \mathbf{v} \times \mathbf{u}$.
7. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $|\mathbf{u} \times \mathbf{v}| = |\mathbf{v} \times \mathbf{u}|$.
8. For any vectors \mathbf{u} and \mathbf{v} in V_3 and any scalar k ,

$$k(\mathbf{u} \cdot \mathbf{v}) = (k\mathbf{u}) \cdot \mathbf{v}$$

9. For any vectors \mathbf{u} and \mathbf{v} in V_3 and any scalar k ,

$$k(\mathbf{u} \times \mathbf{v}) = (k\mathbf{u}) \times \mathbf{v}$$

10. For any vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} in V_3 ,

$$(\mathbf{u} + \mathbf{v}) \times \mathbf{w} = \mathbf{u} \times \mathbf{w} + \mathbf{v} \times \mathbf{w}$$

11. For any vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} in V_3 ,

$$\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$$

12. For any vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} in V_3 ,

$$\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) \times \mathbf{w}$$

13. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{u} = 0$.

14. For any vectors \mathbf{u} and \mathbf{v} in V_3 , $(\mathbf{u} + \mathbf{v}) \times \mathbf{v} = \mathbf{u} \times \mathbf{v}$.

15. The vector $\langle 3, -1, 2 \rangle$ is parallel to the plane

$$6x - 2y + 4z = 1$$

16. A linear equation $Ax + By + Cz + D = 0$ represents a line in space.

17. The set of points $\{(x, y, z) \mid x^2 + y^2 = 1\}$ is a circle.

18. In \mathbb{R}^3 the graph of $y = x^2$ is a paraboloid.

19. If $\mathbf{u} \cdot \mathbf{v} = 0$, then $\mathbf{u} = \mathbf{0}$ or $\mathbf{v} = \mathbf{0}$.

20. If $\mathbf{u} \times \mathbf{v} = \mathbf{0}$, then $\mathbf{u} = \mathbf{0}$ or $\mathbf{v} = \mathbf{0}$.

21. If $\mathbf{u} \cdot \mathbf{v} = 0$ and $\mathbf{u} \times \mathbf{v} = \mathbf{0}$, then $\mathbf{u} = \mathbf{0}$ or $\mathbf{v} = \mathbf{0}$.

22. If \mathbf{u} and \mathbf{v} are in V_3 , then $|\mathbf{u} \cdot \mathbf{v}| \leq |\mathbf{u}| |\mathbf{v}|$.

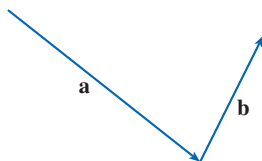
EXERCISES

1. (a) Find an equation of the sphere that passes through the point $(6, -2, 3)$ and has center $(-1, 2, 1)$.
(b) Find the curve in which this sphere intersects the yz -plane.
(c) Find the center and radius of the sphere

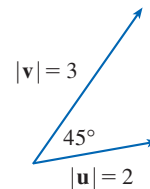
$$x^2 + y^2 + z^2 - 8x + 2y + 6z + 1 = 0$$

2. Copy the vectors in the figure and use them to draw each of the following vectors.

- (a) $\mathbf{a} + \mathbf{b}$
- (b) $\mathbf{a} - \mathbf{b}$
- (c) $-\frac{1}{2}\mathbf{a}$
- (d) $2\mathbf{a} + \mathbf{b}$



3. If \mathbf{u} and \mathbf{v} are the vectors shown in the figure, find $\mathbf{u} \cdot \mathbf{v}$ and $|\mathbf{u} \times \mathbf{v}|$. Is $\mathbf{u} \times \mathbf{v}$ directed into the page or out of it?



4. Calculate the given quantity if

$$\mathbf{a} = \mathbf{i} + \mathbf{j} - 2\mathbf{k}$$

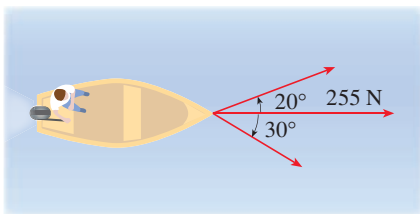
$$\mathbf{b} = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$$

$$\mathbf{c} = \mathbf{j} - 5\mathbf{k}$$

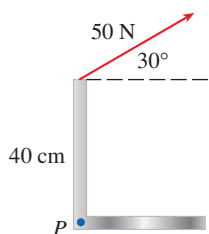
- (a) $2\mathbf{a} + 3\mathbf{b}$
- (b) $|\mathbf{b}|$
- (c) $\mathbf{a} \cdot \mathbf{b}$
- (d) $\mathbf{a} \times \mathbf{b}$

- (e) $|\mathbf{b} \times \mathbf{c}|$ (f) $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$
 (g) $\mathbf{c} \times \mathbf{c}$ (h) $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$
 (i) $\text{comp}_{\mathbf{a}} \mathbf{b}$ (j) $\text{proj}_{\mathbf{a}} \mathbf{b}$
 (k) The angle between \mathbf{a} and \mathbf{b} (correct to the nearest degree)
5. Find the values of x such that the vectors $\langle 3, 2, x \rangle$ and $\langle 2x, 4, x \rangle$ are orthogonal.
6. Find two unit vectors that are orthogonal to both $\mathbf{j} + 2\mathbf{k}$ and $\mathbf{i} - 2\mathbf{j} + 3\mathbf{k}$.
7. Suppose that $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = 2$. Find the value of each of the following.
 (a) $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$ (b) $\mathbf{u} \cdot (\mathbf{w} \times \mathbf{v})$
 (c) $\mathbf{v} \cdot (\mathbf{u} \times \mathbf{w})$ (d) $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v}$
8. Show that if \mathbf{a} , \mathbf{b} , and \mathbf{c} are in V_3 , then

$$(\mathbf{a} \times \mathbf{b}) \cdot [(\mathbf{b} \times \mathbf{c}) \times (\mathbf{c} \times \mathbf{a})] = [\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})]^2$$
9. Find the acute angle between two diagonals of a cube.
10. Given the points $A(1, 0, 1)$, $B(2, 3, 0)$, $C(-1, 1, 4)$, and $D(0, 3, 2)$, find the volume of the parallelepiped with adjacent edges \overline{AB} , \overline{AC} , and \overline{AD} .
11. (a) Find a vector perpendicular to the plane through the points $A(1, 0, 0)$, $B(2, 0, -1)$, and $C(1, 4, 3)$.
 (b) Find the area of triangle ABC .
12. A constant force $\mathbf{F} = 3\mathbf{i} + 5\mathbf{j} + 10\mathbf{k}$ moves an object along the line segment from $(1, 0, 2)$ to $(5, 3, 8)$. Find the work done if the distance is measured in meters and the force in newtons.
13. A boat is pulled onto shore using two ropes, as shown in the diagram. If a force of 255 N is needed, find the magnitude of the force in each rope.



14. Find the magnitude of the torque about P if a 50-N force is applied as shown.



15–17 Find parametric equations for the line.

15. The line through $(4, -1, 2)$ and $(1, 1, 5)$
16. The line through $(1, 0, -1)$ and parallel to the line $\frac{1}{3}(x - 4) = \frac{1}{2}y = z + 2$
17. The line through $(-2, 2, 4)$ and perpendicular to the plane $2x - y + 5z = 12$

18–20 Find an equation of the plane.

18. The plane through $(2, 1, 0)$ and parallel to $x + 4y - 3z = 1$
19. The plane through $(3, -1, 1)$, $(4, 0, 2)$, and $(6, 3, 1)$
20. The plane through $(1, 2, -2)$ that contains the line $x = 2t$, $y = 3 - t$, $z = 1 + 3t$

21. Find the point in which the line with parametric equations $x = 2 - t$, $y = 1 + 3t$, $z = 4t$ intersects the plane $2x - y + z = 2$.

22. Find the distance from the origin to the line $x = 1 + t$, $y = 2 - t$, $z = -1 + 2t$.

23. Determine whether the lines given by the symmetric equations

$$\frac{x - 1}{2} = \frac{y - 2}{3} = \frac{z - 3}{4}$$

$$\text{and} \quad \frac{x + 1}{6} = \frac{y - 3}{-1} = \frac{z + 5}{2}$$

are parallel, skew, or intersecting.

24. (a) Show that the planes $x + y - z = 1$ and $2x - 3y + 4z = 5$ are neither parallel nor perpendicular.
 (b) Find, correct to the nearest degree, the angle between these planes.
25. Find an equation of the plane through the line of intersection of the planes $x - z = 1$ and $y + 2z = 3$ and perpendicular to the plane $x + y - 2z = 1$.
26. (a) Find an equation of the plane that passes through the points $A(2, 1, 1)$, $B(-1, -1, 10)$, and $C(1, 3, -4)$.
 (b) Find symmetric equations for the line through B that is perpendicular to the plane in part (a).
 (c) A second plane passes through $(2, 0, 4)$ and has normal vector $\langle 2, -4, -3 \rangle$. Show that the acute angle between the planes is approximately 43° .
 (d) Find parametric equations for the line of intersection of the two planes.
27. Find the distance between the planes $3x + y - 4z = 2$ and $3x + y - 4z = 24$.

28–36 Identify and sketch the graph of each surface.

28. $x = 3$

29. $x = z$

30. $y = z^2$

31. $x^2 = y^2 + 4z^2$

32. $4x - y + 2z = 4$

33. $-4x^2 + y^2 - 4z^2 = 4$

34. $y^2 + z^2 = 1 + x^2$

35. $4x^2 + 4y^2 - 8y + z^2 = 0$

36. $x = y^2 + z^2 - 2y - 4z + 5$

37. An ellipsoid is created by rotating the ellipse $4x^2 + y^2 = 16$ about the x -axis. Find an equation of the ellipsoid.

38. A surface consists of all points P such that the distance from P to the plane $y = 1$ is twice the distance from P to the point $(0, -1, 0)$. Find an equation for this surface and identify it.

Problems Plus

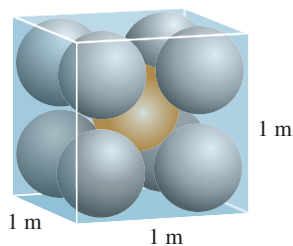


FIGURE FOR PROBLEM 1

- Each edge of a cubical box has length 1 m. The box contains nine spherical balls with the same radius r . The center of one ball is at the center of the cube and it touches the other eight balls. Each of the other eight balls touches three sides of the box. Thus the balls are tightly packed in the box (see the figure). Find r . (If you have trouble with this problem, read about the problem-solving strategy entitled *Use Analogy* in Principles of Problem Solving following Chapter 1.)
- Let B be a solid box with length L , width W , and height H . Let S be the set of all points that are a distance at most 1 from some point of B . Express the volume of S in terms of L , W , and H .
- Let L be the line of intersection of the planes $cx + y + z = c$ and $x - cy + cz = -1$, where c is a real number.
 - Find symmetric equations for L .
 - As the number c varies, the line L sweeps out a surface S . Find an equation for the curve of intersection of S with the horizontal plane $z = t$ (the trace of S in the plane $z = t$).
 - Find the volume of the solid bounded by S and the planes $z = 0$ and $z = 1$.
- A plane is capable of flying at a speed of 180 km/h in still air. The pilot takes off from an airfield and heads due north according to the plane's compass. After 30 minutes of flight time, the pilot notices that, due to the wind, the plane has actually traveled 80 km in the direction $N 5^\circ E$.
 - What is the wind velocity?
 - In what direction should the pilot have headed to reach the intended destination?
- Suppose \mathbf{v}_1 and \mathbf{v}_2 are vectors with $|\mathbf{v}_1| = 2$, $|\mathbf{v}_2| = 3$, and $\mathbf{v}_1 \cdot \mathbf{v}_2 = 5$. Let $\mathbf{v}_3 = \text{proj}_{\mathbf{v}_1} \mathbf{v}_2$, $\mathbf{v}_4 = \text{proj}_{\mathbf{v}_2} \mathbf{v}_3$, $\mathbf{v}_5 = \text{proj}_{\mathbf{v}_3} \mathbf{v}_4$, and so on. Compute $\sum_{n=1}^{\infty} |\mathbf{v}_n|$.
- Find an equation of the largest sphere that passes through the point $(-1, 1, 4)$ and is such that each of the points (x, y, z) inside the sphere satisfies the condition

$$x^2 + y^2 + z^2 < 136 + 2(x + 2y + 3z)$$

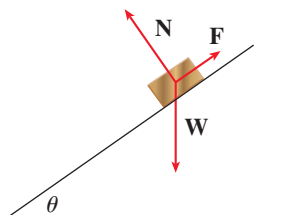


FIGURE FOR PROBLEM 7

- Suppose a block of mass m is placed on an inclined plane, as shown in the figure. The block's descent down the plane is slowed by friction; if θ is not too large, friction will prevent the block from moving at all. The forces acting on the block are the weight \mathbf{W} , where $|\mathbf{W}| = mg$ (g is the acceleration due to gravity); the normal force \mathbf{N} (the normal component of the reactionary force of the plane on the block), where $|\mathbf{N}| = n$; and the force \mathbf{F} due to friction, which acts parallel to the inclined plane, opposing the direction of motion. If the block is at rest and θ is increased, $|\mathbf{F}|$ must also increase until ultimately $|\mathbf{F}|$ reaches its maximum, beyond which the block begins to slide. At this angle θ_s , it has been observed that $|\mathbf{F}|$ is proportional to n . Thus, when $|\mathbf{F}|$ is maximal, we can say that $|\mathbf{F}| = \mu_s n$, where μ_s is called the *coefficient of static friction* and depends on the materials that are in contact.
 - Observe that $\mathbf{N} + \mathbf{F} + \mathbf{W} = \mathbf{0}$ and deduce that $\mu_s = \tan \theta_s$.
 - Suppose that, for $\theta > \theta_s$, an additional outside force \mathbf{H} is applied to the block, horizontally from the left, and let $|\mathbf{H}| = h$. If h is small, the block may still slide down the plane; if h is large enough, the block will move up the plane. Let h_{\min} be the smallest value of h that allows the block to remain motionless (so that $|\mathbf{F}|$ is maximal).

By choosing the coordinate axes so that \mathbf{F} lies along the x -axis, resolve each force into components parallel and perpendicular to the inclined plane and show that

$$h_{\min} \sin \theta + mg \cos \theta = n \quad \text{and} \quad h_{\min} \cos \theta + \mu_s n = mg \sin \theta$$

- Show that
$$h_{\min} = mg \tan(\theta - \theta_s)$$

Does this equation seem reasonable? Does it make sense for $\theta = \theta_s$? Does it make sense as $\theta \rightarrow 90^\circ$? Explain.

- (d) Let h_{\max} be the largest value of h that allows the block to remain motionless. (In which direction is \mathbf{F} heading?) Show that

$$h_{\max} = mg \tan(\theta + \theta_s)$$

Does this equation seem reasonable? Explain.

8. A solid has the following properties. When illuminated by rays parallel to the z -axis, its shadow is a circular disk. If the rays are parallel to the y -axis, its shadow is a square. If the rays are parallel to the x -axis, its shadow is an isosceles triangle. (In Exercise 12.1.52 you were asked to describe and sketch an example of such a solid, but there are many such solids.) Assume that the projection onto the xz -plane is a square whose sides have length 1.
- (a) What is the volume of the largest such solid?
- (b) Is there a smallest volume?



The paths of objects moving through space—like the planes pictured here—can be described by vector functions. In Section 13.1 we will see how to use these vector functions to determine whether or not two such objects will collide.

Magdalena Zeglen / EyeEm / Getty Images

13

Vector Functions

THE FUNCTIONS THAT WE HAVE been using so far have been real-valued functions. We now study functions whose values are vectors because such functions are needed to describe curves and surfaces in space. We will also use vector-valued functions to describe the motion of objects through space. In particular, we will use them to derive Kepler's laws of planetary motion.

13.1 Vector Functions and Space Curves

Vector-Valued Functions

In general, a function is a rule that assigns to each element in the domain an element in the range. A **vector-valued function**, or **vector function**, is simply a function whose domain is a set of real numbers and whose range is a set of vectors. We are most interested in vector functions \mathbf{r} whose values are three-dimensional vectors. This means that for every number t in the domain of \mathbf{r} there is a unique vector in V_3 denoted by $\mathbf{r}(t)$. If $f(t)$, $g(t)$, and $h(t)$ are the components of the vector $\mathbf{r}(t)$, then f , g , and h are real-valued functions called the **component functions** of \mathbf{r} and we can write

$$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

We use the letter t to denote the independent variable because it represents time in most applications of vector functions.

EXAMPLE 1 If

$$\mathbf{r}(t) = \langle t^3, \ln(3 - t), \sqrt{t} \rangle$$

then the component functions are

$$f(t) = t^3 \quad g(t) = \ln(3 - t) \quad h(t) = \sqrt{t}$$

By our usual convention, the domain of \mathbf{r} consists of all values of t for which the expression for $\mathbf{r}(t)$ is defined. The expressions t^3 , $\ln(3 - t)$, and \sqrt{t} are all defined when $3 - t > 0$ and $t \geq 0$. Therefore the domain of \mathbf{r} is the interval $[0, 3)$. ■

Limits and Continuity

The **limit** of a vector function \mathbf{r} is defined by taking the limits of its component functions as follows.

If $\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{L}$, this definition is equivalent to saying that the length and direction of the vector $\mathbf{r}(t)$ approach the length and direction of the vector \mathbf{L} .

1 If $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$, then

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle$$

provided the limits of the component functions exist.

Equivalently, we could have used an ε - δ definition (see Exercise 62). Limits of vector functions obey the same rules as limits of real-valued functions (see Exercise 61).

EXAMPLE 2 Find $\lim_{t \rightarrow 0} \mathbf{r}(t)$, where $\mathbf{r}(t) = (1 + t^3)\mathbf{i} + te^{-t}\mathbf{j} + \frac{\sin t}{t}\mathbf{k}$.

SOLUTION According to Definition 1, the limit of \mathbf{r} is the vector whose components are the limits of the component functions of \mathbf{r} :

$$\begin{aligned} \lim_{t \rightarrow 0} \mathbf{r}(t) &= \left[\lim_{t \rightarrow 0} (1 + t^3) \right] \mathbf{i} + \left[\lim_{t \rightarrow 0} te^{-t} \right] \mathbf{j} + \left[\lim_{t \rightarrow 0} \frac{\sin t}{t} \right] \mathbf{k} \\ &= \mathbf{i} + \mathbf{k} \quad (\text{by Equation 3.3.5}) \end{aligned}$$

A vector function \mathbf{r} is **continuous at a** if

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a)$$

In view of Definition 1, we see that \mathbf{r} is continuous at a if and only if its component functions f , g , and h are continuous at a .

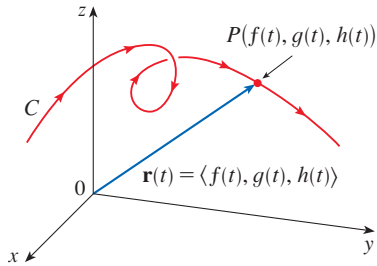


FIGURE 1

C is traced out by the tip of a moving position vector $\mathbf{r}(t)$.

Space Curves

There is a close connection between continuous vector functions and space curves. Suppose that f , g , and h are continuous real-valued functions on an interval I . Then the set C of all points (x, y, z) in space, where

$$\boxed{2} \quad x = f(t) \quad y = g(t) \quad z = h(t)$$

and t varies throughout the interval I , is called a **space curve**. The equations in (2) are called **parametric equations of C** and t is called a **parameter**. We can think of C as being traced out by a moving particle whose position at time t is $(f(t), g(t), h(t))$. If we now consider the vector function $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$, then $\mathbf{r}(t)$ is the position vector of the point $P(f(t), g(t), h(t))$ on C . Thus any continuous vector function \mathbf{r} defines a space curve C that is traced out by the tip of the moving vector $\mathbf{r}(t)$, as shown in Figure 1.

EXAMPLE 3 Describe the curve defined by the vector function

$$\mathbf{r}(t) = \langle 1 + t, 2 + 5t, -1 + 6t \rangle$$

SOLUTION The corresponding parametric equations are

$$x = 1 + t \quad y = 2 + 5t \quad z = -1 + 6t$$

which we recognize from Equations 12.5.2 as parametric equations of a line passing through the point $(1, 2, -1)$ and parallel to the vector $\langle 1, 5, 6 \rangle$. Alternatively, we could observe that the function can be written as $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$, where $\mathbf{r}_0 = \langle 1, 2, -1 \rangle$ and $\mathbf{v} = \langle 1, 5, 6 \rangle$, and this is the vector equation of a line as given by Equation 12.5.1. ■

Plane curves can also be represented in vector notation. For instance, the curve given by the parametric equations $x = t^2 - 2t$ and $y = t + 1$ (see Example 10.1.1) could also be described by the vector equation

$$\mathbf{r}(t) = \langle t^2 - 2t, t + 1 \rangle = (t^2 - 2t)\mathbf{i} + (t + 1)\mathbf{j}$$

where $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$.

EXAMPLE 4 Sketch the curve whose vector equation is

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$$

SOLUTION The parametric equations for this curve are

$$x = \cos t \quad y = \sin t \quad z = t$$

Since $x^2 + y^2 = \cos^2 t + \sin^2 t = 1$ for all values of t , the curve must lie on the circular cylinder $x^2 + y^2 = 1$. The point (x, y, z) lies directly above the point $(x, y, 0)$, which moves counterclockwise around the circle $x^2 + y^2 = 1$ in the xy -plane. (The projection of the curve onto the xy -plane has vector equation $\mathbf{r}(t) = \langle \cos t, \sin t, 0 \rangle$. See Example 10.1.2.) Since $z = t$, the curve spirals upward around the cylinder as t increases. The curve, shown in Figure 2, is called a **helix**. ■

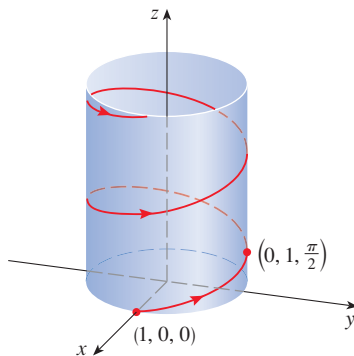


FIGURE 2



FIGURE 3
A double helix

Figure 4 shows the line segment PQ in Example 5.

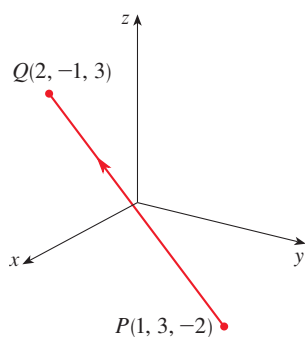


FIGURE 4

The corkscrew shape of the helix in Example 4 is familiar from its occurrence in coiled springs. It also occurs in the model of DNA (deoxyribonucleic acid, the genetic material of living cells). In 1953 James Watson and Francis Crick showed that the structure of the DNA molecule is that of two linked, parallel helices that are intertwined as in Figure 3.

In Examples 3 and 4 we were given vector equations of curves and asked for a geometric description or sketch. In the next three examples we are given a geometric description of a curve and are asked to find parametric equations for the curve.

EXAMPLE 5 Find a vector equation and parametric equations for the line segment that joins the point $P(1, 3, -2)$ to the point $Q(2, -1, 3)$.

SOLUTION In Section 12.5 we found a vector equation for the line segment that joins the tip of the vector \mathbf{r}_0 to the tip of the vector \mathbf{r}_1 :

$$\mathbf{r}(t) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1 \quad 0 \leq t \leq 1$$

(See Equation 12.5.4.) Here we take $\mathbf{r}_0 = \langle 1, 3, -2 \rangle$ and $\mathbf{r}_1 = \langle 2, -1, 3 \rangle$ to obtain a vector equation of the line segment from P to Q :

$$\mathbf{r}(t) = (1 - t)\langle 1, 3, -2 \rangle + t\langle 2, -1, 3 \rangle \quad 0 \leq t \leq 1$$

or
$$\mathbf{r}(t) = \langle 1 + t, 3 - 4t, -2 + 5t \rangle \quad 0 \leq t \leq 1$$

The corresponding parametric equations are

$$x = 1 + t \quad y = 3 - 4t \quad z = -2 + 5t \quad 0 \leq t \leq 1$$

EXAMPLE 6 Find a vector function that represents the curve of intersection of the cylinder $x^2 + y^2 = 1$ and the plane $y + z = 2$.

SOLUTION Figure 5 shows how the plane and the cylinder intersect, and Figure 6 shows the curve of intersection C , which is an ellipse.

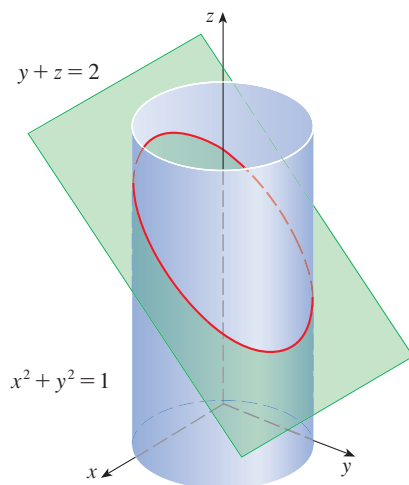


FIGURE 5

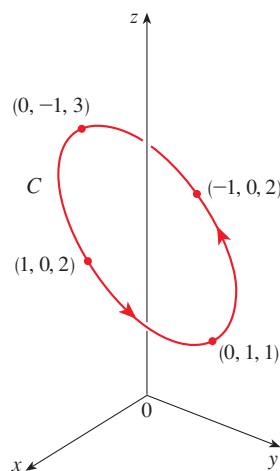


FIGURE 6

The projection of C onto the xy -plane is the circle $x^2 + y^2 = 1$, $z = 0$. So we know from Example 10.1.2 that we can write

$$x = \cos t \quad y = \sin t \quad 0 \leq t \leq 2\pi$$

From the equation of the plane, we have

$$z = 2 - y = 2 - \sin t$$

So we can write parametric equations for C as

$$x = \cos t \quad y = \sin t \quad z = 2 - \sin t \quad 0 \leq t \leq 2\pi$$

The corresponding vector equation is

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + (2 - \sin t) \mathbf{k} \quad 0 \leq t \leq 2\pi$$

This equation is called a *parametrization* of the curve C . The arrows in Figure 6 indicate the direction in which C is traced as the parameter t increases.

Figure 7 shows the surfaces of Example 7 and their curve of intersection.

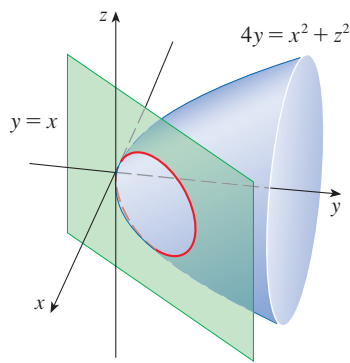


FIGURE 7

EXAMPLE 7 Find parametric equations for the curve of intersection of the paraboloid $4y = x^2 + z^2$ and the plane $y = x$.

SOLUTION Because any point on the curve C of intersection satisfies the equations of both surfaces, we can substitute $y = x$ into the equation of the paraboloid, giving $4x = x^2 + z^2$. Completing the square in x gives $(x - 2)^2 + z^2 = 4$, so C must be contained in the circular cylinder $(x - 2)^2 + z^2 = 4$, and the projection of C onto the xz -plane is the circle $(x - 2)^2 + z^2 = 4$, $y = 0$ [with center $(2, 0, 0)$ and radius 2]. From Example 10.1.4, we can write $x = 2 + 2 \cos t$, $z = 2 \sin t$, $0 \leq t \leq 2\pi$, and because $y = x$, parametric equations for C are

$$x = 2 + 2 \cos t \quad y = 2 + 2 \cos t \quad z = 2 \sin t \quad 0 \leq t \leq 2\pi$$

Using Technology to Draw Space Curves

Space curves are inherently more difficult to draw by hand than plane curves; for an accurate representation we need to use technology. For instance, Figure 8 shows a computer-generated graph of the curve with parametric equations

$$x = (4 + \sin 20t) \cos t \quad y = (4 + \sin 20t) \sin t \quad z = \cos 20t$$

It's called a **toroidal spiral** because it lies on a torus. Another interesting curve, the **trefoil knot**, with equations

$$x = (2 + \cos 1.5t) \cos t \quad y = (2 + \cos 1.5t) \sin t \quad z = \sin 1.5t$$

is graphed in Figure 9. It wouldn't be easy to plot either of these curves by hand.

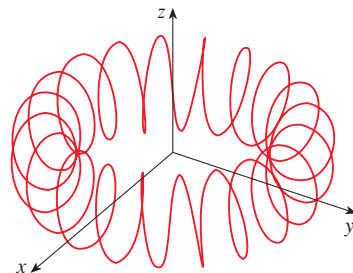


FIGURE 8
A toroidal spiral

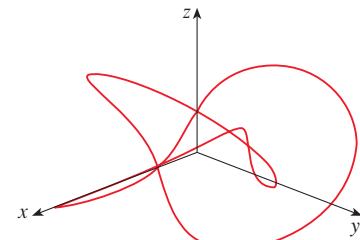


FIGURE 9
A trefoil knot

Even when a computer is used to draw a space curve, optical illusions make it difficult to get a good impression of what the curve really looks like. (This is especially true in Figure 9. See Exercise 60.) The next example shows how to cope with this problem.

EXAMPLE 8 Use a calculator or computer to draw the curve with vector equation $\mathbf{r}(t) = \langle t, t^2, t^3 \rangle$. This curve is called a **twisted cubic**.

SOLUTION We start by plotting the curve with parametric equations $x = t$, $y = t^2$, $z = t^3$ for $-2 \leq t \leq 2$. The result is shown in Figure 10(a), but it's hard to see the true nature of the curve from that graph alone. Some three-dimensional graphing software allows the user to enclose a curve or surface in a box instead of displaying the coordinate axes. When we look at the same curve in a box in Figure 10(b), we have a much clearer picture of the curve. We can see that it climbs from a lower corner of the box to the upper corner nearest us, and it twists as it climbs.

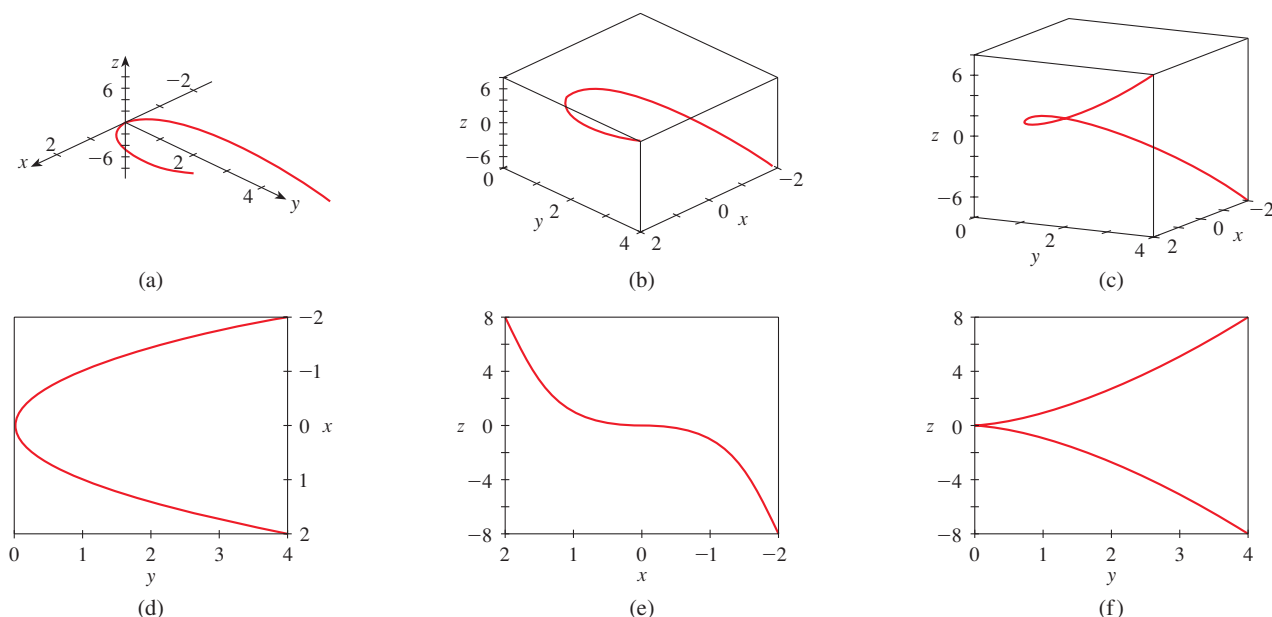


FIGURE 10 Views of the twisted cubic

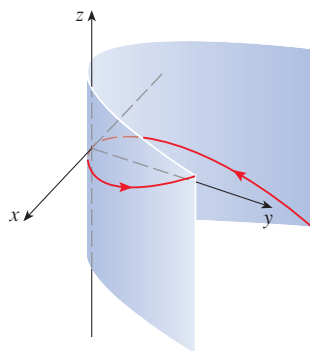


FIGURE 11

We get an even better idea of the curve when we view it from different vantage points. Part (c) shows the result of rotating the box to give another viewpoint. Parts (d), (e), and (f) show the views we get when we look directly at a face of the box. In particular, part (d) shows the view from directly above the box. It is the projection of the curve onto the xy -plane, namely, the parabola $y = x^2$. Part (e) shows the projection onto the xz -plane, the cubic curve $z = x^3$. It's now obvious why the given curve is called a twisted cubic. ■

Another method of visualizing a space curve is to draw it on a surface. For instance, the twisted cubic in Example 8 lies on the parabolic cylinder $y = x^2$. (Eliminate the parameter from the first two parametric equations, $x = t$ and $y = t^2$.) Figure 11 shows both the cylinder and the twisted cubic, and we see that the curve moves upward through the origin along the surface of the cylinder. We also used this method in Example 4 to visualize the helix lying on the circular cylinder (see Figure 2).

A third method for visualizing the twisted cubic is to realize that it also lies on the cylinder $z = x^3$. So it can be viewed as the curve of intersection of the cylinders $y = x^2$ and $z = x^3$. (See Figure 12.)

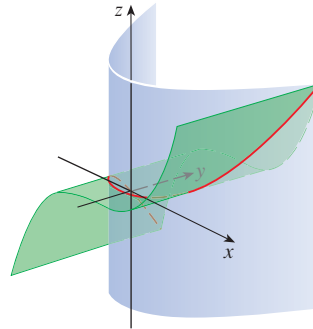


FIGURE 12

Some graphing software provides us with a clearer picture of a space curve by enclosing it in a tube. Such a plot enables us to see whether one part of a curve passes in front of or behind another part of the curve. For example, Figure 14 shows the curve of Figure 13(b) as rendered by the `tube-` plot command in Maple.

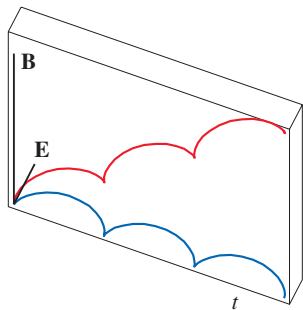
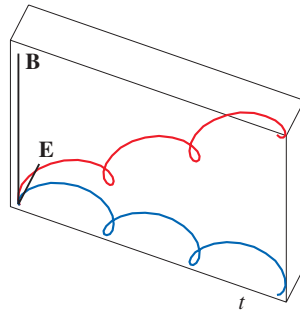
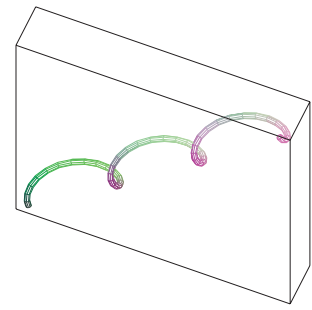
(a) $\mathbf{r}(t) = \langle t - \sin t, 1 - \cos t, t \rangle$ (b) $\mathbf{r}(t) = \langle t - \frac{3}{2} \sin t, 1 - \frac{3}{2} \cos t, t \rangle$ 

FIGURE 14

FIGURE 13

Motion of a charged particle in orthogonally oriented electric and magnetic fields

For further details concerning the physics involved and animations of the trajectories of the particles, see the following websites:

- www.physics.ucla.edu/plasma-exp/Beam/
- www.phy.ntnu.edu.tw/ntnujava/index.php?topic=36

13.1 Exercises

1–2 Find the domain of the vector function.

1. $\mathbf{r}(t) = \left\langle \ln(t+1), \frac{t}{\sqrt{9-t^2}}, 2^t \right\rangle$

2. $\mathbf{r}(t) = \cos t \mathbf{i} + \ln t \mathbf{j} + \frac{1}{t-2} \mathbf{k}$

3–6 Find the limit.

3. $\lim_{t \rightarrow 0} \left(e^{-3t} \mathbf{i} + \frac{t^2}{\sin^2 t} \mathbf{j} + \cos 2t \mathbf{k} \right)$

4. $\lim_{t \rightarrow 1} \left(\frac{t^2 - t}{t - 1} \mathbf{i} + \sqrt{t+8} \mathbf{j} + \frac{\sin \pi t}{\ln t} \mathbf{k} \right)$

$$5. \lim_{t \rightarrow \infty} \left\langle \frac{1+t^2}{1-t^2}, \tan^{-1} t, \frac{1-e^{-2t}}{t} \right\rangle$$

$$6. \lim_{t \rightarrow \infty} \left\langle te^{-t}, \frac{t^3+t}{2t^3-1}, t \sin \frac{1}{t} \right\rangle$$

7–16 Sketch the curve with the given vector equation. Indicate with an arrow the direction in which t increases.

$$7. \mathbf{r}(t) = \langle -\cos t, t \rangle \quad 8. \mathbf{r}(t) = \langle t^2 - 1, t \rangle$$

$$9. \mathbf{r}(t) = \langle 3 \sin t, 2 \cos t \rangle \quad 10. \mathbf{r}(t) = e^t \mathbf{i} + e^{-t} \mathbf{j}$$

$$11. \mathbf{r}(t) = \langle t, 2 - t, 2t \rangle$$

$$12. \mathbf{r}(t) = \langle \sin \pi t, t, \cos \pi t \rangle$$

$$13. \mathbf{r}(t) = \langle 3, t, 2 - t^2 \rangle$$

$$14. \mathbf{r}(t) = 2 \cos t \mathbf{i} + 2 \sin t \mathbf{j} + \mathbf{k}$$

$$15. \mathbf{r}(t) = t^2 \mathbf{i} + t^4 \mathbf{j} + t^6 \mathbf{k}$$

$$16. \mathbf{r}(t) = \cos t \mathbf{i} - \cos t \mathbf{j} + \sin t \mathbf{k}$$

17–18 Draw the projection of the curve onto the given plane.

$$17. \mathbf{r}(t) = \langle t^2, t^3, t^{-3} \rangle, \quad yz\text{-plane}$$

$$18. \mathbf{r}(t) = \langle t + 1, 3t + 1, \cos(t/2) \rangle, \quad xy\text{-plane}$$

19–20 Draw the projections of the curve onto the three coordinate planes. Use these projections to help sketch the curve.

$$19. \mathbf{r}(t) = \langle t, \sin t, 2 \cos t \rangle \quad 20. \mathbf{r}(t) = \langle t, t, t^2 \rangle$$

21–24 Find a vector equation and parametric equations for the line segment that joins P to Q .

$$21. P(-2, 1, 0), \quad Q(5, 2, -3)$$

$$22. P(0, 0, 0), \quad Q(-7, 4, 6)$$

$$23. P(3.5, -1.4, 2.1), \quad Q(1.8, 0.3, 2.1)$$

$$24. P(a, b, c), \quad Q(u, v, w)$$

25–30 Match the parametric equations with the graphs (labeled I–VI). Give reasons for your choices.

$$25. x = t \cos t, \quad y = t, \quad z = t \sin t, \quad t \geq 0$$

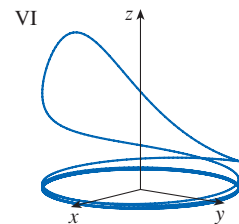
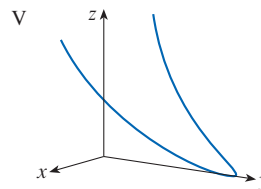
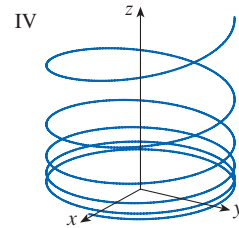
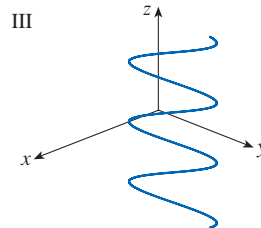
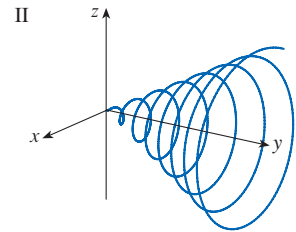
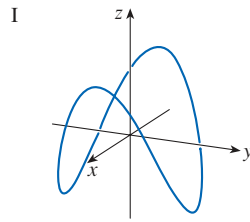
$$26. x = \cos t, \quad y = \sin t, \quad z = 1/(1+t^2)$$

$$27. x = t, \quad y = 1/(1+t^2), \quad z = t^2$$

$$28. x = \cos t, \quad y = \sin t, \quad z = \cos 2t$$

$$29. x = \cos 8t, \quad y = \sin 8t, \quad z = e^{0.8t}, \quad t \geq 0$$

$$30. x = \cos^2 t, \quad y = \sin^2 t, \quad z = t$$



31–34 Find an equation of the plane that contains the curve with the given vector equation.

$$31. \mathbf{r}(t) = \langle t, 4, t^2 \rangle$$

$$32. \mathbf{r}(t) = \langle t, t^2, t \rangle$$

$$33. \mathbf{r}(t) = \langle \sin t, \cos t, -\cos t \rangle$$

$$34. \mathbf{r}(t) = \langle 2t, \sin t, t + 1 \rangle$$

35. Show that the curve with parametric equations $x = t \cos t$, $y = t \sin t$, $z = t$ lies on the cone $z^2 = x^2 + y^2$, and use this fact to help sketch the curve.

36. Show that the curve with parametric equations $x = \sin t$, $y = \cos t$, $z = \sin^2 t$ is the curve of intersection of the surfaces $z = x^2$ and $x^2 + y^2 = 1$. Use this fact to help sketch the curve.

37. Find three different surfaces that contain the curve


$$\mathbf{r}(t) = 2t \mathbf{i} + e^t \mathbf{j} + e^{2t} \mathbf{k}$$

38. Find three different surfaces that contain the curve

$$\mathbf{r}(t) = t^2 \mathbf{i} + \ln t \mathbf{j} + (1/t) \mathbf{k}$$

39. At what points does the curve $\mathbf{r}(t) = t \mathbf{i} + (2t - t^2) \mathbf{k}$ intersect the paraboloid $z = x^2 + y^2$?

40. At what points does the helix $\mathbf{r}(t) = \langle \sin t, \cos t, t \rangle$ intersect the sphere $x^2 + y^2 + z^2 = 5$?

 **41–45** Graph the curve with the given vector equation. Make sure you choose a parameter domain and viewpoints that reveal the true nature of the curve.


41. $\mathbf{r}(t) = \langle \cos t \sin 2t, \sin t \sin 2t, \cos 2t \rangle$

42. $\mathbf{r}(t) = \langle te^t, e^{-t}, t \rangle$

43. $\mathbf{r}(t) = \langle \sin 3t \cos t, \frac{1}{4}t, \sin 3t \sin t \rangle$


44. $\mathbf{r}(t) = \langle \cos(8 \cos t) \sin t, \sin(8 \cos t) \sin t, \cos t \rangle$

45. $\mathbf{r}(t) = \langle \cos 2t, \cos 3t, \cos 4t \rangle$

 **46.** Graph the curve with parametric equations

$$x = \sin t \quad y = \sin 2t \quad z = \cos 4t$$

Explain its shape by graphing its projections onto the three coordinate planes.


 **47.** Graph the curve with parametric equations

$$x = (1 + \cos 16t) \cos t$$

$$y = (1 + \cos 16t) \sin t$$

$$z = 1 + \cos 16t$$

Explain the appearance of the graph by showing that it lies on a cone.

 **48.** Graph the curve with parametric equations

$$x = \sqrt{1 - 0.25 \cos^2 10t} \cos t$$

$$y = \sqrt{1 - 0.25 \cos^2 10t} \sin t$$

$$z = 0.5 \cos 10t$$

Explain the appearance of the graph by showing that it lies on a sphere.

49. Show that the curve with parametric equations $x = t^2$, $y = 1 - 3t$, $z = 1 + t^3$ passes through the points $(1, 4, 0)$ and $(9, -8, 28)$ but not through the point $(4, 7, -6)$.

50–54 Find a vector function that represents the curve of intersection of the two surfaces.


50. The cylinder $x^2 + y^2 = 4$ and the surface $z = xy$


51. The cone $z = \sqrt{x^2 + y^2}$ and the plane $z = 1 + y$

52. The paraboloid $z = 4x^2 + y^2$ and the parabolic cylinder $y = x^2$


53. The hyperbolic paraboloid $z = x^2 - y^2$ and the cylinder $x^2 + y^2 = 1$

54. The semiellipsoid $x^2 + y^2 + 4z^2 = 4$, $y \geq 0$, and the cylinder $x^2 + z^2 = 1$

 **55.** Try to sketch by hand the curve of intersection of the circular cylinder $x^2 + y^2 = 4$ and the parabolic cylinder $z = x^2$. Then find parametric equations for this curve and use these equations and a computer to graph the curve.

 **56.** Try to sketch by hand the curve of intersection of the parabolic cylinder $y = x^2$ and the top half of the ellipsoid $x^2 + 4y^2 + 4z^2 = 16$. Then find parametric equations for this curve and use these equations and a computer to graph the curve.

57–58 Intersection and Collision If two objects travel through space along two different curves, it's often important to know whether they will collide. (Will a missile hit its moving target? Will two aircraft collide?) Their paths might intersect, but we need to know whether the objects are in the same position *at the same time*. (See Exercises 10.1.55–57.)

 **57.** The trajectories of two particles are given by the vector functions

$$\mathbf{r}_1(t) = \langle t^2, 7t - 12, t^2 \rangle \quad \mathbf{r}_2(t) = \langle 4t - 3, t^2, 5t - 6 \rangle$$

for $t \geq 0$. Do the particles collide?

58. Two particles travel along the space curves

$$\mathbf{r}_1(t) = \langle t, t^2, t^3 \rangle \quad \mathbf{r}_2(t) = \langle 1 + 2t, 1 + 6t, 1 + 14t \rangle$$

Do the particles collide? Do their paths intersect?

 **59.** (a) Graph the curve with parametric equations

$$x = \frac{27}{26} \sin 8t - \frac{8}{39} \sin 18t$$

$$y = -\frac{27}{26} \cos 8t + \frac{8}{39} \cos 18t$$

$$z = \frac{144}{65} \sin 5t$$

(b) Show that the curve lies on the hyperboloid of one sheet $144x^2 + 144y^2 - 25z^2 = 100$.

60. Trefoil Knot The view of the trefoil knot shown in Figure 9 is accurate, but it doesn't reveal the whole story. Use the parametric equations

$$x = (2 + \cos 1.5t) \cos t$$

$$y = (2 + \cos 1.5t) \sin t$$

$$z = \sin 1.5t$$

to sketch the curve by hand as viewed from above, with gaps indicating where the curve passes over itself. Start by showing that the projection of the curve onto the xy -plane has polar coordinates $r = 2 + \cos 1.5t$ and $\theta = t$, so r varies between 1 and 3. Then show that z has maximum and minimum values when the projection is halfway between $r = 1$ and $r = 3$.



When you have finished your sketch, use a computer to draw the curve with viewpoint directly above and compare with your sketch. Then plot the curve from several other viewpoints. You can get a better impression of the curve if you plot a tube with radius 0.2 around the curve. (Use the `tubeplot` command in Maple or the `tubecurve` or `Tube` command in Mathematica.)

61. Properties of Limits Suppose \mathbf{u} and \mathbf{v} are vector functions that possess limits as $t \rightarrow a$ and let c be a constant. Prove the following properties of limits.

$$(a) \lim_{t \rightarrow a} [\mathbf{u}(t) + \mathbf{v}(t)] = \lim_{t \rightarrow a} \mathbf{u}(t) + \lim_{t \rightarrow a} \mathbf{v}(t)$$

$$(b) \lim_{t \rightarrow a} c\mathbf{u}(t) = c \lim_{t \rightarrow a} \mathbf{u}(t)$$

$$(c) \lim_{t \rightarrow a} [\mathbf{u}(t) \cdot \mathbf{v}(t)] = \lim_{t \rightarrow a} \mathbf{u}(t) \cdot \lim_{t \rightarrow a} \mathbf{v}(t)$$

$$(d) \lim_{t \rightarrow a} [\mathbf{u}(t) \times \mathbf{v}(t)] = \lim_{t \rightarrow a} \mathbf{u}(t) \times \lim_{t \rightarrow a} \mathbf{v}(t)$$

62. Show that $\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{b}$ if and only if for every $\varepsilon > 0$ there is a number $\delta > 0$ such that

$$\text{if } 0 < |t - a| < \delta \quad \text{then} \quad |\mathbf{r}(t) - \mathbf{b}| < \varepsilon$$

13.2 Derivatives and Integrals of Vector Functions

Later in this chapter we are going to use vector functions to describe the motion of planets and other objects through space. Here we prepare the way by developing the calculus of vector functions.

Derivatives

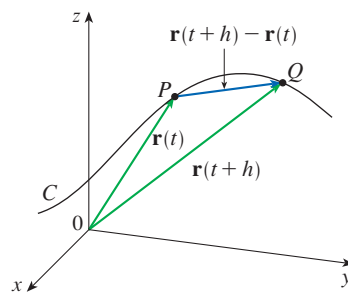
The derivative \mathbf{r}' of a vector function \mathbf{r} is defined in much the same way as for real-valued functions:

1

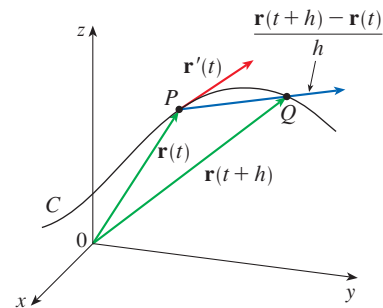
$$\frac{d\mathbf{r}}{dt} = \mathbf{r}'(t) = \lim_{h \rightarrow 0} \frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h}$$

if this limit exists. The geometric significance of this definition is shown in Figure 1. If the points P and Q have position vectors $\mathbf{r}(t)$ and $\mathbf{r}(t+h)$, then \overrightarrow{PQ} represents the vector $\mathbf{r}(t+h) - \mathbf{r}(t)$, which can therefore be regarded as a secant vector. If $h > 0$, the scalar multiple $(1/h)(\mathbf{r}(t+h) - \mathbf{r}(t))$ has the same direction as $\mathbf{r}(t+h) - \mathbf{r}(t)$. As $h \rightarrow 0$, it appears that this vector approaches a vector that lies on the tangent line. For this reason, the vector $\mathbf{r}'(t)$ is called the **tangent vector** to the curve defined by \mathbf{r} at the point P , provided that $\mathbf{r}'(t)$ exists and $\mathbf{r}'(t) \neq \mathbf{0}$. The **tangent line** to C at P is defined to be the line through P parallel to the tangent vector $\mathbf{r}'(t)$.

Notice that when $0 < h < 1$, multiplying the secant vector by $1/h$ stretches the vector, as shown in Figure 1(b).



(a) The secant vector \overrightarrow{PQ}



(b) The tangent vector $\mathbf{r}'(t)$

FIGURE 1

The following theorem gives us a convenient method for computing the derivative of a vector function \mathbf{r} : just differentiate each component of \mathbf{r} .

2 Theorem If $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$, where f , g , and h are differentiable functions, then

$$\mathbf{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle = f'(t)\mathbf{i} + g'(t)\mathbf{j} + h'(t)\mathbf{k}$$

PROOF

$$\begin{aligned}
\mathbf{r}'(t) &= \lim_{\Delta t \rightarrow 0} \frac{1}{\Delta t} [\mathbf{r}(t + \Delta t) - \mathbf{r}(t)] \\
&= \lim_{\Delta t \rightarrow 0} \frac{1}{\Delta t} [\langle f(t + \Delta t), g(t + \Delta t), h(t + \Delta t) \rangle - \langle f(t), g(t), h(t) \rangle] \\
&= \lim_{\Delta t \rightarrow 0} \left\langle \frac{f(t + \Delta t) - f(t)}{\Delta t}, \frac{g(t + \Delta t) - g(t)}{\Delta t}, \frac{h(t + \Delta t) - h(t)}{\Delta t} \right\rangle \\
&= \left\langle \lim_{\Delta t \rightarrow 0} \frac{f(t + \Delta t) - f(t)}{\Delta t}, \lim_{\Delta t \rightarrow 0} \frac{g(t + \Delta t) - g(t)}{\Delta t}, \lim_{\Delta t \rightarrow 0} \frac{h(t + \Delta t) - h(t)}{\Delta t} \right\rangle \\
&= \langle f'(t), g'(t), h'(t) \rangle
\end{aligned}$$

A unit vector that has the same direction as the tangent vector is called the **unit tangent vector** \mathbf{T} and is defined by

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}$$

EXAMPLE 1

- (a) Find the derivative of $\mathbf{r}(t) = (1 + t^3)\mathbf{i} + te^{-t}\mathbf{j} + \sin 2t\mathbf{k}$.
 (b) Find the unit tangent vector at the point where $t = 0$.

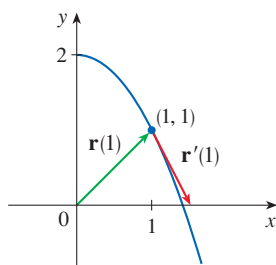
SOLUTION

- (a) According to Theorem 2, we differentiate each component of \mathbf{r} :

$$\mathbf{r}'(t) = 3t^2\mathbf{i} + (1 - t)e^{-t}\mathbf{j} + 2\cos 2t\mathbf{k}$$

- (b) Since $\mathbf{r}(0) = \mathbf{i}$ and $\mathbf{r}'(0) = \mathbf{j} + 2\mathbf{k}$, the unit tangent vector at the point $(1, 0, 0)$ is

$$\mathbf{T}(0) = \frac{\mathbf{r}'(0)}{|\mathbf{r}'(0)|} = \frac{\mathbf{j} + 2\mathbf{k}}{\sqrt{1 + 4}} = \frac{1}{\sqrt{5}}\mathbf{j} + \frac{2}{\sqrt{5}}\mathbf{k}$$

**FIGURE 2**

Notice from Figure 2 that the tangent vector points in the direction of increasing t . (See Exercise 60.)

EXAMPLE 2 For the curve $\mathbf{r}(t) = \sqrt{t}\mathbf{i} + (2 - t)\mathbf{j}$, find $\mathbf{r}'(t)$ and sketch the position vector $\mathbf{r}(1)$ and the tangent vector $\mathbf{r}'(1)$.

SOLUTION We have

$$\mathbf{r}'(t) = \frac{1}{2\sqrt{t}}\mathbf{i} - \mathbf{j} \quad \text{and} \quad \mathbf{r}'(1) = \frac{1}{2}\mathbf{i} - \mathbf{j}$$

The curve is a plane curve and elimination of the parameter from the equations $x = \sqrt{t}$, $y = 2 - t$ gives $y = 2 - x^2$, $x \geq 0$. In Figure 2 we draw the position vector $\mathbf{r}(1) = \mathbf{i} + \mathbf{j}$ starting at the origin and the tangent vector $\mathbf{r}'(1)$ starting at the corresponding point $(1, 1)$.

EXAMPLE 3 Find parametric equations for the tangent line to the helix with parametric equations

$$x = 2 \cos t \quad y = \sin t \quad z = t$$

at the point $(0, 1, \pi/2)$.

SOLUTION The vector equation of the helix is $\mathbf{r}(t) = \langle 2 \cos t, \sin t, t \rangle$, so

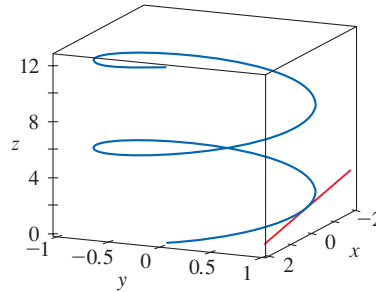
$$\mathbf{r}'(t) = \langle -2 \sin t, \cos t, 1 \rangle$$

The parameter value corresponding to the point $(0, 1, \pi/2)$ is $t = \pi/2$, so the tangent vector there is $\mathbf{r}'(\pi/2) = \langle -2, 0, 1 \rangle$. The tangent line is the line through $(0, 1, \pi/2)$ parallel to the vector $\langle -2, 0, 1 \rangle$, so by Equations 12.5.2 its parametric equations are

$$x = -2t \quad y = 1 \quad z = \frac{\pi}{2} + t$$

The helix and the tangent line in Example 3 are shown in Figure 3.

FIGURE 3



In Section 13.4 we will see how $\mathbf{r}'(t)$ and $\mathbf{r}''(t)$ can be interpreted as the velocity and acceleration vectors of a particle moving through space with position vector $\mathbf{r}(t)$ at time t .

Just as for real-valued functions, the **second derivative** of a vector function \mathbf{r} is the derivative of \mathbf{r}' , that is, $\mathbf{r}'' = (\mathbf{r}')'$. For instance, the second derivative of the function in Example 3 is

$$\mathbf{r}''(t) = \langle -2 \cos t, -\sin t, 0 \rangle$$

■ Differentiation Rules

The next theorem shows that the differentiation formulas for real-valued functions have their counterparts for vector-valued functions.

3 Theorem Suppose \mathbf{u} and \mathbf{v} are differentiable vector functions, c is a scalar, and f is a real-valued function. Then

1. $\frac{d}{dt} [\mathbf{u}(t) + \mathbf{v}(t)] = \mathbf{u}'(t) + \mathbf{v}'(t)$
2. $\frac{d}{dt} [c\mathbf{u}(t)] = c\mathbf{u}'(t)$
3. $\frac{d}{dt} [f(t)\mathbf{u}(t)] = f'(t)\mathbf{u}(t) + f(t)\mathbf{u}'(t)$
4. $\frac{d}{dt} [\mathbf{u}(t) \cdot \mathbf{v}(t)] = \mathbf{u}'(t) \cdot \mathbf{v}(t) + \mathbf{u}(t) \cdot \mathbf{v}'(t)$
5. $\frac{d}{dt} [\mathbf{u}(t) \times \mathbf{v}(t)] = \mathbf{u}'(t) \times \mathbf{v}(t) + \mathbf{u}(t) \times \mathbf{v}'(t)$
6. $\frac{d}{dt} [\mathbf{u}(f(t))] = f'(t)\mathbf{u}'(f(t))$ (Chain Rule)

This theorem can be proved either directly from Definition 1 or by using Theorem 2 and the corresponding differentiation formulas for real-valued functions. The proof of Formula 4 follows; the remaining formulas are left as exercises.

PROOF OF FORMULA 4 Let

$$\mathbf{u}(t) = \langle f_1(t), f_2(t), f_3(t) \rangle \quad \mathbf{v}(t) = \langle g_1(t), g_2(t), g_3(t) \rangle$$

Then
$$\mathbf{u}(t) \cdot \mathbf{v}(t) = f_1(t)g_1(t) + f_2(t)g_2(t) + f_3(t)g_3(t) = \sum_{i=1}^3 f_i(t)g_i(t)$$

so the ordinary Product Rule gives

$$\begin{aligned} \frac{d}{dt} [\mathbf{u}(t) \cdot \mathbf{v}(t)] &= \frac{d}{dt} \sum_{i=1}^3 f_i(t)g_i(t) = \sum_{i=1}^3 \frac{d}{dt} [f_i(t)g_i(t)] \\ &= \sum_{i=1}^3 [f_i'(t)g_i(t) + f_i(t)g_i'(t)] \\ &= \sum_{i=1}^3 f_i'(t)g_i(t) + \sum_{i=1}^3 f_i(t)g_i'(t) \\ &= \mathbf{u}'(t) \cdot \mathbf{v}(t) + \mathbf{u}(t) \cdot \mathbf{v}'(t) \end{aligned}$$

We use Formula 4 to prove the following theorem.

4 Theorem If $|\mathbf{r}(t)| = c$ (a constant), then $\mathbf{r}'(t)$ is orthogonal to $\mathbf{r}(t)$ for all t .

PROOF Since

$$\mathbf{r}(t) \cdot \mathbf{r}(t) = |\mathbf{r}(t)|^2 = c^2$$

and c^2 is a constant, Formula 4 of Theorem 3 gives

$$0 = \frac{d}{dt} [\mathbf{r}(t) \cdot \mathbf{r}(t)] = \mathbf{r}'(t) \cdot \mathbf{r}(t) + \mathbf{r}(t) \cdot \mathbf{r}'(t) = 2\mathbf{r}'(t) \cdot \mathbf{r}(t)$$

Thus $\mathbf{r}'(t) \cdot \mathbf{r}(t) = 0$, which says that $\mathbf{r}'(t)$ is orthogonal to $\mathbf{r}(t)$.

Geometrically, Theorem 4 says that if a curve lies on a sphere with center the origin, then the tangent vector $\mathbf{r}'(t)$ is always perpendicular to the position vector $\mathbf{r}(t)$. (See Figure 4.)

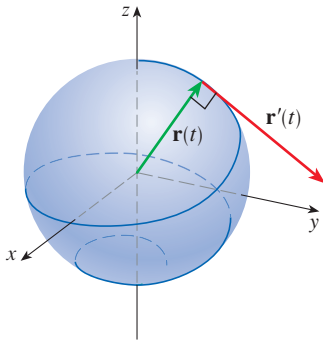


FIGURE 4

Integrals

The **definite integral** of a continuous vector function $\mathbf{r}(t)$ can be defined in much the same way as for real-valued functions except that the integral is a vector. But then we can express the integral of \mathbf{r} in terms of the integrals of its component functions f , g , and h as follows. (We use the notation of Chapter 5.)

$$\begin{aligned} \int_a^b \mathbf{r}(t) dt &= \lim_{n \rightarrow \infty} \sum_{i=1}^n \mathbf{r}(t_i^*) \Delta t \\ &= \lim_{n \rightarrow \infty} \left[\left(\sum_{i=1}^n f(t_i^*) \Delta t \right) \mathbf{i} + \left(\sum_{i=1}^n g(t_i^*) \Delta t \right) \mathbf{j} + \left(\sum_{i=1}^n h(t_i^*) \Delta t \right) \mathbf{k} \right] \end{aligned}$$

and so

$$\int_a^b \mathbf{r}(t) dt = \left(\int_a^b f(t) dt \right) \mathbf{i} + \left(\int_a^b g(t) dt \right) \mathbf{j} + \left(\int_a^b h(t) dt \right) \mathbf{k}$$

This means that we can evaluate an integral of a vector function by integrating each component function.

We can extend the Fundamental Theorem of Calculus to continuous vector functions as follows:

$$\int_a^b \mathbf{r}(t) \, dt = \mathbf{R}(t) \Big|_a^b = \mathbf{R}(b) - \mathbf{R}(a)$$

where \mathbf{R} is an antiderivative of \mathbf{r} , that is, $\mathbf{R}'(t) = \mathbf{r}(t)$. We use the notation $\int \mathbf{r}(t) \, dt$ for indefinite integrals (antiderivatives).

EXAMPLE 4 If $\mathbf{r}(t) = 2 \cos t \mathbf{i} + \sin t \mathbf{j} + 2t \mathbf{k}$, then

$$\begin{aligned} \int \mathbf{r}(t) \, dt &= \left(\int 2 \cos t \, dt \right) \mathbf{i} + \left(\int \sin t \, dt \right) \mathbf{j} + \left(\int 2t \, dt \right) \mathbf{k} \\ &= 2 \sin t \mathbf{i} - \cos t \mathbf{j} + t^2 \mathbf{k} + \mathbf{C} \end{aligned}$$

where \mathbf{C} is a vector constant of integration, and

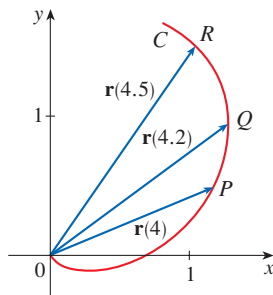
$$\int_0^{\pi/2} \mathbf{r}(t) \, dt = \left[2 \sin t \mathbf{i} - \cos t \mathbf{j} + t^2 \mathbf{k} \right]_0^{\pi/2} = 2 \mathbf{i} + \mathbf{j} + \frac{\pi^2}{4} \mathbf{k}$$

13.2 Exercises

1. The figure shows a curve C given by a vector function $\mathbf{r}(t)$.
- Draw the vectors $\mathbf{r}(4.5) - \mathbf{r}(4)$ and $\mathbf{r}(4.2) - \mathbf{r}(4)$.
 - Draw the vectors

$$\frac{\mathbf{r}(4.5) - \mathbf{r}(4)}{0.5} \quad \text{and} \quad \frac{\mathbf{r}(4.2) - \mathbf{r}(4)}{0.2}$$

- Write expressions for $\mathbf{r}'(4)$ and the unit tangent vector $\mathbf{T}(4)$.
- Draw the vector $\mathbf{T}(4)$.



2. (a) Make a large sketch of the curve described by the vector function $\mathbf{r}(t) = \langle t^2, t \rangle$, $0 \leq t \leq 2$, and draw the vectors $\mathbf{r}(1)$, $\mathbf{r}(1.1)$, and $\mathbf{r}(1.1) - \mathbf{r}(1)$.
- (b) Draw the vector $\mathbf{r}'(1)$ starting at $(1, 1)$, and compare it with the vector

$$\frac{\mathbf{r}(1.1) - \mathbf{r}(1)}{0.1}$$

Explain why these vectors are so close to each other in length and direction.

3–8

- Sketch the plane curve with the given vector equation.
- Find $\mathbf{r}'(t)$.
- Sketch the position vector $\mathbf{r}(t)$ and the tangent vector $\mathbf{r}'(t)$ for the given value of t .

3. $\mathbf{r}(t) = \langle t - 2, t^2 + 1 \rangle$, $t = -1$

4. $\mathbf{r}(t) = \langle t^2, t^3 \rangle$, $t = 1$

5. $\mathbf{r}(t) = e^{2t} \mathbf{i} + e^t \mathbf{j}$, $t = 0$

6. $\mathbf{r}(t) = e^t \mathbf{i} + 2t \mathbf{j}$, $t = 0$

7. $\mathbf{r}(t) = 4 \sin t \mathbf{i} - 2 \cos t \mathbf{j}$, $t = 3\pi/4$

8. $\mathbf{r}(t) = (\cos t + 1) \mathbf{i} + (\sin t - 1) \mathbf{j}$, $t = -\pi/3$

9–16 Find the derivative of the vector function.

9. $\mathbf{r}(t) = \langle \sqrt{t-2}, 3, 1/t^2 \rangle$

10. $\mathbf{r}(t) = \langle e^{-t}, t - t^3, \ln t \rangle$

11. $\mathbf{r}(t) = t^2 \mathbf{i} + \cos(t^2) \mathbf{j} + \sin^2 t \mathbf{k}$

12. $\mathbf{r}(t) = \frac{1}{1+t} \mathbf{i} + \frac{t}{1+t} \mathbf{j} + \frac{t^2}{1+t} \mathbf{k}$

13. $\mathbf{r}(t) = t \sin t \mathbf{i} + e^t \cos t \mathbf{j} + \sin t \cos t \mathbf{k}$

14. $\mathbf{r}(t) = \sin^2 at \mathbf{i} + te^{bt} \mathbf{j} + \cos^2 ct \mathbf{k}$

15. $\mathbf{r}(t) = \mathbf{a} + t \mathbf{b} + t^2 \mathbf{c}$

16. $\mathbf{r}(t) = t \mathbf{a} \times (\mathbf{b} + t \mathbf{c})$

17–20 Find the unit tangent vector $\mathbf{T}(t)$ at the point with the given value of the parameter t .

17. $\mathbf{r}(t) = \langle t^2 - 2t, 1 + 3t, \frac{1}{3}t^3 + \frac{1}{2}t^2 \rangle, \quad t = 2$

18. $\mathbf{r}(t) = \langle \tan^{-1}t, 2e^{2t}, 8te^t \rangle, \quad t = 0$

19. $\mathbf{r}(t) = \cos t \mathbf{i} + 3t \mathbf{j} + 2 \sin 2t \mathbf{k}, \quad t = 0$

20. $\mathbf{r}(t) = \sin^2 t \mathbf{i} + \cos^2 t \mathbf{j} + \tan^2 t \mathbf{k}, \quad t = \pi/4$

21–22 Find the unit tangent vector $\mathbf{T}(t)$ at the given point on the curve.

21. $\mathbf{r}(t) = \langle t^3 + 1, 3t - 5, 4/t \rangle, \quad (2, -2, 4)$

22. $\mathbf{r}(t) = \sin t \mathbf{i} + 5t \mathbf{j} + \cos t \mathbf{k}, \quad (0, 0, 1)$

23. If $\mathbf{r}(t) = \langle t^4, t, t^2 \rangle$, find $\mathbf{r}'(t)$, $\mathbf{T}(1)$, $\mathbf{r}''(t)$, and $\mathbf{r}'(t) \times \mathbf{r}''(t)$.

24. If $\mathbf{r}(t) = \langle e^{2t}, e^{-3t}, t \rangle$, find $\mathbf{r}'(0)$, $\mathbf{T}(0)$, $\mathbf{r}''(0)$, and $\mathbf{r}'(0) \times \mathbf{r}''(0)$.

25–28 Find parametric equations for the tangent line to the curve with the given parametric equations at the specified point.

25. $x = t^2 + 1, \quad y = 4\sqrt{t}, \quad z = e^{t^2-t}; \quad (2, 4, 1)$


26. $x = \ln(t + 1), \quad y = t \cos 2t, \quad z = 2^t; \quad (0, 0, 1)$

27. $x = e^{-t} \cos t, \quad y = e^{-t} \sin t, \quad z = e^{-t}; \quad (1, 0, 1)$

28. $x = \sqrt{t^2 + 3}, \quad y = \ln(t^2 + 3), \quad z = t; \quad (2, \ln 4, 1)$

29. Find a vector equation for the tangent line to the curve of intersection of the cylinders $x^2 + y^2 = 25$ and $y^2 + z^2 = 20$ at the point $(3, 4, 2)$.

30. Find the point on the curve $\mathbf{r}(t) = \langle 2 \cos t, 2 \sin t, e^t \rangle$, $0 \leq t \leq \pi$, where the tangent line is parallel to the plane $\sqrt{3}x + y = 1$.


 **31–33** Find parametric equations for the tangent line to the curve with the given parametric equations at the specified point. Illustrate by graphing both the curve and the tangent line on a common screen.

31. $x = t, \quad y = e^{-t}, \quad z = 2t - t^2; \quad (0, 1, 0)$

32. $x = 2 \cos t, \quad y = 2 \sin t, \quad z = 4 \cos 2t; \quad (\sqrt{3}, 1, 2)$

33. $x = t \cos t, \quad y = t, \quad z = t \sin t; \quad (-\pi, \pi, 0)$

34. (a) Find the point of intersection of the tangent lines to the curve $\mathbf{r}(t) = \langle \sin \pi t, 2 \sin \pi t, \cos \pi t \rangle$ at the points where $t = 0$ and $t = 0.5$.

 (b) Illustrate by graphing the curve and both tangent lines.

35. The curves $\mathbf{r}_1(t) = \langle t, t^2, t^3 \rangle$ and $\mathbf{r}_2(t) = \langle \sin t, \sin 2t, t \rangle$ intersect at the origin. Find their angle of intersection correct to the nearest degree.

36. At what point do the curves $\mathbf{r}_1(t) = \langle t, 1 - t, 3 + t^2 \rangle$ and $\mathbf{r}_2(s) = \langle 3 - s, s - 2, s^2 \rangle$ intersect? Find their angle of intersection correct to the nearest degree.

37–42 Evaluate the integral.

37. $\int_0^2 (t \mathbf{i} - t^3 \mathbf{j} + 3t^5 \mathbf{k}) dt$

38. $\int_1^4 (2t^{3/2} \mathbf{i} + (t + 1)\sqrt{t} \mathbf{k}) dt$

39. $\int_0^1 \left(\frac{1}{t+1} \mathbf{i} + \frac{1}{t^2+1} \mathbf{j} + \frac{t}{t^2+1} \mathbf{k} \right) dt$

40. $\int_0^{\pi/4} (\sec t \tan t \mathbf{i} + t \cos 2t \mathbf{j} + \sin^2 2t \cos 2t \mathbf{k}) dt$

41. $\int \left(\frac{1}{1+t^2} \mathbf{i} + te^{t^2} \mathbf{j} + \sqrt{t} \mathbf{k} \right) dt$

42. $\int \left(t \cos t^2 \mathbf{i} + \frac{1}{t} \mathbf{j} + \sec^2 t \mathbf{k} \right) dt$

43. Find $\mathbf{r}(t)$ if $\mathbf{r}'(t) = 2t \mathbf{i} + 3t^2 \mathbf{j} + \sqrt{t} \mathbf{k}$ and $\mathbf{r}(1) = \mathbf{i} + \mathbf{j}$.

44. Find $\mathbf{r}(t)$ if $\mathbf{r}'(t) = t \mathbf{i} + e^t \mathbf{j} + te^t \mathbf{k}$ and $\mathbf{r}(0) = \mathbf{i} + \mathbf{j} + \mathbf{k}$.

45. Prove Formula 1 of Theorem 3.

46. Prove Formula 3 of Theorem 3.

47. Prove Formula 5 of Theorem 3.

48. Prove Formula 6 of Theorem 3.

49. If $\mathbf{u}(t) = \langle \sin t, \cos t, t \rangle$ and $\mathbf{v}(t) = \langle t, \cos t, \sin t \rangle$, use Formula 4 of Theorem 3 to find

$$\frac{d}{dt} [\mathbf{u}(t) \cdot \mathbf{v}(t)]$$

50. If \mathbf{u} and \mathbf{v} are the vector functions in Exercise 49, use Formula 5 of Theorem 3 to find

$$\frac{d}{dt} [\mathbf{u}(t) \times \mathbf{v}(t)]$$

51. Find $f'(2)$, where $f(t) = \mathbf{u}(t) \cdot \mathbf{v}(t)$, $\mathbf{u}(2) = \langle 1, 2, -1 \rangle$, $\mathbf{u}'(2) = \langle 3, 0, 4 \rangle$, and $\mathbf{v}(t) = \langle t, t^2, t^3 \rangle$.

52. If $\mathbf{r}(t) = \mathbf{u}(t) \times \mathbf{v}(t)$, where \mathbf{u} and \mathbf{v} are the vector functions in Exercise 51, find $\mathbf{r}'(2)$.

53. If $\mathbf{r}(t) = \mathbf{a} \cos \omega t + \mathbf{b} \sin \omega t$, where \mathbf{a} and \mathbf{b} are constant vectors, show that $\mathbf{r}(t) \times \mathbf{r}'(t) = \omega \mathbf{a} \times \mathbf{b}$.

54. If \mathbf{r} is the vector function in Exercise 53, show that $\mathbf{r}''(t) + \omega^2 \mathbf{r}(t) = \mathbf{0}$.

55. Show that if \mathbf{r} is a vector function such that \mathbf{r}'' exists, then

$$\frac{d}{dt} [\mathbf{r}(t) \times \mathbf{r}'(t)] = \mathbf{r}(t) \times \mathbf{r}''(t)$$

56. Find an expression for $\frac{d}{dt} [\mathbf{u}(t) \cdot (\mathbf{v}(t) \times \mathbf{w}(t))]$.

57. If $\mathbf{r}(t) \neq \mathbf{0}$, show that $\frac{d}{dt} |\mathbf{r}(t)| = \frac{1}{|\mathbf{r}(t)|} \mathbf{r}(t) \cdot \mathbf{r}'(t)$.

[Hint: $|\mathbf{r}(t)|^2 = \mathbf{r}(t) \cdot \mathbf{r}(t)$]

58. Prove the converse of Theorem 4: if a curve has the property that the position vector $\mathbf{r}(t)$ is always orthogonal to the

tangent vector $\mathbf{r}'(t)$, then $|\mathbf{r}(t)|$ is constant and thus the curve lies on a sphere with center the origin.

59. If $\mathbf{u}(t) = \mathbf{r}(t) \cdot [\mathbf{r}'(t) \times \mathbf{r}''(t)]$, show that

$$\mathbf{u}'(t) = \mathbf{r}(t) \cdot [\mathbf{r}'(t) \times \mathbf{r}'''(t)]$$

60. Show that the tangent vector to a curve defined by a vector function $\mathbf{r}(t)$ points in the direction of increasing t .

[Hint: Refer to Figure 1 and consider the cases $h > 0$ and $h < 0$ separately.]



13.3 Arc Length and Curvature

Arc Length

In Section 10.2 we defined the length of a plane curve with parametric equations $x = f(t)$, $y = g(t)$, $a \leq t \leq b$, as the limit of lengths of approximating polygonal paths and, for the case where f' and g' are continuous, we arrived at the formula

$$\boxed{1} \quad L = \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2} dt = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

The length of a space curve is defined in exactly the same way (see Figure 1). Suppose that the curve has the vector equation $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$, $a \leq t \leq b$, or, equivalently, the parametric equations $x = f(t)$, $y = g(t)$, $z = h(t)$, where f' , g' , and h' are continuous. If the curve is traversed exactly once as t increases from a to b , then it can be shown that its length is

$$\boxed{2} \quad \begin{aligned} L &= \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2 + [h'(t)]^2} dt \\ &= \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt \end{aligned}$$

Notice that both of the arc length formulas (1) and (2) can be put into the more compact form

$$\boxed{3} \quad L = \int_a^b |\mathbf{r}'(t)| dt$$

In Section 13.4 we will see that if $\mathbf{r}(t)$ is the position vector of a moving object at time t , then $\mathbf{r}'(t)$ is the velocity vector and $|\mathbf{r}'(t)|$ is the speed. Thus Equation 3 says that to compute distance traveled, we integrate speed.

because, for plane curves $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$,

$$|\mathbf{r}'(t)| = |f'(t)\mathbf{i} + g'(t)\mathbf{j}| = \sqrt{[f'(t)]^2 + [g'(t)]^2}$$

and for space curves $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$,

$$|\mathbf{r}'(t)| = |f'(t)\mathbf{i} + g'(t)\mathbf{j} + h'(t)\mathbf{k}| = \sqrt{[f'(t)]^2 + [g'(t)]^2 + [h'(t)]^2}$$

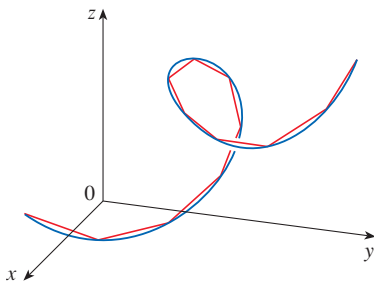


FIGURE 1

The length of a space curve is the limit of lengths of approximating polygonal paths.

Figure 2 shows the arc of the helix whose length is computed in Example 1.

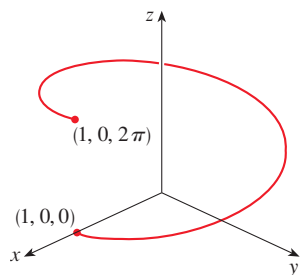


FIGURE 2

EXAMPLE 1 Find the length of the arc of the circular helix with vector equation $\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$ from the point $(1, 0, 0)$ to the point $(1, 0, 2\pi)$.

SOLUTION Since $\mathbf{r}'(t) = -\sin t \mathbf{i} + \cos t \mathbf{j} + \mathbf{k}$, we have

$$|\mathbf{r}'(t)| = \sqrt{(-\sin t)^2 + \cos^2 t + 1} = \sqrt{2}$$

The arc from $(1, 0, 0)$ to $(1, 0, 2\pi)$ is described by the parameter interval $0 \leq t \leq 2\pi$ and so, from Formula 3, we have

$$L = \int_0^{2\pi} |\mathbf{r}'(t)| dt = \int_0^{2\pi} \sqrt{2} dt = 2\sqrt{2}\pi$$

A single curve C can be represented by more than one vector function. For instance, the twisted cubic

$$\mathbf{r}_1(t) = \langle t, t^2, t^3 \rangle \quad 1 \leq t \leq 2$$

could also be represented by the function

$$\mathbf{r}_2(u) = \langle e^u, e^{2u}, e^{3u} \rangle \quad 0 \leq u \leq \ln 2$$

where the connection between the parameters t and u is given by $t = e^u$. We say that Equations 4 and 5 are **parametrizations** of the curve C . If we were to use Equation 3 to compute the length of C using Equations 4 and 5, we would get the same answer. This is because arc length is a geometric property of the curve and hence is independent of the parametrization that is used.

The Arc Length Function

Now we suppose that C is a curve given by a vector function

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k} \quad a \leq t \leq b$$

where \mathbf{r}' is continuous and C is traversed exactly once as t increases from a to b . We define its **arc length function** s by

$$s(t) = \int_a^t |\mathbf{r}'(u)| du = \int_a^t \sqrt{\left(\frac{dx}{du}\right)^2 + \left(\frac{dy}{du}\right)^2 + \left(\frac{dz}{du}\right)^2} du$$

(Compare to Equation 10.2.7.) Thus $s(t)$ is the length of the part of C between $\mathbf{r}(a)$ and $\mathbf{r}(t)$. (See Figure 3.) If we differentiate both sides of Equation 6 using Part 1 of the Fundamental Theorem of Calculus, we obtain

$$\frac{ds}{dt} = |\mathbf{r}'(t)|$$

It is often useful to **parametrize a curve with respect to arc length** because arc length arises naturally from the shape of the curve and does not depend on a particular coordinate system or a particular parametrization. If a curve $\mathbf{r}(t)$ is already given in terms of a parameter t and $s(t)$ is the arc length function given by Equation 6, then we may be able to solve for t as a function of s : $t = t(s)$. Then the curve can be reparametrized in terms of s by substituting for t : $\mathbf{r} = \mathbf{r}(t(s))$. Thus, if $s = 3$ for instance, $\mathbf{r}(t(3))$ is the position vector of the point 3 units of length along the curve from its starting point.

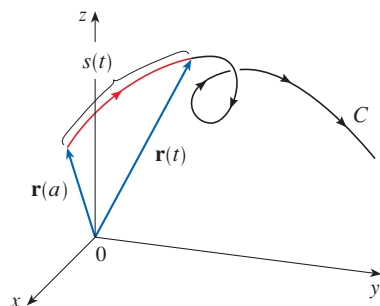


FIGURE 3

EXAMPLE 2 Reparametrize the helix $\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$ with respect to arc length measured from $(1, 0, 0)$ in the direction of increasing t .

SOLUTION The initial point $(1, 0, 0)$ corresponds to the parameter value $t = 0$. From Example 1 we have

$$\frac{ds}{dt} = |\mathbf{r}'(t)| = \sqrt{2}$$

and so
$$s = s(t) = \int_0^t |\mathbf{r}'(u)| du = \int_0^t \sqrt{2} du = \sqrt{2} t$$

Therefore $t = s/\sqrt{2}$ and the required reparametrization is obtained by substituting for t :

$$\mathbf{r}(t(s)) = \cos(s/\sqrt{2}) \mathbf{i} + \sin(s/\sqrt{2}) \mathbf{j} + (s/\sqrt{2}) \mathbf{k}$$

Curvature

A parametrization $\mathbf{r}(t)$ is called **smooth** on an interval I if \mathbf{r}' is continuous and $\mathbf{r}'(t) \neq \mathbf{0}$ on I . A curve is called **smooth** if it has a smooth parametrization. A smooth curve has no sharp corner or cusp; when the tangent vector turns, it does so continuously.

If C is a smooth curve defined by the vector function \mathbf{r} , recall that the unit tangent vector $\mathbf{T}(t)$ is given by

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}$$

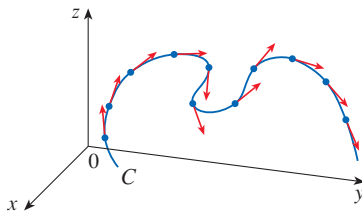


FIGURE 4
Unit tangent vectors at equally spaced points on C

and indicates the direction of the curve. From Figure 4 you can see that $\mathbf{T}(t)$ changes direction very slowly when C is fairly straight, but it changes direction more quickly when C bends or twists more sharply.

The curvature of C at a given point is a measure of how quickly the curve changes direction at that point. Specifically, we define it to be the magnitude of the rate of change of the unit tangent vector with respect to arc length. (We use arc length so that the definition of curvature will be independent of the parametrization.) Because the unit tangent vector has constant length, only changes in direction contribute to the rate of change of \mathbf{T} .

8 Definition The **curvature** of a curve is

$$\kappa = \left| \frac{d\mathbf{T}}{ds} \right|$$

where \mathbf{T} is the unit tangent vector.

The curvature is easier to compute if it is expressed in terms of the parameter t instead of s , so we use the Chain Rule (Theorem 13.2.3, Formula 6) to write

$$\frac{d\mathbf{T}}{dt} = \frac{d\mathbf{T}}{ds} \frac{ds}{dt} \implies \kappa = \left| \frac{d\mathbf{T}}{ds} \right| = \left| \frac{d\mathbf{T}/dt}{ds/dt} \right|$$

But $ds/dt = |\mathbf{r}'(t)|$ from Equation 7, so

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$$\kappa(t) = \frac{|\mathbf{T}'(t)|}{|\mathbf{r}'(t)|}$$

EXAMPLE 3 Show that the curvature of a circle of radius a is $1/a$.

SOLUTION We can take the circle to have center the origin, and then a parametrization is

$$\mathbf{r}(t) = a \cos t \mathbf{i} + a \sin t \mathbf{j}$$

Therefore $\mathbf{r}'(t) = -a \sin t \mathbf{i} + a \cos t \mathbf{j}$ and $|\mathbf{r}'(t)| = a$

so $\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} = -\sin t \mathbf{i} + \cos t \mathbf{j}$

and $\mathbf{T}'(t) = -\cos t \mathbf{i} - \sin t \mathbf{j}$

This gives $|\mathbf{T}'(t)| = 1$, so using Formula 9, we have

$$\kappa(t) = \frac{|\mathbf{T}'(t)|}{|\mathbf{r}'(t)|} = \frac{1}{a}$$

The result of Example 3 shows that small circles have large curvature and large circles have small curvature, in accordance with our intuition. We can see directly from the definition of curvature that the curvature of a straight line is always 0 because the tangent vector is constant.

Although Formula 9 can be used in all cases to compute the curvature, the formula given by the following theorem is often more convenient to apply.

10 Theorem The curvature of the curve given by the vector function \mathbf{r} is

$$\kappa(t) = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}$$

PROOF Since $\mathbf{T} = \mathbf{r}'/|\mathbf{r}'|$ and $|\mathbf{r}'| = ds/dt$, we have

$$\mathbf{r}' = |\mathbf{r}'| \mathbf{T} = \frac{ds}{dt} \mathbf{T}$$

so the Product Rule (Theorem 13.2.3, Formula 3) gives

$$\mathbf{r}'' = \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \mathbf{T}'$$

Using the fact that $\mathbf{T} \times \mathbf{T} = \mathbf{0}$ (see Example 12.4.2), we have

$$\mathbf{r}' \times \mathbf{r}'' = \left(\frac{ds}{dt} \right)^2 (\mathbf{T} \times \mathbf{T}')$$

Now $|\mathbf{T}(t)| = 1$ for all t , so \mathbf{T} and \mathbf{T}' are orthogonal by Theorem 13.2.4. Therefore, by Theorem 12.4.9,

$$|\mathbf{r}' \times \mathbf{r}''| = \left(\frac{ds}{dt}\right)^2 |\mathbf{T} \times \mathbf{T}'| = \left(\frac{ds}{dt}\right)^2 |\mathbf{T}| |\mathbf{T}'| = \left(\frac{ds}{dt}\right)^2 |\mathbf{T}'|$$

Thus
$$|\mathbf{T}'| = \frac{|\mathbf{r}' \times \mathbf{r}''|}{(ds/dt)^2} = \frac{|\mathbf{r}' \times \mathbf{r}''|}{|\mathbf{r}'|^2}$$

and
$$\kappa = \frac{|\mathbf{T}'|}{|\mathbf{r}'|} = \frac{|\mathbf{r}' \times \mathbf{r}''|}{|\mathbf{r}'|^3}$$
 ■

EXAMPLE 4 Find the curvature of the twisted cubic $\mathbf{r}(t) = \langle t, t^2, t^3 \rangle$ at a general point and at $(0, 0, 0)$.

SOLUTION We first compute the required ingredients:

$$\begin{aligned} \mathbf{r}'(t) &= \langle 1, 2t, 3t^2 \rangle & \mathbf{r}''(t) &= \langle 0, 2, 6t \rangle \\ |\mathbf{r}'(t)| &= \sqrt{1 + 4t^2 + 9t^4} \\ \mathbf{r}'(t) \times \mathbf{r}''(t) &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2t & 3t^2 \\ 0 & 2 & 6t \end{vmatrix} = 6t^2 \mathbf{i} - 6t \mathbf{j} + 2 \mathbf{k} \\ |\mathbf{r}'(t) \times \mathbf{r}''(t)| &= \sqrt{36t^4 + 36t^2 + 4} = 2\sqrt{9t^4 + 9t^2 + 1} \end{aligned}$$

Theorem 10 then gives

$$\kappa(t) = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3} = \frac{2\sqrt{1 + 9t^2 + 9t^4}}{(1 + 4t^2 + 9t^4)^{3/2}}$$

At the origin, where $t = 0$, the curvature is $\kappa(0) = 2$. ■

For the special case of a plane curve with equation $y = f(x)$, we choose x as the parameter and write $\mathbf{r}(x) = x \mathbf{i} + f(x) \mathbf{j}$. Then $\mathbf{r}'(x) = \mathbf{i} + f'(x) \mathbf{j}$ and $\mathbf{r}''(x) = f''(x) \mathbf{j}$. Since $\mathbf{i} \times \mathbf{j} = \mathbf{k}$ and $\mathbf{j} \times \mathbf{j} = \mathbf{0}$, it follows that $\mathbf{r}'(x) \times \mathbf{r}''(x) = f''(x) \mathbf{k}$. We also have $|\mathbf{r}'(x)| = \sqrt{1 + [f'(x)]^2}$ and so, by Theorem 10,

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$$\kappa(x) = \frac{|f''(x)|}{[1 + (f'(x))^2]^{3/2}}$$

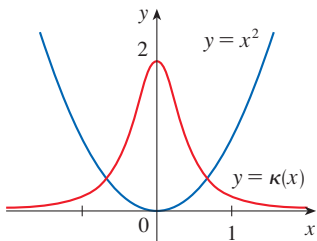


FIGURE 5

The parabola $y = x^2$ and its curvature function

EXAMPLE 5 Find the curvature of the parabola $y = x^2$ at the points $(0, 0)$, $(1, 1)$, and $(2, 4)$.

SOLUTION Since $y' = 2x$ and $y'' = 2$, Formula 11 gives

$$\kappa(x) = \frac{|y''|}{[1 + (y')^2]^{3/2}} = \frac{2}{(1 + 4x^2)^{3/2}}$$

The curvature at $(0, 0)$ is $\kappa(0) = 2$. At $(1, 1)$ it is $\kappa(1) = 2/5^{3/2} \approx 0.18$. At $(2, 4)$ it is $\kappa(2) = 2/17^{3/2} \approx 0.03$. Observe from the expression for $\kappa(x)$ or the graph of κ in Figure 5 that $\kappa(x) \rightarrow 0$ as $x \rightarrow \pm\infty$. This corresponds to the fact that the parabola appears to become nearly straight as $x \rightarrow \pm\infty$. ■

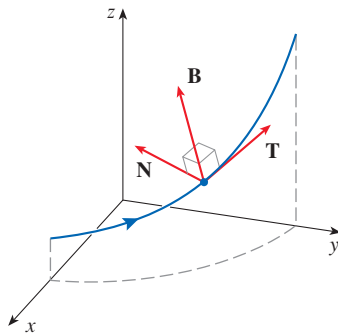


FIGURE 6

Figure 7 illustrates Example 6 by showing the vectors \mathbf{T} , \mathbf{N} , and \mathbf{B} at two locations on the helix. In general, the vectors \mathbf{T} , \mathbf{N} , and \mathbf{B} , starting at the various points on a curve, form a set of orthogonal vectors, called the **TNB frame**, that moves along the curve as t varies. This **TNB frame** plays an important role in the branch of mathematics known as differential geometry and in its applications to the motion of spacecraft.

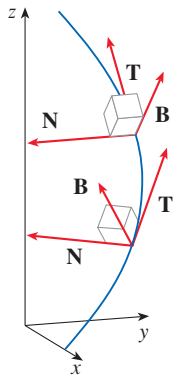


FIGURE 7

The Normal and Binormal Vectors

At a given point on a smooth space curve $\mathbf{r}(t)$, there are many vectors that are orthogonal to the unit tangent vector $\mathbf{T}(t)$. We single out one by observing that, because $|\mathbf{T}(t)| = 1$ for all t , we have $\mathbf{T}(t) \cdot \mathbf{T}'(t) = 0$ by Theorem 13.2.4, so $\mathbf{T}'(t)$ is orthogonal to $\mathbf{T}(t)$. Note that, typically, $\mathbf{T}'(t)$ is itself not a unit vector. But at any point where $\kappa \neq 0$ we can define the **principal unit normal vector** $\mathbf{N}(t)$ (or simply **unit normal**) as

$$\mathbf{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|}$$

We can think of the unit normal vector as indicating the direction in which the curve is turning at each point. The vector

$$\mathbf{B}(t) = \mathbf{T}(t) \times \mathbf{N}(t)$$

is called the **binormal vector**. It is perpendicular to both \mathbf{T} and \mathbf{N} and is also a unit vector. (See Figure 6.)

EXAMPLE 6 Find the unit normal and binormal vectors for the circular helix

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$$

SOLUTION We first compute the ingredients needed for the unit normal vector:

$$\mathbf{r}'(t) = -\sin t \mathbf{i} + \cos t \mathbf{j} + \mathbf{k} \quad |\mathbf{r}'(t)| = \sqrt{2}$$

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} = \frac{1}{\sqrt{2}} (-\sin t \mathbf{i} + \cos t \mathbf{j} + \mathbf{k})$$

$$\mathbf{T}'(t) = \frac{1}{\sqrt{2}} (-\cos t \mathbf{i} - \sin t \mathbf{j}) \quad |\mathbf{T}'(t)| = \frac{1}{\sqrt{2}}$$

$$\mathbf{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|} = -\cos t \mathbf{i} - \sin t \mathbf{j} = \langle -\cos t, -\sin t, 0 \rangle$$

This shows that the unit normal vector at any point on the helix is horizontal and points toward the z -axis. The binormal vector is

$$\mathbf{B}(t) = \mathbf{T}(t) \times \mathbf{N}(t) = \frac{1}{\sqrt{2}} \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin t & \cos t & 1 \\ -\cos t & -\sin t & 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \langle \sin t, -\cos t, 1 \rangle$$

EXAMPLE 7 Find the unit tangent, unit normal, and binormal vectors and the curvature for the curve $\mathbf{r}(t) = \langle t, \sqrt{2} \ln t, 1/t \rangle$ at the point $(1, 0, 1)$.

SOLUTION We start by finding \mathbf{T} and \mathbf{T}' as functions of t .

$$\mathbf{r}'(t) = \langle 1, \sqrt{2}/t, -1/t^2 \rangle$$

$$\begin{aligned} |\mathbf{r}'(t)| &= \sqrt{1 + \frac{2}{t^2} + \frac{1}{t^4}} = \frac{1}{t^2} \sqrt{t^4 + 2t^2 + 1} \\ &= \frac{1}{t^2} \sqrt{(t^2 + 1)^2} = \frac{1}{t^2} (t^2 + 1) \quad (\text{because } t^2 + 1 > 0) \end{aligned}$$

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} = \frac{t^2}{(t^2 + 1)} \left\langle 1, \frac{\sqrt{2}}{t}, -\frac{1}{t^2} \right\rangle = \frac{1}{(t^2 + 1)} \langle t^2, \sqrt{2}t, -1 \rangle$$

We use Formula 3 of Theorem 13.2.3 to differentiate \mathbf{T} :

$$\mathbf{T}'(t) = \frac{-2t}{(t^2 + 1)^2} \langle t^2, \sqrt{2}t, -1 \rangle + \frac{1}{(t^2 + 1)} \langle 2t, \sqrt{2}, 0 \rangle$$

The point $(1, 0, 1)$ corresponds to $t = 1$, so we have

$$\mathbf{T}(1) = \frac{1}{2} \langle 1, \sqrt{2}, -1 \rangle$$

$$\mathbf{T}'(1) = -\frac{1}{2} \langle 1, \sqrt{2}, -1 \rangle + \frac{1}{2} \langle 2, \sqrt{2}, 0 \rangle = \frac{1}{2} \langle 1, 0, 1 \rangle$$

$$\mathbf{N}(1) = \frac{\mathbf{T}'(1)}{|\mathbf{T}'(1)|} = \frac{\frac{1}{2} \langle 1, 0, 1 \rangle}{\frac{1}{2} \sqrt{1 + 0 + 1}} = \frac{1}{\sqrt{2}} \langle 1, 0, 1 \rangle$$

$$\mathbf{B}(1) = \mathbf{T}(1) \times \mathbf{N}(1) = \frac{1}{2\sqrt{2}} \langle \sqrt{2}, -2, -\sqrt{2} \rangle = \frac{1}{2} \langle 1, -\sqrt{2}, -1 \rangle$$

and, by Formula 9, the curvature is

$$\kappa(1) = \frac{|\mathbf{T}'(1)|}{|\mathbf{r}'(1)|} = \frac{\sqrt{2}/2}{2} = \frac{\sqrt{2}}{4}$$

We could also use Theorem 10 to compute $\kappa(1)$; you can check that we get the same answer. ■

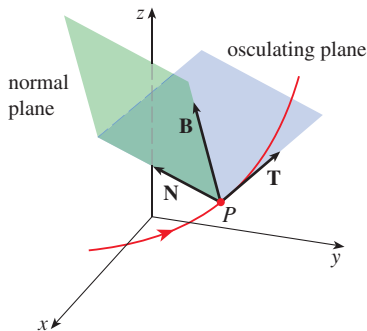


FIGURE 8

The plane determined by the normal and binormal vectors \mathbf{N} and \mathbf{B} at a point P on a curve C is called the **normal plane** of C at P . It consists of all lines that are orthogonal to the tangent vector \mathbf{T} . The plane determined by the vectors \mathbf{T} and \mathbf{N} is called the **osculating plane** of C at P . (See Figure 8.) The name comes from the Latin *osculum*, meaning “kiss.” It is the plane that comes closest to containing the part of the curve near P . (For a plane curve, the osculating plane is simply the plane that contains the curve.)

The **circle of curvature**, or the **osculating circle**, of C at P is the circle in the osculating plane that passes through P with radius $1/\kappa$ and center a distance $1/\kappa$ from P along the vector \mathbf{N} . The center of the circle is called the **center of curvature** of C at P . We can think of the circle of curvature as the circle that best describes how C behaves near P —it shares the same tangent, normal, and curvature at P . Figure 9 illustrates two circles of curvature for a plane curve.

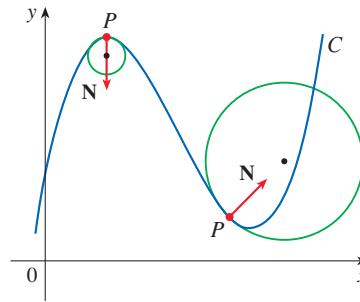


FIGURE 9

EXAMPLE 8 Find equations of the normal plane and osculating plane of the helix in Example 6 at the point $P(0, 1, \pi/2)$.

Figure 10 shows the helix and the osculating plane in Example 8.

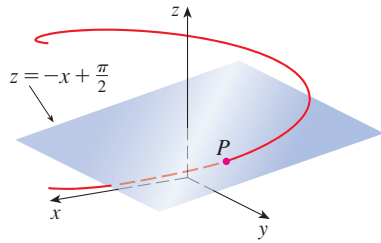


FIGURE 10

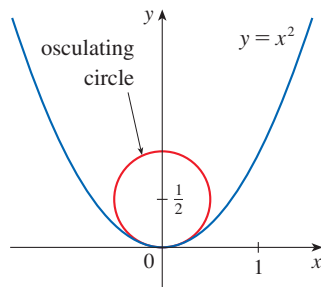


FIGURE 11

Notice that the circle and the parabola appear to bend similarly at the origin.

SOLUTION The point P corresponds to $t = \pi/2$ and the normal plane there has normal vector $\mathbf{r}'(\pi/2) = \langle -1, 0, 1 \rangle$, so an equation of the normal plane is

$$-1(x - 0) + 0(y - 1) + 1\left(z - \frac{\pi}{2}\right) = 0 \quad \text{or} \quad z = x + \frac{\pi}{2}$$

The osculating plane at P contains the vectors \mathbf{T} and \mathbf{N} , so a vector normal to the osculating plane is $\mathbf{T} \times \mathbf{N} = \mathbf{B}$. From Example 6 we have

$$\mathbf{B}(t) = \frac{1}{\sqrt{2}} \langle \sin t, -\cos t, 1 \rangle \quad \mathbf{B}\left(\frac{\pi}{2}\right) = \left\langle \frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}} \right\rangle$$

The vector $\langle 1, 0, 1 \rangle$ is parallel to $\mathbf{B}(\pi/2)$ (so also normal to the osculating plane). Thus an equation of the osculating plane is

$$1(x - 0) + 0(y - 1) + 1\left(z - \frac{\pi}{2}\right) = 0 \quad \text{or} \quad z = -x + \frac{\pi}{2}$$

EXAMPLE 9 Find and graph the osculating circle of the parabola $y = x^2$ at the origin.

SOLUTION From Example 5, the curvature of the parabola at the origin is $\kappa(0) = 2$ so the radius of the osculating circle there is $1/\kappa = \frac{1}{2}$. Moving this distance in the direction of $\mathbf{N} = \langle 0, 1 \rangle$ (the tangent vector is horizontal at the origin so the normal vector is vertical) leads us to the center of curvature at $(0, \frac{1}{2})$, so an equation of the circle of curvature is

$$x^2 + \left(y - \frac{1}{2}\right)^2 = \frac{1}{4}$$

This circle is graphed in Figure 11.

We summarize here the formulas for unit tangent, unit normal and binormal vectors, and curvature.

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} \quad \mathbf{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|} \quad \mathbf{B}(t) = \mathbf{T}(t) \times \mathbf{N}(t)$$

$$\kappa = \left| \frac{d\mathbf{T}}{ds} \right| = \frac{|\mathbf{T}'(t)|}{|\mathbf{r}'(t)|} = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}$$

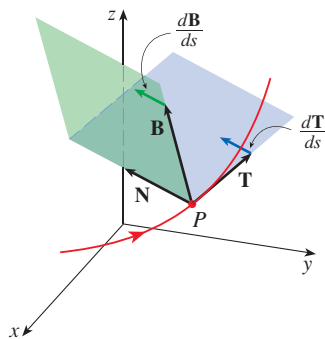


FIGURE 12

Torsion

Curvature $\kappa = |d\mathbf{T}/ds|$ at a point P on a curve C indicates how tightly the curve “bends.” Since \mathbf{T} is a normal vector for the normal plane, $d\mathbf{T}/ds$ tells us how the normal plane changes as P moves along C . [Note that the vector $d\mathbf{T}/ds$ is parallel to \mathbf{N} (Exercise 63), so as P moves along C , the tangent vector at P rotates in the direction of \mathbf{N} . A space curve can also lift or “twist” out of the osculating plane at P .] Since \mathbf{B} is normal to the osculating plane, $d\mathbf{B}/ds$ gives us information about how the osculating plane changes as P moves along C . (See Figure 12.)

In Exercise 65 you are asked to show that $d\mathbf{B}/ds$ is parallel to \mathbf{N} . Thus there is a scalar τ such that

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$$\frac{d\mathbf{B}}{ds} = -\tau \mathbf{N}$$

(It is customary to include the negative sign in Equation 12.) The number τ is called the *torsion* of C at P . If we take the dot product with \mathbf{N} of each side of Equation 12 and note that $\mathbf{N} \cdot \mathbf{N} = 1$, we get the following definition.

13 Definition The **torsion** of a curve is

$$\tau = -\frac{d\mathbf{B}}{ds} \cdot \mathbf{N}$$

Intuitively, the torsion τ at a point P on a curve is a measure of how much the curve “twists” at P . If τ is positive, the curve twists out of the osculating plane at P in the direction of the binormal vector \mathbf{B} ; if τ is negative, the curve twists in the opposite direction.

Torsion is easier to compute if it is expressed in terms of the parameter t instead of s , so we use the Chain Rule to write

$$\frac{d\mathbf{B}}{dt} = \frac{d\mathbf{B}}{ds} \frac{ds}{dt} \quad \text{so} \quad \frac{d\mathbf{B}}{ds} = \frac{d\mathbf{B}/dt}{ds/dt} = \frac{\mathbf{B}'(t)}{|\mathbf{r}'(t)|}$$

Now from Definition 13 we have

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$$\tau(t) = -\frac{\mathbf{B}'(t) \cdot \mathbf{N}(t)}{|\mathbf{r}'(t)|}$$

EXAMPLE 10 Find the torsion of the helix $\mathbf{r}(t) = \langle \cos t, \sin t, t \rangle$.

SOLUTION In Example 6 we computed $ds/dt = |\mathbf{r}'(t)| = \sqrt{2}$, $\mathbf{N}(t) = \langle -\cos t, -\sin t, 0 \rangle$, and $\mathbf{B}(t) = (1/\sqrt{2})\langle \sin t, -\cos t, 1 \rangle$. Then $\mathbf{B}'(t) = (1/\sqrt{2})\langle \cos t, \sin t, 0 \rangle$ and Formula 14 gives

$$\tau(t) = -\frac{\mathbf{B}'(t) \cdot \mathbf{N}(t)}{|\mathbf{r}'(t)|} = -\frac{1}{2} \langle \cos t, \sin t, 0 \rangle \cdot \langle -\cos t, -\sin t, 0 \rangle = \frac{1}{2} \quad \blacksquare$$

Figure 13 shows the unit circle $\mathbf{r}(t) = \langle \cos t, \sin t, 0 \rangle$ in the xy -plane and Figure 14 shows the helix of Example 10. Both curves have constant curvature, but the circle has constant torsion 0 whereas the helix has constant torsion $\frac{1}{2}$. We can think of the circle as bending at each point but never twisting, while the helix both bends *and* twists (upward) at each point.

It can be shown that under certain conditions, the shape of a space curve is completely determined by the values of curvature and torsion at each point on the curve.

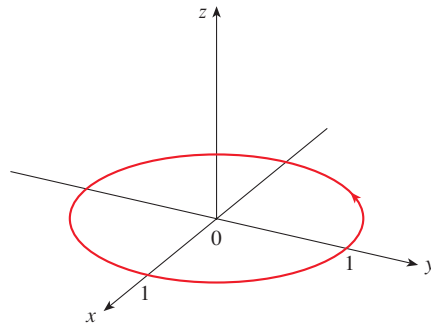


FIGURE 13 $\kappa = 1, \tau = 0$

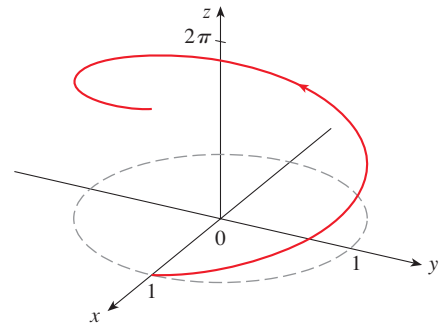


FIGURE 14 $\kappa = \frac{1}{2}, \tau = \frac{1}{2}$

The following theorem gives a formula that is often more convenient for computing torsion; a proof is outlined in Exercise 72.

15 Theorem The torsion of the curve given by the vector function \mathbf{r} is

$$\tau(t) = \frac{[\mathbf{r}'(t) \times \mathbf{r}''(t)] \cdot \mathbf{r}'''(t)}{|\mathbf{r}'(t) \times \mathbf{r}''(t)|^2}$$

In Exercises 68–70 you are asked to use Theorem 15 to compute the torsion of a curve.

13.3 Exercises

1–2

- (a) Use Equation 2 to compute the length of the given line segment.
 (b) Compute the length using the distance formula and compare to your answer from part (a).

1. $\mathbf{r}(t) = \langle 3 - t, 2t, 4t + 1 \rangle, \quad 1 \leq t \leq 3$

2. $\mathbf{r}(t) = (t + 2)\mathbf{i} - t\mathbf{j} + (3t - 5)\mathbf{k}, \quad -1 \leq t \leq 2$

3–8 Find the length of the curve.

3. $\mathbf{r}(t) = \langle t, 3 \cos t, 3 \sin t \rangle, \quad -5 \leq t \leq 5$

4. $\mathbf{r}(t) = \langle 2t, t^2, \frac{1}{3}t^3 \rangle, \quad 0 \leq t \leq 1$

5. $\mathbf{r}(t) = \sqrt{2}t\mathbf{i} + e^t\mathbf{j} + e^{-t}\mathbf{k}, \quad 0 \leq t \leq 1$

6. $\mathbf{r}(t) = \cos t\mathbf{i} + \sin t\mathbf{j} + \ln \cos t\mathbf{k}, \quad 0 \leq t \leq \pi/4$

7. $\mathbf{r}(t) = \mathbf{i} + t^2\mathbf{j} + t^3\mathbf{k}, \quad 0 \leq t \leq 1$

8. $\mathbf{r}(t) = t^2\mathbf{i} + 9t\mathbf{j} + 4t^{3/2}\mathbf{k}, \quad 1 \leq t \leq 4$

T 9–11 Find the length of the curve correct to four decimal places. (Use a calculator or computer to approximate the integral.)

9. $\mathbf{r}(t) = \langle t^2, t^3, t^4 \rangle, \quad 0 \leq t \leq 2$

10. $\mathbf{r}(t) = \langle t, e^{-t}, te^{-t} \rangle, \quad 1 \leq t \leq 3$

11. $\mathbf{r}(t) = \langle \cos \pi t, 2t, \sin 2\pi t \rangle, \quad \text{from } (1, 0, 0) \text{ to } (1, 4, 0)$

T 12. Graph the curve with parametric equations $x = \sin t$, $y = \sin 2t$, $z = \sin 3t$. Find the total length of this curve, correct to four decimal places.

13. Let C be the curve of intersection of the parabolic cylinder $x^2 = 2y$ and the surface $3z = xy$. Find the exact length of C from the origin to the point $(6, 18, 36)$.

T 14. Find, correct to four decimal places, the length of the curve of intersection of the cylinder $4x^2 + y^2 = 4$ and the plane $x + y + z = 2$.

15–16

- (a) Find the arc length function for the curve measured from the point P in the direction of increasing t and then reparametrize the curve with respect to arc length starting from P .
 (b) Find the point 4 units along the curve (in the direction of increasing t) from P .

15. $\mathbf{r}(t) = (5 - t)\mathbf{i} + (4t - 3)\mathbf{j} + 3t\mathbf{k}, \quad P(4, 1, 3)$

16. $\mathbf{r}(t) = e^t \sin t\mathbf{i} + e^t \cos t\mathbf{j} + \sqrt{2}e^t\mathbf{k}, \quad P(0, 1, \sqrt{2})$

17. Suppose you start at the point $(0, 0, 3)$ and move 5 units along the curve $x = 3 \sin t$, $y = 4t$, $z = 3 \cos t$ in the positive direction. Where are you now?

18. Reparametrize the curve

$$\mathbf{r}(t) = \left(\frac{2}{t^2 + 1} - 1 \right) \mathbf{i} + \frac{2t}{t^2 + 1} \mathbf{j}$$

with respect to arc length measured from the point $(1, 0)$ in the direction of increasing t . Express the reparametrization in its simplest form. What can you conclude about the curve?

19–24

- (a) Find the unit tangent and unit normal vectors $\mathbf{T}(t)$ and $\mathbf{N}(t)$.
 (b) Use Formula 9 to find the curvature.

19. $\mathbf{r}(t) = \langle t^2, \sin t - t \cos t, \cos t + t \sin t \rangle, \quad t > 0$

20. $\mathbf{r}(t) = \langle 5 \sin t, t, 5 \cos t \rangle$

21. $\mathbf{r}(t) = \langle t, t^2, 4 \rangle$

22. $\mathbf{r}(t) = \langle t, t^2, \frac{1}{2}t^2 \rangle$

23. $\mathbf{r}(t) = \langle t, \frac{1}{2}t^2, t^2 \rangle$

24. $\mathbf{r}(t) = \langle \sqrt{2}t, e^t, e^{-t} \rangle$

25–27 Use Theorem 10 to find the curvature.

25. $\mathbf{r}(t) = t^3\mathbf{j} + t^2\mathbf{k}$ 26. $\mathbf{r}(t) = t\mathbf{i} + t^2\mathbf{j} + e^t\mathbf{k}$

27. $\mathbf{r}(t) = \sqrt{6}t^2\mathbf{i} + 2t\mathbf{j} + 2t^3\mathbf{k}$

28. Find the curvature of $\mathbf{r}(t) = \langle t^2, \ln t, t \ln t \rangle$ at the point $(1, 0, 0)$.

29. Find the curvature of $\mathbf{r}(t) = \langle t, t^2, t^3 \rangle$ at the point $(1, 1, 1)$.

30. Graph the curve with parametric equations $x = \cos t$, $y = \sin t$, $z = \sin 5t$ and find the curvature at the point $(1, 0, 0)$.

31–33 Use Formula 11 to find the curvature.

31. $y = x^4$

32. $y = \tan x$

33. $y = xe^x$

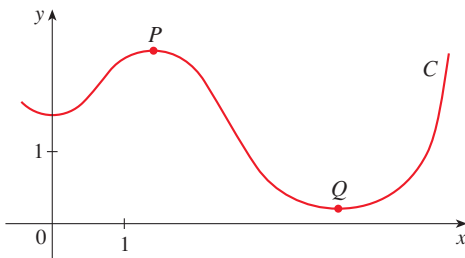
34–35 At what point does the curve have maximum curvature? What happens to the curvature as $x \rightarrow \infty$?

34. $y = \ln x$

35. $y = e^x$

36. Find an equation of a parabola that has curvature 4 at the origin.

37. (a) Is the curvature of the curve C shown in the figure greater at P or at Q ? Explain.
(b) Estimate the curvature at P and at Q by sketching the osculating circles at those points.



38–39 Use a graphing calculator or computer to graph both the curve and its curvature function $\kappa(x)$ on the same screen. Is the graph of κ what you would expect?

38. $y = x^4 - 2x^2$

39. $y = x^{-2}$

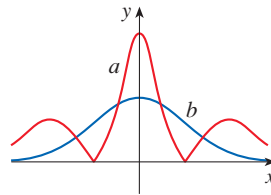
40–41 Use a computer algebra system to compute the curvature function $\kappa(t)$. Then graph the space curve and its curvature function. Comment on how the curvature reflects the shape of the curve.

40. $\mathbf{r}(t) = \langle t - \sin t, 1 - \cos t, 4 \cos(t/2) \rangle, \quad 0 \leq t \leq 8\pi$

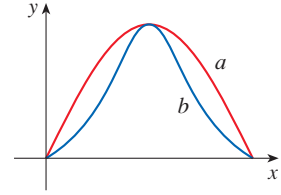
41. $\mathbf{r}(t) = \langle te^t, e^{-t}, \sqrt{2}t \rangle, \quad -5 \leq t \leq 5$

42–43 Two graphs, a and b , are shown. One is a curve $y = f(x)$ and the other is the graph of its curvature function $y = \kappa(x)$. Identify each curve and explain your choices.

42.



43.



44. (a) Graph the curve $\mathbf{r}(t) = \langle \sin 3t, \sin 2t, \sin 3t \rangle$. At how many points on the curve does it appear that the curvature has a local or absolute maximum?
(b) Use a computer algebra system to find and graph the curvature function. Does this graph confirm your conclusion from part (a)?

45. The graph of $\mathbf{r}(t) = \langle t - \frac{3}{2} \sin t, 1 - \frac{3}{2} \cos t, t \rangle$ is shown in Figure 13.1.13(b). Where do you think the curvature is largest? Use a computer algebra system to find and graph the curvature function. For which values of t is the curvature largest?

46–49 Curvature of Plane Parametric Curves The curvature of a plane parametric curve $x = f(t)$, $y = g(t)$ is given by

$$\kappa = \frac{|\dot{x}\ddot{y} - \dot{y}\ddot{x}|}{[\dot{x}^2 + \dot{y}^2]^{3/2}}$$

where the dots indicate derivatives with respect to t .

46. Use Theorem 10 to prove the given formula for curvature.

47. Find the curvature of the curve $x = t^2$, $y = t^3$.

48. Find the curvature of the curve $x = a \cos \omega t$, $y = b \sin \omega t$.

49. Find the curvature of the curve $x = e^t \cos t$, $y = e^t \sin t$.

50. Consider the curvature at $x = 0$ for each member of the family of functions $f(x) = e^{cx}$. For which members is $\kappa(0)$ largest?

51–52 Find the vectors \mathbf{T} , \mathbf{N} , and \mathbf{B} at the given point.


51. $\mathbf{r}(t) = \langle t^2, \frac{2}{3}t^3, t \rangle, \quad (1, \frac{2}{3}, 1)$


52. $\mathbf{r}(t) = \langle \cos t, \sin t, \ln \cos t \rangle, \quad (1, 0, 0)$

53–54 Find equations of the normal plane and osculating plane of the curve at the given point.


53. $x = \sin 2t$, $y = -\cos 2t$, $z = 4t$; $(0, 1, 2\pi)$

54. $x = \ln t$, $y = 2t$, $z = t^2$; $(0, 2, 1)$

 **55.** Find equations of the osculating circles of the ellipse $9x^2 + 4y^2 = 36$ at the points $(2, 0)$ and $(0, 3)$. Use a graphing calculator or computer to graph the ellipse and both osculating circles on the same screen.

 **56.** Find equations of the osculating circles of the parabola $y = \frac{1}{2}x^2$ at the points $(0, 0)$ and $(1, \frac{1}{2})$. Graph both osculating circles and the parabola on the same screen.

57. At what point on the curve $x = t^3$, $y = 3t$, $z = t^4$ is the normal plane parallel to the plane $6x + 6y - 8z = 1$?

 **58.** Is there a point on the curve in Exercise 57 where the osculating plane is parallel to the plane $x + y + z = 1$? [Note: You will need a computer algebra system for differentiating, for simplifying, and for computing a cross product.]

59. Find equations of the normal and osculating planes of the curve of intersection of the parabolic cylinders $x = y^2$ and $z = x^2$ at the point $(1, 1, 1)$.

60. Show that the osculating plane at every point on the curve $\mathbf{r}(t) = \langle t + 2, 1 - t, \frac{1}{2}t^2 \rangle$ is the same plane. What can you conclude about the curve?

61. Show that at every point on the curve

$$\mathbf{r}(t) = \langle e^t \cos t, e^t \sin t, e^t \rangle$$

the angle between the unit tangent vector and the z -axis is the same. Then show that the same result holds true for the unit normal and binormal vectors.

62. The Rectifying Plane The *rectifying plane* of a curve at a point is the plane that contains the vectors \mathbf{T} and \mathbf{B} at that point. Find the rectifying plane of the curve $\mathbf{r}(t) = \sin t \mathbf{i} + \cos t \mathbf{j} + \tan t \mathbf{k}$ at the point $(\sqrt{2}/2, \sqrt{2}/2, 1)$.

63. Show that the curvature κ is related to the tangent and normal vectors by the equation

$$\frac{d\mathbf{T}}{ds} = \kappa \mathbf{N}$$

64. Show that the curvature of a plane curve is $\kappa = |d\phi/ds|$, where ϕ is the angle between \mathbf{T} and \mathbf{i} ; that is, ϕ is the angle of inclination of the tangent line. (This shows that the definition of curvature is consistent with the definition for plane curves given in Exercises 10.2.79–83.)

65. (a) Show that $d\mathbf{B}/ds$ is perpendicular to \mathbf{B} .
(b) Show that $d\mathbf{B}/ds$ is perpendicular to \mathbf{T} .
(c) Deduce from parts (a) and (b) that $d\mathbf{B}/ds$ is parallel to \mathbf{N} .

66–67 Use Formula 14 to find the torsion at the given value of t .

66. $\mathbf{r}(t) = \langle \sin t, 3t, \cos t \rangle$, $t = \pi/2$

67. $\mathbf{r}(t) = \langle \frac{1}{2}t^2, 2t, t \rangle$, $t = 1$

68–70 Use Theorem 15 to find the torsion of the given curve at a general point and at the point corresponding to $t = 0$.

68. $\mathbf{r}(t) = \langle t, \frac{1}{2}t^2, \frac{1}{3}t^3 \rangle$

69. $\mathbf{r}(t) = \langle e^t, e^{-t}, t \rangle$

70. $\mathbf{r}(t) = \langle \cos t, \sin t, \sin t \rangle$

71–72 Frenet-Serret Formulas The following formulas, called the *Frenet-Serret formulas*, are of fundamental importance in differential geometry:

$$1. \quad d\mathbf{T}/ds = \kappa \mathbf{N}$$

$$2. \quad d\mathbf{N}/ds = -\kappa \mathbf{T} + \tau \mathbf{B}$$

$$3. \quad d\mathbf{B}/ds = -\tau \mathbf{N}$$

(Formula 1 comes from Exercise 63 and Formula 3 is Equation 12.)

71. Use the fact that $\mathbf{N} = \mathbf{B} \times \mathbf{T}$ to deduce Formula 2 from Formulas 1 and 3.

72. Use the Frenet-Serret formulas to prove each of the following. (Primes denote derivatives with respect to t . Start as in the proof of Theorem 10.)

$$(a) \quad \mathbf{r}'' = s''\mathbf{T} + \kappa(s')^2 \mathbf{N}$$

$$(b) \quad \mathbf{r}' \times \mathbf{r}'' = \kappa(s')^3 \mathbf{B}$$

$$(c) \quad \mathbf{r}''' = [s''' - \kappa^2(s')^3] \mathbf{T} + [3\kappa s' s'' + \kappa'(s')^2] \mathbf{N} + \kappa \tau (s')^3 \mathbf{B}$$

$$(d) \quad \tau = \frac{(\mathbf{r}' \times \mathbf{r}'') \cdot \mathbf{r}'''}{|\mathbf{r}' \times \mathbf{r}''|^2}$$

73. Show that the circular helix $\mathbf{r}(t) = \langle a \cos t, a \sin t, bt \rangle$, where a and b are positive constants, has constant curvature and constant torsion. (Use Theorem 15.)

74. Find the curvature and torsion of the curve $x = \sinh t$, $y = \cosh t$, $z = t$ at the point $(0, 1, 0)$.

75. Evolute of a Curve The *evolute* of a smooth curve C is the curve generated by the centers of curvature of C .

(a) Explain why the evolute of a curve given by \mathbf{r} is

$$\mathbf{r}_e(t) = \mathbf{r}(t) + \frac{1}{\kappa(t)} \mathbf{N}(t) \quad \kappa(t) \neq 0$$

(b) Find the evolute of the helix in Example 6.

(c) Find the evolute of the parabola in Example 5.

76. Planar Curves A space curve C given by $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$ is called *planar* if it lies in a plane.

(a) Show that C is planar if and only if there exist scalars a, b, c , and d , not all zero, such that $ax(t) + by(t) + cz(t) = d$ for all t .

(b) Show that if C is planar, then the binormal vector \mathbf{B} is normal to the plane containing C .

(c) Show that if C is a planar curve then the torsion of C is zero for all t .

(d) Show that the curve $\mathbf{r}(t) = \langle t, 2t, t^2 \rangle$ is planar and find an equation of the plane that contains the curve. Use this equation to find the binormal vector \mathbf{B} .

77. The DNA molecule has the shape of a double helix (see Figure 13.1.3). The radius of each helix is about 10 angstroms ($1 \text{ \AA} = 10^{-8} \text{ cm}$). Each helix rises about 34 \AA during each complete turn, and there are about 2.9×10^8 complete turns. Estimate the length of each helix.

78. Let's consider the problem of designing a railroad track to make a smooth transition between sections of straight track. Existing track along the negative x -axis is to be joined smoothly to a track along the line $y = 1$ for $x \geq 1$.

(a) Find a polynomial $P = P(x)$ of degree 5 such that the function F defined by

$$F(x) = \begin{cases} 0 & \text{if } x \leq 0 \\ P(x) & \text{if } 0 < x < 1 \\ 1 & \text{if } x \geq 1 \end{cases}$$

is continuous and has continuous slope and continuous curvature.



(b) Graph F .

13.4 Motion in Space: Velocity and Acceleration

In this section we show how the ideas of tangent and normal vectors and curvature can be used in physics to study the motion of an object—including its velocity and acceleration—along a space curve. In particular, we follow in the footsteps of Newton by using these methods to derive Kepler's First Law of planetary motion.

Velocity, Speed, and Acceleration

Suppose a particle moves through space so that its position vector at time t is $\mathbf{r}(t)$. Notice from Figure 1 that, for small values of h , the vector

1

$$\frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h}$$

approximates the direction of the particle moving along the curve $\mathbf{r}(t)$. Its magnitude measures the size of the displacement vector per unit time. The vector (1) gives the average velocity over a time interval of length h and its limit is the **velocity vector** $\mathbf{v}(t)$ at time t :

2

$$\mathbf{v}(t) = \lim_{h \rightarrow 0} \frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h} = \mathbf{r}'(t)$$

Thus the velocity vector is also the tangent vector and points in the direction of the tangent line.

The **speed** of the particle at time t is the magnitude of the velocity vector, that is, $|\mathbf{v}(t)|$. This is appropriate because, from (2) and from Equation 13.3.7, we have

$$|\mathbf{v}(t)| = |\mathbf{r}'(t)| = \frac{ds}{dt} = \text{rate of change of distance with respect to time}$$

As in the case of one-dimensional motion, the **acceleration** of the particle is defined as the derivative of the velocity:

$$\mathbf{a}(t) = \mathbf{v}'(t) = \mathbf{r}''(t)$$

EXAMPLE 1 The position vector of an object moving in a plane is given by $\mathbf{r}(t) = t^3 \mathbf{i} + t^2 \mathbf{j}$. Find its velocity, speed, and acceleration when $t = 1$ and illustrate geometrically.

SOLUTION The velocity and acceleration at time t are

$$\mathbf{v}(t) = \mathbf{r}'(t) = 3t^2 \mathbf{i} + 2t \mathbf{j} \quad \mathbf{a}(t) = \mathbf{r}''(t) = 6t \mathbf{i} + 2 \mathbf{j}$$

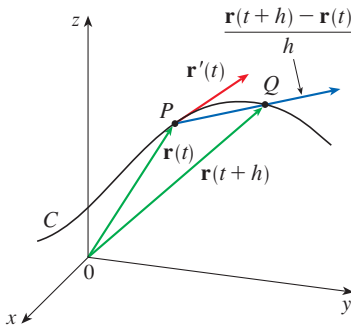


FIGURE 1

Compare to Equation 10.2.8, where we defined speed for plane parametric curves.

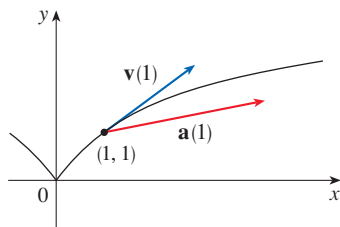


FIGURE 2

Figure 3 shows the path of the particle in Example 2 with the velocity and acceleration vectors when $t = 1$.

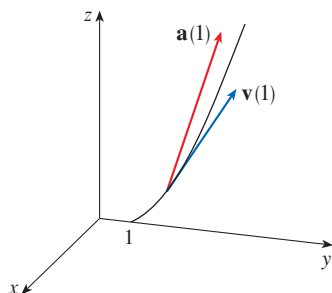


FIGURE 3

The expression for $\mathbf{r}(t)$ that we obtained in Example 3 was used to plot the path of the particle in Figure 4 for $0 \leq t \leq 3$.

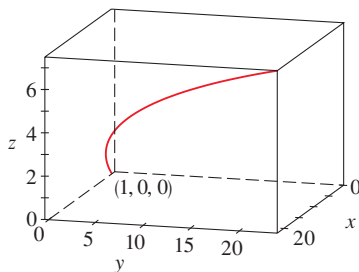


FIGURE 4

and the speed is

$$|\mathbf{v}(t)| = \sqrt{(3t^2)^2 + (2t)^2} = \sqrt{9t^4 + 4t^2}$$

When $t = 1$, we have

$$\mathbf{v}(1) = 3\mathbf{i} + 2\mathbf{j} \quad \mathbf{a}(1) = 6\mathbf{i} + 2\mathbf{j} \quad |\mathbf{v}(1)| = \sqrt{13}$$

These velocity and acceleration vectors are shown in Figure 2.

EXAMPLE 2 Find the velocity, acceleration, and speed of a particle with position vector $\mathbf{r}(t) = \langle t^2, e^t, te^t \rangle$.

SOLUTION

$$\mathbf{v}(t) = \mathbf{r}'(t) = \langle 2t, e^t, (1+t)e^t \rangle$$

$$\mathbf{a}(t) = \mathbf{v}'(t) = \langle 2, e^t, (2+t)e^t \rangle$$

$$|\mathbf{v}(t)| = \sqrt{4t^2 + e^{2t} + (1+t)^2 e^{2t}}$$

NOTE Earlier in the chapter we saw that a curve can be parametrized in different ways but the geometric properties of a curve—arc length, curvature, and torsion—are independent of the choice of parametrization. On the other hand, velocity, speed, and acceleration *do* depend on the parametrizations used. You can think of the curve as a road and a parametrization as describing how you travel along that road. The length and curvature of the road do not depend on how you travel on it, but your velocity and acceleration do.

The vector integrals that were introduced in Section 13.2 can be used to find position vectors when velocity or acceleration vectors are known, as in the next example.

EXAMPLE 3 A moving particle starts at an initial position $\mathbf{r}(0) = \langle 1, 0, 0 \rangle$ with initial velocity $\mathbf{v}(0) = \mathbf{i} - \mathbf{j} + \mathbf{k}$. Its acceleration is $\mathbf{a}(t) = 4t\mathbf{i} + 6t\mathbf{j} + \mathbf{k}$. Find its velocity and position at time t .

SOLUTION Since $\mathbf{a}(t) = \mathbf{v}'(t)$, we have

$$\begin{aligned} \mathbf{v}(t) &= \int \mathbf{a}(t) \, dt = \int (4t\mathbf{i} + 6t\mathbf{j} + \mathbf{k}) \, dt \\ &= 2t^2\mathbf{i} + 3t^2\mathbf{j} + t\mathbf{k} + \mathbf{C} \end{aligned}$$

To determine the value of the constant vector \mathbf{C} , we use the fact that $\mathbf{v}(0) = \mathbf{i} - \mathbf{j} + \mathbf{k}$. The preceding equation gives $\mathbf{v}(0) = \mathbf{C}$, so $\mathbf{C} = \mathbf{i} - \mathbf{j} + \mathbf{k}$ and

$$\begin{aligned} \mathbf{v}(t) &= 2t^2\mathbf{i} + 3t^2\mathbf{j} + t\mathbf{k} + \mathbf{i} - \mathbf{j} + \mathbf{k} \\ &= (2t^2 + 1)\mathbf{i} + (3t^2 - 1)\mathbf{j} + (t + 1)\mathbf{k} \end{aligned}$$

Since $\mathbf{v}(t) = \mathbf{r}'(t)$, we have

$$\begin{aligned} \mathbf{r}(t) &= \int \mathbf{v}(t) \, dt \\ &= \int [(2t^2 + 1)\mathbf{i} + (3t^2 - 1)\mathbf{j} + (t + 1)\mathbf{k}] \, dt \\ &= \left(\frac{2}{3}t^3 + t\right)\mathbf{i} + (t^3 - t)\mathbf{j} + \left(\frac{1}{2}t^2 + t\right)\mathbf{k} + \mathbf{D} \end{aligned}$$

Putting $t = 0$, we find that $\mathbf{D} = \mathbf{r}(0) = \mathbf{i}$, so the position at time t is given by

$$\mathbf{r}(t) = \left(\frac{2}{3}t^3 + t + 1\right)\mathbf{i} + (t^3 - t)\mathbf{j} + \left(\frac{1}{2}t^2 + t\right)\mathbf{k}$$

In general, vector integrals allow us to recover velocity when acceleration is known and position when velocity is known:

$$\mathbf{v}(t) = \mathbf{v}(t_0) + \int_{t_0}^t \mathbf{a}(u) \, du \quad \mathbf{r}(t) = \mathbf{r}(t_0) + \int_{t_0}^t \mathbf{v}(u) \, du$$

If the force that acts on a particle is known, then the acceleration can be found from **Newton's Second Law of Motion**. The vector version of this law states that if, at any time t , a force $\mathbf{F}(t)$ acts on an object of mass m producing an acceleration $\mathbf{a}(t)$, then

$$\mathbf{F}(t) = m\mathbf{a}(t)$$

EXAMPLE 4 An object with mass m that moves in a circular path with constant angular speed ω has position vector $\mathbf{r}(t) = a \cos \omega t \mathbf{i} + a \sin \omega t \mathbf{j}$. Find the force acting on the object and show that it is directed toward the origin.

SOLUTION To find the force, we first need to know the acceleration:

$$\mathbf{v}(t) = \mathbf{r}'(t) = -a\omega \sin \omega t \mathbf{i} + a\omega \cos \omega t \mathbf{j}$$

$$\mathbf{a}(t) = \mathbf{v}'(t) = -a\omega^2 \cos \omega t \mathbf{i} - a\omega^2 \sin \omega t \mathbf{j}$$

Therefore Newton's Second Law gives the force as

$$\mathbf{F}(t) = m\mathbf{a}(t) = -m\omega^2(a \cos \omega t \mathbf{i} + a \sin \omega t \mathbf{j})$$

Notice that $\mathbf{F}(t) = -m\omega^2 \mathbf{r}(t)$. This shows that the force acts in the direction opposite to the radius vector $\mathbf{r}(t)$ and therefore points toward the origin (see Figure 5). Such a force is called a *centripetal* (center-seeking) force. ■

The object moving with position P has angular speed $\omega = d\theta/dt$, where θ is the angle shown in Figure 5.

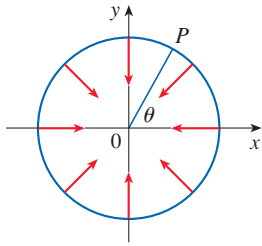


FIGURE 5

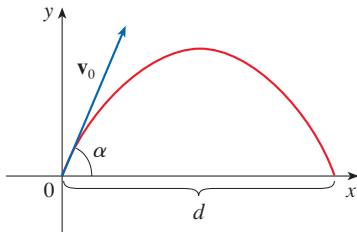


FIGURE 6

■ Projectile Motion

EXAMPLE 5 A projectile is fired with angle of elevation α and initial velocity \mathbf{v}_0 . (See Figure 6.) Assuming that air resistance is negligible and the only external force is due to gravity, find the position function $\mathbf{r}(t)$ of the projectile. What value of α maximizes the range (the horizontal distance traveled)?

SOLUTION We set up the axes so that the projectile starts at the origin. Since the force due to gravity acts downward, we have

$$\mathbf{F} = m\mathbf{a} = -mg \mathbf{j}$$

where $g = |\mathbf{a}| \approx 9.8 \text{ m/s}^2$. Thus

$$\mathbf{a} = -g \mathbf{j}$$

Since $\mathbf{v}'(t) = \mathbf{a}$, we have

$$\mathbf{v}(t) = -gt \mathbf{j} + \mathbf{C}$$

where $\mathbf{C} = \mathbf{v}(0) = \mathbf{v}_0$. Therefore

$$\mathbf{r}'(t) = \mathbf{v}(t) = -gt \mathbf{j} + \mathbf{v}_0$$

Integrating again, we obtain

$$\mathbf{r}(t) = -\frac{1}{2}gt^2 \mathbf{j} + t\mathbf{v}_0 + \mathbf{D}$$

But $\mathbf{D} = \mathbf{r}(0) = \mathbf{0}$, so the position vector of the projectile is given by

$$\boxed{3} \quad \mathbf{r}(t) = -\frac{1}{2}gt^2 \mathbf{j} + t\mathbf{v}_0$$

If we write $|\mathbf{v}_0| = v_0$ (the initial speed of the projectile), then

$$\mathbf{v}_0 = v_0 \cos \alpha \mathbf{i} + v_0 \sin \alpha \mathbf{j}$$

and Equation 3 becomes

$$\mathbf{r}(t) = (v_0 \cos \alpha)t \mathbf{i} + \left[(v_0 \sin \alpha)t - \frac{1}{2}gt^2\right] \mathbf{j}$$

The parametric equations of the trajectory are therefore

If you eliminate t from Equations 4, you will see that y is a quadratic function of x . So the path of the projectile is part of a parabola.

4

$$x = (v_0 \cos \alpha)t \quad y = (v_0 \sin \alpha)t - \frac{1}{2}gt^2$$

The horizontal distance d is the value of x when $y = 0$. Setting $y = 0$, we obtain $t = 0$ or $t = (2v_0 \sin \alpha)/g$. This second value of t then gives

$$d = x = (v_0 \cos \alpha) \frac{2v_0 \sin \alpha}{g} = \frac{v_0^2 (2 \sin \alpha \cos \alpha)}{g} = \frac{v_0^2 \sin 2\alpha}{g}$$

Clearly, d has its maximum value when $\sin 2\alpha = 1$, that is, $\alpha = 45^\circ$. ■

EXAMPLE 6 A projectile is fired with initial speed 150 m/s and angle of elevation 30° from a position 10 m above ground level. Where does the projectile hit the ground, and with what speed?

SOLUTION If we place the origin at ground level, then the initial position of the projectile is $(0, 10)$ and so we need to adjust Equations 4 by adding 10 to the expression for y . With $v_0 = 150$ m/s, $\alpha = 30^\circ$, and $g = 9.8$ m/s², we have

$$x = 150 \cos(30^\circ)t = 75\sqrt{3}t$$

$$y = 10 + 150 \sin(30^\circ)t - \frac{1}{2}(9.8)t^2 = 10 + 75t - 4.9t^2$$

Impact occurs when $y = 0$, that is, $4.9t^2 - 75t - 10 = 0$. Using the quadratic formula to solve this equation (and taking only the positive value of t), we get

$$t = \frac{75 + \sqrt{5625 + 196}}{9.8} \approx 15.44$$

Then $x \approx 75\sqrt{3}(15.44) \approx 2006$, so the projectile hits the ground about 2006 m away.

The velocity of the projectile is

$$\mathbf{v}(t) = \mathbf{r}'(t) = 75\sqrt{3} \mathbf{i} + (75 - 9.8t) \mathbf{j}$$

So its speed at impact is

$$|\mathbf{v}(15.44)| = \sqrt{(75\sqrt{3})^2 + (75 - 9.8 \cdot 15.44)^2} \approx 151 \text{ m/s} \quad \blacksquare$$

■ Tangential and Normal Components of Acceleration

When we study the motion of a particle, it is often useful to resolve the acceleration into two components, one in the direction of the tangent and the other in the direction of the normal. If we write $v = |\mathbf{v}|$ for the speed of the particle, then

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} = \frac{\mathbf{v}(t)}{|\mathbf{v}(t)|} = \frac{\mathbf{v}}{v}$$

and so

$$\mathbf{v} = v\mathbf{T}$$

If we differentiate both sides of this equation with respect to t , we get

$$\boxed{5} \quad \mathbf{a} = \mathbf{v}' = v' \mathbf{T} + v \mathbf{T}'$$

If we use the expression for the curvature given by Equation 13.3.9, then we have

$$\boxed{6} \quad \kappa = \frac{|\mathbf{T}'|}{|\mathbf{r}'|} = \frac{|\mathbf{T}'|}{v} \quad \text{so} \quad |\mathbf{T}'| = \kappa v$$

The unit normal vector was defined in Section 13.3 as $\mathbf{N} = \mathbf{T}'/|\mathbf{T}'|$, so (6) gives

$$\mathbf{T}' = |\mathbf{T}'| \mathbf{N} = \kappa v \mathbf{N}$$

and Equation 5 becomes

$$\boxed{7} \quad \mathbf{a} = v' \mathbf{T} + \kappa v^2 \mathbf{N}$$

Writing a_T and a_N for the tangential and normal components of acceleration, we have

$$\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N}$$

where

$$\boxed{8} \quad a_T = v' \quad \text{and} \quad a_N = \kappa v^2$$

This resolution is illustrated in Figure 7.

Let's look at what Formula 7 says. The first thing to notice is that the binormal vector \mathbf{B} is absent. No matter how an object moves through space, its acceleration always lies in the plane of \mathbf{T} and \mathbf{N} (the osculating plane). (Recall that \mathbf{T} gives the direction of motion and \mathbf{N} points in the direction the curve is turning.) Next we notice that the tangential component of acceleration is v' , the rate of change of speed, and the normal component of acceleration is κv^2 , the curvature times the square of the speed. This makes sense if we think of a passenger in a car—a sharp turn in a road means a large value of the curvature κ , so the component of the acceleration perpendicular to the motion is large and the passenger is thrown against the car door. High speed around the turn has the same effect; in fact, if you double your speed, a_N is increased by a factor of 4.

Although we have expressions for the tangential and normal components of acceleration in Equations 8, it's desirable to have expressions that depend only on \mathbf{r} , \mathbf{r}' , and \mathbf{r}'' . To this end we take the dot product of $\mathbf{v} = v\mathbf{T}$ with \mathbf{a} as given by Equation 7:

$$\begin{aligned} \mathbf{v} \cdot \mathbf{a} &= v\mathbf{T} \cdot (v'\mathbf{T} + \kappa v^2 \mathbf{N}) \\ &= vv'\mathbf{T} \cdot \mathbf{T} + \kappa v^3 \mathbf{T} \cdot \mathbf{N} \\ &= vv' \quad (\text{since } \mathbf{T} \cdot \mathbf{T} = 1 \text{ and } \mathbf{T} \cdot \mathbf{N} = 0) \end{aligned}$$

Therefore

$$\boxed{9} \quad a_T = v' = \frac{\mathbf{v} \cdot \mathbf{a}}{v} = \frac{\mathbf{r}'(t) \cdot \mathbf{r}''(t)}{|\mathbf{r}'(t)|}$$

Using the formula for curvature given by Theorem 13.3.10, we have

$$\boxed{10} \quad a_N = \kappa v^2 = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3} |\mathbf{r}'(t)|^2 = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|}$$

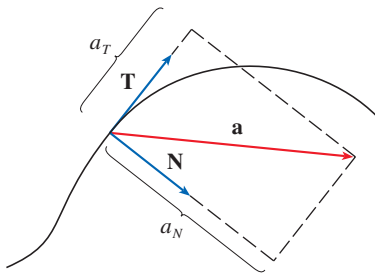


FIGURE 7

EXAMPLE 7 A particle moves with position function $\mathbf{r}(t) = \langle t^2, t^2, t^3 \rangle$. Find the tangential and normal components of acceleration.

SOLUTION

$$\mathbf{r}(t) = t^2 \mathbf{i} + t^2 \mathbf{j} + t^3 \mathbf{k}$$

$$\mathbf{r}'(t) = 2t \mathbf{i} + 2t \mathbf{j} + 3t^2 \mathbf{k}$$

$$\mathbf{r}''(t) = 2 \mathbf{i} + 2 \mathbf{j} + 6t \mathbf{k}$$

$$|\mathbf{r}'(t)| = \sqrt{8t^2 + 9t^4}$$

Therefore Equation 9 gives the tangential component as

$$a_T = \frac{\mathbf{r}'(t) \cdot \mathbf{r}''(t)}{|\mathbf{r}'(t)|} = \frac{8t + 18t^3}{\sqrt{8t^2 + 9t^4}}$$

Since

$$\mathbf{r}'(t) \times \mathbf{r}''(t) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2t & 2t & 3t^2 \\ 2 & 2 & 6t \end{vmatrix} = 6t^2 \mathbf{i} - 6t^2 \mathbf{j}$$

Equation 10 gives the normal component as

$$a_N = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|} = \frac{6\sqrt{2}t^2}{\sqrt{8t^2 + 9t^4}}$$

■ Kepler's Laws of Planetary Motion

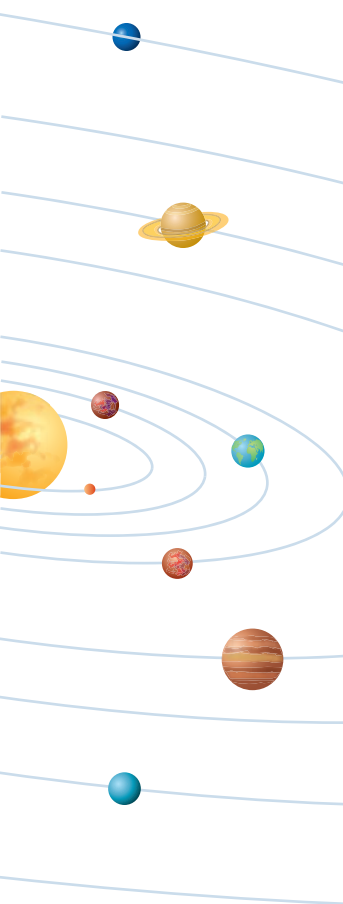
We now describe one of the great accomplishments of calculus by showing how the material of this chapter can be used to prove Kepler's laws of planetary motion. After 20 years of studying the astronomical observations of the Danish astronomer Tycho Brahe, the German mathematician and astronomer Johannes Kepler (1571–1630) formulated the following three laws.

Kepler's Laws

1. A planet revolves around the sun in an elliptical orbit with the sun at one focus.
2. The line joining the sun to a planet sweeps out equal areas in equal times.
3. The square of the period of revolution of a planet is proportional to the cube of the length of the major axis of its orbit.

In his book *Principia Mathematica* of 1687, Sir Isaac Newton was able to show that these three laws are consequences of two of his own laws, the Second Law of Motion and the Law of Universal Gravitation. In what follows we prove Kepler's First Law. The remaining laws are left as exercises (with hints).

Since the gravitational force of the sun on a planet is so much larger than the forces exerted by other celestial bodies, we can safely ignore all bodies in the universe except the sun and one planet revolving about it. We use a coordinate system with the sun at the origin and we let $\mathbf{r} = \mathbf{r}(t)$ be the position vector of the planet. (Equally well, \mathbf{r} could be the position vector of the moon or a satellite moving around the earth or a comet moving



around a star.) The velocity vector is $\mathbf{v} = \mathbf{r}'$ and the acceleration vector is $\mathbf{a} = \mathbf{r}''$. We use the following laws of Newton:

$$\text{Second Law of Motion: } \mathbf{F} = m\mathbf{a}$$

$$\text{Law of Gravitation: } \mathbf{F} = -\frac{GMm}{r^3}\mathbf{r} = -\frac{GMm}{r^2}\mathbf{u}$$

where \mathbf{F} is the gravitational force on the planet, m and M are the masses of the planet and the sun, G is the gravitational constant, $r = |\mathbf{r}|$, and $\mathbf{u} = (1/r)\mathbf{r}$ is the unit vector in the direction of \mathbf{r} .

We first show that the planet moves in one plane. By equating the expressions for \mathbf{F} in Newton's two laws, we find that

$$\mathbf{a} = -\frac{GM}{r^3}\mathbf{r}$$

and so \mathbf{a} is parallel to \mathbf{r} . It follows that $\mathbf{r} \times \mathbf{a} = \mathbf{0}$. We use Formula 5 in Theorem 13.2.3 to write

$$\begin{aligned} \frac{d}{dt}(\mathbf{r} \times \mathbf{v}) &= \mathbf{r}' \times \mathbf{v} + \mathbf{r} \times \mathbf{v}' \\ &= \mathbf{v} \times \mathbf{v} + \mathbf{r} \times \mathbf{a} = \mathbf{0} + \mathbf{0} = \mathbf{0} \end{aligned}$$

Therefore

$$\mathbf{r} \times \mathbf{v} = \mathbf{h}$$

where \mathbf{h} is a constant vector. (We may assume that $\mathbf{h} \neq \mathbf{0}$; that is, \mathbf{r} and \mathbf{v} are not parallel.) This means that the vector $\mathbf{r} = \mathbf{r}(t)$ is perpendicular to \mathbf{h} for all values of t , so the planet always lies in the plane through the origin perpendicular to \mathbf{h} . Thus the orbit of the planet is a plane curve.

To prove Kepler's First Law we rewrite the vector \mathbf{h} as follows:

$$\begin{aligned} \mathbf{h} &= \mathbf{r} \times \mathbf{v} = \mathbf{r} \times \mathbf{r}' = r\mathbf{u} \times (r\mathbf{u})' \\ &= r\mathbf{u} \times (r\mathbf{u}' + r'\mathbf{u}) = r^2(\mathbf{u} \times \mathbf{u}') + rr'(\mathbf{u} \times \mathbf{u}) \\ &= r^2(\mathbf{u} \times \mathbf{u}') \end{aligned}$$

Then

$$\begin{aligned} \mathbf{a} \times \mathbf{h} &= \frac{-GM}{r^2}\mathbf{u} \times (r^2\mathbf{u} \times \mathbf{u}') = -GM\mathbf{u} \times (\mathbf{u} \times \mathbf{u}') \\ &= -GM[(\mathbf{u} \cdot \mathbf{u}')\mathbf{u} - (\mathbf{u} \cdot \mathbf{u})\mathbf{u}'] \quad (\text{by Theorem 12.4.11, Property 6}) \end{aligned}$$

But $\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|^2 = 1$ and, since $|\mathbf{u}(t)| = 1$, it follows from Theorem 13.2.4 that

$$\mathbf{u} \cdot \mathbf{u}' = 0$$

Therefore

$$\mathbf{a} \times \mathbf{h} = GM\mathbf{u}'$$

and so $(\mathbf{v} \times \mathbf{h})' = \mathbf{v}' \times \mathbf{h} + \mathbf{v} \times \mathbf{h}' = \mathbf{v}' \times \mathbf{h} = \mathbf{a} \times \mathbf{h} = GM\mathbf{u}'$

Integrating both sides of this equation, we get

$$\boxed{11} \quad \mathbf{v} \times \mathbf{h} = GM\mathbf{u} + \mathbf{c}$$

where \mathbf{c} is a constant vector.

At this point it is convenient to choose the coordinate axes so that the standard basis vector \mathbf{k} points in the direction of the vector \mathbf{h} . Then the planet moves in the

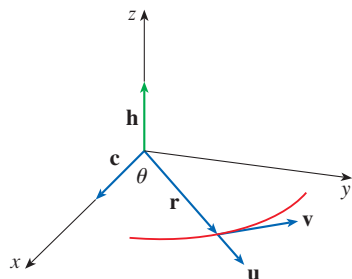


FIGURE 8

xy -plane. Since both $\mathbf{v} \times \mathbf{h}$ and \mathbf{u} are perpendicular to \mathbf{h} , Equation 11 shows that \mathbf{c} lies in the xy -plane. This means that we can choose the x - and y -axes so that the vector \mathbf{i} lies in the direction of \mathbf{c} , as shown in Figure 8.

If θ is the angle between \mathbf{c} and \mathbf{r} , then (r, θ) are polar coordinates of the planet. From Equation 11 we have

$$\begin{aligned}\mathbf{r} \cdot (\mathbf{v} \times \mathbf{h}) &= \mathbf{r} \cdot (GM\mathbf{u} + \mathbf{c}) = GM\mathbf{r} \cdot \mathbf{u} + \mathbf{r} \cdot \mathbf{c} \\ &= GMr\mathbf{u} \cdot \mathbf{u} + |\mathbf{r}||\mathbf{c}|\cos\theta = GMr + rc\cos\theta\end{aligned}$$

where $c = |\mathbf{c}|$. Then

$$r = \frac{\mathbf{r} \cdot (\mathbf{v} \times \mathbf{h})}{GM + c\cos\theta} = \frac{1}{GM} \frac{\mathbf{r} \cdot (\mathbf{v} \times \mathbf{h})}{1 + e\cos\theta}$$

where $e = c/(GM)$. But

$$\mathbf{r} \cdot (\mathbf{v} \times \mathbf{h}) = (\mathbf{r} \times \mathbf{v}) \cdot \mathbf{h} = \mathbf{h} \cdot \mathbf{h} = |\mathbf{h}|^2 = h^2$$

where $h = |\mathbf{h}|$. So

$$r = \frac{h^2/(GM)}{1 + e\cos\theta} = \frac{eh^2/c}{1 + e\cos\theta}$$

Writing $d = h^2/c$, we obtain the equation

$$\boxed{12} \quad r = \frac{ed}{1 + e\cos\theta}$$

Comparing with Theorem 10.6.6, we see that Equation 12 is the polar equation of a conic section with focus at the origin and eccentricity e . We know that the orbit of a planet is a closed curve and so the conic must be an ellipse.

This completes the derivation of Kepler's First Law. We will guide you through the derivation of the Second and Third Laws in the Applied Project following this section. The proofs of these three laws show that the methods of this chapter provide a powerful tool for describing some of the laws of nature.

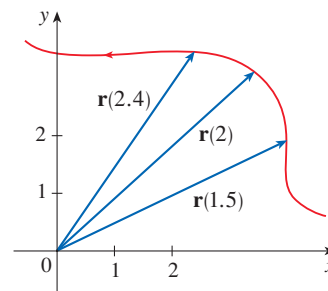
13.4 Exercises

- The table gives coordinates of a particle moving through space along a smooth curve.
 - Find the average velocities over the time intervals $[0, 1]$, $[0.5, 1]$, $[1, 2]$, and $[1, 1.5]$.
 - Estimate the velocity and speed of the particle at $t = 1$.

t	x	y	z
0	2.7	9.8	3.7
0.5	3.5	7.2	3.3
1.0	4.5	6.0	3.0
1.5	5.9	6.4	2.8
2.0	7.3	7.8	2.7

- The figure shows the path of a particle that moves with position vector $\mathbf{r}(t)$ at time t .

- Draw a vector that represents the average velocity of the particle over the time interval $2 \leq t \leq 2.4$.
- Draw a vector that represents the average velocity over the time interval $1.5 \leq t \leq 2$.
- Write an expression for the velocity vector $\mathbf{v}(2)$.
- Draw an approximation to the vector $\mathbf{v}(2)$ and estimate the speed of the particle at $t = 2$.



3–8 Find the velocity, acceleration, and speed of a particle with the given position function. Sketch the path of the particle and draw the velocity and acceleration vectors for the specified value of t .

3. $\mathbf{r}(t) = \left\langle -\frac{1}{2}t^2, t \right\rangle, \quad t = 2$

4. $\mathbf{r}(t) = \langle t^2, 1/t^2 \rangle, \quad t = 1$

5. $\mathbf{r}(t) = 3 \cos t \mathbf{i} + 2 \sin t \mathbf{j}, \quad t = \pi/3$

6. $\mathbf{r}(t) = e^t \mathbf{i} + e^{2t} \mathbf{j}, \quad t = 0$

7. $\mathbf{r}(t) = t \mathbf{i} + t^2 \mathbf{j} + 2 \mathbf{k}, \quad t = 1$

8. $\mathbf{r}(t) = t \mathbf{i} + 2 \cos t \mathbf{j} + \sin t \mathbf{k}, \quad t = 0$

9–14 Find the velocity, acceleration, and speed of a particle with the given position function.

9. $\mathbf{r}(t) = \langle t^2 + t, t^2 - t, t^3 \rangle$

10. $\mathbf{r}(t) = \langle 2 \cos t, 3t, 2 \sin t \rangle$

11. $\mathbf{r}(t) = \sqrt{2} t \mathbf{i} + e^t \mathbf{j} + e^{-t} \mathbf{k}$

12. $\mathbf{r}(t) = t^2 \mathbf{i} + 2t \mathbf{j} + \ln t \mathbf{k}$

13. $\mathbf{r}(t) = e^t(\cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k})$

14. $\mathbf{r}(t) = \langle t^2, \sin t - t \cos t, \cos t + t \sin t \rangle, \quad t \geq 0$


15–16 Find the velocity and position vectors of a particle that has the given acceleration and the given initial velocity and position.

15. $\mathbf{a}(t) = 2 \mathbf{i} + 2t \mathbf{k}, \quad \mathbf{v}(0) = 3 \mathbf{i} - \mathbf{j}, \quad \mathbf{r}(0) = \mathbf{j} + \mathbf{k}$

16. $\mathbf{a}(t) = \sin t \mathbf{i} + 2 \cos t \mathbf{j} + 6t \mathbf{k}, \quad \mathbf{v}(0) = -\mathbf{k},$
 $\mathbf{r}(0) = \mathbf{j} - 4 \mathbf{k}$

17–18

(a) Find the position vector of a particle that has the given acceleration and the specified initial velocity and position.

 (b) Graph the path of the particle.

17. $\mathbf{a}(t) = 2t \mathbf{i} + \sin t \mathbf{j} + \cos 2t \mathbf{k}, \quad \mathbf{v}(0) = \mathbf{i}, \quad \mathbf{r}(0) = \mathbf{j}$

18. $\mathbf{a}(t) = t \mathbf{i} + e^t \mathbf{j} + e^{-t} \mathbf{k}, \quad \mathbf{v}(0) = \mathbf{k}, \quad \mathbf{r}(0) = \mathbf{j} + \mathbf{k}$

19. The position function of a particle is given by $\mathbf{r}(t) = \langle t^2, 5t, t^2 - 16t \rangle$. When is the speed a minimum?

20. What force is required so that a particle of mass m has the position function $\mathbf{r}(t) = t^3 \mathbf{i} + t^2 \mathbf{j} + t^3 \mathbf{k}$?

21. A force with magnitude 20 N acts directly upward from the xy -plane on an object with mass 4 kg. The object starts at the origin with initial velocity $\mathbf{v}(0) = \mathbf{i} - \mathbf{j}$. Find its position function and its speed at time t .

22. Show that if a particle moves with constant speed, then the velocity and acceleration vectors are orthogonal.

23. A projectile is fired with an initial speed of 200 m/s and angle of elevation 60° . Find (a) the range of the projectile, (b) the maximum height reached, and (c) the speed at impact.

24. Rework Exercise 23 if the projectile is fired from a position 100 m above the ground.

25. A ball is thrown upward at an angle of 45° to the ground. If the ball lands 90 m away, what was the initial speed of the ball?

26. A projectile is fired from a tank with initial speed 400 m/s. Find two angles of elevation that can be used to hit a target 3000 m away.

27. A rifle is fired with angle of elevation 36° . What is the initial speed if the maximum height of the bullet is 1600 ft?


28. A batter hits a baseball 3 ft above the ground toward the center field fence, which is 10 ft high and 400 ft from home plate. The ball leaves the bat with speed 115 ft/s at an angle 50° above the horizontal. Is it a home run? (In other words, does the ball clear the fence?)

29. A medieval city has the shape of a square and is protected by walls with length 500 m and height 15 m. You are the commander of an attacking army and the closest you can get to the wall is 100 m. Your plan is to set fire to the city by catapulting heated rocks over the wall (with an initial speed of 80 m/s). At what range of angles should you tell your men to set the catapult? (Assume the path of the rocks is perpendicular to the wall.)

30. Show that a projectile reaches three-quarters of its maximum height in half the time needed to reach its maximum height.

31. A ball is thrown eastward into the air from the origin (in the direction of the positive x -axis). The initial velocity is $50 \mathbf{i} + 80 \mathbf{k}$, with speed measured in feet per second. The spin of the ball results in a southward acceleration of 4 ft/s^2 , so the acceleration vector is $\mathbf{a} = -4 \mathbf{j} - 32 \mathbf{k}$. Where does the ball land and with what speed?

32. A ball with mass 0.8 kg is thrown southward into the air with a speed of 30 m/s at an angle of 30° to the ground. A west wind applies a steady force of 4 N to the ball in an easterly direction. Where does the ball land and with what speed?

 **33.** Water traveling along a straight portion of a river normally flows fastest in the middle, and the speed slows to almost zero at the banks. Consider a long straight stretch of river flowing north, with parallel banks 40 m apart. If the maximum water speed is 3 m/s, we can use a quadratic function as a basic model for the rate of water flow x units from the west bank: $f(x) = \frac{3}{400}x(40 - x)$.

(a) A boat proceeds at a constant speed of 5 m/s from a point A on the west bank while maintaining a heading perpendicular to the bank. How far down the river on

the opposite bank will the boat touch shore? Graph the path of the boat.

- (b) Suppose we would like to pilot the boat to land at the point B on the east bank directly opposite A . If we maintain a constant speed of 5 m/s and a constant heading, find the angle at which the boat should head. Then graph the actual path the boat follows. Does the path seem realistic?

34. Another reasonable model for the water speed of the river in Exercise 33 is a sine function: $f(x) = 3 \sin(\pi x/40)$. If a boater would like to cross the river from A to B with constant heading and a constant speed of 5 m/s, determine the angle at which the boat should head.
35. A particle has position function $\mathbf{r}(t)$. If $\mathbf{r}'(t) = \mathbf{c} \times \mathbf{r}(t)$, where \mathbf{c} is a constant vector, describe the path of the particle.
36. (a) If a particle moves along a straight line, what can you say about its acceleration vector?
(b) If a particle moves with constant speed along a curve, what can you say about its acceleration vector?

37–40 Find the tangential and normal components of the acceleration vector.

37. $\mathbf{r}(t) = (t^2 + 1)\mathbf{i} + t^3\mathbf{j}, \quad t \geq 0$

38. $\mathbf{r}(t) = 2t^2\mathbf{i} + (\frac{2}{3}t^3 - 2t)\mathbf{j}$

39. $\mathbf{r}(t) = \cos t\mathbf{i} + \sin t\mathbf{j} + t\mathbf{k}$

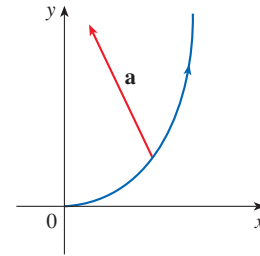
40. $\mathbf{r}(t) = t\mathbf{i} + 2e^t\mathbf{j} + e^{2t}\mathbf{k}$

41–42 Find the tangential and normal components of the acceleration vector at the given point.

41. $\mathbf{r}(t) = \ln t\mathbf{i} + (t^2 + 3t)\mathbf{j} + 4\sqrt{t}\mathbf{k}, \quad (0, 4, 4)$

42. $\mathbf{r}(t) = \frac{1}{t}\mathbf{i} + \frac{1}{t^2}\mathbf{j} + \frac{1}{t^3}\mathbf{k}, \quad (1, 1, 1)$

43. The magnitude of the acceleration vector \mathbf{a} is 10 cm/s^2 . Use the figure to estimate the tangential and normal components of \mathbf{a} .



44. **Angular Momentum and Torque** If a particle with mass m moves with position vector $\mathbf{r}(t)$, then its *angular momentum* is defined as $\mathbf{L}(t) = m\mathbf{r}(t) \times \mathbf{v}(t)$ and its *torque* as $\boldsymbol{\tau}(t) = m\mathbf{r}(t) \times \mathbf{a}(t)$. Show that $\mathbf{L}'(t) = \boldsymbol{\tau}(t)$. Deduce that if $\boldsymbol{\tau}(t) = \mathbf{0}$ for all t , then $\mathbf{L}(t)$ is constant. (This is the *law of conservation of angular momentum*.)

45. The position function of a spacecraft is

$$\mathbf{r}(t) = (3 + t)\mathbf{i} + (2 + \ln t)\mathbf{j} + \left(7 - \frac{4}{t^2 + 1}\right)\mathbf{k}$$

and the coordinates of a space station are $(6, 4, 9)$. The captain wants the craft to coast into the space station. When should the engines be turned off?

46. A rocket burning its onboard fuel while moving through space has velocity $\mathbf{v}(t)$ and mass $m(t)$ at time t . If the exhaust gases escape with velocity \mathbf{v}_e relative to the rocket, it can be deduced from Newton's Second Law of Motion that

$$m \frac{d\mathbf{v}}{dt} = \frac{dm}{dt} \mathbf{v}_e$$

- (a) Show that $\mathbf{v}(t) = \mathbf{v}(0) - \ln \frac{m(0)}{m(t)} \mathbf{v}_e$.
- (b) For the rocket to accelerate in a straight line from rest to twice the speed of its own exhaust gases, what fraction of its initial mass would the rocket have to burn as fuel?

APPLIED PROJECT KEPLER'S LAWS

Johannes Kepler stated the following three laws of planetary motion on the basis of massive amounts of data on the positions of the planets at various times.

Kepler's Laws

1. A planet revolves around the sun in an elliptical orbit with the sun at one focus.
2. The line joining the sun to a planet sweeps out equal areas in equal times.
3. The square of the period of revolution of a planet is proportional to the cube of the length of the major axis of its orbit.

(continued)

Kepler formulated these laws because they fitted the astronomical data. He wasn't able to see why they were true or how they related to each other. But Sir Isaac Newton, in his *Principia Mathematica* of 1687, showed how to deduce Kepler's three laws from two of Newton's own laws, the Second Law of Motion and the Law of Universal Gravitation. In Section 13.4 we proved Kepler's First Law using the calculus of vector functions. In this project we guide you through the proofs of Kepler's Second and Third Laws and explore some of their consequences.

1. Use the following steps to prove Kepler's Second Law. The notation is the same as in the proof of the First Law in Section 13.4. In particular, use polar coordinates so that $\mathbf{r} = (r \cos \theta) \mathbf{i} + (r \sin \theta) \mathbf{j}$.

(a) Show that $\mathbf{h} = r^2 \frac{d\theta}{dt} \mathbf{k}$.

(b) Deduce that $r^2 \frac{d\theta}{dt} = h$.

- (c) If $A = A(t)$ is the area swept out by the radius vector $\mathbf{r} = \mathbf{r}(t)$ in the time interval $[t_0, t]$ as in the figure, show that

$$\frac{dA}{dt} = \frac{1}{2} r^2 \frac{d\theta}{dt}$$

- (d) Deduce that

$$\frac{dA}{dt} = \frac{1}{2} h = \text{constant}$$

This says that the rate at which A is swept out is constant and proves Kepler's Second Law.

2. Let T be the period of a planet about the sun; that is, T is the time required for it to travel once around its elliptical orbit. Suppose that the lengths of the major and minor axes of the ellipse are $2a$ and $2b$.

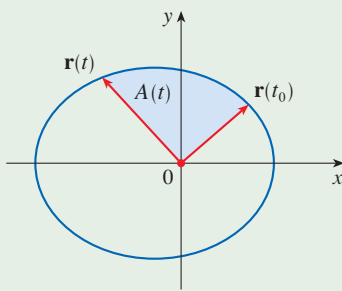
- (a) Use part (d) of Problem 1 to show that $T = 2\pi ab/h$.

(b) Show that $\frac{h^2}{GM} = ed = \frac{b^2}{a}$.

(c) Use parts (a) and (b) to show that $T^2 = \frac{4\pi^2}{GM} a^3$.

This proves Kepler's Third Law. [Notice that the proportionality constant $4\pi^2/(GM)$ is independent of the planet.]

3. The period of the earth's orbit is approximately 365.25 days. Use this fact and Kepler's Third Law to find the length of the major axis of the earth's orbit. You will need the mass of the sun, $M = 1.99 \times 10^{30}$ kg, and the gravitational constant, $G = 6.67 \times 10^{-11}$ N·m²/kg².
4. It's possible to place a satellite into orbit about the earth so that it remains fixed above a given location on the equator. Compute the altitude that is needed for such a satellite. The earth's mass is 5.98×10^{24} kg; its radius is 6.37×10^6 m. (This orbit is called the Clarke Geosynchronous Orbit after Arthur C. Clarke, who first proposed the idea in 1945. The first such satellite, *Syncom II*, was launched in July 1963.)



13 REVIEW

CONCEPT CHECK

Answers to the Concept Check are available at StewartCalculus.com.

- What is a vector function? How do you find its derivative and its integral?
- What is the connection between vector functions and space curves?
- How do you find the tangent vector to a smooth curve at a point? How do you find the tangent line? The unit tangent vector?
- If \mathbf{u} and \mathbf{v} are differentiable vector functions, c is a scalar, and f is a real-valued function, write the rules for differentiating the following vector functions.

(a) $\mathbf{u}(t) + \mathbf{v}(t)$	(b) $c\mathbf{u}(t)$	(c) $f(t)\mathbf{u}(t)$
(d) $\mathbf{u}(t) \cdot \mathbf{v}(t)$	(e) $\mathbf{u}(t) \times \mathbf{v}(t)$	(f) $\mathbf{u}(f(t))$
- How do you find the length of a space curve given by a vector function $\mathbf{r}(t)$?
- What is the definition of curvature?
 - Write a formula for curvature in terms of $\mathbf{r}'(t)$ and $\mathbf{T}'(t)$.
 - Write a formula for curvature in terms of $\mathbf{r}'(t)$ and $\mathbf{r}''(t)$.
 - Write a formula for the curvature of a plane curve with equation $y = f(x)$.
- Write formulas for the unit normal and binormal vectors of a smooth space curve $\mathbf{r}(t)$.
 - What is the normal plane of a curve at a point? What is the osculating plane? What is the osculating circle?
- How do you find the velocity, speed, and acceleration of a particle that moves along a space curve?
 - Write the acceleration in terms of its tangential and normal components.
- State Kepler's Laws.

TRUE-FALSE QUIZ

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- The curve with vector equation $\mathbf{r}(t) = t^3\mathbf{i} + 2t^3\mathbf{j} + 3t^3\mathbf{k}$ is a line.
- The curve $\mathbf{r}(t) = \langle 0, t^2, 4t \rangle$ is a parabola.
- The curve $\mathbf{r}(t) = \langle 2t, 3 - t, 0 \rangle$ is a line that passes through the origin.
- The derivative of a vector function is obtained by differentiating each component function.
- If $\mathbf{u}(t)$ and $\mathbf{v}(t)$ are differentiable vector functions, then

$$\frac{d}{dt}[\mathbf{u}(t) \times \mathbf{v}(t)] = \mathbf{u}'(t) \times \mathbf{v}'(t)$$
- If $\mathbf{r}(t)$ is a differentiable vector function, then

$$\frac{d}{dt}|\mathbf{r}(t)| = |\mathbf{r}'(t)|$$
- If $\mathbf{T}(t)$ is the unit tangent vector of a smooth curve, then the curvature is $\kappa = |d\mathbf{T}/dt|$.
- The binormal vector is $\mathbf{B}(t) = \mathbf{N}(t) \times \mathbf{T}(t)$.
- Suppose f is twice continuously differentiable. At an inflection point of the curve $y = f(x)$, the curvature is 0.
- If $\kappa(t) = 0$ for all t , the curve is a straight line.
- If $|\mathbf{r}(t)| = 1$ for all t , then $|\mathbf{r}'(t)|$ is a constant.
- If $|\mathbf{r}(t)| = 1$ for all t , then $\mathbf{r}'(t)$ is orthogonal to $\mathbf{r}(t)$ for all t .
- The osculating circle of a curve C at a point has the same tangent vector, normal vector, and curvature as C at that point.
- Different parametrizations of the same curve result in identical tangent vectors at a given point on the curve.
- The projection of the curve $\mathbf{r}(t) = \langle \cos 2t, t, \sin 2t \rangle$ onto the xz -plane is a circle.
- The vector equations $\mathbf{r}(t) = \langle t, 2t, t + 1 \rangle$ and $\mathbf{r}(t) = \langle t - 1, 2t - 2, t \rangle$ are parametrizations of the same line.

EXERCISES

1. (a) Sketch the curve with vector function

$$\mathbf{r}(t) = t\mathbf{i} + \cos \pi t \mathbf{j} + \sin \pi t \mathbf{k} \quad t \geq 0$$

- (b) Find
- $\mathbf{r}'(t)$
- and
- $\mathbf{r}''(t)$
- .

2. Let
- $\mathbf{r}(t) = \langle \sqrt{2-t}, (e^t - 1)/t, \ln(t+1) \rangle$
- .

- (a) Find the domain of
- \mathbf{r}
- .

- (b) Find
- $\lim_{t \rightarrow 0} \mathbf{r}(t)$
- .

- (c) Find
- $\mathbf{r}'(t)$
- .

3. Find a vector function that represents the curve of intersection of the cylinder
- $x^2 + y^2 = 16$
- and the plane
- $x + z = 5$
- .



4. Find parametric equations for the tangent line to the curve
- $x = 2 \sin t$
- ,
- $y = 2 \sin 2t$
- ,
- $z = 2 \sin 3t$
- at the point
- $(1, \sqrt{3}, 2)$
- . Graph the curve and the tangent line on a common screen.

5. If
- $\mathbf{r}(t) = t^2 \mathbf{i} + t \cos \pi t \mathbf{j} + \sin \pi t \mathbf{k}$
- , evaluate
- $\int_0^1 \mathbf{r}(t) dt$
- .

6. Let
- C
- be the curve with equations
- $x = 2 - t^3$
- ,
- $y = 2t - 1$
- ,
- $z = \ln t$
- . Find (a) the point where
- C
- intersects the
- xz
- plane, (b) parametric equations of the tangent line at
- $(1, 1, 0)$
- , and (c) an equation of the normal plane to
- C
- at
- $(1, 1, 0)$
- .

7. Use Simpson's Rule with
- $n = 6$
- to estimate the length of the arc of the curve with equations
- $x = t^2$
- ,
- $y = t^3$
- ,
- $z = t^4$
- ,
- $0 \leq t \leq 3$
- .

8. Find the length of the curve
- $\mathbf{r}(t) = \langle 2t^{3/2}, \cos 2t, \sin 2t \rangle$
- ,
- $0 \leq t \leq 1$
- .

9. The helix
- $\mathbf{r}_1(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$
- intersects the curve
- $\mathbf{r}_2(t) = (1+t)\mathbf{i} + t^2 \mathbf{j} + t^3 \mathbf{k}$
- at the point
- $(1, 0, 0)$
- . Find the angle of intersection of these curves.

10. Reparametrize the curve
- $\mathbf{r}(t) = e^t \mathbf{i} + e^t \sin t \mathbf{j} + e^t \cos t \mathbf{k}$
- with respect to arc length measured from the point
- $(1, 0, 1)$
- in the direction of increasing
- t
- .

11. For the curve given by
- $\mathbf{r}(t) = \langle \sin^3 t, \cos^3 t, \sin^2 t \rangle$
- ,
- $0 \leq t \leq \pi/2$
- , find

- the unit tangent vector.
- the unit normal vector.
- the unit binormal vector.
- the curvature.
- the torsion.

12. Find the curvature of the ellipse
- $x = 3 \cos t$
- ,
- $y = 4 \sin t$
- at the points
- $(3, 0)$
- and
- $(0, 4)$
- .

13. Find the curvature of the curve
- $y = x^4$
- at the point
- $(1, 1)$
- .



14. Find an equation of the osculating circle of the curve
- $y = x^4 - x^2$
- at the origin. Graph both the curve and its osculating circle.

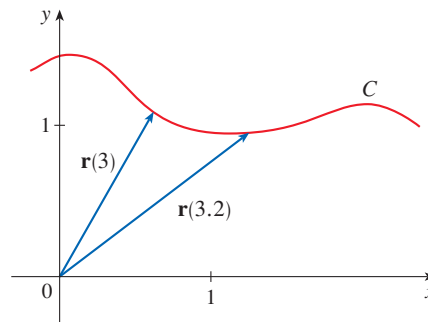
15. Find an equation of the osculating plane of the curve
- $x = \sin 2t$
- ,
- $y = t$
- ,
- $z = \cos 2t$
- at the point
- $(0, \pi, 1)$
- .

16. The figure shows the curve
- C
- traced by a particle with position vector
- $\mathbf{r}(t)$
- at time
- t
- .

- (a) Draw a vector that represents the average velocity of the particle over the time interval
- $3 \leq t \leq 3.2$
- .

- (b) Write an expression for the velocity
- $\mathbf{v}(3)$
- .

- (c) Write an expression for the unit tangent vector
- $\mathbf{T}(3)$
- and draw it.



17. A particle moves with position function
- $\mathbf{r}(t) = t \ln t \mathbf{i} + t \mathbf{j} + e^{-t} \mathbf{k}$
- . Find the velocity, speed, and acceleration of the particle.

18. Find the velocity, speed, and acceleration of a particle moving with position function
- $\mathbf{r}(t) = (2t^2 - 3) \mathbf{i} + 2t \mathbf{j}$
- . Sketch the path of the particle and draw the position, velocity, and acceleration vectors for
- $t = 1$
- .

19. A particle starts at the origin with initial velocity
- $\mathbf{i} - \mathbf{j} + 3\mathbf{k}$
- . Its acceleration is
- $\mathbf{a}(t) = 6t \mathbf{i} + 12t^2 \mathbf{j} - 6t \mathbf{k}$
- . Find its position function.

20. An athlete throws a shot at an angle of
- 45°
- to the horizontal at an initial speed of 43 ft/s. It leaves the athlete's hand 7 ft above the ground.

- Where is the shot 2 seconds later?
- How high does the shot go?
- Where does the shot land?

21. A projectile is launched with an initial speed of 40 m/s from the floor of a tunnel whose height is 30 m. What angle of elevation should be used to achieve the maximum possible horizontal range of the projectile? What is the maximum range?

22. Find the tangential and normal components of the acceleration vector of a particle with position function

$$\mathbf{r}(t) = t \mathbf{i} + 2t \mathbf{j} + t^2 \mathbf{k}$$

23. A disk of radius 1 is rotating in the counterclockwise direction at a constant angular speed
- ω
- . A particle starts at the center of the disk and moves toward the edge along a fixed

radius so that its position at time t , $t \geq 0$, is given by $\mathbf{r}(t) = t\mathbf{R}(t)$, where

$$\mathbf{R}(t) = \cos \omega t \mathbf{i} + \sin \omega t \mathbf{j}$$

- (a) Show that the velocity \mathbf{v} of the particle is

$$\mathbf{v} = \cos \omega t \mathbf{i} + \sin \omega t \mathbf{j} + t\mathbf{v}_d$$

where $\mathbf{v}_d = \mathbf{R}'(t)$ is the velocity of a point on the edge of the disk.

- (b) Show that the acceleration \mathbf{a} of the particle is

$$\mathbf{a} = 2\mathbf{v}_d + t\mathbf{a}_d$$

where $\mathbf{a}_d = \mathbf{R}''(t)$ is the acceleration of a point on the edge of the disk. The extra term $2\mathbf{v}_d$ is called the *Coriolis acceleration*; it is the result of the interaction of the rotation of the disk and the motion of the particle. One can obtain a physical demonstration of this acceleration by walking toward the edge of a moving merry-go-round.

- (c) Determine the Coriolis acceleration of a particle that moves on a rotating disk according to the equation

$$\mathbf{r}(t) = e^{-t} \cos \omega t \mathbf{i} + e^{-t} \sin \omega t \mathbf{j}$$

- 24.** In designing *transfer curves* to connect sections of straight railroad tracks, it's important to realize that the acceleration of the train should be continuous so that the reactive force exerted by the train on the track is also continuous. Because of the formulas for the components of acceleration in Section 13.4, this will be the case if the curvature varies continuously.

- (a) A logical candidate for a transfer curve to join existing tracks given by $y = 1$ for $x \leq 0$ and $y = \sqrt{2} - x$ for

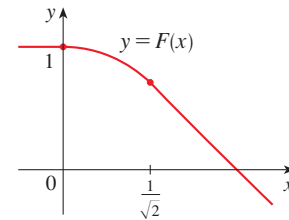
$$x \geq 1/\sqrt{2} \text{ might be the function } f(x) = \sqrt{1 - x^2},$$

$$0 < x < 1/\sqrt{2}, \text{ whose graph is the arc of the circle}$$

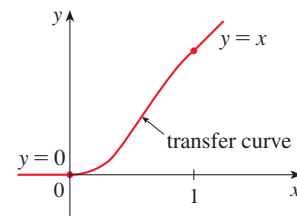
shown in the figure. It looks reasonable at first glance. Show that the function

$$F(x) = \begin{cases} 1 & \text{if } x \leq 0 \\ \sqrt{1 - x^2} & \text{if } 0 < x < 1/\sqrt{2} \\ \sqrt{2} - x & \text{if } x \geq 1/\sqrt{2} \end{cases}$$

is continuous and has continuous slope, but does not have continuous curvature. Therefore f is not an appropriate transfer curve.



- (b) Find a fifth-degree polynomial to serve as a transfer curve between the following straight line segments: $y = 0$ for $x \leq 0$ and $y = x$ for $x \geq 1$. Could this be done with a fourth-degree polynomial? Use a graphing calculator or computer to sketch the graph of the “connected” function and check to see that it looks like the one in the figure.



Problems Plus

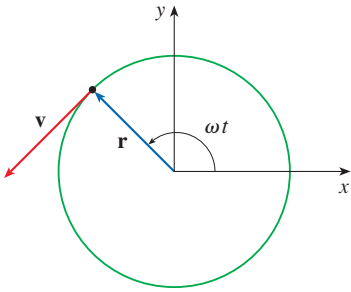


FIGURE FOR PROBLEM 1

1. A particle P moves with constant angular speed ω around a circle whose center is at the origin and whose radius is R . The particle is said to be in *uniform circular motion*. Assume that the motion is counterclockwise and that the particle is at the point $(R, 0)$ when $t = 0$. The position vector at time $t \geq 0$ is $\mathbf{r}(t) = R \cos \omega t \mathbf{i} + R \sin \omega t \mathbf{j}$.
 - (a) Find the velocity vector \mathbf{v} and show that $\mathbf{v} \cdot \mathbf{r} = 0$. Conclude that \mathbf{v} is tangent to the circle and points in the direction of the motion.
 - (b) Show that the speed $|\mathbf{v}|$ of the particle is the constant ωR . The *period* T of the particle is the time required for one complete revolution. Conclude that

$$T = \frac{2\pi R}{|\mathbf{v}|} = \frac{2\pi}{\omega}$$

- (c) Find the acceleration vector \mathbf{a} . Show that it is proportional to \mathbf{r} and that it points toward the origin. An acceleration with this property is called a *centripetal acceleration*. Show that the magnitude of the acceleration vector is $|\mathbf{a}| = R\omega^2$.
- (d) Suppose that the particle has mass m . Show that the magnitude of the force \mathbf{F} that is required to produce this motion, called a *centripetal force*, is

$$|\mathbf{F}| = \frac{m|\mathbf{v}|^2}{R}$$

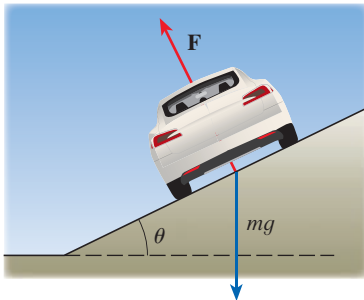


FIGURE FOR PROBLEM 2

2. A circular curve of radius R on a highway is banked at an angle θ so that a car can safely traverse the curve without skidding when there is no friction between the road and the tires. The loss of friction could occur, for example, if the road is covered with a film of water or ice. The rated speed v_R of the curve is the maximum speed that a car can attain without skidding. Suppose a car of mass m is traversing the curve at the rated speed v_R . Two forces are acting on the car: the vertical force, mg , due to the weight of the car, and a force \mathbf{F} exerted by, and normal to, the road (see the figure).

The vertical component of \mathbf{F} balances the weight of the car, so that $|\mathbf{F}| \cos \theta = mg$. The horizontal component of \mathbf{F} produces a centripetal force on the car so that, by Newton's Second Law and part (d) of Problem 1,

$$|\mathbf{F}| \sin \theta = \frac{mv_R^2}{R}$$

- (a) Show that $v_R^2 = Rg \tan \theta$.
 - (b) Find the rated speed of a circular curve with radius 400 ft that is banked at an angle of 12° .
 - (c) Suppose the design engineers want to keep the banking at 12° , but wish to increase the rated speed by 50%. What should the radius of the curve be?
3. A projectile is fired from the origin with angle of elevation α and initial speed v_0 . Assuming that air resistance is negligible and that the only force acting on the projectile is gravity, g , we showed in Example 13.4.5 that the position vector of the projectile is

$$\mathbf{r}(t) = (v_0 \cos \alpha)t \mathbf{i} + \left[(v_0 \sin \alpha)t - \frac{1}{2}gt^2\right] \mathbf{j}$$

We also showed that the maximum horizontal distance of the projectile is achieved when $\alpha = 45^\circ$ and in this case the range is $R = v_0^2/g$.

- (a) At what angle should the projectile be fired to achieve maximum height and what is the maximum height?
- (b) Fix the initial speed v_0 and consider the parabola $x^2 + 2Ry - R^2 = 0$, whose graph is shown in the figure at the left. Show that the projectile can hit any target inside or on the boundary of the region bounded by the parabola and the x -axis, and it can't hit any target outside this region.

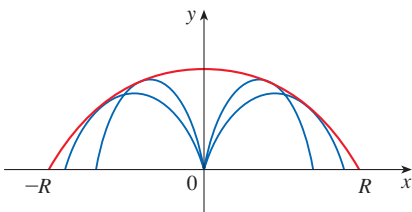


FIGURE FOR PROBLEM 3

- (c) Suppose that the gun is elevated to an angle of inclination α in order to aim at a target that is suspended at a height h directly over a point D units downrange (see the following figure). The target is released at the instant the gun is fired. Show that the projectile always hits the target, regardless of the value v_0 , provided the projectile does not hit the ground “before” D .

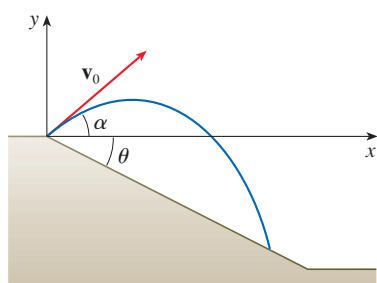
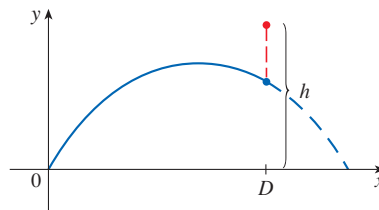


FIGURE FOR PROBLEM 4

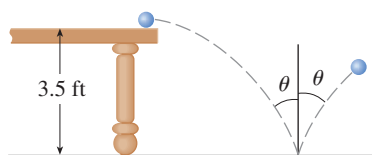


FIGURE FOR PROBLEM 5

4. (a) A projectile is fired from the origin down an inclined plane that makes an angle θ with the horizontal. The angle of elevation of the gun and the initial speed of the projectile are α and v_0 , respectively. Find the position vector of the projectile and the parametric equations of the path of the projectile as functions of the time t . (Ignore air resistance.)
- (b) Show that the angle of elevation α that will maximize the downhill range is the angle halfway between the plane and the vertical.
- (c) Suppose the projectile is fired up an inclined plane whose angle of inclination is θ . Show that, in order to maximize the (uphill) range, the projectile should be fired in the direction halfway between the plane and the vertical.
- (d) In a paper presented in 1686, Edmond Halley summarized the laws of gravity and projectile motion and applied them to gunnery. One problem he posed involved firing a projectile to hit a target a distance R up an inclined plane. Show that the angle at which the projectile should be fired to hit the target but use the least amount of energy is the same as the angle in part (c). (Use the fact that the energy needed to fire the projectile is proportional to the square of the initial speed, so minimizing the energy is equivalent to minimizing the initial speed.)
5. A ball rolls off a table with a speed of 2 ft/s. The table is 3.5 ft high.
 - (a) Determine the point at which the ball hits the floor and find its speed at the instant of impact.
 - (b) Find the angle θ between the path of the ball and the vertical line drawn through the point of impact (see the figure).
 - (c) Suppose the ball rebounds from the floor at the same angle with which it hits the floor, but loses 20% of its speed due to energy absorbed by the ball on impact. Where does the ball strike the floor on the second bounce?

6. Find the curvature of the curve with parametric equations

$$x = \int_0^t \sin\left(\frac{1}{2}\pi\theta^2\right) d\theta \quad y = \int_0^t \cos\left(\frac{1}{2}\pi\theta^2\right) d\theta$$

- T** 7. If a projectile is fired with angle of elevation α and initial speed v , then parametric equations for its trajectory are

$$x = (v \cos \alpha)t \quad y = (v \sin \alpha)t - \frac{1}{2}gt^2$$

(See Example 13.4.5.) We know that the range (horizontal distance traveled) is maximized when $\alpha = 45^\circ$. What value of α maximizes the total distance traveled by the projectile? (State your answer correct to the nearest degree.)

8. A cable has radius r and length L and is wound around a spool with radius R without overlapping. What is the shortest length along the spool that is covered by the cable?
9. Show that the curve with vector equation

$$\mathbf{r}(t) = \langle a_1t^2 + b_1t + c_1, a_2t^2 + b_2t + c_2, a_3t^2 + b_3t + c_3 \rangle$$

lies in a plane and find an equation of the plane.



A function of two variables can describe the shape of a surface like the one formed by these sand dunes. In Exercise 14.6.40 you are asked to use partial derivatives to compute the rate of change of elevation as a hiker walks in different directions.

SeppFriedhuber / E+ / Getty Images

14

Partial Derivatives

SO FAR WE HAVE DEALT with the calculus of functions of a single variable. But, in the real world, physical quantities often depend on two or more variables, so in this chapter we turn our attention to functions of several variables and extend the basic ideas of differential calculus to such functions.

14.1 Functions of Several Variables

In this section we study functions of two or more variables from four points of view:

- verbally (by a description in words)
- numerically (by a table of values)
- algebraically (by an explicit formula)
- visually (by a graph or level curves)

Functions of Two Variables

The temperature T at a point on the surface of the earth at any given time depends on the longitude x and latitude y of the point. We can think of T as being a function of the two variables x and y , or as a function of the pair (x, y) . We indicate this functional dependence by writing $T = f(x, y)$.

The volume V of a circular cylinder depends on its radius r and its height h . In fact, we know that $V = \pi r^2 h$. We say that V is a function of r and h , and we can write $V(r, h) = \pi r^2 h$.

Definition A **function f of two variables** is a rule that assigns to each ordered pair of real numbers (x, y) in a set D a unique real number denoted by $f(x, y)$. The set D is the **domain** of f and its **range** is the set of values that f takes on, that is, $\{f(x, y) \mid (x, y) \in D\}$.

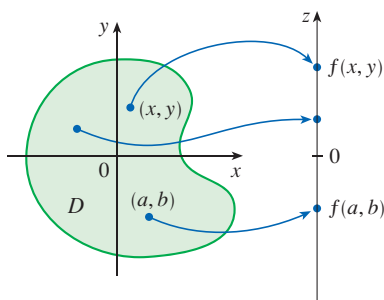


FIGURE 1

We often write $z = f(x, y)$ to make explicit the value taken on by f at the general point (x, y) . The variables x and y are **independent variables** and z is the **dependent variable**. [Compare this with the notation $y = f(x)$ for functions of a single variable.]

A function of two variables is just a function whose domain is a subset of \mathbb{R}^2 and whose range is a subset of \mathbb{R} . One way of visualizing such a function is by means of an arrow diagram (see Figure 1), where the domain D is represented as a subset of the xy -plane and the range is a set of numbers on a real line, shown as a z -axis. For instance, if $f(x, y)$ represents the temperature at a point (x, y) in a flat metal plate with the shape of D , we can think of the z -axis as a thermometer displaying the recorded temperatures.

If a function f is given by a formula and no domain is specified, then the domain of f is understood to be the set of all pairs (x, y) for which the given expression defines a real number.

EXAMPLE 1 For each of the following functions, evaluate $f(3, 2)$ and find and sketch the domain.

(a) $f(x, y) = \frac{\sqrt{x + y + 1}}{x - 1}$

(b) $f(x, y) = x \ln(y^2 - x)$

SOLUTION

(a) $f(3, 2) = \frac{\sqrt{3 + 2 + 1}}{3 - 1} = \frac{\sqrt{6}}{2}$

The expression for f makes sense if the denominator is not 0 and the quantity under the square root sign is nonnegative. So the domain of f is

$$D = \{(x, y) \mid x + y + 1 \geq 0, x \neq 1\}$$

The inequality $x + y + 1 \geq 0$, or $y \geq -x - 1$, describes the points that lie on or above the line $y = -x - 1$, while $x \neq 1$ means that the points on the line $x = 1$ must be excluded from the domain (see Figure 2).

$$(b) f(3, 2) = 3 \ln(2^2 - 3) = 3 \ln 1 = 0$$

Since $\ln(y^2 - x)$ is defined only when $y^2 - x > 0$, that is, $x < y^2$, the domain of f is $D = \{(x, y) \mid x < y^2\}$. This is the set of points to the left of the parabola $x = y^2$. (See Figure 3.)

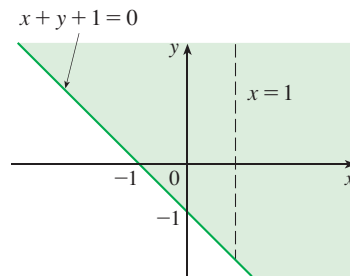


FIGURE 2

$$\text{Domain of } f(x, y) = \frac{\sqrt{x + y + 1}}{x - 1}$$

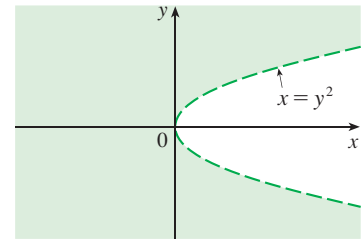


FIGURE 3

$$\text{Domain of } f(x, y) = x \ln(y^2 - x)$$

EXAMPLE 2 Find the domain and range of $g(x, y) = \sqrt{9 - x^2 - y^2}$.

SOLUTION The domain of g is

$$D = \{(x, y) \mid 9 - x^2 - y^2 \geq 0\} = \{(x, y) \mid x^2 + y^2 \leq 9\}$$

which is the disk with center $(0, 0)$ and radius 3. (See Figure 4.) The range of g is

$$\{z \mid z = \sqrt{9 - x^2 - y^2}, (x, y) \in D\}$$

Since z is a positive square root, $z \geq 0$. Also, because $9 - x^2 - y^2 \leq 9$, we have

$$\sqrt{9 - x^2 - y^2} \leq 3$$

So the range is

$$\{z \mid 0 \leq z \leq 3\} = [0, 3]$$

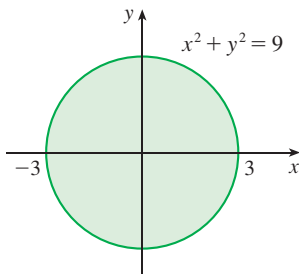


FIGURE 4

$$\text{Domain of } g(x, y) = \sqrt{9 - x^2 - y^2}$$

Not all functions can be represented by explicit formulas. The function in the next example is described verbally and by numerical estimates of its values.

EXAMPLE 3 In regions with severe winter weather, the *wind-chill index* is often used to describe the apparent severity of the cold. This index W is a subjective temperature that depends on the actual temperature T and the wind speed v . So W is a function of

T and v , and we can write $W = f(T, v)$. Table 1 records values of W compiled by the US National Weather Service and the Meteorological Service of Canada.

Table 1 Wind-chill index as a function of air temperature and wind speed

		Wind speed (km/h)										
Actual temperature (°C)	$T \backslash v$	5	10	15	20	25	30	40	50	60	70	80
	5	4	3	2	1	1	0	−1	−1	−2	−2	−3
	0	−2	−3	−4	−5	−6	−6	−7	−8	−9	−9	−10
	−5	−7	−9	−11	−12	−12	−13	−14	−15	−16	−16	−17
	−10	−13	−15	−17	−18	−19	−20	−21	−22	−23	−23	−24
	−15	−19	−21	−23	−24	−25	−26	−27	−29	−30	−30	−31
	−20	−24	−27	−29	−30	−32	−33	−34	−35	−36	−37	−38
	−25	−30	−33	−35	−37	−38	−39	−41	−42	−43	−44	−45
	−30	−36	−39	−41	−43	−44	−46	−48	−49	−50	−51	−52
	−35	−41	−45	−48	−49	−51	−52	−54	−56	−57	−58	−60
−40	−47	−51	−54	−56	−57	−59	−61	−63	−64	−65	−67	

The Wind-Chill Index
The wind-chill index measures how cold it feels when it's windy. It is based on a model of how fast a human face loses heat. It was developed through clinical trials in which volunteers were exposed to a variety of temperatures and wind speeds in a refrigerated wind tunnel.

For instance, the table shows that if the actual temperature is -5°C and the wind speed is 50 km/h, then subjectively it would feel as cold as a temperature of about -15°C with no wind. So

$f(-5, 50) = -15$ ■

Table 2

Year	P	L	K
1899	100	100	100
1900	101	105	107
1901	112	110	114
1902	122	117	122
1903	124	122	131
1904	122	121	138
1905	143	125	149
1906	152	134	163
1907	151	140	176
1908	126	123	185
1909	155	143	198
1910	159	147	208
1911	153	148	216
1912	177	155	226
1913	184	156	236
1914	169	152	244
1915	189	156	266
1916	225	183	298
1917	227	198	335
1918	223	201	366
1919	218	196	387
1920	231	194	407
1921	179	146	417
1922	240	161	431

EXAMPLE 4 In 1928 Charles Cobb and Paul Douglas published a study in which they modeled the growth of the American economy during the period 1899–1922. They considered a simplified view of the economy in which production output is determined by the amount of labor involved and the amount of capital invested. While many other factors affect economic performance, this model proved to be remarkably accurate. The function Cobb and Douglas used to model production was of the form

1
$$P(L, K) = bL^{\alpha}K^{1-\alpha}$$

where P is the total production (the monetary value of all goods produced in a year), L is the amount of labor (the total number of person-hours worked in a year), and K is the amount of capital invested (the monetary worth of all machinery, equipment, and buildings). In the Discovery Project following Section 14.3 we will show how the form of Equation 1 follows from certain economic assumptions.

Cobb and Douglas used economic data published by the government to obtain Table 2. They took the year 1899 as a baseline and P , L , and K for 1899 were each assigned the value 100. The values for other years were expressed as percentages of the 1899 values.

Cobb and Douglas used the method of least squares to fit the data of Table 2 to the function

2
$$P(L, K) = 1.01L^{0.75}K^{0.25}$$

(See Exercise 81 for the details.)

If we use the model given by the function in Equation 2 to compute the production in the years 1910 and 1920, we get the values

$$P(147, 208) = 1.01(147)^{0.75}(208)^{0.25} \approx 161.9$$

$$P(194, 407) = 1.01(194)^{0.75}(407)^{0.25} \approx 235.8$$

which are quite close to the actual values, 159 and 231.

The production function (1) has subsequently been used in many settings, ranging from individual firms to global economics. It has become known as the **Cobb-Douglas production function**. Its domain is $\{(L, K) \mid L \geq 0, K \geq 0\}$ because L and K represent labor and capital and are therefore never negative.

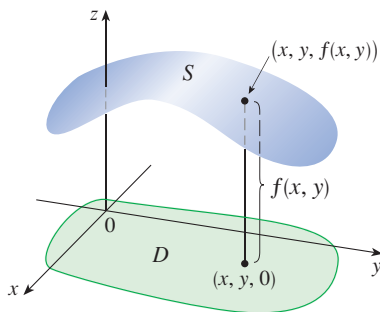


FIGURE 5

Graphs

Another way of visualizing the behavior of a function of two variables is to consider its graph.

Definition If f is a function of two variables with domain D , then the **graph** of f is the set of all points (x, y, z) in \mathbb{R}^3 such that $z = f(x, y)$ and (x, y) is in D .

The graph of a function f of two variables is a surface S with equation $z = f(x, y)$. We can visualize the graph S of f as lying directly above or below its domain D in the xy -plane (see Figure 5).

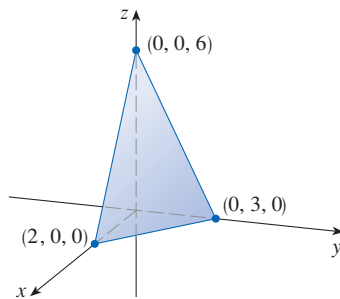


FIGURE 6

EXAMPLE 5 Sketch the graph of the function $f(x, y) = 6 - 3x - 2y$.

SOLUTION The graph of f has the equation $z = 6 - 3x - 2y$, or $3x + 2y + z = 6$, which represents a plane. To graph the plane we first find the intercepts. Putting $y = z = 0$ in the equation, we get $x = 2$ as the x -intercept. Similarly, the y -intercept is 3 and the z -intercept is 6. This helps us sketch the portion of the graph that lies in the first octant in Figure 6.

The function in Example 5 is a special case of the function

$$f(x, y) = ax + by + c$$

which is called a **linear function**. The graph of such a function has the equation

$$z = ax + by + c \quad \text{or} \quad ax + by - z + c = 0$$

so it is a plane (see Section 12.5). In much the same way that linear functions of one variable are important in single-variable calculus, we will see that linear functions of two variables play a central role in multivariable calculus.

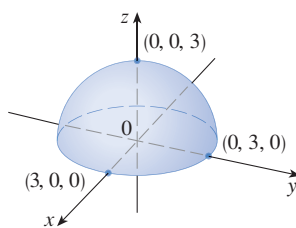


FIGURE 7

Graph of $g(x, y) = \sqrt{9 - x^2 - y^2}$

EXAMPLE 6 Sketch the graph of $g(x, y) = \sqrt{9 - x^2 - y^2}$.

SOLUTION In Example 2 we found that the domain of g is the disk with center $(0, 0)$ and radius 3. The graph of g has equation $z = \sqrt{9 - x^2 - y^2}$. We square both sides of this equation to obtain $z^2 = 9 - x^2 - y^2$, or $x^2 + y^2 + z^2 = 9$, which we recognize as an equation of the sphere with center the origin and radius 3. But, since $z \geq 0$, the graph of g is just the top half of this sphere (see Figure 7).

NOTE An entire sphere can't be represented by a single function of x and y . As we saw in Example 6, the upper hemisphere of the sphere $x^2 + y^2 + z^2 = 9$ is represented by the function $g(x, y) = \sqrt{9 - x^2 - y^2}$. The lower hemisphere is represented by the function $h(x, y) = -\sqrt{9 - x^2 - y^2}$.

EXAMPLE 7 Use a computer to draw the graph of the Cobb-Douglas production function $P(L, K) = 1.01L^{0.75}K^{0.25}$.

SOLUTION Figure 8 shows the graph of P for values of the labor L and capital K that lie between 0 and 300. The computer has drawn the surface by plotting vertical traces. We see from these traces that the value of the production P increases as either L or K increases, as expected.

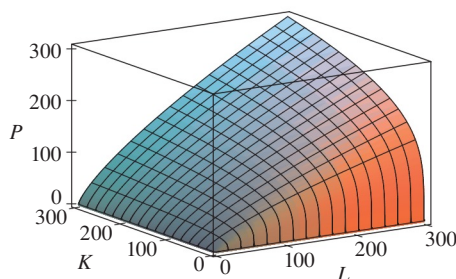


FIGURE 8

EXAMPLE 8 Find the domain and range and sketch the graph of $h(x, y) = 4x^2 + y^2$.

SOLUTION Notice that $h(x, y)$ is defined for all possible ordered pairs of real numbers (x, y) , so the domain is \mathbb{R}^2 , the entire xy -plane. The range of h is the set $[0, \infty)$ of all nonnegative real numbers. [Notice that $x^2 \geq 0$ and $y^2 \geq 0$, so $h(x, y) \geq 0$ for all x and y .] The graph of h has the equation $z = 4x^2 + y^2$, which is the elliptic paraboloid that we sketched in Example 12.6.4. Horizontal traces are ellipses and vertical traces are parabolas (see Figure 9).

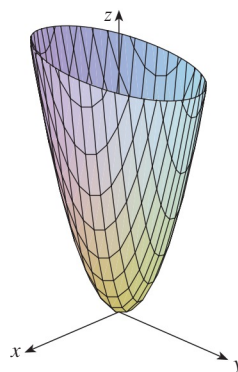
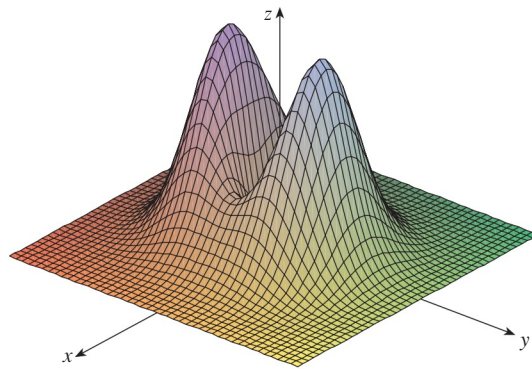


FIGURE 9

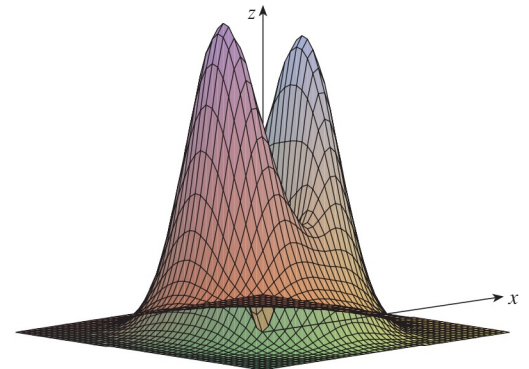
Graph of $h(x, y) = 4x^2 + y^2$

Many software applications are available for graphing functions of two variables. In some programs, traces in the vertical planes $x = k$ and $y = k$ are drawn for equally spaced values of k .

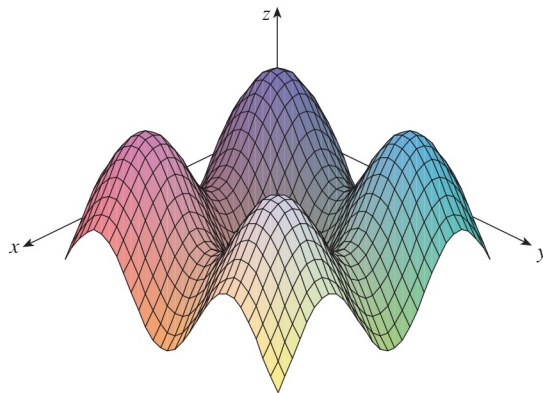
Figure 10 shows computer-generated graphs of several functions. Notice that we get an especially good picture of a function when rotation is used to give views from different vantage points. In parts (a) and (b) the graph of f is very flat and close to the xy -plane except near the origin; this is because $e^{-x^2-y^2}$ is very small when x or y is large.



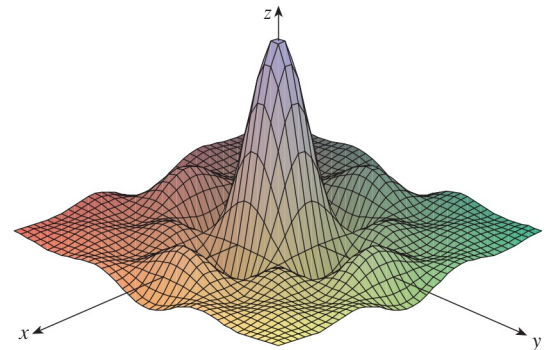
(a) $f(x, y) = (x^2 + 3y^2)e^{-x^2-y^2}$



(b) $f(x, y) = (x^2 + 3y^2)e^{-x^2-y^2}$



(c) $f(x, y) = \sin x + \sin y$



(d) $f(x, y) = \frac{\sin x \sin y}{xy}$

FIGURE 10

Level Curves and Contour Maps

So far we have two methods for visualizing functions: arrow diagrams and graphs. A third method, borrowed from mapmakers, is a *contour map* on which points of constant elevation are joined to form *contour curves*, or *level curves*.

Definition The **level curves** of a function f of two variables are the curves with equations $f(x, y) = k$, where k is a constant (in the range of f).

A level curve $f(x, y) = k$ is the set of all points in the domain of f at which f takes on a given value k . In other words, it is a curve in the xy -plane that shows where the graph of f has height k (above or below the xy -plane). A collection of level curves is called a **contour map**. Contour maps are most descriptive when the level curves

$f(x, y) = k$ are drawn for equally spaced values of k , and we assume that this is the case unless indicated otherwise.

You can see from Figure 11 the relation between level curves and horizontal traces. The level curves $f(x, y) = k$ are just the traces of the graph of f in the horizontal plane $z = k$ projected down to the xy -plane. So if you draw a contour map of a function and visualize the level curves being lifted up to the surface at the indicated height, then you can mentally piece together a picture of the graph. The surface is steeper where the level curves are close together and somewhat flatter where they are farther apart.

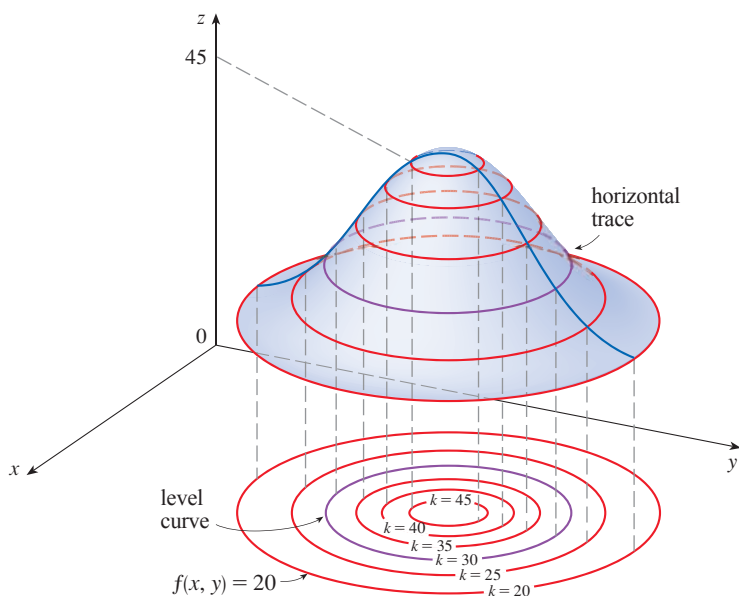


FIGURE 11

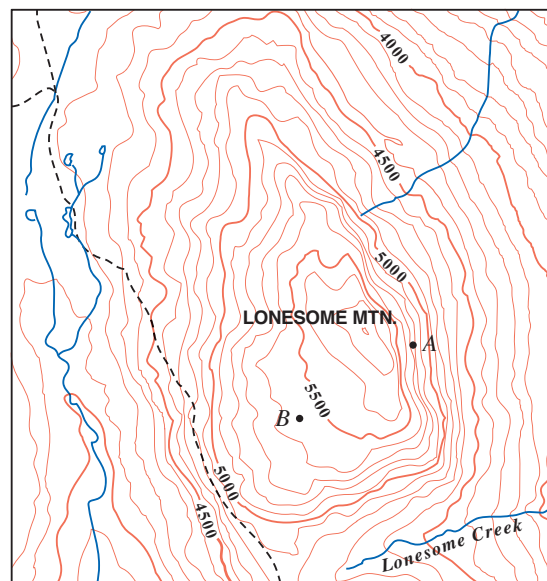


FIGURE 12

One common example of level curves occurs in topographic maps of mountainous regions, such as the map in Figure 12. The level curves are curves of constant elevation above sea level. If you walk along one of these contour lines, you neither ascend nor descend. Another common example is the temperature function introduced in the opening paragraph of this section. Here the level curves are called **isotherms**; they join locations with the same temperature. Figure 13 shows a weather map of the world indicating the average July temperatures. The isotherms are the curves that separate the colored bands.

In weather maps of atmospheric pressure at a given time as a function of longitude and latitude, the level curves are called **isobars**; they join locations with the same pressure (see Exercise 34). Surface winds tend to flow from areas of high pressure across the isobars toward areas of low pressure and are strongest where the isobars are tightly packed.

A contour map of worldwide precipitation is shown in Figure 14. Here the level curves are not labeled but they separate the colored regions and the amount of precipitation in each region is indicated in the color key.

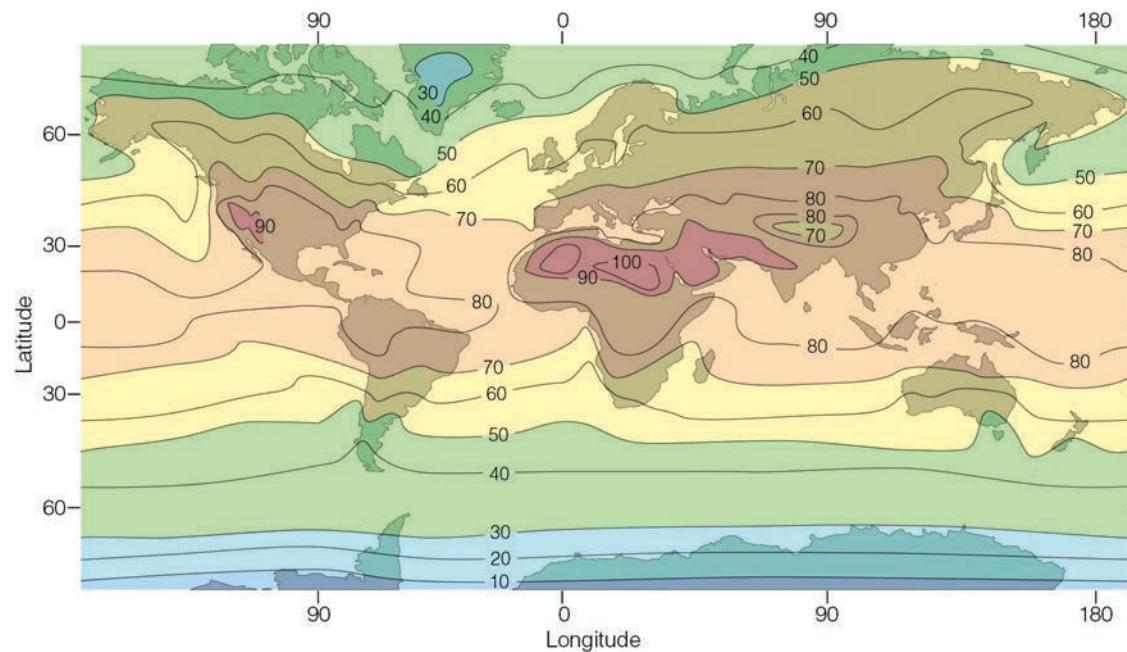


FIGURE 13 Average air temperature near sea level in July (°F)

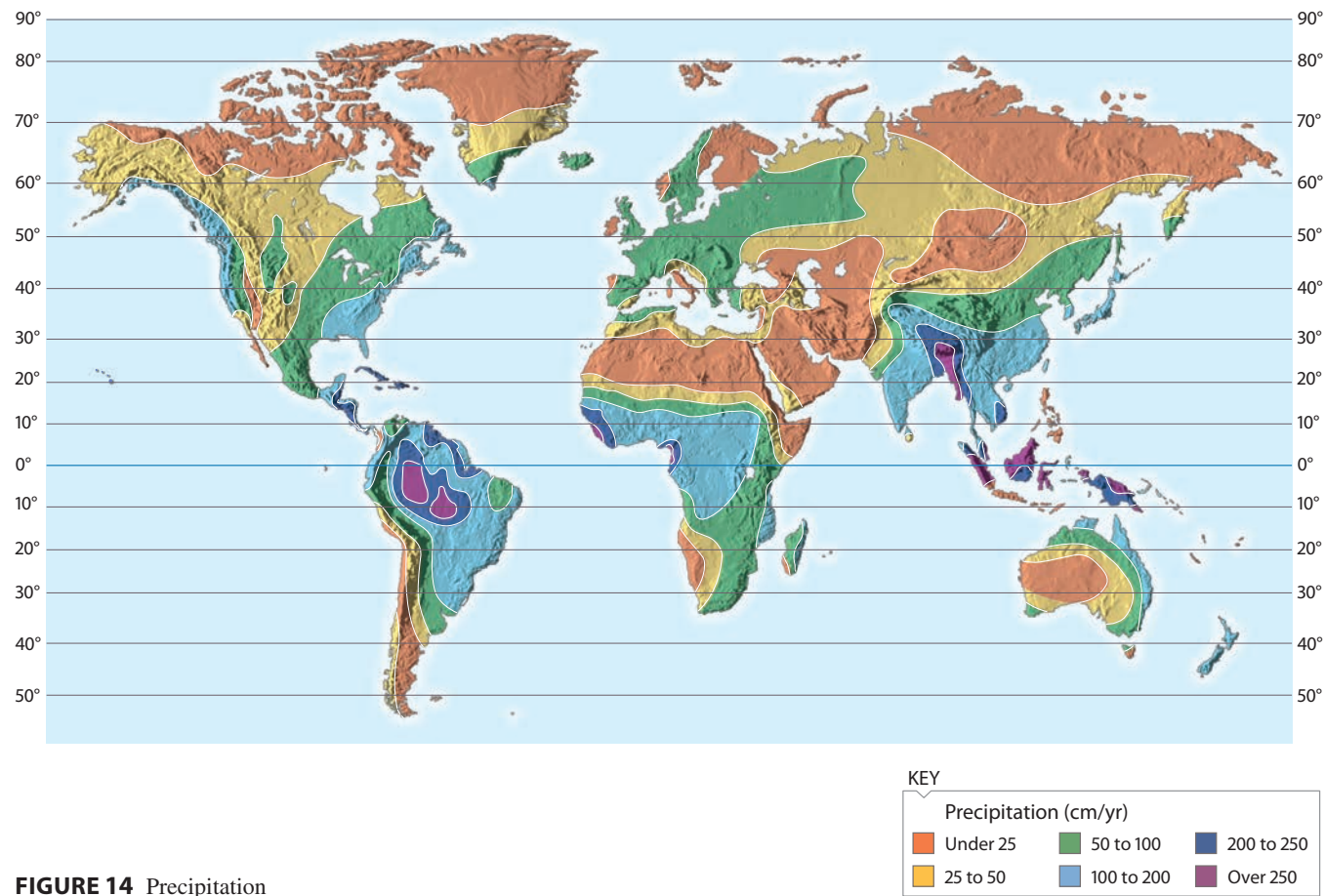


FIGURE 14 Precipitation

EXAMPLE 9 A contour map for a function f is shown in Figure 15. Use it to estimate the values of $f(1, 3)$ and $f(4, 5)$.

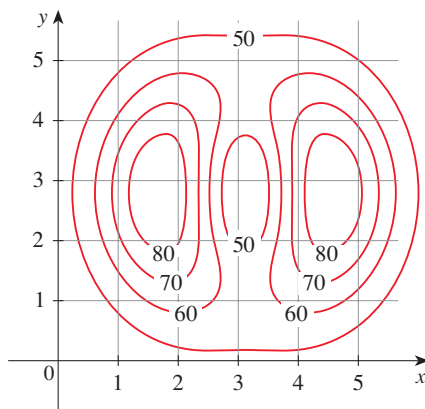


FIGURE 15

SOLUTION The point $(1, 3)$ lies partway between the level curves with z -values 70 and 80. We estimate that

$$f(1, 3) \approx 73$$

Similarly, we estimate that

$$f(4, 5) \approx 56$$

EXAMPLE 10 Sketch the level curves of the function $f(x, y) = 6 - 3x - 2y$ for the values $k = -6, 0, 6, 12$.

SOLUTION The level curves are

$$6 - 3x - 2y = k \quad \text{or} \quad 3x + 2y + (k - 6) = 0$$

This is a family of lines with slope $-\frac{3}{2}$. The four particular level curves with $k = -6, 0, 6$, and 12 are $3x + 2y - 12 = 0$, $3x + 2y - 6 = 0$, $3x + 2y = 0$, and $3x + 2y + 6 = 0$. They are sketched in Figure 16. For equally spaced values of k the level curves are equally spaced parallel lines because the graph of f is a plane (see Figure 6).

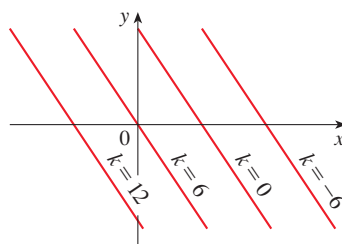


FIGURE 16
Contour map of
 $f(x, y) = 6 - 3x - 2y$

EXAMPLE 11 Sketch the level curves of the function

$$g(x, y) = \sqrt{9 - x^2 - y^2} \quad \text{for } k = 0, 1, 2, 3$$

SOLUTION The level curves are

$$\sqrt{9 - x^2 - y^2} = k \quad \text{or} \quad x^2 + y^2 = 9 - k^2$$

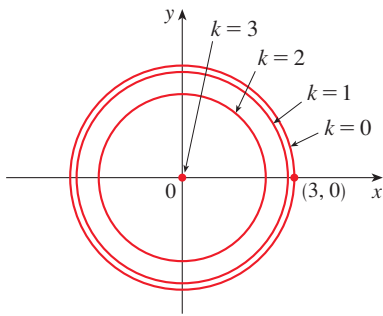


FIGURE 17
Contour map of
 $g(x, y) = \sqrt{9 - x^2 - y^2}$

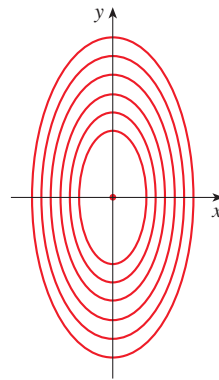
This is a family of concentric circles with center $(0, 0)$ and radius $\sqrt{9 - k^2}$. The cases $k = 0, 1, 2, 3$ are shown in Figure 17. Try to visualize these level curves lifted up to form a surface and compare with the graph of g (a hemisphere) in Figure 7.

EXAMPLE 12 Sketch some level curves of the function $h(x, y) = 4x^2 + y^2 + 1$.

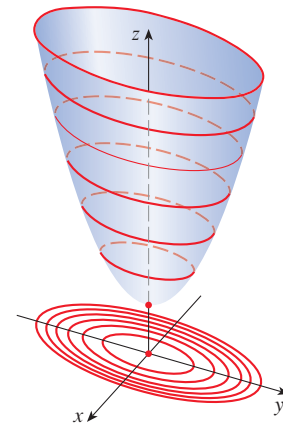
SOLUTION The level curves are

$$4x^2 + y^2 + 1 = k \quad \text{or} \quad \frac{x^2}{\frac{1}{4}(k-1)} + \frac{y^2}{k-1} = 1$$

which, for $k > 1$, describes a family of ellipses with semiaxes $\frac{1}{2}\sqrt{k-1}$ and $\sqrt{k-1}$. Figure 18(a) shows a contour map of h drawn by a computer. Figure 18(b) shows these level curves lifted up to the graph of h (an elliptic paraboloid) where they become horizontal traces. We see from Figure 18 how the graph of h is put together from the level curves.



(a) Contour map



(b) Horizontal traces are raised level curves.

FIGURE 18

The graph of $h(x, y) = 4x^2 + y^2 + 1$ is formed by lifting the level curves.

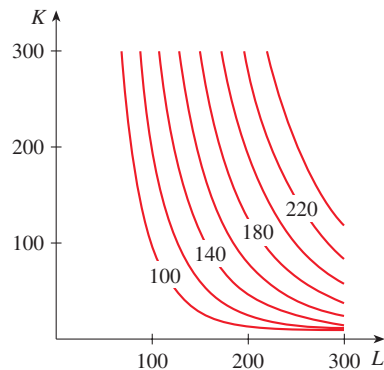


FIGURE 19

EXAMPLE 13 Plot level curves for the Cobb-Douglas production function of Example 4.

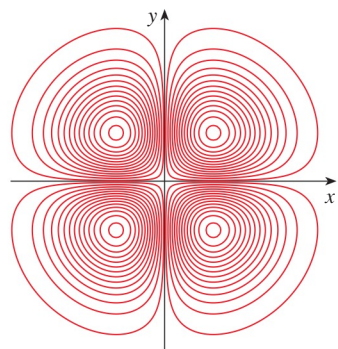
SOLUTION In Figure 19 we use a computer to draw a contour plot for the Cobb-Douglas production function

$$P(L, K) = 1.01L^{0.75}K^{0.25}$$

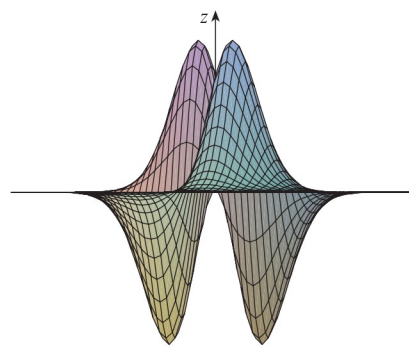
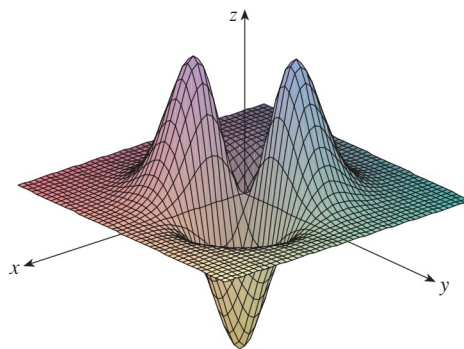
Level curves are labeled with the value of the production P . For instance, the level curve labeled 140 shows all values of the labor L and capital investment K that result in a production of $P = 140$. We see that, for a fixed value of P , as L increases K decreases, and vice versa.

For some purposes, a contour map is more useful than a graph. That is certainly true in Example 13. (Compare Figure 19 with Figure 8.) It is also true in estimating function values, as in Example 9.

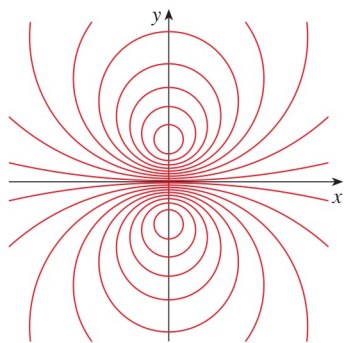
Figure 20 shows some computer-generated level curves together with the corresponding computer-generated graphs. Notice that the level curves in part (c) crowd together near the origin. That corresponds to the fact that the graph in part (d) is very steep near the origin.



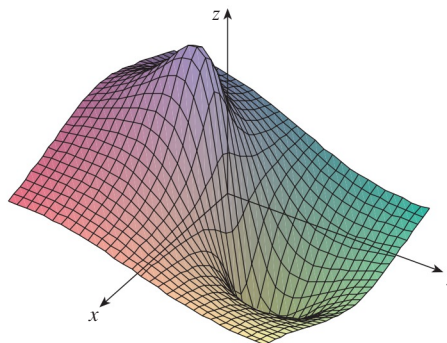
(a) Level curves of $f(x, y) = -xye^{-x^2-y^2}$



(b) Two views of $f(x, y) = -xye^{-x^2-y^2}$



(c) Level curves of $f(x, y) = \frac{-3y}{x^2 + y^2 + 1}$



(d) $f(x, y) = \frac{-3y}{x^2 + y^2 + 1}$

FIGURE 20

■ Functions of Three or More Variables

A **function of three variables**, f , is a rule that assigns to each ordered triple (x, y, z) in a domain $D \subset \mathbb{R}^3$ a unique real number denoted by $f(x, y, z)$. For instance, the temperature T at a point on the surface of the earth depends on the longitude x and latitude y of the point and on the time t , so we could write $T = f(x, y, t)$.

EXAMPLE 14 Find the domain of f if

$$f(x, y, z) = \ln(z - y) + xy \sin z$$

SOLUTION The expression for $f(x, y, z)$ is defined as long as $z - y > 0$, so the domain of f is

$$D = \{(x, y, z) \in \mathbb{R}^3 \mid z > y\}$$

This is a **half-space** consisting of all points that lie above the plane $z = y$. ■

It's very difficult to visualize a function f of three variables by its graph, since that would lie in a four-dimensional space. However, we do gain some insight into f by examining its **level surfaces**, which are the surfaces with equations $f(x, y, z) = k$, where k is a constant. If the point (x, y, z) moves along a level surface, the value of $f(x, y, z)$ remains fixed.

EXAMPLE 15 Find the level surfaces of the function

$$f(x, y, z) = x^2 + y^2 + z^2$$

SOLUTION The level surfaces are $x^2 + y^2 + z^2 = k$, where $k \geq 0$. These form a family of concentric spheres with radius \sqrt{k} . (See Figure 21.) Thus, as (x, y, z) varies over any sphere with center O , the value of $f(x, y, z)$ remains fixed.

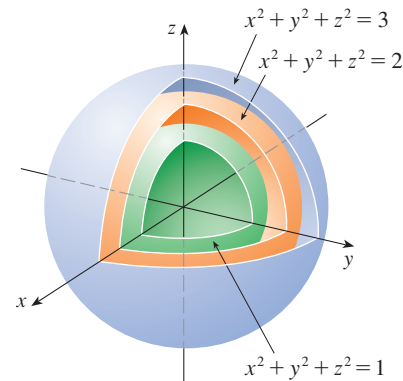


FIGURE 21

EXAMPLE 16 Describe the level surfaces of the function

$$f(x, y, z) = x^2 - y - z^2$$

SOLUTION The level surfaces are $x^2 - y - z^2 = k$, or $y = x^2 - z^2 - k$, a family of hyperbolic paraboloids. Figure 22 shows the level surfaces for $k = 0$ and $k = \pm 5$.

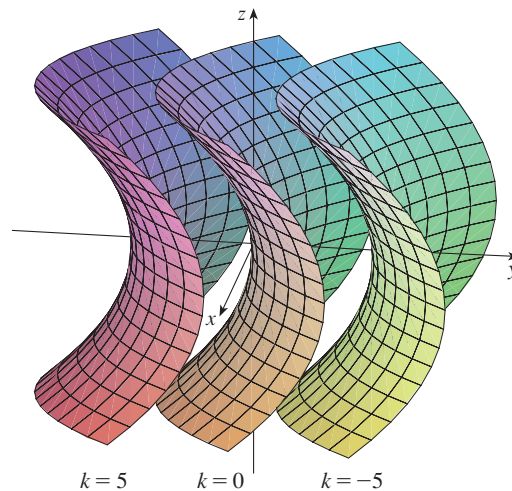


FIGURE 22

Functions of any number of variables can be considered. A **function of n variables** is a rule that assigns a number $z = f(x_1, x_2, \dots, x_n)$ to an n -tuple (x_1, x_2, \dots, x_n)

of real numbers. We denote by \mathbb{R}^n the set of all such n -tuples. For example, if a company uses n different ingredients in making a food product, c_i is the cost per unit of the i th ingredient, and x_i units of the i th ingredient are used, then the total cost C of the ingredients is a function of the n variables x_1, x_2, \dots, x_n :

$$\boxed{3} \quad C = f(x_1, x_2, \dots, x_n) = c_1x_1 + c_2x_2 + \cdots + c_nx_n$$

The function f is a real-valued function whose domain is a subset of \mathbb{R}^n . Sometimes we use vector notation to write such functions more compactly: If $\mathbf{x} = \langle x_1, x_2, \dots, x_n \rangle$, we often write $f(\mathbf{x})$ in place of $f(x_1, x_2, \dots, x_n)$. With this notation we can rewrite the function defined in Equation 3 as

$$f(\mathbf{x}) = \mathbf{c} \cdot \mathbf{x}$$

where $\mathbf{c} = \langle c_1, c_2, \dots, c_n \rangle$ and $\mathbf{c} \cdot \mathbf{x}$ denotes the dot product of the vectors \mathbf{c} and \mathbf{x} in V_n .

In view of the one-to-one correspondence between points (x_1, x_2, \dots, x_n) in \mathbb{R}^n and their position vectors $\mathbf{x} = \langle x_1, x_2, \dots, x_n \rangle$ in V_n , we have three ways of looking at a function f defined on a subset of \mathbb{R}^n :

1. As a function of n real variables x_1, x_2, \dots, x_n
2. As a function of a single point variable (x_1, x_2, \dots, x_n)
3. As a function of a single vector variable $\mathbf{x} = \langle x_1, x_2, \dots, x_n \rangle$

We will see that all three points of view are useful.

14.1 Exercises

1. If $f(x, y) = x^2y/(2x - y^2)$, find
 - (a) $f(1, 3)$
 - (b) $f(-2, -1)$
 - (c) $f(x + h, y)$
 - (d) $f(x, x)$
2. If $g(x, y) = x \sin y + y \sin x$, find
 - (a) $g(\pi, 0)$
 - (b) $g(\pi/2, \pi/4)$
 - (c) $g(0, y)$
 - (d) $g(x, y + h)$
3. Let $g(x, y) = x^2 \ln(x + y)$.
 - (a) Evaluate $g(3, 1)$.
 - (b) Find and sketch the domain of g .
 - (c) Find the range of g .
4. Let $h(x, y) = e^{\sqrt{y-x^2}}$.
 - (a) Evaluate $h(-2, 5)$.
 - (b) Find and sketch the domain of h .
 - (c) Find the range of h .
5. Let $F(x, y, z) = \sqrt{y} - \sqrt{x-2z}$.
 - (a) Evaluate $F(3, 4, 1)$.
 - (b) Find and describe the domain of F .
6. Let $f(x, y, z) = \ln(z - \sqrt{x^2 + y^2})$.
 - (a) Evaluate $f(4, -3, 6)$.
 - (b) Find and describe the domain of f .
7. Find and sketch the domain of the function.
 7. $f(x, y) = \sqrt{x-2} + \sqrt{y-1}$
 8. $f(x, y) = \sqrt[4]{x-3y}$
 9. $g(x, y) = \sqrt{x} + \sqrt{4-4x^2-y^2}$
 10. $g(x, y) = \ln(x^2 + y^2 - 9)$
 11. $g(x, y) = \frac{x-y}{x+y}$
 12. $g(x, y) = \frac{\ln(2-x)}{1-x^2-y^2}$
 13. $p(x, y) = \frac{\sqrt{xy}}{x+1}$
 14. $f(x, y) = \sin^{-1}(x+y)$
 15. $f(x, y, z) = \sqrt{4-x^2} + \sqrt{9-y^2} + \sqrt{1-z^2}$
 16. $f(x, y, z) = \ln(16-4x^2-4y^2-z^2)$
17. A model for the surface area of a human body is given by the function

$$S = f(w, h) = 0.1091w^{0.425}h^{0.725}$$
 where w is the weight (in pounds), h is the height (in inches), and S is measured in square feet.
 - (a) Find $f(160, 70)$ and interpret it.
 - (b) What is your own surface area?

18. A manufacturer has modeled its yearly production function P (the monetary value of its entire production in millions of dollars) as a Cobb-Douglas function

$$P(L, K) = 1.47L^{0.65}K^{0.35}$$

where L is the number of labor hours (in thousands) and K is the invested capital (in millions of dollars). Find $P(120, 20)$ and interpret it.

19. In Example 3 we considered the function $W = f(T, v)$, where W is the wind-chill index, T is the actual temperature, and v is the wind speed. A numerical representation is given in Table 1.

- What is the value of $f(-15, 40)$? What is its meaning?
- Describe in words the meaning of the question “For what value of v is $f(-20, v) = -30$?” Then answer the question.
- Describe in words the meaning of the question “For what value of T is $f(T, 20) = -49$?” Then answer the question.
- What is the meaning of the function $W = f(-5, v)$? Describe the behavior of this function.
- What is the meaning of the function $W = f(T, 50)$? Describe the behavior of this function.

20. The *temperature-humidity index* I (or *humidex*, for short) is the perceived air temperature when the actual temperature is T and the relative humidity is h , so we can write $I = f(T, h)$. The following table of values of I is an excerpt from a table compiled by the National Oceanic & Atmospheric Administration.

Table 3 Apparent temperature as a function of temperature and humidity

		Relative humidity (%)					
Actual temperature (°F)	h	20	30	40	50	60	70
	T						
	80	77	78	79	81	82	83
	85	82	84	86	88	90	93
	90	87	90	93	96	100	106
	95	93	96	101	107	114	124
	100	99	104	110	120	132	144

- What is the value of $f(95, 70)$? What is its meaning?
- For what value of h is $f(90, h) = 100$?
- For what value of T is $f(T, 50) = 88$?
- What are the meanings of the functions $I = f(80, h)$ and $I = f(100, h)$? Compare the behavior of these two functions of h .

21. The wave heights h in the open sea depend on the speed v of the wind and the length of time t that the wind has been blowing at that speed. Values of the function $h = f(v, t)$ are recorded in feet in Table 4.

- What is the value of $f(40, 15)$? What is its meaning?
- What is the meaning of the function $h = f(30, t)$? Describe the behavior of this function.
- What is the meaning of the function $h = f(v, 30)$? Describe the behavior of this function.

Table 4 Wave height as a function of wind speed and duration

		Duration (hours)						
Wind speed (knots)	t	5	10	15	20	30	40	50
	v							
	10	2	2	2	2	2	2	2
	15	4	4	5	5	5	5	5
	20	5	7	8	8	9	9	9
	30	9	13	16	17	18	19	19
	40	14	21	25	28	31	33	33
	50	19	29	36	40	45	48	50
	60	24	37	47	54	62	67	69

22. A company makes three sizes of cardboard boxes: small, medium, and large. It costs \$2.50 to make a small box, \$4.00 for a medium box, and \$4.50 for a large box. Fixed costs are \$8000.
- Express the cost of making x small boxes, y medium boxes, and z large boxes as a function of three variables: $C = f(x, y, z)$.
 - Find $f(3000, 5000, 4000)$ and interpret it.
 - What is the domain of f ?

23–31 Sketch the graph of the function.

23. $f(x, y) = y$

24. $f(x, y) = x^2$

25. $f(x, y) = 10 - 4x - 5y$

26. $f(x, y) = \cos y$

27. $f(x, y) = \sin x$

28. $f(x, y) = 2 - x^2 - y^2$

29. $f(x, y) = x^2 + 4y^2 + 1$

30. $f(x, y) = \sqrt{4x^2 + y^2}$

31. $f(x, y) = \sqrt{4 - 4x^2 - y^2}$

32. Match the function with its graph (labeled I–VI). Give reasons for your choices.

(a) $f(x, y) = \frac{1}{1 + x^2 + y^2}$

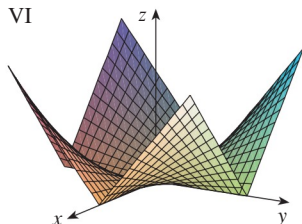
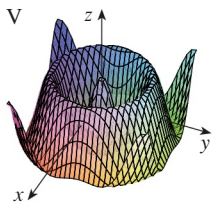
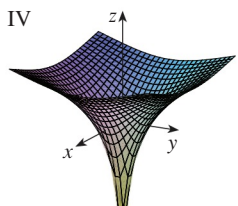
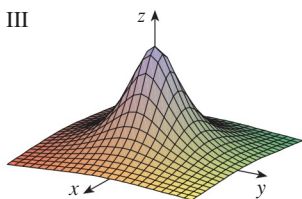
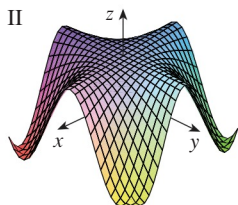
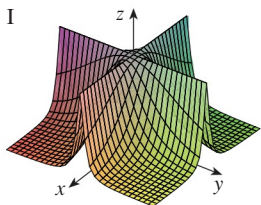
(b) $f(x, y) = \frac{1}{1 + x^2 y^2}$

(c) $f(x, y) = \ln(x^2 + y^2)$

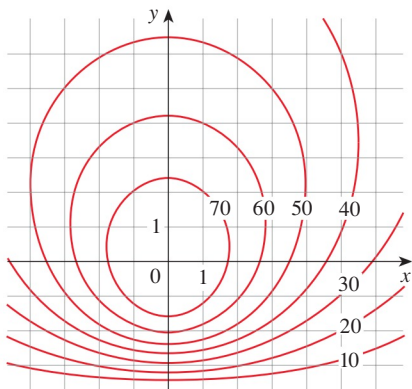
(d) $f(x, y) = \cos \sqrt{x^2 + y^2}$

(e) $f(x, y) = |xy|$

(f) $f(x, y) = \cos(xy)$



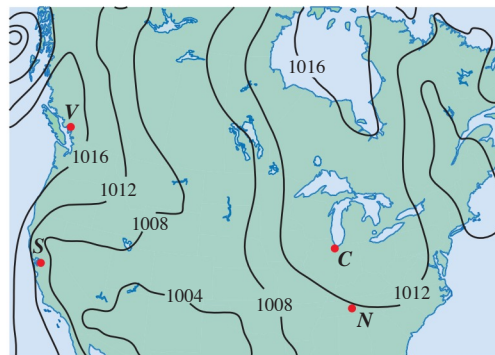
33. A contour map for a function f is shown. Use it to estimate the values of $f(-3, 3)$ and $f(3, -2)$. What can you say about the shape of the graph?



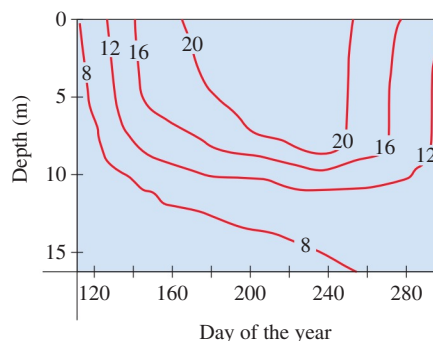
34. Shown is a contour map of atmospheric pressure in North America on a particular day. On the level curves (isobars) the pressure is indicated in millibars (mb).

(a) Estimate the pressure at C (Chicago), N (Nashville), S (San Francisco), and V (Vancouver).

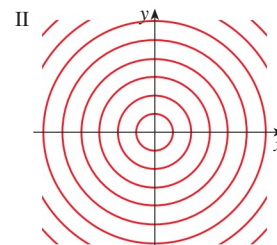
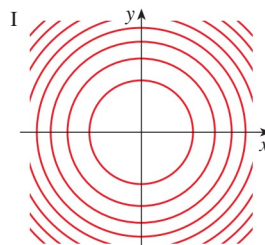
(b) At which of these locations were the winds strongest? (See the discussion preceding Example 9.)



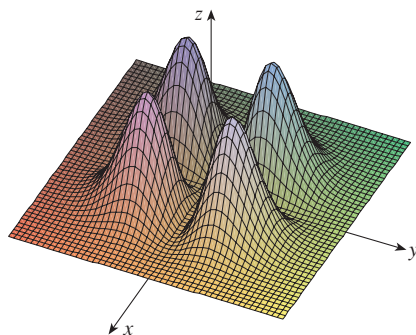
35. Level curves (isotherms) are shown for the typical water temperature (in $^{\circ}\text{C}$) in Long Lake (Minnesota) as a function of depth and time of year. Estimate the temperature in the lake on June 9 (day 160) at a depth of 10 m and on June 29 (day 180) at a depth of 5 m.



36. Two contour maps are shown. One is for a function f whose graph is a cone. The other is for a function g whose graph is a paraboloid. Which is which, and why?



37. Locate the points A and B on the map of Lonesome Mountain (Figure 12). How would you describe the terrain near A ? Near B ?
38. Make a rough sketch of a contour map for the function whose graph is shown.



39. The *body mass index* (BMI) of a person is defined by

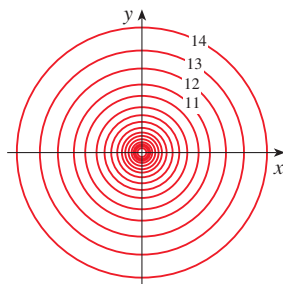
$$B(m, h) = \frac{m}{h^2}$$

where m is the person's mass (in kilograms) and h is the person's height (in meters). Draw the level curves $B(m, h) = 18.5$, $B(m, h) = 25$, $B(m, h) = 30$, and $B(m, h) = 40$. A rough guideline is that a person is underweight if the BMI is less than 18.5; optimal if the BMI lies between 18.5 and 25; overweight if the BMI lies between 25 and 30; and obese if the BMI exceeds 30. Shade the region corresponding to optimal BMI. Does someone who weighs 62 kg and is 152 cm tall fall into the optimal category?

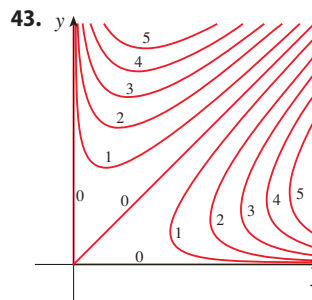
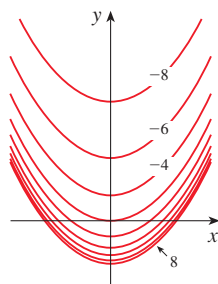
40. The body mass index is defined in Exercise 39. Draw the level curve of this function corresponding to someone who is 200 cm tall and weighs 80 kg. Find the weights and heights of two other people with that same level curve.

- 41–44 A contour map of a function is shown. Use it to make a rough sketch of the graph of f .

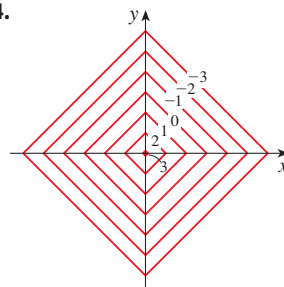
41.



42.



44.



- 45–52 Draw a contour map of the function showing several level curves.

45. $f(x, y) = x^2 - y^2$

46. $f(x, y) = xy$

47. $f(x, y) = \sqrt{x} + y$

48. $f(x, y) = \ln(x^2 + 4y^2)$

49. $f(x, y) = ye^x$

50. $f(x, y) = y - \arctan x$

51. $f(x, y) = \sqrt[3]{x^2 + y^2}$

52. $f(x, y) = y/(x^2 + y^2)$

- 53–54 Sketch both a contour map and a graph of the given function and compare them.

53. $f(x, y) = x^2 + 9y^2$

54. $f(x, y) = \sqrt{36 - 9x^2 - 4y^2}$

55. A thin metal plate, located in the xy -plane, has temperature $T(x, y)$ at the point (x, y) . Sketch some level curves (isothermals) if the temperature function is given by

$$T(x, y) = \frac{100}{1 + x^2 + 2y^2}$$

56. If $V(x, y)$ is the electric potential at a point (x, y) in the xy -plane, then the level curves of V are called *equipotential curves* because at all points on such a curve the electric potential is the same. Sketch some equipotential curves if $V(x, y) = c/\sqrt{r^2 - x^2 - y^2}$, where c is a positive constant.

- 57–60 Graph the function using various domains and viewpoints. If your software also produces level curves, then plot some contour lines of the same function and compare with the graph.

57. $f(x, y) = xy^2 - x^3$ (monkey saddle)

58. $f(x, y) = xy^3 - yx^3$ (dog saddle)

59. $f(x, y) = e^{-(x^2+y^2)/3}(\sin(x^2) + \cos(y^2))$

60. $f(x, y) = \cos x \cos y$

61–66 Match the function (a) with its graph (labeled A–F below) and (b) with its contour map (labeled I–VI). Give reasons for your choices.

61. $z = \sin(xy)$

62. $z = e^x \cos y$

63. $z = \sin(x - y)$

64. $z = \sin x - \sin y$

65. $z = (1 - x^2)(1 - y^2)$

66. $z = \frac{x - y}{1 + x^2 + y^2}$

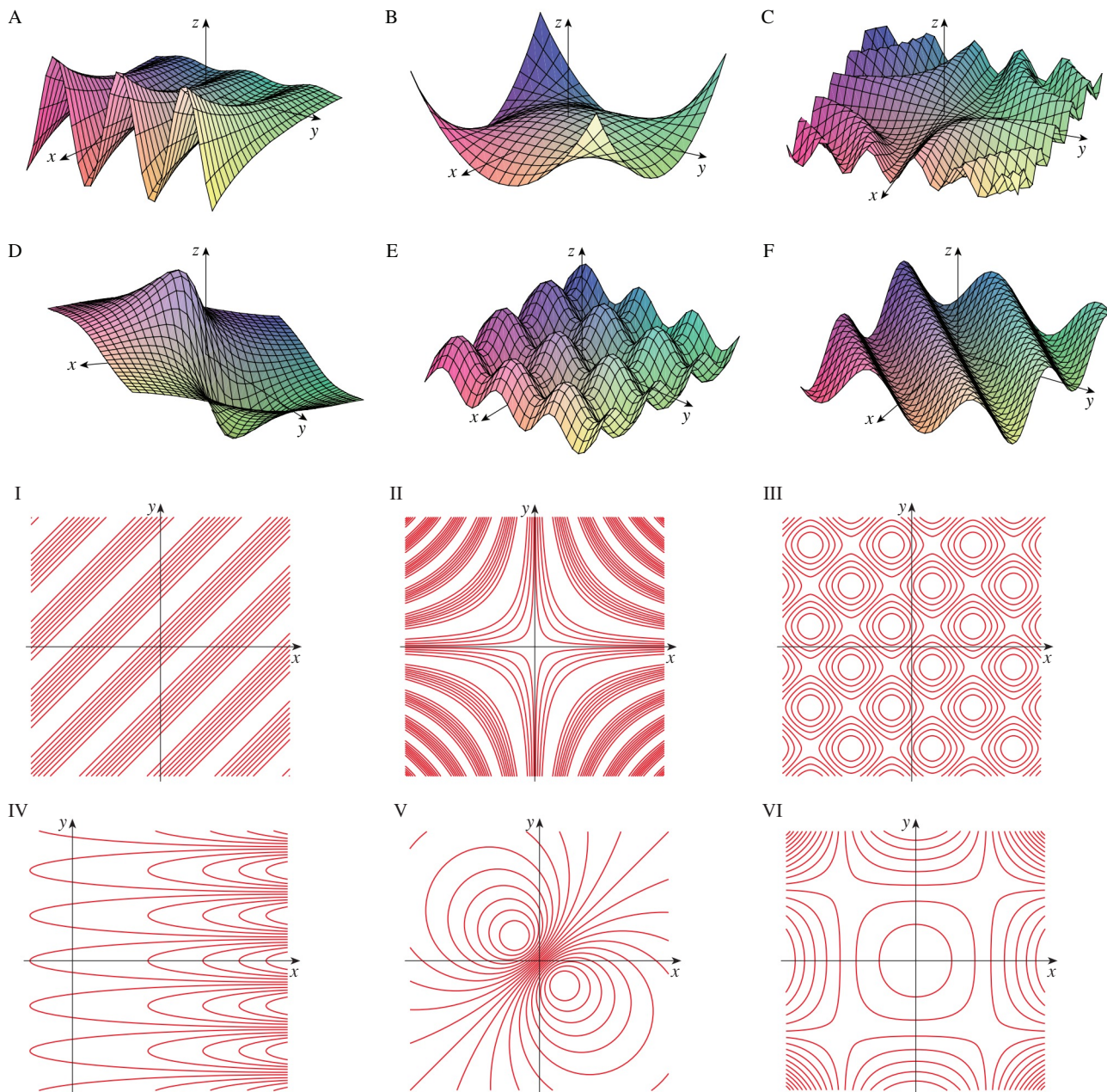
67–70 Describe the level surfaces of the function.

67. $f(x, y, z) = 2y - z + 1$

68. $g(x, y, z) = x + y^2 - z^2$

69. $g(x, y, z) = x^2 + y^2 - z^2$


70. $f(x, y, z) = x^2 + 2y^2 + 3z^2$



71–72 Describe how the graph of g is obtained from the graph of f .


- 71.** (a) $g(x, y) = f(x, y) + 2$
 (b) $g(x, y) = 2f(x, y)$
 (c) $g(x, y) = -f(x, y)$
 (d) $g(x, y) = 2 - f(x, y)$

- 72.** (a) $g(x, y) = f(x - 2, y)$
 (b) $g(x, y) = f(x, y + 2)$
 (c) $g(x, y) = f(x + 3, y - 4)$

 **73–74** Graph the function using various domains and view-points that give good views of the “peaks and valleys.” Would you say the function has a maximum value? Can you identify any points on the graph that you might consider to be “local maximum points”? What about “local minimum points”?


73. $f(x, y) = 3x - x^4 - 4y^2 - 10xy$


74. $f(x, y) = xy e^{-x^2 - y^2}$

 **75–76** Graph the function using various domains and view-points. Comment on the limiting behavior of the function. What happens as both x and y become large? What happens as (x, y) approaches the origin?

75. $f(x, y) = \frac{x + y}{x^2 + y^2}$


76. $f(x, y) = \frac{xy}{x^2 + y^2}$

 **77.** Investigate the family of functions $f(x, y) = e^{cx^2 + y^2}$. How does the shape of the graph depend on c ?

 **78.** Investigate the family of surfaces

$$z = (ax^2 + by^2)e^{-x^2 - y^2}$$

How does the shape of the graph depend on the numbers a and b ?

 **79.** Investigate the family of surfaces $z = x^2 + y^2 + cxy$. In particular, you should determine the transitional values of c for which the surface changes from one type of quadric surface to another.

 **80.** Graph the functions

$$f(x, y) = \sqrt{x^2 + y^2}$$

$$f(x, y) = e^{\sqrt{x^2 + y^2}}$$

$$f(x, y) = \ln \sqrt{x^2 + y^2}$$

$$f(x, y) = \sin(\sqrt{x^2 + y^2})$$

and

$$f(x, y) = \frac{1}{\sqrt{x^2 + y^2}}$$

In general, if g is a function of one variable, how is the graph of

$$f(x, y) = g(\sqrt{x^2 + y^2})$$

obtained from the graph of g ?

81. (a) Show that, by taking logarithms, the general Cobb-Douglas function $P = bL^\alpha K^{1-\alpha}$ can be expressed as

$$\ln \frac{P}{K} = \ln b + \alpha \ln \frac{L}{K}$$

 **T**

(b) If we let $x = \ln(L/K)$ and $y = \ln(P/K)$, the equation in part (a) becomes the linear equation $y = \alpha x + \ln b$. Use Table 2 (in Example 4) to make a table of values of $\ln(L/K)$ and $\ln(P/K)$ for the years 1899–1922. Then find the least squares regression line through the points $(\ln(L/K), \ln(P/K))$.

(c) Deduce that the Cobb-Douglas production function is $P = 1.01L^{0.75}K^{0.25}$.

14.2 Limits and Continuity

Limits of Functions of Two Variables

Let's compare the behavior of the functions

$$f(x, y) = \frac{\sin(x^2 + y^2)}{x^2 + y^2} \quad \text{and} \quad g(x, y) = \frac{x^2 - y^2}{x^2 + y^2}$$

as x and y both approach 0 [and therefore the point (x, y) approaches the origin].

Tables 1 and 2 show values of $f(x, y)$ and $g(x, y)$, correct to three decimal places, for points (x, y) near the origin. (Notice that neither function is defined at the origin.)

Table 1 Values of $f(x, y)$

$x \backslash y$	-1.0	-0.5	-0.2	0	0.2	0.5	1.0
-1.0	0.455	0.759	0.829	0.841	0.829	0.759	0.455
-0.5	0.759	0.959	0.986	0.990	0.986	0.959	0.759
-0.2	0.829	0.986	0.999	1.000	0.999	0.986	0.829
0	0.841	0.990	1.000		1.000	0.990	0.841
0.2	0.829	0.986	0.999	1.000	0.999	0.986	0.829
0.5	0.759	0.959	0.986	0.990	0.986	0.959	0.759
1.0	0.455	0.759	0.829	0.841	0.829	0.759	0.455

Table 2 Values of $g(x, y)$

$x \backslash y$	-1.0	-0.5	-0.2	0	0.2	0.5	1.0
-1.0	0.000	0.600	0.923	1.000	0.923	0.600	0.000
-0.5	-0.600	0.000	0.724	1.000	0.724	0.000	-0.600
-0.2	-0.923	-0.724	0.000	1.000	0.000	-0.724	-0.923
0	-1.000	-1.000	-1.000		-1.000	-1.000	-1.000
0.2	-0.923	-0.724	0.000	1.000	0.000	-0.724	-0.923
0.5	-0.600	0.000	0.724	1.000	0.724	0.000	-0.600
1.0	0.000	0.600	0.923	1.000	0.923	0.600	0.000

It appears that as (x, y) approaches $(0, 0)$, the values of $f(x, y)$ are approaching 1 whereas the values of $g(x, y)$ aren't approaching any particular number. It turns out that these guesses based on numerical evidence are correct, and we write

$$\lim_{(x,y) \rightarrow (0,0)} \frac{\sin(x^2 + y^2)}{x^2 + y^2} = 1 \quad \text{and} \quad \lim_{(x,y) \rightarrow (0,0)} \frac{x^2 - y^2}{x^2 + y^2} \text{ does not exist}$$

In general, we use the notation

$$\lim_{(x,y) \rightarrow (a,b)} f(x, y) = L$$

to indicate that the values of $f(x, y)$ approach the number L as the point (x, y) approaches the point (a, b) (staying within the domain of f). In other words, we can make the values of $f(x, y)$ as close to L as we like by taking the point (x, y) sufficiently close to the point (a, b) , but not equal to (a, b) . A more precise definition follows.

1 Definition Let f be a function of two variables whose domain D includes points arbitrarily close to (a, b) . Then we say that the **limit of $f(x, y)$ as (x, y) approaches (a, b)** is L and we write

$$\lim_{(x,y) \rightarrow (a,b)} f(x, y) = L$$

if for every number $\varepsilon > 0$ there is a corresponding number $\delta > 0$ such that

$$\text{if } (x, y) \in D \text{ and } 0 < \sqrt{(x - a)^2 + (y - b)^2} < \delta \text{ then } |f(x, y) - L| < \varepsilon$$

Other notations for the limit in Definition 1 are

$$\lim_{\substack{x \rightarrow a \\ y \rightarrow b}} f(x, y) = L \quad \text{and} \quad f(x, y) \rightarrow L \text{ as } (x, y) \rightarrow (a, b)$$

Notice that $|f(x, y) - L|$ is the distance between the numbers $f(x, y)$ and L , and $\sqrt{(x - a)^2 + (y - b)^2}$ is the distance between the point (x, y) and the point (a, b) . Thus Definition 1 says that the distance between $f(x, y)$ and L can be made arbitrarily small by

making the distance from (x, y) to (a, b) sufficiently small, but not 0. (Compare to the definition of a limit for a function of a single variable, Definition 2.4.2.) Figure 1 illustrates Definition 1 by means of an arrow diagram. If any small interval $(L - \varepsilon, L + \varepsilon)$ is given around L , then we can find a disk D_δ with center (a, b) and radius $\delta > 0$ such that f maps all the points in D_δ [except possibly (a, b)] into the interval $(L - \varepsilon, L + \varepsilon)$.

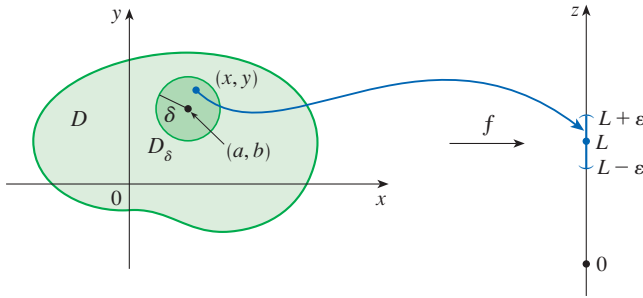


FIGURE 1

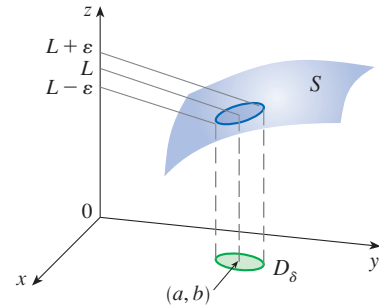


FIGURE 2

Another illustration of Definition 1 is given in Figure 2 where the surface S is the graph of f . If $\varepsilon > 0$ is given, we can find $\delta > 0$ such that if (x, y) is restricted to lie in the disk D_δ and $(x, y) \neq (a, b)$, then the corresponding part of S lies between the horizontal planes $z = L - \varepsilon$ and $z = L + \varepsilon$.

■ Showing That a Limit Does Not Exist

For functions of a single variable, when we let x approach a , there are only two possible directions of approach, from the left or from the right. We recall from Chapter 2 that if $\lim_{x \rightarrow a^-} f(x) \neq \lim_{x \rightarrow a^+} f(x)$, then $\lim_{x \rightarrow a} f(x)$ does not exist.

For functions of two variables, the situation is not as simple because we can let (x, y) approach (a, b) from an infinite number of directions in any manner whatsoever (see Figure 3) as long as (x, y) stays within the domain of f .

Definition 1 says that the distance between $f(x, y)$ and L can be made arbitrarily small by making the distance from (x, y) to (a, b) sufficiently small (but not 0). The definition refers only to the *distance* between (x, y) and (a, b) . It does not refer to the direction of approach. Therefore, if the limit exists, then $f(x, y)$ must approach the same limit *no matter how* (x, y) approaches (a, b) . Thus one way to show that $\lim_{(x, y) \rightarrow (a, b)} f(x, y)$ does not exist is to find different paths of approach along which the function has different limits.

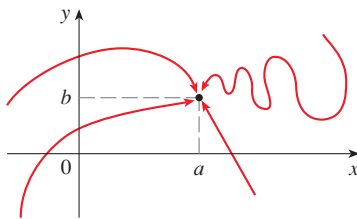


FIGURE 3

Different paths approaching (a, b)

If $f(x, y) \rightarrow L_1$ as $(x, y) \rightarrow (a, b)$ along a path C_1 and $f(x, y) \rightarrow L_2$ as $(x, y) \rightarrow (a, b)$ along a path C_2 , where $L_1 \neq L_2$, then $\lim_{(x, y) \rightarrow (a, b)} f(x, y)$ does not exist.

EXAMPLE 1 Show that $\lim_{(x, y) \rightarrow (0, 0)} \frac{x^2 - y^2}{x^2 + y^2}$ does not exist.

SOLUTION Let $f(x, y) = (x^2 - y^2)/(x^2 + y^2)$. First let's approach $(0, 0)$ along the x -axis. On this path $y = 0$ for every point (x, y) , so the function becomes $f(x, 0) = x^2/x^2 = 1$ for all $x \neq 0$ and thus

$$f(x, y) \rightarrow 1 \quad \text{as} \quad (x, y) \rightarrow (0, 0) \text{ along the } x\text{-axis}$$

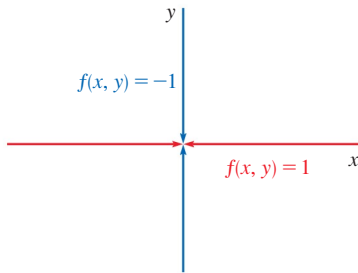


FIGURE 4

We now approach along the y -axis by putting $x = 0$. Then $f(0, y) = \frac{-y^2}{y^2} = -1$ for all $y \neq 0$, so

$$f(x, y) \rightarrow -1 \quad \text{as} \quad (x, y) \rightarrow (0, 0) \text{ along the } y\text{-axis}$$

(See Figure 4.) Since f has two different limits as (x, y) approaches $(0, 0)$ along two different lines, the given limit does not exist. (This confirms the conjecture we made on the basis of numerical evidence at the beginning of this section.) ■

EXAMPLE 2 If $f(x, y) = \frac{xy}{x^2 + y^2}$, does $\lim_{(x, y) \rightarrow (0, 0)} f(x, y)$ exist?

SOLUTION If $y = 0$, then $f(x, 0) = 0/x^2 = 0$. Therefore

$$f(x, y) \rightarrow 0 \quad \text{as} \quad (x, y) \rightarrow (0, 0) \text{ along the } x\text{-axis}$$

If $x = 0$, then $f(0, y) = 0/y^2 = 0$, so

$$f(x, y) \rightarrow 0 \quad \text{as} \quad (x, y) \rightarrow (0, 0) \text{ along the } y\text{-axis}$$

Although we have obtained identical limits along the two axes, that does *not* show that the given limit is 0. Let's now approach $(0, 0)$ along another line, say $y = x$. For all $x \neq 0$,

$$f(x, x) = \frac{x^2}{x^2 + x^2} = \frac{1}{2}$$

Therefore $f(x, y) \rightarrow \frac{1}{2}$ as $(x, y) \rightarrow (0, 0)$ along $y = x$

(See Figure 5.) Since we have obtained different limits along different paths, the given limit does not exist. ■

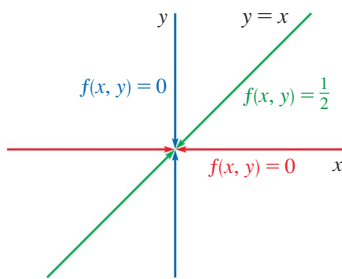


FIGURE 5

Figure 6 sheds some light on Example 2. The ridge that occurs above the line $y = x$ corresponds to the fact that $f(x, y) = \frac{1}{2}$ for all points (x, y) on that line except the origin.

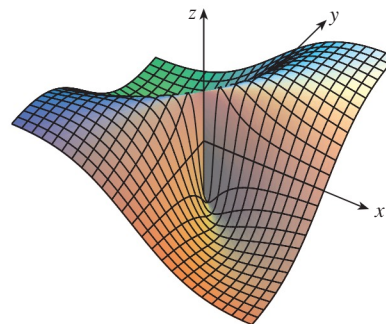


FIGURE 6

$$f(x, y) = \frac{xy}{x^2 + y^2}$$

EXAMPLE 3 If $f(x, y) = \frac{xy^2}{x^2 + y^4}$, does $\lim_{(x, y) \rightarrow (0, 0)} f(x, y)$ exist?

SOLUTION With the solution of Example 2 in mind, let's try to save time by letting $(x, y) \rightarrow (0, 0)$ along any line through the origin. If the line is not the y -axis, then $y = mx$, where m is the slope, and

$$f(x, y) = f(x, mx) = \frac{x(mx)^2}{x^2 + (mx)^4} = \frac{m^2x^3}{x^2 + m^4x^4} = \frac{m^2x}{1 + m^4x^2}$$

Figure 7 shows the graph of the function in Example 3. Notice the ridge above the parabola $x = y^2$.

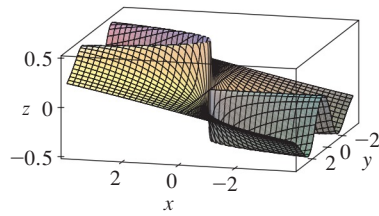


FIGURE 7

So $f(x, y) \rightarrow 0$ as $(x, y) \rightarrow (0, 0)$ along $y = mx$

We get the same result as $(x, y) \rightarrow (0, 0)$ along the line $x = 0$. Thus f has the same limiting value along every line through the origin. But that does not show that the given limit is 0, for if we now let $(x, y) \rightarrow (0, 0)$ along the parabola $x = y^2$, we have

$$f(x, y) = f(y^2, y) = \frac{y^2 \cdot y^2}{(y^2)^2 + y^4} = \frac{y^4}{2y^4} = \frac{1}{2}$$

so $f(x, y) \rightarrow \frac{1}{2}$ as $(x, y) \rightarrow (0, 0)$ along $x = y^2$

Since different paths lead to different limiting values, the given limit does not exist. ■

Properties of Limits

Just as for functions of one variable, the calculation of limits for functions of two variables can be greatly simplified by the use of properties of limits. The Limit Laws listed in Section 2.3 can be extended to functions of two variables. Assuming that the indicated limits exist, we can state these laws verbally as follows:

Sum Law
Difference Law
Constant Multiple Law

Product Law
Quotient Law

1. The limit of a sum is the sum of the limits.
2. The limit of a difference is the difference of the limits.
3. The limit of a constant times a function is the constant times the limit of the function.
4. The limit of a product is the product of the limits.
5. The limit of a quotient is the quotient of the limits (provided that the limit of the denominator is not 0).

In Exercise 54, you are asked to prove the following special limits:

$$\boxed{2} \quad \lim_{(x, y) \rightarrow (a, b)} x = a \quad \lim_{(x, y) \rightarrow (a, b)} y = b \quad \lim_{(x, y) \rightarrow (a, b)} c = c$$

A **polynomial function** of two variables (or polynomial, for short) is a sum of terms of the form $cx^m y^n$, where c is a constant and m and n are nonnegative integers. A **rational function** is a ratio of two polynomials. For instance,

$$p(x, y) = x^4 + 5x^3 y^2 + 6xy^4 - 7y + 6$$

is a polynomial, whereas

$$q(x, y) = \frac{2xy + 1}{x^2 + y^2}$$

is a rational function.

The special limits in (2) along with the limit laws allow us to evaluate the limit of any polynomial function p by direct substitution:

$$\boxed{3} \quad \lim_{(x, y) \rightarrow (a, b)} p(x, y) = p(a, b)$$

Similarly, for any rational function $q(x, y) = p(x, y)/r(x, y)$ we have

$$\boxed{4} \quad \lim_{(x, y) \rightarrow (a, b)} q(x, y) = \lim_{(x, y) \rightarrow (a, b)} \frac{p(x, y)}{r(x, y)} = \frac{p(a, b)}{r(a, b)} = q(a, b)$$

provided that (a, b) is in the domain of q .

EXAMPLE 4 Evaluate $\lim_{(x,y) \rightarrow (1,2)} (x^2y^3 - x^3y^2 + 3x + 2y)$.

SOLUTION Since $f(x, y) = x^2y^3 - x^3y^2 + 3x + 2y$ is a polynomial, we can find the limit by direct substitution:

$$\lim_{(x,y) \rightarrow (1,2)} (x^2y^3 - x^3y^2 + 3x + 2y) = 1^2 \cdot 2^3 - 1^3 \cdot 2^2 + 3 \cdot 1 + 2 \cdot 2 = 11 \quad \blacksquare$$

EXAMPLE 5 Evaluate $\lim_{(x,y) \rightarrow (-2,3)} \frac{x^2y + 1}{x^3y^2 - 2x}$ if it exists.

SOLUTION The function $f(x, y) = (x^2y + 1)/(x^3y^2 - 2x)$ is a rational function and the point $(-2, 3)$ is in its domain (the denominator is not 0 there), so we can evaluate the limit by direct substitution:

$$\lim_{(x,y) \rightarrow (-2,3)} \frac{x^2y + 1}{x^3y^2 - 2x} = \frac{(-2)^2(3) + 1}{(-2)^3(3)^2 - 2(-2)} = -\frac{13}{68} \quad \blacksquare$$

The Squeeze Theorem also holds for functions of two or more variables. In the next example we find a limit in two different ways: by using the definition of limit and by using the Squeeze Theorem.

EXAMPLE 6 Find $\lim_{(x,y) \rightarrow (0,0)} \frac{3x^2y}{x^2 + y^2}$ if it exists.

SOLUTION 1 As in Example 3, we could show that the limit along any line through the origin is 0. This doesn't prove that the given limit is 0, but the limits along the parabolas $y = x^2$ and $x = y^2$ also turn out to be 0, so we begin to suspect that the limit does exist and is equal to 0.

Let $\varepsilon > 0$. We want to find $\delta > 0$ such that

$$\text{if } 0 < \sqrt{x^2 + y^2} < \delta \quad \text{then} \quad \left| \frac{3x^2y}{x^2 + y^2} - 0 \right| < \varepsilon$$

$$\text{that is,} \quad \text{if } 0 < \sqrt{x^2 + y^2} < \delta \quad \text{then} \quad \frac{3x^2|y|}{x^2 + y^2} < \varepsilon$$

But $x^2 \leq x^2 + y^2$ since $y^2 \geq 0$, so $x^2/(x^2 + y^2) \leq 1$ and therefore

$$\boxed{5} \quad \frac{3x^2|y|}{x^2 + y^2} \leq 3|y| = 3\sqrt{y^2} \leq 3\sqrt{x^2 + y^2}$$

Thus if we choose $\delta = \varepsilon/3$ and let $0 < \sqrt{x^2 + y^2} < \delta$, then by (5) we have

$$\left| \frac{3x^2y}{x^2 + y^2} - 0 \right| \leq 3\sqrt{x^2 + y^2} < 3\delta = 3\left(\frac{\varepsilon}{3}\right) = \varepsilon$$

Hence, by Definition 1,

$$\lim_{(x,y) \rightarrow (0,0)} \frac{3x^2y}{x^2 + y^2} = 0$$

SOLUTION 2 As in Solution 1,

$$\left| \frac{3x^2y}{x^2 + y^2} \right| = \frac{3x^2|y|}{x^2 + y^2} \leq 3|y|$$

so

$$-3|y| \leq \frac{3x^2y}{x^2 + y^2} \leq 3|y|$$

Now $|y| \rightarrow 0$ as $y \rightarrow 0$ so $\lim_{(x,y) \rightarrow (0,0)} (-3|y|) = 0$ and $\lim_{(x,y) \rightarrow (0,0)} (3|y|) = 0$ (using Limit Law 3). Thus, by the Squeeze Theorem,

$$\lim_{(x,y) \rightarrow (0,0)} \frac{3x^2y}{x^2 + y^2} = 0$$

Continuity

Recall that evaluating limits of *continuous* functions of a single variable is easy. It can be accomplished by direct substitution because the defining property of a continuous function is $\lim_{x \rightarrow a} f(x) = f(a)$. Continuous functions of two variables are also defined by the direct substitution property.

6 Definition A function f of two variables is called **continuous at** (a, b) if

$$\lim_{(x,y) \rightarrow (a,b)} f(x, y) = f(a, b)$$

We say that f is **continuous on** D if f is continuous at every point (a, b) in D .

The intuitive meaning of continuity is that if the point (x, y) changes by a small amount, then the value of $f(x, y)$ changes by a small amount. This means that a surface that is the graph of a continuous function has no hole or break.

We have already seen that limits of polynomial functions can be evaluated by direct substitution (Equation 3). It follows by the definition of continuity that *all polynomials are continuous on \mathbb{R}^2* . Likewise, Equation 4 shows that *any rational function is continuous on its domain*. In general, using properties of limits, you can see that sums, differences, products, and quotients of continuous functions are continuous on their domains.

EXAMPLE 7 Where is the function $f(x, y) = \frac{x^2 - y^2}{x^2 + y^2}$ continuous?

SOLUTION The function f is discontinuous at $(0, 0)$ because it is not defined there. Since f is a rational function, it is continuous on its domain, which is the set $D = \{(x, y) \mid (x, y) \neq (0, 0)\}$.

EXAMPLE 8 Let

$$g(x, y) = \begin{cases} \frac{x^2 - y^2}{x^2 + y^2} & \text{if } (x, y) \neq (0, 0) \\ 0 & \text{if } (x, y) = (0, 0) \end{cases}$$

Here g is defined at $(0, 0)$ but g is still discontinuous there because $\lim_{(x,y) \rightarrow (0,0)} g(x, y)$ does not exist (see Example 1).

Figure 8 shows the graph of the continuous function in Example 9.

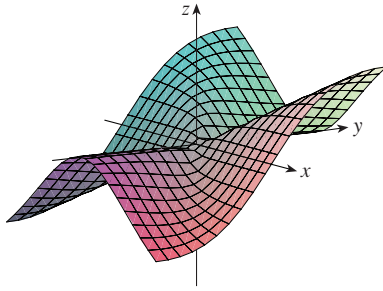


FIGURE 8

EXAMPLE 9 Let

$$f(x, y) = \begin{cases} \frac{3x^2y}{x^2 + y^2} & \text{if } (x, y) \neq (0, 0) \\ 0 & \text{if } (x, y) = (0, 0) \end{cases}$$

We know f is continuous for $(x, y) \neq (0, 0)$ since it is equal to a rational function there. Also, from Example 6, we have

$$\lim_{(x, y) \rightarrow (0, 0)} f(x, y) = \lim_{(x, y) \rightarrow (0, 0)} \frac{3x^2y}{x^2 + y^2} = 0 = f(0, 0)$$

Therefore f is continuous at $(0, 0)$, and so it is continuous on \mathbb{R}^2 . ■

Just as for functions of one variable, composition is another way of combining two continuous functions to get a third. In fact, it can be shown that if f is a continuous function of two variables and g is a continuous function of a single variable that is defined on the range of f , then the composite function $h = g \circ f$ defined by $h(x, y) = g(f(x, y))$ is also a continuous function.

EXAMPLE 10 Where is the function $h(x, y) = e^{-(x^2+y^2)}$ continuous?

SOLUTION The function $f(x, y) = x^2 + y^2$ is a polynomial and thus is continuous on \mathbb{R}^2 . Because the function $g(t) = e^{-t}$ is continuous for all values of t , the composite function

$$h(x, y) = g(f(x, y)) = e^{-(x^2+y^2)}$$

is continuous on \mathbb{R}^2 . The function h is graphed in Figure 9.

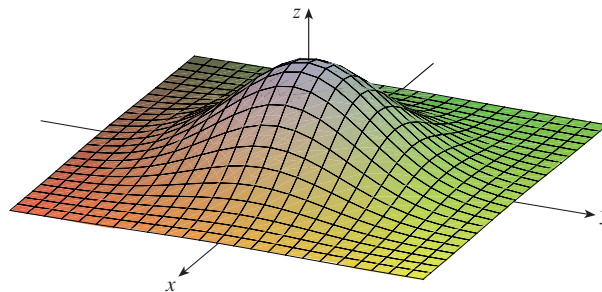


FIGURE 9

The function $h(x, y) = e^{-(x^2+y^2)}$ is continuous everywhere.

EXAMPLE 11 Where is the function $h(x, y) = \arctan(y/x)$ continuous?

SOLUTION The function $f(x, y) = y/x$ is a rational function and therefore continuous except on the line $x = 0$. The function $g(t) = \arctan t$ is continuous everywhere. So the composite function

$$g(f(x, y)) = \arctan(y/x) = h(x, y)$$

is continuous except where $x = 0$. The graph in Figure 10 shows the break in the graph of h above the y -axis.

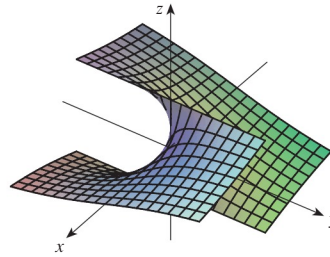


FIGURE 10

The function $h(x, y) = \arctan(y/x)$ is discontinuous where $x = 0$.

Functions of Three or More Variables

Everything that we have done in this section can be extended to functions of three or more variables. The notation

$$\lim_{(x, y, z) \rightarrow (a, b, c)} f(x, y, z) = L$$

means that the values of $f(x, y, z)$ approach the number L as the point (x, y, z) approaches the point (a, b, c) (staying within the domain of f). Because the distance between two points (x, y, z) and (a, b, c) in \mathbb{R}^3 is given by $\sqrt{(x - a)^2 + (y - b)^2 + (z - c)^2}$, we can write the precise definition as follows: for every number $\varepsilon > 0$ there is a corresponding number $\delta > 0$ such that

$$\begin{aligned} \text{if } (x, y, z) \text{ is in the domain of } f \text{ and } 0 < \sqrt{(x - a)^2 + (y - b)^2 + (z - c)^2} < \delta \\ \text{then } |f(x, y, z) - L| < \varepsilon \end{aligned}$$

The function f is **continuous** at (a, b, c) if

$$\lim_{(x, y, z) \rightarrow (a, b, c)} f(x, y, z) = f(a, b, c)$$

For instance, the function

$$f(x, y, z) = \frac{1}{x^2 + y^2 + z^2 - 1}$$

is a rational function of three variables and so is continuous at every point in \mathbb{R}^3 except where $x^2 + y^2 + z^2 = 1$. In other words, it is discontinuous on the sphere with center the origin and radius 1.

If we use the vector notation introduced at the end of Section 14.1, then we can write the definitions of a limit for functions of two or three variables in a single compact form as follows.

7 If f is defined on a subset D of \mathbb{R}^n , then $\lim_{\mathbf{x} \rightarrow \mathbf{a}} f(\mathbf{x}) = L$ means that for every number $\varepsilon > 0$ there is a corresponding number $\delta > 0$ such that

$$\text{if } \mathbf{x} \in D \text{ and } 0 < |\mathbf{x} - \mathbf{a}| < \delta \text{ then } |f(\mathbf{x}) - L| < \varepsilon$$

Notice that if $n = 1$, then $\mathbf{x} = x$ and $\mathbf{a} = a$, and (7) is just the definition of a limit for functions of a single variable (Definition 2.4.2). For the case $n = 2$, we have $\mathbf{x} = \langle x, y \rangle$, $\mathbf{a} = \langle a, b \rangle$, and $|\mathbf{x} - \mathbf{a}| = \sqrt{(x - a)^2 + (y - b)^2}$, so (7) becomes Definition 1. If $n = 3$, then $\mathbf{x} = \langle x, y, z \rangle$, $\mathbf{a} = \langle a, b, c \rangle$, and (7) becomes the definition of a limit of a function of three variables. In each case the definition of continuity can be written as

$$\lim_{\mathbf{x} \rightarrow \mathbf{a}} f(\mathbf{x}) = f(\mathbf{a})$$

14.2 Exercises

- Suppose that $\lim_{(x,y) \rightarrow (3,1)} f(x,y) = 6$. What can you say about the value of $f(3,1)$? What if f is continuous?
- Explain why each function is continuous or discontinuous.
 - The outdoor temperature as a function of longitude, latitude, and time
 - Elevation (height above sea level) as a function of longitude, latitude, and time
 - The cost of a taxi ride as a function of distance traveled and time

3–4 Use a table of numerical values of $f(x,y)$ for (x,y) near the origin to make a conjecture about the value of the limit of $f(x,y)$ as $(x,y) \rightarrow (0,0)$. Then explain why your guess is correct.

$$3. f(x,y) = \frac{x^2y^3 + x^3y^2 - 5}{2 - xy} \quad 4. f(x,y) = \frac{2xy}{x^2 + 2y^2}$$

5–12 Find the limit.

- $\lim_{(x,y) \rightarrow (3,2)} (x^2y^3 - 4y^2)$
- $\lim_{(x,y) \rightarrow (5,-2)} (x^2y + 3xy^2 + 4)$
- $\lim_{(x,y) \rightarrow (-3,1)} \frac{x^2y - xy^3}{x - y + 2}$
- $\lim_{(x,y) \rightarrow (2,-1)} \frac{x^2y + xy^2}{x^2 - y^2}$
- $\lim_{(x,y) \rightarrow (\pi, \pi/2)} y \sin(x - y)$
- $\lim_{(x,y) \rightarrow (3,2)} e^{\sqrt{2x-y}}$
- $\lim_{(x,y) \rightarrow (1,1)} \left(\frac{x^2y^3 - x^3y^2}{x^2 - y^2} \right)$
- $\lim_{(x,y) \rightarrow (\pi, \pi/2)} \frac{\cos y - \sin 2y}{\cos x \cos y}$

13–18 Show that the limit does not exist.

- $\lim_{(x,y) \rightarrow (0,0)} \frac{y^2}{x^2 + y^2}$
- $\lim_{(x,y) \rightarrow (0,0)} \frac{2xy}{x^2 + 3y^2}$
- $\lim_{(x,y) \rightarrow (0,0)} \frac{(x+y)^2}{x^2 + y^2}$
- $\lim_{(x,y) \rightarrow (0,0)} \frac{x^2 + xy^2}{x^4 + y^2}$
- $\lim_{(x,y) \rightarrow (0,0)} \frac{y^2 \sin^2 x}{x^4 + y^4}$
- $\lim_{(x,y) \rightarrow (1,1)} \frac{y - x}{1 - y + \ln x}$

19–30 Find the limit, if it exists, or show that the limit does not exist.

- $\lim_{(x,y) \rightarrow (-1,-2)} (x^2y - xy^2 + 3)^3$
- $\lim_{(x,y) \rightarrow (\pi, 1/2)} e^{xy} \sin xy$
- $\lim_{(x,y) \rightarrow (2,3)} \frac{3x - 2y}{4x^2 - y^2}$
- $\lim_{(x,y) \rightarrow (1,2)} \frac{2x - y}{4x^2 - y^2}$
- $\lim_{(x,y) \rightarrow (0,0)} \frac{xy^2 \cos y}{x^2 + y^4}$
- $\lim_{(x,y) \rightarrow (0,0)} \frac{x^3 - y^3}{x^2 + xy + y^2}$

$$25. \lim_{(x,y) \rightarrow (0,0)} \frac{x^2 + y^2}{\sqrt{x^2 + y^2 + 1} - 1}$$

$$26. \lim_{(x,y) \rightarrow (0,0)} \frac{xy^4}{x^2 + y^8}$$

$$27. \lim_{(x,y,z) \rightarrow (6,1,-2)} \sqrt{x+z} \cos(\pi y)$$

$$28. \lim_{(x,y,z) \rightarrow (0,0,0)} \frac{xy + yz}{x^2 + y^2 + z^2}$$

$$29. \lim_{(x,y,z) \rightarrow (0,0,0)} \frac{xy + yz^2 + xz^2}{x^2 + y^2 + z^4}$$


$$30. \lim_{(x,y,z) \rightarrow (0,0,0)} \frac{x^4 + y^2 + z^3}{x^4 + 2y^2 + z}$$

31–34 Use the Squeeze Theorem to find the limit.

$$31. \lim_{(x,y) \rightarrow (0,0)} xy \sin \frac{1}{x^2 + y^2} \quad 32. \lim_{(x,y) \rightarrow (0,0)} \frac{xy}{\sqrt{x^2 + y^2}}$$

$$33. \lim_{(x,y) \rightarrow (0,0)} \frac{xy^4}{x^4 + y^4}$$

$$34. \lim_{(x,y,z) \rightarrow (0,0,0)} \frac{x^2y^2z^2}{x^4 + y^2 + z^2}$$


 **35–36** Use a graph of the function to explain why the limit does not exist.

$$35. \lim_{(x,y) \rightarrow (0,0)} \frac{2x^2 + 3xy + 4y^2}{3x^2 + 5y^2} \quad 36. \lim_{(x,y) \rightarrow (0,0)} \frac{xy^3}{x^2 + y^6}$$

37–38 Find $h(x,y) = g(f(x,y))$ and the set of points at which h is continuous.

$$37. g(t) = t^2 + \sqrt{t}, \quad f(x,y) = 2x + 3y - 6$$

$$38. g(t) = t + \ln t, \quad f(x,y) = \frac{1 - xy}{1 + x^2y^2}$$

 **39–40** Graph the function and observe where it is discontinuous. Then use the formula to explain what you have observed.

$$39. f(x,y) = e^{1/(x-y)} \quad 40. f(x,y) = \frac{1}{1 - x^2 - y^2}$$

41–50 Determine the set of points at which the function is continuous.

$$41. F(x,y) = \frac{xy}{1 + e^{x-y}} \quad 42. F(x,y) = \cos \sqrt{1 + x - y}$$

$$43. F(x,y) = \frac{1 + x^2 + y^2}{1 - x^2 - y^2} \quad 44. H(x,y) = \frac{e^x + e^y}{e^{xy} - 1}$$

45. $G(x, y) = \sqrt{x} + \sqrt{1 - x^2 - y^2}$

46. $G(x, y) = \ln(1 + x - y)$

47. $f(x, y, z) = \arcsin(x^2 + y^2 + z^2)$

48. $f(x, y, z) = \sqrt{y - x^2} \ln z$

49. $f(x, y) = \begin{cases} \frac{x^2 y^3}{2x^2 + y^2} & \text{if } (x, y) \neq (0, 0) \\ 1 & \text{if } (x, y) = (0, 0) \end{cases}$

50. $f(x, y) = \begin{cases} \frac{xy}{x^2 + xy + y^2} & \text{if } (x, y) \neq (0, 0) \\ 0 & \text{if } (x, y) = (0, 0) \end{cases}$

51–53 Use polar coordinates to find the limit. [If (r, θ) are polar coordinates of the point (x, y) with $r \geq 0$, note that $r \rightarrow 0^+$ as $(x, y) \rightarrow (0, 0)$.]

51. $\lim_{(x, y) \rightarrow (0, 0)} \frac{x^3 + y^3}{x^2 + y^2}$

52. $\lim_{(x, y) \rightarrow (0, 0)} (x^2 + y^2) \ln(x^2 + y^2)$

53. $\lim_{(x, y) \rightarrow (0, 0)} \frac{e^{-x^2 - y^2} - 1}{x^2 + y^2}$

54. Prove the three special limits in (2).

 55. At the beginning of this section we considered the function

$$f(x, y) = \frac{\sin(x^2 + y^2)}{x^2 + y^2}$$

and guessed on the basis of numerical evidence that $f(x, y) \rightarrow 1$ as $(x, y) \rightarrow (0, 0)$. Use polar coordinates to confirm the value of the limit. Then graph the function.

 56. Graph and discuss the continuity of the function

$$f(x, y) = \begin{cases} \frac{\sin xy}{xy} & \text{if } xy \neq 0 \\ 1 & \text{if } xy = 0 \end{cases}$$

57. Let

$$f(x, y) = \begin{cases} 0 & \text{if } y \leq 0 \text{ or } y \geq x^4 \\ 1 & \text{if } 0 < y < x^4 \end{cases}$$

- (a) Show that $f(x, y) \rightarrow 0$ as $(x, y) \rightarrow (0, 0)$ along any path through $(0, 0)$ of the form $y = mx^a$ with $0 < a < 4$.
 (b) Despite part (a), show that f is discontinuous at $(0, 0)$.
 (c) Show that f is discontinuous on two entire curves.

58. Show that the function f given by $f(\mathbf{x}) = |\mathbf{x}|$ is continuous on \mathbb{R}^n . [Hint: Consider $|\mathbf{x} - \mathbf{a}|^2 = (\mathbf{x} - \mathbf{a}) \cdot (\mathbf{x} - \mathbf{a})$.]

59. If $\mathbf{c} \in V_n$, show that the function f given by $f(\mathbf{x}) = \mathbf{c} \cdot \mathbf{x}$ is continuous on \mathbb{R}^n .

14.3 Partial Derivatives

Partial Derivatives of Functions of Two Variables

On a hot day, extreme humidity makes us think the temperature is higher than it really is, whereas in very dry air we perceive the temperature to be lower than the thermometer indicates. The National Weather Service has devised the *heat index* (also called the temperature-humidity index, or humidex, in some countries) to describe the combined effects of temperature and humidity. The heat index I is the perceived air temperature when the actual temperature is T and the relative humidity is H . So I is a function of T and H and we can write $I = f(T, H)$. The following table of values of I is an excerpt from a table compiled by the National Weather Service.

Table 1 Heat index I as a function of temperature and humidity

		Relative humidity (%)								
Actual temperature (°F)	$T \backslash H$	50	55	60	65	70	75	80	85	90
	90	96	98	100	103	106	109	112	115	119
	92	100	103	105	108	112	115	119	123	128
	94	104	107	111	114	118	122	127	132	137
	96	109	113	116	121	125	130	135	141	146
	98	114	118	123	127	133	138	144	150	157
	100	119	124	129	135	141	147	154	161	168

If we concentrate on the highlighted column of the table, which corresponds to a relative humidity of $H = 70\%$, we are considering the heat index as a function of the single variable T for a fixed value of H . Let's write $g(T) = f(T, 70)$. Then $g(T)$ describes how the heat index I increases as the actual temperature T increases when the relative humidity is 70%. The derivative of g when $T = 96^\circ\text{F}$ is the rate of change of I with respect to T when $T = 96^\circ\text{F}$:

$$g'(96) = \lim_{h \rightarrow 0} \frac{g(96 + h) - g(96)}{h} = \lim_{h \rightarrow 0} \frac{f(96 + h, 70) - f(96, 70)}{h}$$

We can approximate $g'(96)$ using the values in Table 1 by taking $h = 2$ and -2 :

$$g'(96) \approx \frac{g(98) - g(96)}{2} = \frac{f(98, 70) - f(96, 70)}{2} = \frac{133 - 125}{2} = 4$$

$$g'(96) \approx \frac{g(94) - g(96)}{-2} = \frac{f(94, 70) - f(96, 70)}{-2} = \frac{118 - 125}{-2} = 3.5$$

Averaging these values, we can say that the derivative $g'(96)$ is approximately 3.75. This means that, when the actual temperature is 96°F and the relative humidity is 70%, the apparent temperature (heat index) rises by about 3.75°F for every degree that the actual temperature rises.

Now let's look at the highlighted row in Table 1, which corresponds to a fixed temperature of $T = 96^\circ\text{F}$. The numbers in this row are values of the function $G(H) = f(96, H)$, which describes how the heat index increases as the relative humidity H increases when the actual temperature is $T = 96^\circ\text{F}$. The derivative of this function when $H = 70\%$ is the rate of change of I with respect to H when $H = 70\%$:

$$G'(70) = \lim_{h \rightarrow 0} \frac{G(70 + h) - G(70)}{h} = \lim_{h \rightarrow 0} \frac{f(96, 70 + h) - f(96, 70)}{h}$$

By taking $h = 5$ and -5 , we approximate $G'(70)$ using the tabular values:

$$G'(70) \approx \frac{G(75) - G(70)}{5} = \frac{f(96, 75) - f(96, 70)}{5} = \frac{130 - 125}{5} = 1$$

$$G'(70) \approx \frac{G(65) - G(70)}{-5} = \frac{f(96, 65) - f(96, 70)}{-5} = \frac{121 - 125}{-5} = 0.8$$

By averaging these values we get the estimate $G'(70) \approx 0.9$. This says that, when the temperature is 96°F and the relative humidity is 70%, the heat index rises about 0.9°F for every percent that the relative humidity rises.

In general, if f is a function of two variables x and y , suppose we let only x vary while keeping y fixed, say $y = b$, where b is a constant. Then we are really considering a function of a single variable x , namely, $g(x) = f(x, b)$. If g has a derivative at a , then we call it the **partial derivative of f with respect to x at (a, b)** and denote it by $f_x(a, b)$. Thus

1

$$f_x(a, b) = g'(a) \quad \text{where} \quad g(x) = f(x, b)$$

By the definition of a derivative, we have

$$g'(a) = \lim_{h \rightarrow 0} \frac{g(a + h) - g(a)}{h}$$

and so Equation 1 becomes

2

$$f_x(a, b) = \lim_{h \rightarrow 0} \frac{f(a + h, b) - f(a, b)}{h}$$

Similarly, the **partial derivative of f with respect to y at (a, b)** , denoted by $f_y(a, b)$, is obtained by keeping x fixed ($x = a$) and finding the ordinary derivative at b of the function $G(y) = f(a, y)$:

3

$$f_y(a, b) = \lim_{h \rightarrow 0} \frac{f(a, b + h) - f(a, b)}{h}$$

With this notation for partial derivatives, we can write the rates of change of the heat index I with respect to the actual temperature T and relative humidity H when $T = 96^\circ\text{F}$ and $H = 70\%$ as follows:

$$f_T(96, 70) \approx 3.75 \quad f_H(96, 70) \approx 0.9$$

If we now let the point (a, b) vary in Equations 2 and 3, f_x and f_y become functions of two variables.

4 Definition If f is a function of two variables, its **partial derivatives** are the functions f_x and f_y defined by

$$f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x + h, y) - f(x, y)}{h}$$

$$f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y + h) - f(x, y)}{h}$$

There are many alternative notations for partial derivatives. For instance, instead of f_x we can write f_1 or D_1f (to indicate differentiation with respect to the *first* variable) or $\partial f / \partial x$. But here $\partial f / \partial x$ can't be interpreted as a ratio of differentials.

Notations for Partial Derivatives If $z = f(x, y)$, we write

$$f_x(x, y) = f_x = \frac{\partial f}{\partial x} = \frac{\partial}{\partial x} f(x, y) = \frac{\partial z}{\partial x} = f_1 = D_1f = D_xf$$

$$f_y(x, y) = f_y = \frac{\partial f}{\partial y} = \frac{\partial}{\partial y} f(x, y) = \frac{\partial z}{\partial y} = f_2 = D_2f = D_yf$$

To compute partial derivatives, all we have to do is remember from Equation 1 that the partial derivative with respect to x is just the *ordinary* derivative of the function g of a single variable that we get by keeping y fixed. Thus we have the following rule.

Rule for Finding Partial Derivatives of $z = f(x, y)$

1. To find f_x , regard y as a constant and differentiate $f(x, y)$ with respect to x .
2. To find f_y , regard x as a constant and differentiate $f(x, y)$ with respect to y .

EXAMPLE 1 If $f(x, y) = x^3 + x^2y^3 - 2y^2$, find $f_x(2, 1)$ and $f_y(2, 1)$.

SOLUTION Holding y constant and differentiating with respect to x , we get

$$f_x(x, y) = 3x^2 + 2xy^3$$

and so

$$f_x(2, 1) = 3 \cdot 2^2 + 2 \cdot 2 \cdot 1^3 = 16$$

Holding x constant and differentiating with respect to y , we get

$$f_y(x, y) = 3x^2y^2 - 4y$$

$$f_y(2, 1) = 3 \cdot 2^2 \cdot 1^2 - 4 \cdot 1 = 8$$

EXAMPLE 2 If $f(x, y) = \sin\left(\frac{x}{1+y}\right)$, calculate $\frac{\partial f}{\partial x}$ and $\frac{\partial f}{\partial y}$.

SOLUTION Using the Chain Rule for functions of one variable, we have

$$\frac{\partial f}{\partial x} = \cos\left(\frac{x}{1+y}\right) \cdot \frac{\partial}{\partial x} \left(\frac{x}{1+y}\right) = \cos\left(\frac{x}{1+y}\right) \cdot \frac{1}{1+y}$$

$$\frac{\partial f}{\partial y} = \cos\left(\frac{x}{1+y}\right) \cdot \frac{\partial}{\partial y} \left(\frac{x}{1+y}\right) = -\cos\left(\frac{x}{1+y}\right) \cdot \frac{x}{(1+y)^2}$$

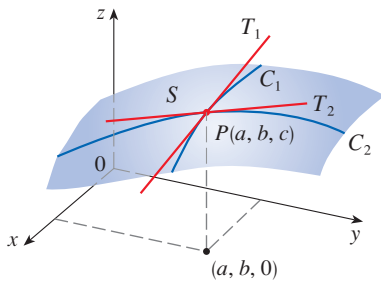


FIGURE 1
The partial derivatives of f at (a, b) are the slopes of the tangents to C_1 and C_2 .

Interpretations of Partial Derivatives

To give a geometric interpretation of partial derivatives, we recall that the equation $z = f(x, y)$ represents a surface S (the graph of f). If $f(a, b) = c$, then the point $P(a, b, c)$ lies on S . By fixing $y = b$, we are restricting our attention to the curve C_1 in which the vertical plane $y = b$ intersects S . (In other words, C_1 is the trace of S in the plane $y = b$.) Likewise, the vertical plane $x = a$ intersects S in a curve C_2 . Both of the curves C_1 and C_2 pass through the point P . (See Figure 1.)

Note that the curve C_1 is the graph of the function $g(x) = f(x, b)$, so the slope of its tangent T_1 at P is $g'(a) = f_x(a, b)$. The curve C_2 is the graph of the function $G(y) = f(a, y)$, so the slope of its tangent T_2 at P is $G'(b) = f_y(a, b)$.

Thus the partial derivatives $f_x(a, b)$ and $f_y(a, b)$ can be interpreted geometrically as the slopes of the tangent lines at $P(a, b, c)$ to the traces C_1 and C_2 of S in the planes $y = b$ and $x = a$.

EXAMPLE 3 If $f(x, y) = 4 - x^2 - 2y^2$, find $f_x(1, 1)$ and $f_y(1, 1)$ and interpret these numbers as slopes.

SOLUTION We have

$$f_x(x, y) = -2x \qquad f_y(x, y) = -4y$$

$$f_x(1, 1) = -2 \qquad f_y(1, 1) = -4$$

The graph of f is the paraboloid $z = 4 - x^2 - 2y^2$ and the vertical plane $y = 1$ intersects it in the parabola $z = 2 - x^2$, $y = 1$. (As in the preceding discussion, we label it C_1 in Figure 2.) The slope of the tangent line to this parabola at the point $(1, 1, 1)$ is $f_x(1, 1) = -2$. (Notice that the tangent line slopes downward in the positive x -direction.) Similarly, the curve C_2 in which the plane $x = 1$ intersects the paraboloid is the parabola $z = 3 - 2y^2$, $x = 1$, and the slope of the tangent line at $(1, 1, 1)$ is $f_y(1, 1) = -4$. (See Figure 3.)

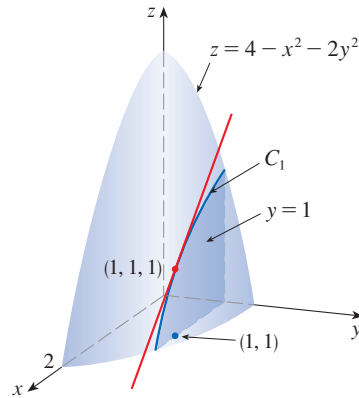


FIGURE 2

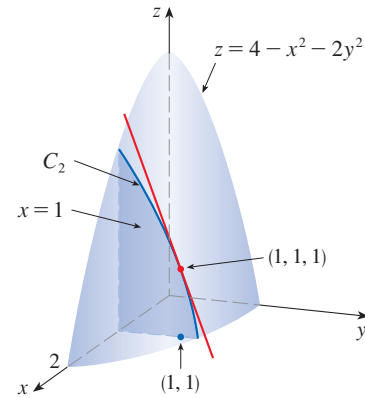


FIGURE 3

As we have seen in the case of the heat index function at the beginning of this section, partial derivatives can also be interpreted as *rates of change*. If $z = f(x, y)$, then $\partial z / \partial x$ represents the rate of change of z with respect to x when y is fixed. Similarly, $\partial z / \partial y$ represents the rate of change of z with respect to y when x is fixed.

EXAMPLE 4 In Exercise 14.1.39 we defined the body mass index (BMI) of a person as

$$B(m, h) = \frac{m}{h^2}$$

Calculate the partial derivatives of B for a young man with $m = 64$ kg and $h = 1.68$ m and interpret them.

SOLUTION Regarding h as a constant, we see that the partial derivative with respect to m is

$$\frac{\partial B}{\partial m}(m, h) = \frac{\partial}{\partial m} \left(\frac{m}{h^2} \right) = \frac{1}{h^2}$$

$$\text{so} \quad \frac{\partial B}{\partial m}(64, 1.68) = \frac{1}{(1.68)^2} \approx 0.35 \text{ (kg/m}^2\text{)/kg}$$

This is the rate at which the man's BMI increases with respect to his weight when he weighs 64 kg and his height is 1.68 m. So if his weight increases by a small amount, one kilogram for instance, and his height remains unchanged, then his BMI will increase from $B(64, 1.68) \approx 22.68$ by about 0.35.

Now we regard m as a constant. The partial derivative with respect to h is

$$\frac{\partial B}{\partial h}(m, h) = \frac{\partial}{\partial h} \left(\frac{m}{h^2} \right) = m \left(-\frac{2}{h^3} \right) = -\frac{2m}{h^3}$$

$$\text{so} \quad \frac{\partial B}{\partial h}(64, 1.68) = -\frac{2 \cdot 64}{(1.68)^3} \approx -27 \text{ (kg/m}^2\text{)/m}$$

This is the rate at which the man's BMI increases with respect to his height when he weighs 64 kg and his height is 1.68 m. So if the man is still growing and his weight stays unchanged while his height increases by a small amount, say 1 cm, then his BMI will *decrease* by about $27(0.01) = 0.27$.

Some software can plot surfaces defined by implicit equations in three variables. Figure 4 shows such a plot of the surface defined by the equation in Example 5.

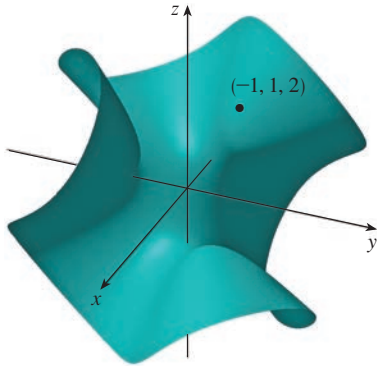


FIGURE 4

EXAMPLE 5 Find $\partial z/\partial x$ and $\partial z/\partial y$ if z is defined implicitly as a function of x and y by the equation

$$x^3 + y^3 + z^3 + 6xyz + 4 = 0$$

Then evaluate these partial derivatives at the point $(-1, 1, 2)$.

SOLUTION To find $\partial z/\partial x$, we differentiate implicitly with respect to x , being careful to treat y as a constant and z as a function (of x):

$$3x^2 + 3z^2 \frac{\partial z}{\partial x} + 6yz + 6xy \frac{\partial z}{\partial x} = 0$$

Solving this equation for $\partial z/\partial x$, we obtain

$$\frac{\partial z}{\partial x} = -\frac{x^2 + 2yz}{z^2 + 2xy}$$

Similarly, implicit differentiation with respect to y gives

$$\frac{\partial z}{\partial y} = -\frac{y^2 + 2xz}{z^2 + 2xy}$$

Notice that the point $(-1, 1, 2)$ satisfies the equation $x^3 + y^3 + z^3 + 6xyz + 4 = 0$ so it lies on the surface. At this point

$$\frac{\partial z}{\partial x} = -\frac{(-1)^2 + 2 \cdot 1 \cdot 2}{2^2 + 2(-1) \cdot 1} = -\frac{5}{2} \quad \text{and} \quad \frac{\partial z}{\partial y} = -\frac{1^2 + 2(-1) \cdot 2}{2^2 + 2(-1) \cdot 1} = \frac{3}{2} \quad \blacksquare$$

■ Functions of Three or More Variables

Partial derivatives can also be defined for functions of three or more variables. For example, if f is a function of three variables x , y , and z , then its partial derivative with respect to x is defined as

$$f_x(x, y, z) = \lim_{h \rightarrow 0} \frac{f(x + h, y, z) - f(x, y, z)}{h}$$

and it is found by regarding y and z as constants and differentiating $f(x, y, z)$ with respect to x . If $w = f(x, y, z)$, then $f_x = \partial w/\partial x$ can be interpreted as the rate of change of w with respect to x when y and z are held fixed. But we can't interpret it geometrically because the graph of f lies in four-dimensional space.

In general, if u is a function of n variables, $u = f(x_1, x_2, \dots, x_n)$, its partial derivative with respect to the i th variable x_i is

$$\frac{\partial u}{\partial x_i} = \lim_{h \rightarrow 0} \frac{f(x_1, \dots, x_{i-1}, x_i + h, x_{i+1}, \dots, x_n) - f(x_1, \dots, x_i, \dots, x_n)}{h}$$

and we also write
$$\frac{\partial u}{\partial x_i} = \frac{\partial f}{\partial x_i} = f_{x_i} = f_i = D_i f$$

EXAMPLE 6 Find f_x , f_y , and f_z if $f(x, y, z) = e^{xy} \ln z$.

SOLUTION Holding y and z constant and differentiating with respect to x , we have

$$f_x = ye^{xy} \ln z$$

Similarly,
$$f_y = xe^{xy} \ln z \quad \text{and} \quad f_z = \frac{e^{xy}}{z} \quad \blacksquare$$

Higher Derivatives

If f is a function of two variables, then its partial derivatives f_x and f_y are also functions of two variables, so we can consider their partial derivatives $(f_x)_x$, $(f_x)_y$, $(f_y)_x$, and $(f_y)_y$, which are called the **second partial derivatives** of f . If $z = f(x, y)$, we use the following notation:

$$(f_x)_x = f_{xx} = f_{11} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2} = \frac{\partial^2 z}{\partial x^2}$$

$$(f_x)_y = f_{xy} = f_{12} = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial y \partial x} = \frac{\partial^2 z}{\partial y \partial x}$$

$$(f_y)_x = f_{yx} = f_{21} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 z}{\partial x \partial y}$$

$$(f_y)_y = f_{yy} = f_{22} = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y^2} = \frac{\partial^2 z}{\partial y^2}$$

Thus the notation f_{xy} (or $\partial^2 f / \partial y \partial x$) means that we first differentiate with respect to x and then with respect to y , whereas in computing f_{yx} the order is reversed.

EXAMPLE 7 Find the second partial derivatives of

$$f(x, y) = x^3 + x^2y^3 - 2y^2$$

SOLUTION In Example 1 we found that

$$f_x(x, y) = 3x^2 + 2xy^3 \quad f_y(x, y) = 3x^2y^2 - 4y$$

Therefore

$$f_{xx} = \frac{\partial}{\partial x} (3x^2 + 2xy^3) = 6x + 2y^3 \quad f_{xy} = \frac{\partial}{\partial y} (3x^2 + 2xy^3) = 6xy^2$$

$$f_{yx} = \frac{\partial}{\partial x} (3x^2y^2 - 4y) = 6xy^2 \quad f_{yy} = \frac{\partial}{\partial y} (3x^2y^2 - 4y) = 6x^2y - 4 \quad \blacksquare$$

Notice that $f_{xy} = f_{yx}$ in Example 7. This is not just a coincidence. It turns out that the mixed partial derivatives f_{xy} and f_{yx} are equal for most functions that one meets in practice. The following theorem, which was discovered by the French mathematician Alexis Clairaut (1713–1765), gives conditions under which we can assert that $f_{xy} = f_{yx}$. The proof is given in Appendix F.

Clairaut

Alexis Clairaut was a child prodigy in mathematics: he read l'Hospital's textbook on calculus when he was 10 and presented a paper on geometry to the French Academy of Sciences when he was 13. At the age of 18, Clairaut published *Recherches sur les courbes à double courbure*, which was the first systematic treatise on three-dimensional analytic geometry and included the calculus of space curves.

Clairaut's Theorem Suppose f is defined on a disk D that contains the point (a, b) . If the functions f_{xy} and f_{yx} are both continuous on D , then

$$f_{xy}(a, b) = f_{yx}(a, b)$$

Partial derivatives of order 3 or higher can also be defined. For instance,

$$f_{xyy} = (f_{xy})_y = \frac{\partial}{\partial y} \left(\frac{\partial^2 f}{\partial y \partial x} \right) = \frac{\partial^3 f}{\partial y^2 \partial x}$$

and using Clairaut's Theorem it can be shown that $f_{xyy} = f_{yyx} = f_{yxy}$ if these functions are continuous.

EXAMPLE 8 Calculate f_{xxyz} if $f(x, y, z) = \sin(3x + yz)$.

SOLUTION

$$f_x = 3 \cos(3x + yz)$$

$$f_{xx} = -9 \sin(3x + yz)$$

$$f_{xxy} = -9z \cos(3x + yz)$$

$$f_{xxyz} = -9 \cos(3x + yz) + 9yz \sin(3x + yz)$$

Partial Differential Equations

Partial derivatives occur in *partial differential equations* that express certain physical laws. For instance, the partial differential equation

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$$

is called **Laplace's equation** after Pierre Laplace (1749–1827). Solutions of this equation are called **harmonic functions**; they play a role in problems of heat conduction, fluid flow, and electric potential.

EXAMPLE 9 Show that the function $u(x, y) = e^x \sin y$ is a solution of Laplace's equation.

SOLUTION We first compute the needed second-order partial derivatives:

$$u_x = e^x \sin y \quad u_y = e^x \cos y$$

$$u_{xx} = e^x \sin y \quad u_{yy} = -e^x \sin y$$

So

$$u_{xx} + u_{yy} = e^x \sin y - e^x \sin y = 0$$

Therefore u satisfies Laplace's equation.

The **wave equation**

$$\frac{\partial^2 u}{\partial t^2} = a^2 \frac{\partial^2 u}{\partial x^2}$$

describes the motion of a waveform, which could be an ocean wave, a sound wave, a light wave, or a wave traveling along a vibrating string. For instance, if $u(x, t)$ represents the displacement of a vibrating violin string at time t and at a distance x from one end of the string (as in Figure 5), then $u(x, t)$ satisfies the wave equation. Here the constant a depends on the density of the string and on the tension in the string.

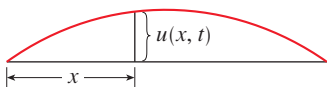


FIGURE 5

EXAMPLE 10 Verify that the function $u(x, t) = \sin(x - at)$ satisfies the wave equation.

SOLUTION

$$u_x = \cos(x - at) \quad u_t = -a \cos(x - at)$$

$$u_{xx} = -\sin(x - at) \quad u_{tt} = -a^2 \sin(x - at) = a^2 u_{xx}$$

So u satisfies the wave equation.

Partial differential equations involving functions of three variables are also very important in science and engineering. The three-dimensional Laplace equation is

$$\boxed{5} \quad \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} = 0$$

and one application is in geophysics. If $u(x, y, z)$ represents magnetic field strength at position (x, y, z) , then it satisfies Equation 5. The strength of the magnetic field indicates the distribution of iron-rich minerals and reflects different rock types and the location of faults.

14.3 Exercises

- At the beginning of this section we discussed the function $I = f(T, H)$, where I is the heat index, T is the actual temperature, and H is the relative humidity. Use Table 1 to estimate $f_T(92, 60)$ and $f_H(92, 60)$. What are the practical interpretations of these values?
- The wave heights h in the open sea depend on the speed v of the wind and the length of time t that the wind has been blowing at that speed. Values of the function $h = f(v, t)$ are recorded in feet in the following table.

		Duration (hours)						
Wind speed (knots)	t	5	10	15	20	30	40	50
	10	2	2	2	2	2	2	2
	15	4	4	5	5	5	5	5
	20	5	7	8	8	9	9	9
	30	9	13	16	17	18	19	19
	40	14	21	25	28	31	33	33
	50	19	29	36	40	45	48	50
	60	24	37	47	54	62	67	69

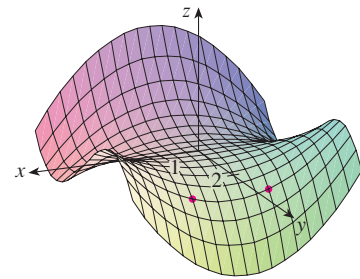
- What are the meanings of the partial derivatives $\partial h / \partial v$ and $\partial h / \partial t$?
- Estimate the values of $f_v(40, 15)$ and $f_t(40, 15)$. What are the practical interpretations of these values?
- What appears to be the value of the following limit?

$$\lim_{t \rightarrow \infty} \frac{\partial h}{\partial t}$$

- The temperature T (in $^{\circ}\text{C}$) at a location in the Northern Hemisphere depends on the longitude x , latitude y , and time t , so we can write $T = f(x, y, t)$. Let's measure time in hours from the beginning of January.
 - What are the meanings of the partial derivatives $\partial T / \partial x$, $\partial T / \partial y$, and $\partial T / \partial t$?

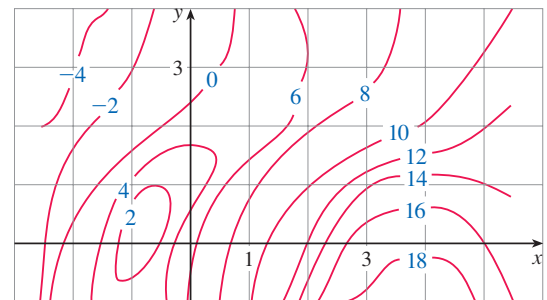
- Honolulu has longitude 158°W and latitude 21°N . Suppose that at 9:00 AM on January 1 the wind is blowing hot air to the northeast, so the air to the west and south is warm and the air to the north and east is cooler. Would you expect $f_x(158, 21, 9)$, $f_y(158, 21, 9)$, and $f_t(158, 21, 9)$ to be positive or negative? Explain.

4–5 Determine the signs of the partial derivatives for the function f whose graph is shown.



- $f_x(1, 2)$
 - $f_y(1, 2)$
- $f_x(-1, 2)$
 - $f_y(-1, 2)$

- A contour map is given for a function f . Use it to estimate $f_x(2, 1)$ and $f_y(2, 1)$.



- If $f(x, y) = 16 - 4x^2 - y^2$, find $f_x(1, 2)$ and $f_y(1, 2)$ and interpret these numbers as slopes. Illustrate with either hand-drawn sketches or computer plots.

8. If $f(x, y) = \sqrt{4 - x^2 - 4y^2}$, find $f_x(1, 0)$ and $f_y(1, 0)$ and interpret these numbers as slopes. Illustrate with either hand-drawn sketches or computer plots.

9–36 Find the first partial derivatives of the function.

9. $f(x, y) = x^4 + 5xy^3$ 10. $f(x, y) = x^2y - 3y^4$
11. $g(x, y) = x^3 \sin y$ 12. $g(x, t) = e^{xt}$
13. $z = \ln(x + t^2)$ 14. $w = \frac{u}{v^2}$
15. $f(x, y) = ye^{xy}$ 16. $g(x, y) = (x^2 + xy)^3$
17. $g(x, y) = y(x + x^2y)^5$ 18. $f(x, y) = \frac{x}{(x + y)^2}$
19. $f(x, y) = \frac{ax + by}{cx + dy}$ 20. $w = \frac{e^v}{u + v^2}$
21. $g(u, v) = (u^2v - v^3)^5$ 22. $u(r, \theta) = \sin(r \cos \theta)$
23. $R(p, q) = \tan^{-1}(pq^2)$ 24. $f(x, y) = x^y$
25. $F(x, y) = \int_y^x \cos(e^t) dt$ 26. $F(\alpha, \beta) = \int_\alpha^\beta \sqrt{t^3 + 1} dt$
27. $f(x, y, z) = x^3yz^2 + 2yz$ 28. $f(x, y, z) = xy^2e^{-xz}$
29. $w = \ln(x + 2y + 3z)$ 30. $w = y \tan(x + 2z)$
31. $p = \sqrt{t^4 + u^2 \cos v}$ 32. $u = x^{y/z}$
33. $h(x, y, z, t) = x^2y \cos(z/t)$ 34. $\phi(x, y, z, t) = \frac{\alpha x + \beta y^2}{\gamma z + \delta t^2}$
35. $u = \sqrt{x_1^2 + x_2^2 + \cdots + x_n^2}$
36. $u = \sin(x_1 + 2x_2 + \cdots + nx_n)$

37–40 Find the indicated partial derivative.

37. $R(s, t) = te^{s/t}$; $R_t(0, 1)$
38. $f(x, y) = y \sin^{-1}(xy)$; $f_y(1, \frac{1}{2})$
39. $f(x, y, z) = \ln \frac{1 - \sqrt{x^2 + y^2 + z^2}}{1 + \sqrt{x^2 + y^2 + z^2}}$; $f_y(1, 2, 2)$
40. $f(x, y, z) = x^{yz}$; $f_z(e, 1, 0)$

41–44 Use implicit differentiation to find $\partial z/\partial x$ and $\partial z/\partial y$.

41. $x^2 + 2y^2 + 3z^2 = 1$ 42. $x^2 - y^2 + z^2 - 2z = 4$
43. $e^z = xyz$ 44. $yz + x \ln y = z^2$

45–46 Find $\partial z/\partial x$ and $\partial z/\partial y$.

45. (a) $z = f(x) + g(y)$ (b) $z = f(x + y)$
46. (a) $z = f(x)g(y)$ (b) $z = f(xy)$
- (c) $z = f(x/y)$

47–52 Find all the second partial derivatives.

47. $f(x, y) = x^4y - 2x^3y^2$ 48. $f(x, y) = \ln(ax + by)$
49. $z = \frac{y}{2x + 3y}$ 50. $T = e^{-2r} \cos \theta$
51. $v = \sin(s^2 - t^2)$ 52. $z = \arctan \frac{x + y}{1 - xy}$

53–56 Verify that the conclusion of Clairaut's Theorem holds, that is, $u_{xy} = u_{yx}$.

53. $u = x^4y^3 - y^4$ 54. $u = e^{xy} \sin y$
55. $u = \cos(x^2y)$ 56. $u = \ln(x + 2y)$

57–64 Find the indicated partial derivative(s).

57. $f(x, y) = x^4y^2 - x^3y$; f_{xxs} , f_{xyx}
58. $f(x, y) = \sin(2x + 5y)$; f_{yxy}
59. $f(x, y, z) = e^{xyz^2}$; f_{xyz}
60. $g(r, s, t) = e^r \sin(st)$; g_{rst}
61. $W = \sqrt{u + v^2}$; $\frac{\partial^3 W}{\partial u^2 \partial v}$
62. $V = \ln(r + s^2 + t^3)$; $\frac{\partial^3 V}{\partial r \partial s \partial t}$
63. $w = \frac{x}{y + 2z}$; $\frac{\partial^3 w}{\partial z \partial y \partial x}$, $\frac{\partial^3 w}{\partial x^2 \partial y}$
64. $u = x^a y^b z^c$; $\frac{\partial^6 u}{\partial x \partial y^2 \partial z^3}$

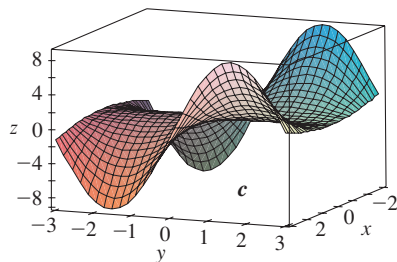
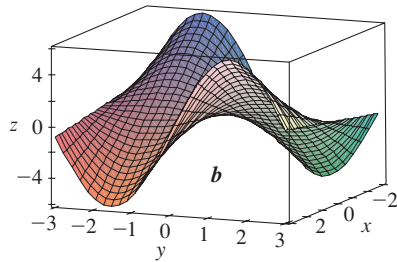
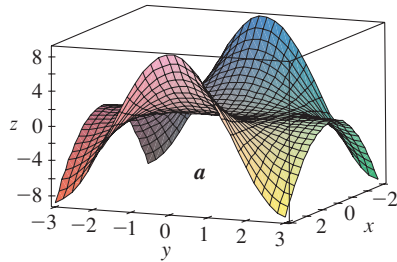
65–66 Use Definition 4 to find $f_x(x, y)$ and $f_y(x, y)$.


65. $f(x, y) = xy^2 - x^3y$ 66. $f(x, y) = \frac{x}{x + y^2}$

67. If $f(x, y, z) = xy^2z^3 + \arcsin(x\sqrt{z})$, find f_{xzy} .
[Hint: Which order of differentiation is easiest?]

68. If $g(x, y, z) = \sqrt{1 + xz} + \sqrt{1 - xy}$, find g_{xyz} . [Hint: Use a different order of differentiation for each term.]

69. The following surfaces, labeled a , b , and c , are graphs of a function f and its partial derivatives f_x and f_y . Identify each surface and give reasons for your choices.



-  **70–71** Find f_x and f_y and graph f , f_x , and f_y with domains and viewpoints that enable you to see the relationships between them.

70. $f(x, y) = \frac{y}{1 + x^2 y^2}$ **71.** $f(x, y) = x^2 y^3$

- 72.** Determine the signs of the partial derivatives for the function f whose graph is shown in Exercises 4–5.

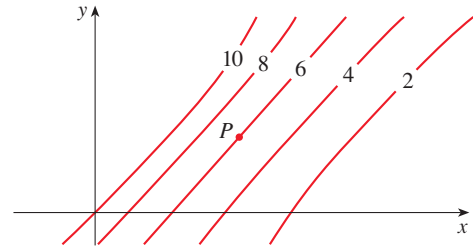
- (a) $f_{xx}(-1, 2)$ (b) $f_{yy}(-1, 2)$
(c) $f_{xy}(1, 2)$ (d) $f_{xy}(-1, 2)$

- 73.** Use the table of values of $f(x, y)$ to estimate the values of $f_x(3, 2)$, $f_x(3, 2.2)$, and $f_{xy}(3, 2)$.

$x \backslash y$	1.8	2.0	2.2
2.5	12.5	10.2	9.3
3.0	18.1	17.5	15.9
3.5	20.0	22.4	26.1

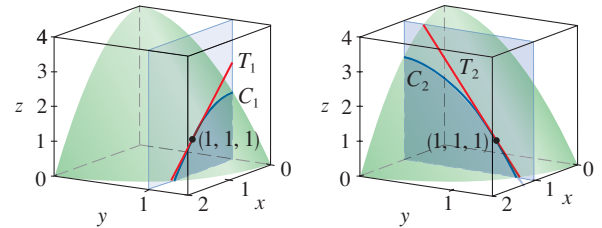
- 74.** Level curves are shown for a function f . Determine whether the following partial derivatives are positive or negative at the point P .

- (a) f_x (b) f_y (c) f_{xx} (d) f_{xy} (e) f_{yy}



- 75.** (a) In Example 3 we found that $f_x(1, 1) = -2$ for the function $f(x, y) = 4 - x^2 - 2y^2$. We interpreted this result geometrically as the slope of the tangent line to the curve C_1 at the point $P(1, 1, 1)$, where C_1 is the trace of the graph of f in the plane $y = 1$. (See the figure.) Verify this interpretation by finding a vector equation for C_1 , computing the tangent vector to C_1 at P , and then finding the slope of the tangent line to C_1 at P in the plane $y = 1$.

- (b) Use a similar method to verify that $f_y(1, 1) = -4$.



- 76.** If $u = e^{a_1 x_1 + a_2 x_2 + \cdots + a_n x_n}$, where $a_1^2 + a_2^2 + \cdots + a_n^2 = 1$, show that

$$\frac{\partial^2 u}{\partial x_1^2} + \frac{\partial^2 u}{\partial x_2^2} + \cdots + \frac{\partial^2 u}{\partial x_n^2} = u$$

- 77.** Show that the function $u = u(x, t)$ is a solution of the wave equation $u_{tt} = a^2 u_{xx}$.

- (a) $u = \sin(kx) \sin(akt)$
(b) $u = t/(a^2 t^2 - x^2)$
(c) $u = (x - at)^6 + (x + at)^6$
(d) $u = \sin(x - at) + \ln(x + at)$

- 78.** Determine whether each of the following functions is a solution of Laplace's equation $u_{xx} + u_{yy} = 0$.

- (a) $u = x^2 + y^2$ (b) $u = x^2 - y^2$
(c) $u = x^3 + 3xy^2$ (d) $u = \ln \sqrt{x^2 + y^2}$
(e) $u = \sin x \cosh y + \cos x \sinh y$
(f) $u = e^{-x} \cos y - e^{-y} \cos x$

- 79.** Verify that the function $u = 1/\sqrt{x^2 + y^2 + z^2}$ is a solution of the three-dimensional Laplace equation $u_{xx} + u_{yy} + u_{zz} = 0$.

80. The Heat Equation Verify that the function $u = e^{-\alpha^2 k^2 t} \sin kx$ is a solution of the *heat conduction equation* $u_t = \alpha^2 u_{xx}$.

81. The Diffusion Equation The *diffusion equation*

$$\frac{\partial c}{\partial t} = D \frac{\partial^2 c}{\partial x^2}$$

where D is a positive constant, describes the diffusion of heat through a solid, or the concentration of a pollutant at time t at a distance x from the source of the pollution, or the invasion of alien species into a new habitat. Verify that the function

$$c(x, t) = \frac{1}{\sqrt{4\pi Dt}} e^{-x^2/(4Dt)}$$

is a solution of the diffusion equation.

82. The temperature at a point (x, y) on a flat metal plate is given by $T(x, y) = 60/(1 + x^2 + y^2)$, where T is measured in $^\circ\text{C}$ and x, y in meters. Find the rate of change of temperature with respect to distance at the point $(2, 1)$ in (a) the x -direction and (b) the y -direction.

83. The total resistance R produced by three conductors with resistances R_1, R_2, R_3 connected in a parallel electrical circuit is given by the formula

$$\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}$$

Find $\partial R / \partial R_1$.

84. Ideal Gas Law The gas law for a fixed mass m of an ideal gas at absolute temperature T , pressure P , and volume V is $PV = mRT$, where R is the gas constant.

(a) Show that $\frac{\partial P}{\partial V} \frac{\partial V}{\partial T} \frac{\partial T}{\partial P} = -1$.

(b) Show that $T \frac{\partial P}{\partial T} \frac{\partial V}{\partial T} = mR$.

85. Van der Waals Equation The *Van der Waals equation* for n moles of a gas is

$$\left(P + \frac{n^2 a}{V^2}\right)(V - nb) = nRT$$

where P is the pressure, V is the volume, and T is the temperature of the gas. The constant R is the universal gas constant and a and b are positive constants that are characteristic of a particular gas. Calculate $\partial T / \partial P$ and $\partial P / \partial V$.

86. The wind-chill index is modeled by the function

$$W = 13.12 + 0.6215T - 11.37v^{0.16} + 0.3965Tv^{0.16}$$

where T is the temperature ($^\circ\text{C}$) and v is the wind speed (in km/h). When $T = -15^\circ\text{C}$ and $v = 30$ km/h, by how much would you expect the apparent temperature W to drop if the actual temperature decreases by 1°C ? What if the wind speed increases by 1 km/h?

87. A model for the surface area of a human body is given by the function

$$S = f(w, h) = 0.1091w^{0.425}h^{0.725}$$

where w is the weight (in pounds), h is the height (in inches), and S is measured in square feet. Calculate and interpret the partial derivatives.

$$(a) \frac{\partial S}{\partial w}(160, 70) \quad (b) \frac{\partial S}{\partial h}(160, 70)$$

88. One of Poiseuille's laws states that the resistance of blood flowing through an artery is

$$R = C \frac{L}{r^4}$$

where L and r are the length and radius of the artery and C is a positive constant determined by the viscosity of the blood. Calculate $\partial R / \partial L$ and $\partial R / \partial r$ and interpret them.

89. In the project following Section 4.7 we expressed the power needed by a bird during its flapping mode as

$$P(v, x, m) = Av^3 + \frac{B(mg/x)^2}{v}$$

where A and B are constants specific to a species of bird, v is the velocity of the bird, m is the mass of the bird, and x is the fraction of the flying time spent in flapping mode. Calculate $\partial P / \partial v$, $\partial P / \partial x$, and $\partial P / \partial m$ and interpret them.

90. In a study of frost penetration it was found that the temperature T at time t (measured in days) at a depth x (measured in feet) can be modeled by the function

$$T(x, t) = T_0 + T_1 e^{-\lambda x} \sin(\omega t - \lambda x)$$

where $\omega = 2\pi/365$ and λ is a positive constant.

(a) Find $\partial T / \partial x$. What is its physical significance?

(b) Find $\partial T / \partial t$. What is its physical significance?

(c) Show that T satisfies the heat equation $T_t = kT_{xx}$ for a certain constant k .



(d) Graph $T(x, t)$ for $\lambda = 0.2$, $T_0 = 0$, and $T_1 = 10$.

(e) What is the physical significance of the term $-\lambda x$ in the expression $\sin(\omega t - \lambda x)$?

91. The kinetic energy of a body with mass m and velocity v is $K = \frac{1}{2}mv^2$. Show that


$$\frac{\partial K}{\partial m} \frac{\partial^2 K}{\partial v^2} = K$$

92. The average energy E (in kcal) needed for a lizard to walk or run a distance of 1 km has been modeled by the equation

$$E(m, v) = 2.65m^{0.66} + \frac{3.5m^{0.75}}{v}$$

where m is the body mass of the lizard (in grams) and v is its speed (in km/h). Calculate $E_m(400, 8)$ and $E_v(400, 8)$ and interpret your answers.

Source: C. Robbins, *Wildlife Feeding and Nutrition*, 2d ed. (San Diego: Academic Press, 1993).

93. The ellipsoid $4x^2 + 2y^2 + z^2 = 16$ intersects the plane $y = 2$ in an ellipse. Find parametric equations for the tangent line to this ellipse at the point $(1, 2, 2)$.
-  94. The paraboloid $z = 6 - x - x^2 - 2y^2$ intersects the plane $x = 1$ in a parabola. Find parametric equations for the tangent line to this parabola at the point $(1, 2, -4)$. Use a computer to graph the paraboloid, the parabola, and the tangent line on the same screen.
95. You are told that there is a function f whose partial derivatives are $f_x(x, y) = x + 4y$ and $f_y(x, y) = 3x - y$. Should you believe it?
96. If a, b, c are the sides of a triangle and A, B, C are the opposite angles, find $\partial A/\partial a$, $\partial A/\partial b$, $\partial A/\partial c$ by implicit differentiation of the Law of Cosines.
97. Use Clairaut's Theorem to show that if the third-order partial derivatives of f are continuous, then

$$f_{xyy} = f_{yxy} = f_{yyx}$$

98. (a) How many n th-order partial derivatives does a function of two variables have?

- (b) If these partial derivatives are all continuous, how many of them can be distinct?
- (c) Answer the question in part (a) for a function of three variables.

99. If

$$f(x, y) = x(x^2 + y^2)^{-3/2} e^{\sin(x^2y)}$$

find $f_x(1, 0)$. [Hint: Instead of finding $f_x(x, y)$ first, note that it's easier to use Equation 1 or Equation 2.]

100. If $f(x, y) = \sqrt[3]{x^3 + y^3}$, find $f_x(0, 0)$.

101. Let

$$f(x, y) = \begin{cases} \frac{x^3y - xy^3}{x^2 + y^2} & \text{if } (x, y) \neq (0, 0) \\ 0 & \text{if } (x, y) = (0, 0) \end{cases}$$



- (a) Graph f .
- (b) Find $f_x(x, y)$ and $f_y(x, y)$ when $(x, y) \neq (0, 0)$.
- (c) Find $f_x(0, 0)$ and $f_y(0, 0)$ using Equations 2 and 3.
- (d) Show that $f_{xy}(0, 0) = -1$ and $f_{yx}(0, 0) = 1$.
- (e) Does the result of part (d) contradict Clairaut's Theorem? Use graphs of f_{xy} and f_{yx} to illustrate your answer.



DISCOVERY PROJECT

DERIVING THE COBB-DOUGLAS PRODUCTION FUNCTION

In Example 14.1.4 we described the work of Cobb and Douglas in modeling the total production P of an economic system as a function of the amount of labor L and the capital investment K . If the production function is denoted by $P = P(L, K)$, then $\partial P/\partial L$, the rate at which production changes with respect to the amount of labor, is called the **marginal productivity of labor**. Similarly, $\partial P/\partial K$ is the **marginal productivity of capital**.

Here we use these partial derivatives to show how the particular form of the model used by Cobb and Douglas follows from the following assumptions they made about the economy.

- If either labor or capital vanishes, then so will production.
- The marginal productivity of labor is proportional to the amount of production per unit of labor (P/L).
- The marginal productivity of capital is proportional to the amount of production per unit of capital (P/K).

1. Assumption (ii) says that

$$\frac{\partial P}{\partial L} = \alpha \frac{P}{L}$$

for some constant α . If K is held constant ($K = K_0$), then this partial differential equation becomes the ordinary differential equation

$$\frac{dP}{dL} = \alpha \frac{P}{L}$$

Solve this separable differential equation by the methods of Section 9.3 to get $P(L, K_0) = C_1(K_0) L^\alpha$, where the constant C_1 is written as $C_1(K_0)$ because it could depend on the value of K_0 .

(continued)

2. Similarly, show that assumption (iii) implies that if L is held constant ($L = L_0$), then $P(L_0, K) = C_2(L_0)K^\beta$.

3. Comparing the results of Problems 1 and 2, conclude that

$$P(L, K) = bL^\alpha K^\beta$$

where b is a constant that is independent of both L and K . Cobb and Douglas assumed that $\alpha + \beta = 1$, so that

$$P(L, K) = bL^\alpha K^{1-\alpha}$$

In this case, if labor and capital are both increased by a factor m , then by what factor is production increased?

4. Show that $P(L, K) = bL^\alpha K^{1-\alpha}$ satisfies the partial differential equation

$$L \frac{\partial P}{\partial L} + K \frac{\partial P}{\partial K} = P$$

5. Cobb and Douglas used the function $P(L, K) = 1.01L^{0.75}K^{0.25}$ to model the American economy from 1899 to 1922. Find the marginal productivity of labor and the marginal productivity of capital in the year 1920, when $L = 194$ and $K = 407$, and interpret the results. In that year, which would have benefited production more, an increase in capital investment or an increase in spending on labor?

14.4 Tangent Planes and Linear Approximations

One of the most important ideas in single-variable calculus is that as we zoom in toward a point on the graph of a differentiable function, the graph becomes indistinguishable from its tangent line and we can approximate the function by a linear function. (See Section 3.10.) Here we develop similar ideas in three dimensions. As we zoom in toward a point on a surface that is the graph of a differentiable function of two variables, the surface looks more and more like a plane (its tangent plane) and we can approximate the function by a linear function of two variables. We also extend the idea of a differential to functions of two or more variables.

Tangent Planes

Suppose a surface S has equation $z = f(x, y)$, where f has continuous first partial derivatives, and let $P(x_0, y_0, z_0)$ be a point on S . As in Section 14.3, let C_1 and C_2 be the curves obtained by intersecting the vertical planes $y = y_0$ and $x = x_0$ with the surface S . Then the point P lies on both C_1 and C_2 . Let T_1 and T_2 be the tangent lines to the curves C_1 and C_2 at the point P . Then the **tangent plane** to the surface S at the point P is defined to be the plane that contains both tangent lines T_1 and T_2 . (See Figure 1.)

We will see in Section 14.6 that if C is any other curve that lies on the surface S and passes through P , then its tangent line at P also lies in the tangent plane. Therefore you can think of the tangent plane to S at P as consisting of all possible tangent lines at P to curves that lie on S and pass through P . The tangent plane at P is the plane that most closely approximates the surface S near the point P .

We know from Equation 12.5.7 that any plane passing through the point $P(x_0, y_0, z_0)$ has an equation of the form

$$A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$$

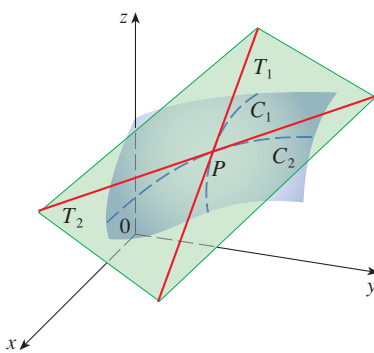


FIGURE 1

The tangent plane contains the tangent lines T_1 and T_2 .

By dividing this equation by C and letting $a = -A/C$ and $b = -B/C$, we can write it in the form

$$\boxed{1} \quad z - z_0 = a(x - x_0) + b(y - y_0)$$

If Equation 1 represents the tangent plane at P , then its intersection with the plane $y = y_0$ must be the tangent line T_1 . Setting $y = y_0$ in Equation 1 gives

$$z - z_0 = a(x - x_0) \quad \text{where } y = y_0$$

and we recognize this as the equation (in point-slope form) of a line with slope a . But from Section 14.3 we know that the slope of the tangent T_1 is $f_x(x_0, y_0)$. Therefore $a = f_x(x_0, y_0)$.

Similarly, putting $x = x_0$ in Equation 1, we get $z - z_0 = b(y - y_0)$, which must represent the tangent line T_2 , so $b = f_y(x_0, y_0)$.

Note the similarity between the equation of a tangent plane and the equation of a tangent line:

$$y - y_0 = f'(x_0)(x - x_0)$$

2 Equation of a Tangent Plane Suppose f has continuous partial derivatives. An equation of the tangent plane to the surface $z = f(x, y)$ at the point $P(x_0, y_0, z_0)$ is

$$z - z_0 = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

EXAMPLE 1 Find the tangent plane to the elliptic paraboloid $z = 2x^2 + y^2$ at the point $(1, 1, 3)$.

SOLUTION Let $f(x, y) = 2x^2 + y^2$. Then

$$f_x(x, y) = 4x \quad f_y(x, y) = 2y$$

$$f_x(1, 1) = 4 \quad f_y(1, 1) = 2$$

Then (2) gives the equation of the tangent plane at $(1, 1, 3)$ as

$$z - 3 = 4(x - 1) + 2(y - 1)$$

or

$$z = 4x + 2y - 3$$

Figure 2(a) shows the elliptic paraboloid and its tangent plane at $(1, 1, 3)$ that we found in Example 1. In parts (b) and (c) we zoom in toward the point $(1, 1, 3)$. Notice that the more we zoom in, the flatter the graph appears and the more it resembles its tangent plane.

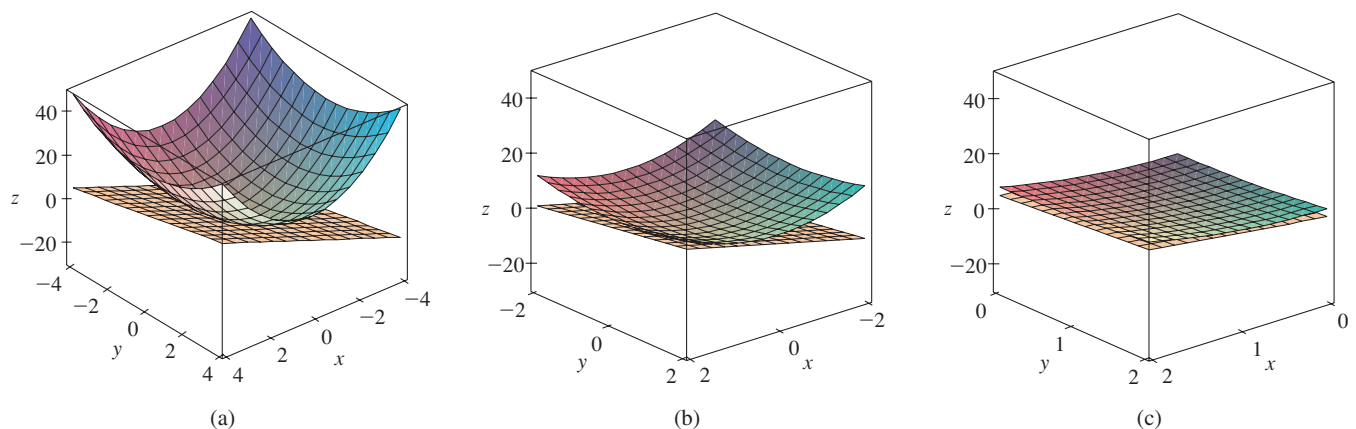
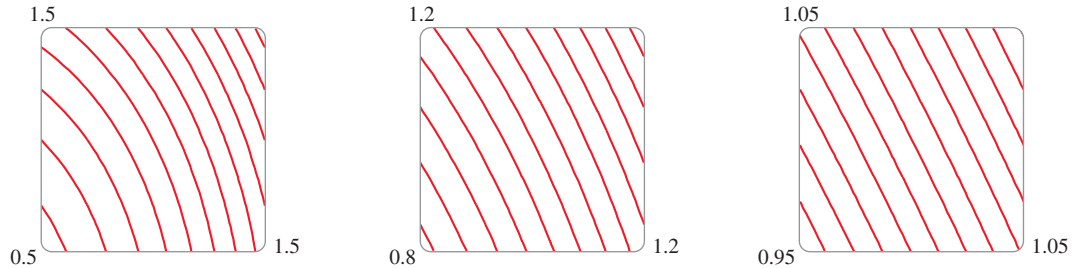


FIGURE 2 The elliptic paraboloid $z = 2x^2 + y^2$ appears to coincide with its tangent plane as we zoom in toward $(1, 1, 3)$.

In Figure 3 we corroborate this impression by zooming in toward the point $(1, 1)$ on a contour map of the function $f(x, y) = 2x^2 + y^2$. Notice that the more we zoom in, the more the level curves look like equally spaced parallel lines, which is characteristic of a plane.

FIGURE 3

Zooming in toward $(1, 1)$
on a contour map of
 $f(x, y) = 2x^2 + y^2$



Linear Approximations

In Example 1 we found that an equation of the tangent plane to the graph of the function $f(x, y) = 2x^2 + y^2$ at the point $(1, 1, 3)$ is $z = 4x + 2y - 3$. Therefore, in view of the visual evidence in Figures 2 and 3, the linear function of two variables

$$L(x, y) = 4x + 2y - 3$$

is a good approximation to $f(x, y)$ when (x, y) is near $(1, 1)$. The function L is called the *linearization* of f at $(1, 1)$ and the approximation

$$f(x, y) \approx 4x + 2y - 3$$

is called the *linear approximation* or *tangent plane approximation* of f at $(1, 1)$.

For instance, at the point $(1.1, 0.95)$ the linear approximation gives

$$f(1.1, 0.95) \approx 4(1.1) + 2(0.95) - 3 = 3.3$$

which is quite close to the true value of $f(1.1, 0.95) = 2(1.1)^2 + (0.95)^2 = 3.3225$. But if we take a point farther away from $(1, 1)$, such as $(2, 3)$, we no longer get a good approximation. In fact, $L(2, 3) = 11$ whereas $f(2, 3) = 17$.

In general, we know from (2) that an equation of the tangent plane to the graph of a function f of two variables at the point $(a, b, f(a, b))$ is

$$z = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

The linear function whose graph is this tangent plane, namely

3

$$L(x, y) = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

is called the **linearization** of f at (a, b) and the approximation

4

$$f(x, y) \approx f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

is called the **linear approximation** or the **tangent plane approximation** of f at (a, b) .

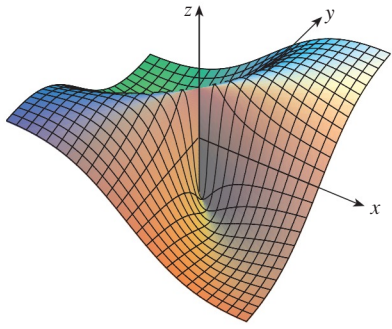


FIGURE 4

$$f(x, y) = \frac{xy}{x^2 + y^2} \text{ if } (x, y) \neq (0, 0), \\ f(0, 0) = 0$$

We have defined tangent planes for surfaces $z = f(x, y)$, where f has continuous first partial derivatives. What happens if f_x and f_y are not continuous? Figure 4 pictures such a function; its equation is

$$f(x, y) = \begin{cases} \frac{xy}{x^2 + y^2} & \text{if } (x, y) \neq (0, 0) \\ 0 & \text{if } (x, y) = (0, 0) \end{cases}$$

You can verify (see Exercise 54) that its partial derivatives exist at the origin and, in fact, $f_x(0, 0) = 0$ and $f_y(0, 0) = 0$, but f_x and f_y are not continuous. The linear approximation would be $f(x, y) \approx 0$, but $f(x, y) = \frac{1}{2}$ at all points on the line $y = x$. So a function of two variables can behave badly even though both of its partial derivatives exist. To rule out such behavior, we formulate the idea of a differentiable function of two variables.

Recall that for a function of one variable, $y = f(x)$, if x changes from a to $a + \Delta x$, we defined the increment of y as

$$\Delta y = f(a + \Delta x) - f(a)$$

In Chapter 3 we showed that if f is differentiable at a , then

This is Equation 3.4.7.

$$\boxed{5} \quad \Delta y = f'(a) \Delta x + \varepsilon \Delta x \quad \text{where } \varepsilon \rightarrow 0 \text{ as } \Delta x \rightarrow 0$$

Now consider a function of two variables, $z = f(x, y)$, and suppose x changes from a to $a + \Delta x$ and y changes from b to $b + \Delta y$. Then the corresponding **increment** of z is

$$\boxed{6} \quad \Delta z = f(a + \Delta x, b + \Delta y) - f(a, b)$$

Thus the increment Δz represents the change in the value of f when (x, y) changes from (a, b) to $(a + \Delta x, b + \Delta y)$. By analogy with (5) we define the differentiability of a function of two variables as follows.

7 Definition If $z = f(x, y)$, then f is **differentiable** at (a, b) if Δz can be expressed in the form

$$\Delta z = f_x(a, b) \Delta x + f_y(a, b) \Delta y + \varepsilon_1 \Delta x + \varepsilon_2 \Delta y$$

where ε_1 and ε_2 are functions of Δx and Δy such that ε_1 and $\varepsilon_2 \rightarrow 0$ as $(\Delta x, \Delta y) \rightarrow (0, 0)$.

Definition 7 says that a differentiable function is one for which the linear approximation (4) is a good approximation when (x, y) is near (a, b) . In other words, the tangent plane approximates the graph of f well near the point of tangency.

It's sometimes hard to use Definition 7 directly to check the differentiability of a function, but the next theorem provides a convenient sufficient condition for differentiability.

8 Theorem If the partial derivatives f_x and f_y exist near (a, b) and are continuous at (a, b) , then f is differentiable at (a, b) .

Theorem 8 is proved in Appendix F.

Figure 5 shows the graphs of the function f and its linearization L in Example 2.

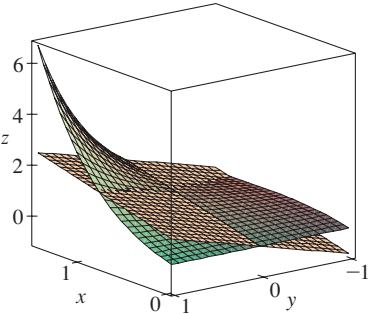


FIGURE 5

EXAMPLE 2 Show that $f(x, y) = xe^{xy}$ is differentiable at $(1, 0)$ and find its linearization there. Then use it to approximate $f(1.1, -0.1)$.

SOLUTION The partial derivatives are

$$\begin{aligned} f_x(x, y) &= e^{xy} + xy e^{xy} & f_y(x, y) &= x^2 e^{xy} \\ f_x(1, 0) &= 1 & f_y(1, 0) &= 1 \end{aligned}$$

Both f_x and f_y are continuous functions, so f is differentiable by Theorem 8. The linearization is

$$\begin{aligned} L(x, y) &= f(1, 0) + f_x(1, 0)(x - 1) + f_y(1, 0)(y - 0) \\ &= 1 + 1(x - 1) + 1 \cdot y = x + y \end{aligned}$$

The corresponding linear approximation is

$$xe^{xy} \approx x + y$$

so

$$f(1.1, -0.1) \approx 1.1 - 0.1 = 1$$

Compare this with the actual value of $f(1.1, -0.1) = 1.1e^{-0.11} \approx 0.98542$. ■

EXAMPLE 3 At the beginning of Section 14.3 we discussed the heat index (perceived temperature) I as a function of the actual temperature T and the relative humidity H and gave the following table of values from the National Weather Service.

		Relative humidity (%)								
Actual temperature (°F)	$T \backslash H$	50	55	60	65	70	75	80	85	90
	90	96	98	100	103	106	109	112	115	119
	92	100	103	105	108	112	115	119	123	128
	94	104	107	111	114	118	122	127	132	137
	96	109	113	116	121	125	130	135	141	146
	98	114	118	123	127	133	138	144	150	157
	100	119	124	129	135	141	147	154	161	168

Find a linear approximation for the heat index $I = f(T, H)$ when T is near 96°F and H is near 70% . Use it to estimate the heat index when the actual temperature is 97°F and the relative humidity is 72% .

SOLUTION We read from the table that $f(96, 70) = 125$. At the beginning of Section 14.3 we used the tabular values to estimate that $f_T(96, 70) \approx 3.75$ and $f_H(96, 70) \approx 0.9$. So the linear approximation is

$$\begin{aligned} f(T, H) &\approx f(96, 70) + f_T(96, 70)(T - 96) + f_H(96, 70)(H - 70) \\ &\approx 125 + 3.75(T - 96) + 0.9(H - 70) \end{aligned}$$

In particular,

$$f(97, 72) \approx 125 + 3.75(1) + 0.9(2) = 130.55$$

Therefore, when $T = 97^\circ\text{F}$ and $H = 72\%$, the heat index is

$$I \approx 131^\circ\text{F}$$

Differentials

For a differentiable function of one variable, $y = f(x)$, we define the differential dx to be an independent variable; that is, dx can be given the value of any real number. The differential of y is then defined as

$$\boxed{9} \quad dy = f'(x) dx$$

(See Section 3.10.) Figure 6 shows the relationship between the increment Δy and the differential dy : Δy represents the change in height of the curve $y = f(x)$ and dy represents the change in height of the tangent line when x changes by an amount $dx = \Delta x$.

For a differentiable function of two variables, $z = f(x, y)$, we define the **differentials** dx and dy to be independent variables; that is, they can be given any values. Then the **differential** dz , also called the **total differential**, is defined by

$$\boxed{10} \quad dz = f_x(x, y) dx + f_y(x, y) dy = \frac{\partial z}{\partial x} dx + \frac{\partial z}{\partial y} dy$$

(Compare with Equation 9.) Sometimes the notation df is used in place of dz .

If we take $dx = \Delta x = x - a$ and $dy = \Delta y = y - b$ in Equation 10, then the differential of z is

$$dz = f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

So, in the notation of differentials, the linear approximation (4) can be written as

$$f(x, y) \approx f(a, b) + dz$$

Figure 7 is the three-dimensional counterpart of Figure 6 and shows the geometric interpretation of the differential dz and the increment Δz : dz represents the change in height of the tangent plane, whereas Δz represents the change in height of the surface $z = f(x, y)$ when (x, y) changes from (a, b) to $(a + \Delta x, b + \Delta y)$.

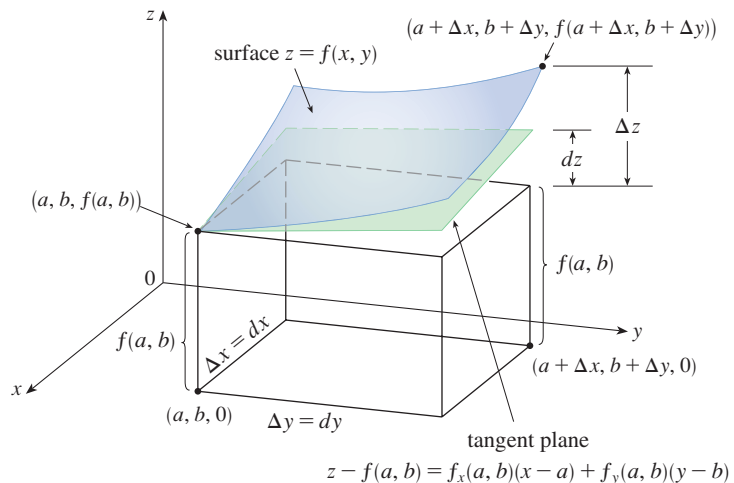


FIGURE 7

EXAMPLE 4

(a) If $z = f(x, y) = x^2 + 3xy - y^2$, find the differential dz .

(b) If x changes from 2 to 2.05 and y changes from 3 to 2.96, compare the values of Δz and dz .

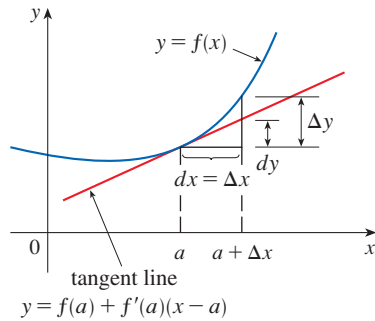


FIGURE 6

In Example 4, dz is close to Δz because the tangent plane is a good approximation to the surface $z = x^2 + 3xy - y^2$ near $(2, 3, 13)$. (See Figure 8.)

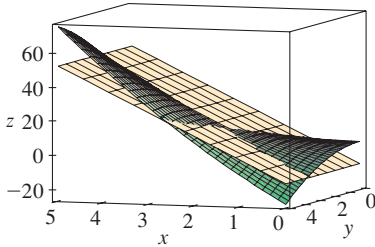


FIGURE 8

SOLUTION

(a) Definition 10 gives

$$dz = \frac{\partial z}{\partial x} dx + \frac{\partial z}{\partial y} dy = (2x + 3y) dx + (3x - 2y) dy$$

(b) Putting $x = 2$, $dx = \Delta x = 0.05$, $y = 3$, and $dy = \Delta y = -0.04$, we get

$$dz = [2(2) + 3(3)]0.05 + [3(2) - 2(3)](-0.04) = 0.65$$

The increment of z is

$$\begin{aligned}\Delta z &= f(2.05, 2.96) - f(2, 3) \\ &= [(2.05)^2 + 3(2.05)(2.96) - (2.96)^2] - [2^2 + 3(2)(3) - 3^2] \\ &= 0.6449\end{aligned}$$

Notice that $\Delta z \approx dz$ but dz is easier to compute. ■

EXAMPLE 5 The base radius and height of a right circular cone are measured as 10 cm and 25 cm, respectively, with a possible error in measurement of as much as ε cm in each.

- (a) Use differentials to estimate the maximum error in the calculated volume of the cone.
 (b) What is the estimated maximum error in volume if the radius and height are measured with errors up to 0.1 cm?

SOLUTION

(a) The volume V of a cone with base radius r and height h is $V = \pi r^2 h / 3$. So the differential of V is

$$dV = \frac{\partial V}{\partial r} dr + \frac{\partial V}{\partial h} dh = \frac{2\pi r h}{3} dr + \frac{\pi r^2}{3} dh$$

Since each error is at most ε cm, we have $|\Delta r| \leq \varepsilon$, $|\Delta h| \leq \varepsilon$. To estimate the largest error in the volume, we take the largest error in the measurement of r and of h . Therefore we take $dr = \varepsilon$ and $dh = \varepsilon$ along with $r = 10$, $h = 25$. This gives

$$\Delta V \approx dV = \frac{500\pi}{3} \varepsilon + \frac{100\pi}{3} \varepsilon = 200\pi \varepsilon$$

Thus the maximum error in the calculated volume is about $200\pi \varepsilon$ cm³.

(b) If the largest error in each measurement is $\varepsilon = 0.1$ cm, then $dV = 200\pi(0.1) \approx 63$, so the estimated maximum error in volume is about 63 cm³. (Note that since the measured volume of the cone is $V = \pi(10)^2(25)/3 \approx 2618$, this is a relative error of $63/2618 \approx 0.024$ or 2.4%.) ■

■ Functions of Three or More Variables

Linear approximations, differentiability, and differentials can be defined in a similar manner for functions of more than two variables. A differentiable function is defined by an expression similar to the one in Definition 7. For such functions the **linear approximation** is

$$f(x, y, z) \approx f(a, b, c) + f_x(a, b, c)(x - a) + f_y(a, b, c)(y - b) + f_z(a, b, c)(z - c)$$

and the linearization $L(x, y, z)$ is the right side of this expression.

If $w = f(x, y, z)$, then the **increment** of w is

$$\Delta w = f(x + \Delta x, y + \Delta y, z + \Delta z) - f(x, y, z)$$

The **differential** dw is defined in terms of the differentials dx , dy , and dz of the independent variables by

$$dw = \frac{\partial w}{\partial x} dx + \frac{\partial w}{\partial y} dy + \frac{\partial w}{\partial z} dz$$

EXAMPLE 6 The dimensions of a rectangular box are measured to be 75 cm, 60 cm, and 40 cm, and each measurement is correct to within ε cm.

- Use differentials to estimate the largest possible error when the volume of the box is calculated from these measurements.
- What is the estimated maximum error in the calculated volume if the measured dimensions are correct to within 0.2 cm?

SOLUTION

- If the dimensions of the box are x , y , and z , then its volume is $V = xyz$ and so

$$dV = \frac{\partial V}{\partial x} dx + \frac{\partial V}{\partial y} dy + \frac{\partial V}{\partial z} dz = yz dx + xz dy + xy dz$$

We are given that $|\Delta x| \leq \varepsilon$, $|\Delta y| \leq \varepsilon$, and $|\Delta z| \leq \varepsilon$. To estimate the largest error in the volume, we therefore use $dx = \varepsilon$, $dy = \varepsilon$, and $dz = \varepsilon$ together with $x = 75$, $y = 60$, and $z = 40$:

$$\Delta V \approx dV = (60)(40)\varepsilon + (75)(40)\varepsilon + (75)(60)\varepsilon = 9900\varepsilon$$

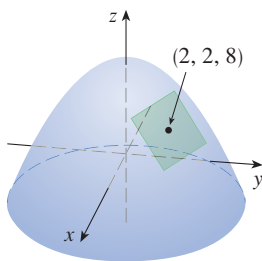
Thus the maximum error in the calculated volume is about 9900 times larger than the error in each measurement taken.

- If the largest error in each measurement is $\varepsilon = 0.2$ cm, then $dV = 9900(0.2) = 1980$, so an error of only 0.2 cm in measuring each dimension could lead to an error of approximately 1980 cm^3 in the calculated volume. (This may seem like a large error, but you can verify that it's only about 1% of the volume of the box.)

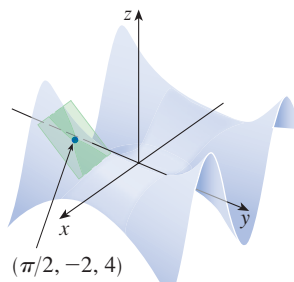
14.4 Exercises

1–2 The graph of a function f is shown. Find an equation of the tangent plane to the surface $z = f(x, y)$ at the specified point.

- $f(x, y) = 16 - x^2 - y^2$
- $f(x, y) = y^2 \sin x$




$$z = 16 - x^2 - y^2$$



$$z = y^2 \sin x$$


3–10 Find an equation of the tangent plane to the given surface at the specified point.

- $z = 2x^2 + y^2 - 5y$, $(1, 2, -4)$
- $z = (x + 2)^2 - 2(y - 1)^2 - 5$, $(2, 3, 3)$
- $z = e^{x-y}$, $(2, 2, 1)$
- $z = y^2 e^x$, $(0, 3, 9)$
- $z = 2\sqrt{y}/x$, $(-1, 1, -2)$
- $z = x/y^2$, $(-4, 2, -1)$
- $z = x \sin(x + y)$, $(-1, 1, 0)$
- $z = \ln(x - 2y)$, $(3, 1, 0)$

 **11–12** Graph the surface and the tangent plane at the given point. (Choose the domain and viewpoint so that you get a good view of both the surface and the tangent plane.) Then zoom in until the surface and the tangent plane become indistinguishable.

11. $z = x^2 + xy + 3y^2$, $(1, 1, 5)$

12. $z = \sqrt{9 + x^2y^2}$, $(2, 2, 5)$

 **T 13–14** Draw the graph of f and its tangent plane at the given point. (Use a computer to compute the partial derivatives.) Then zoom in until the surface and the tangent plane become indistinguishable.

13. $f(x, y) = \frac{1 + \cos^2(x - y)}{1 + \cos^2(x + y)}$, $\left(\frac{\pi}{3}, \frac{\pi}{6}, \frac{7}{4}\right)$

14. $f(x, y) = e^{-xy/10}(\sqrt{x} + \sqrt{y} + \sqrt{xy})$, $(1, 1, 3e^{-0.1})$

15–22 Explain why the function is differentiable at the given point. Then find the linearization $L(x, y)$ of the function at that point.

15. $f(x, y) = x^3y^2$, $(-2, 1)$

16. $f(x, y) = y \tan x$, $(\pi/4, 2)$

17. $f(x, y) = 1 + x \ln(xy - 5)$, $(2, 3)$

18. $f(x, y) = \sqrt{xy}$, $(1, 4)$

19. $f(x, y) = x^2e^y$, $(1, 0)$

20. $f(x, y) = \frac{1 + y}{1 + x}$, $(1, 3)$


21. $f(x, y) = 4 \arctan(xy)$, $(1, 1)$

22. $f(x, y) = y + \sin(x/y)$, $(0, 3)$

23–24 Verify the linear approximation at $(0, 0)$.

23. $e^x \cos(xy) \approx x + 1$ **24.** $\frac{y - 1}{x + 1} \approx x + y - 1$

25. Given that f is a differentiable function with $f(2, 5) = 6$, $f_x(2, 5) = 1$, and $f_y(2, 5) = -1$, use a linear approximation to estimate $f(2.2, 4.9)$.

 **26.** Find the linear approximation of the function $f(x, y) = 1 - xy \cos \pi y$ at $(1, 1)$ and use it to approximate $f(1.02, 0.97)$. Illustrate by graphing f and the tangent plane.

27. Find the linear approximation of the function $f(x, y, z) = \sqrt{x^2 + y^2 + z^2}$ at $(3, 2, 6)$ and use it to approximate the number $\sqrt{(3.02)^2 + (1.97)^2 + (5.99)^2}$.

28. The wave heights h in the open sea depend on the speed v of the wind and the length of time t that the wind has been blowing at that speed. Values of the function $h = f(v, t)$ are

recorded in feet in the following table. Use the table to find a linear approximation to the wave height function when v is near 40 knots and t is near 20 hours. Then estimate the wave heights when the wind has been blowing for 24 hours at 43 knots.

		Duration (hours)						
Wind speed (knots)	t	5	10	15	20	30	40	50
	v							
20	5	7	8	8	9	9	9	9
30	9	13	16	17	18	19	19	19
40	14	21	25	28	31	33	33	33
50	19	29	36	40	45	48	50	50
60	24	37	47	54	62	67	69	69

29. Use the table in Example 3 to find a linear approximation to the heat index function when the actual temperature is near 94°F and the relative humidity is near 80%. Then estimate the heat index when the actual temperature is 95°F and the relative humidity is 78%.

30. The wind-chill index W is the perceived temperature when the actual temperature is T and the wind speed is v , so we can write $W = f(T, v)$. The following table of values is an excerpt from Table 1 in Section 14.1. Use the table to find a linear approximation to the wind-chill index function when T is near -15°C and v is near 50 km/h. Then estimate the wind-chill index when the temperature is -17°C and the wind speed is 55 km/h.

		Wind speed (km/h)					
Actual temperature ($^\circ\text{C}$)	v	20	30	40	50	60	70
	T						
-10	-18	-20	-21	-22	-23	-23	-23
-15	-24	-26	-27	-29	-30	-30	-30
-20	-30	-33	-34	-35	-36	-37	-37
-25	-37	-39	-41	-42	-43	-44	-44

31–38 Find the differential of the function.

31. $m = p^5q^3$ **32.** $z = x \ln(y^2 + 1)$

33. $z = e^{-2x} \cos 2\pi t$ **34.** $u = \sqrt{x^2 + 3y^2}$

35. $H = x^2y^4 + y^3z^5$ **36.** $w = xze^{-y^2-z^2}$

37. $R = \alpha\beta^2 \cos \gamma$ **38.** $T = \frac{v}{1 + uvw}$

39. If $z = 5x^2 + y^2$ and (x, y) changes from $(1, 2)$ to $(1.05, 2.1)$, compare the values of Δz and dz .

40. If $z = x^2 - xy + 3y^2$ and (x, y) changes from $(3, -1)$ to $(2.96, -0.95)$, compare the values of Δz and dz .

41. The length and width of a rectangle are measured as 30 cm and 24 cm, respectively, with an error in measurement of at most 0.1 cm in each. Use differentials to estimate the maximum error in the calculated area of the rectangle.
42. Use differentials to estimate the amount of metal in a closed cylindrical can that is 10 cm high and 4 cm in diameter if the metal in the top and bottom is 0.1 cm thick and the metal in the sides is 0.05 cm thick.
43. Use differentials to estimate the amount of tin in a closed tin can with diameter 8 cm and height 12 cm if the tin is 0.04 cm thick.
44. The base and height of a triangle are measured as 28 inches and 16 inches, respectively. Suppose that each measurement has a possible error of at most ε inches.
- Use differentials to estimate the maximum error in the calculated area of the triangle.
 - What is the estimated maximum error in the area of the triangle if the base and height are measured with errors at most $\frac{1}{4}$ inch?
45. The radius of a right circular cylinder is measured as 2.5 ft, and the height is measured as 12 ft. Suppose that each measurement has a possible error of at most ε feet.
- Use differentials to estimate the maximum error in the calculated volume of the cylinder.
 - If the computed volume must be accurate to within one cubic foot, determine the largest allowable value of ε .
46. The wind-chill index is modeled by the function

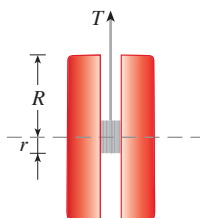
$$W = 13.12 + 0.6215T - 11.37v^{0.16} + 0.3965Tv^{0.16}$$

where T is the actual temperature (in $^{\circ}\text{C}$) and v is the wind speed (in km/h). The wind speed is measured as 26 km/h, with a possible error of ± 2 km/h, and the actual temperature is measured as -11°C , with a possible error of $\pm 1^{\circ}\text{C}$. Use differentials to estimate the maximum error in the calculated value of W due to the measurement errors in T and v .

47. The tension T in the string of the yo-yo in the figure is

$$T = \frac{mgR}{2r^2 + R^2}$$

where m is the mass of the yo-yo and g is acceleration due to gravity. Use differentials to estimate the change in the tension if R is increased from 3 cm to 3.1 cm and r is increased from 0.7 cm to 0.8 cm. Does the tension increase or decrease?



48. The pressure, volume, and temperature of a mole of an ideal gas are related by the equation $PV = 8.31T$, where P is measured in kilopascals, V in liters, and T in kelvins. Use differentials to find the approximate change in the pressure if the volume increases from 12 L to 12.3 L and the temperature decreases from 310 K to 305 K.
49. If R is the total resistance of three resistors, connected in parallel, with resistances R_1, R_2, R_3 , then

$$\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}$$

If the resistances are measured in ohms as $R_1 = 25 \Omega$, $R_2 = 40 \Omega$, and $R_3 = 50 \Omega$, with a possible error of 0.5% in each case, estimate the maximum error in the calculated value of R .

50. A model for the surface area of a human body is given by $S = 0.1091w^{0.425}h^{0.725}$, where w is the weight (in pounds), h is the height (in inches), and S is measured in square feet. If the errors in measurement of w and h are at most 2%, use differentials to estimate the maximum percentage error in the calculated surface area.
51. In Exercise 14.1.39 and Example 14.3.4, the body mass index of a person was defined as $B(m, h) = m/h^2$, where m is the mass in kilograms and h is the height in meters.
- What is the linear approximation of $B(m, h)$ for a child with mass 23 kg and height 1.10 m?
 - If the child's mass increases by 1 kg and height by 3 cm, use the linear approximation to estimate the new BMI. Compare with the actual new BMI.
52. Suppose you need to know an equation of the tangent plane to a surface S at the point $P(2, 1, 3)$. You don't have an equation for S but you know that the curves

$$\mathbf{r}_1(t) = \langle 2 + 3t, 1 - t^2, 3 - 4t + t^2 \rangle$$

$$\mathbf{r}_2(u) = \langle 1 + u^2, 2u^3 - 1, 2u + 1 \rangle$$

both lie on S . Find an equation of the tangent plane at P .

53. Prove that if f is a function of two variables that is differentiable at (a, b) , then f is continuous at (a, b) .

Hint: Show that

$$\lim_{(\Delta x, \Delta y) \rightarrow (0, 0)} f(a + \Delta x, b + \Delta y) = f(a, b)$$

54. (a) The function

$$f(x, y) = \begin{cases} \frac{xy}{x^2 + y^2} & \text{if } (x, y) \neq (0, 0) \\ 0 & \text{if } (x, y) = (0, 0) \end{cases}$$

was graphed in Figure 4. Show that $f_x(0, 0)$ and $f_y(0, 0)$ both exist but f is not differentiable at $(0, 0)$. [*Hint:* Use the result of Exercise 53.]

- (b) Explain why f_x and f_y are not continuous at $(0, 0)$.

APPLIED PROJECT THE SPEEDO LZR RACER

Many technological advances have occurred in sports that have contributed to increased athletic performance. One of the best known is the introduction, in 2008, of the Speedo LZR racer. It was claimed that this full-body swimsuit reduced a swimmer's drag in the water. Figure 1 shows the number of world records broken in men's and women's long-course freestyle swimming events from 1990 to 2011.¹ The dramatic increase in 2008 when the suit was introduced led people to claim that such suits were a form of technological doping. As a result, all full-body suits were banned from competition starting in 2010.

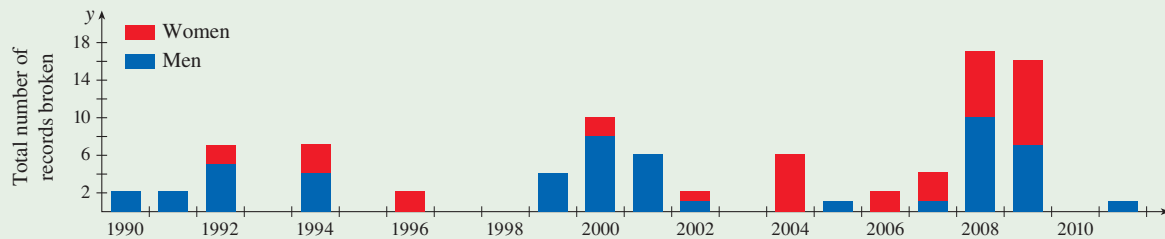


FIGURE 1 Number of world records set in long-course men's and women's freestyle swimming event 1990–2011

It might be surprising that a simple reduction in drag could have such a big effect on performance. We can gain some insight into this using a simple mathematical model.²

The speed v of an object being propelled through water is given by

$$v(P, C) = \left(\frac{2P}{kC} \right)^{1/3}$$

where P is the power being used to propel the object, C is the drag coefficient, and k is a positive constant. Athletes can therefore increase their swimming speeds by increasing their power or reducing their drag coefficients. But how effective is each of these?

To compare the effect of increasing power versus reducing drag, we need to somehow compare the two in common units. A frequently used approach is to determine the percentage change in speed that results from a given percentage change in power and in drag.

If we work with percentages as fractions, then when power is changed by a fraction x (with x corresponding to $100x$ percent), P changes from P to $P + xP$. Likewise, if the drag coefficient is changed by a fraction y , this means that it has changed from C to $C + yC$. Finally, the fractional change in speed resulting from both effects is

$$\boxed{1} \quad \frac{v(P + xP, C + yC) - v(P, C)}{v(P, C)}$$

1. Expression 1 gives the fractional change in speed that results from a change x in power and a change y in drag. Show that this reduces to the function

$$f(x, y) = \left(\frac{1 + x}{1 + y} \right)^{1/3} - 1$$

Given the context, what is the domain of f ?

1. L. Foster et al., "Influence of Full Body Swimsuits on Competitive Performance," *Procedia Engineering* 34 (2012): 712–17.

2. Adapted from <http://plus.maths.org/content/swimming>.

2. Suppose that the possible changes in power x and drag y are small. Find the linear approximation to the function $f(x, y)$. What does this approximation tell you about the effect of a small increase in power versus a small decrease in drag?
3. Calculate $f_{xx}(x, y)$ and $f_{yy}(x, y)$. Based on the signs of these derivatives, does the linear approximation in Problem 2 result in an overestimate or an underestimate for an increase in power? What about for a decrease in drag? Use your answer to explain why, for changes in power or drag that are not very small, a decrease in drag is more effective.
4. Graph the level curves of $f(x, y)$. Explain how the shapes of these curves relate to your answers to Problems 2 and 3.

14.5 The Chain Rule

Recall that the Chain Rule for functions of a single variable gives the rule for differentiating a composite function: if $y = f(x)$ and $x = g(t)$, where f and g are differentiable functions, then y is indirectly a differentiable function of t and

$$\frac{dy}{dt} = \frac{dy}{dx} \frac{dx}{dt}$$

In this section we extend the Chain Rule to functions of more than one variable.

The Chain Rule: Case 1

For functions of more than one variable, the Chain Rule has several versions, each of them giving a rule for differentiating a composite function. The first version (Theorem 1) deals with the case where $z = f(x, y)$ and each of the variables x and y is, in turn, a function of a variable t . This means that z is indirectly a function of t , $z = f(g(t), h(t))$, and the Chain Rule gives a formula for differentiating z as a function of t . We assume that f is differentiable (Definition 14.4.7). Recall that this is the case when f_x and f_y are continuous (Theorem 14.4.8).

1 The Chain Rule (Case 1) Suppose that $z = f(x, y)$ is a differentiable function of x and y , where $x = g(t)$ and $y = h(t)$ are both differentiable functions of t . Then z is a differentiable function of t and

$$\frac{dz}{dt} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

PROOF A change of Δt in t produces changes of Δx in x and Δy in y . These, in turn, produce a change of Δz in z , and from Definition 14.4.7 we have

$$\Delta z = \frac{\partial f}{\partial x} \Delta x + \frac{\partial f}{\partial y} \Delta y + \varepsilon_1 \Delta x + \varepsilon_2 \Delta y$$

where $\varepsilon_1 \rightarrow 0$ and $\varepsilon_2 \rightarrow 0$ as $(\Delta x, \Delta y) \rightarrow (0, 0)$. [If the functions ε_1 and ε_2 are not defined at $(0, 0)$, we can define them to be 0 there.] Dividing both sides of this equation by Δt , we have

$$\frac{\Delta z}{\Delta t} = \frac{\partial f}{\partial x} \frac{\Delta x}{\Delta t} + \frac{\partial f}{\partial y} \frac{\Delta y}{\Delta t} + \varepsilon_1 \frac{\Delta x}{\Delta t} + \varepsilon_2 \frac{\Delta y}{\Delta t}$$

If we now let $\Delta t \rightarrow 0$, then $\Delta x = g(t + \Delta t) - g(t) \rightarrow 0$ because g is differentiable and therefore continuous. Similarly, $\Delta y \rightarrow 0$. This, in turn, means that $\varepsilon_1 \rightarrow 0$ and $\varepsilon_2 \rightarrow 0$, so

$$\begin{aligned}\frac{dz}{dt} &= \lim_{\Delta t \rightarrow 0} \frac{\Delta z}{\Delta t} \\ &= \frac{\partial f}{\partial x} \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} + \frac{\partial f}{\partial y} \lim_{\Delta t \rightarrow 0} \frac{\Delta y}{\Delta t} + \left(\lim_{\Delta t \rightarrow 0} \varepsilon_1 \right) \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} + \left(\lim_{\Delta t \rightarrow 0} \varepsilon_2 \right) \lim_{\Delta t \rightarrow 0} \frac{\Delta y}{\Delta t} \\ &= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} + 0 \cdot \frac{dx}{dt} + 0 \cdot \frac{dy}{dt} \\ &= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}\end{aligned}$$

Notice the similarity to the definition of the differential:

$$dz = \frac{\partial z}{\partial x} dx + \frac{\partial z}{\partial y} dy$$

Since we often write $\partial z / \partial x$ in place of $\partial f / \partial x$, we can rewrite the Chain Rule in the form

$$\frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt}$$

EXAMPLE 1 If $z = x^2y + 3xy^4$, where $x = \sin 2t$ and $y = \cos t$, find dz/dt when $t = 0$.

SOLUTION The Chain Rule gives

$$\begin{aligned}\frac{dz}{dt} &= \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt} \\ &= (2xy + 3y^4)(2 \cos 2t) + (x^2 + 12xy^3)(-\sin t)\end{aligned}$$

It's not necessary to substitute the expressions for x and y in terms of t . We simply observe that when $t = 0$, we have $x = \sin 0 = 0$ and $y = \cos 0 = 1$. Therefore

$$\left. \frac{dz}{dt} \right|_{t=0} = (0 + 3)(2 \cos 0) + (0 + 0)(-\sin 0) = 6$$

The derivative in Example 1 can be interpreted as the rate of change of z with respect to t as the point (x, y) moves along the curve C with parametric equations $x = \sin 2t$, $y = \cos t$. (See Figure 1.) In particular, when $t = 0$, the point (x, y) is $(0, 1)$ and $dz/dt = 6$ is the rate of increase as we move along the curve C through $(0, 1)$. If, for instance, $z = T(x, y) = x^2y + 3xy^4$ represents the temperature at the point (x, y) , then the composite function $z = T(\sin 2t, \cos t)$ represents the temperature at points on C and the derivative dz/dt represents the rate at which the temperature changes along C .

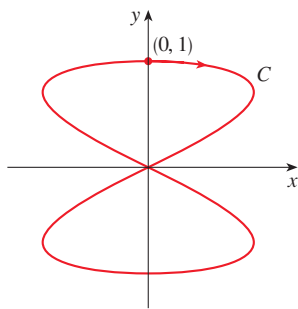


FIGURE 1
The curve $x = \sin 2t$, $y = \cos t$

EXAMPLE 2 The pressure P (in kilopascals), volume V (in liters), and temperature T (in kelvins) of a mole of an ideal gas are related by the equation $PV = 8.31T$. Find the rate at which the pressure is changing when the temperature is 300 K and increasing at a rate of 0.1 K/s and the volume is 100 L and increasing at a rate of 0.2 L/s.

SOLUTION If t represents the time elapsed in seconds, then at the given instant we have $T = 300$, $dT/dt = 0.1$, $V = 100$, $dV/dt = 0.2$. Since

$$P = 8.31 \frac{T}{V}$$

the Chain Rule gives

$$\begin{aligned}\frac{dP}{dt} &= \frac{\partial P}{\partial T} \frac{dT}{dt} + \frac{\partial P}{\partial V} \frac{dV}{dt} = \frac{8.31}{V} \frac{dT}{dt} - \frac{8.31T}{V^2} \frac{dV}{dt} \\ &= \frac{8.31}{100} (0.1) - \frac{8.31(300)}{100^2} (0.2) = -0.04155\end{aligned}$$

The pressure is decreasing at a rate of about 0.042 kPa/s. ■

■ The Chain Rule: Case 2

We now consider the situation where $z = f(x, y)$ but each of x and y is a function of two variables s and t : $x = g(s, t)$, $y = h(s, t)$. Then z is indirectly a function of s and t and we wish to find $\partial z / \partial s$ and $\partial z / \partial t$. Recall that in computing $\partial z / \partial t$ we hold s fixed and compute the ordinary derivative of z with respect to t . Therefore we can apply Theorem 1 to obtain

$$\frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial t}$$

A similar argument holds for $\partial z / \partial s$ and so we have proved the following version of the Chain Rule.

2 The Chain Rule (Case 2) Suppose that $z = f(x, y)$ is a differentiable function of x and y , where $x = g(s, t)$ and $y = h(s, t)$ are differentiable functions of s and t . Then

$$\frac{\partial z}{\partial s} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial s} \qquad \frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial t}$$

EXAMPLE 3 If $z = e^x \sin y$, where $x = st^2$ and $y = s^2t$, find $\partial z / \partial s$ and $\partial z / \partial t$.

SOLUTION Applying Case 2 of the Chain Rule, we get

$$\frac{\partial z}{\partial s} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial s} = (e^x \sin y)(t^2) + (e^x \cos y)(2st)$$

$$\frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial t} = (e^x \sin y)(2st) + (e^x \cos y)(s^2)$$

If we wish, we can now express $\partial z / \partial s$ and $\partial z / \partial t$ solely in terms of s and t by substituting $x = st^2$, $y = s^2t$, to get

$$\frac{\partial z}{\partial s} = t^2 e^{st^2} \sin(s^2t) + 2ste^{st^2} \cos(s^2t)$$

$$\frac{\partial z}{\partial t} = 2ste^{st^2} \sin(s^2t) + s^2 e^{st^2} \cos(s^2t) \quad \blacksquare$$

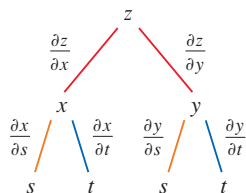


FIGURE 2

Case 2 of the Chain Rule contains three types of variables: s and t are **independent** variables, x and y are called **intermediate** variables, and z is the **dependent** variable. Notice that Theorem 2 has one term for each intermediate variable and each of these terms resembles the one-dimensional Chain Rule (see Equation 3.4.2).

To remember the Chain Rule, it's helpful to draw the **tree diagram** in Figure 2. We draw branches from the dependent variable z to the intermediate variables x and y to

indicate that z is a function of x and y . Then we draw branches from x and y to the independent variables s and t . On each branch we write the corresponding partial derivative. To find $\partial z/\partial s$, we find the product of the partial derivatives along each path from z to s and then add these products:

$$\frac{\partial z}{\partial s} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial s}$$

Similarly, we find $\partial z/\partial t$ by using the paths from z to t .

■ The Chain Rule: General Version

Now we consider the general situation in which a dependent variable u is a function of n intermediate variables x_1, \dots, x_n , each of which is, in turn, a function of m independent variables t_1, \dots, t_m . Notice that there are n terms, one for each intermediate variable. The proof is similar to that of Case 1.

3 The Chain Rule (General Version) Suppose that u is a differentiable function of the n variables x_1, x_2, \dots, x_n and each x_j is a differentiable function of the m variables t_1, t_2, \dots, t_m . Then u is a function of t_1, t_2, \dots, t_m and

$$\frac{\partial u}{\partial t_i} = \frac{\partial u}{\partial x_1} \frac{\partial x_1}{\partial t_i} + \frac{\partial u}{\partial x_2} \frac{\partial x_2}{\partial t_i} + \dots + \frac{\partial u}{\partial x_n} \frac{\partial x_n}{\partial t_i}$$

for each $i = 1, 2, \dots, m$.

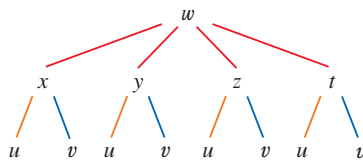


FIGURE 3

EXAMPLE 4 Write out the Chain Rule for the case where $w = f(x, y, z, t)$ and $x = x(u, v)$, $y = y(u, v)$, $z = z(u, v)$, and $t = t(u, v)$.

SOLUTION We apply Theorem 3 with $n = 4$ and $m = 2$. Figure 3 shows the tree diagram. Although we haven't written the derivatives on the branches, it's understood that if a branch leads from y to u , then the partial derivative for that branch is $\partial y/\partial u$. With the aid of the tree diagram, we can now write the required expressions:

$$\frac{\partial w}{\partial u} = \frac{\partial w}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial w}{\partial y} \frac{\partial y}{\partial u} + \frac{\partial w}{\partial z} \frac{\partial z}{\partial u} + \frac{\partial w}{\partial t} \frac{\partial t}{\partial u}$$

$$\frac{\partial w}{\partial v} = \frac{\partial w}{\partial x} \frac{\partial x}{\partial v} + \frac{\partial w}{\partial y} \frac{\partial y}{\partial v} + \frac{\partial w}{\partial z} \frac{\partial z}{\partial v} + \frac{\partial w}{\partial t} \frac{\partial t}{\partial v}$$

EXAMPLE 5 If $u = x^4y + y^2z^3$, where $x = rse^t$, $y = rs^2e^{-t}$, and $z = r^2s \sin t$, find the value of $\partial u/\partial s$ when $r = 2$, $s = 1$, $t = 0$.

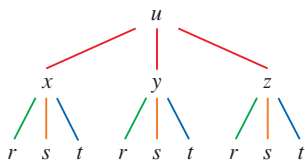


FIGURE 4

SOLUTION With the help of the tree diagram in Figure 4, we have

$$\begin{aligned} \frac{\partial u}{\partial s} &= \frac{\partial u}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial u}{\partial y} \frac{\partial y}{\partial s} + \frac{\partial u}{\partial z} \frac{\partial z}{\partial s} \\ &= (4x^3y)(re^t) + (x^4 + 2yz^3)(2rse^{-t}) + (3y^2z^2)(r^2 \sin t) \end{aligned}$$

When $r = 2$, $s = 1$, and $t = 0$, we have $x = 2$, $y = 2$, and $z = 0$, so

$$\frac{\partial u}{\partial s} = (64)(2) + (16)(4) + (0)(0) = 192$$

EXAMPLE 6 If $g(s, t) = f(s^2 - t^2, t^2 - s^2)$ and f is differentiable, show that g satisfies the equation

$$t \frac{\partial g}{\partial s} + s \frac{\partial g}{\partial t} = 0$$

SOLUTION Let $x = s^2 - t^2$ and $y = t^2 - s^2$. Then $g(s, t) = f(x, y)$ and the Chain Rule gives

$$\frac{\partial g}{\partial s} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial s} = \frac{\partial f}{\partial x} (2s) + \frac{\partial f}{\partial y} (-2s)$$

$$\frac{\partial g}{\partial t} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial t} = \frac{\partial f}{\partial x} (-2t) + \frac{\partial f}{\partial y} (2t)$$

Therefore

$$t \frac{\partial g}{\partial s} + s \frac{\partial g}{\partial t} = \left(2st \frac{\partial f}{\partial x} - 2st \frac{\partial f}{\partial y} \right) + \left(-2st \frac{\partial f}{\partial x} + 2st \frac{\partial f}{\partial y} \right) = 0$$

EXAMPLE 7 If $z = f(x, y)$ has continuous second-order partial derivatives and $x = r^2 + s^2$ and $y = 2rs$, find expressions for (a) $\partial z / \partial r$ and (b) $\partial^2 z / \partial r^2$.

SOLUTION

(a) The Chain Rule gives

$$\frac{\partial z}{\partial r} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial r} = \frac{\partial z}{\partial x} (2r) + \frac{\partial z}{\partial y} (2s)$$

(b) Applying the Product Rule to the expression in part (a), we get

$$\begin{aligned} \frac{\partial^2 z}{\partial r^2} &= \frac{\partial}{\partial r} \left(2r \frac{\partial z}{\partial x} + 2s \frac{\partial z}{\partial y} \right) \\ &= 2 \frac{\partial z}{\partial x} + 2r \frac{\partial}{\partial r} \left(\frac{\partial z}{\partial x} \right) + 2s \frac{\partial}{\partial r} \left(\frac{\partial z}{\partial y} \right) \end{aligned}$$

But, using the Chain Rule again (see Figure 5), we have

$$\frac{\partial}{\partial r} \left(\frac{\partial z}{\partial x} \right) = \frac{\partial}{\partial x} \left(\frac{\partial z}{\partial x} \right) \frac{\partial x}{\partial r} + \frac{\partial}{\partial y} \left(\frac{\partial z}{\partial x} \right) \frac{\partial y}{\partial r} = \frac{\partial^2 z}{\partial x^2} (2r) + \frac{\partial^2 z}{\partial y \partial x} (2s)$$

$$\frac{\partial}{\partial r} \left(\frac{\partial z}{\partial y} \right) = \frac{\partial}{\partial x} \left(\frac{\partial z}{\partial y} \right) \frac{\partial x}{\partial r} + \frac{\partial}{\partial y} \left(\frac{\partial z}{\partial y} \right) \frac{\partial y}{\partial r} = \frac{\partial^2 z}{\partial x \partial y} (2r) + \frac{\partial^2 z}{\partial y^2} (2s)$$

Putting these expressions into Equation 4 and using the equality of the mixed second-order derivatives, we obtain

$$\begin{aligned} \frac{\partial^2 z}{\partial r^2} &= 2 \frac{\partial z}{\partial x} + 2r \left(2r \frac{\partial^2 z}{\partial x^2} + 2s \frac{\partial^2 z}{\partial y \partial x} \right) + 2s \left(2r \frac{\partial^2 z}{\partial x \partial y} + 2s \frac{\partial^2 z}{\partial y^2} \right) \\ &= 2 \frac{\partial z}{\partial x} + 4r^2 \frac{\partial^2 z}{\partial x^2} + 8rs \frac{\partial^2 z}{\partial x \partial y} + 4s^2 \frac{\partial^2 z}{\partial y^2} \end{aligned}$$

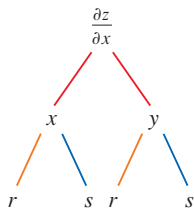


FIGURE 5

■ Implicit Differentiation

The Chain Rule can be used to give a more complete description of the process of implicit differentiation that was introduced in Sections 3.5 and 14.3. We suppose that an equation of the form $F(x, y) = 0$ defines y implicitly as a differentiable function of x , that is, $y = f(x)$, where $F(x, f(x)) = 0$ for all x in the domain of f . If F is differentiable, we can apply Case 1 of the Chain Rule to differentiate both sides of the equation $F(x, y) = 0$ with respect to x . Since both x and y are functions of x , we obtain

$$\frac{\partial F}{\partial x} \frac{dx}{dx} + \frac{\partial F}{\partial y} \frac{dy}{dx} = 0$$

But $dx/dx = 1$, so if $\partial F/\partial y \neq 0$ we solve for dy/dx and obtain

5

$$\frac{dy}{dx} = -\frac{\frac{\partial F}{\partial x}}{\frac{\partial F}{\partial y}} = -\frac{F_x}{F_y}$$

To derive this equation we assumed that $F(x, y) = 0$ defines y implicitly as a function of x . The **Implicit Function Theorem**, proved in advanced calculus, gives conditions under which this assumption is valid: it states that if F is defined on a disk containing (a, b) , where $F(a, b) = 0$, $F_y(a, b) \neq 0$, and F_x and F_y are continuous on the disk, then the equation $F(x, y) = 0$ defines y as a function of x near the point (a, b) and the derivative of this function is given by Equation 5.

EXAMPLE 8 Find y' if $x^3 + y^3 = 6xy$.

SOLUTION The given equation can be written as

$$F(x, y) = x^3 + y^3 - 6xy = 0$$

so Equation 5 gives

$$\frac{dy}{dx} = -\frac{F_x}{F_y} = -\frac{3x^2 - 6y}{3y^2 - 6x} = -\frac{x^2 - 2y}{y^2 - 2x}$$

The solution to Example 8 should be compared to the one in Example 3.5.2.

Now we suppose that z is given implicitly as a function $z = f(x, y)$ by an equation of the form $F(x, y, z) = 0$. This means that $F(x, y, f(x, y)) = 0$ for all (x, y) in the domain of f . If F and f are differentiable, then we can use the Chain Rule to differentiate the equation $F(x, y, z) = 0$ as follows:

$$\frac{\partial F}{\partial x} \frac{\partial x}{\partial x} + \frac{\partial F}{\partial y} \frac{\partial y}{\partial x} + \frac{\partial F}{\partial z} \frac{\partial z}{\partial x} = 0$$

But $\frac{\partial}{\partial x}(x) = 1$ and $\frac{\partial}{\partial x}(y) = 0$

so this equation becomes

$$\frac{\partial F}{\partial x} + \frac{\partial F}{\partial z} \frac{\partial z}{\partial x} = 0$$

If $\partial F/\partial z \neq 0$, we solve for $\partial z/\partial x$ and obtain the first formula in Equations 6. The formula for $\partial z/\partial y$ is obtained in a similar manner.

6

$$\frac{\partial z}{\partial x} = -\frac{\frac{\partial F}{\partial x}}{\frac{\partial F}{\partial z}} = -\frac{F_x}{F_z} \quad \frac{\partial z}{\partial y} = -\frac{\frac{\partial F}{\partial y}}{\frac{\partial F}{\partial z}} = -\frac{F_y}{F_z}$$

Again, a version of the **Implicit Function Theorem** stipulates conditions under which our assumption is valid: if F is defined within a sphere containing (a, b, c) , where $F(a, b, c) = 0$, $F_z(a, b, c) \neq 0$, and F_x , F_y , and F_z are continuous inside the sphere, then the equation $F(x, y, z) = 0$ defines z as a function of x and y near the point (a, b, c) and this function is differentiable, with partial derivatives given by (6).

EXAMPLE 9 Find $\frac{\partial z}{\partial x}$ and $\frac{\partial z}{\partial y}$ if $x^3 + y^3 + z^3 + 6xyz + 4 = 0$.

SOLUTION Let $F(x, y, z) = x^3 + y^3 + z^3 + 6xyz + 4$. Then, from Equations 6, we have

$$\begin{aligned} \frac{\partial z}{\partial x} &= -\frac{F_x}{F_z} = -\frac{3x^2 + 6yz}{3z^2 + 6xy} = -\frac{x^2 + 2yz}{z^2 + 2xy} \\ \frac{\partial z}{\partial y} &= -\frac{F_y}{F_z} = -\frac{3y^2 + 6xz}{3z^2 + 6xy} = -\frac{y^2 + 2xz}{z^2 + 2xy} \end{aligned}$$

The solution to Example 9 should be compared to the one in Example 14.3.5.

14.5 Exercises

1–2 Find dz/dt in two ways: by using the Chain Rule, and by first substituting the expressions for x and y to write z as a function of t . Do your answers agree?

1. $z = x^2y + xy^2$, $x = 3t$, $y = t^2$

2. $z = xye^y$, $x = t^2$, $y = 5t$

3–8 Use the Chain Rule to find dz/dt or dw/dt .

3. $z = xy^3 - x^2y$, $x = t^2 + 1$, $y = t^2 - 1$

4. $z = \frac{x-y}{x+2y}$, $x = e^{\pi t}$, $y = e^{-\pi t}$

5. $z = \sin x \cos y$, $x = \sqrt{t}$, $y = 1/t$

6. $z = \sqrt{1+xy}$, $x = \tan t$, $y = \arctan t$

7. $w = xe^{y/z}$, $x = t^2$, $y = 1-t$, $z = 1+2t$

8. $w = \ln \sqrt{x^2 + y^2 + z^2}$, $x = \sin t$, $y = \cos t$, $z = \tan t$

9–10 Find $\partial z/\partial s$ and $\partial z/\partial t$ in two ways: by using the Chain Rule, and by first substituting the expressions for x and y to write z as a function of s and t . Do your answers agree?

9. $z = x^2 + y^2$, $x = 2s + 3t$, $y = s + t$

10. $z = x^2 \sin y$, $x = s^2t$, $y = st$

11–16 Use the Chain Rule to find $\partial z/\partial s$ and $\partial z/\partial t$.

11. $z = (x-y)^5$, $x = s^2t$, $y = st^2$

12. $z = \tan^{-1}(x^2 + y^2)$, $x = s \ln t$, $y = te^s$

13. $z = \ln(3x + 2y)$, $x = s \sin t$, $y = t \cos s$

14. $z = \sqrt{x}e^{xy}$, $x = 1 + st$, $y = s^2 - t^2$

15. $z = (\sin \theta)/r$, $r = st$, $\theta = s^2 + t^2$

16. $z = \tan(u/v)$, $u = 2s + 3t$, $v = 3s - 2t$

17. Suppose f is a differentiable function of x and y , and $p(t) = (g(t), h(t))$, $g(2) = 4$, $g'(2) = -3$, $h(2) = 5$, $h'(2) = 6$, $f_x(4, 5) = 2$, $f_y(4, 5) = 8$. Find $p'(2)$.

18. Let $R(s, t) = G(u(s, t), v(s, t))$, where G , u , and v are differentiable, $u(1, 2) = 5$, $u_s(1, 2) = 4$, $u_t(1, 2) = -3$, $v(1, 2) = 7$, $v_s(1, 2) = 2$, $v_t(1, 2) = 6$, $G_u(5, 7) = 9$, $G_v(5, 7) = -2$. Find $R_s(1, 2)$ and $R_t(1, 2)$.

19. Suppose f is a differentiable function of x and y , and $g(u, v) = f(e^u + \sin v, e^u + \cos v)$. Use the table of values to calculate $g_u(0, 0)$ and $g_v(0, 0)$.

	f	g	f_x	f_y
$(0, 0)$	3	6	4	8
$(1, 2)$	6	3	2	5

20. Suppose f is a differentiable function of x and y , and $g(r, s) = f(2r - s, s^2 - 4r)$. Use the table of values in Exercise 19 to calculate $g_r(1, 2)$ and $g_s(1, 2)$.

21–24 Use a tree diagram to write out the Chain Rule for the given case. Assume all functions are differentiable.

21. $u = f(x, y)$, where $x = x(r, s, t)$, $y = y(r, s, t)$
22. $w = f(x, y, z)$, where $x = x(u, v)$, $y = y(u, v)$, $z = z(u, v)$
23. $T = F(p, q, r)$, where $p = p(x, y, z)$, $q = q(x, y, z)$, $r = r(x, y, z)$
24. $R = F(t, u)$ where $t = t(w, x, y, z)$, $u = u(w, x, y, z)$

25–30 Use the Chain Rule to find the indicated partial derivatives.

25. $z = x^4 + x^2y$, $x = s + 2t - u$, $y = stu^2$;

$$\frac{\partial z}{\partial s}, \frac{\partial z}{\partial t}, \frac{\partial z}{\partial u} \quad \text{when } s = 4, t = 2, u = 1$$

26. $T = \frac{v}{2u + v}$, $u = pq\sqrt{r}$, $v = p\sqrt{q}r$;

$$\frac{\partial T}{\partial p}, \frac{\partial T}{\partial q}, \frac{\partial T}{\partial r} \quad \text{when } p = 2, q = 1, r = 4$$

27. $w = xy + yz + zx$, $x = r \cos \theta$, $y = r \sin \theta$, $z = r\theta$;

$$\frac{\partial w}{\partial r}, \frac{\partial w}{\partial \theta} \quad \text{when } r = 2, \theta = \pi/2$$

28. $P = \sqrt{u^2 + v^2 + w^2}$, $u = xe^y$, $v = ye^x$, $w = e^{xy}$;

$$\frac{\partial P}{\partial x}, \frac{\partial P}{\partial y} \quad \text{when } x = 0, y = 2$$

29. $N = \frac{p + q}{p + r}$, $p = u + vw$, $q = v + uw$, $r = w + uv$;

$$\frac{\partial N}{\partial u}, \frac{\partial N}{\partial v}, \frac{\partial N}{\partial w} \quad \text{when } u = 2, v = 3, w = 4$$

30. $u = xe^{ty}$, $x = \alpha^2\beta$, $y = \beta^2\gamma$, $t = \gamma^2\alpha$;

$$\frac{\partial u}{\partial \alpha}, \frac{\partial u}{\partial \beta}, \frac{\partial u}{\partial \gamma} \quad \text{when } \alpha = -1, \beta = 2, \gamma = 1$$

31–34 Use Equation 5 to find dy/dx .

31. $y \cos x = x^2 + y^2$ 32. $\cos(xy) = 1 + \sin y$

33. $\tan^{-1}(x^2y) = x + xy^2$ 34. $e^y \sin x = x + xy$

35–38 Use Equations 6 to find $\partial z/\partial x$ and $\partial z/\partial y$.

35. $x^2 + 2y^2 + 3z^2 = 1$ 36. $x^2 - y^2 + z^2 - 2z = 4$

37. $e^z = xyz$ 38. $yz + x \ln y = z^2$

39. The temperature at a point (x, y) is $T(x, y)$, measured in degrees Celsius. A bug crawls so that its position after t seconds is given by $x = \sqrt{1+t}$, $y = 2 + \frac{1}{3}t$, where x and y are measured in centimeters. The temperature function satisfies $T_x(2, 3) = 4$ and $T_y(2, 3) = 3$. How fast is the temperature rising on the bug's path after 3 seconds?

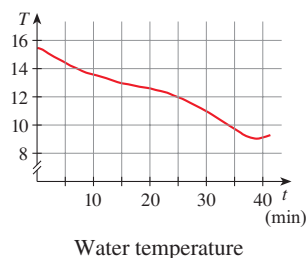
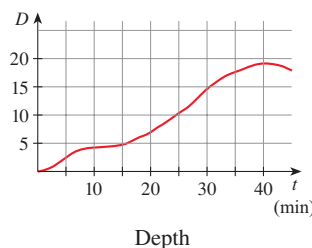
40. Wheat production W in a given year depends on the average temperature T and the annual rainfall R . Scientists estimate that the average temperature is rising at a rate of $0.15^\circ\text{C}/\text{year}$ and rainfall is decreasing at a rate of $0.1 \text{ cm}/\text{year}$. They also estimate that at current production levels, $\partial W/\partial T = -2$ and $\partial W/\partial R = 8$.

- (a) What is the significance of the signs of these partial derivatives?
- (b) Estimate the current rate of change of wheat production, dW/dt .

41. The speed of sound traveling through ocean water with salinity 35 parts per thousand has been modeled by the equation

$$C = 1449.2 + 4.6T - 0.055T^2 + 0.00029T^3 + 0.016D$$

where C is the speed of sound (in meters per second), T is the temperature (in degrees Celsius), and D is the depth below the ocean surface (in meters). A scuba diver began a leisurely dive into the ocean water; the diver's depth and the surrounding water temperature over time are recorded in the following graphs. Estimate the rate of change (with respect to time) of the speed of sound through the ocean water experienced by the diver 20 minutes into the dive. What are the units?



42. The radius of a right circular cone is increasing at a rate of 1.8 in/s while its height is decreasing at a rate of 2.5 in/s. At what rate is the volume of the cone changing when the radius is 120 inches and the height is 140 inches?
43. The length ℓ , width w , and height h of a box change with time. At a certain instant the dimensions are $\ell = 1$ m and $w = h = 2$ m, and ℓ and w are increasing at a rate of 2 m/s while h is decreasing at a rate of 3 m/s. At that instant find the rates at which the following quantities are changing.
- The volume
 - The surface area
 - The length of a diagonal
44. The voltage V in a simple electrical circuit is slowly decreasing as the battery wears out. The resistance R is slowly increasing as the resistor heats up. Use Ohm's Law, $V = IR$, to find how the current I is changing at the moment when $R = 400 \Omega$, $I = 0.08$ A, $dV/dt = -0.01$ V/s, and $dR/dt = 0.03 \Omega/s$.
45. The pressure of 1 mole of an ideal gas is increasing at a rate of 0.05 kPa/s and the temperature is increasing at a rate of 0.15 K/s. Use the equation $PV = 8.31T$ in Example 2 to find the rate of change of the volume when the pressure is 20 kPa and the temperature is 320 K.
46. A manufacturer has modeled its yearly production function P (the value of its entire production, in millions of dollars) as a Cobb-Douglas function

$$P(L, K) = 1.47L^{0.65}K^{0.35}$$

where L is the number of labor hours (in thousands) and K is the invested capital (in millions of dollars). Suppose that when $L = 30$ and $K = 8$, the labor force is decreasing at a rate of 2000 labor hours per year and capital is increasing at a rate of \$500,000 per year. Find the rate of change of production.

47. One side of a triangle is increasing at a rate of 3 cm/s and a second side is decreasing at a rate of 2 cm/s. If the area of the triangle remains constant, at what rate does the angle between the sides change when the first side is 20 cm long, the second side is 30 cm, and the angle is $\pi/6$?
48. **Doppler Effect** A sound with frequency f_s is produced by a source traveling along a line with speed v_s . If an observer is traveling with speed v_o along the same line from the opposite direction toward the source, then the frequency of the sound heard by the observer is

$$f_o = \left(\frac{c + v_o}{c - v_s} \right) f_s$$

where c is the speed of sound, about 332 m/s. (This is the *Doppler effect*.) Suppose that, at a particular moment, you are in a train traveling at 34 m/s and accelerating at 1.2 m/s².

A train is approaching you from the opposite direction on the other track at 40 m/s, accelerating at 1.4 m/s², and sounds its whistle, which has a frequency of 460 Hz. At that instant, what is the perceived frequency that you hear and how fast is it changing?

49–50 Assume that all the given functions are differentiable.

49. If $z = f(x, y)$, where $x = r \cos \theta$ and $y = r \sin \theta$, (a) find $\partial z / \partial r$ and $\partial z / \partial \theta$ and (b) show that

$$\left(\frac{\partial z}{\partial x} \right)^2 + \left(\frac{\partial z}{\partial y} \right)^2 = \left(\frac{\partial z}{\partial r} \right)^2 + \frac{1}{r^2} \left(\frac{\partial z}{\partial \theta} \right)^2$$

50. If $u = f(x, y)$, where $x = e^s \cos t$ and $y = e^s \sin t$, show that

$$\left(\frac{\partial u}{\partial x} \right)^2 + \left(\frac{\partial u}{\partial y} \right)^2 = e^{-2s} \left[\left(\frac{\partial u}{\partial s} \right)^2 + \left(\frac{\partial u}{\partial t} \right)^2 \right]$$

51–55 Assume that all the given functions have continuous second-order partial derivatives.

51. Show that any function of the form

$$z = f(x + at) + g(x - at)$$

is a solution of the wave equation

$$\frac{\partial^2 z}{\partial t^2} = a^2 \frac{\partial^2 z}{\partial x^2}$$

[Hint: Let $u = x + at$, $v = x - at$.]

52. If $u = f(x, y)$, where $x = e^s \cos t$ and $y = e^s \sin t$, show that

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = e^{-2s} \left[\frac{\partial^2 u}{\partial s^2} + \frac{\partial^2 u}{\partial t^2} \right]$$

53. If $z = f(x, y)$, where $x = r^2 + s^2$ and $y = 2rs$, find $\partial^2 z / \partial r \partial s$. (Compare with Example 7.)
54. If $z = f(x, y)$, where $x = r \cos \theta$ and $y = r \sin \theta$, find (a) $\partial z / \partial r$, (b) $\partial z / \partial \theta$, and (c) $\partial^2 z / \partial r \partial \theta$.
55. If $z = f(x, y)$, where $x = r \cos \theta$ and $y = r \sin \theta$, show that

$$\frac{\partial^2 z}{\partial x^2} + \frac{\partial^2 z}{\partial y^2} = \frac{\partial^2 z}{\partial r^2} + \frac{1}{r^2} \frac{\partial^2 z}{\partial \theta^2} + \frac{1}{r} \frac{\partial z}{\partial r}$$

56–58 **Homogeneous Functions** A function f is called *homogeneous of degree n* if it satisfies the equation

$$f(tx, ty) = t^n f(x, y)$$

for all t , where n is a positive integer and f has continuous second-order partial derivatives.

56. Verify that $f(x, y) = x^2y + 2xy^2 + 5y^3$ is homogeneous of degree 3.

57. Show that if f is homogeneous of degree n , then

$$(a) \quad x \frac{\partial f}{\partial x} + y \frac{\partial f}{\partial y} = n f(x, y)$$

[Hint: Use the Chain Rule to differentiate $f(tx, ty)$ with respect to t .]

$$(b) \quad x^2 \frac{\partial^2 f}{\partial x^2} + 2xy \frac{\partial^2 f}{\partial x \partial y} + y^2 \frac{\partial^2 f}{\partial y^2} = n(n-1)f(x, y)$$

58. If f is homogeneous of degree n , show that

$$f_x(tx, ty) = t^{n-1}f_x(x, y)$$

59. Suppose that the equation $F(x, y, z) = 0$ implicitly defines each of the three variables x , y , and z as functions of the other

two: $z = f(x, y)$, $y = g(x, z)$, $x = h(y, z)$. If F is differentiable and F_x , F_y , and F_z are all nonzero, show that

$$\frac{\partial z}{\partial x} \frac{\partial x}{\partial y} \frac{\partial y}{\partial z} = -1$$

60. Equation 5 is a formula for the derivative dy/dx of a function defined implicitly by an equation $F(x, y) = 0$, provided that F is differentiable and $F_y \neq 0$. Prove that if F has continuous second derivatives, then a formula for the second derivative of y is

$$\frac{d^2 y}{dx^2} = -\frac{F_{xx}F_y^2 - 2F_{xy}F_xF_y + F_{yy}F_x^2}{F_y^3}$$

14.6 Directional Derivatives and the Gradient Vector

The weather map in Figure 1 shows a contour map of the temperature function $T(x, y)$ for the states of California and Nevada at 3:00 PM on a day in October. The level curves, or isotherms, join locations with the same temperature. The partial derivative T_x at a location such as Reno is the rate of change of temperature with respect to distance if we travel east from Reno; T_y is the rate of change of temperature if we travel north. But what if we want to know the rate of change of temperature when we travel southeast (toward Las Vegas), or in some other direction? In this section we introduce a type of derivative, called a *directional derivative*, that enables us to find the rate of change of a function of two or more variables in any direction.

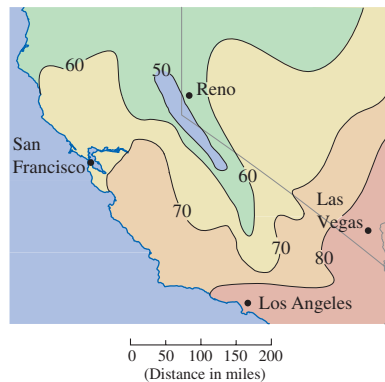


FIGURE 1

Directional Derivatives

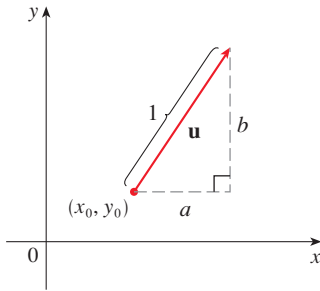
Recall that if $z = f(x, y)$, then the partial derivatives f_x and f_y are defined as

$$f_x(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0 + h, y_0) - f(x_0, y_0)}{h}$$

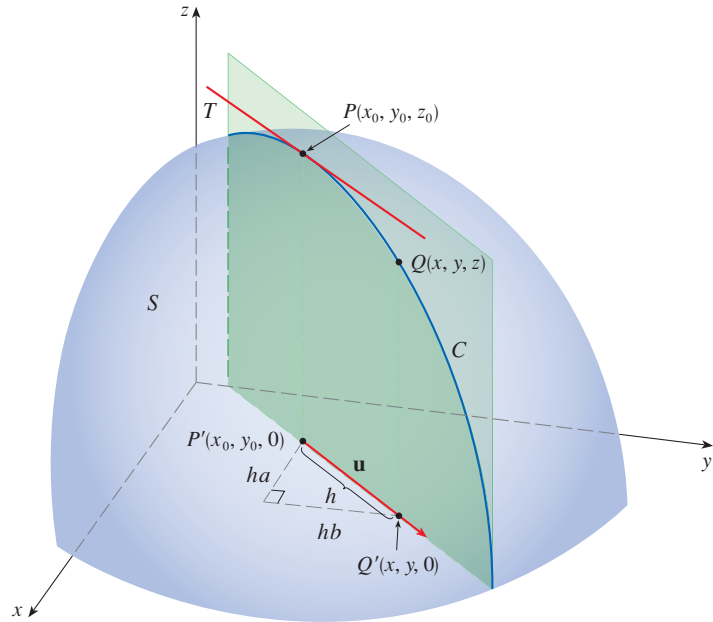
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$$f_y(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0, y_0 + h) - f(x_0, y_0)}{h}$$

and represent the rates of change of z in the x - and y -directions, that is, in the directions of the unit vectors \mathbf{i} and \mathbf{j} .

**FIGURE 2**A unit vector $\mathbf{u} = \langle a, b \rangle$

Suppose that we now wish to find the rate of change of z at (x_0, y_0) in the direction of an arbitrary unit vector $\mathbf{u} = \langle a, b \rangle$. (See Figure 2.) To do this we consider the surface S with the equation $z = f(x, y)$ (the graph of f) and we let $z_0 = f(x_0, y_0)$. Then the point $P(x_0, y_0, z_0)$ lies on S . The vertical plane that passes through P in the direction of \mathbf{u} intersects S in a curve C . (See Figure 3.) The slope of the tangent line T to C at the point P is the rate of change of z in the direction of \mathbf{u} .

**FIGURE 3**

If $Q(x, y, z)$ is another point on C and P', Q' are the projections of P, Q onto the xy -plane, then the vector $\overrightarrow{P'Q'}$ is parallel to \mathbf{u} and so

$$\overrightarrow{P'Q'} = h\mathbf{u} = \langle ha, hb \rangle$$

for some scalar h . Therefore $x - x_0 = ha$, $y - y_0 = hb$, so $x = x_0 + ha$, $y = y_0 + hb$, and

$$\frac{\Delta z}{h} = \frac{z - z_0}{h} = \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h}$$

If we take the limit as $h \rightarrow 0$, we obtain the rate of change of z (with respect to distance) in the direction of \mathbf{u} , which is called the directional derivative of f in the direction of \mathbf{u} .

2 Definition The **directional derivative** of f at (x_0, y_0) in the direction of a unit vector $\mathbf{u} = \langle a, b \rangle$ is

$$D_{\mathbf{u}}f(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h}$$

if this limit exists.

By comparing Definition 2 with Equations 1, we see that if $\mathbf{u} = \mathbf{i} = \langle 1, 0 \rangle$, then $D_{\mathbf{i}}f = f_x$ and if $\mathbf{u} = \mathbf{j} = \langle 0, 1 \rangle$, then $D_{\mathbf{j}}f = f_y$. In other words, the partial derivatives of f with respect to x and y are just special cases of the directional derivative.

EXAMPLE 1 Use the weather map in Figure 1 to estimate the value of the directional derivative of the temperature function at Reno in the southeasterly direction.

SOLUTION We start by drawing a line through Reno toward the southeast [in the direction of $\mathbf{u} = (\mathbf{i} - \mathbf{j})/\sqrt{2}$; see Figure 4].

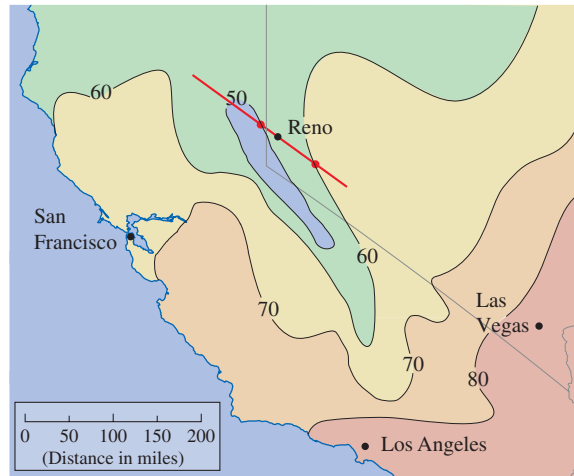


FIGURE 4

We approximate the directional derivative $D_{\mathbf{u}}T$ by the average rate of change of the temperature between the points where this line intersects the isotherms $T = 50$ and $T = 60$. The temperature at the point southeast of Reno is $T = 60^\circ\text{F}$ and the temperature at the point northwest of Reno is $T = 50^\circ\text{F}$. The distance between these points looks to be about 75 miles. So the rate of change of the temperature in the southeasterly direction is

$$D_{\mathbf{u}}T \approx \frac{60 - 50}{75} = \frac{10}{75} \approx 0.13^\circ\text{F/mi}$$

When we compute the directional derivative of a function defined by a formula, we generally use the following theorem.

3 Theorem If f is a differentiable function of x and y , then f has a directional derivative in the direction of any unit vector $\mathbf{u} = \langle a, b \rangle$ and

$$D_{\mathbf{u}}f(x, y) = f_x(x, y)a + f_y(x, y)b$$

PROOF If we define a function g of the single variable h by

$$g(h) = f(x_0 + ha, y_0 + hb)$$

then, by the definition of a derivative, we have

$$\begin{aligned} \text{4} \quad g'(0) &= \lim_{h \rightarrow 0} \frac{g(h) - g(0)}{h} = \lim_{h \rightarrow 0} \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h} \\ &= D_{\mathbf{u}}f(x_0, y_0) \end{aligned}$$

On the other hand, we can write $g(h) = f(x, y)$, where $x = x_0 + ha$, $y = y_0 + hb$, so Case 1 of the Chain Rule (Theorem 14.5.1) gives

$$g'(h) = \frac{\partial f}{\partial x} \frac{dx}{dh} + \frac{\partial f}{\partial y} \frac{dy}{dh} = f_x(x, y)a + f_y(x, y)b$$

If we now put $h = 0$, then $x = x_0$, $y = y_0$, and

$$\boxed{5} \quad g'(0) = f_x(x_0, y_0)a + f_y(x_0, y_0)b$$

Comparing Equations 4 and 5, we see that

$$D_{\mathbf{u}}f(x_0, y_0) = f_x(x_0, y_0)a + f_y(x_0, y_0)b$$

If the unit vector \mathbf{u} makes an angle θ with the positive x -axis (as in Figure 5), then we can write $\mathbf{u} = \langle \cos \theta, \sin \theta \rangle$ and the formula in Theorem 3 becomes

$$\boxed{6} \quad D_{\mathbf{u}}f(x, y) = f_x(x, y) \cos \theta + f_y(x, y) \sin \theta$$

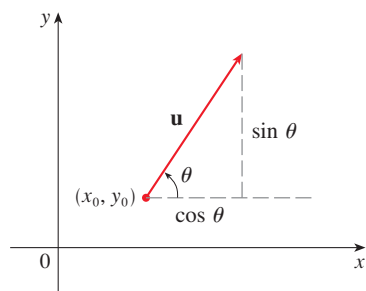


FIGURE 5 A unit vector $\mathbf{u} = \langle \cos \theta, \sin \theta \rangle$

The directional derivative $D_{\mathbf{u}}f(1, 2)$ in Example 2 represents the rate of change of z in the direction of \mathbf{u} . This is the slope of the tangent line to the curve of intersection of the surface $z = x^3 - 3xy + 4y^2$ and the vertical plane through $(1, 2, 0)$ in the direction of \mathbf{u} shown in Figure 6.

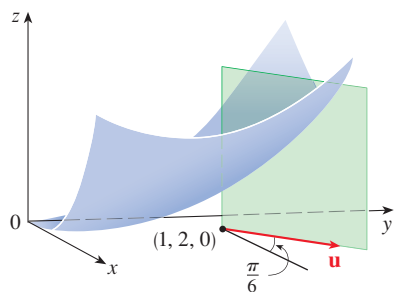


FIGURE 6

EXAMPLE 2 Find the directional derivative $D_{\mathbf{u}}f(x, y)$ if

$$f(x, y) = x^3 - 3xy + 4y^2$$

and \mathbf{u} is the unit vector in the direction given by angle $\theta = \pi/6$, measured from the positive x -axis. What is $D_{\mathbf{u}}f(1, 2)$?

SOLUTION Formula 6 gives

$$\begin{aligned} D_{\mathbf{u}}f(x, y) &= f_x(x, y) \cos \frac{\pi}{6} + f_y(x, y) \sin \frac{\pi}{6} \\ &= (3x^2 - 3y) \frac{\sqrt{3}}{2} + (-3x + 8y) \frac{1}{2} \\ &= \frac{1}{2} [3\sqrt{3}x^2 - 3x + (8 - 3\sqrt{3})y] \end{aligned}$$

Therefore

$$D_{\mathbf{u}}f(1, 2) = \frac{1}{2} [3\sqrt{3}(1)^2 - 3(1) + (8 - 3\sqrt{3})(2)] = \frac{13 - 3\sqrt{3}}{2}$$

■ The Gradient Vector

Notice from Theorem 3 that the directional derivative of a differentiable function can be written as the dot product of two vectors:

$$\begin{aligned} \boxed{7} \quad D_{\mathbf{u}}f(x, y) &= f_x(x, y)a + f_y(x, y)b \\ &= \langle f_x(x, y), f_y(x, y) \rangle \cdot \langle a, b \rangle \\ &= \langle f_x(x, y), f_y(x, y) \rangle \cdot \mathbf{u} \end{aligned}$$

The first vector in this dot product occurs not only in computing directional derivatives but in many other contexts as well. So we give it a special name (the *gradient* of f) and a special notation ($\mathbf{grad} f$ or ∇f , which is read “del f ”).

8 Definition If f is a function of two variables x and y , then the **gradient** of f is the vector function ∇f defined by

$$\nabla f(x, y) = \langle f_x(x, y), f_y(x, y) \rangle = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j}$$

EXAMPLE 3 If $f(x, y) = \sin x + e^{xy}$, then

$$\nabla f(x, y) = \langle f_x, f_y \rangle = \langle \cos x + ye^{xy}, xe^{xy} \rangle$$

and $\nabla f(0, 1) = \langle 2, 0 \rangle$ ■

With this notation for the gradient vector, we can rewrite Equation 7 for the directional derivative of a differentiable function as

9 $D_{\mathbf{u}}f(x, y) = \nabla f(x, y) \cdot \mathbf{u}$

This expresses the directional derivative in the direction of a unit vector \mathbf{u} as the scalar projection of the gradient vector onto \mathbf{u} .

The gradient vector $\nabla f(2, -1)$ in Example 4 is shown in Figure 7 with initial point $(2, -1)$. Also shown is the vector \mathbf{v} that gives the direction of the directional derivative. Both of these vectors are superimposed on a contour plot of the graph of f .

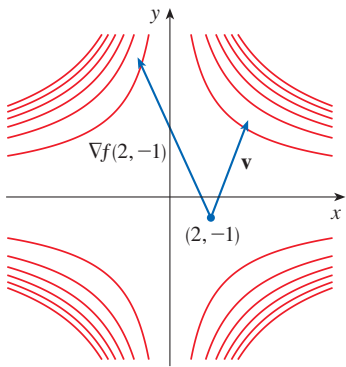


FIGURE 7

EXAMPLE 4 Find the directional derivative of the function $f(x, y) = x^2y^3 - 4y$ at the point $(2, -1)$ in the direction of the vector $\mathbf{v} = 2\mathbf{i} + 5\mathbf{j}$.

SOLUTION We first compute the gradient vector at $(2, -1)$:

$$\nabla f(x, y) = 2xy^3 \mathbf{i} + (3x^2y^2 - 4) \mathbf{j}$$

$$\nabla f(2, -1) = -4\mathbf{i} + 8\mathbf{j}$$

Note that \mathbf{v} is not a unit vector, but since $|\mathbf{v}| = \sqrt{29}$, the unit vector in the direction of \mathbf{v} is

$$\mathbf{u} = \frac{\mathbf{v}}{|\mathbf{v}|} = \frac{2}{\sqrt{29}} \mathbf{i} + \frac{5}{\sqrt{29}} \mathbf{j}$$

Therefore, by Equation 9, we have

$$\begin{aligned} D_{\mathbf{u}}f(2, -1) &= \nabla f(2, -1) \cdot \mathbf{u} = (-4\mathbf{i} + 8\mathbf{j}) \cdot \left(\frac{2}{\sqrt{29}} \mathbf{i} + \frac{5}{\sqrt{29}} \mathbf{j} \right) \\ &= \frac{-4 \cdot 2 + 8 \cdot 5}{\sqrt{29}} = \frac{32}{\sqrt{29}} \end{aligned}$$

■ Functions of Three Variables

For functions of three variables we can define directional derivatives in a similar manner. Again $D_{\mathbf{u}}f(x, y, z)$ can be interpreted as the rate of change of the function in the direction of a unit vector \mathbf{u} .

10 Definition The **directional derivative** of f at (x_0, y_0, z_0) in the direction of a unit vector $\mathbf{u} = \langle a, b, c \rangle$ is

$$D_{\mathbf{u}}f(x_0, y_0, z_0) = \lim_{h \rightarrow 0} \frac{f(x_0 + ha, y_0 + hb, z_0 + hc) - f(x_0, y_0, z_0)}{h}$$

if this limit exists.

If we use vector notation, then we can write both definitions (2 and 10) of the directional derivative in the compact form

11

$$D_{\mathbf{u}}f(\mathbf{x}_0) = \lim_{h \rightarrow 0} \frac{f(\mathbf{x}_0 + h\mathbf{u}) - f(\mathbf{x}_0)}{h}$$

where $\mathbf{x}_0 = \langle x_0, y_0 \rangle$ if $n = 2$ and $\mathbf{x}_0 = \langle x_0, y_0, z_0 \rangle$ if $n = 3$. This is reasonable because the vector equation of the line through \mathbf{x}_0 in the direction of the vector \mathbf{u} is given by $\mathbf{x} = \mathbf{x}_0 + t\mathbf{u}$ (Equation 12.5.1) and so $f(\mathbf{x}_0 + h\mathbf{u})$ represents the value of f at a point on this line.

If $f(x, y, z)$ is differentiable and $\mathbf{u} = \langle a, b, c \rangle$, then the same method that was used to prove Theorem 3 can be used to show that

12

$$D_{\mathbf{u}}f(x, y, z) = f_x(x, y, z)a + f_y(x, y, z)b + f_z(x, y, z)c$$

For a function f of three variables, the **gradient vector**, denoted by ∇f or **grad** f , is

$$\nabla f(x, y, z) = \langle f_x(x, y, z), f_y(x, y, z), f_z(x, y, z) \rangle$$

or, for short,

13

$$\nabla f = \langle f_x, f_y, f_z \rangle = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k}$$

Then, just as with functions of two variables, Formula 12 for the directional derivative can be rewritten as

14

$$D_{\mathbf{u}}f(x, y, z) = \nabla f(x, y, z) \cdot \mathbf{u}$$

EXAMPLE 5 If $f(x, y, z) = x \sin yz$, (a) find the gradient of f and (b) find the directional derivative of f at $(1, 3, 0)$ in the direction of $\mathbf{v} = \mathbf{i} + 2\mathbf{j} - \mathbf{k}$.

SOLUTION

(a) The gradient of f is

$$\begin{aligned} \nabla f(x, y, z) &= \langle f_x(x, y, z), f_y(x, y, z), f_z(x, y, z) \rangle \\ &= \langle \sin yz, xz \cos yz, xy \cos yz \rangle \end{aligned}$$

(b) At $(1, 3, 0)$ we have $\nabla f(1, 3, 0) = \langle 0, 0, 3 \rangle$. The unit vector in the direction of $\mathbf{v} = \mathbf{i} + 2\mathbf{j} - \mathbf{k}$ is

$$\mathbf{u} = \frac{1}{\sqrt{6}}\mathbf{i} + \frac{2}{\sqrt{6}}\mathbf{j} - \frac{1}{\sqrt{6}}\mathbf{k}$$

Therefore Equation 14 gives

$$\begin{aligned} D_{\mathbf{u}}f(1, 3, 0) &= \nabla f(1, 3, 0) \cdot \mathbf{u} \\ &= 3\mathbf{k} \cdot \left(\frac{1}{\sqrt{6}}\mathbf{i} + \frac{2}{\sqrt{6}}\mathbf{j} - \frac{1}{\sqrt{6}}\mathbf{k} \right) \\ &= 3 \left(-\frac{1}{\sqrt{6}} \right) = -\sqrt{\frac{3}{2}} \end{aligned}$$

■ Maximizing the Directional Derivative

Suppose we have a function f of two or three variables and we consider all possible directional derivatives of f at a given point. These give the rates of change of f in all possible directions. We can then ask the questions: in which of these directions does f change fastest and what is the maximum rate of change? The answers are provided by the following theorem.

15 Theorem Suppose f is a differentiable function of two or three variables. The maximum value of the directional derivative $D_{\mathbf{u}}f(\mathbf{x})$ is $|\nabla f(\mathbf{x})|$ and it occurs when \mathbf{u} has the same direction as the gradient vector $\nabla f(\mathbf{x})$.

PROOF From Equation 9 or 14 and using Theorem 12.3.3, we have

$$D_{\mathbf{u}}f = \nabla f \cdot \mathbf{u} = |\nabla f| |\mathbf{u}| \cos \theta = |\nabla f| \cos \theta$$

where θ is the angle between ∇f and \mathbf{u} . The maximum value of $\cos \theta$ is 1 and this occurs when $\theta = 0$. Therefore the maximum value of $D_{\mathbf{u}}f$ is $|\nabla f|$ and it occurs when $\theta = 0$, that is, when \mathbf{u} has the same direction as ∇f . ■

EXAMPLE 6

- (a) If $f(x, y) = xe^y$, find the rate of change of f at the point $P(2, 0)$ in the direction from P to $Q(\frac{1}{2}, 2)$.
 (b) In what direction does f have the maximum rate of change? What is this maximum rate of change?

SOLUTION

- (a) We first compute the gradient vector:

$$\nabla f(x, y) = \langle f_x, f_y \rangle = \langle e^y, xe^y \rangle$$

$$\nabla f(2, 0) = \langle 1, 2 \rangle$$

The unit vector in the direction of $\overrightarrow{PQ} = \langle -\frac{3}{2}, 2 \rangle$ is $\mathbf{u} = \langle -\frac{3}{5}, \frac{4}{5} \rangle$, so the rate of change of f in the direction from P to Q is

$$D_{\mathbf{u}}f(2, 0) = \nabla f(2, 0) \cdot \mathbf{u} = \langle 1, 2 \rangle \cdot \langle -\frac{3}{5}, \frac{4}{5} \rangle = 1$$

(b) According to Theorem 15, f increases fastest in the direction of the gradient vector $\nabla f(2, 0) = \langle 1, 2 \rangle$. The maximum rate of change is

$$|\nabla f(2, 0)| = |\langle 1, 2 \rangle| = \sqrt{5}$$

At $(2, 0)$ the function in Example 6 increases fastest in the direction of the gradient vector $\nabla f(2, 0) = \langle 1, 2 \rangle$. Notice from Figure 8 that this vector appears to be perpendicular to the level curve through $(2, 0)$. Figure 9 shows the graph of f and the gradient vector.

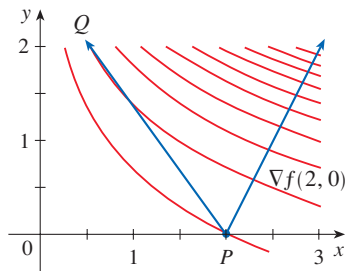


FIGURE 8

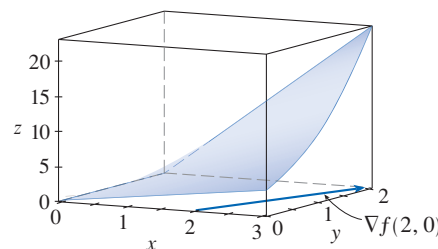


FIGURE 9

EXAMPLE 7 Suppose that the temperature at a point (x, y, z) in space is given by $T(x, y, z) = 80/(1 + x^2 + 2y^2 + 3z^2)$, where T is measured in degrees Celsius and x, y, z in meters. In which direction does the temperature increase fastest at the point $(1, 1, -2)$? What is the maximum rate of increase?

SOLUTION The gradient of T is

$$\begin{aligned} \nabla T &= \frac{\partial T}{\partial x} \mathbf{i} + \frac{\partial T}{\partial y} \mathbf{j} + \frac{\partial T}{\partial z} \mathbf{k} \\ &= -\frac{160x}{(1 + x^2 + 2y^2 + 3z^2)^2} \mathbf{i} - \frac{320y}{(1 + x^2 + 2y^2 + 3z^2)^2} \mathbf{j} - \frac{480z}{(1 + x^2 + 2y^2 + 3z^2)^2} \mathbf{k} \\ &= \frac{160}{(1 + x^2 + 2y^2 + 3z^2)^2} (-x\mathbf{i} - 2y\mathbf{j} - 3z\mathbf{k}) \end{aligned}$$

At the point $(1, 1, -2)$ the gradient vector is

$$\nabla T(1, 1, -2) = \frac{160}{256}(-\mathbf{i} - 2\mathbf{j} + 6\mathbf{k}) = \frac{5}{8}(-\mathbf{i} - 2\mathbf{j} + 6\mathbf{k})$$

By Theorem 15 the temperature increases fastest in the direction of the gradient vector $\nabla T(1, 1, -2) = \frac{5}{8}(-\mathbf{i} - 2\mathbf{j} + 6\mathbf{k})$ or, equivalently, in the direction of $-\mathbf{i} - 2\mathbf{j} + 6\mathbf{k}$ or the unit vector $(-\mathbf{i} - 2\mathbf{j} + 6\mathbf{k})/\sqrt{41}$. The maximum rate of increase is the length of the gradient vector:

$$|\nabla T(1, 1, -2)| = \frac{5}{8}|-\mathbf{i} - 2\mathbf{j} + 6\mathbf{k}| = \frac{5}{8}\sqrt{41}$$

Therefore the maximum rate of increase of temperature is $\frac{5}{8}\sqrt{41} \approx 4^\circ\text{C/m}$.

Tangent Planes to Level Surfaces

Suppose S is a surface with equation $F(x, y, z) = k$, that is, it is a level surface of a function F of three variables, and let $P(x_0, y_0, z_0)$ be a point on S . Let C be any curve that lies on the surface S and passes through the point P . Recall from Section 13.1 that the curve C is described by a continuous vector function $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$. Let t_0 be the parameter value corresponding to P ; that is, $\mathbf{r}(t_0) = \langle x_0, y_0, z_0 \rangle$. Since C lies on S , any point $(x(t), y(t), z(t))$ must satisfy the equation of S , that is,

$$F(x(t), y(t), z(t)) = k \quad (16)$$

If x , y , and z are differentiable functions of t and F is also differentiable, then we can use the Chain Rule to differentiate both sides of Equation 16 as follows:

$$\frac{\partial F}{\partial x} \frac{dx}{dt} + \frac{\partial F}{\partial y} \frac{dy}{dt} + \frac{\partial F}{\partial z} \frac{dz}{dt} = 0 \quad (17)$$

But, since $\nabla F = \langle F_x, F_y, F_z \rangle$ and $\mathbf{r}'(t) = \langle x'(t), y'(t), z'(t) \rangle$, Equation 17 can be written in terms of a dot product as

$$\nabla F \cdot \mathbf{r}'(t) = 0$$

In particular, when $t = t_0$ we have $\mathbf{r}(t_0) = \langle x_0, y_0, z_0 \rangle$, so

$$\nabla F(x_0, y_0, z_0) \cdot \mathbf{r}'(t_0) = 0 \quad (18)$$

Equation 18 says that *the gradient vector at P , $\nabla F(x_0, y_0, z_0)$, is perpendicular to the tangent vector $\mathbf{r}'(t_0)$ to any curve C on S that passes through P .* (See Figure 10.) If $\nabla F(x_0, y_0, z_0) \neq \mathbf{0}$, it is therefore natural to define the **tangent plane to the level surface** $F(x, y, z) = k$ at $P(x_0, y_0, z_0)$ as the plane that passes through P and has normal vector $\nabla F(x_0, y_0, z_0)$. Using the standard equation of a plane (Equation 12.5.7), we can write the equation of this tangent plane as

$$F_x(x_0, y_0, z_0)(x - x_0) + F_y(x_0, y_0, z_0)(y - y_0) + F_z(x_0, y_0, z_0)(z - z_0) = 0 \quad (19)$$

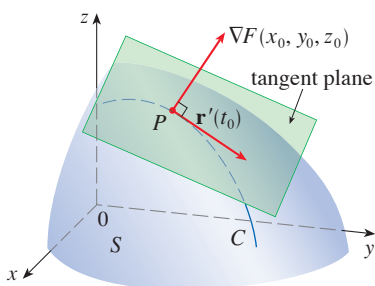


FIGURE 10

The **normal line** to S at P is the line passing through P and perpendicular to the tangent plane. The direction of the normal line is therefore given by the gradient vector $\nabla F(x_0, y_0, z_0)$ and so, by Equation 12.5.3, its symmetric equations are

$$\frac{x - x_0}{F_x(x_0, y_0, z_0)} = \frac{y - y_0}{F_y(x_0, y_0, z_0)} = \frac{z - z_0}{F_z(x_0, y_0, z_0)} \quad (20)$$

EXAMPLE 8 Find the equations of the tangent plane and normal line to the ellipsoid

$$\frac{x^2}{4} + y^2 + \frac{z^2}{9} = 3$$

at the point $(-2, 1, -3)$.

SOLUTION The ellipsoid is the level surface (with $k = 3$) of the function

$$F(x, y, z) = \frac{x^2}{4} + y^2 + \frac{z^2}{9}$$

Figure 11 shows the ellipsoid, tangent plane, and normal line in Example 8.

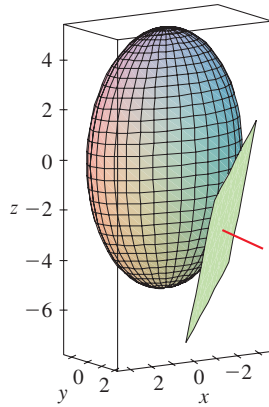


FIGURE 11

Therefore we have

$$F_x(x, y, z) = \frac{x}{2} \quad F_y(x, y, z) = 2y \quad F_z(x, y, z) = \frac{2z}{9}$$

$$F_x(-2, 1, -3) = -1 \quad F_y(-2, 1, -3) = 2 \quad F_z(-2, 1, -3) = -\frac{2}{3}$$

Then Equation 19 gives the equation of the tangent plane at $(-2, 1, -3)$ as

$$-1(x + 2) + 2(y - 1) - \frac{2}{3}(z + 3) = 0$$

which simplifies to $3x - 6y + 2z + 18 = 0$.

By Equation 20, symmetric equations of the normal line are

$$\frac{x + 2}{-1} = \frac{y - 1}{2} = \frac{z + 3}{-\frac{2}{3}}$$

In the special case in which the equation of a surface S is of the form $z = f(x, y)$ (that is, S is the graph of a function f of two variables), we can rewrite the equation as

$$F(x, y, z) = f(x, y) - z = 0$$

and regard S as a level surface (with $k = 0$) of F . Then

$$F_x(x_0, y_0, z_0) = f_x(x_0, y_0)$$

$$F_y(x_0, y_0, z_0) = f_y(x_0, y_0)$$

$$F_z(x_0, y_0, z_0) = -1$$

so Equation 19 becomes

$$f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0) - (z - z_0) = 0$$

which is equivalent to Equation 14.4.2. Thus our new, more general, definition of a tangent plane is consistent with the definition that was given for the special case of Section 14.4.

EXAMPLE 9 Find the tangent plane to the surface $z = 2x^2 + y^2$ at the point $(1, 1, 3)$.

SOLUTION The surface $z = 2x^2 + y^2$ or, equivalently, $2x^2 + y^2 - z = 0$ is a level surface (with $k = 0$) of the function

$$F(x, y, z) = 2x^2 + y^2 - z$$

Then

$$F_x(x, y, z) = 4x \quad F_y(x, y, z) = 2y \quad F_z(x, y, z) = -1$$

$$F_x(1, 1, 3) = 4 \quad F_y(1, 1, 3) = 2 \quad F_z(1, 1, 3) = -1$$

By Equation 19 the equation of the tangent plane at $(1, 1, 3)$ is

$$4(x - 1) + 2(y - 1) - (z - 3) = 0$$

which simplifies to $z = 4x + 2y - 3$.

Compare the solution to Example 9 to the one in Example 14.4.1.

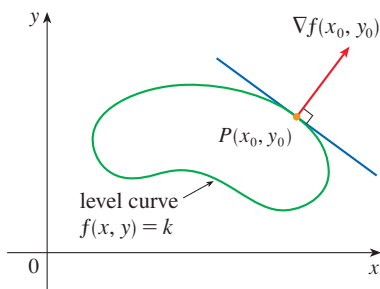


FIGURE 12

Significance of the Gradient Vector

We first consider a function f of three variables and a point $P(x_0, y_0, z_0)$ in its domain. We know from Theorem 15 that the gradient vector $\nabla f(x_0, y_0, z_0)$ gives the direction of fastest increase of f . We also know that $\nabla f(x_0, y_0, z_0)$ is orthogonal to the level surface S of f through P . (Refer to Figure 10.) These two properties are quite compatible intuitively because as we move away from P on the level surface S , the value of f does not change at all. So it seems reasonable that if we move in the perpendicular direction, we get the maximum increase.

In like manner we consider a function f of two variables and a point $P(x_0, y_0)$ in its domain. Again the gradient vector $\nabla f(x_0, y_0)$ gives the direction of fastest increase of f . Also, by considerations similar to our discussion of tangent planes, it can be shown that $\nabla f(x_0, y_0)$ is perpendicular to the level curve $f(x, y) = k$ that passes through P . Again this is intuitively plausible because the values of f remain constant as we move along the curve (see Figure 12).

We now summarize the ways in which the gradient vector is significant.

Properties of the Gradient Vector Let f be a differentiable function of two or three variables and suppose that $\nabla f(\mathbf{x}) \neq \mathbf{0}$.

- The directional derivative of f at \mathbf{x} in the direction of a unit vector \mathbf{u} is given by $D_{\mathbf{u}}f(\mathbf{x}) = \nabla f(\mathbf{x}) \cdot \mathbf{u}$.
- $\nabla f(\mathbf{x})$ points in the direction of maximum rate of increase of f at \mathbf{x} , and that maximum rate of change is $|\nabla f(\mathbf{x})|$.
- $\nabla f(\mathbf{x})$ is perpendicular to the level curve or level surface of f through \mathbf{x} .

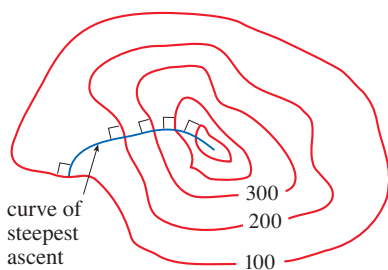


FIGURE 13

If we consider a topographical map of a hill and let $f(x, y)$ represent the height above sea level at a point with coordinates (x, y) , then a curve of steepest ascent can be drawn as in Figure 13 by making it perpendicular to all of the contour lines. This phenomenon can also be noticed in Figure 14.1.12, where Lonesome Creek follows a curve of steepest descent.

Mathematical software can plot sample gradient vectors, where each gradient vector $\nabla f(a, b)$ is plotted starting at the point (a, b) . Figure 14 shows such a plot (called a *gradient vector field*) for the function $f(x, y) = x^2 - y^2$ superimposed on a contour map of f . As expected, the gradient vectors point “uphill” and are perpendicular to the level curves.

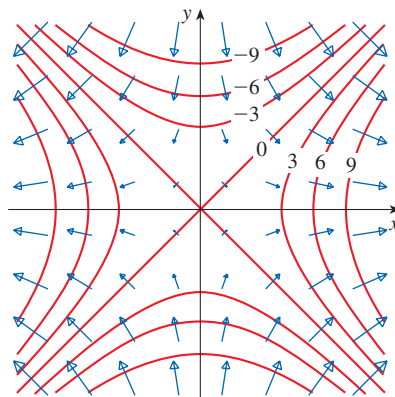
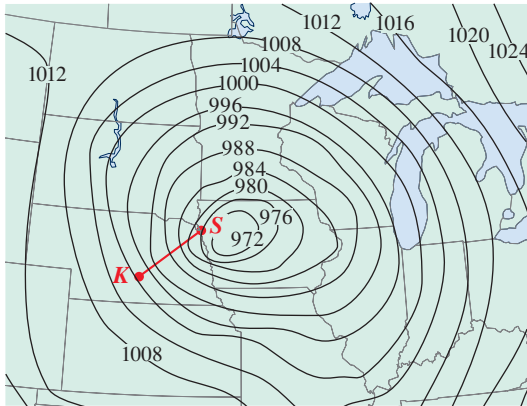


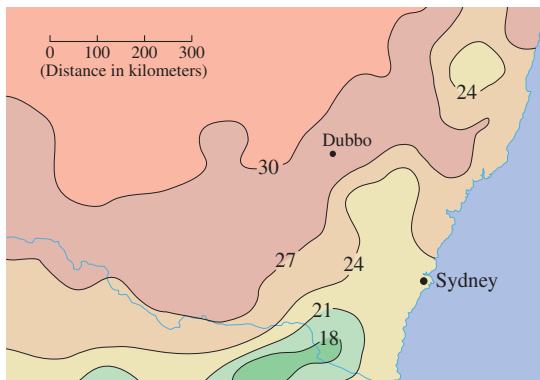
FIGURE 14

14.6 Exercises

1. Level curves for barometric pressure (in millibars) are shown for 6:00 AM on a day in November. A deep low with pressure 972 mb is moving over northeast Iowa. The distance along the red line from K (Kearney, Nebraska) to S (Sioux City, Iowa) is 300 km. Estimate the value of the directional derivative of the pressure function at Kearney in the direction of Sioux City. What are the units of the directional derivative?



2. The contour map shows the average maximum temperature for November 2004 (in $^{\circ}\text{C}$). Estimate the value of the directional derivative of this temperature function at Dubbo, New South Wales, in the direction of Sydney. What are the units?



3. The wind-chill index W is the perceived temperature when the actual temperature is T and the wind speed is v , so we can write $W = f(T, v)$. The following table of values is an excerpt from Table 1 in Section 14.1. Use

the table to estimate the value of $D_{\mathbf{u}} f(-20, 30)$, where $\mathbf{u} = (\mathbf{i} + \mathbf{j})/\sqrt{2}$.

		Wind speed (km/h)					
Actual temperature ($^{\circ}\text{C}$)	$T \backslash v$	20	30	40	50	60	70
	-10	-18	-20	-21	-22	-23	-23
	-15	-24	-26	-27	-29	-30	-30
	-20	-30	-33	-34	-35	-36	-37
	-25	-37	-39	-41	-42	-43	-44

- 4–7 Find the directional derivative of f at the given point in the direction indicated by the angle θ .

4. $f(x, y) = xy^3 - x^2$, $(1, 2)$, $\theta = \pi/3$

5. $f(x, y) = y \cos(xy)$, $(0, 1)$, $\theta = \pi/4$

6. $f(x, y) = \sqrt{2x + 3y}$, $(3, 1)$, $\theta = -\pi/6$

7. $f(x, y) = \arctan(xy)$, $(2, -3)$, $\theta = 3\pi/4$

8–12

- (a) Find the gradient of f .
 (b) Evaluate the gradient at the point P .
 (c) Find the rate of change of f at P in the direction of the vector \mathbf{u} .

8. $f(x, y) = x^2 e^y$, $P(3, 0)$, $\mathbf{u} = \frac{1}{5}(3\mathbf{i} - 4\mathbf{j})$

9. $f(x, y) = x/y$, $P(2, 1)$, $\mathbf{u} = \frac{3}{5}\mathbf{i} + \frac{4}{5}\mathbf{j}$

10. $f(x, y) = x^2 \ln y$, $P(3, 1)$, $\mathbf{u} = -\frac{5}{13}\mathbf{i} + \frac{12}{13}\mathbf{j}$

11. $f(x, y, z) = x^2 yz - xyz^3$, $P(2, -1, 1)$, $\mathbf{u} = \langle 0, \frac{4}{5}, -\frac{3}{5} \rangle$

12. $f(x, y, z) = y^2 e^{xyz}$, $P(0, 1, -1)$, $\mathbf{u} = \langle \frac{3}{13}, \frac{4}{13}, \frac{12}{13} \rangle$

- 13–19 Find the directional derivative of the function at the given point in the direction of the vector \mathbf{v} .

13. $f(x, y) = e^x \sin y$, $(0, \pi/3)$, $\mathbf{v} = \langle -6, 8 \rangle$

14. $f(x, y) = \frac{x}{x^2 + y^2}$, $(1, 2)$, $\mathbf{v} = \langle 3, 5 \rangle$

15. $g(s, t) = s\sqrt{t}$, $(2, 4)$, $\mathbf{v} = 2\mathbf{i} - \mathbf{j}$

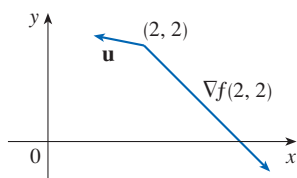
16. $g(u, v) = u^2 e^{-v}$, $(3, 0)$, $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j}$

17. $f(x, y, z) = x^2 y + y^2 z$, $(1, 2, 3)$, $\mathbf{v} = \langle 2, -1, 2 \rangle$

18. $f(x, y, z) = xy^2 \tan^{-1} z$, $(2, 1, 1)$, $\mathbf{v} = \langle 1, 1, 1 \rangle$

19. $h(r, s, t) = \ln(3r + 6s + 9t)$, $(1, 1, 1)$,
 $\mathbf{v} = 4\mathbf{i} + 12\mathbf{j} + 6\mathbf{k}$

20. Use the figure to estimate $D_u f(2, 2)$.



21–25 Find the directional derivative of the function at the point P in the direction of the point Q .

21. $f(x, y) = x^2y^2 - y^3$, $P(1, 2)$, $Q(-3, 5)$

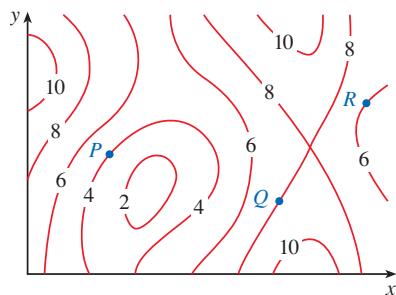
22. $f(x, y) = \frac{x}{y^2}$, $P(3, -1)$, $Q(-2, 11)$

23. $f(x, y) = \sqrt{xy}$, $P(2, 8)$, $Q(5, 4)$

24. $f(x, y, z) = xy^2z^3$, $P(2, 1, 1)$, $Q(0, -3, 5)$

25. $f(x, y, z) = xy - xy^2z^2$, $P(2, -1, 1)$, $Q(5, 1, 7)$

26. The contour map of a function f is shown. At points P , Q , and R , draw an arrow to indicate the direction of the gradient vector.



27–32 Find the maximum rate of change of f at the given point and the direction in which it occurs.

27. $f(x, y) = 5xy^2$, $(3, -2)$

28. $f(s, t) = \frac{s}{s^2 + t^2}$, $(-1, 1)$

29. $f(x, y) = \sin(xy)$, $(1, 0)$

30. $f(x, y, z) = x \ln(yz)$, $(1, 2, \frac{1}{2})$

31. $f(x, y, z) = x/(y + z)$, $(8, 1, 3)$

32. $f(p, q, r) = \arctan(pqr)$, $(1, 2, 1)$

33. Direction of Most Rapid Decrease

- Show that a differentiable function f decreases most rapidly at \mathbf{x} in the direction opposite the gradient vector, that is, in the direction of $-\nabla f(\mathbf{x})$, and that the maximum rate of decrease is $|\nabla f(\mathbf{x})|$.
- Use the result of part (a) to find the direction in which the function $f(x, y) = x^4y - x^2y^3$ decreases fastest at the point $(2, -3)$. What is the rate of decrease?

- Find the directions in which the directional derivative of $f(x, y) = x^2 + xy^3$ at the point $(2, 1)$ has the value 2.
- Find all points at which the direction of greatest rate of change of the function $f(x, y) = x^2 + y^2 - 2x - 4y$ is $\mathbf{i} + \mathbf{j}$.
- Near a buoy, the depth of a lake at the point with coordinates (x, y) is $z = 200 + 0.02x^2 - 0.001y^3$, where x , y , and z are measured in meters. A fisherman in a small boat starts at the point $(80, 60)$ and moves toward the buoy, which is located at $(0, 0)$. Is the water under the boat getting deeper or shallower when he departs? Explain.
- The temperature T in a metal ball is inversely proportional to the distance from the center of the ball, which we take to be the origin. The temperature at the point $(1, 2, 2)$ is 120° .
 - Find the rate of change of T at $(1, 2, 2)$ in the direction toward the point $(2, 1, 3)$.
 - Show that at any point in the ball the direction of greatest increase in temperature is given by a vector that points toward the origin.

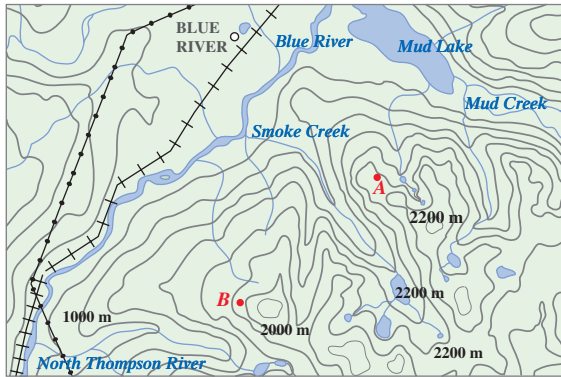
38. The temperature at a point (x, y, z) is given by

$$T(x, y, z) = 200e^{-x^2 - 3y^2 - 9z^2}$$

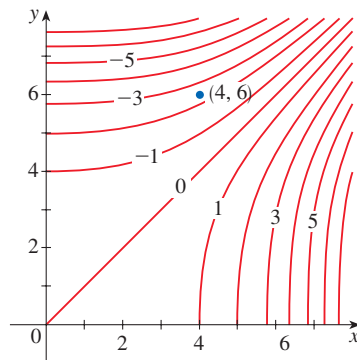
where T is measured in $^\circ\text{C}$ and x, y, z in meters.

- Find the rate of change of temperature at the point $P(2, -1, 2)$ in the direction toward the point $(3, -3, 3)$.
 - In which direction does the temperature increase fastest at P ?
 - Find the maximum rate of increase at P .
39. Suppose that over a certain region of space the electrical potential V is given by $V(x, y, z) = 5x^2 - 3xy + xyz$.
- Find the rate of change of the potential at $P(3, 4, 5)$ in the direction of the vector $\mathbf{v} = \mathbf{i} + \mathbf{j} - \mathbf{k}$.
 - In which direction does V change most rapidly at P ?
 - What is the maximum rate of change at P ?
40. Suppose you are climbing a hill whose shape is given by the equation $z = 1000 - 0.005x^2 - 0.01y^2$, where x, y , and z are measured in meters, and you are standing at a point with coordinates $(60, 40, 966)$. The positive x -axis points east and the positive y -axis points north.
- If you walk due south, will you start to ascend or descend? At what rate?
 - If you walk northwest, will you start to ascend or descend? At what rate?
 - In which direction is the slope largest? What is the rate of ascent in that direction? At what angle above the horizontal does the path in that direction begin?
41. Let f be a function of two variables that has continuous partial derivatives and consider the points $A(1, 3)$, $B(3, 3)$, $C(1, 7)$, and $D(6, 15)$. The directional derivative of f at A in the direction of the vector \vec{AB} is 3, and the directional derivative at A in the direction of \vec{AC} is 26. Find the directional derivative of f at A in the direction of the vector \vec{AD} .

42. Shown is a topographic map of Blue River Pine Provincial Park in British Columbia. Draw curves of steepest descent from point A (descending to Mud Lake) and from point B.



43. Show that the operation of taking the gradient of a function has the given property. Assume that u and v are differentiable functions of x and y and that a, b are constants.
- $\nabla(au + bv) = a \nabla u + b \nabla v$
 - $\nabla(uv) = u \nabla v + v \nabla u$
 - $\nabla\left(\frac{u}{v}\right) = \frac{v \nabla u - u \nabla v}{v^2}$
 - $\nabla u^n = nu^{n-1} \nabla u$
44. Sketch the gradient vector $\nabla f(4, 6)$ for the function f whose level curves are shown. Explain how you chose the direction and length of this vector.



45–46 Second Directional Derivatives The *second directional derivative* of $f(x, y)$ is

$$D_u^2 f(x, y) = D_u[D_u f(x, y)]$$

45. If $f(x, y) = x^3 + 5x^2y + y^3$ and $\mathbf{u} = \left\langle \frac{3}{5}, \frac{4}{5} \right\rangle$, calculate $D_u^2 f(2, 1)$.

46. (a) If $\mathbf{u} = \langle a, b \rangle$ is a unit vector and f has continuous second partial derivatives, show that

$$D_u^2 f = f_{xx}a^2 + 2f_{xy}ab + f_{yy}b^2$$

- (b) Find the second directional derivative of $f(x, y) = xe^{2y}$ in the direction of $\mathbf{v} = \langle 4, 6 \rangle$.

47–52 Find equations of (a) the tangent plane and (b) the normal line to the given surface at the specified point.

47. $2(x - 2)^2 + (y - 1)^2 + (z - 3)^2 = 10, \quad (3, 3, 5)$

48. $x = y^2 + z^2 + 1, \quad (3, 1, -1)$

49. $xy^2z^3 = 8, \quad (2, 2, 1)$

50. $xy + yz + zx = 5, \quad (1, 2, 1)$

51. $x + y + z = e^{xyz}, \quad (0, 0, 1)$

52. $x^4 + y^4 + z^4 = 3x^2y^2z^2, \quad (1, 1, 1)$

53–54 Graph the surface, the tangent plane, and the normal line at the given point on the same screen. Choose a viewpoint so that you get a good view of all three objects.

53. $xy + yz + zx = 3, \quad (1, 1, 1)$

54. $xyz = 6, \quad (1, 2, 3)$

55. If $f(x, y) = xy$, find the gradient vector $\nabla f(3, 2)$ and use it to find the tangent line to the level curve $f(x, y) = 6$ at the point $(3, 2)$. Sketch the level curve, the tangent line, and the gradient vector.
56. If $g(x, y) = x^2 + y^2 - 4x$, find the gradient vector $\nabla g(1, 2)$ and use it to find the tangent line to the level curve $g(x, y) = 1$ at the point $(1, 2)$. Sketch the level curve, the tangent line, and the gradient vector.
57. Show that the equation of the tangent plane to the ellipsoid $x^2/a^2 + y^2/b^2 + z^2/c^2 = 1$ at the point (x_0, y_0, z_0) can be written as

$$\frac{xx_0}{a^2} + \frac{yy_0}{b^2} + \frac{zz_0}{c^2} = 1$$

58. Find the equation of the tangent plane to the hyperboloid $x^2/a^2 + y^2/b^2 - z^2/c^2 = 1$ at (x_0, y_0, z_0) and express it in a form similar to the one in Exercise 57.
59. Show that the equation of the tangent plane to the elliptic paraboloid $z/c = x^2/a^2 + y^2/b^2$ at the point (x_0, y_0, z_0) can be written as

$$\frac{2xx_0}{a^2} + \frac{2yy_0}{b^2} = \frac{z + z_0}{c}$$

60. At what point on the ellipsoid $x^2 + y^2 + 2z^2 = 1$ is the tangent plane parallel to the plane $x + 2y + z = 1$?
61. Are there any points on the hyperboloid $x^2 - y^2 - z^2 = 1$ where the tangent plane is parallel to the plane $z = x + y$?
62. Show that the ellipsoid $3x^2 + 2y^2 + z^2 = 9$ and the sphere $x^2 + y^2 + z^2 - 8x - 6y - 8z + 24 = 0$ are tangent to each other at the point $(1, 1, 2)$. (This means that they have a common tangent plane at the point.)
63. Show that every plane that is tangent to the cone $x^2 + y^2 = z^2$ passes through the origin.
64. Show that every normal line to the sphere $x^2 + y^2 + z^2 = r^2$ passes through the center of the sphere.

65. Where does the normal line to the paraboloid $z = x^2 + y^2$ at the point $(1, 1, 2)$ intersect the paraboloid a second time?
66. At what points does the normal line through the point $(1, 2, 1)$ on the ellipsoid $4x^2 + y^2 + 4z^2 = 12$ intersect the sphere $x^2 + y^2 + z^2 = 102$?
67. Show that the sum of the x -, y -, and z -intercepts of any tangent plane to the surface $\sqrt{x} + \sqrt{y} + \sqrt{z} = \sqrt{c}$ is a constant.
68. Show that the pyramids cut off from the first octant by any tangent planes to the surface $xyz = 1$ at points in the first octant must all have the same volume.
69. Find parametric equations for the tangent line to the curve of intersection of the paraboloid $z = x^2 + y^2$ and the ellipsoid $4x^2 + y^2 + z^2 = 9$ at the point $(-1, 1, 2)$.
70. (a) The plane $y + z = 3$ intersects the cylinder $x^2 + y^2 = 5$ in an ellipse. Find parametric equations for the tangent line to this ellipse at the point $(1, 2, 1)$.
 (b) Graph the cylinder, the plane, and the tangent line on the same screen.
71. Where does the helix $\mathbf{r}(t) = \langle \cos \pi t, \sin \pi t, t \rangle$ intersect the paraboloid $z = x^2 + y^2$? What is the angle of intersection between the helix and the paraboloid? (This is the angle between the tangent vector to the curve and the tangent plane to the paraboloid.)
72. The helix $\mathbf{r}(t) = \langle \cos(\pi t/2), \sin(\pi t/2), t \rangle$ intersects the sphere $x^2 + y^2 + z^2 = 2$ in two points. Find the angle of intersection at each point.

73–74 Orthogonal Surfaces Two surfaces are called *orthogonal* at a point of intersection if their normal lines are perpendicular at that point.

73. Show that surfaces with equations $F(x, y, z) = 0$ and $G(x, y, z) = 0$ are orthogonal at a point P where $\nabla F \neq \mathbf{0}$ and $\nabla G \neq \mathbf{0}$ if and only if

$$F_x G_x + F_y G_y + F_z G_z = 0 \quad \text{at } P$$

74. Use Exercise 73 to show that the surfaces $z^2 = x^2 + y^2$ and $x^2 + y^2 + z^2 = r^2$ are orthogonal at every point of intersection. Can you see why this is true without using calculus?

75. Suppose that the directional derivatives of $f(x, y)$ are known at a given point in two nonparallel directions given by unit vectors \mathbf{u} and \mathbf{v} . Is it possible to find ∇f at this point? If so, how would you do it?

76. (a) Show that the function $f(x, y) = \sqrt[3]{xy}$ is continuous and the partial derivatives f_x and f_y exist at the origin, but the directional derivatives in all other directions do not exist.



- (b) Graph f near the origin and comment on how the graph confirms part (a).

77. Show that if $z = f(x, y)$ is differentiable at $\mathbf{x}_0 = \langle x_0, y_0 \rangle$, then

$$\lim_{\mathbf{x} \rightarrow \mathbf{x}_0} \frac{f(\mathbf{x}) - [f(\mathbf{x}_0) + \nabla f(\mathbf{x}_0) \cdot (\mathbf{x} - \mathbf{x}_0)]}{|\mathbf{x} - \mathbf{x}_0|} = 0$$

[Hint: Use Definition 14.4.7 directly.]

14.7 Maximum and Minimum Values

Local Maximum and Minimum Values

As we saw in Chapter 4, one of the main uses of ordinary derivatives is in finding maximum and minimum values (extreme values). In this section we see how to use partial derivatives to locate maxima and minima of functions of two variables. In particular, in Example 6 we will see how to maximize the volume of a box without a lid if we have a fixed amount of cardboard to work with.

Look at the hills and valleys in the graph of f shown in Figure 1. There are two points (a, b) where f has a *local maximum*, that is, where $f(a, b)$ is larger than nearby values of $f(x, y)$. Likewise, f has two *local minima*, where $f(a, b)$ is smaller than nearby values. The largest value of $f(x, y)$ on the domain of f is the *absolute maximum*, and the smallest value is the *absolute minimum*.

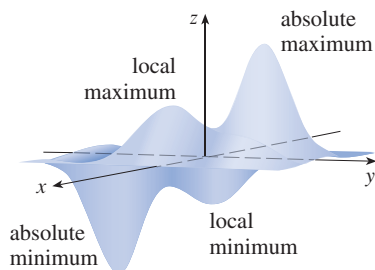


FIGURE 1

1 Definition A function of two variables has a **local maximum** at (a, b) if $f(x, y) \leq f(a, b)$ when (x, y) is near (a, b) . [This means that $f(x, y) \leq f(a, b)$ for all points (x, y) in some disk with center (a, b) .] The number $f(a, b)$ is called a **local maximum value**. If $f(x, y) \geq f(a, b)$ when (x, y) is near (a, b) , then f has a **local minimum** at (a, b) and $f(a, b)$ is a **local minimum value**.

Fermat's Theorem (Section 4.1) states that, for single-variable functions, if f has a local maximum or minimum at c , and if $f'(c)$ exists, then $f'(c) = 0$. The following theorem states a similar result for functions of two variables.

Notice that the conclusion of Theorem 2 can be stated in the notation of gradient vectors as $\nabla f(a, b) = \mathbf{0}$.

2 Theorem If f has a local maximum or minimum at (a, b) and the first-order partial derivatives of f exist there, then $f_x(a, b) = 0$ and $f_y(a, b) = 0$.

PROOF Let $g(x) = f(x, b)$. If f has a local maximum (or minimum) at (a, b) , then g has a local maximum (or minimum) at a , so $g'(a) = 0$ by Fermat's Theorem (see Theorem 4.1.4). But $g'(a) = f_x(a, b)$ (see Equation 14.3.1) and so $f_x(a, b) = 0$. Similarly, by applying Fermat's Theorem to the function $G(y) = f(a, y)$, we obtain $f_y(a, b) = 0$. ■

If we put $f_x(a, b) = 0$ and $f_y(a, b) = 0$ in the equation of a tangent plane (Equation 14.4.2), we get $z = z_0$. Thus the geometric interpretation of Theorem 2 is that if the graph of f has a tangent plane at a local maximum or minimum, then the tangent plane must be horizontal.

A point (a, b) is called a **critical point** (or *stationary point*) of f if $f_x(a, b) = 0$ and $f_y(a, b) = 0$, or if one of these partial derivatives does not exist. Theorem 2 says that if f has a local maximum or minimum at (a, b) , then (a, b) is a critical point of f . However, as in single-variable calculus, not all critical points give rise to maxima or minima.

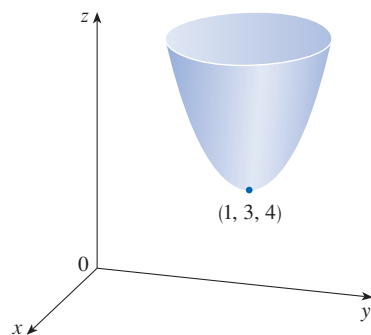


FIGURE 2
 $z = x^2 + y^2 - 2x - 6y + 14$

EXAMPLE 1 Let $f(x, y) = x^2 + y^2 - 2x - 6y + 14$. Then

$$f_x(x, y) = 2x - 2 \quad f_y(x, y) = 2y - 6$$

These partial derivatives are equal to 0 when $x = 1$ and $y = 3$, so the only critical point is $(1, 3)$. By completing the square, we find that

$$f(x, y) = 4 + (x - 1)^2 + (y - 3)^2$$

Since $(x - 1)^2 \geq 0$ and $(y - 3)^2 \geq 0$, we have $f(x, y) \geq 4$ for all values of x and y . Therefore $f(1, 3) = 4$ is a local minimum, and in fact it is the absolute minimum of f . This can be confirmed geometrically from the graph of f , which is the elliptic paraboloid with vertex $(1, 3, 4)$ shown in Figure 2. ■

EXAMPLE 2 Find the extreme values of $f(x, y) = y^2 - x^2$.

SOLUTION Since $f_x = -2x$ and $f_y = 2y$, the only critical point is $(0, 0)$. Notice that for points on the x -axis we have $y = 0$, so $f(x, y) = -x^2 < 0$ (if $x \neq 0$). However, for points on the y -axis we have $x = 0$, so $f(x, y) = y^2 > 0$ (if $y \neq 0$). Thus every disk with center $(0, 0)$ contains points where f takes on positive values as well as points where f takes on negative values. Therefore $f(0, 0) = 0$ can't be an extreme value for f , so f has no extreme value. ■

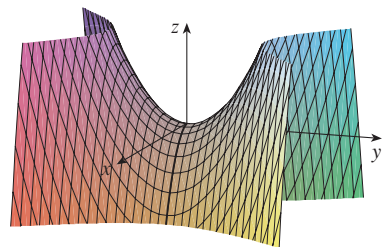


FIGURE 3
 $z = y^2 - x^2$

Example 2 illustrates the fact that a function need not have a maximum or minimum value at a critical point. Figure 3 shows one way in which this can happen. The graph of f is the hyperbolic paraboloid $z = y^2 - x^2$, which has a horizontal tangent plane ($z = 0$) at the origin. You can see that $f(0, 0) = 0$ is a maximum in the direction of the x -axis but a minimum in the direction of the y -axis.



A mountain pass also has the shape of a saddle; for people hiking in one direction the saddle point is the lowest point on their route, whereas for those traveling in a different direction the saddle point is the highest point.

Recall that for functions of a single variable, a critical number c where $f'(c) = 0$ may correspond to a local maximum, a local minimum, or neither. An analogous situation occurs for functions of two variables. If (a, b) is a critical point of a function f , where $f_x(a, b) = 0$ and $f_y(a, b) = 0$, then $f(a, b)$ may be a local maximum, a local minimum, or neither. In the last case, we say that (a, b) is a **saddle point** of f . The name is suggested by the shape of the surface in Figure 3 near the origin. In general, the graph of a function at a saddle point need not resemble an actual saddle, but the graph crosses the tangent plane at that point.

We need to be able to determine whether or not a function has an extreme value at a critical point. The following test, which is proved at the end of this section, is analogous to the Second Derivative Test for functions of one variable.

3 Second Derivatives Test Suppose the second partial derivatives of f are continuous on a disk with center (a, b) , and suppose that $f_x(a, b) = 0$ and $f_y(a, b) = 0$ [so (a, b) is a critical point of f]. Let

$$D = D(a, b) = f_{xx}(a, b)f_{yy}(a, b) - [f_{xy}(a, b)]^2$$

- (a) If $D > 0$ and $f_{xx}(a, b) > 0$, then $f(a, b)$ is a local minimum.
- (b) If $D > 0$ and $f_{xx}(a, b) < 0$, then $f(a, b)$ is a local maximum.
- (c) If $D < 0$, then (a, b) is a saddle point of f .

NOTE 1 If $D = 0$, the test gives no information: f could have a local maximum or local minimum at (a, b) , or (a, b) could be a saddle point of f .

NOTE 2 To remember the formula for D , it's helpful to write it as a determinant:

$$D = \begin{vmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{vmatrix} = f_{xx}f_{yy} - (f_{xy})^2$$

EXAMPLE 3 Find the local maximum and minimum values and saddle points of $f(x, y) = x^4 + y^4 - 4xy + 1$.

SOLUTION We first find the partial derivatives:

$$f_x = 4x^3 - 4y \quad f_y = 4y^3 - 4x$$

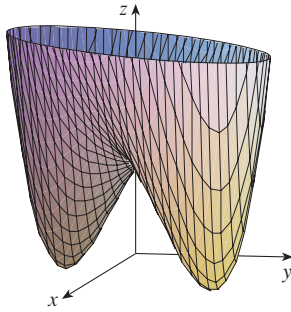
Since these partial derivatives exist everywhere, the critical points occur where both partial derivatives are zero:

$$x^3 - y = 0 \quad \text{and} \quad y^3 - x = 0$$

To solve these equations we substitute $y = x^3$ from the first equation into the second one. This gives

$$0 = x^9 - x = x(x^8 - 1) = x(x^4 - 1)(x^4 + 1) = x(x^2 - 1)(x^2 + 1)(x^4 + 1)$$

so there are three real solutions: $x = 0, 1, -1$. The three critical points are $(0, 0)$, $(1, 1)$, and $(-1, -1)$.

**FIGURE 4**

$$z = x^4 + y^4 - 4xy + 1$$

A contour map of the function f in Example 3 is shown in Figure 5. The level curves near $(1, 1)$ and $(-1, -1)$ are oval in shape and indicate that as we move away from $(1, 1)$ or $(-1, -1)$ in any direction the values of f are increasing. The level curves near $(0, 0)$, on the other hand, resemble hyperbolas. They reveal that as we move away from the origin (where the value of f is 1), the values of f decrease in some directions but increase in other directions. Thus the contour map suggests the presence of the minima and saddle point that we found in Example 3.

FIGURE 5

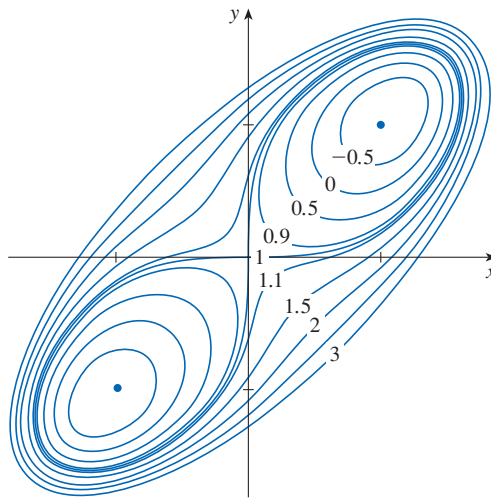
Next we calculate the second partial derivatives and $D(x, y)$:

$$f_{xx} = 12x^2 \quad f_{xy} = -4 \quad f_{yy} = 12y^2$$

$$D(x, y) = f_{xx}f_{yy} - (f_{xy})^2 = 144x^2y^2 - 16$$

Since $D(0, 0) = -16 < 0$, it follows from case (c) of the Second Derivatives Test that the origin is a saddle point. Since $D(1, 1) = 128 > 0$ and $f_{xx}(1, 1) = 12 > 0$, we see from case (a) of the test that $f(1, 1) = -1$ is a local minimum. This means that -1 is a local minimum value, and it occurs at the point $(1, 1)$. Similarly, we have $D(-1, -1) = 128 > 0$ and $f_{xx}(-1, -1) = 12 > 0$, so $f(-1, -1) = -1$ is also a local minimum.

The graph of f is shown in Figure 4.



EXAMPLE 4 Find and classify the critical points of the function

$$f(x, y) = 10x^2y - 5x^2 - 4y^2 - x^4 - 2y^4$$

Also find the highest point on the graph of f .

SOLUTION The first-order partial derivatives are

$$f_x = 20xy - 10x - 4x^3 \quad f_y = 10x^2 - 8y - 8y^3$$

So to find the critical points we need to solve the equations

$$\boxed{4} \quad 2x(10y - 5 - 2x^2) = 0$$

$$\boxed{5} \quad 5x^2 - 4y - 4y^3 = 0$$

From Equation 4 we see that either

$$x = 0 \quad \text{or} \quad 10y - 5 - 2x^2 = 0$$

In the first case ($x = 0$), Equation 5 becomes $-4y(1 + y^2) = 0$, so $y = 0$ and we have the critical point $(0, 0)$.

In the second case ($10y - 5 - 2x^2 = 0$), we get

$$\boxed{6} \quad x^2 = 5y - 2.5$$

and, putting this in Equation 5, we have $25y - 12.5 - 4y - 4y^3 = 0$ or, equivalently,

$$4y^3 - 21y + 12.5 = 0$$

Using a graphing calculator or computer to solve this equation numerically, we obtain

$$y \approx -2.5452 \qquad y \approx 0.6468 \qquad y \approx 1.8984$$

(Alternatively, we could graph the function $g(y) = 4y^3 - 21y + 12.5$, as in Figure 6, and find the intercepts.) From Equation 6, the corresponding x -values are given by

$$x = \pm\sqrt{5y - 2.5}$$

If $y \approx -2.5452$, then x has no corresponding real values. If $y \approx 0.6468$, then $x \approx \pm 0.8567$. If $y \approx 1.8984$, then $x \approx \pm 2.6442$. So we have a total of five critical points, which are analyzed in the following chart. All quantities are rounded to two decimal places.

Critical point	Value of f	f_{xx}	D	Conclusion
$(0, 0)$	0.00	-10.00	80.00	local maximum
$(\pm 2.64, 1.90)$	8.50	-55.93	2488.72	local maximum
$(\pm 0.86, 0.65)$	-1.48	-5.87	-187.64	saddle point

Figures 7 and 8 give two views of the graph of f and we see that the surface opens downward. [This can also be seen from the expression for $f(x, y)$: the dominant terms are $-x^4 - 2y^4$ when $|x|$ and $|y|$ are large.] Comparing the values of f at its local maximum points, we see that the absolute maximum value of f is $f(\pm 2.64, 1.90) \approx 8.50$. In other words, the highest points on the graph of f are $(\pm 2.64, 1.90, 8.50)$.

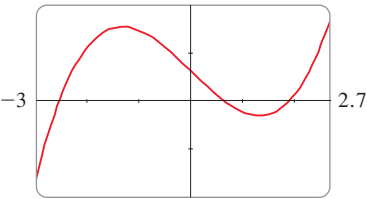


FIGURE 6

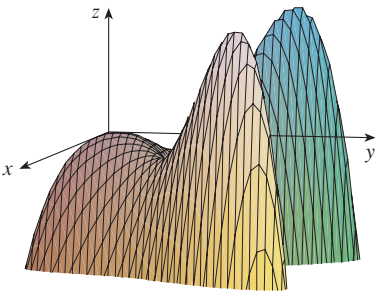


FIGURE 7

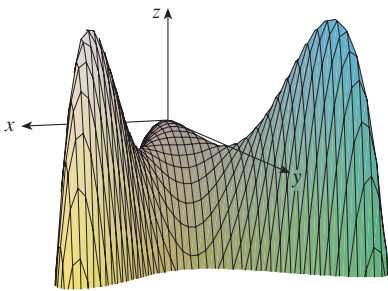


FIGURE 8

The five critical points of the function f in Example 4 are shown in red in the contour map of f in Figure 9.

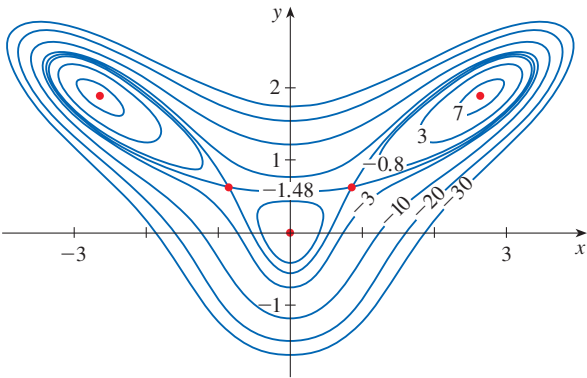


FIGURE 9

EXAMPLE 5 Find the shortest distance from the point $(1, 0, -2)$ to the plane $x + 2y + z = 4$.

SOLUTION The distance from any point (x, y, z) to the point $(1, 0, -2)$ is

$$d = \sqrt{(x - 1)^2 + y^2 + (z + 2)^2}$$

but if (x, y, z) lies on the plane $x + 2y + z = 4$, then $z = 4 - x - 2y$ and so we have $d = \sqrt{(x - 1)^2 + y^2 + (6 - x - 2y)^2}$. We can minimize d by minimizing the simpler expression

$$d^2 = f(x, y) = (x - 1)^2 + y^2 + (6 - x - 2y)^2$$

By solving the equations

$$f_x = 2(x - 1) - 2(6 - x - 2y) = 4x + 4y - 14 = 0$$

$$f_y = 2y - 4(6 - x - 2y) = 4x + 10y - 24 = 0$$

we find that the only critical point is $(\frac{11}{6}, \frac{5}{3})$. Since $f_{xx} = 4$, $f_{xy} = 4$, and $f_{yy} = 10$, we have $D(x, y) = f_{xx}f_{yy} - (f_{xy})^2 = 24 > 0$ and $f_{xx} > 0$, so by the Second Derivatives Test f has a local minimum at $(\frac{11}{6}, \frac{5}{3})$. Intuitively, we can see that this local minimum is actually an absolute minimum because there must be a point on the given plane that is closest to $(1, 0, -2)$. If $x = \frac{11}{6}$ and $y = \frac{5}{3}$, then

$$d = \sqrt{(x - 1)^2 + y^2 + (6 - x - 2y)^2} = \sqrt{(\frac{5}{6})^2 + (\frac{5}{3})^2 + (\frac{5}{6})^2} = \frac{5}{6}\sqrt{6}$$

Example 5 could also be solved using vectors. Compare with the methods of Section 12.5.

The shortest distance from $(1, 0, -2)$ to the plane $x + 2y + z = 4$ is $\frac{5}{6}\sqrt{6}$. ■

EXAMPLE 6 A rectangular box without a lid is to be made from 12 m^2 of cardboard. Find the maximum volume of such a box.

SOLUTION Let the length, width, and height of the box (in meters) be x , y , and z , as shown in Figure 10. Then the volume of the box is

$$V = xyz$$

We can express V as a function of just two variables x and y by using the fact that the area of the four sides and the bottom of the box is

$$2xz + 2yz + xy = 12$$

Solving this equation for z , we get $z = (12 - xy)/[2(x + y)]$, so the expression for V becomes

$$V = xy \frac{12 - xy}{2(x + y)} = \frac{12xy - x^2y^2}{2(x + y)}$$

We compute the partial derivatives:

$$\frac{\partial V}{\partial x} = \frac{y^2(12 - 2xy - x^2)}{2(x + y)^2} \quad \frac{\partial V}{\partial y} = \frac{x^2(12 - 2xy - y^2)}{2(x + y)^2}$$

If V is a maximum, then $\partial V/\partial x = \partial V/\partial y = 0$, but $x = 0$ or $y = 0$ gives $V = 0$. It remains to solve the equations

$$12 - 2xy - x^2 = 0 \quad 12 - 2xy - y^2 = 0$$

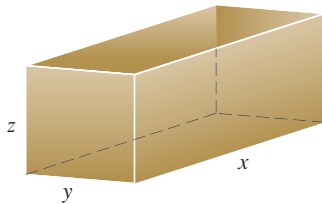


FIGURE 10

These imply that $x^2 = y^2$ and so $x = y$. (Note that x and y must both be nonnegative in this problem.) If we put $x = y$ in either equation we get $12 - 3x^2 = 0$, which gives $x = 2$, $y = 2$, and $z = (12 - 2 \cdot 2)/[2(2 + 2)] = 1$.

We could use the Second Derivatives Test to show that this gives a local maximum of V , or we could simply argue from the physical nature of this problem that there must be an absolute maximum volume, which has to occur at a critical point of V , so it must occur when $x = 2$, $y = 2$, $z = 1$. Then $V = 2 \cdot 2 \cdot 1 = 4$, so the maximum volume of the box is 4 m^3 . ■

■ Absolute Maximum and Minimum Values

Just as for single-variable functions, the absolute maximum and minimum values of a function f of two variables are the largest and smallest values that f achieves on its domain.

7 Definition Let (a, b) be a point in the domain D of a function f of two variables. Then $f(a, b)$ is the

- **absolute maximum** value of f on D if $f(a, b) \geq f(x, y)$ for all (x, y) in D .
- **absolute minimum** value of f on D if $f(a, b) \leq f(x, y)$ for all (x, y) in D .

For a function f of one variable, the Extreme Value Theorem says that if f is continuous on a closed interval $[a, b]$, then f has an absolute minimum value and an absolute maximum value. According to the Closed Interval Method in Section 4.1, we found these by evaluating f not only at the critical numbers but also at the endpoints a and b .

There is a similar situation for functions of two variables. Just as a closed interval contains its endpoints, a **closed set** in \mathbb{R}^2 is one that contains all its boundary points. [A boundary point of D is a point (a, b) such that every disk with center (a, b) contains points in D and also points not in D .] For instance, the disk

$$D = \{(x, y) \mid x^2 + y^2 \leq 1\}$$

which consists of all points on or inside the circle $x^2 + y^2 = 1$, is a closed set because it contains all of its boundary points (which are the points on the circle $x^2 + y^2 = 1$). But if even one point on the boundary curve were omitted, the set would not be closed. (See Figure 11.)

A **bounded set** in \mathbb{R}^2 is one that is contained within some disk. In other words, it is finite in extent. Then, in terms of closed and bounded sets, we can state the following counterpart of the Extreme Value Theorem in two dimensions.

8 Extreme Value Theorem for Functions of Two Variables If f is continuous on a closed, bounded set D in \mathbb{R}^2 , then f attains an absolute maximum value $f(x_1, y_1)$ and an absolute minimum value $f(x_2, y_2)$ at some points (x_1, y_1) and (x_2, y_2) in D .

To find the extreme values guaranteed by Theorem 8, we note that, by Theorem 2, if f has an extreme value at (x_1, y_1) , then (x_1, y_1) is either a critical point of f or a boundary point of D . Thus we have the following extension of the Closed Interval Method.

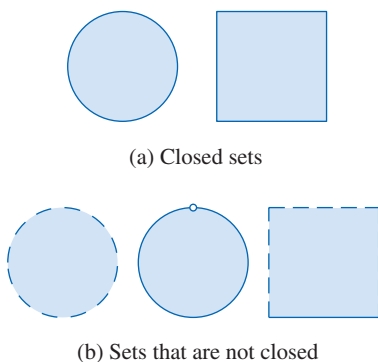


FIGURE 11

9 To find the absolute maximum and minimum values of a continuous function f on a closed, bounded set D :

1. Find the values of f at the critical points of f in D .
2. Find the extreme values of f on the boundary of D .
3. The largest of the values from steps 1 and 2 is the absolute maximum value; the smallest of these values is the absolute minimum value.

EXAMPLE 7 Find the absolute maximum and minimum values of the function $f(x, y) = x^2 - 2xy + 2y$ on the rectangle $D = \{(x, y) \mid 0 \leq x \leq 3, 0 \leq y \leq 2\}$.

SOLUTION Since f is a polynomial, it is continuous on the closed, bounded rectangle D , so Theorem 8 tells us there is both an absolute maximum and an absolute minimum. According to step 1 in (9), we first find the critical points. These occur when

$$f_x = 2x - 2y = 0$$

$$f_y = -2x + 2 = 0$$

so the only critical point is $(1, 1)$. This point is in D and the value of f there is $f(1, 1) = 1$.

In step 2 we look at the values of f on the boundary of D , which consists of the four line segments L_1, L_2, L_3, L_4 shown in Figure 12. On L_1 we have $y = 0$ and

$$f(x, 0) = x^2 \quad 0 \leq x \leq 3$$

This is an increasing function of x , so its minimum value is $f(0, 0) = 0$ and its maximum value is $f(3, 0) = 9$. On L_2 we have $x = 3$ and

$$f(3, y) = 9 - 4y \quad 0 \leq y \leq 2$$

This is a decreasing function of y , so its maximum value is $f(3, 0) = 9$ and its minimum value is $f(3, 2) = 1$. On L_3 we have $y = 2$ and

$$f(x, 2) = x^2 - 4x + 4 \quad 0 \leq x \leq 3$$

By the methods of Chapter 4, or simply by observing that $f(x, 2) = (x - 2)^2$, we see that the minimum value of this function is $f(2, 2) = 0$ and the maximum value is $f(0, 2) = 4$. Finally, on L_4 we have $x = 0$ and

$$f(0, y) = 2y \quad 0 \leq y \leq 2$$

with maximum value $f(0, 2) = 4$ and minimum value $f(0, 0) = 0$. Thus, on the boundary, the minimum value of f is 0 and the maximum is 9.

In step 3 we compare these values with the value $f(1, 1) = 1$ at the critical point and conclude that the absolute maximum value of f on D is $f(3, 0) = 9$ and the absolute minimum value is $f(0, 0) = f(2, 2) = 0$. Figure 13 shows the graph of f . ■

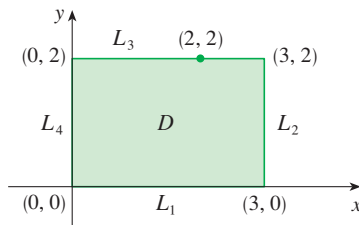


FIGURE 12

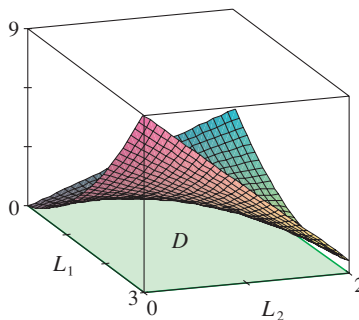


FIGURE 13

$$f(x, y) = x^2 - 2xy + 2y$$

■ Proof of the Second Derivatives Test

We close this section by giving a proof of the first part of the Second Derivatives Test. Part (b) has a similar proof.

PROOF OF THEOREM 3, PART (a) We compute the second-order directional derivative of f in the direction of $\mathbf{u} = \langle h, k \rangle$. The first-order derivative is given by Theorem 14.6.3:

$$D_{\mathbf{u}}f = f_x h + f_y k$$

Applying this theorem a second time, we have

$$\begin{aligned} D_{\mathbf{u}}^2 f &= D_{\mathbf{u}}(D_{\mathbf{u}}f) = \frac{\partial}{\partial x}(D_{\mathbf{u}}f)h + \frac{\partial}{\partial y}(D_{\mathbf{u}}f)k \\ &= (f_{xx}h + f_{yx}k)h + (f_{xy}h + f_{yy}k)k \\ &= f_{xx}h^2 + 2f_{xy}hk + f_{yy}k^2 \quad (\text{by Clairaut's Theorem}) \end{aligned}$$

If we complete the square in this expression, we obtain

$$\boxed{10} \quad D_{\mathbf{u}}^2 f = f_{xx} \left(h + \frac{f_{xy}}{f_{xx}} k \right)^2 + \frac{k^2}{f_{xx}} (f_{xx}f_{yy} - f_{xy}^2)$$

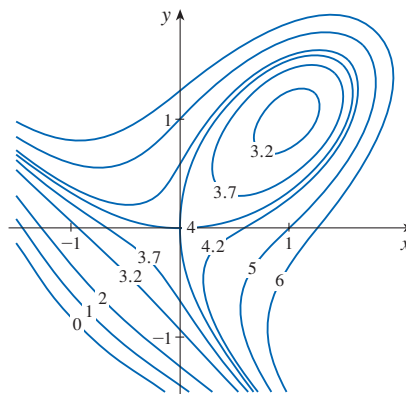
We are given that $f_{xx}(a, b) > 0$ and $D(a, b) > 0$. But f_{xx} and $D = f_{xx}f_{yy} - f_{xy}^2$ are continuous functions, so there is a disk B with center (a, b) and radius $\delta > 0$ such that $f_{xx}(x, y) > 0$ and $D(x, y) > 0$ whenever (x, y) is in B . Therefore, by looking at Equation 10, we see that $D_{\mathbf{u}}^2 f(x, y) > 0$ whenever (x, y) is in B . This means that if C is the curve obtained by intersecting the graph of f with the vertical plane through $P(a, b, f(a, b))$ in the direction of \mathbf{u} , then C is concave upward on an interval of length 2δ . This is true in the direction of every vector \mathbf{u} , so if we restrict (x, y) to lie in B , the graph of f lies above its horizontal tangent plane at P . Thus $f(x, y) \geq f(a, b)$ whenever (x, y) is in B . This shows that $f(a, b)$ is a local minimum. ■

14.7 Exercises

- Suppose $(1, 1)$ is a critical point of a function f with continuous second derivatives. In each case, what can you say about f ?
 - $f_{xx}(1, 1) = 4$, $f_{xy}(1, 1) = 1$, $f_{yy}(1, 1) = 2$
 - $f_{xx}(1, 1) = 4$, $f_{xy}(1, 1) = 3$, $f_{yy}(1, 1) = 2$
- Suppose $(0, 2)$ is a critical point of a function g with continuous second derivatives. In each case, what can you say about g ?
 - $g_{xx}(0, 2) = -1$, $g_{xy}(0, 2) = 6$, $g_{yy}(0, 2) = 1$
 - $g_{xx}(0, 2) = -1$, $g_{xy}(0, 2) = 2$, $g_{yy}(0, 2) = -8$
 - $g_{xx}(0, 2) = 4$, $g_{xy}(0, 2) = 6$, $g_{yy}(0, 2) = 9$

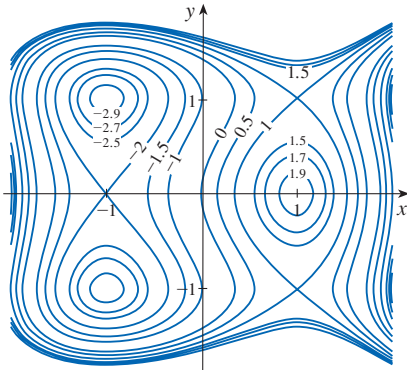
reasoning. Then use the Second Derivatives Test to confirm your predictions.

3. $f(x, y) = 4 + x^3 + y^3 - 3xy$



3–4 Use the level curves in the figure to predict the location of the critical points of f and whether f has a saddle point or a local maximum or minimum at each critical point. Explain your

4. $f(x, y) = 3x - x^3 - 2y^2 + y^4$



5–22 Find the local maximum and minimum values and saddle point(s) of the function. You are encouraged to use a calculator or computer to graph the function with a domain and viewpoint that reveals all the important aspects of the function.

5. $f(x, y) = x^2 + xy + y^2 + y$
 6. $f(x, y) = xy - 2x - 2y - x^2 - y^2$
 7. $f(x, y) = 2x^2 - 8xy + y^4 - 4y^3$
 8. $f(x, y) = x^3 + y^3 + 3xy$
 9. $f(x, y) = (x - y)(1 - xy)$
 10. $f(x, y) = y(e^x - 1)$
 11. $f(x, y) = y\sqrt{x} - y^2 - 2x + 7y$
 12. $f(x, y) = 2 - x^4 + 2x^2 - y^2$
 13. $f(x, y) = x^3 - 3x + 3xy^2$
 14. $f(x, y) = x^3 + y^3 - 3x^2 - 3y^2 - 9x$
 15. $f(x, y) = x^4 - 2x^2 + y^3 - 3y$
 16. $f(x, y) = x^2 + y^4 + 2xy$
 17. $f(x, y) = xy - x^2y - xy^2$
 18. $f(x, y) = (6x - x^2)(4y - y^2)$
 19. $f(x, y) = e^x \cos y$
 20. $f(x, y) = (x^2 + y^2)e^{-x}$
 21. $f(x, y) = y^2 - 2y \cos x, \quad -1 \leq x \leq 7$
 22. $f(x, y) = \sin x \sin y, \quad -\pi < x < \pi, \quad -\pi < y < \pi$
- 23.** Show that $f(x, y) = x^2 + 4y^2 - 4xy + 2$ has an infinite number of critical points and that $D = 0$ at each one. Then show that f has a local (and absolute) minimum at each critical point.
- 24.** Show that $f(x, y) = x^2ye^{-x^2-y^2}$ has maximum values at $(\pm 1, 1/\sqrt{2})$ and minimum values at $(\pm 1, -1/\sqrt{2})$. Show also that f has infinitely many other critical points and $D = 0$

at each of them. Which of them give rise to maximum values? Minimum values? Saddle points?

25–28 Use a graph or level curves or both to estimate the local maximum and minimum values and saddle point(s) of the function. Then use calculus to find these values precisely.

25. $f(x, y) = x^2 + y^2 + x^{-2}y^{-2}$
26. $f(x, y) = (x - y)e^{-x^2-y^2}$
27. $f(x, y) = \sin x + \sin y + \sin(x + y),$
 $0 \leq x \leq 2\pi, \quad 0 \leq y \leq 2\pi$
28. $f(x, y) = \sin x + \sin y + \cos(x + y),$
 $0 \leq x \leq \pi/4, \quad 0 \leq y \leq \pi/4$

T **29–32** Find the critical points of f correct to three decimal places (as in Example 4). Then classify the critical points and find the highest or lowest points on the graph, if any.

29. $f(x, y) = x^4 + y^4 - 4x^2y + 2y$
30. $f(x, y) = y^6 - 2y^4 + x^2 - y^2 + y$
31. $f(x, y) = x^4 + y^3 - 3x^2 + y^2 + x - 2y + 1$
32. $f(x, y) = 20e^{-x^2-y^2} \sin 3x \cos 3y, \quad |x| \leq 1, \quad |y| \leq 1$


33–40 Find the absolute maximum and minimum values of f on the set D .

33. $f(x, y) = x^2 + y^2 - 2x, \quad D$ is the closed triangular region with vertices $(2, 0), (0, 2),$ and $(0, -2)$
34. $f(x, y) = x + y - xy, \quad D$ is the closed triangular region with vertices $(0, 0), (0, 2),$ and $(4, 0)$
35. $f(x, y) = x^2 + y^2 + x^2y + 4,$
 $D = \{(x, y) \mid |x| \leq 1, |y| \leq 1\}$
36. $f(x, y) = x^2 + xy + y^2 - 6y,$
 $D = \{(x, y) \mid -3 \leq x \leq 3, 0 \leq y \leq 5\}$
37. $f(x, y) = x^2 + 2y^2 - 2x - 4y + 1,$
 $D = \{(x, y) \mid 0 \leq x \leq 2, 0 \leq y \leq 3\}$
38. $f(x, y) = xy^2, \quad D = \{(x, y) \mid x \geq 0, y \geq 0, x^2 + y^2 \leq 3\}$
39. $f(x, y) = 2x^3 + y^4, \quad D = \{(x, y) \mid x^2 + y^2 \leq 1\}$
40. $f(x, y) = x^3 - 3x - y^3 + 12y, \quad D$ is the quadrilateral whose vertices are $(-2, 3), (2, 3), (2, 2),$ and $(-2, -2)$

41. For functions of one variable it is impossible for a continuous function to have two local maxima and no local minimum. But for functions of two variables such functions exist. Show that the function

$$f(x, y) = -(x^2 - 1)^2 - (x^2y - x - 1)^2$$

has only two critical points, but has local maxima at both of them. Then produce a graph with a carefully chosen domain and viewpoint to see how this is possible.

-  **42.** If a function of one variable is continuous on an interval and has only one critical number, then a local maximum has to be an absolute maximum. But this is not true for functions of two variables. Show that the function

$$f(x, y) = 3xe^y - x^3 - e^{3y}$$

has exactly one critical point and that f has a local maximum there that is not an absolute maximum. Produce a graph with a carefully chosen domain and viewpoint to see how this is possible.

- 43.** Find the shortest distance from the point $(2, 0, -3)$ to the plane $x + y + z = 1$.
- 44.** Find the point on the plane $x - 2y + 3z = 6$ that is closest to the point $(0, 1, 1)$.
- 45.** Find the points on the cone $z^2 = x^2 + y^2$ that are closest to the point $(4, 2, 0)$.
- 46.** Find the points on the surface $y^2 = 9 + xz$ that are closest to the origin.
- 47.** Find three positive numbers whose sum is 100 and whose product is a maximum.
- 48.** Find three positive numbers whose sum is 12 and the sum of whose squares is as small as possible.
- 49.** Find the maximum volume of a rectangular box that is inscribed in a sphere of radius r .
- 50.** Find the dimensions of the box with volume 1000 cm^3 that has minimal surface area.
- 51.** Find the volume of the largest rectangular box in the first octant with three faces in the coordinate planes and one vertex in the plane $x + 2y + 3z = 6$.
- 52.** Find the dimensions of the rectangular box with largest volume if the total surface area is given as 64 cm^2 .
- 53.** Find the dimensions of a rectangular box of maximum volume such that the sum of the lengths of its 12 edges is a constant c .
- 54.** The base of an aquarium with given volume V is made of slate and the sides are made of glass. If slate costs five times as much (per unit area) as glass, find the dimensions of the aquarium that minimize the cost of the materials.
- 55.** A cardboard box without a lid is to have a volume of $32,000 \text{ cm}^3$. Find the dimensions that minimize the amount of cardboard used.
- 56.** A rectangular building is being designed to minimize heat loss. The east and west walls lose heat at a rate of 10 units/m^2 per day, the north and south walls at a rate of 8 units/m^2 per day, the floor at a rate of 1 unit/m^2 per day, and the roof at a rate of 5 units/m^2 per day. Each wall must be at least 30 m long, the height must be at least 4 m , and the volume must be exactly 4000 m^3 .
- (a) Find and sketch the domain of the heat loss as a function of the lengths of the sides.

- (b) Find the dimensions that minimize heat loss. (Check both the critical points and the points on the boundary of the domain.)
- (c) Could you design a building with even less heat loss if the restrictions on the lengths of the walls were removed?

- 57.** If the length of the diagonal of a rectangular box must be L , what is the largest possible volume?
- 58.** A model for the yield Y of an agricultural crop as a function of the nitrogen level N and phosphorus level P in the soil (measured in appropriate units) is

$$Y(N, P) = kNP e^{-N-P}$$

where k is a positive constant. What levels of nitrogen and phosphorus result in the best yield?

- 59.** The Shannon index (sometimes called the Shannon-Wiener index or Shannon-Weaver index) is a measure of diversity in an ecosystem. For the case of three species, it is defined as

$$H = -p_1 \ln p_1 - p_2 \ln p_2 - p_3 \ln p_3$$

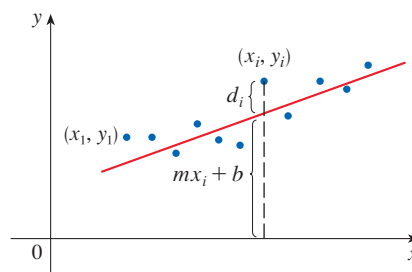
where p_i is the proportion of species i in the ecosystem.

- (a) Express H as a function of two variables using the fact that $p_1 + p_2 + p_3 = 1$.
- (b) What is the domain of H ?
- (c) Find the maximum value of H . For what values of p_1, p_2, p_3 does it occur?
- 60.** Three alleles (alternative versions of a gene) A, B, and O determine the four blood types A (AA or AO), B (BB or BO), O (OO), and AB. The Hardy-Weinberg Law states that the proportion of individuals in a population who carry two different alleles is

$$P = 2pq + 2pr + 2rq$$

where p, q , and r are the proportions of A, B, and O in the population. Use the fact that $p + q + r = 1$ to show that P is at most $\frac{2}{3}$.

- 61. Method of Least Squares** Suppose that a scientist has reason to believe that two quantities x and y are related linearly, that is, $y = mx + b$, at least approximately, for some values of m and b . The scientist performs an experiment and collects data in the form of points $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$, and then plots these points. The points don't lie exactly on a straight line, so the scientist wants to find constants m and b so that the line $y = mx + b$ "fits" the points as well as possible (see the figure).



Let $d_i = y_i - (mx_i + b)$ be the vertical deviation of the point (x_i, y_i) from the line. The *method of least squares* determines m and b so as to minimize $\sum_{i=1}^n d_i^2$, the sum of the squares of these deviations. Show that, according to this method, the line of best fit is obtained when

$$m \sum_{i=1}^n x_i + bn = \sum_{i=1}^n y_i$$

and

$$m \sum_{i=1}^n x_i^2 + b \sum_{i=1}^n x_i = \sum_{i=1}^n x_i y_i$$

Thus the line is found by solving these two equations in the two unknowns m and b . (See Section 1.2 for a further discussion and applications of the method of least squares.)

62. Find an equation of the plane that passes through the point $(1, 2, 3)$ and cuts off the smallest volume in the first octant.

DISCOVERY PROJECT | QUADRATIC APPROXIMATIONS AND CRITICAL POINTS

The Taylor polynomial approximation to functions of one variable that we discussed in Chapter 11 can be extended to functions of two or more variables. Here we investigate quadratic approximations to functions of two variables and use them to give insight into the Second Derivatives Test for classifying critical points.

In Section 14.4 we discussed the linearization of a function f of two variables at a point (a, b) :

$$L(x, y) = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

Recall that the graph of L is the tangent plane to the surface $z = f(x, y)$ at $(a, b, f(a, b))$ and the corresponding linear approximation is $f(x, y) \approx L(x, y)$. The linearization L is also called the **first-degree Taylor polynomial** of f at (a, b) .

1. If f has continuous second-order partial derivatives at (a, b) , then the **second-degree Taylor polynomial** of f at (a, b) is

$$Q(x, y) = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b) + \frac{1}{2}f_{xx}(a, b)(x - a)^2 + f_{xy}(a, b)(x - a)(y - b) + \frac{1}{2}f_{yy}(a, b)(y - b)^2$$

and the approximation $f(x, y) \approx Q(x, y)$ is called the **quadratic approximation** to f at (a, b) . Verify that Q has the same first- and second-order partial derivatives as f at (a, b) .

2. (a) Find the first- and second-degree Taylor polynomials L and Q of $f(x, y) = e^{-x^2-y^2}$ at $(0, 0)$.



- (b) Graph f , L , and Q . Comment on how well L and Q approximate f .

3. (a) Find the first- and second-degree Taylor polynomials L and Q for $f(x, y) = xe^y$ at $(1, 0)$.

- (b) Compare the values of L , Q , and f at $(0.9, 0.1)$.



- (c) Graph f , L , and Q . Comment on how well L and Q approximate f .

4. In this problem we analyze the behavior of the polynomial $f(x, y) = ax^2 + bxy + cy^2$ (without using the Second Derivatives Test) by identifying the graph as a paraboloid.

- (a) By completing the square, show that if $a \neq 0$, then

$$f(x, y) = ax^2 + bxy + cy^2 = a \left[\left(x + \frac{b}{2a}y \right)^2 + \left(\frac{4ac - b^2}{4a^2} \right) y^2 \right]$$

- (b) Let $D = 4ac - b^2$. Show that if $D > 0$ and $a > 0$, then f has a local minimum at $(0, 0)$.

- (c) Show that if $D > 0$ and $a < 0$, then f has a local maximum at $(0, 0)$.

- (d) Show that if $D < 0$, then $(0, 0)$ is a saddle point.

(continued)

5. (a) Suppose f is any function with continuous second-order partial derivatives such that $f(0, 0) = 0$ and $(0, 0)$ is a critical point of f . Write an expression for the second-degree Taylor polynomial, Q , of f at $(0, 0)$.
- (b) What can you conclude about Q from Problem 4?
- (c) In view of the quadratic approximation $f(x, y) \approx Q(x, y)$, what does part (b) suggest about f ?

14.8 Lagrange Multipliers

In Example 14.7.6 we maximized a volume function $V = xyz$ subject to the constraint $2xz + 2yz + xy = 12$, which expressed the side condition that the surface area was 12 m^2 . In this section we present Lagrange's method for maximizing or minimizing a general function $f(x, y, z)$ subject to a constraint (or side condition) of the form $g(x, y, z) = k$.

Lagrange Multipliers: One Constraint

First we explain the geometric basis of Lagrange's method for functions of two variables. We start by trying to find the extreme values of $f(x, y)$ subject to a constraint of the form $g(x, y) = k$. In other words, we seek the extreme values of $f(x, y)$ when the point (x, y) is restricted to lie on the level curve $g(x, y) = k$. Figure 1 shows this curve together with several level curves of f . These have the equations $f(x, y) = c$, where $c = 7, 8, 9, 10, 11$. To maximize $f(x, y)$ subject to $g(x, y) = k$ is to find the largest value of c such that the level curve $f(x, y) = c$ intersects $g(x, y) = k$. It appears from Figure 1 that this happens when these curves just touch each other, that is, when they have a common tangent line. (Otherwise, the value of c could be increased further.) This means that the normal lines at the point (x_0, y_0) where they touch are identical. So the gradient vectors are parallel; that is, $\nabla f(x_0, y_0) = \lambda \nabla g(x_0, y_0)$ for some scalar λ .

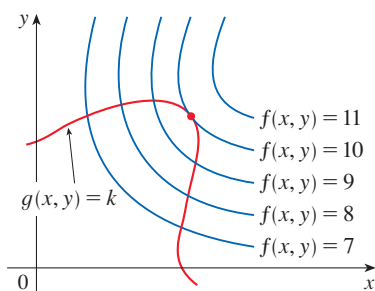


FIGURE 1

This kind of argument also applies to the problem of finding the extreme values of $f(x, y, z)$ subject to the constraint $g(x, y, z) = k$. Thus the point (x, y, z) is restricted to lie on the level surface S with equation $g(x, y, z) = k$. Instead of the level curves in Figure 1, we consider the level surfaces $f(x, y, z) = c$ and argue that if the maximum value of f is $f(x_0, y_0, z_0) = c$, then the level surface $f(x, y, z) = c$ is tangent to the level surface $g(x, y, z) = k$ and so the corresponding gradient vectors are parallel.

This intuitive argument can be made precise as follows. Suppose that a function f has an extreme value at a point $P(x_0, y_0, z_0)$ on the surface S and let C be a curve with vector equation $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$ that lies on S and passes through P . If t_0 is the parameter value corresponding to the point P , then $\mathbf{r}(t_0) = \langle x_0, y_0, z_0 \rangle$. The composite function $h(t) = f(x(t), y(t), z(t))$ represents the values that f takes on the curve C . Since f has an extreme value at (x_0, y_0, z_0) , it follows that h has an extreme value at t_0 , so $h'(t_0) = 0$. But if f is differentiable, we can use the Chain Rule to write

$$\begin{aligned} 0 &= h'(t_0) \\ &= f_x(x_0, y_0, z_0)x'(t_0) + f_y(x_0, y_0, z_0)y'(t_0) + f_z(x_0, y_0, z_0)z'(t_0) \\ &= \nabla f(x_0, y_0, z_0) \cdot \mathbf{r}'(t_0) \end{aligned}$$

This shows that the gradient vector $\nabla f(x_0, y_0, z_0)$ is orthogonal to the tangent vector $\mathbf{r}'(t_0)$ to every such curve C . But we already know from Section 14.6 that the gradient vector

of g , $\nabla g(x_0, y_0, z_0)$, is also orthogonal to $\mathbf{r}'(t_0)$ for every such curve (see Equation 14.6.18). This means that the gradient vectors $\nabla f(x_0, y_0, z_0)$ and $\nabla g(x_0, y_0, z_0)$ must be parallel. Therefore, if $\nabla g(x_0, y_0, z_0) \neq \mathbf{0}$, there is a number λ such that

1

$$\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0)$$

Lagrange multipliers are named after the French-Italian mathematician Joseph-Louis Lagrange (1736–1813). See Section 4.2 for a biographical sketch of Lagrange.

In deriving Lagrange's method we assumed that $\nabla g \neq \mathbf{0}$. In each of our examples you can check that $\nabla g \neq \mathbf{0}$ at all points where $g(x, y, z) = k$. See Exercise 35 for what can go wrong if $\nabla g = \mathbf{0}$. Exercise 34 shows what can happen if ∇g is undefined.

The number λ in Equation 1 is called a **Lagrange multiplier**. The procedure based on Equation 1 is as follows.

Method of Lagrange Multipliers To find the maximum and minimum values of $f(x, y, z)$ subject to the constraint $g(x, y, z) = k$ [assuming that these extreme values exist and $\nabla g \neq \mathbf{0}$ on the surface $g(x, y, z) = k$]:

1. Find all values of x , y , z , and λ such that

$$\nabla f(x, y, z) = \lambda \nabla g(x, y, z)$$

and

$$g(x, y, z) = k$$

2. Evaluate f at all the points (x, y, z) that result from step 1. The largest of these values is the maximum value of f ; the smallest is the minimum value of f .

If we write the vector equation $\nabla f = \lambda \nabla g$ in terms of components, then the equations in step 1 become

$$f_x = \lambda g_x \quad f_y = \lambda g_y \quad f_z = \lambda g_z \quad g(x, y, z) = k$$

This is a system of four equations in the four unknowns x , y , z , and λ , and we must find *all* possible solutions (although the explicit values of λ are not needed for the conclusion of the method). If $x = x_0$, $y = y_0$, $z = z_0$ is a solution to this system of equations and the corresponding value of λ is not 0, then $\nabla f(x_0, y_0, z_0)$ and $\nabla g(x_0, y_0, z_0)$ are parallel (as we argued geometrically at the beginning of the section). If the value of λ is 0, then $\nabla f(x_0, y_0, z_0) = \mathbf{0}$ and so (x_0, y_0, z_0) is a critical point of f . It follows that $f(x_0, y_0, z_0)$ is a possible local extreme value of f on its domain, and hence also a possible extreme value of f subject to the given constraint (see Exercise 61).

For functions of two variables the method of Lagrange multipliers is similar to the method just described. To find the extreme values of $f(x, y)$ subject to the constraint $g(x, y) = k$, we look for values of x , y , and λ such that

$$\nabla f(x, y) = \lambda \nabla g(x, y) \quad \text{and} \quad g(x, y) = k$$

This amounts to solving three equations in three unknowns:

$$f_x = \lambda g_x \quad f_y = \lambda g_y \quad g(x, y) = k$$

EXAMPLE 1 Find the extreme values of the function $f(x, y) = x^2 + 2y^2$ on the circle $x^2 + y^2 = 1$.

SOLUTION We are asked for the extreme values of f subject to the constraint $g(x, y) = x^2 + y^2 = 1$. Using Lagrange multipliers, we solve the equations $\nabla f = \lambda \nabla g$

and $g(x, y) = 1$, which can be written as

$$f_x = \lambda g_x \quad f_y = \lambda g_y \quad g(x, y) = 1$$

or as

$$\boxed{2} \quad 2x = 2x\lambda$$

$$\boxed{3} \quad 4y = 2y\lambda$$

$$\boxed{4} \quad x^2 + y^2 = 1$$

From (2) we have $2x(1 - \lambda) = 0$, so $x = 0$ or $\lambda = 1$. If $x = 0$, then (4) gives $y = \pm 1$. If $\lambda = 1$, then $y = 0$ from (3), so then (4) gives $x = \pm 1$. Therefore f has possible extreme values at the points $(0, 1)$, $(0, -1)$, $(1, 0)$, and $(-1, 0)$. Evaluating f at these four points, we find that

$$f(0, 1) = 2 \quad f(0, -1) = 2 \quad f(1, 0) = 1 \quad f(-1, 0) = 1$$

Therefore the maximum value of f on the circle $x^2 + y^2 = 1$ is $f(0, \pm 1) = 2$ and the minimum value is $f(\pm 1, 0) = 1$. In geometric terms, these correspond to the highest and lowest points on the curve C in Figure 2, where C consists of those points on the paraboloid $z = x^2 + 2y^2$ that are directly above the constraint circle $x^2 + y^2 = 1$.

Figure 3 shows a contour map of f . The extreme values of $f(x, y) = x^2 + 2y^2$ correspond to the level curves of f that just touch the circle $x^2 + y^2 = 1$.

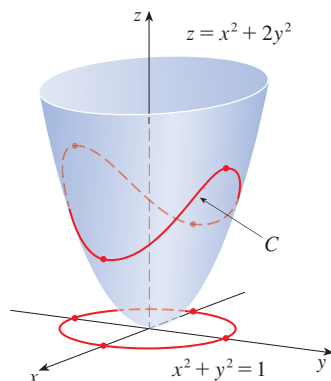


FIGURE 2

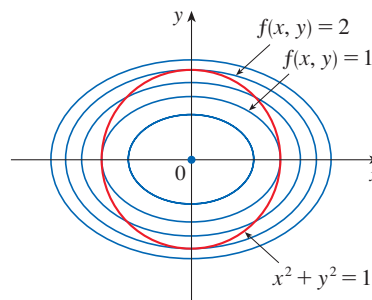


FIGURE 3

Our next illustration of Lagrange's method is to reconsider the problem given in Example 14.7.6.

Many of the optimization problems that we encountered in Section 4.7 can be viewed as optimizing a function of two variables subject to a constraint. In Exercises 17–22 you are asked to revisit several problems from Section 4.7 and solve them using the method of Lagrange multipliers.

EXAMPLE 2 A rectangular box without a lid is to be made from 12 m^2 of cardboard. Find the maximum volume of such a box.

SOLUTION As in Example 14.7.6, we let x , y , and z be the length, width, and height, respectively, of the box in meters. Then we wish to maximize

$$V = xyz$$

subject to the constraint

$$g(x, y, z) = 2xz + 2yz + xy = 12$$

Using the method of Lagrange multipliers, we look for values of x , y , z , and λ such that $\nabla V = \lambda \nabla g$ and $g(x, y, z) = 12$. This gives the equations

$$V_x = \lambda g_x$$

$$V_y = \lambda g_y$$

$$V_z = \lambda g_z$$

$$2xz + 2yz + xy = 12$$

which become

$$\boxed{5} \quad yz = \lambda(2z + y)$$

$$\boxed{6} \quad xz = \lambda(2z + x)$$

$$\boxed{7} \quad xy = \lambda(2x + 2y)$$

$$\boxed{8} \quad 2xz + 2yz + xy = 12$$

There are no general rules for solving systems of equations. Sometimes some ingenuity is required. In the present example you might notice that if we multiply (5) by x , (6) by y , and (7) by z , then the left sides of these equations will be identical. Doing this, we have

$$\boxed{9} \quad xyz = \lambda(2xz + xy)$$

$$\boxed{10} \quad xyz = \lambda(2yz + xy)$$

$$\boxed{11} \quad xyz = \lambda(2xz + 2yz)$$

In general λ can be 0, but here we observe that $\lambda \neq 0$ because $\lambda = 0$ would imply $yz = xz = xy = 0$ from (5), (6), and (7) and this would contradict (8). Therefore, from (9) and (10), we have

$$2xz + xy = 2yz + xy$$

which gives $xz = yz$. But $z \neq 0$ (since $z = 0$ would give $V = 0$), so $x = y$. From (10) and (11) we have

$$2yz + xy = 2xz + 2yz$$

which gives $2xz = xy$ and so (since $x \neq 0$) $y = 2z$. If we now put $x = y = 2z$ in (8), we get

$$4z^2 + 4z^2 + 4z^2 = 12$$

Since x , y , and z are all positive, we therefore have $z = 1$ and so $x = 2$ and $y = 2$. Thus we have only one point where f may have an extreme value; how do we know if this point corresponds to a maximum or minimum? As in Example 14.7.6, we argue that there must be a maximum volume, which must occur at the point we found. ■

EXAMPLE 3 Find the points on the sphere $x^2 + y^2 + z^2 = 4$ that are closest to and farthest from the point $(3, 1, -1)$.

SOLUTION The distance from a point (x, y, z) to the point $(3, 1, -1)$ is

$$d = \sqrt{(x - 3)^2 + (y - 1)^2 + (z + 1)^2}$$

but the algebra is simpler if we instead maximize and minimize the square of the distance:

$$d^2 = f(x, y, z) = (x - 3)^2 + (y - 1)^2 + (z + 1)^2$$

Another method for solving the system of equations (5–8) is to solve each of Equations 5, 6, and 7 for λ and then to equate the resulting expressions.

The constraint is that the point (x, y, z) lies on the sphere, that is,

$$g(x, y, z) = x^2 + y^2 + z^2 = 4$$

According to the method of Lagrange multipliers, we solve $\nabla f = \lambda \nabla g$, $g = 4$. This gives

$$\boxed{12} \quad 2(x - 3) = 2x\lambda$$

$$\boxed{13} \quad 2(y - 1) = 2y\lambda$$

$$\boxed{14} \quad 2(z + 1) = 2z\lambda$$

$$\boxed{15} \quad x^2 + y^2 + z^2 = 4$$

The simplest way to solve these equations is to solve for x , y , and z in terms of λ from (12), (13), and (14), and then substitute these values into (15). From (12) we have

$$x - 3 = x\lambda \quad \implies \quad x(1 - \lambda) = 3 \quad \implies \quad x = \frac{3}{1 - \lambda}$$

[Note that $1 - \lambda \neq 0$ because $\lambda = 1$ is impossible from (12).] Similarly, (13) and (14) give

$$y = \frac{1}{1 - \lambda} \quad z = -\frac{1}{1 - \lambda}$$

Therefore, from (15), we have

$$\frac{3^2}{(1 - \lambda)^2} + \frac{1^2}{(1 - \lambda)^2} + \frac{(-1)^2}{(1 - \lambda)^2} = 4$$

which gives $(1 - \lambda)^2 = \frac{11}{4}$, $1 - \lambda = \pm\sqrt{11}/2$, so

$$\lambda = 1 \pm \frac{\sqrt{11}}{2}$$

These values of λ then give the corresponding points (x, y, z) :

$$\left(\frac{6}{\sqrt{11}}, \frac{2}{\sqrt{11}}, -\frac{2}{\sqrt{11}} \right) \quad \text{and} \quad \left(-\frac{6}{\sqrt{11}}, -\frac{2}{\sqrt{11}}, \frac{2}{\sqrt{11}} \right)$$

It's easy to see that f has a smaller value at the first of these points, so the closest point is $(6/\sqrt{11}, 2/\sqrt{11}, -2/\sqrt{11})$ and the farthest is $(-6/\sqrt{11}, -2/\sqrt{11}, 2/\sqrt{11})$. ■

EXAMPLE 4 Find the extreme values of $f(x, y) = x^2 + 2y^2$ on the disk $D = \{(x, y) \mid x^2 + y^2 \leq 1\}$.

SOLUTION According to the procedure in (14.7.9), we compare the values of f at the critical points in D with the extreme values of f on the boundary of D . Since $f_x = 2x$ and $f_y = 4y$, the only critical point is $(0, 0)$. We compare the value of f at that point with the extreme values on the boundary that we found in Example 1 using Lagrange multipliers:

$$f(0, 0) = 0 \quad f(\pm 1, 0) = 1 \quad f(0, \pm 1) = 2$$

Figure 4 shows the sphere and the nearest point P in Example 3. Can you see how to find the coordinates of P without using calculus?

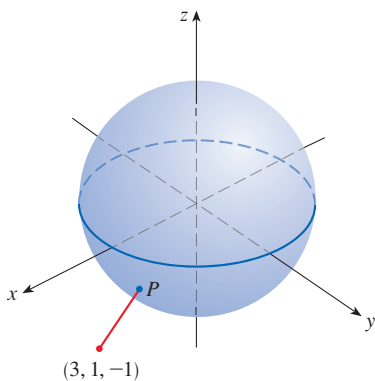


FIGURE 4

Therefore the maximum value of f on D is $f(0, \pm 1) = 2$ and the minimum value is $f(0, 0) = 0$. Figure 5 shows the portion of the graph of f above the disk D . You can see that the highest point on the surface occurs at $(0, \pm 1)$ and the lowest point is at the origin. Figure 6 shows a contour map of f superimposed on the disk D .

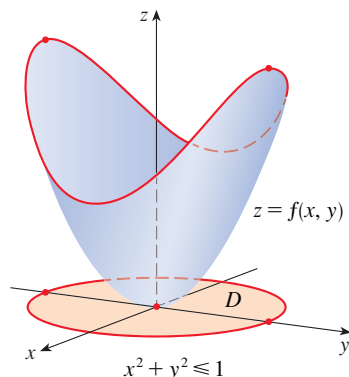


FIGURE 5

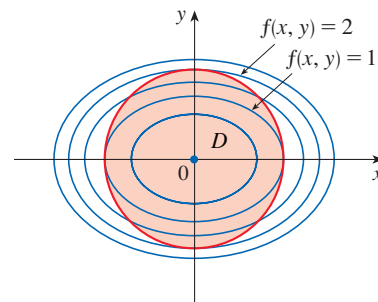


FIGURE 6

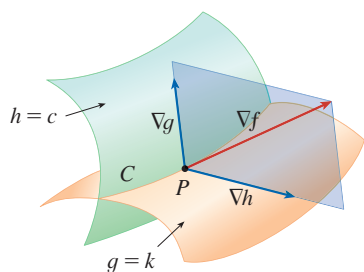


FIGURE 7

■ Lagrange Multipliers: Two Constraints

Suppose now that we want to find the maximum and minimum values of a function $f(x, y, z)$ subject to two constraints (side conditions) of the form $g(x, y, z) = k$ and $h(x, y, z) = c$. Geometrically, this means that we are looking for the extreme values of f when (x, y, z) is restricted to lie on the curve of intersection C of the level surfaces $g(x, y, z) = k$ and $h(x, y, z) = c$. (See Figure 7.) Suppose f has such an extreme value at a point $P(x_0, y_0, z_0)$. We know from the beginning of this section that ∇f is orthogonal to C at P . But we also know that ∇g is orthogonal to $g(x, y, z) = k$ and ∇h is orthogonal to $h(x, y, z) = c$, so ∇g and ∇h are both orthogonal to C . This means that the gradient vector $\nabla f(x_0, y_0, z_0)$ is in the plane determined by $\nabla g(x_0, y_0, z_0)$ and $\nabla h(x_0, y_0, z_0)$. (We assume that these gradient vectors are not zero and not parallel.) So there are numbers λ and μ (both called Lagrange multipliers) such that

16

$$\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0) + \mu \nabla h(x_0, y_0, z_0)$$

In this case Lagrange's method is to look for extreme values by solving five equations in the five unknowns x, y, z, λ , and μ . These equations are obtained by writing Equation 16 in terms of its components and using the constraint equations:

$$f_x = \lambda g_x + \mu h_x$$

$$f_y = \lambda g_y + \mu h_y$$

$$f_z = \lambda g_z + \mu h_z$$

$$g(x, y, z) = k$$

$$h(x, y, z) = c$$

The cylinder $x^2 + y^2 = 1$ intersects the plane $x - y + z = 1$ in an ellipse (Figure 8). Example 5 asks for the maximum value of f when (x, y, z) is restricted to lie on the ellipse.

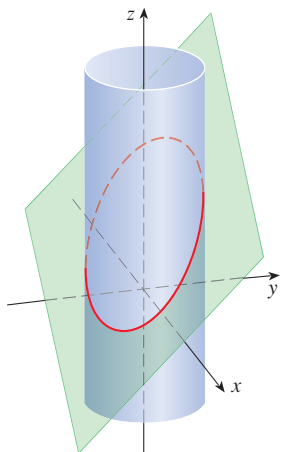


FIGURE 8

EXAMPLE 5 Find the maximum value of the function $f(x, y, z) = x + 2y + 3z$ on the curve of intersection of the plane $x - y + z = 1$ and the cylinder $x^2 + y^2 = 1$.

SOLUTION We maximize the function $f(x, y, z) = x + 2y + 3z$ subject to the constraints $g(x, y, z) = x - y + z = 1$ and $h(x, y, z) = x^2 + y^2 = 1$. The Lagrange condition is $\nabla f = \lambda \nabla g + \mu \nabla h$, so we solve the equations

$$\begin{aligned} 17 \quad & 1 = \lambda + 2x\mu \\ 18 \quad & 2 = -\lambda + 2y\mu \\ 19 \quad & 3 = \lambda \\ 20 \quad & x - y + z = 1 \\ 21 \quad & x^2 + y^2 = 1 \end{aligned}$$

Putting $\lambda = 3$ [from (19)] in (17), we get $2x\mu = -2$, so $x = -1/\mu$. Similarly, (18) gives $y = 5/(2\mu)$. Substitution in (21) then gives

$$\frac{1}{\mu^2} + \frac{25}{4\mu^2} = 1$$

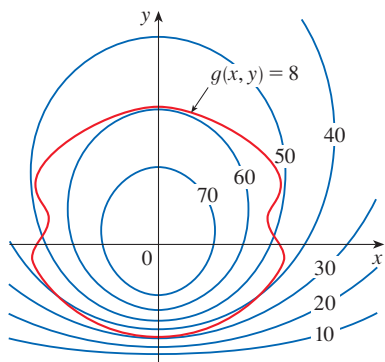
and so $\mu^2 = \frac{29}{4}$, $\mu = \pm\sqrt{29}/2$. Then $x = \mp 2/\sqrt{29}$, $y = \pm 5/\sqrt{29}$, and, from (20), $z = 1 - x + y = 1 \pm 7/\sqrt{29}$. The corresponding values of f are

$$\mp \frac{2}{\sqrt{29}} + 2\left(\pm \frac{5}{\sqrt{29}}\right) + 3\left(1 \pm \frac{7}{\sqrt{29}}\right) = 3 \pm \sqrt{29}$$

Therefore the maximum value of f on the given curve is $3 + \sqrt{29}$. ■

14.8 Exercises

1. Pictured are a contour map of f and a curve with equation $g(x, y) = 8$. Estimate the maximum and minimum values of f subject to the constraint that $g(x, y) = 8$. Explain your reasoning.



2. (a) Use a graphing calculator or computer to graph the circle $x^2 + y^2 = 1$. On the same screen, graph several curves of the form $x^2 + y = c$ until you find two that

just touch the circle. What is the significance of the values of c for these two curves?

- (b) Use Lagrange multipliers to find the extreme values of $f(x, y) = x^2 + y$ subject to the constraint $x^2 + y^2 = 1$. Compare your answers with those in part (a).

3–16 Each of these extreme value problems has a solution with both a maximum value and a minimum value. Use Lagrange multipliers to find the extreme values of the function subject to the given constraint.

3. $f(x, y) = x^2 - y^2$, $x^2 + y^2 = 1$
4. $f(x, y) = x^2y$, $x^2 + y^4 = 5$
5. $f(x, y) = xy$, $4x^2 + y^2 = 8$
6. $f(x, y) = xe^y$, $x^2 + y^2 = 2$
7. $f(x, y) = 2x^2 + 6y^2$, $x^4 + 3y^4 = 1$
8. $f(x, y) = xye^{-x^2-y^2}$, $2x - y = 0$
9. $f(x, y, z) = 2x + 2y + z$, $x^2 + y^2 + z^2 = 9$
10. $f(x, y, z) = e^{xyz}$, $2x^2 + y^2 + z^2 = 24$

11. $f(x, y, z) = xy^2z, \quad x^2 + y^2 + z^2 = 4$
 12. $f(x, y, z) = x^2 + y^2 + z^2, \quad x^2 + y^2 + z^2 + xy = 12$
 13. $f(x, y, z) = x^2 + y^2 + z^2, \quad x^4 + y^4 + z^4 = 1$
 14. $f(x, y, z) = x^4 + y^4 + z^4, \quad x^2 + y^2 + z^2 = 1$
 15. $f(x, y, z, t) = x + y + z + t, \quad x^2 + y^2 + z^2 + t^2 = 1$
 16. $f(x_1, x_2, \dots, x_n) = x_1 + x_2 + \dots + x_n,$
 $x_1^2 + x_2^2 + \dots + x_n^2 = 1$

17–22 Use Lagrange multipliers to give an alternate solution to the indicated exercise in Section 4.7.

17. Exercise 3
 18. Exercise 8
 19. Exercise 7
 20. Exercise 18
 21. Exercise 25
 22. Exercise 24

23–24 The method of Lagrange multipliers assumes that the extreme values exist, but that is not always the case. Show that the problem of finding the minimum value of f subject to the given constraint can be solved using Lagrange multipliers, but f does not have a maximum value with that constraint.

23. $f(x, y) = x^2 + y^2, \quad xy = 1$
 24. $f(x, y, z) = x^2 + 2y^2 + 3z^2, \quad x + 2y + 3z = 10$

25–26 Use Lagrange multipliers to find the maximum value of f subject to the given constraint. Then show that f has no minimum value with that constraint.

25. $f(x, y) = e^{xy}, \quad x^3 + y^3 = 16$
 26. $f(x, y, z) = 4x + 2y + z, \quad x^2 + y + z^2 = 1$

27–29 Find the extreme values of f on the region described by the inequality.

27. $f(x, y) = x^2 + y^2 + 4x - 4y, \quad x^2 + y^2 \leq 9$
 28. $f(x, y) = 2x^2 + 3y^2 - 4x - 5, \quad x^2 + y^2 \leq 16$
 29. $f(x, y) = e^{-xy}, \quad x^2 + 4y^2 \leq 1$

30–33 Find the extreme values of f subject to both constraints.

30. $f(x, y, z) = z; \quad x^2 + y^2 = z^2, \quad x + y + z = 24$
 31. $f(x, y, z) = x + y + z; \quad x^2 + z^2 = 2, \quad x + y = 1$
 32. $f(x, y, z) = x^2 + y^2 + z^2; \quad x - y = 1, \quad y^2 - z^2 = 1$
 33. $f(x, y, z) = yz + xy; \quad xy = 1, \quad y^2 + z^2 = 1$

34. Consider the problem of maximizing the function $f(x, y) = 2x + 3y$ subject to the constraint $\sqrt{x} + \sqrt{y} = 5$.
 (a) Try using Lagrange multipliers to solve the problem.
 (b) Does $f(25, 0)$ give a larger value than the one in part (a)?
 (c) Solve the problem by graphing the constraint equation and several level curves of f .
 (d) Explain why the method of Lagrange multipliers fails to solve the problem.
 (e) What is the significance of $f(9, 4)$?

35. Consider the problem of minimizing the function $f(x, y) = x$ on the curve $y^2 + x^4 - x^3 = 0$ (a piriform).
 (a) Try using Lagrange multipliers to solve the problem.
 (b) Show that the minimum value is $f(0, 0) = 0$ but the Lagrange condition $\nabla f(0, 0) = \lambda \nabla g(0, 0)$ is not satisfied for any value of λ .
 (c) Explain why Lagrange multipliers fail to find the minimum value in this case.

- T** 36. (a) Use software that plots implicitly defined curves to estimate the minimum and maximum values of $f(x, y) = x^3 + y^3 + 3xy$ subject to the constraint $(x - 3)^2 + (y - 3)^2 = 9$ by graphical methods.
 (b) Solve the problem in part (a) with the aid of Lagrange multipliers. You will need to solve the equations numerically. Compare your answers with those in part (a).

37. The total production P of a certain product depends on the amount L of labor used and the amount K of capital investment. In Section 14.1 and the project following Section 14.3 we discussed how the Cobb-Douglas model $P = bL^\alpha K^{1-\alpha}$ follows from certain economic assumptions, where b and α are positive constants and $\alpha < 1$. If the cost of a unit of labor is m and the cost of a unit of capital is n , and the company can spend only p dollars as its total budget, then maximizing the production P is subject to the constraint $mL + nK = p$. Show that the maximum production occurs when

$$L = \frac{\alpha p}{m} \quad \text{and} \quad K = \frac{(1 - \alpha)p}{n}$$

38. Referring to Exercise 37, we now suppose that the production is fixed at $bL^\alpha K^{1-\alpha} = Q$, where Q is a constant. What values of L and K minimize the cost function $C(L, K) = mL + nK$?
39. Use Lagrange multipliers to prove that the rectangle with maximum area that has a given perimeter p is a square.
40. Use Lagrange multipliers to prove that the triangle with maximum area that has a given perimeter p is equilateral.
Hint: Use Heron's formula for the area:

$$A = \sqrt{s(s-x)(s-y)(s-z)}$$

where $s = p/2$ and x, y, z are the lengths of the sides.

41–53 Use Lagrange multipliers to give an alternate solution to the indicated exercise in Section 14.7.

- | | |
|------------------------|------------------------|
| 41. Exercise 43 | 42. Exercise 44 |
| 43. Exercise 45 | 44. Exercise 46 |
| 45. Exercise 47 | 46. Exercise 48 |
| 47. Exercise 49 | 48. Exercise 50 |
| 49. Exercise 51 | 50. Exercise 52 |
| 51. Exercise 53 | 52. Exercise 54 |
| 53. Exercise 57 | |

54. A package in the shape of a rectangular box can be mailed by the US Postal Service if the sum of its length and girth (the perimeter of a cross-section perpendicular to the length; see Exercise 4.7.23) is at most 108 inches. Use Lagrange multipliers to find the dimensions of the package with largest volume that can be mailed.

55. A grain silo is to be built by attaching a hemispherical roof and a flat floor onto a circular cylinder. Use Lagrange multipliers to show that for a total surface area S , the volume of the silo is maximized when the radius and height of the cylinder are equal.

56. Find the maximum and minimum volumes of a rectangular box whose surface area is 1500 cm^2 and whose total edge length is 200 cm .

57. The plane $x + y + 2z = 2$ intersects the paraboloid $z = x^2 + y^2$ in an ellipse. Find the points on this ellipse that are nearest to and farthest from the origin.

58. The plane $4x - 3y + 8z = 5$ intersects the cone $z^2 = x^2 + y^2$ in an ellipse.



(a) Graph the cone and the plane, and observe the elliptical intersection.

(b) Use Lagrange multipliers to find the highest and lowest points on the ellipse.

T 59–60 Find the maximum and minimum values of f subject to the given constraints. Use a computer algebra system to solve

the system of equations that arises in using Lagrange multipliers. (If your CAS finds only one solution, you may need to use additional commands.)

59. $f(x, y, z) = ye^{x-z}$; $9x^2 + 4y^2 + 36z^2 = 36$, $xy + yz = 1$

60. $f(x, y, z) = x + y + z$; $x^2 - y^2 = z$, $x^2 + z^2 = 4$

61. Use Lagrange multipliers to find the extreme values of $f(x, y) = 3x^2 + y^2$ subject to the constraint $x^2 + y^2 = 4y$. Show that the minimum value corresponds to $\lambda = 0$.

62. (a) Maximize $\sum_{i=1}^n x_i y_i$ subject to the constraints $\sum_{i=1}^n x_i^2 = 1$ and $\sum_{i=1}^n y_i^2 = 1$.

(b) Put

$$x_i = \frac{a_i}{\sqrt{\sum a_j^2}} \quad \text{and} \quad y_i = \frac{b_i}{\sqrt{\sum b_j^2}}$$

to show that

$$\sum a_i b_i \leq \sqrt{\sum a_j^2} \sqrt{\sum b_j^2}$$

for any numbers $a_1, \dots, a_n, b_1, \dots, b_n$. This inequality is known as the *Cauchy-Schwarz Inequality*.

63. (a) Find the maximum value of

$$f(x_1, x_2, \dots, x_n) = \sqrt[n]{x_1 x_2 \cdots x_n}$$

given that x_1, x_2, \dots, x_n are positive numbers and $x_1 + x_2 + \cdots + x_n = c$, where c is a constant.

(b) Deduce from part (a) that if x_1, x_2, \dots, x_n are positive numbers, then

$$\sqrt[n]{x_1 x_2 \cdots x_n} \leq \frac{x_1 + x_2 + \cdots + x_n}{n}$$

This inequality says that the geometric mean of n numbers is no larger than the arithmetic mean of the numbers. Under what circumstances are these two means equal?

APPLIED PROJECT ROCKET SCIENCE



NASA

Many rockets — such as the *Saturn V* that first put men on the moon — are designed to use three stages in their ascent into space. A large first stage initially propels the rocket until its fuel is consumed, at which point the stage is jettisoned to reduce the mass of the rocket. The smaller second and third stages function similarly in order to place the rocket's payload into orbit about the earth. (With this design, at least two stages are required in order to reach the necessary velocities, and using three stages has proven to be a good compromise between cost and performance.) Our goal here is to determine the individual masses of the three stages, which are to be designed to minimize the total mass of the rocket while enabling it to reach a desired velocity.



For a single-stage rocket consuming fuel at a constant rate, the change in velocity resulting from the acceleration of the rocket vehicle has been modeled by

$$\Delta V = -c \ln \left(1 - \frac{(1 - S)M_r}{P + M_r} \right)$$

where M_r is the mass of the rocket engine including initial fuel, P is the mass of the payload, S is a *structural factor* determined by the design of the rocket (specifically, it is the ratio of the mass of the rocket vehicle without fuel to the total mass of the rocket with fuel), and c is the (constant) speed of exhaust relative to the rocket.

Now consider a rocket with three stages and a payload of mass A . Assume that outside forces are negligible and that c and S remain constant for each stage. If M_i is the mass of the i th stage, we can initially consider the rocket engine to have mass M_1 and its payload to have mass $M_2 + M_3 + A$; the second and third stages can be handled similarly.

1. Show that the velocity attained by the rocket after all three stages have been jettisoned is given by

$$v_f = c \left[\ln \left(\frac{M_1 + M_2 + M_3 + A}{SM_1 + M_2 + M_3 + A} \right) + \ln \left(\frac{M_2 + M_3 + A}{SM_2 + M_3 + A} \right) + \ln \left(\frac{M_3 + A}{SM_3 + A} \right) \right]$$

2. We wish to minimize the total mass $M = M_1 + M_2 + M_3$ of the rocket engine subject to the constraint that the desired velocity v_f from Problem 1 is attained. The method of Lagrange multipliers is appropriate here, but difficult to implement using the current expressions. To simplify, we define variables N_i so that the constraint equation may be expressed as $v_f = c(\ln N_1 + \ln N_2 + \ln N_3)$. Since M is now difficult to express in terms of the N_i 's, we wish to use a simpler function that will be minimized at the same place as M . Show that

$$\frac{M_1 + M_2 + M_3 + A}{M_2 + M_3 + A} = \frac{(1 - S)N_1}{1 - SN_1}$$

$$\frac{M_2 + M_3 + A}{M_3 + A} = \frac{(1 - S)N_2}{1 - SN_2}$$

$$\frac{M_3 + A}{A} = \frac{(1 - S)N_3}{1 - SN_3}$$

and conclude that

$$\frac{M + A}{A} = \frac{(1 - S)^3 N_1 N_2 N_3}{(1 - SN_1)(1 - SN_2)(1 - SN_3)}$$

3. Verify that $\ln((M + A)/A)$ is minimized at the same location as M ; use Lagrange multipliers and the results of Problem 2 to find expressions for the values of N_i where the minimum occurs subject to the constraint $v_f = c(\ln N_1 + \ln N_2 + \ln N_3)$. [Hint: Use properties of logarithms to help simplify the expressions.]
4. Find an expression for the minimum value of M as a function of v_f .
5. If we want to put a three-stage rocket into orbit 100 miles above the earth's surface, a final velocity of approximately 17,500 mi/h is required. Suppose that each stage is built with a structural factor $S = 0.2$ and an exhaust speed of $c = 6000$ mi/h.
 - (a) Find the minimum total mass M of the rocket engines as a function of A .
 - (b) Find the mass of each individual stage as a function of A . (They are not equally sized.)
6. The same rocket would require a final velocity of approximately 24,700 mi/h in order to escape earth's gravity. Find the mass of each individual stage that would minimize the total mass of the rocket engines and allow the rocket to propel a 500-pound probe into deep space.

APPLIED PROJECT HYDRO-TURBINE OPTIMIZATION



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At a hydroelectric generating station, water is piped from a dam to the power station. The rate at which the water flows through the pipe varies, depending on external conditions.

The power station has three different hydroelectric turbines, each with a known (and unique) power function that gives the amount of electric power generated as a function of the water flow arriving at the turbine. The incoming water can be apportioned in different volumes to each turbine, so the goal of this project is to determine how to distribute water among the turbines to give the maximum total energy production for any rate of flow.

Using experimental evidence and *Bernoulli's equation*, the following quadratic models were determined for the power output of each turbine, along with the allowable flows of operation:

$$KW_1 = (-18.89 + 0.1277Q_1 - 4.08 \cdot 10^{-5}Q_1^2)(170 - 1.6 \cdot 10^{-6}Q_T^2)$$

$$KW_2 = (-24.51 + 0.1358Q_2 - 4.69 \cdot 10^{-5}Q_2^2)(170 - 1.6 \cdot 10^{-6}Q_T^2)$$

$$KW_3 = (-27.02 + 0.1380Q_3 - 3.84 \cdot 10^{-5}Q_3^2)(170 - 1.6 \cdot 10^{-6}Q_T^2)$$

$$250 \leq Q_1 \leq 1110, \quad 250 \leq Q_2 \leq 1110, \quad 250 \leq Q_3 \leq 1225$$

where

Q_i = flow through turbine i in cubic feet per second

KW_i = power generated by turbine i in kilowatts

Q_T = total flow through the station in cubic feet per second

1. If all three turbines are being used, we wish to determine the flow Q_i to each turbine that will give the maximum total energy production. Our limitations are that the flows must sum to the total incoming flow and the given domain restrictions must be observed. Consequently, use Lagrange multipliers to find the values for the individual flows (as functions of Q_T) that maximize the total energy production

$$KW_1 + KW_2 + KW_3$$

subject to the constraints

$$Q_1 + Q_2 + Q_3 = Q_T$$

and the domain restrictions on each Q_i .

2. For which values of Q_T is your result valid?
3. For an incoming flow of 2500 ft³/s, determine the distribution to the turbines and verify (by trying some nearby distributions) that your result is indeed a maximum.
4. Until now we have assumed that all three turbines are operating; is it possible in some situations that more power could be produced by using only one turbine? Make a graph of the three power functions and use it to help decide if an incoming flow of 1000 ft³/s should be distributed to all three turbines or routed to just one. (If you determine that only one turbine should be used, which one would it be?) What if the flow is only 600 ft³/s?
5. Perhaps for some flow levels it would be advantageous to use two turbines. If the incoming flow is 1500 ft³/s, which two turbines would you recommend using? Use Lagrange multipliers to determine how the flow should be distributed between the two turbines to maximize the energy produced. For this flow, is using two turbines more efficient than using all three?
6. If the incoming flow is 3400 ft³/s, what distribution would you recommend to the station management?

14 REVIEW

CONCEPT CHECK

Answers to the Concept Check are available at StewartCalculus.com.

- What is a function of two variables?
 - Describe three methods for visualizing a function of two variables.
- What is a function of three variables? How can you visualize such a function?
- What does $\lim_{(x,y) \rightarrow (a,b)} f(x,y) = L$ mean? How can you show that such a limit does not exist?
- What does it mean to say that f is continuous at (a,b) ?
 - If f is continuous on \mathbb{R}^2 , what can you say about its graph?
- Write expressions for the partial derivatives $f_x(a,b)$ and $f_y(a,b)$ as limits.
 - How do you interpret $f_x(a,b)$ and $f_y(a,b)$ geometrically? How do you interpret them as rates of change?
 - If $f(x,y)$ is given by a formula, how do you calculate f_x and f_y ?
- What does Clairaut's Theorem say?
- How do you find a tangent plane to each of the following types of surfaces?
 - A graph of a function of two variables, $z = f(x,y)$
 - A level surface of a function of three variables, $F(x,y,z) = k$
- Define the linearization of f at (a,b) . What is the corresponding linear approximation? What is the geometric interpretation of the linear approximation?
- What does it mean to say that f is differentiable at (a,b) ?
 - How do you usually verify that f is differentiable?
- If $z = f(x,y)$, what are the differentials dx , dy , and dz ?
- State the Chain Rule for the case where $z = f(x,y)$ and x and y are functions of one variable. What if x and y are functions of two variables?
- If z is defined implicitly as a function of x and y by an equation of the form $F(x,y,z) = 0$, how do you find $\partial z / \partial x$ and $\partial z / \partial y$?
- Write an expression as a limit for the directional derivative of f at (x_0, y_0) in the direction of a unit vector $\mathbf{u} = \langle a, b \rangle$. How do you interpret it as a rate? How do you interpret it geometrically?
 - If f is differentiable, write an expression for $D_{\mathbf{u}}f(x_0, y_0)$ in terms of f_x and f_y .
- Define the gradient vector ∇f for a function f of two or three variables.
 - Express $D_{\mathbf{u}}f$ in terms of ∇f .
 - Explain the geometric significance of the gradient.
- What do the following statements mean?
 - f has a local maximum at (a,b) .
 - f has an absolute maximum at (a,b) .
 - f has a local minimum at (a,b) .
 - f has an absolute minimum at (a,b) .
 - f has a saddle point at (a,b) .
- If f has a local maximum at (a,b) , what can you say about its partial derivatives at (a,b) ?
 - What is a critical point of f ?
- State the Second Derivatives Test.
- What is a closed set in \mathbb{R}^2 ? What is a bounded set?
 - State the Extreme Value Theorem for functions of two variables.
 - How do you find the values that the Extreme Value Theorem guarantees?
- Explain how the method of Lagrange multipliers works in finding the extreme values of $f(x,y,z)$ subject to the constraint $g(x,y,z) = k$. What if there is a second constraint $h(x,y,z) = c$?

TRUE-FALSE QUIZ

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- $f_y(a,b) = \lim_{y \rightarrow b} \frac{f(a,y) - f(a,b)}{y - b}$
- There exists a function f with continuous second-order partial derivatives such that $f_x(x,y) = x + y^2$ and $f_y(x,y) = x - y^2$.
- $f_{xy} = \frac{\partial^2 f}{\partial x \partial y}$
- $D_{\mathbf{k}}f(x,y,z) = f_z(x,y,z)$
- If $f(x,y) \rightarrow L$ as $(x,y) \rightarrow (a,b)$ along every straight line through (a,b) , then $\lim_{(x,y) \rightarrow (a,b)} f(x,y) = L$.
- If $f_x(a,b)$ and $f_y(a,b)$ both exist, then f is differentiable at (a,b) .

7. If f has a local minimum at (a, b) and f is differentiable at (a, b) , then $\nabla f(a, b) = \mathbf{0}$.

8. If f is a function, then

$$\lim_{(x,y) \rightarrow (2,5)} f(x, y) = f(2, 5)$$

9. If $f(x, y) = \ln y$, then $\nabla f(x, y) = 1/y$.

10. If $(2, 1)$ is a critical point of f and

$$f_{xx}(2, 1)f_{yy}(2, 1) < [f_{xy}(2, 1)]^2$$

then f has a saddle point at $(2, 1)$.

11. If $f(x, y) = \sin x + \sin y$, then $-\sqrt{2} \leq D_{\mathbf{u}}f(x, y) \leq \sqrt{2}$.

12. If $f(x, y)$ has two local maxima, then f must have a local minimum.

EXERCISES

1–2 Find and sketch the domain of the function.

1. $f(x, y) = \ln(x + y + 1)$

2. $f(x, y) = \sqrt{4 - x^2 - y^2} + \sqrt{1 - x^2}$

3–4 Sketch the graph of the function.

3. $f(x, y) = 1 - y^2$

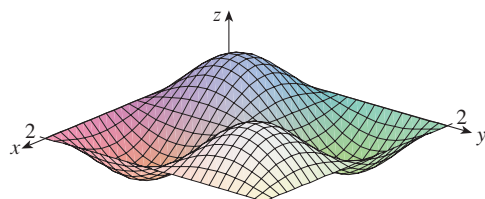
4. $f(x, y) = x^2 + (y - 2)^2$

5–6 Sketch several level curves of the function.

5. $f(x, y) = \sqrt{4x^2 + y^2}$

6. $f(x, y) = e^x + y$

7. Make a rough sketch of a contour map for the function whose graph is shown.

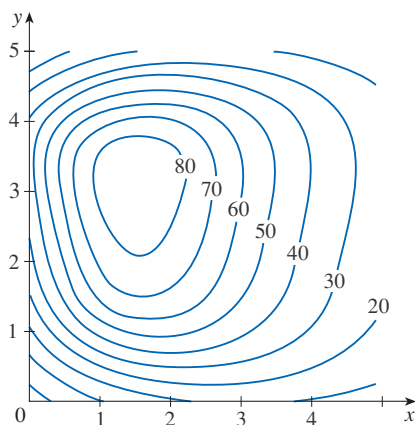


8. The contour map of a function f is shown.

(a) Estimate the value of $f(3, 2)$.

(b) Is $f_x(3, 2)$ positive or negative? Explain.

(c) Which is greater, $f_y(2, 1)$ or $f_y(2, 2)$? Explain.



9–10 Evaluate the limit or show that it does not exist.

9. $\lim_{(x,y) \rightarrow (1,1)} \frac{2xy}{x^2 + 2y^2}$

10. $\lim_{(x,y) \rightarrow (0,0)} \frac{2xy}{x^2 + 2y^2}$

11. A metal plate is situated in the xy -plane and occupies the rectangle $0 \leq x \leq 10$, $0 \leq y \leq 8$, where x and y are measured in meters. The temperature at the point (x, y) in the plate is $T(x, y)$, where T is measured in degrees Celsius. Temperatures at equally spaced points were measured and recorded in the table.

(a) Estimate the values of the partial derivatives $T_x(6, 4)$ and $T_y(6, 4)$. What are the units?

(b) Estimate the value of $D_{\mathbf{u}}T(6, 4)$, where $\mathbf{u} = (\mathbf{i} + \mathbf{j})/\sqrt{2}$. Interpret your result.

(c) Estimate the value of $T_{xy}(6, 4)$.

$x \backslash y$	0	2	4	6	8
0	30	38	45	51	55
2	52	56	60	62	61
4	78	74	72	68	66
6	98	87	80	75	71
8	96	90	86	80	75
10	92	92	91	87	78

12. Find a linear approximation to the temperature function $T(x, y)$ in Exercise 11 near the point $(6, 4)$. Then use it to estimate the temperature at the point $(5, 3.8)$.

13–17 Find the first partial derivatives.

13. $f(x, y) = (5y^3 + 2x^2y)^8$

14. $g(u, v) = \frac{u + 2v}{u^2 + v^2}$

15. $F(\alpha, \beta) = \alpha^2 \ln(\alpha^2 + \beta^2)$

16. $G(x, y, z) = e^{xz} \sin(y/z)$

17. $S(u, v, w) = u \arctan(v\sqrt{w})$

18. The speed of sound traveling through ocean water is a function of temperature, salinity, and pressure. It has been modeled by the function

$$C = 1449.2 + 4.6T - 0.055T^2 + 0.00029T^3 \\ + (1.34 - 0.01T)(S - 35) + 0.016D$$

where C is the speed of sound (in meters per second), T is the temperature (in degrees Celsius), S is the salinity (the concentration of salts in parts per thousand, which means the number of grams of dissolved solids per 1000 g of water), and D is the depth below the ocean surface (in meters). Compute $\partial C/\partial T$, $\partial C/\partial S$, and $\partial C/\partial D$ when $T = 10^\circ\text{C}$, $S = 35$ parts per thousand, and $D = 100$ m. Explain the physical significance of these partial derivatives.

19–22 Find all second partial derivatives of f .

19. $f(x, y) = 4x^3 - xy^2$ 20. $z = xe^{-2y}$
 21. $f(x, y, z) = x^k y^l z^m$ 22. $v = r \cos(s + 2t)$


23. If $z = xy + xe^{y/x}$, show that $x \frac{\partial z}{\partial x} + y \frac{\partial z}{\partial y} = xy + z$.

24. If $z = \sin(x + \sin t)$, show that

$$\frac{\partial z}{\partial x} \frac{\partial^2 z}{\partial x \partial t} = \frac{\partial z}{\partial t} \frac{\partial^2 z}{\partial x^2}$$

25–29 Find equations of (a) the tangent plane and (b) the normal line to the given surface at the specified point.

25. $z = 3x^2 - y^2 + 2x$, $(1, -2, 1)$
 26. $z = e^x \cos y$, $(0, 0, 1)$
 27. $x^2 + 2y^2 - 3z^2 = 3$, $(2, -1, 1)$
 28. $xy + yz + zx = 3$, $(1, 1, 1)$
 29. $\sin(xyz) = x + 2y + 3z$, $(2, -1, 0)$

-  30. Use a computer to graph the surface $z = x^2 + y^4$ and its tangent plane and normal line at $(1, 1, 2)$ on the same screen. Choose the domain and viewpoint so that you get a good view of all three objects.

31. Find the points on the hyperboloid

$$x^2 + 4y^2 - z^2 = 4$$

where the tangent plane is parallel to the plane

$$2x + 2y + z = 5$$

32. Find du if $u = \ln(1 + se^{2t})$.
 33. Find the linear approximation of the function $f(x, y, z) = x^3\sqrt{y^2 + z^2}$ at the point $(2, 3, 4)$ and use it to estimate the number $(1.98)^3\sqrt{(3.01)^2 + (3.97)^2}$.

34. The two legs of a right triangle are measured as 5 m and 12 m with a possible error in measurement of at most 0.2 cm in each. Use differentials to estimate the maximum error in the calculated value of (a) the area of the triangle and (b) the length of the hypotenuse.

35. If $u = x^2y^3 + z^4$, where $x = p + 3p^2$, $y = pe^p$, and $z = p \sin p$, use the Chain Rule to find du/dp .
 36. If $v = x^2 \sin y + ye^{xy}$, where $x = s + 2t$ and $y = st$, use the Chain Rule to find $\partial v/\partial s$ and $\partial v/\partial t$ when $s = 0$ and $t = 1$.
 37. Suppose $z = f(x, y)$, where $x = g(s, t)$, $y = h(s, t)$, $g(1, 2) = 3$, $g_s(1, 2) = -1$, $g_t(1, 2) = 4$, $h(1, 2) = 6$, $h_s(1, 2) = -5$, $h_t(1, 2) = 10$, $f_x(3, 6) = 7$, and $f_y(3, 6) = 8$. Find $\partial z/\partial s$ and $\partial z/\partial t$ when $s = 1$ and $t = 2$.

38. Use a tree diagram to write out the Chain Rule for the case where $w = f(t, u, v)$, $t = t(p, q, r, s)$, $u = u(p, q, r, s)$, and $v = v(p, q, r, s)$ are all differentiable functions.

39. If $z = y + f(x^2 - y^2)$, where f is differentiable, show that

$$y \frac{\partial z}{\partial x} + x \frac{\partial z}{\partial y} = x$$

40. The length x of a side of a triangle is increasing at a rate of 3 in/s, the length y of another side is decreasing at a rate of 2 in/s, and the contained angle θ is increasing at a rate of 0.05 radian/s. How fast is the area of the triangle changing when $x = 40$ inches, $y = 50$ inches, and $\theta = \pi/6$?

41. If $z = f(u, v)$, where $u = xy$, $v = y/x$, and f has continuous second partial derivatives, show that

$$x^2 \frac{\partial^2 z}{\partial x^2} - y^2 \frac{\partial^2 z}{\partial y^2} = -4uv \frac{\partial^2 z}{\partial u \partial v} + 2v \frac{\partial z}{\partial v}$$

42. If $\cos(xyz) = 1 + x^2y^2 + z^2$, find $\frac{\partial z}{\partial x}$ and $\frac{\partial z}{\partial y}$.

43. Find the gradient of the function $f(x, y, z) = x^2e^{yz^2}$.

44. (a) When is the directional derivative of f a maximum?
 (b) When is it a minimum?
 (c) When is it 0?
 (d) When is it half of its maximum value?

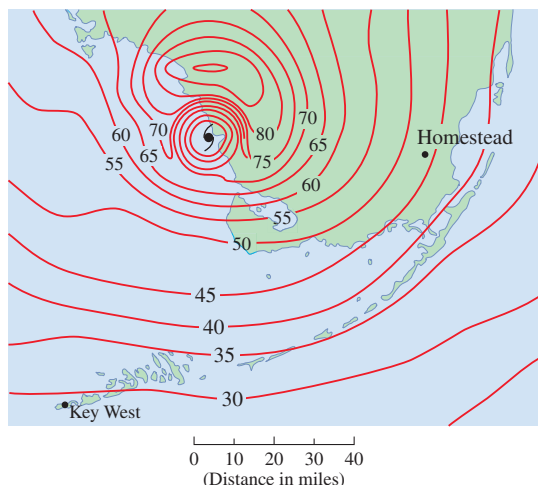
45–46 Find the directional derivative of f at the given point in the indicated direction.

45. $f(x, y) = x^2e^{-y}$, $(-2, 0)$,
in the direction toward the point $(2, -3)$

46. $f(x, y, z) = x^2y + x\sqrt{1 + z}$, $(1, 2, 3)$,
in the direction of $\mathbf{v} = 2\mathbf{i} + \mathbf{j} - 2\mathbf{k}$

47. Find the maximum rate of change of $f(x, y) = x^2y + \sqrt{y}$ at the point $(2, 1)$. In which direction does it occur?

48. Find the direction in which $f(x, y, z) = ze^{xy}$ increases most rapidly at the point $(0, 1, 2)$. What is the maximum rate of increase?
49. The contour map shows wind speed in knots during Hurricane Andrew on August 24, 1992. Use it to estimate the value of the directional derivative of the wind speed at Homestead, Florida, in the direction of the eye of the hurricane.



50. Find parametric equations of the tangent line at the point $(-2, 2, 4)$ to the curve of intersection of the surface $z = 2x^2 - y^2$ and the plane $z = 4$.
- 51–54 Find the local maximum and minimum values and saddle points of the function. You are encouraged to graph the function with a domain and viewpoint that reveals all the important aspects of the function.
51. $f(x, y) = x^2 - xy + y^2 + 9x - 6y + 10$
52. $f(x, y) = x^3 - 6xy + 8y^3$
53. $f(x, y) = 3xy - x^2y - xy^2$
54. $f(x, y) = (x^2 + y)e^{y/2}$

55–56 Find the absolute maximum and minimum values of f on the set D .

55. $f(x, y) = 4xy^2 - x^2y^2 - xy^3$; D is the closed triangular region in the xy -plane with vertices $(0, 0)$, $(0, 6)$, and $(6, 0)$
56. $f(x, y) = e^{-x^2-y^2}(x^2 + 2y^2)$; D is the disk $x^2 + y^2 \leq 4$

57. Use a graph or level curves or both to estimate the local maximum and minimum values and saddle points of $f(x, y) = x^3 - 3x + y^4 - 2y^2$. Then use calculus to find these values precisely.

58. Use a graphing calculator or computer (or Newton's method) to find the critical points of

$$f(x, y) = 12 + 10y - 2x^2 - 8xy - y^4$$

correct to three decimal places. Then classify the critical points and find the highest point on the graph.

59–62 Use Lagrange multipliers to find the maximum and minimum values of f subject to the given constraint(s).

59. $f(x, y) = x^2y$, $x^2 + y^2 = 1$

60. $f(x, y) = \frac{1}{x} + \frac{1}{y}$, $\frac{1}{x^2} + \frac{1}{y^2} = 1$

61. $f(x, y, z) = xyz$, $x^2 + y^2 + z^2 = 3$

62. $f(x, y, z) = x^2 + 2y^2 + 3z^2$;
 $x + y + z = 1$, $x - y + 2z = 2$

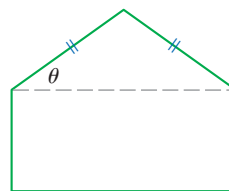
63. Find the points on the surface $xy^2z^3 = 2$ that are closest to the origin.

64. In this problem we identify a point (a, b) on the line $16x + 15y = 100$ such that the sum of the distances from $(-3, 0)$ to (a, b) and from (a, b) to $(3, 0)$ is a minimum.

(a) Write a function f that gives the sum of the distances from $(-3, 0)$ to a point (x, y) and from (x, y) to $(3, 0)$. Let $g(x, y) = 16x + 15y$. Following the method of Lagrange multipliers, we wish to find the minimum value of f subject to the constraint $g(x, y) = 100$. Graph the constraint curve along with several level curves of f , and then use the graph to estimate the minimum value of f . What point (a, b) on the line minimizes f ?

(b) Verify that the gradient vectors $\nabla f(a, b)$ and $\nabla g(a, b)$ are parallel.

65. A pentagon is formed by placing an isosceles triangle on a rectangle, as shown in the figure. If the pentagon has fixed perimeter P , find the lengths of the sides of the pentagon that maximize the area of the pentagon.



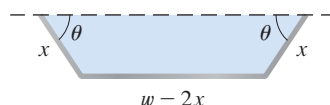
Problems Plus

1. A rectangle with length L and width W is cut into four smaller rectangles by two lines parallel to the sides. Find the maximum and minimum values of the sum of the squares of the areas of the smaller rectangles.
2. Marine biologists have determined that when a shark detects the presence of blood in the water, it will swim in the direction in which the concentration of the blood increases most rapidly. Based on certain tests, the concentration of blood (in parts per million) at a point $P(x, y)$ on the surface of seawater is approximated by

$$C(x, y) = e^{-(x^2+2y^2)/10^4}$$

where x and y are measured in meters in a rectangular coordinate system with the blood source at the origin.

- (a) Identify the level curves of the concentration function and sketch several members of this family together with a path that a shark will follow to the source.
 - (b) Suppose a shark is at the point (x_0, y_0) when it first detects the presence of blood in the water. Find an equation of the shark's path by setting up and solving a differential equation.
3. A long piece of galvanized sheet metal with width w is to be bent into a symmetric form with three straight sides to make a rain gutter. A cross-section is shown in the figure.
 - (a) Determine the dimensions that allow the maximum possible flow; that is, find the dimensions that give the maximum possible cross-sectional area.
 - (b) Would it be better to bend the metal into a gutter with a semicircular cross-section?



4. For what values of the number r is the function

$$f(x, y, z) = \begin{cases} \frac{(x + y + z)^r}{x^2 + y^2 + z^2} & \text{if } (x, y, z) \neq (0, 0, 0) \\ 0 & \text{if } (x, y, z) = (0, 0, 0) \end{cases}$$

continuous on \mathbb{R}^3 ?

5. Suppose f is a differentiable function of one variable. Show that all tangent planes to the surface $z = xf(y/x)$ intersect in a common point.
6. (a) Newton's method for approximating a solution of an equation $f(x) = 0$ (see Section 4.8) can be adapted to approximating a solution of a system of equations $f(x, y) = 0$ and $g(x, y) = 0$. The surfaces $z = f(x, y)$ and $z = g(x, y)$ intersect in a curve that intersects the xy -plane at the point (r, s) , which is the solution of the system. If an initial approximation (x_1, y_1) is close to this point, then the tangent planes to the surfaces at (x_1, y_1) intersect in a straight line that intersects the xy -plane in a point (x_2, y_2) , which should be closer to (r, s) . (Compare with Figure 4.8.2.) Show that

$$x_2 = x_1 - \frac{fg_y - f_y g}{f_x g_y - f_y g_x} \quad \text{and} \quad y_2 = y_1 - \frac{f_x g - f_g x}{f_x g_y - f_y g_x}$$

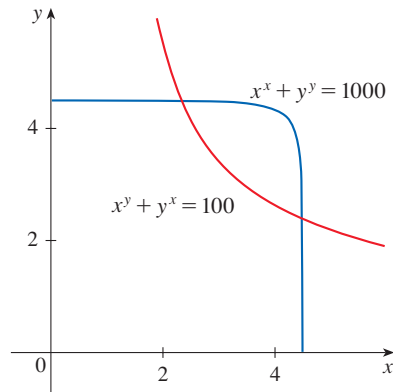
where f, g , and their partial derivatives are evaluated at (x_1, y_1) . If we continue this procedure, we obtain successive approximations (x_n, y_n) .

- (b) It was Thomas Simpson (1710–1761) who formulated Newton's method as we know it today and who extended it to functions of two variables as in part (a). (See the

biography of Simpson in Section 7.7.) The example that he gave to illustrate the method was to solve the system of equations

$$x^x + y^y = 1000 \quad x^y + y^x = 100$$

In other words, he found the points of intersection of the curves in the figure. Use the method of part (a) to find the coordinates of the points of intersection correct to six decimal places.



7. If the ellipse $x^2/a^2 + y^2/b^2 = 1$ is to enclose the circle $x^2 + y^2 = 2y$, what values of a and b minimize the area of the ellipse?
8. Show that the maximum value of the function

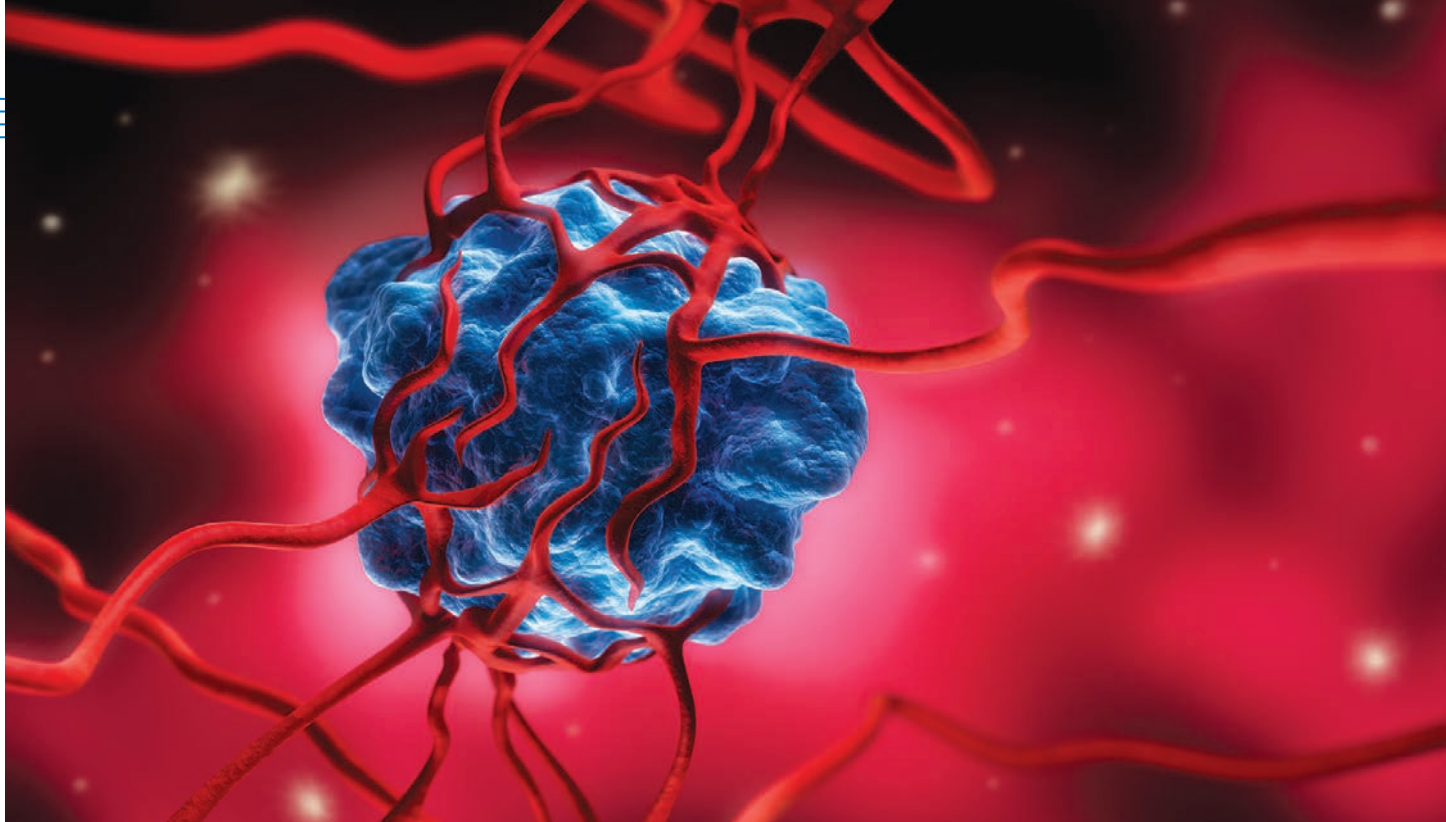
$$f(x, y) = \frac{(ax + by + c)^2}{x^2 + y^2 + 1}$$

is $a^2 + b^2 + c^2$.

Hint: One method for attacking this problem is to use the Cauchy-Schwarz Inequality:

$$|\mathbf{a} \cdot \mathbf{b}| \leq |\mathbf{a}| |\mathbf{b}|$$

(See Exercise 12.3.61.)



Tumors, such as the one illustrated here, have been modeled as “bumpy spheres.” In Exercise 15.8.49 you are asked to compute the volume enclosed by such a surface.

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15

Multiple Integrals

IN THIS CHAPTER WE EXTEND the idea of a definite integral to double and triple integrals of functions of two or three variables. These ideas are then used to compute volumes, masses, and centroids of more general regions than we were able to consider in Chapters 6 and 8. We also use double integrals to calculate probabilities when two random variables are involved.

We will see that polar coordinates are useful in computing double integrals over some types of regions. In a similar way, we will introduce two new coordinate systems in three-dimensional space—cylindrical coordinates and spherical coordinates—that greatly simplify the computation of triple integrals over certain commonly occurring solid regions.

15.1 Double Integrals over Rectangles

In much the same way that our attempt to solve the area problem led to the definition of a definite integral, we now seek to find the volume of a solid and in the process we arrive at the definition of a double integral.

Review of the Definite Integral

First let's recall the basic facts concerning definite integrals of functions of a single variable. If $f(x)$ is defined for $a \leq x \leq b$, we start by dividing the interval $[a, b]$ into n subintervals $[x_{i-1}, x_i]$ of equal width $\Delta x = (b - a)/n$ and we choose sample points x_i^* in these subintervals. Then we form the Riemann sum

$$\boxed{1} \quad \sum_{i=1}^n f(x_i^*) \Delta x$$

and take the limit of such sums as $n \rightarrow \infty$ to obtain the definite integral of f from a to b :

$$\boxed{2} \quad \int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*) \Delta x$$

In the special case where $f(x) \geq 0$, the Riemann sum can be interpreted as the sum of the areas of the approximating rectangles in Figure 1, and $\int_a^b f(x) dx$ represents the area under the curve $y = f(x)$ from a to b .

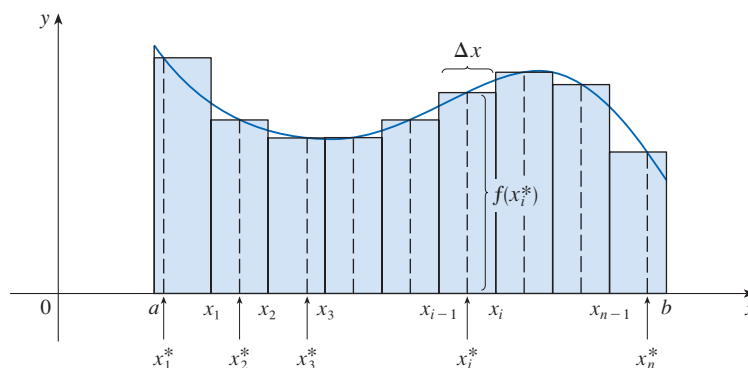


FIGURE 1

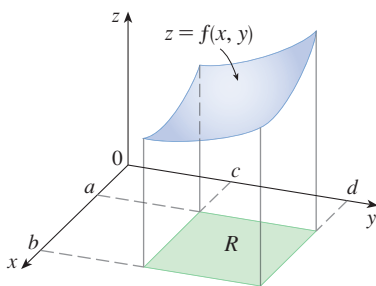


FIGURE 2

Volumes and Double Integrals

In a similar manner we consider a function f of two variables defined on a closed rectangle

$$R = [a, b] \times [c, d] = \{(x, y) \in \mathbb{R}^2 \mid a \leq x \leq b, c \leq y \leq d\}$$

and we first suppose that $f(x, y) \geq 0$. The graph of f is a surface with equation $z = f(x, y)$. Let S be the solid that lies above R and under the graph of f , that is,

$$S = \{(x, y, z) \in \mathbb{R}^3 \mid 0 \leq z \leq f(x, y), (x, y) \in R\}$$

(See Figure 2.) Our goal is to find the volume of S .

The first step is to divide the rectangle R into subrectangles. We accomplish this by dividing the interval $[a, b]$ into m subintervals $[x_{i-1}, x_i]$ of equal width $\Delta x = (b - a)/m$ and dividing $[c, d]$ into n subintervals $[y_{j-1}, y_j]$ of equal width $\Delta y = (d - c)/n$. By

drawing lines parallel to the coordinate axes through the endpoints of these subintervals, as in Figure 3, we form the subrectangles

$$R_{ij} = [x_{i-1}, x_i] \times [y_{j-1}, y_j] = \{(x, y) \mid x_{i-1} \leq x \leq x_i, y_{j-1} \leq y \leq y_j\}$$

each with area $\Delta A = \Delta x \Delta y$.

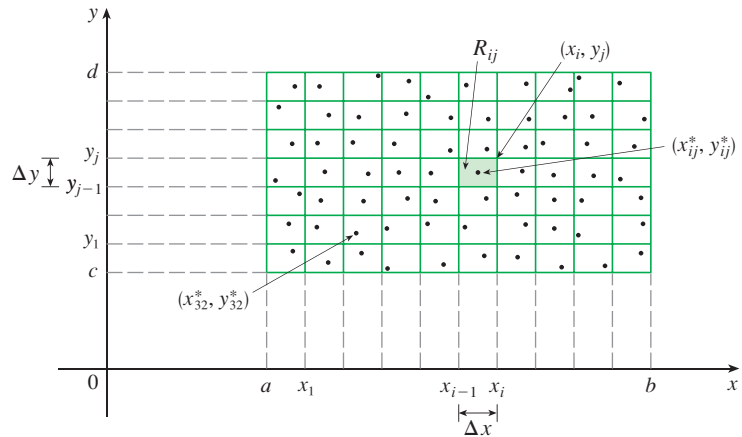


FIGURE 3

Dividing R into subrectangles

If we choose a **sample point** (x_{ij}^*, y_{ij}^*) in each R_{ij} , then we can approximate the part of S that lies above each R_{ij} by a thin rectangular box (or “column”) with base R_{ij} and height $f(x_{ij}^*, y_{ij}^*)$ as shown in Figure 4. (Compare with Figure 1.) The volume of this box is the height of the box times the area of the base rectangle:

$$f(x_{ij}^*, y_{ij}^*) \Delta A$$

If we follow this procedure for all the rectangles and add the volumes of the corresponding boxes, we get an approximation to the total volume of S :

3

$$V \approx \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

(See Figure 5.) This double sum means that for each subrectangle we evaluate f at the chosen point and multiply by the area of the subrectangle, and then we add the results.

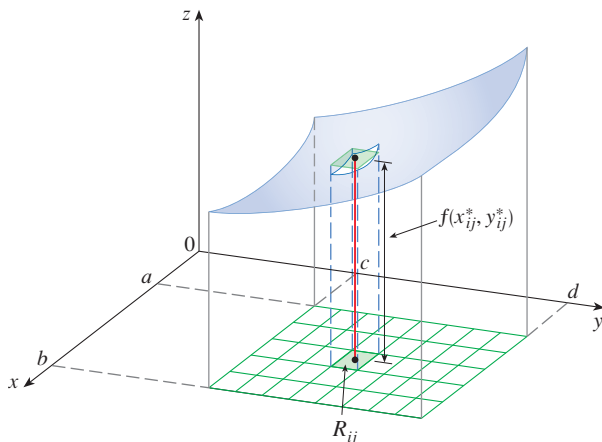


FIGURE 4

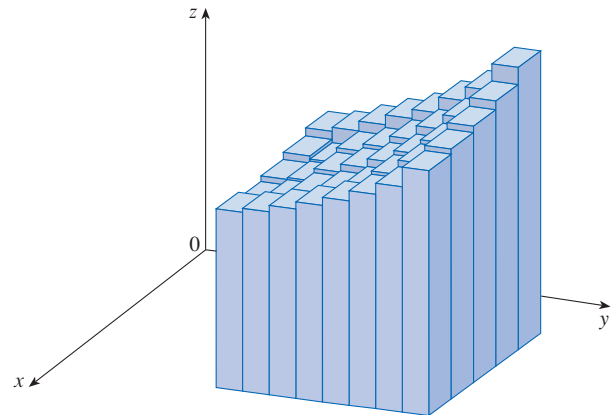


FIGURE 5

The meaning of the double limit in Equation 4 is that we can make the double sum as close as we like to the number V [for any choice of (x_{ij}^*, y_{ij}^*) in R_{ij}] by taking m and n sufficiently large.

Our intuition tells us that the approximation given in (3) becomes better as m and n become larger and so we would expect that

$$\boxed{4} \quad V = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

We use the expression in Equation 4 to define the **volume** of the solid S that lies under the graph of f and above the rectangle R . (It can be shown that this definition is consistent with our formula for volume in Section 6.2.)

Limits of the type that appear in Equation 4 occur frequently, not just in finding volumes but in a variety of other situations as well—as we will see in Section 15.4—even when f is not a positive function. So we make the following definition.

5 Definition The **double integral** of f over the rectangle R is

$$\iint_R f(x, y) \, dA = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

if this limit exists.

Notice the similarity between Definition 5 and the definition of a single integral in Equation 2.

Although we have defined the double integral by dividing R into equal-sized subrectangles, we could have used subrectangles R_{ij} of unequal size. But then we would have to ensure that all of their dimensions approach 0 in the limiting process.

The precise meaning of the limit in Definition 5 is that for every number $\varepsilon > 0$ there is an integer N such that

$$\left| \iint_R f(x, y) \, dA - \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A \right| < \varepsilon$$

for all integers m and n greater than N and for any choice of sample points (x_{ij}^*, y_{ij}^*) in R_{ij} .

A function f is called **integrable** if the limit in Definition 5 exists. It is shown in courses on advanced calculus that all continuous functions are integrable. In fact, the double integral of f exists provided that f is “not too discontinuous.” In particular, if f is bounded on R [that is, there is a constant M such that $|f(x, y)| \leq M$ for all (x, y) in R], and f is continuous there, except possibly on a finite number of smooth curves, then f is integrable over R .

The sample point (x_{ij}^*, y_{ij}^*) can be chosen to be any point in the subrectangle R_{ij} , but if we choose it to be the upper right-hand corner of R_{ij} [namely (x_i, y_j) , see Figure 3], then the expression for the double integral looks simpler:

$$\boxed{6} \quad \iint_R f(x, y) \, dA = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_i, y_j) \Delta A$$

By comparing Definitions 4 and 5, we see that a volume can be written as a double integral:

If $f(x, y) \geq 0$, then the volume V of the solid that lies above the rectangle R and below the surface $z = f(x, y)$ is

$$V = \iint_R f(x, y) \, dA$$

The sum in Definition 5,

$$\sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

is called a **double Riemann sum** and is used as an approximation to the value of the double integral. [Notice how similar it is to the Riemann sum in (1) for a function of a single variable.] If f happens to be a *positive* function, then the double Riemann sum represents the sum of volumes of columns, as in Figure 5, and is an approximation to the volume under the graph of f .

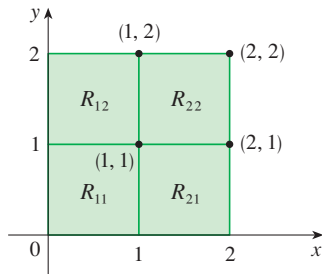


FIGURE 6

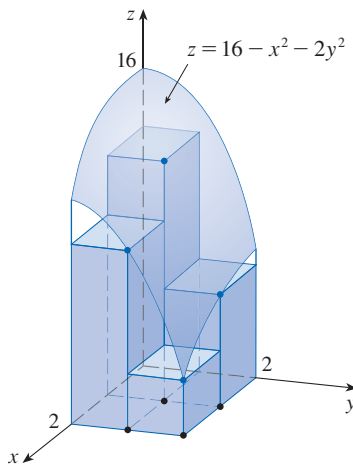
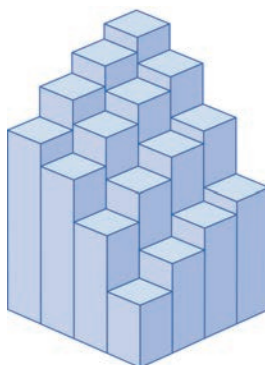
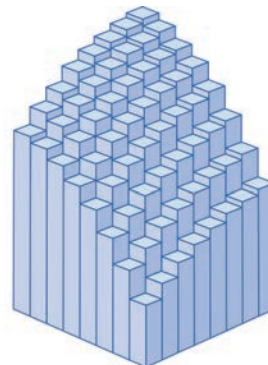


FIGURE 7

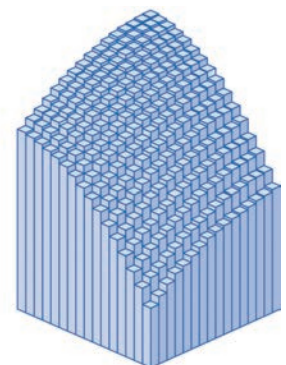
FIGURE 8
The Riemann sum approximations to the volume under $z = 16 - x^2 - 2y^2$ become more accurate as m and n increase.



(a) $m = n = 4$, $V \approx 41.5$



(b) $m = n = 8$, $V \approx 44.875$



(c) $m = n = 16$, $V \approx 46.46875$

EXAMPLE 2 If $R = \{(x, y) \mid -1 \leq x \leq 1, -2 \leq y \leq 2\}$, evaluate the integral

$$\iint_R \sqrt{1 - x^2} \, dA$$

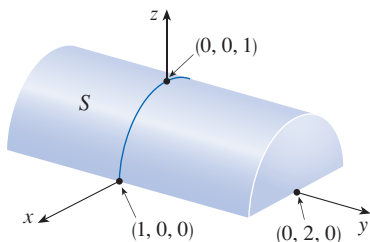


FIGURE 9

SOLUTION It would be very difficult to evaluate this integral directly from Definition 5 but, because $\sqrt{1 - x^2} \geq 0$, we can compute the integral by interpreting it as a volume. If $z = \sqrt{1 - x^2}$, then $x^2 + z^2 = 1$ and $z \geq 0$, so the given double integral represents the volume of the solid S that lies below the circular cylinder $x^2 + z^2 = 1$ and above the rectangle R . (See Figure 9.) The volume of S is the area of a semicircle with radius 1 times the length of the cylinder. Thus

$$\iint_R \sqrt{1 - x^2} \, dA = \frac{1}{2} \pi (1)^2 \times 4 = 2\pi$$

The Midpoint Rule

The methods that we used for approximating single integrals (the Midpoint Rule, the Trapezoidal Rule, Simpson's Rule) all have counterparts for double integrals. Here we consider only the Midpoint Rule for double integrals. This means that we use a double Riemann sum to approximate the double integral, where the sample point (x_{ij}^*, y_{ij}^*) in R_{ij} is chosen to be the center (\bar{x}_i, \bar{y}_j) of R_{ij} . In other words, \bar{x}_i is the midpoint of $[x_{i-1}, x_i]$ and \bar{y}_j is the midpoint of $[y_{j-1}, y_j]$.

Midpoint Rule for Double Integrals

$$\iint_R f(x, y) \, dA \approx \sum_{i=1}^m \sum_{j=1}^n f(\bar{x}_i, \bar{y}_j) \Delta A$$

where \bar{x}_i is the midpoint of $[x_{i-1}, x_i]$ and \bar{y}_j is the midpoint of $[y_{j-1}, y_j]$.

EXAMPLE 3 Use the Midpoint Rule with $m = n = 2$ to estimate the value of the integral $\iint_R (x - 3y^2) \, dA$, where $R = \{(x, y) \mid 0 \leq x \leq 2, 1 \leq y \leq 2\}$.

SOLUTION In using the Midpoint Rule with $m = n = 2$, we evaluate $f(x, y) = x - 3y^2$ at the centers of the four subrectangles shown in Figure 10. So $\bar{x}_1 = \frac{1}{2}$, $\bar{x}_2 = \frac{3}{2}$, $\bar{y}_1 = \frac{5}{4}$, and $\bar{y}_2 = \frac{7}{4}$. The area of each subrectangle is $\Delta A = \frac{1}{2}$. Thus

$$\begin{aligned} \iint_R (x - 3y^2) \, dA &\approx \sum_{i=1}^2 \sum_{j=1}^2 f(\bar{x}_i, \bar{y}_j) \Delta A \\ &= f(\bar{x}_1, \bar{y}_1) \Delta A + f(\bar{x}_1, \bar{y}_2) \Delta A + f(\bar{x}_2, \bar{y}_1) \Delta A + f(\bar{x}_2, \bar{y}_2) \Delta A \\ &= f\left(\frac{1}{2}, \frac{5}{4}\right) \Delta A + f\left(\frac{1}{2}, \frac{7}{4}\right) \Delta A + f\left(\frac{3}{2}, \frac{5}{4}\right) \Delta A + f\left(\frac{3}{2}, \frac{7}{4}\right) \Delta A \\ &= \left(-\frac{67}{16}\right) \frac{1}{2} + \left(-\frac{139}{16}\right) \frac{1}{2} + \left(-\frac{51}{16}\right) \frac{1}{2} + \left(-\frac{123}{16}\right) \frac{1}{2} \\ &= -\frac{95}{8} = -11.875 \end{aligned}$$

Thus we have

$$\iint_R (x - 3y^2) \, dA \approx -11.875$$

NOTE In Example 5 we will see that the exact value of the double integral given in Example 3 is -12 . (Remember that the interpretation of a double integral as a volume is valid only when the integrand f is a *positive* function. The integrand in Example 3 is not a positive function, so its integral is not a volume. In Examples 5 and 6 we will discuss how to interpret integrals of functions that are not always positive in terms of volumes.) If we keep dividing each subrectangle in Figure 10 into four smaller ones with similar

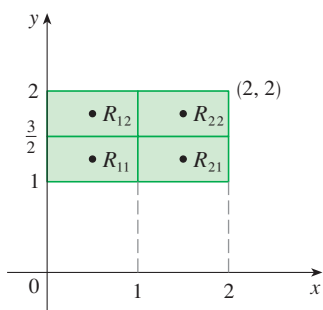


FIGURE 10

Number of subrectangles	Midpoint Rule approximation
1	-11.5000
4	-11.8750
16	-11.9687
64	-11.9922
256	-11.9980
1024	-11.9995

shape, we get the Midpoint Rule approximations displayed in the table in the margin. Notice how these approximations approach the exact value of the double integral, -12 .

Iterated Integrals

Recall that it is usually difficult to evaluate single integrals directly from the definition of an integral, but the Fundamental Theorem of Calculus provides a much easier method. The evaluation of double integrals from first principles is even more difficult, but here we see how to express a double integral as an iterated integral, which can then be evaluated by calculating two single integrals.

Suppose that f is a function of two variables that is integrable on the rectangle $R = [a, b] \times [c, d]$. We use the notation $\int_c^d f(x, y) dy$ to mean that x is held fixed and $f(x, y)$ is integrated with respect to y from $y = c$ to $y = d$. This procedure is called *partial integration with respect to y* . (Notice its similarity to partial differentiation.) Now $\int_c^d f(x, y) dy$ is a number that depends on the value of x , so it defines a function of x :

$$A(x) = \int_c^d f(x, y) dy$$

If we now integrate the function A with respect to x from $x = a$ to $x = b$, we get

$$\boxed{7} \quad \int_a^b A(x) dx = \int_a^b \left[\int_c^d f(x, y) dy \right] dx$$

The integral on the right side of Equation 7 is called an **iterated integral**. Usually the brackets are omitted. Thus

$$\boxed{8} \quad \int_a^b \int_c^d f(x, y) dy dx = \int_a^b \left[\int_c^d f(x, y) dy \right] dx$$

means that we first integrate with respect to y (holding x fixed) from $y = c$ to $y = d$, and then we integrate the resulting function of x with respect to x from $x = a$ to $x = b$.

Similarly, the iterated integral

$$\boxed{9} \quad \int_c^d \int_a^b f(x, y) dx dy = \int_c^d \left[\int_a^b f(x, y) dx \right] dy$$

means that we first integrate with respect to x (holding y fixed) from $x = a$ to $x = b$ and then we integrate the resulting function of y with respect to y from $y = c$ to $y = d$. Notice that in both Equations 8 and 9 we work *from the inside out*.

EXAMPLE 4 Evaluate the iterated integrals.

$$(a) \int_0^3 \int_1^2 x^2 y dy dx \qquad (b) \int_1^2 \int_0^3 x^2 y dx dy$$

SOLUTION

(a) Regarding x as a constant, we obtain

$$\int_1^2 x^2 y dy = \left[x^2 \frac{y^2}{2} \right]_{y=1}^{y=2} = x^2 \left(\frac{2^2}{2} \right) - x^2 \left(\frac{1^2}{2} \right) = \frac{3}{2} x^2$$

Thus the function A in the preceding discussion is given by $A(x) = \frac{3}{2}x^2$ in this example. We now integrate this function of x from 0 to 3:

$$\int_0^3 \int_1^2 x^2 y dy dx = \int_0^3 \left[\int_1^2 x^2 y dy \right] dx = \int_0^3 \frac{3}{2} x^2 dx = \frac{x^3}{2} \bigg|_0^3 = \frac{27}{2}$$

(b) Here we first integrate with respect to x , regarding y as a constant:

$$\begin{aligned}\int_1^2 \int_0^3 x^2 y \, dx \, dy &= \int_1^2 \left[\int_0^3 x^2 y \, dx \right] dy = \int_1^2 \left[\frac{x^3}{3} y \right]_{x=0}^{x=3} dy \\ &= \int_1^2 9y \, dy = 9 \left[\frac{y^2}{2} \right]_1^2 = \frac{27}{2}\end{aligned}$$

Notice that in Example 4 we obtained the same answer whether we integrated with respect to y or x first. In general, it turns out (see Theorem 10) that the two iterated integrals in Equations 8 and 9 are always equal; that is, the order of integration does not matter. (This is similar to Clairaut's Theorem on the equality of the mixed partial derivatives.)

The following theorem gives a practical method for evaluating a double integral by expressing it as an iterated integral (in either order).

Theorem 10 is named after the Italian mathematician Guido Fubini (1879–1943), who proved a very general version of this theorem in 1907. But the version for continuous functions was known to the French mathematician Augustin-Louis Cauchy almost a century earlier.

10 Fubini's Theorem If f is continuous on the rectangle

$$R = \{(x, y) \mid a \leq x \leq b, c \leq y \leq d\}$$

then

$$\iint_R f(x, y) \, dA = \int_a^b \int_c^d f(x, y) \, dy \, dx = \int_c^d \int_a^b f(x, y) \, dx \, dy$$

More generally, this is true if we assume that f is bounded on R , f is discontinuous only on a finite number of smooth curves, and the iterated integrals exist.

The proof of Fubini's Theorem is too difficult to include in this book, but we can at least give an intuitive indication of why it is true for the case where $f(x, y) \geq 0$. Recall that if f is positive, then we can interpret the double integral $\iint_R f(x, y) \, dA$ as the volume V of the solid S that lies above R and under the surface $z = f(x, y)$. But we have another formula that we used for volume in Section 6.2, namely,

$$V = \int_a^b A(x) \, dx$$

where $A(x)$ is the area of a cross-section of S in the plane through x perpendicular to the x -axis. From Figure 11 you can see that $A(x)$ is the area under the curve C whose equation is $z = f(x, y)$, where x is held constant and $c \leq y \leq d$. Therefore

$$A(x) = \int_c^d f(x, y) \, dy$$

and we have

$$\iint_R f(x, y) \, dA = V = \int_a^b A(x) \, dx = \int_a^b \int_c^d f(x, y) \, dy \, dx$$

A similar argument, using cross-sections perpendicular to the y -axis as in Figure 12, shows that

$$\iint_R f(x, y) \, dA = \int_c^d \int_a^b f(x, y) \, dx \, dy$$

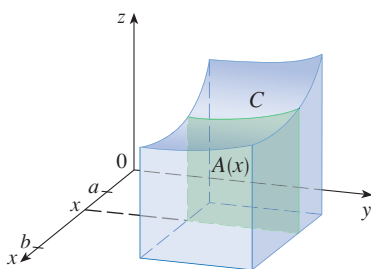


FIGURE 11

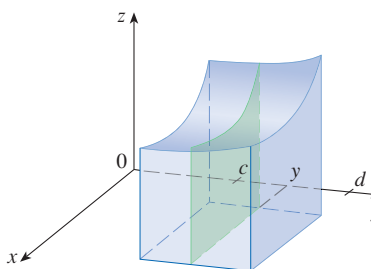


FIGURE 12

EXAMPLE 5 Evaluate the double integral $\iint_R (x - 3y^2) dA$, where $R = \{(x, y) \mid 0 \leq x \leq 2, 1 \leq y \leq 2\}$. (Compare with Example 3.)

SOLUTION 1 Fubini's Theorem gives

$$\begin{aligned}\iint_R (x - 3y^2) dA &= \int_0^2 \int_1^2 (x - 3y^2) dy dx = \int_0^2 [xy - y^3]_{y=1}^{y=2} dx \\ &= \int_0^2 (x - 7) dx = \left[\frac{x^2}{2} - 7x \right]_0^2 = -12\end{aligned}$$

SOLUTION 2 Again applying Fubini's Theorem, but this time integrating with respect to x first, we have

$$\begin{aligned}\iint_R (x - 3y^2) dA &= \int_1^2 \int_0^2 (x - 3y^2) dx dy = \int_1^2 \left[\frac{x^2}{2} - 3xy^2 \right]_{x=0}^{x=2} dy \\ &= \int_1^2 (2 - 6y^2) dy = [2y - 2y^3]_1^2 = -12\end{aligned}$$

Notice the negative answer in Example 5; nothing is wrong with that. The function f is not a positive function, so its integral doesn't represent a volume. From Figure 13 we see that f is always negative on R , so the value of the integral is the *negative* of the volume that lies *above* the graph of f and *below* R .

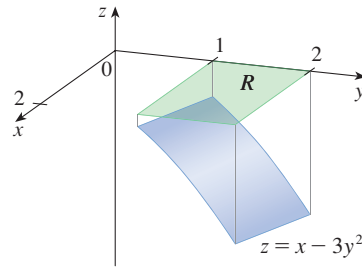


FIGURE 13

For a function f that takes on both positive and negative values, $\iint_R f(x, y) dA$ is a difference of volumes: $V_1 - V_2$, where V_1 is the volume above R and below the graph of f , and V_2 is the volume below R and above the graph. The fact that the integral in Example 6 is 0 means that these two volumes V_1 and V_2 are equal. (See Figure 14.)

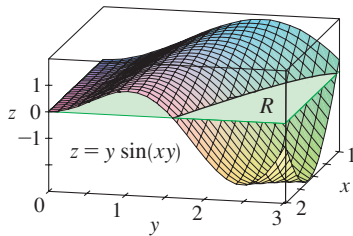


FIGURE 14

EXAMPLE 6 Evaluate $\iint_R y \sin(xy) dA$, where $R = [1, 2] \times [0, \pi]$.

SOLUTION If we first integrate with respect to x , we get

$$\begin{aligned}\iint_R y \sin(xy) dA &= \int_0^\pi \int_1^2 y \sin(xy) dx dy \\ &= \int_0^\pi y \left[-\frac{1}{y} \cos(xy) \right]_{x=1}^{x=2} dy \\ &= \int_0^\pi (-\cos 2y + \cos y) dy \\ &= -\frac{1}{2} \sin 2y + \sin y \Big|_0^\pi = 0\end{aligned}$$

NOTE In Example 6, if we reverse the order of integration and first integrate with respect to y , we get

$$\iint_R y \sin(xy) dA = \int_1^2 \int_0^\pi y \sin(xy) dy dx$$

but this order of integration is much more difficult than the method given in the example because it involves integration by parts twice. Therefore, when we evaluate double integrals it is wise to choose the order of integration that gives simpler integrals.

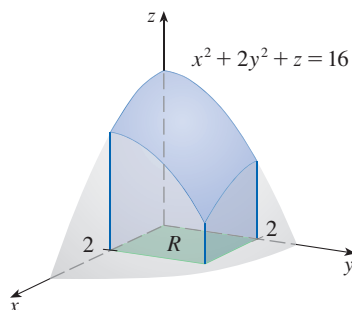


FIGURE 15

EXAMPLE 7 Find the volume of the solid S that is bounded by the elliptic paraboloid $x^2 + 2y^2 + z = 16$, the planes $x = 2$ and $y = 2$, and the three coordinate planes.

SOLUTION We first observe that S is the solid that lies under the surface $z = 16 - x^2 - 2y^2$ and above the square $R = [0, 2] \times [0, 2]$. (See Figure 15.) This solid was considered in Example 1, but we are now in a position to evaluate the double integral using Fubini's Theorem. Therefore

$$\begin{aligned} V &= \iint_R (16 - x^2 - 2y^2) dA = \int_0^2 \int_0^2 (16 - x^2 - 2y^2) dx dy \\ &= \int_0^2 \left[16x - \frac{1}{3}x^3 - 2y^2x \right]_{x=0}^{x=2} dy \\ &= \int_0^2 \left(\frac{88}{3} - 4y^2 \right) dy = \left[\frac{88}{3}y - \frac{4}{3}y^3 \right]_0^2 = 48 \end{aligned}$$

In the special case where $f(x, y)$ can be factored as the product of a function of x only and a function of y only, the double integral of f can be written in a particularly simple form. To be specific, suppose that $f(x, y) = g(x)h(y)$ and $R = [a, b] \times [c, d]$. Then Fubini's Theorem gives

$$\iint_R f(x, y) dA = \int_c^d \int_a^b g(x)h(y) dx dy = \int_c^d \left[\int_a^b g(x)h(y) dx \right] dy$$

In the inner integral, y is a constant, so $h(y)$ is a constant and we can write

$$\int_c^d \left[\int_a^b g(x)h(y) dx \right] dy = \int_c^d \left[h(y) \left(\int_a^b g(x) dx \right) \right] dy = \int_a^b g(x) dx \int_c^d h(y) dy$$

since $\int_a^b g(x) dx$ is a constant. Therefore, in this case the double integral of f can be written as the product of two single integrals:

$$\boxed{11} \quad \iint_R g(x)h(y) dA = \int_a^b g(x) dx \int_c^d h(y) dy \quad \text{where } R = [a, b] \times [c, d]$$

EXAMPLE 8 If $R = [0, \pi/2] \times [0, \pi/2]$, then, by Equation 11,

$$\begin{aligned} \iint_R \sin x \cos y dA &= \int_0^{\pi/2} \sin x dx \int_0^{\pi/2} \cos y dy \\ &= [-\cos x]_0^{\pi/2} [\sin y]_0^{\pi/2} = 1 \cdot 1 = 1 \end{aligned}$$

The function $f(x, y) = \sin x \cos y$ in Example 8 is positive on R , so the integral represents the volume of the solid that lies above R and below the graph of f shown in Figure 16.

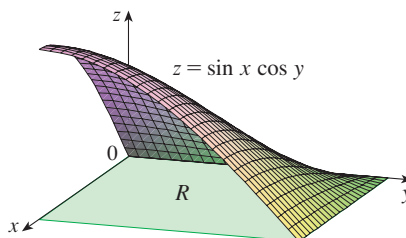


FIGURE 16

Average Value

Recall from Section 6.5 that the average value of a function f of one variable defined on an interval $[a, b]$ is

$$f_{\text{avg}} = \frac{1}{b-a} \int_a^b f(x) \, dx$$

In a similar fashion we define the **average value** of a function f of two variables defined on a rectangle R to be

$$f_{\text{avg}} = \frac{1}{A(R)} \iint_R f(x, y) \, dA$$

where $A(R)$ is the area of R .

If $f(x, y) \geq 0$, the equation

$$A(R) \times f_{\text{avg}} = \iint_R f(x, y) \, dA$$

says that the box with base R and height f_{avg} has the same volume as the solid that lies under the graph of f . [If $z = f(x, y)$ describes a mountainous region and you chop off the tops of the mountains at height f_{avg} , then you can use them to fill in the valleys so that the region becomes completely flat. See Figure 17.]

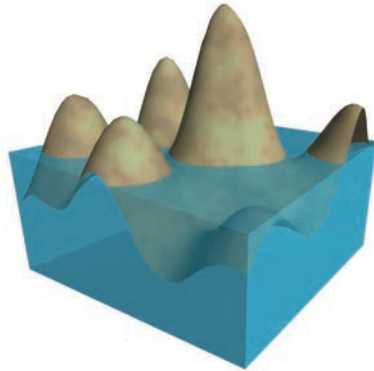


FIGURE 17

EXAMPLE 9 The contour map in Figure 18 shows the snowfall, in inches, that fell on the state of Colorado on December 20 and 21, 2006. (The state is in the shape of a rectangle that measures 388 mi west to east and 276 mi south to north.) Use the contour map to estimate the average snowfall for the entire state of Colorado on those days.

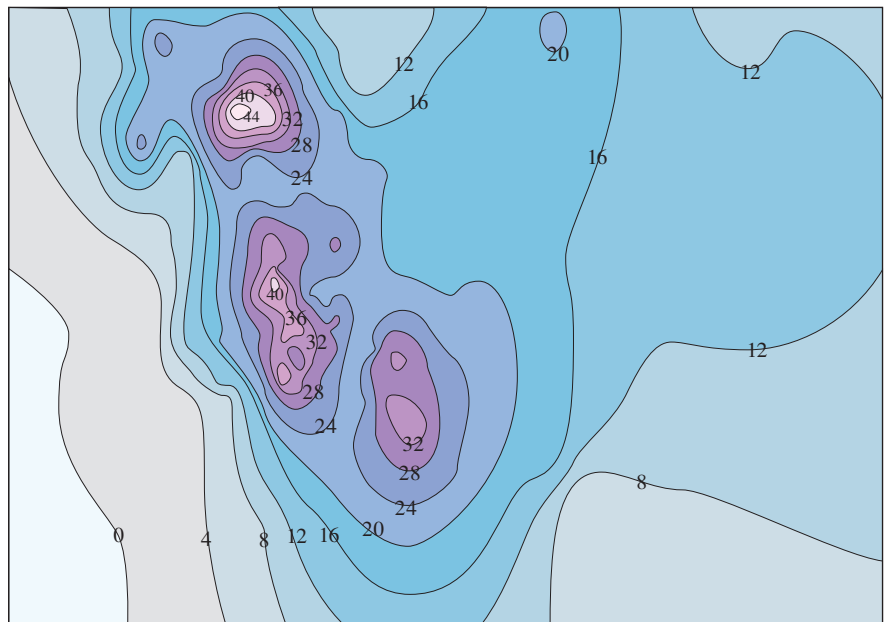


FIGURE 18

SOLUTION Let's place the origin at the southwest corner of the state. Then $0 \leq x \leq 388$, $0 \leq y \leq 276$, and $f(x, y)$ is the snowfall, in inches, at a location x miles to the east and y miles to the north of the origin. If R is the rectangle that represents Colorado, then the average snowfall for the state on December 20–21 was

$$f_{\text{avg}} = \frac{1}{A(R)} \iint_R f(x, y) \, dA$$

where $A(R) = 388 \cdot 276$. To estimate the value of this double integral, let's use the Midpoint Rule with $m = n = 4$. In other words, we divide R into 16 subrectangles of equal size, as in Figure 19. The area of each subrectangle is

$$\Delta A = \frac{1}{16}(388)(276) = 6693 \text{ mi}^2$$

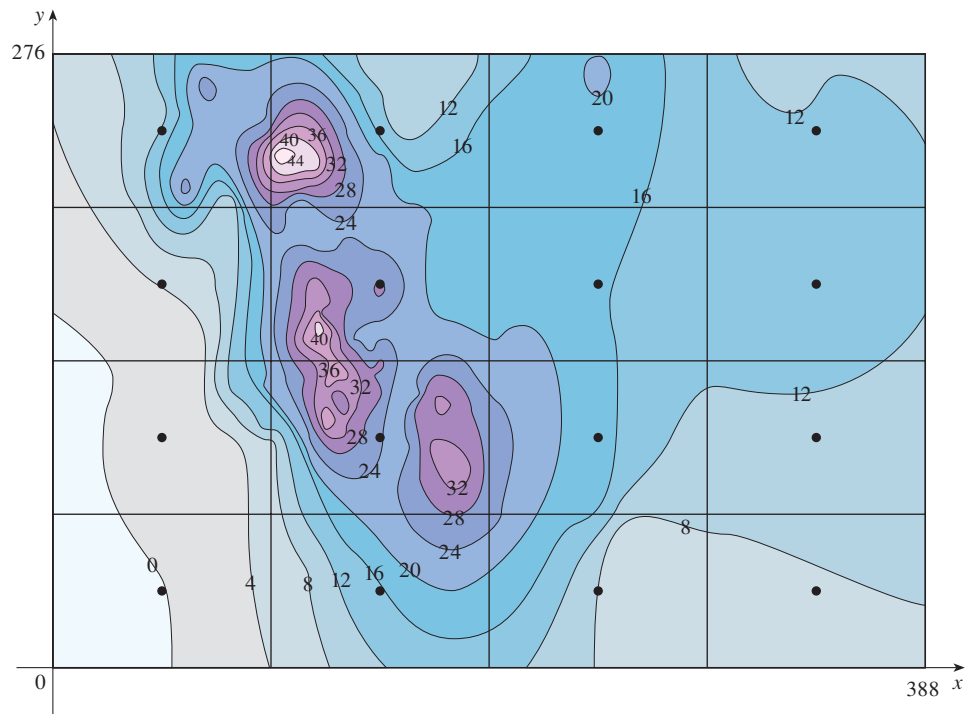


FIGURE 19

Using the contour map to estimate the value of f at the center of each subrectangle, we get

$$\begin{aligned} \iint_R f(x, y) \, dA &\approx \sum_{i=1}^4 \sum_{j=1}^4 f(\bar{x}_i, \bar{y}_j) \Delta A \\ &\approx \Delta A [0 + 15 + 8 + 7 + 2 + 25 + 18.5 + 11 \\ &\quad + 4.5 + 28 + 17 + 13.5 + 12 + 15 + 17.5 + 13] \\ &= (6693)(207) \end{aligned}$$

Therefore
$$f_{\text{avg}} \approx \frac{(6693)(207)}{(388)(276)} \approx 12.9$$

On December 20–21, 2006, Colorado received an average of approximately 13 inches of snow. ■

15.1 Exercises

1. (a) Estimate the volume of the solid that lies below the surface $z = xy$ and above the rectangle

$$R = \{(x, y) \mid 0 \leq x \leq 6, 0 \leq y \leq 4\}$$

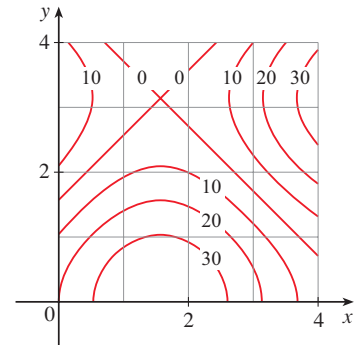
Use a Riemann sum with $m = 3$, $n = 2$, and take the sample point to be the upper right corner of each square.

- (b) Use the Midpoint Rule to estimate the volume of the solid in part (a).
2. If $R = [0, 4] \times [-1, 2]$, use a Riemann sum with $m = 2$, $n = 3$ to estimate the value of $\iint_R (1 - xy^2) dA$. Take the sample points to be (a) the lower right corners and (b) the upper left corners of the rectangles.
3. (a) Use a Riemann sum with $m = n = 2$ to estimate the value of $\iint_R xe^{-xy} dA$, where $R = [0, 2] \times [0, 1]$. Take the sample points to be upper right corners.
(b) Use the Midpoint Rule to estimate the integral in part (a).
4. (a) Estimate the volume of the solid that lies below the surface $z = 1 + x^2 + 3y$ and above the rectangle $R = [1, 2] \times [0, 3]$. Use a Riemann sum with $m = n = 2$ and choose the sample points to be lower left corners.
(b) Use the Midpoint Rule to estimate the volume in part (a).
5. Let V be the volume of the solid that lies under the graph of $f(x, y) = \sqrt{52 - x^2 - y^2}$ and above the rectangle given by $2 \leq x \leq 4$, $2 \leq y \leq 6$. Use the lines $x = 3$ and $y = 4$ to divide R into subrectangles. Let L and U be the Riemann sums computed using lower left corners and upper right corners, respectively. Without calculating the numbers V , L , and U , arrange them in increasing order and explain your reasoning.
6. A 20-ft by 30-ft swimming pool is filled with water. The depth is measured at 5-ft intervals, starting at one corner of the pool, and the values are recorded in the table. Estimate the volume of water in the pool.

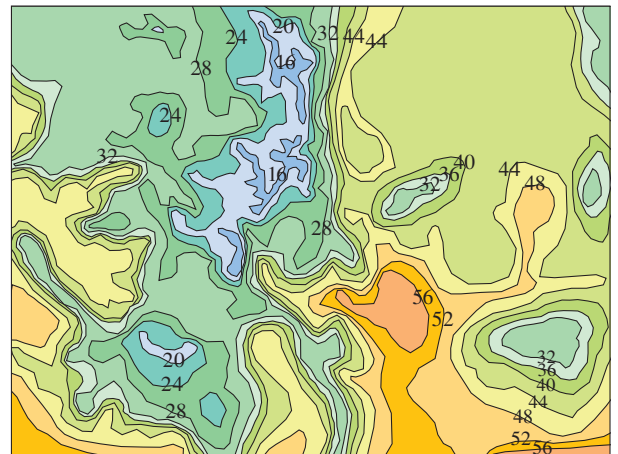
	0	5	10	15	20	25	30
0	2	3	4	6	7	8	8
5	2	3	4	7	8	10	8
10	2	4	6	8	10	12	10
15	2	3	4	5	6	8	7
20	2	2	2	2	3	4	4

7. A contour map is shown for a function f on the square $R = [0, 4] \times [0, 4]$.
(a) Use the Midpoint Rule with $m = n = 2$ to estimate the value of $\iint_R f(x, y) dA$.

- (b) Estimate the average value of f .



8. The contour map shows the temperature, in degrees Fahrenheit, at 4:00 PM on a day in February in Colorado. (The state measures 388 mi west to east and 276 mi south to north.) Use the Midpoint Rule with $m = n = 4$ to estimate the average temperature in Colorado at that time.



- 9–11 Evaluate the double integral by first identifying it as the volume of a solid.

9. $\iint_R \sqrt{2} dA$, $R = \{(x, y) \mid 2 \leq x \leq 6, -1 \leq y \leq 5\}$
 10. $\iint_R (2x + 1) dA$, $R = \{(x, y) \mid 0 \leq x \leq 2, 0 \leq y \leq 4\}$
 11. $\iint_R (4 - 2y) dA$, $R = [0, 1] \times [0, 1]$

12. The integral $\iint_R \sqrt{9 - y^2} dA$, where $R = [0, 4] \times [0, 2]$, represents the volume of a solid. Sketch the solid.

- 13–14 Find $\int_0^2 f(x, y) dx$ and $\int_0^3 f(x, y) dy$

13. $f(x, y) = x + 3x^2y^2$ 14. $f(x, y) = y\sqrt{x + 2}$

15–26 Calculate the iterated integral.

15. $\int_1^4 \int_0^2 (6x^2y - 2x) dy dx$ **16.** $\int_0^1 \int_0^1 (x + y)^2 dx dy$

17. $\int_0^1 \int_1^2 (x + e^{-y}) dx dy$

18. $\int_{-3}^1 \int_1^2 (x^2 + y^{-2}) dy dx$

19. $\int_{-3}^3 \int_0^{\pi/2} (y + y^2 \cos x) dx dy$

20. $\int_1^3 \int_1^5 \frac{\ln y}{xy} dy dx$

21. $\int_1^4 \int_1^2 \left(\frac{x}{y} + \frac{y}{x} \right) dy dx$ **22.** $\int_0^1 \int_0^2 ye^{x-y} dx dy$

23. $\int_0^3 \int_0^{\pi/2} t^2 \sin^3 \phi d\phi dt$ **24.** $\int_0^1 \int_0^1 xy\sqrt{x^2 + y^2} dy dx$

25. $\int_0^1 \int_0^1 v(u + v^2)^4 du dv$

26. $\int_0^1 \int_0^1 \sqrt{s + t} ds dt$

27–34 Calculate the double integral.

27. $\iint_R x \sec^2 y dA, \quad R = \{(x, y) \mid 0 \leq x \leq 2, 0 \leq y \leq \pi/4\}$

28. $\iint_R (y + xy^{-2}) dA, \quad R = \{(x, y) \mid 0 \leq x \leq 2, 1 \leq y \leq 2\}$

29. $\iint_R \frac{xy^2}{x^2 + 1} dA, \quad R = \{(x, y) \mid 0 \leq x \leq 1, -3 \leq y \leq 3\}$

30. $\iint_R \frac{\tan \theta}{\sqrt{1 - t^2}} dA, \quad R = \{(\theta, t) \mid 0 \leq \theta \leq \pi/3, 0 \leq t \leq \frac{1}{2}\}$

31. $\iint_R x \sin(x + y) dA, \quad R = [0, \pi/6] \times [0, \pi/3]$

32. $\iint_R \frac{x}{1 + xy} dA, \quad R = [0, 1] \times [0, 1]$

33. $\iint_R ye^{-xy} dA, \quad R = [0, 2] \times [0, 3]$

34. $\iint_R \frac{1}{1 + x + y} dA, \quad R = [1, 3] \times [1, 2]$

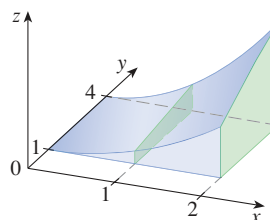
35–37 Sketch the solid whose volume is given by the iterated integral.

35. $\int_0^1 \int_0^1 (4 - x - 2y) dx dy$

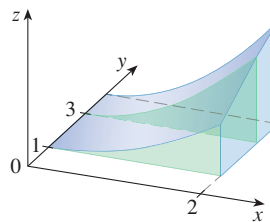
36. $\int_0^1 \int_0^1 (2 - x^2 - y^2) dy dx$

37. $\int_{-2}^2 \int_{-1}^3 (4 - x^2) dy dx$

- 38.** Consider the solid region S that lies under the surface $z = x^2\sqrt{y}$ and above the rectangle $R = [0, 2] \times [1, 4]$.
- (a) Find a formula for the area of a cross-section of S in the plane perpendicular to the x -axis at x for $0 \leq x \leq 2$. Then use the formula to compute the areas of the cross-sections illustrated.



- (b) Find a formula for the area of a cross-section of S in the plane perpendicular to the y -axis at y for $1 \leq y \leq 4$. Then use the formula to compute the areas of the cross-sections illustrated.

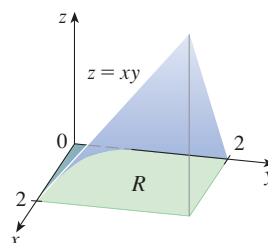


- (c) Find the volume of S .

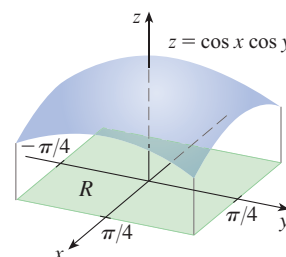
39–42 The figure shows a surface and a rectangle R in the xy -plane.

- (a) Set up an iterated integral for the volume of the solid that lies under the surface and above R .
- (b) Evaluate the iterated integral to find the volume of the solid.

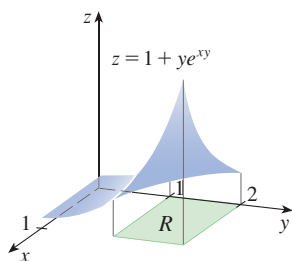
39.



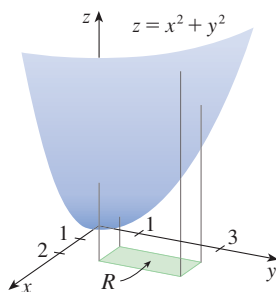
40.



41.



42.



43. Find the volume of the solid that lies under the plane $4x + 6y - 2z + 15 = 0$ and above the rectangle $R = \{(x, y) \mid -1 \leq x \leq 2, -1 \leq y \leq 1\}$.
44. Find the volume of the solid that lies under the hyperbolic paraboloid $z = 3y^2 - x^2 + 2$ and above the rectangle $R = [-1, 1] \times [1, 2]$.
45. Find the volume of the solid lying under the elliptic paraboloid $x^2/4 + y^2/9 + z = 1$ and above the rectangle $R = [-1, 1] \times [-2, 2]$.
46. Find the volume of the solid enclosed by the surface $z = x^2 + xy^2$ and the planes $z = 0$, $x = 0$, $x = 5$, and $y = \pm 2$.
47. Find the volume of the solid enclosed by the surface $z = 1 + x^2ye^y$ and the planes $z = 0$, $x = \pm 1$, $y = 0$, and $y = 1$.
48. Find the volume of the solid in the first octant bounded by the cylinder $z = 16 - x^2$ and the plane $y = 5$.
49. Find the volume of the solid enclosed by the paraboloid $z = 2 + x^2 + (y - 2)^2$ and the planes $z = 1$, $x = 1$, $x = -1$, $y = 0$, and $y = 4$.
50. Graph the solid that lies between the surface $z = 2xy/(x^2 + 1)$ and the plane $z = x + 2y$ and is bounded by the planes $x = 0$, $x = 2$, $y = 0$, and $y = 4$. Then find its volume.

51. Use a computer algebra system to find the exact value of the integral $\iint_R x^5 y^3 e^{xy} dA$, where $R = [0, 1] \times [0, 1]$. Then use the CAS to draw the solid whose volume is given by the integral.
52. Graph the solid that lies between the surfaces $z = e^{-x^2} \cos(x^2 + y^2)$ and $z = 2 - x^2 - y^2$ for $|x| \leq 1$, $|y| \leq 1$. Use a computer algebra system to approximate the volume of this solid correct to four decimal places.

53–54 Find the average value of f over the given rectangle.

53. $f(x, y) = x^2 y$,
 R has vertices $(-1, 0)$, $(-1, 5)$, $(1, 5)$, $(1, 0)$

54. $f(x, y) = e^y \sqrt{x + e^y}$, $R = [0, 4] \times [0, 1]$

55–56 Use symmetry to evaluate the double integral.

55. $\iint_R \frac{xy}{1 + x^4} dA$, $R = \{(x, y) \mid -1 \leq x \leq 1, 0 \leq y \leq 1\}$

56. $\iint_R (1 + x^2 \sin y + y^2 \sin x) dA$, $R = [-\pi, \pi] \times [-\pi, \pi]$

57. Use a computer algebra system to compute the iterated integrals

$$\int_0^1 \int_0^1 \frac{x - y}{(x + y)^3} dy dx \quad \text{and} \quad \int_0^1 \int_0^1 \frac{x - y}{(x + y)^3} dx dy$$

Do the answers contradict Fubini's Theorem? Explain what is happening.

58. (a) In what way are the theorems of Fubini and Clairaut similar?
 (b) If $f(x, y)$ is continuous on $[a, b] \times [c, d]$ and

$$g(x, y) = \int_a^x \int_c^y f(s, t) dt ds$$

for $a < x < b$, $c < y < d$, show that

$$g_{xy} = g_{yx} = f(x, y)$$

15.2 Double Integrals over General Regions

For single integrals, the region over which we integrate is always an interval. But for double integrals, we want to be able to integrate a function not just over rectangles but also over regions of more general shape.

General Regions

Consider a general region D like the one illustrated in Figure 1. We suppose that D is a bounded region, which means that D can be enclosed in a rectangular region R as in Figure 2. In order to integrate a function f over D we define a new function F with domain R by

$$\boxed{1} \quad F(x, y) = \begin{cases} f(x, y) & \text{if } (x, y) \text{ is in } D \\ 0 & \text{if } (x, y) \text{ is in } R \text{ but not in } D \end{cases}$$

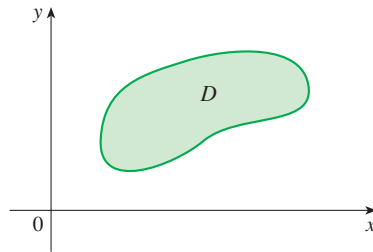


FIGURE 1

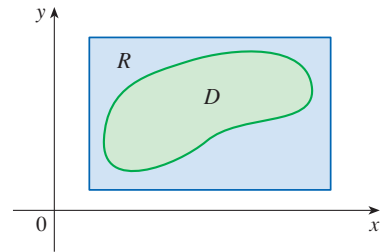


FIGURE 2

If F is integrable over R , then we define the **double integral of f over D** by

$$\boxed{2} \quad \iint_D f(x, y) \, dA = \iint_R F(x, y) \, dA \quad \text{where } F \text{ is given by Equation 1}$$

Definition 2 makes sense because R is a rectangle and so $\iint_R F(x, y) \, dA$ has been previously defined in Section 15.1. The procedure that we have used is reasonable because the values of $F(x, y)$ are 0 when (x, y) lies outside D and so they contribute nothing to the integral. This means that it doesn't matter what rectangle R we use as long as it contains D .

In the case where $f(x, y) \geq 0$, we can still interpret $\iint_D f(x, y) \, dA$ as the volume of the solid that lies above D and under the surface $z = f(x, y)$ (the graph of f). You can see that this is reasonable by comparing the graphs of f and F in Figures 3 and 4 and remembering that $\iint_R F(x, y) \, dA$ is the volume under the graph of F .

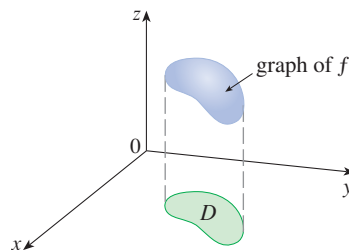


FIGURE 3

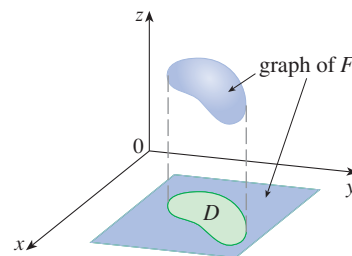


FIGURE 4

Figure 4 also shows that F is likely to have discontinuities at the boundary points of D . Nonetheless, if f is continuous on D and the boundary curve of D is “well behaved”

(in a sense outside the scope of this book), then it can be shown that $\iint_R F(x, y) dA$ exists and therefore $\iint_D f(x, y) dA$ exists. In particular, this is the case for the following two types of regions.

A plane region D is said to be of **type I** if it lies between the graphs of two continuous functions of x , that is,

$$D = \{(x, y) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}$$

where g_1 and g_2 are continuous on $[a, b]$. Some examples of type I regions are shown in Figure 5.

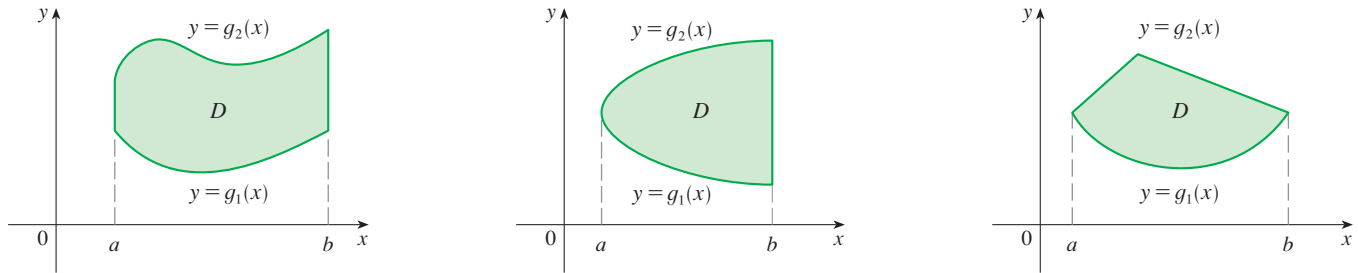


FIGURE 5
Some type I regions

NOTE For a type I region, the functions g_1 and g_2 must be continuous but they do not need to be defined by a single formula. For instance, in the third region of Figure 5, g_2 is a continuous piecewise defined function.

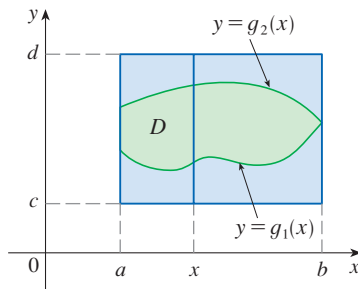


FIGURE 6

In order to evaluate $\iint_D f(x, y) dA$ when D is a region of type I, we choose a rectangle $R = [a, b] \times [c, d]$ that contains D , as in Figure 6, and we let F be the function given by Equation 1; that is, F agrees with f on D and F is 0 outside D . Then, by Fubini's Theorem,

$$\iint_D f(x, y) dA = \iint_R F(x, y) dA = \int_a^b \int_c^d F(x, y) dy dx$$

Observe that $F(x, y) = 0$ if $y < g_1(x)$ or $y > g_2(x)$ because (x, y) then lies outside D . Therefore

$$\int_c^d F(x, y) dy = \int_{g_1(x)}^{g_2(x)} F(x, y) dy = \int_{g_1(x)}^{g_2(x)} f(x, y) dy$$

because $F(x, y) = f(x, y)$ when $g_1(x) \leq y \leq g_2(x)$. Thus we have the following formula that enables us to evaluate the double integral as an iterated integral.

3 If f is continuous on a type I region D described by

$$D = \{(x, y) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}$$

then

$$\iint_D f(x, y) dA = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$$

The integral on the right side of (3) is an iterated integral that is similar to the ones we considered in Section 15.1, except that in the inner integral we regard x as being constant not only in $f(x, y)$ but also in the limits of integration, $g_1(x)$ and $g_2(x)$.

We also consider plane regions of **type II**, which can be expressed as

$$D = \{(x, y) \mid c \leq y \leq d, h_1(y) \leq x \leq h_2(y)\}$$

where h_1 and h_2 are continuous. Three such regions are illustrated in Figure 7.

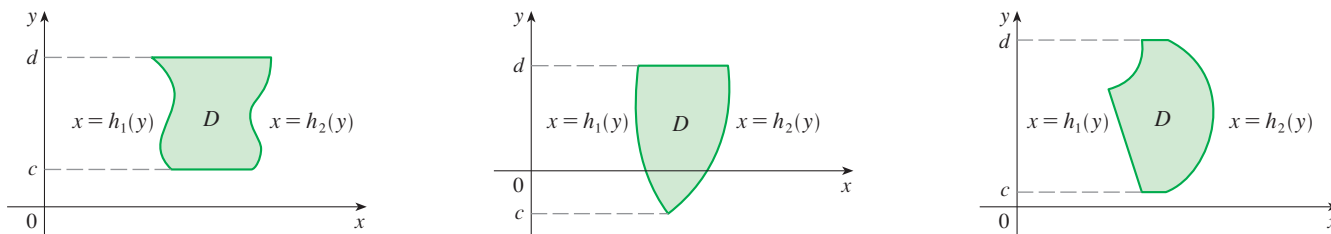


FIGURE 7

Some type II regions

Using the same methods that were used in establishing (3), we can show that the following result holds.

4 If f is continuous on a type II region D described by

$$D = \{(x, y) \mid c \leq y \leq d, h_1(y) \leq x \leq h_2(y)\}$$

then

$$\iint_D f(x, y) \, dA = \int_c^d \int_{h_1(y)}^{h_2(y)} f(x, y) \, dx \, dy$$

EXAMPLE 1 Evaluate $\iint_D (x + 2y) \, dA$, where D is the region bounded by the parabolas $y = 2x^2$ and $y = 1 + x^2$.

SOLUTION The parabolas intersect when $2x^2 = 1 + x^2$, that is, $x^2 = 1$, so $x = \pm 1$. We note that the region D , sketched in Figure 8, is a type I region but not a type II region and we can write

$$D = \{(x, y) \mid -1 \leq x \leq 1, 2x^2 \leq y \leq 1 + x^2\}$$

Since the lower boundary is $y = 2x^2$ and the upper boundary is $y = 1 + x^2$, Equation 3 gives

$$\begin{aligned} \iint_D (x + 2y) \, dA &= \int_{-1}^1 \int_{2x^2}^{1+x^2} (x + 2y) \, dy \, dx \\ &= \int_{-1}^1 [xy + y^2]_{y=2x^2}^{y=1+x^2} \, dx \\ &= \int_{-1}^1 [x(1 + x^2) + (1 + x^2)^2 - x(2x^2) - (2x^2)^2] \, dx \\ &= \int_{-1}^1 (-3x^4 - x^3 + 2x^2 + x + 1) \, dx \\ &= -3 \frac{x^5}{5} - \frac{x^4}{4} + 2 \frac{x^3}{3} + \frac{x^2}{2} + x \bigg|_{-1}^1 = \frac{32}{15} \end{aligned}$$

NOTE When we set up a double integral as in Example 1, it is essential to draw a diagram. Often it is helpful to draw a vertical arrow as in Figure 8. Then the limits of integration for the *inner* integral can be read from the diagram as follows: The arrow starts at the lower boundary $y = g_1(x)$, which gives the lower limit in the integral, and the arrow ends at the upper boundary $y = g_2(x)$, which gives the upper limit of integration. For a type II region the arrow is drawn horizontally from the left boundary to the right boundary.

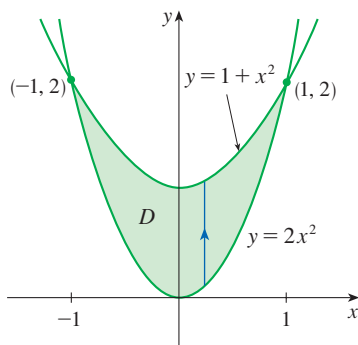


FIGURE 8

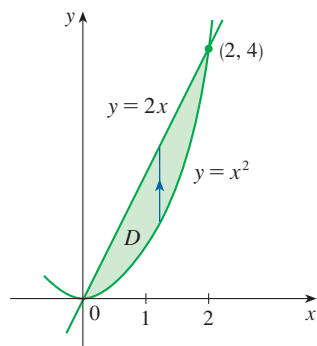


FIGURE 9
 D as a type I region

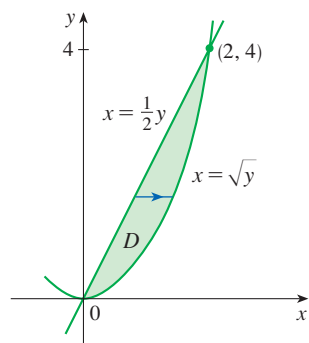


FIGURE 10
 D as a type II region

EXAMPLE 2 Find the volume of the solid that lies under the paraboloid $z = x^2 + y^2$ and above the region D in the xy -plane bounded by the line $y = 2x$ and the parabola $y = x^2$.

SOLUTION 1 From Figure 9 we see that D is a type I region and

$$D = \{(x, y) \mid 0 \leq x \leq 2, x^2 \leq y \leq 2x\}$$

Therefore the volume under $z = x^2 + y^2$ and above D is

$$\begin{aligned} V &= \iint_D (x^2 + y^2) dA = \int_0^2 \int_{x^2}^{2x} (x^2 + y^2) dy dx \\ &= \int_0^2 \left[x^2 y + \frac{y^3}{3} \right]_{y=x^2}^{y=2x} dx \\ &= \int_0^2 \left[x^2(2x) + \frac{(2x)^3}{3} - x^2 x^2 - \frac{(x^2)^3}{3} \right] dx \\ &= \int_0^2 \left(-\frac{x^6}{3} - x^4 + \frac{14x^3}{3} \right) dx \\ &= \left[-\frac{x^7}{21} - \frac{x^5}{5} + \frac{14x^4}{12} \right]_0^2 = \frac{216}{35} \end{aligned}$$

SOLUTION 2 From Figure 10 we see that D can also be written as a type II region:

$$D = \{(x, y) \mid 0 \leq y \leq 4, \frac{1}{2}y \leq x \leq \sqrt{y}\}$$

Therefore another expression for V is

$$\begin{aligned} V &= \iint_D (x^2 + y^2) dA = \int_0^4 \int_{\frac{1}{2}y}^{\sqrt{y}} (x^2 + y^2) dx dy \\ &= \int_0^4 \left[\frac{x^3}{3} + y^2 x \right]_{x=\frac{1}{2}y}^{x=\sqrt{y}} dy = \int_0^4 \left(\frac{y^{3/2}}{3} + y^{5/2} - \frac{y^3}{24} - \frac{y^3}{2} \right) dy \\ &= \left[\frac{2}{15} y^{5/2} + \frac{2}{7} y^{7/2} - \frac{13}{96} y^4 \right]_0^4 = \frac{216}{35} \end{aligned}$$

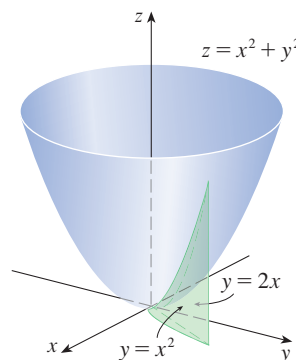


FIGURE 11

Figure 11 shows the solid whose volume is calculated in Example 2. It lies above the xy -plane, below the paraboloid $z = x^2 + y^2$, and between the plane $y = 2x$ and the parabolic cylinder $y = x^2$.

EXAMPLE 3 Evaluate $\iint_D xy \, dA$, where D is the region bounded by the line $y = x - 1$ and the parabola $y^2 = 2x + 6$.

SOLUTION The region D is shown in Figure 12. Again D is both type I and type II, but the description of D as a type I region is more complicated because the lower boundary consists of two parts. Therefore we prefer to express D as a type II region:

$$D = \{(x, y) \mid -2 \leq y \leq 4, \tfrac{1}{2}y^2 - 3 \leq x \leq y + 1\}$$

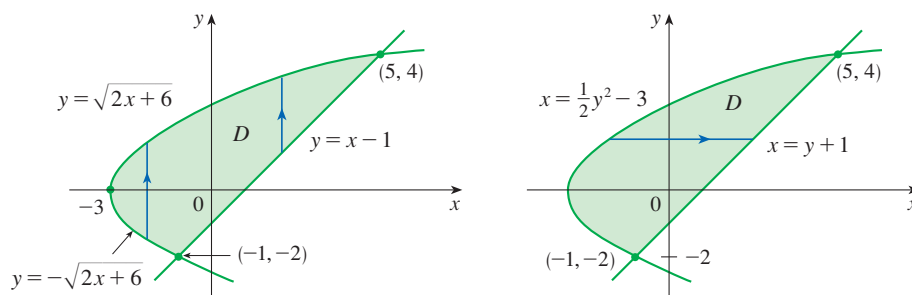


FIGURE 12

(a) D as a type I region(b) D as a type II region

Then (4) gives

$$\begin{aligned} \iint_D xy \, dA &= \int_{-2}^4 \int_{\frac{1}{2}y^2-3}^{y+1} xy \, dx \, dy = \int_{-2}^4 \left[\frac{x^2}{2} y \right]_{x=\frac{1}{2}y^2-3}^{x=y+1} dy \\ &= \frac{1}{2} \int_{-2}^4 y \left[(y+1)^2 - \left(\frac{1}{2}y^2 - 3 \right)^2 \right] dy \\ &= \frac{1}{2} \int_{-2}^4 \left(-\frac{y^5}{4} + 4y^3 + 2y^2 - 8y \right) dy \\ &= \frac{1}{2} \left[-\frac{y^6}{24} + y^4 + 2\frac{y^3}{3} - 4y^2 \right]_{-2}^4 = 36 \end{aligned}$$

In Example 3, if we had expressed D as a type I region using Figure 12(a), then the lower boundary curve would be

$$g_1(x) = \begin{cases} -\sqrt{2x+6} & \text{if } -3 \leq x \leq -1 \\ x-1 & \text{if } -1 < x \leq 5 \end{cases}$$

and we would have obtained

$$\iint_D xy \, dA = \int_{-3}^{-1} \int_{-\sqrt{2x+6}}^{\sqrt{2x+6}} xy \, dy \, dx + \int_{-1}^5 \int_{x-1}^{\sqrt{2x+6}} xy \, dy \, dx$$

which would have involved more work than the other method.

EXAMPLE 4 Find the volume of the tetrahedron bounded by the planes $x + 2y + z = 2$, $x = 2y$, $x = 0$, and $z = 0$.

SOLUTION In a question such as this, it's wise to draw two diagrams: one of the three-dimensional solid and another of the plane region D over which it lies. Figure 13 shows the tetrahedron T bounded by the coordinate planes $x = 0$, $z = 0$, the vertical plane $x = 2y$, and the plane $x + 2y + z = 2$. Since the plane $x + 2y + z = 2$ intersects the xy -plane (whose equation is $z = 0$) in the line $x + 2y = 2$, we see that T lies

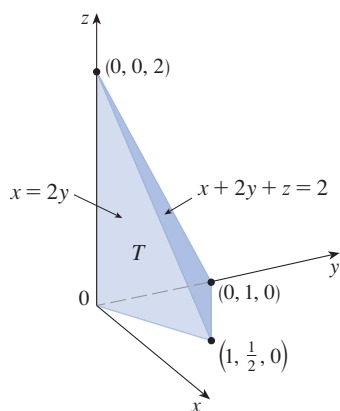


FIGURE 13

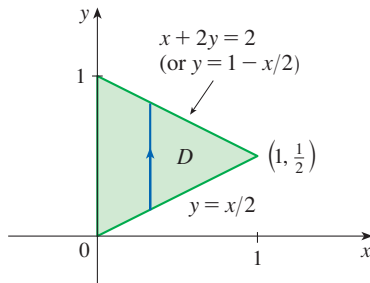


FIGURE 14

above the triangular region D in the xy -plane bounded by the lines $x = 2y$, $x + 2y = 2$, and $x = 0$. (See Figure 14.)

The plane $x + 2y + z = 2$ can be written as $z = 2 - x - 2y$, so the required volume lies under the graph of the function $z = 2 - x - 2y$ and above

$$D = \{(x, y) \mid 0 \leq x \leq 1, x/2 \leq y \leq 1 - x/2\}$$

Therefore

$$\begin{aligned} V &= \iint_D (2 - x - 2y) \, dA \\ &= \int_0^1 \int_{x/2}^{1-x/2} (2 - x - 2y) \, dy \, dx \\ &= \int_0^1 \left[2y - xy - y^2 \right]_{y=x/2}^{y=1-x/2} dx \\ &= \int_0^1 \left[2 - x - x \left(1 - \frac{x}{2} \right) - \left(1 - \frac{x}{2} \right)^2 - x + \frac{x^2}{2} + \frac{x^2}{4} \right] dx \\ &= \int_0^1 (x^2 - 2x + 1) \, dx = \left[\frac{x^3}{3} - x^2 + x \right]_0^1 = \frac{1}{3} \end{aligned}$$

Changing the Order of Integration

Fubini's Theorem tells us that we can express a double integral as an iterated integral in two different orders. Sometimes one order is much more difficult to evaluate than the other—or even impossible. The next example shows how we can change the order of integration when presented with an iterated integral that is difficult to evaluate.

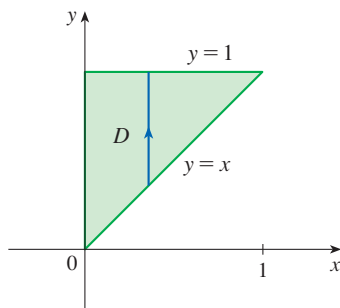


FIGURE 15

D as a type I region

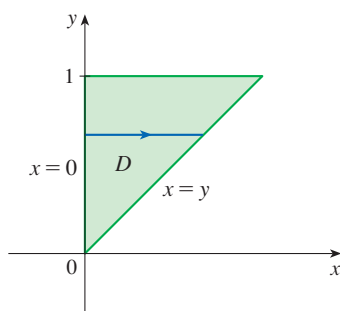


FIGURE 16

D as a type II region

EXAMPLE 5 Evaluate the iterated integral $\int_0^1 \int_x^1 \sin(y^2) \, dy \, dx$.

SOLUTION If we try to evaluate the integral as it stands, we are faced with the task of first evaluating $\int \sin(y^2) \, dy$. But it's impossible to do so in finite terms since $\int \sin(y^2) \, dy$ is not an elementary function. (See the end of Section 7.5.) So we must change the order of integration. This is accomplished by first expressing the given iterated integral as a double integral. Using (3) backward, we have

$$\int_0^1 \int_x^1 \sin(y^2) \, dy \, dx = \iint_D \sin(y^2) \, dA$$

where

$$D = \{(x, y) \mid 0 \leq x \leq 1, x \leq y \leq 1\}$$

We sketch this region D in Figure 15. Then from Figure 16 we see that an alternative description of D is

$$D = \{(x, y) \mid 0 \leq y \leq 1, 0 \leq x \leq y\}$$

This enables us to use (4) to express the double integral as an iterated integral in the reverse order:

$$\begin{aligned} \int_0^1 \int_x^1 \sin(y^2) \, dy \, dx &= \iint_D \sin(y^2) \, dA \\ &= \int_0^1 \int_0^y \sin(y^2) \, dx \, dy = \int_0^1 \left[x \sin(y^2) \right]_{x=0}^{x=y} dy \\ &= \int_0^1 y \sin(y^2) \, dy = \left[-\frac{1}{2} \cos(y^2) \right]_0^1 = \frac{1}{2}(1 - \cos 1) \end{aligned}$$

Properties of Double Integrals

We assume that all of the following integrals exist. For rectangular regions D the first three properties can be proved in the same manner as in Section 5.2. And then for general regions the properties follow from Definition 2.

$$\boxed{5} \quad \iint_D [f(x, y) + g(x, y)] dA = \iint_D f(x, y) dA + \iint_D g(x, y) dA$$

$$\boxed{6} \quad \iint_D c f(x, y) dA = c \iint_D f(x, y) dA \quad \text{where } c \text{ is a constant}$$

If $f(x, y) \geq g(x, y)$ for all (x, y) in D , then

$$\boxed{7} \quad \iint_D f(x, y) dA \geq \iint_D g(x, y) dA$$

The next property of double integrals is similar to the property of single integrals given by the equation $\int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx$ (Property 5 in Section 5.2).

If $D = D_1 \cup D_2$, where D_1 and D_2 don't overlap except perhaps on their boundaries (see Figure 17), then

$$\boxed{8} \quad \iint_D f(x, y) dA = \iint_{D_1} f(x, y) dA + \iint_{D_2} f(x, y) dA$$

Property 8 can be used to evaluate double integrals over regions D that are neither type I nor type II but can be expressed as a union of regions of type I or type II. Figure 18 illustrates this procedure. (See Exercises 67 and 68.)

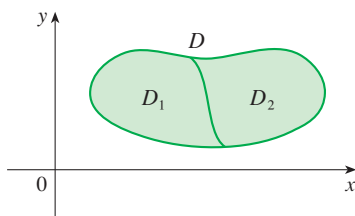


FIGURE 17

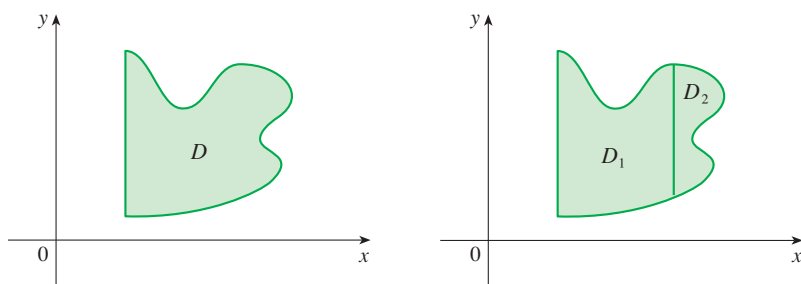


FIGURE 18

(a) D is neither type I nor type II.

(b) $D = D_1 \cup D_2$, D_1 is type I, D_2 is type II.

The next property of integrals says that if we integrate the constant function $f(x, y) = 1$ over a region D , we get the area of D :

$$\boxed{9} \quad \iint_D 1 dA = A(D)$$

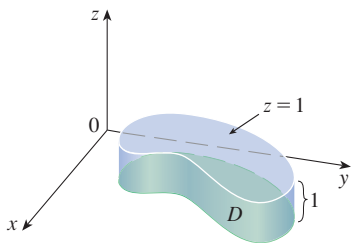


FIGURE 19

Cylinder with base D and height 1

Figure 19 illustrates why Equation 9 is true: A solid cylinder whose base is D and whose height is 1 has volume $A(D) \cdot 1 = A(D)$, but we know that we can also write its volume as $\iint_D 1 dA$.

Finally, we can combine Properties 6, 7, and 9 to prove the following property. (See Exercise 73.)

10 If $m \leq f(x, y) \leq M$ for all (x, y) in D , then

$$m \cdot A(D) \leq \iint_D f(x, y) \, dA \leq M \cdot A(D)$$

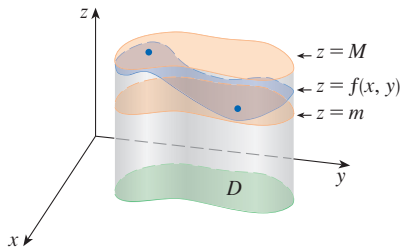


FIGURE 20

Figure 20 illustrates Property 10 for the case $m > 0$. The volume of the solid below the graph of $z = f(x, y)$ and above D is between the volumes of the cylinders with base D and heights m and M . (Compare to Figure 5.2.17, which illustrates the analogous property for single integrals.)

EXAMPLE 6 Use Property 10 to estimate the integral $\iint_D e^{\sin x \cos y} \, dA$, where D is the disk with center the origin and radius 2.

SOLUTION Since $-1 \leq \sin x \leq 1$ and $-1 \leq \cos y \leq 1$, we have $-1 \leq \sin x \cos y \leq 1$ and, because the natural exponential function is increasing, we have

$$e^{-1} \leq e^{\sin x \cos y} \leq e^1 = e$$

Thus, using $m = e^{-1} = 1/e$, $M = e$, and $A(D) = \pi(2)^2$ in Property 10, we obtain

$$\frac{4\pi}{e} \leq \iint_D e^{\sin x \cos y} \, dA \leq 4\pi e$$

15.2 Exercises

1–6 Evaluate the iterated integral.

1. $\int_1^5 \int_0^x (8x - 2y) \, dy \, dx$

2. $\int_0^2 \int_0^{y^2} x^2 y \, dx \, dy$

3. $\int_0^1 \int_0^y x e^{y^3} \, dx \, dy$

4. $\int_0^{\pi/2} \int_0^x x \sin y \, dy \, dx$

5. $\int_0^1 \int_0^{s^2} \cos(s^3) \, dt \, ds$

6. $\int_0^1 \int_0^{e^v} \sqrt{1 + e^v} \, dw \, dv$

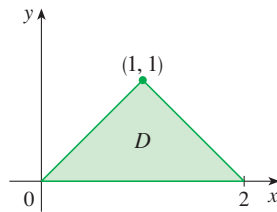
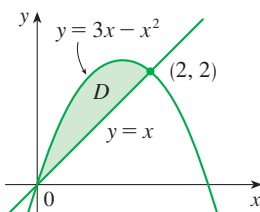
7–10

(a) Express the double integral $\iint_D f(x, y) \, dA$ as an iterated integral for the given function f and region D .

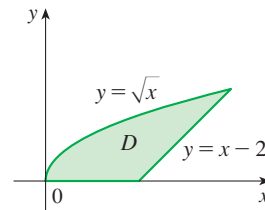
(b) Evaluate the iterated integral.

7. $f(x, y) = 2y$

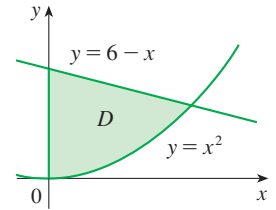
8. $f(x, y) = x + y$



9. $f(x, y) = xy$



10. $f(x, y) = x$



11–14 Evaluate the double integral.

11. $\iint_D \frac{y}{x^2 + 1} \, dA$, $D = \{(x, y) \mid 0 \leq x \leq 4, 0 \leq y \leq \sqrt{x}\}$

12. $\iint_D (2x + y) \, dA$, $D = \{(x, y) \mid 1 \leq y \leq 2, y - 1 \leq x \leq 1\}$

13. $\iint_D e^{-y^2} \, dA$, $D = \{(x, y) \mid 0 \leq y \leq 3, 0 \leq x \leq y\}$

14. $\iint_D y \sqrt{x^2 - y^2} \, dA$, $D = \{(x, y) \mid 0 \leq x \leq 2, 0 \leq y \leq x\}$

15. Draw an example of a region that is

- type I but not type II
- type II but not type I

16. Draw an example of a region that is

- (a) both type I and type II
(b) neither type I nor type II

17–18 Express D as a region of type I and also as a region of type II. Then evaluate the double integral in two ways.

17. $\iint_D x \, dA$, D is enclosed by the lines $y = x$, $y = 0$, $x = 1$

18. $\iint_D xy \, dA$, D is enclosed by the curves $y = x^2$, $y = 3x$

19–22 Set up iterated integrals for both orders of integration. Then evaluate the double integral using the easier order and explain why it's easier.

19. $\iint_D y \, dA$, D is bounded by $y = x - 2$, $x = y^2$

20. $\iint_D y^2 e^{xy} \, dA$, D is bounded by $y = x$, $y = 4$, $x = 0$

21. $\iint_D \sin^2 x \, dA$,
 D is bounded by $y = \cos x$, $0 \leq x \leq \pi/2$, $y = 0$, $x = 0$

22. $\iint_D 6x^2 \, dA$, D is bounded by $y = x^3$, $y = 2x + 4$, $x = 0$

23–28 Evaluate the double integral.

23. $\iint_D x \cos y \, dA$, D is bounded by $y = 0$, $y = x^2$, $x = 1$

24. $\iint_D (x^2 + 2y) \, dA$, D is bounded by $y = x$, $y = x^3$, $x \geq 0$

25. $\iint_D y^2 \, dA$,
 D is the triangular region with vertices $(0, 1)$, $(1, 2)$, $(4, 1)$

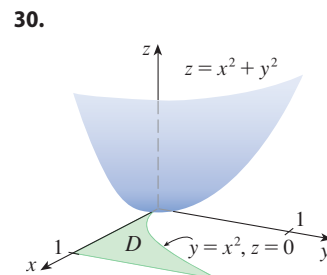
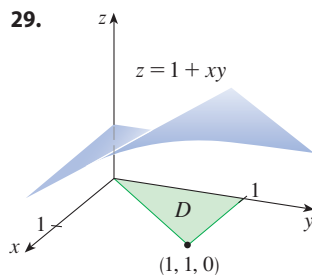
26. $\iint_D xy \, dA$, D is enclosed by the quarter-circle
 $y = \sqrt{1 - x^2}$, $x \geq 0$, and the axes

27. $\iint_D (2x - y) \, dA$,
 D is bounded by the circle with center the origin and radius 2

28. $\iint_D y \, dA$, D is the triangular region with vertices $(0, 0)$,
 $(1, 1)$, and $(4, 0)$

29–30 The figure shows a surface and a region D in the xy -plane.

- (a) Set up an iterated double integral for the volume of the solid that lies under the surface and above D .
(b) Evaluate the iterated integral to find the volume of the solid.



31–40 Find the volume of the given solid.

31. Under the plane $3x + 2y - z = 0$ and above the region enclosed by the parabolas $y = x^2$ and $x = y^2$

32. Under the surface $z = 1 + x^2 y^2$ and above the region enclosed by $x = y^2$ and $x = 4$

33. Under the surface $z = xy$ and above the triangle with vertices $(1, 1)$, $(4, 1)$, and $(1, 2)$

34. Enclosed by the paraboloid $z = x^2 + y^2 + 1$ and the planes $x = 0$, $y = 0$, $z = 0$, and $x + y = 2$

35. The tetrahedron enclosed by the coordinate planes and the plane $2x + y + z = 4$

36. Bounded by the planes $z = x$, $y = x$, $x + y = 2$, and $z = 0$

37. Enclosed by the cylinders $z = x^2$, $y = x^2$ and the planes $z = 0$, $y = 4$

38. Bounded by the cylinder $y^2 + z^2 = 4$ and the planes $x = 2y$, $x = 0$, $z = 0$ in the first octant

39. Bounded by the cylinder $x^2 + y^2 = 1$ and the planes $y = z$, $x = 0$, $z = 0$ in the first octant

40. Bounded by the cylinders $x^2 + y^2 = r^2$ and $y^2 + z^2 = r^2$

41. Use a graph to estimate the x -coordinates of the points of intersection of the curves $y = x^4$ and $y = 3x - x^2$. If D is the region bounded by these curves, estimate $\iint_D x \, dA$.

42. Find the approximate volume of the solid in the first octant that is bounded by the planes $y = x$, $z = 0$, and $z = x$ and the cylinder $y = \cos x$. (Use a graph to estimate the points of intersection.)

43–46 Find the volume of the solid by subtracting two volumes.

43. The solid enclosed by the parabolic cylinders $y = 1 - x^2$, $y = x^2 - 1$ and the planes $x + y + z = 2$, $2x + 2y - z + 10 = 0$

44. The solid enclosed by the parabolic cylinder $y = x^2$ and the planes $z = 3y$, $z = 2 + y$

45. The solid under the plane $z = 3$, above the plane $z = y$, and between the parabolic cylinders $y = x^2$ and $y = 1 - x^2$
46. The solid in the first octant under the plane $z = x + y$, above the surface $z = xy$, and enclosed by the surfaces $x = 0$, $y = 0$, and $x^2 + y^2 = 4$

47–50 Sketch the solid whose volume is given by the iterated integral.

47. $\int_0^1 \int_0^{1-x} (1 - x - y) dy dx$ 48. $\int_0^1 \int_0^{1-x^2} (1 - x) dy dx$

49. $\int_0^3 \int_0^y \sqrt{9 - x^2} dx dy$ 50. $\int_{-2}^2 \int_{-1}^{3-x^2} e^{-y} dy dx$

T 51–54 Use a computer algebra system to find the exact volume of the solid.

51. Under the surface $z = x^3 y^4 + xy^2$ and above the region bounded by the curves $y = x^3 - x$ and $y = x^2 + x$ for $x \geq 0$

52. Between the paraboloids $z = 2x^2 + y^2$ and $z = 8 - x^2 - 2y^2$ and inside the cylinder $x^2 + y^2 = 1$

53. Enclosed by $z = 1 - x^2 - y^2$ and $z = 0$

54. Enclosed by $z = x^2 + y^2$ and $z = 2y$

55–60 Sketch the region of integration and change the order of integration.

55. $\int_0^1 \int_0^y f(x, y) dx dy$ 56. $\int_0^2 \int_{x^2}^4 f(x, y) dy dx$

57. $\int_0^{\pi/2} \int_{\sin x}^1 f(x, y) dy dx$ 58. $\int_{-2}^2 \int_0^{\sqrt{4-y^2}} f(x, y) dx dy$

59. $\int_1^2 \int_0^{\ln x} f(x, y) dy dx$ 60. $\int_0^1 \int_{\arctan x}^{\pi/4} f(x, y) dy dx$

61–66 Evaluate the integral by reversing the order of integration.

61. $\int_0^1 \int_{3y}^3 e^{x^2} dx dy$ 62. $\int_0^1 \int_{x^2}^1 \sqrt{y} \sin y dy dx$

63. $\int_0^1 \int_{\sqrt{x}}^1 \sqrt{y^3 + 1} dy dx$

64. $\int_0^2 \int_{y/2}^1 y \cos(x^3 - 1) dx dy$

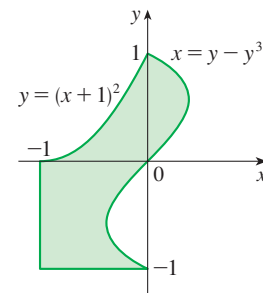
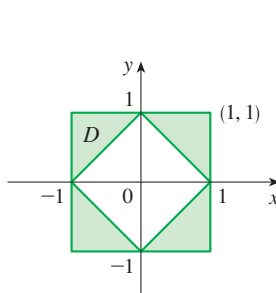
65. $\int_0^1 \int_{\arcsin y}^{\pi/2} \cos x \sqrt{1 + \cos^2 x} dx dy$

66. $\int_0^8 \int_{\sqrt[3]{y}}^2 e^{x^4} dx dy$

67–68 Express D as a union of regions of type I or type II and evaluate the integral.

67. $\iint_D x^2 dA$

68. $\iint_D y dA$



69–70 Use Property 10 to estimate the value of the integral.

69. $\iint_S \sqrt{4 - x^2 y^2} dA$,
 $S = \{(x, y) \mid x^2 + y^2 \leq 1, x \geq 0\}$

70. $\iint_T \sin^4(x + y) dA$, T is the triangle enclosed by the lines $y = 0$, $y = 2x$, and $x = 1$

71–72 Find the average value of f over the region D .

71. $f(x, y) = xy$,
 D is the triangle with vertices $(0, 0)$, $(1, 0)$, and $(1, 3)$

72. $f(x, y) = x \sin y$,
 D is enclosed by the curves $y = 0$, $y = x^2$, and $x = 1$

73. Prove Property 10.

74. In evaluating a double integral over a region D , a sum of iterated integrals was obtained as follows:

$$\iint_D f(x, y) dA = \int_0^1 \int_0^{2y} f(x, y) dx dy + \int_1^3 \int_0^{3-y} f(x, y) dx dy$$

Sketch the region D and express the double integral as an iterated integral with reversed order of integration.

75–79 Use geometry or symmetry, or both, to evaluate the double integral.

75. $\iint_D (x + 2) dA$,
 $D = \{(x, y) \mid 0 \leq y \leq \sqrt{9 - x^2}\}$

76. $\iint_D \sqrt{R^2 - x^2 - y^2} dA$,

D is the disk with center the origin and radius R

$$77. \iint_D (2x + 3y) \, dA,$$

D is the rectangle $0 \leq x \leq a, 0 \leq y \leq b$

$$78. \iint_D (2 + x^2y^3 - y^2\sin x) \, dA,$$

$$D = \{(x, y) \mid |x| + |y| \leq 1\}$$

$$79. \iint_D (ax^3 + by^3 + \sqrt{a^2 - x^2}) \, dA,$$

$$D = [-a, a] \times [-b, b]$$

80–81 Mean Value Theorem for Double Integrals The *Mean Value Theorem for double integrals* says that if f is a continuous function on a plane region D that is of type I or type II, then there exists a point (x_0, y_0) in D such that

$$\iint_D f(x, y) \, dA = f(x_0, y_0) A(D)$$

80. Use the Extreme Value Theorem (14.7.8) and Property 15.2.10 of integrals to prove the Mean Value Theorem for double integrals. (Use the proof of the single-variable version in Section 6.5 as a guide.)

81. Suppose that f is continuous on a disk that contains the point (a, b) . Let D_r be the closed disk with center (a, b) and radius r . Use the Mean Value Theorem for double integrals to show that

$$\lim_{r \rightarrow 0} \frac{1}{\pi r^2} \iint_{D_r} f(x, y) \, dA = f(a, b)$$

T 82. Graph the solid bounded by the plane $x + y + z = 1$ and the paraboloid $z = 4 - x^2 - y^2$ and find its exact volume. (Use a computer algebra system to find the equations of the boundary curves of the region of integration and to evaluate the double integral.)

15.3 Double Integrals in Polar Coordinates

Suppose that we want to evaluate a double integral $\iint_R f(x, y) \, dA$, where the region R is a circular disk centered at the origin. In this case the description of R in terms of rectangular coordinates is rather complicated, but R is readily described using polar coordinates. In general, if R is a region that is more easily described using polar coordinates, it is often advantageous to evaluate the double integral by first converting it to polar coordinates.

Review of Polar Coordinates

Polar coordinates were introduced in Section 10.3. Recall from Figure 1 that the polar coordinates (r, θ) of a point are related to the rectangular coordinates (x, y) of that point by the equations

$$r^2 = x^2 + y^2 \quad x = r \cos \theta \quad y = r \sin \theta$$

Equations of circles centered at the origin are particularly simple in polar coordinates. The unit circle has equation $r = 1$; the region enclosed by this circle is shown in Figure 2(a). Figure 2(b) illustrates another region that is conveniently described in polar coordinates.

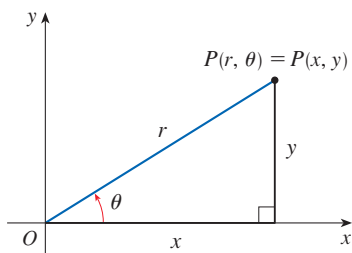
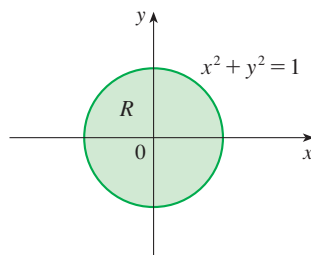
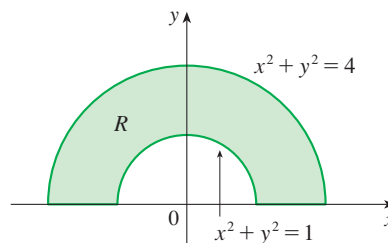


FIGURE 1



$$(a) R = \{(r, \theta) \mid 0 \leq r \leq 1, 0 \leq \theta \leq 2\pi\}$$



$$(b) R = \{(r, \theta) \mid 1 \leq r \leq 2, 0 \leq \theta \leq \pi\}$$

FIGURE 2

You may wish to review Table 10.3.1 for other common curves suitably described in polar coordinates.

Double Integrals in Polar Coordinates

The regions in Figure 2 are special cases of a **polar rectangle**

$$R = \{(r, \theta) \mid a \leq r \leq b, \alpha \leq \theta \leq \beta\}$$

which is shown in Figure 3. In order to compute the double integral $\iint_R f(x, y) dA$, where R is a polar rectangle, we divide the interval $[a, b]$ into m subintervals $[r_{i-1}, r_i]$ of equal width $\Delta r = (b - a)/m$ and we divide the interval $[\alpha, \beta]$ into n subintervals $[\theta_{j-1}, \theta_j]$ of equal width $\Delta\theta = (\beta - \alpha)/n$. Then the circles $r = r_i$ and the rays $\theta = \theta_j$ divide the polar rectangle R into the small polar rectangles R_{ij} shown in Figure 4.

Compare Figure 4 with Figure 15.1.3.

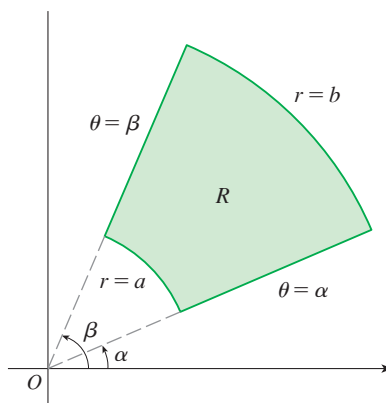


FIGURE 3 Polar rectangle

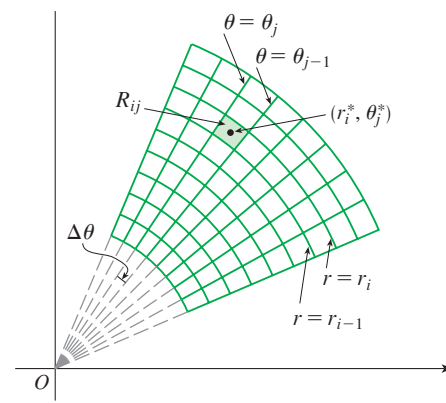


FIGURE 4 Dividing R into polar subrectangles

The “center” of the polar subrectangle

$$R_{ij} = \{(r, \theta) \mid r_{i-1} \leq r \leq r_i, \theta_{j-1} \leq \theta \leq \theta_j\}$$

has polar coordinates

$$r_i^* = \frac{1}{2}(r_{i-1} + r_i) \quad \theta_j^* = \frac{1}{2}(\theta_{j-1} + \theta_j)$$

We compute the area of R_{ij} using the fact that the area of a sector of a circle with radius r and central angle θ is $\frac{1}{2}r^2\theta$. Subtracting the areas of two such sectors, each of which has central angle $\Delta\theta = \theta_j - \theta_{j-1}$, we find that the area of R_{ij} is

$$\begin{aligned} \Delta A_i &= \frac{1}{2}r_i^2 \Delta\theta - \frac{1}{2}r_{i-1}^2 \Delta\theta = \frac{1}{2}(r_i^2 - r_{i-1}^2) \Delta\theta \\ &= \frac{1}{2}(r_i + r_{i-1})(r_i - r_{i-1}) \Delta\theta = r_i^* \Delta r \Delta\theta \end{aligned}$$

Although we have defined the double integral $\iint_R f(x, y) dA$ in terms of ordinary rectangles, it can be shown that, for continuous functions f , we always obtain the same answer using polar rectangles. The rectangular coordinates of the center of R_{ij} are $(r_i^* \cos \theta_j^*, r_i^* \sin \theta_j^*)$, so a typical Riemann sum is

$$\boxed{1} \quad \sum_{i=1}^m \sum_{j=1}^n f(r_i^* \cos \theta_j^*, r_i^* \sin \theta_j^*) \Delta A_i = \sum_{i=1}^m \sum_{j=1}^n f(r_i^* \cos \theta_j^*, r_i^* \sin \theta_j^*) r_i^* \Delta r \Delta\theta$$

If we write $g(r, \theta) = rf(r \cos \theta, r \sin \theta)$, then the Riemann sum in Equation 1 can be written as

$$\sum_{i=1}^m \sum_{j=1}^n g(r_i^*, \theta_j^*) \Delta r \Delta\theta$$

which is a Riemann sum for the double integral

$$\int_{\alpha}^{\beta} \int_a^b g(r, \theta) \, dr \, d\theta$$

Therefore we have

$$\begin{aligned} \iint_R f(x, y) \, dA &= \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(r_i^* \cos \theta_j^*, r_i^* \sin \theta_j^*) \Delta A_i \\ &= \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n g(r_i^*, \theta_j^*) \Delta r \Delta \theta = \int_{\alpha}^{\beta} \int_a^b g(r, \theta) \, dr \, d\theta \\ &= \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) \, r \, dr \, d\theta \end{aligned}$$

2 Change to Polar Coordinates in a Double Integral If f is continuous on a polar rectangle R given by $0 \leq a \leq r \leq b$, $\alpha \leq \theta \leq \beta$, where $0 \leq \beta - \alpha \leq 2\pi$, then

$$\iint_R f(x, y) \, dA = \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) \, r \, dr \, d\theta$$

The formula in (2) says that we convert from rectangular to polar coordinates in a double integral by writing $x = r \cos \theta$ and $y = r \sin \theta$, using the appropriate limits of integration for r and θ , and replacing dA by $r \, dr \, d\theta$. **Be careful not to forget the additional factor r on the right side of Formula 2.** A classical method for remembering this is shown in Figure 5, where the “infinitesimal” polar rectangle can be thought of as an ordinary rectangle with dimensions $r \, d\theta$ and dr and therefore has “area” $dA = r \, dr \, d\theta$.

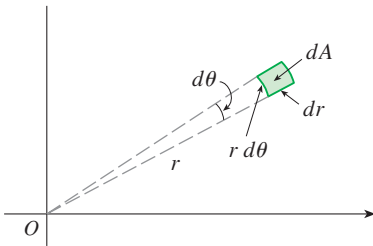


FIGURE 5

EXAMPLE 1 Evaluate $\iint_R (3x + 4y^2) \, dA$, where R is the region in the upper half-plane bounded by the circles $x^2 + y^2 = 1$ and $x^2 + y^2 = 4$.

SOLUTION The region R can be described as

$$R = \{(x, y) \mid y \geq 0, 1 \leq x^2 + y^2 \leq 4\}$$

It is the half-ring shown in Figure 2(b), and in polar coordinates it is given by $1 \leq r \leq 2$, $0 \leq \theta \leq \pi$. Therefore, by Formula 2,

$$\begin{aligned} \iint_R (3x + 4y^2) \, dA &= \int_0^{\pi} \int_1^2 [3(r \cos \theta) + 4(r \sin \theta)^2] \, r \, dr \, d\theta \\ &= \int_0^{\pi} \int_1^2 (3r^2 \cos \theta + 4r^3 \sin^2 \theta) \, dr \, d\theta \\ &= \int_0^{\pi} \left[r^3 \cos \theta + r^4 \sin^2 \theta \right]_{r=1}^{r=2} d\theta = \int_0^{\pi} (7 \cos \theta + 15 \sin^2 \theta) \, d\theta \\ &= \int_0^{\pi} \left[7 \cos \theta + \frac{15}{2} (1 - \cos 2\theta) \right] d\theta \\ &= 7 \sin \theta + \frac{15\theta}{2} - \frac{15}{4} \sin 2\theta \Big|_0^{\pi} = \frac{15\pi}{2} \end{aligned}$$

Here we use the trigonometric identity

$$\sin^2 \theta = \frac{1}{2}(1 - \cos 2\theta)$$

See Section 7.2 for advice on integrating trigonometric functions.

EXAMPLE 2 Evaluate the double integral

$$\int_{-1}^1 \int_0^{\sqrt{1-x^2}} (x^2 + y^2) dy dx$$

SOLUTION This iterated integral is a double integral over the region R shown in Figure 6 and described by

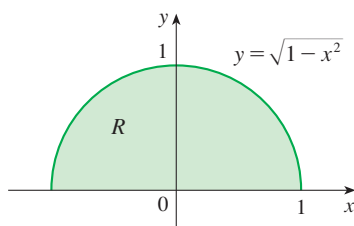
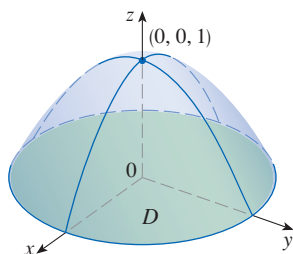
$$R = \{(x, y) \mid -1 \leq x \leq 1, 0 \leq y \leq \sqrt{1-x^2}\}$$

The region is a half-disk, so it is more simply described in polar coordinates:

$$R = \{(r, \theta) \mid 0 \leq \theta \leq \pi, 0 \leq r \leq 1\}$$

Therefore we have

$$\begin{aligned} \int_{-1}^1 \int_0^{\sqrt{1-x^2}} (x^2 + y^2) dy dx &= \int_0^\pi \int_0^1 (r^2) r dr d\theta \\ &= \int_0^\pi \left[\frac{r^4}{4} \right]_{r=0}^{r=1} d\theta = \frac{1}{4} \int_0^\pi d\theta = \frac{\pi}{4} \end{aligned}$$

**FIGURE 6****FIGURE 7**

EXAMPLE 3 Find the volume of the solid bounded by the plane $z = 0$ and the paraboloid $z = 1 - x^2 - y^2$.

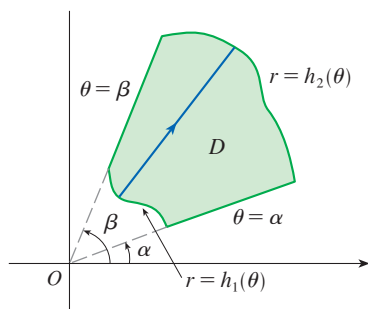
SOLUTION If we put $z = 0$ in the equation of the paraboloid, we get $x^2 + y^2 = 1$. This means that the plane intersects the paraboloid in the circle $x^2 + y^2 = 1$, so the solid lies under the paraboloid and above the circular disk D given by $x^2 + y^2 \leq 1$ [see Figures 7 and 2(a)]. In polar coordinates D is given by $0 \leq r \leq 1, 0 \leq \theta \leq 2\pi$. Since $1 - x^2 - y^2 = 1 - r^2$, the volume is

$$\begin{aligned} V &= \iint_D (1 - x^2 - y^2) dA = \int_0^{2\pi} \int_0^1 (1 - r^2) r dr d\theta \\ &= \int_0^{2\pi} d\theta \int_0^1 (r - r^3) dr = 2\pi \left[\frac{r^2}{2} - \frac{r^4}{4} \right]_0^1 = \frac{\pi}{2} \end{aligned}$$

In Example 3, if we had used rectangular coordinates instead of polar coordinates, we would have obtained

$$V = \iint_D (1 - x^2 - y^2) dA = \int_{-1}^1 \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} (1 - x^2 - y^2) dy dx$$

which is not easy to evaluate because it involves finding $\int (1 - x^2)^{3/2} dx$.

**FIGURE 8**

$$D = \{(r, \theta) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta)\}$$

What we have done so far can be extended to the more complicated type of region shown in Figure 8. It's similar to the type II rectangular regions we considered in Section 15.2. In fact, by combining Formula 2 in this section with Formula 15.2.4, we obtain the following formula.

3 If f is continuous on a polar region of the form

$$D = \{(r, \theta) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta)\}$$

then

$$\iint_D f(x, y) dA = \int_\alpha^\beta \int_{h_1(\theta)}^{h_2(\theta)} f(r \cos \theta, r \sin \theta) r dr d\theta$$

In particular, taking $f(x, y) = 1$, $h_1(\theta) = 0$, and $h_2(\theta) = h(\theta)$ in this formula, we see that the area of the region D bounded by $\theta = \alpha$, $\theta = \beta$, and $r = h(\theta)$ is

$$\begin{aligned} A(D) &= \iint_D 1 \, dA = \int_{\alpha}^{\beta} \int_0^{h(\theta)} r \, dr \, d\theta \\ &= \int_{\alpha}^{\beta} \left[\frac{r^2}{2} \right]_0^{h(\theta)} d\theta = \int_{\alpha}^{\beta} \frac{1}{2} [h(\theta)]^2 d\theta \end{aligned}$$

and this agrees with Formula 10.4.3.

EXAMPLE 4 Use a double integral to find the area enclosed by one loop of the four-leaved rose $r = \cos 2\theta$.

SOLUTION From the sketch of the curve in Figure 9, we see that a loop is given by the region

$$D = \{(r, \theta) \mid -\pi/4 \leq \theta \leq \pi/4, 0 \leq r \leq \cos 2\theta\}$$

So the area is

$$\begin{aligned} A(D) &= \iint_D dA = \int_{-\pi/4}^{\pi/4} \int_0^{\cos 2\theta} r \, dr \, d\theta \\ &= \int_{-\pi/4}^{\pi/4} \left[\frac{1}{2} r^2 \right]_0^{\cos 2\theta} d\theta = \frac{1}{2} \int_{-\pi/4}^{\pi/4} \cos^2 2\theta \, d\theta \\ &= \frac{1}{4} \int_{-\pi/4}^{\pi/4} (1 + \cos 4\theta) \, d\theta = \frac{1}{4} \left[\theta + \frac{1}{4} \sin 4\theta \right]_{-\pi/4}^{\pi/4} = \frac{\pi}{8} \end{aligned}$$

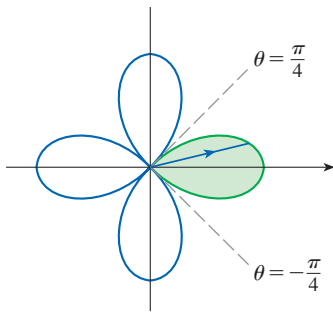


FIGURE 9

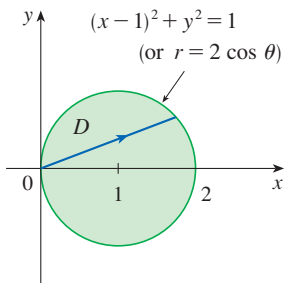


FIGURE 10

EXAMPLE 5 Find the volume of the solid that lies under the paraboloid $z = x^2 + y^2$, above the xy -plane, and inside the cylinder $x^2 + y^2 = 2x$.

SOLUTION The solid lies above the disk D whose boundary circle has equation $x^2 + y^2 = 2x$ or, after completing the square,

$$(x - 1)^2 + y^2 = 1$$

(See Figures 10 and 11.)

In polar coordinates we have $x^2 + y^2 = r^2$ and $x = r \cos \theta$, so the boundary circle $x^2 + y^2 = 2x$ becomes $r^2 = 2r \cos \theta$, or $r = 2 \cos \theta$. Thus the disk D is given by

$$D = \{(r, \theta) \mid -\pi/2 \leq \theta \leq \pi/2, 0 \leq r \leq 2 \cos \theta\}$$

and, by Formula 3, we have

$$\begin{aligned} V &= \iint_D (x^2 + y^2) \, dA = \int_{-\pi/2}^{\pi/2} \int_0^{2 \cos \theta} r^2 \, r \, dr \, d\theta = \int_{-\pi/2}^{\pi/2} \left[\frac{r^4}{4} \right]_0^{2 \cos \theta} d\theta \\ &= 4 \int_{-\pi/2}^{\pi/2} \cos^4 \theta \, d\theta = 8 \int_0^{\pi/2} \cos^4 \theta \, d\theta = 8 \int_0^{\pi/2} \left(\frac{1 + \cos 2\theta}{2} \right)^2 d\theta \\ &= 2 \int_0^{\pi/2} \left[1 + 2 \cos 2\theta + \frac{1}{2} (1 + \cos 4\theta) \right] d\theta \\ &= 2 \left[\frac{3}{2} \theta + \sin 2\theta + \frac{1}{8} \sin 4\theta \right]_0^{\pi/2} = 2 \left(\frac{3}{2} \right) \left(\frac{\pi}{2} \right) = \frac{3\pi}{2} \end{aligned}$$

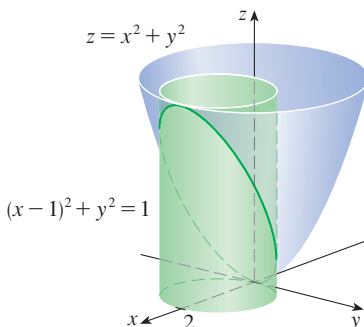
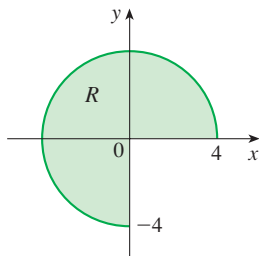


FIGURE 11

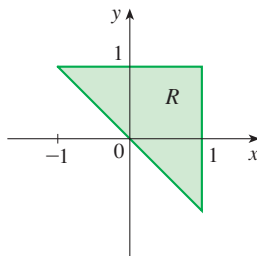
15.3 Exercises

1–6 A region R is shown. Decide whether to use polar coordinates or rectangular coordinates and write $\iint_R f(x, y) dA$ as an iterated integral, where f is an arbitrary continuous function on R .

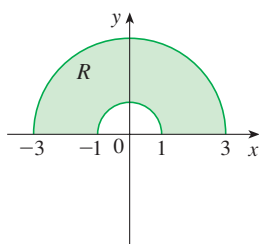
1.



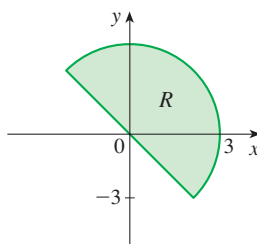
2.



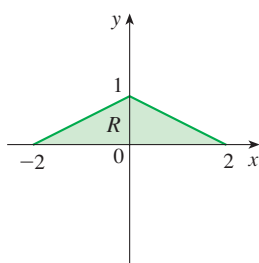
3.



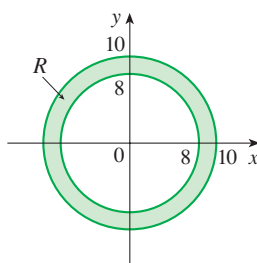
4.



5.



6.



7–8 Sketch the region whose area is given by the integral and evaluate the integral.

$$7. \int_{\pi/4}^{3\pi/4} \int_1^2 r dr d\theta$$

$$8. \int_{\pi/2}^{\pi} \int_0^{2 \sin \theta} r dr d\theta$$

9–16 Evaluate the given integral by changing to polar coordinates.

$$9. \iint_D x^2 y dA, \text{ where } D \text{ is the top half of the disk with center the origin and radius 5}$$

$$10. \iint_R (2x - y) dA, \text{ where } R \text{ is the region in the first quadrant enclosed by the circle } x^2 + y^2 = 4 \text{ and the lines } x = 0 \text{ and } y = x$$

$$11. \iint_R \sin(x^2 + y^2) dA, \text{ where } R \text{ is the region in the first quadrant between the circles with center the origin and radii 1 and 3}$$

$$12. \iint_R \frac{y^2}{x^2 + y^2} dA, \text{ where } R \text{ is the region that lies between the circles } x^2 + y^2 = a^2 \text{ and } x^2 + y^2 = b^2 \text{ with } 0 < a < b$$

$$13. \iint_D e^{-x^2 - y^2} dA, \text{ where } D \text{ is the region bounded by the semicircle } x = \sqrt{4 - y^2} \text{ and the } y\text{-axis}$$

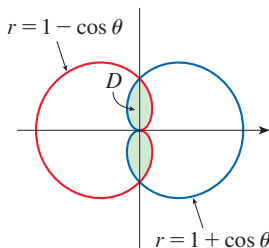
$$14. \iint_D \cos \sqrt{x^2 + y^2} dA, \text{ where } D \text{ is the disk with center the origin and radius 2}$$

$$15. \iint_R \arctan(y/x) dA, \text{ where } R = \{(x, y) \mid 1 \leq x^2 + y^2 \leq 4, 0 \leq y \leq x\}$$

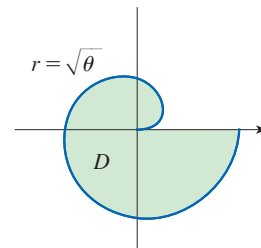
$$16. \iint_D x dA, \text{ where } D \text{ is the region in the first quadrant that lies between the circles } x^2 + y^2 = 4 \text{ and } x^2 + y^2 = 2x$$

17–22 Use a double integral to find the area of the region D .

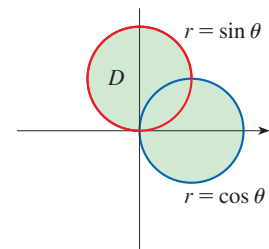
17.



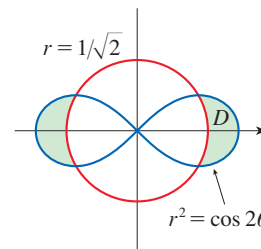
18.



19.



20.



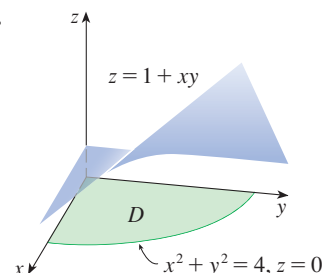
$$21. D \text{ is the loop of the rose } r = \sin 3\theta \text{ in the first quadrant.}$$

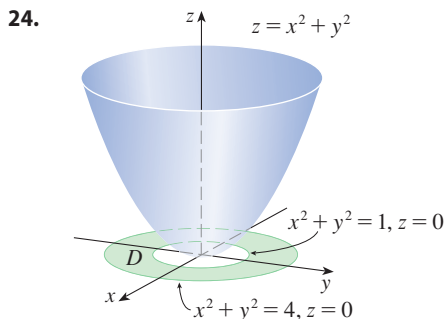
$$22. D \text{ is the region inside the circle } (x - 1)^2 + y^2 = 1 \text{ and outside the circle } x^2 + y^2 = 1.$$

23–24

- (a) Set up an iterated integral in polar coordinates for the volume of the solid under the surface and above the region D .
 (b) Evaluate the iterated integral to find the volume of the solid.

23.



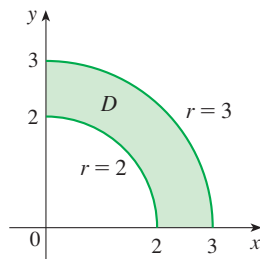
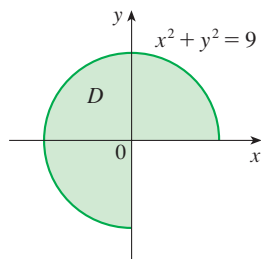


25–28

- (a) Set up an iterated integral in polar coordinates for the volume of the solid under the graph of the given function and above the region D .
 (b) Evaluate the iterated integral to find the volume of the solid.

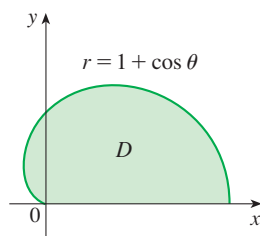
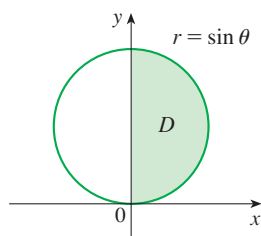
25. $f(x, y) = y$

26. $f(x, y) = xy^2$



27. $f(x, y) = x$

28. $f(x, y) = 1$



29–37 Use polar coordinates to find the volume of the given solid.

29. Under the paraboloid $z = x^2 + y^2$ and above the disk $x^2 + y^2 \leq 25$

30. Below the cone $z = \sqrt{x^2 + y^2}$ and above the ring $1 \leq x^2 + y^2 \leq 4$

31. Below the plane $2x + y + z = 4$ and above the disk $x^2 + y^2 \leq 1$

32. Inside the sphere $x^2 + y^2 + z^2 = 16$ and outside the cylinder $x^2 + y^2 = 4$

33. A sphere of radius a

34. Bounded by the paraboloid $z = 1 + 2x^2 + 2y^2$ and the plane $z = 7$ in the first octant

35. Above the cone $z = \sqrt{x^2 + y^2}$ and below the sphere $x^2 + y^2 + z^2 = 1$

36. Bounded by the paraboloids $z = 6 - x^2 - y^2$ and $z = 2x^2 + 2y^2$

37. Inside both the cylinder $x^2 + y^2 = 4$ and the ellipsoid $4x^2 + 4y^2 + z^2 = 64$

38. (a) A cylindrical drill with radius r_1 is used to bore a hole through the center of a sphere of radius r_2 . Find the volume of the ring-shaped solid that remains.
 (b) Express the volume in part (a) in terms of the height h of the ring. Notice that the volume depends only on h , not on r_1 or r_2 .

39–42 Evaluate the iterated integral by converting to polar coordinates.

39. $\int_0^2 \int_0^{\sqrt{4-x^2}} e^{-x^2-y^2} dy dx$

40. $\int_0^a \int_{-\sqrt{a^2-y^2}}^{\sqrt{a^2-y^2}} (2x + y) dx dy$

41. $\int_0^{1/2} \int_{\sqrt{3}y}^{\sqrt{1-y^2}} xy^2 dx dy$

42. $\int_0^2 \int_0^{\sqrt{2x-x^2}} \sqrt{x^2 + y^2} dy dx$

T 43–44 Express the double integral in terms of a single integral with respect to r . Then use a calculator (or computer) to evaluate the integral correct to four decimal places.

43. $\iint_D e^{(x^2+y^2)^2} dA$, where D is the disk with center the origin and radius 1

44. $\iint_D xy\sqrt{1+x^2+y^2} dA$, where D is the portion of the disk $x^2 + y^2 \leq 1$ that lies in the first quadrant

45. A swimming pool is circular with a 40-ft diameter. The depth is constant along east-west lines and increases linearly from 2 ft at the south end to 7 ft at the north end. Find the volume of water in the pool.

46. An agricultural sprinkler distributes water in a circular pattern of radius 100 ft. It supplies water to a depth of e^{-r} feet per hour at a distance of r feet from the sprinkler.

(a) If $0 < R \leq 100$, what is the total amount of water supplied per hour to the region inside the circle of radius R centered at the sprinkler?

(b) Determine an expression for the average amount of water per hour per square foot supplied to the region inside the circle of radius R .

47. Find the average value of the function $f(x, y) = 1/\sqrt{x^2 + y^2}$ on the annular region $a^2 \leq x^2 + y^2 \leq b^2$, where $0 < a < b$.

48. Let D be the disk with center the origin and radius a . What is the average distance from points in D to the origin?

49. Use polar coordinates to combine the sum

$$\int_{1/\sqrt{2}}^1 \int_{\sqrt{1-x^2}}^x xy \, dy \, dx + \int_1^{\sqrt{2}} \int_0^x xy \, dy \, dx + \int_{\sqrt{2}}^2 \int_0^{\sqrt{4-x^2}} xy \, dy \, dx$$

into one double integral. Then evaluate the double integral.

50. (a) We define the improper integral (over the entire plane \mathbb{R}^2)

$$\begin{aligned} I &= \iint_{\mathbb{R}^2} e^{-(x^2+y^2)} \, dA \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-(x^2+y^2)} \, dy \, dx \\ &= \lim_{a \rightarrow \infty} \iint_{D_a} e^{-(x^2+y^2)} \, dA \end{aligned}$$

where D_a is the disk with radius a and center the origin. Show that

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-(x^2+y^2)} \, dA = \pi$$

(b) An equivalent definition of the improper integral in part (a) is

$$\iint_{\mathbb{R}^2} e^{-(x^2+y^2)} \, dA = \lim_{a \rightarrow \infty} \iint_{S_a} e^{-(x^2+y^2)} \, dA$$

where S_a is the square with vertices $(\pm a, \pm a)$. Use this to show that

$$\int_{-\infty}^{\infty} e^{-x^2} \, dx \int_{-\infty}^{\infty} e^{-y^2} \, dy = \pi$$

(c) Deduce that

$$\int_{-\infty}^{\infty} e^{-x^2} \, dx = \sqrt{\pi}$$

(d) By making the change of variable $t = \sqrt{2}x$, show that

$$\int_{-\infty}^{\infty} e^{-x^2/2} \, dx = \sqrt{2\pi}$$

(This is a fundamental result for probability and statistics.)

51. Use the result of Exercise 50(c) to evaluate the following integrals.

(a) $\int_0^{\infty} x^2 e^{-x^2} \, dx$

(b) $\int_0^{\infty} \sqrt{x} e^{-x} \, dx$



15.4 Applications of Double Integrals

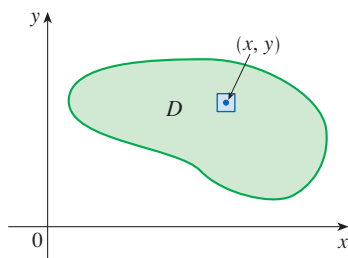


FIGURE 1

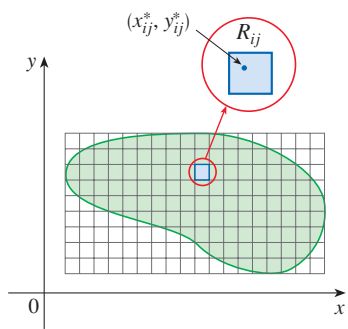


FIGURE 2 The mass of each subrectangle R_{ij} is approximated by $\rho(x_{ij}^*, y_{ij}^*) \Delta A$.

We have already seen one application of double integrals: computing volumes. Another geometric application is finding areas of surfaces and this will be done in the next section. In this section we explore physical applications such as computing mass, electric charge, center of mass, and moment of inertia. We will see that these physical ideas are also important when applied to probability density functions of two random variables.

Density and Mass

In Section 8.3 we were able to use single integrals to compute moments and the center of mass of a thin plate or lamina with constant density. But now, equipped with the double integral, we can consider a lamina with variable density. Suppose the lamina occupies a region D of the xy -plane and its **density** (in units of mass per unit area) at a point (x, y) in D is given by $\rho(x, y)$, where ρ is a continuous function on D . This means that

$$\rho(x, y) = \lim_{\Delta m / \Delta A}$$

where Δm and ΔA are the mass and area of a small rectangle that contains (x, y) and the limit is taken as the dimensions of the rectangle approach 0. (See Figure 1.)

To find the total mass m of the lamina we divide a rectangle R containing D into subrectangles R_{ij} of the same size (as in Figure 2) and consider $\rho(x, y)$ to be 0 outside D . If we choose a point (x_{ij}^*, y_{ij}^*) in R_{ij} , then the mass of the part of the lamina that occupies R_{ij} is approximately $\rho(x_{ij}^*, y_{ij}^*) \Delta A$, where ΔA is the area of R_{ij} . If we add all such masses, we get an approximation to the total mass:

$$m \approx \sum_{i=1}^k \sum_{j=1}^l \rho(x_{ij}^*, y_{ij}^*) \Delta A$$

If we now increase the number of subrectangles, we obtain the total mass m of the lamina as the limiting value of the approximations:

$$1 \quad m = \lim_{k, l \rightarrow \infty} \sum_{i=1}^k \sum_{j=1}^l \rho(x_{ij}^*, y_{ij}^*) \Delta A = \iint_D \rho(x, y) dA$$

Physicists also consider other types of density that can be treated in the same manner. For example, if an electric charge is distributed over a region D and the charge density (in units of charge per unit area) is given by $\sigma(x, y)$ at a point (x, y) in D , then the total **electric charge** Q is given by

$$2 \quad Q = \iint_D \sigma(x, y) dA$$

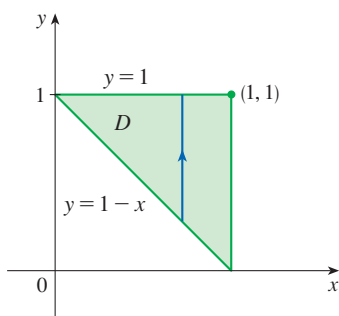


FIGURE 3

EXAMPLE 1 Charge is distributed over the triangular region D in Figure 3 so that the charge density at (x, y) is $\sigma(x, y) = xy$, measured in coulombs per square meter (C/m^2). Find the total charge.

SOLUTION From Equation 2 and Figure 3 we have

$$\begin{aligned} Q &= \iint_D \sigma(x, y) dA = \int_0^1 \int_{1-x}^1 xy \, dy \, dx = \int_0^1 \left[x \frac{y^2}{2} \right]_{y=1-x}^{y=1} dx = \int_0^1 \frac{x}{2} [1^2 - (1-x)^2] dx \\ &= \frac{1}{2} \int_0^1 (2x^2 - x^3) dx = \frac{1}{2} \left[\frac{2x^3}{3} - \frac{x^4}{4} \right]_0^1 = \frac{5}{24} \end{aligned}$$

Thus the total charge is $\frac{5}{24}$ C. ■

■ Moments and Centers of Mass

In Section 8.3 we found the center of mass of a lamina with constant density; here we consider a lamina with variable density. Suppose the lamina occupies a region D and has density function $\rho(x, y)$. Recall from Chapter 8 that we defined the moment of a particle about an axis as the product of its mass and its directed distance from the axis. We divide D into small rectangles as in Figure 2. Then the mass of R_{ij} is approximately $\rho(x_{ij}^*, y_{ij}^*) \Delta A$, so we can approximate the moment of R_{ij} with respect to the x -axis by

$$[\rho(x_{ij}^*, y_{ij}^*) \Delta A] y_{ij}^*$$

If we now add these quantities and take the limit as the number of subrectangles becomes large, we obtain the **moment** of the entire lamina **about the x -axis**:

$$3 \quad M_x = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n y_{ij}^* \rho(x_{ij}^*, y_{ij}^*) \Delta A = \iint_D y \rho(x, y) dA$$

Similarly, the **moment about the y -axis** is

$$4 \quad M_y = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n x_{ij}^* \rho(x_{ij}^*, y_{ij}^*) \Delta A = \iint_D x \rho(x, y) dA$$

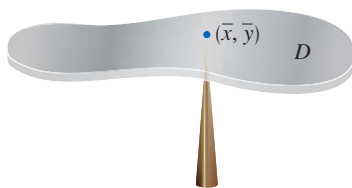


FIGURE 4

As before, we define the center of mass (\bar{x}, \bar{y}) so that $m\bar{x} = M_y$ and $m\bar{y} = M_x$. The physical significance is that the lamina behaves as if its entire mass is concentrated at its center of mass. Thus the lamina balances horizontally when supported at its center of mass (see Figure 4).

5 The coordinates (\bar{x}, \bar{y}) of the center of mass of a lamina occupying the region D and having density function $\rho(x, y)$ are

$$\bar{x} = \frac{M_y}{m} = \frac{1}{m} \iint_D x \rho(x, y) \, dA \quad \bar{y} = \frac{M_x}{m} = \frac{1}{m} \iint_D y \rho(x, y) \, dA$$

where the mass m is given by

$$m = \iint_D \rho(x, y) \, dA$$

EXAMPLE 2 Find the mass and center of mass of a triangular lamina with vertices $(0, 0)$, $(1, 0)$, and $(0, 2)$ if the density function is $\rho(x, y) = 1 + 3x + y$.

SOLUTION The triangle is shown in Figure 5. (Note that the equation of the upper boundary is $y = 2 - 2x$.) The mass of the lamina is

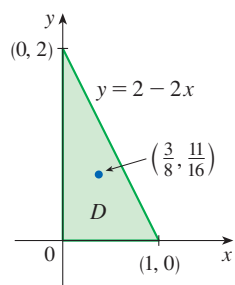


FIGURE 5

$$\begin{aligned} m &= \iint_D \rho(x, y) \, dA = \int_0^1 \int_0^{2-2x} (1 + 3x + y) \, dy \, dx \\ &= \int_0^1 \left[y + 3xy + \frac{y^2}{2} \right]_{y=0}^{y=2-2x} dx \\ &= 4 \int_0^1 (1 - x^2) \, dx = 4 \left[x - \frac{x^3}{3} \right]_0^1 = \frac{8}{3} \end{aligned}$$

Then the formulas in (5) give

$$\begin{aligned} \bar{x} &= \frac{1}{m} \iint_D x \rho(x, y) \, dA = \frac{3}{8} \int_0^1 \int_0^{2-2x} (x + 3x^2 + xy) \, dy \, dx \\ &= \frac{3}{8} \int_0^1 \left[xy + 3x^2y + x \frac{y^2}{2} \right]_{y=0}^{y=2-2x} dx \\ &= \frac{3}{2} \int_0^1 (x - x^3) \, dx = \frac{3}{2} \left[\frac{x^2}{2} - \frac{x^4}{4} \right]_0^1 = \frac{3}{8} \\ \bar{y} &= \frac{1}{m} \iint_D y \rho(x, y) \, dA = \frac{3}{8} \int_0^1 \int_0^{2-2x} (y + 3xy + y^2) \, dy \, dx \\ &= \frac{3}{8} \int_0^1 \left[\frac{y^2}{2} + 3x \frac{y^2}{2} + \frac{y^3}{3} \right]_{y=0}^{y=2-2x} dx = \frac{1}{4} \int_0^1 (7 - 9x - 3x^2 + 5x^3) \, dx \\ &= \frac{1}{4} \left[7x - 9 \frac{x^2}{2} - x^3 + 5 \frac{x^4}{4} \right]_0^1 = \frac{11}{16} \end{aligned}$$

The center of mass is at the point $(\frac{3}{8}, \frac{11}{16})$.

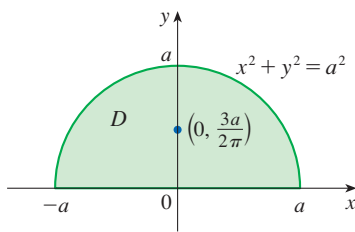


FIGURE 6

Compare the location of the center of mass in Example 3 with Example 8.3.4, where we found that the center of mass of a lamina with the same shape but uniform density is located at the point $(0, 4a/(3\pi))$.

EXAMPLE 3 The density at any point on a semicircular lamina is proportional to the distance from the center of the circle. Find the center of mass of the lamina.

SOLUTION Let's place the lamina as the upper half of the circle $x^2 + y^2 = a^2$. (See Figure 6.) Then the distance from a point (x, y) to the center of the circle (the origin) is $\sqrt{x^2 + y^2}$. Therefore the density function is

$$\rho(x, y) = K\sqrt{x^2 + y^2}$$

where K is some constant. Both the density function and the shape of the lamina suggest that we convert to polar coordinates. Then $\sqrt{x^2 + y^2} = r$ and the region D is given by $0 \leq r \leq a$, $0 \leq \theta \leq \pi$. Thus the mass of the lamina is

$$\begin{aligned} m &= \iint_D \rho(x, y) \, dA = \iint_D K\sqrt{x^2 + y^2} \, dA \\ &= \int_0^\pi \int_0^a (Kr) \, r \, dr \, d\theta = K \int_0^\pi d\theta \int_0^a r^2 \, dr = K\pi \left[\frac{r^3}{3} \right]_0^a = \frac{K\pi a^3}{3} \end{aligned}$$

Both the lamina and the density function are symmetric with respect to the y -axis, so the center of mass must lie on the y -axis, that is, $\bar{x} = 0$. The y -coordinate is given by

$$\begin{aligned} \bar{y} &= \frac{1}{m} \iint_D y \rho(x, y) \, dA = \frac{3}{K\pi a^3} \int_0^\pi \int_0^a r \sin \theta (Kr) \, r \, dr \, d\theta \\ &= \frac{3}{\pi a^3} \int_0^\pi \sin \theta \, d\theta \int_0^a r^3 \, dr = \frac{3}{\pi a^3} [-\cos \theta]_0^\pi \left[\frac{r^4}{4} \right]_0^a \\ &= \frac{3}{\pi a^3} \frac{2a^4}{4} = \frac{3a}{2\pi} \end{aligned}$$

Therefore the center of mass is located at the point $(0, 3a/(2\pi))$. ■

■ Moment of Inertia

The **moment of inertia** (also called the **second moment**) of a particle of mass m about an axis is defined to be mr^2 , where r is the distance from the particle to the axis. We extend this concept to a lamina with density function $\rho(x, y)$ and occupying a region D by proceeding as we did for ordinary moments. We divide D into small rectangles, approximate the moment of inertia of each subrectangle about the x -axis, and take the limit of the sum as the number of subrectangles becomes large. The result is the **moment of inertia** of the lamina **about the x -axis**:

$$\boxed{6} \quad I_x = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n (y_{ij}^*)^2 \rho(x_{ij}^*, y_{ij}^*) \Delta A = \iint_D y^2 \rho(x, y) \, dA$$

Similarly, the **moment of inertia about the y -axis** is

$$\boxed{7} \quad I_y = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n (x_{ij}^*)^2 \rho(x_{ij}^*, y_{ij}^*) \Delta A = \iint_D x^2 \rho(x, y) \, dA$$

We also consider the **moment of inertia about the origin**, also called the **polar moment of inertia**:

$$\boxed{8} \quad I_0 = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n [(x_{ij}^*)^2 + (y_{ij}^*)^2] \rho(x_{ij}^*, y_{ij}^*) \Delta A = \iint_D (x^2 + y^2) \rho(x, y) dA$$

Note that $I_0 = I_x + I_y$.

EXAMPLE 4 Find the moments of inertia I_x , I_y , and I_0 of a homogeneous disk D with density $\rho(x, y) = \rho$, center the origin, and radius a .

SOLUTION The boundary of D is the circle $x^2 + y^2 = a^2$ and in polar coordinates D is described by $0 \leq \theta \leq 2\pi$, $0 \leq r \leq a$. By Formula 6,

$$\begin{aligned} I_x &= \iint_D y^2 \rho dA = \rho \int_0^{2\pi} \int_0^a (r \sin \theta)^2 r dr d\theta \\ &= \rho \int_0^{2\pi} \sin^2 \theta d\theta \int_0^a r^3 dr = \rho \int_0^{2\pi} \frac{1}{2} (1 - \cos 2\theta) d\theta \int_0^a r^3 dr \\ &= \frac{\rho}{2} \left[\theta - \frac{1}{2} \sin 2\theta \right]_0^{2\pi} \left[\frac{r^4}{4} \right]_0^a = \frac{\pi \rho a^4}{4} \end{aligned}$$

Similarly, Formula 7 gives

$$\begin{aligned} I_y &= \iint_D x^2 \rho dA = \rho \int_0^{2\pi} \int_0^a (r \cos \theta)^2 r dr d\theta \\ &= \rho \int_0^{2\pi} \frac{1}{2} (1 + \cos 2\theta) d\theta \int_0^a r^3 dr = \frac{\pi \rho a^4}{4} \end{aligned}$$

(From the symmetry of the problem, it is expected that $I_x = I_y$.) We could use Formula 8 to compute I_0 directly, or use

$$I_0 = I_x + I_y = \frac{\pi \rho a^4}{4} + \frac{\pi \rho a^4}{4} = \frac{\pi \rho a^4}{2}$$

In Example 4 notice that the mass of the disk is

$$m = \text{density} \times \text{area} = \rho(\pi a^2)$$

so the moment of inertia of the disk about the origin (like a wheel about its axle) can be written as

$$I_0 = \frac{\pi \rho a^4}{2} = \frac{1}{2}(\rho \pi a^2) a^2 = \frac{1}{2} m a^2$$

Thus if we increase the mass or the radius of the disk, we thereby increase the moment of inertia. In general, the moment of inertia plays much the same role in rotational motion that mass plays in linear motion. The moment of inertia of a wheel is what makes it

difficult to start or stop the rotation of the wheel, just as the mass of a car is what makes it difficult to start or stop the motion of the car.

The **radius of gyration of a lamina about an axis** is the number R such that

$$\boxed{9} \quad mR^2 = I$$

where m is the mass of the lamina and I is the moment of inertia about the given axis. Equation 9 says that if the mass of the lamina were concentrated at a distance R from the axis, then the moment of inertia of this “point mass” would be the same as the moment of inertia of the lamina.

In particular, the radius of gyration $\bar{\bar{y}}$ with respect to the x -axis and the radius of gyration $\bar{\bar{x}}$ with respect to the y -axis are given by the equations

$$\boxed{10} \quad m\bar{\bar{y}}^2 = I_x \quad m\bar{\bar{x}}^2 = I_y$$

Thus $(\bar{\bar{x}}, \bar{\bar{y}})$ is the point at which the mass of the lamina can be concentrated without changing the moments of inertia with respect to the coordinate axes. (Note the analogy with the center of mass.)

EXAMPLE 5 Find the radius of gyration about the x -axis of the disk in Example 4.

SOLUTION As noted, the mass of the disk is $m = \rho\pi a^2$, so from Equations 10 we have

$$\bar{\bar{y}}^2 = \frac{I_x}{m} = \frac{\frac{1}{4}\pi\rho a^4}{\rho\pi a^2} = \frac{a^2}{4}$$

Therefore the radius of gyration about the x -axis is $\bar{\bar{y}} = \frac{1}{2}a$, which is half the radius of the disk. ■

■ Probability

In Section 8.5 we considered the *probability density function* f of a continuous random variable X . This means that $f(x) \geq 0$ for all x , $\int_{-\infty}^{\infty} f(x) dx = 1$, and the probability that X lies between a and b is found by integrating f from a to b :

$$P(a \leq X \leq b) = \int_a^b f(x) dx$$

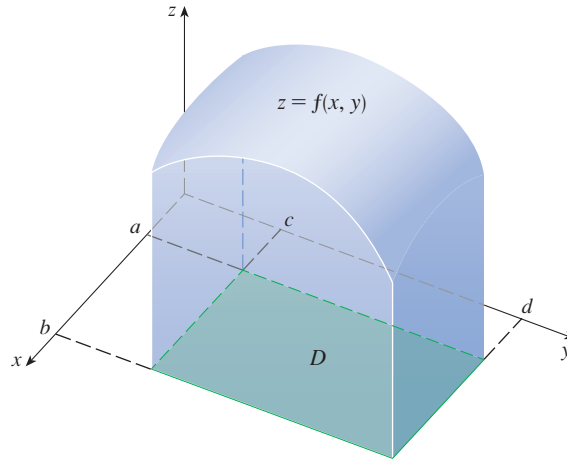
Now we consider a pair of continuous random variables X and Y , such as the lifetimes of two components of a machine or the height and weight of an adult female chosen at random. The **joint density function** of X and Y is a function f of two variables such that the probability that (X, Y) lies in a region D is

$$P((X, Y) \in D) = \iint_D f(x, y) dA$$

In particular, if the region is a rectangle, then the probability that X lies between a and b and Y lies between c and d is

$$P(a \leq X \leq b, c \leq Y \leq d) = \int_a^b \int_c^d f(x, y) dy dx$$

(See Figure 7.)

**FIGURE 7**

The probability that X lies between a and b and Y lies between c and d is the volume that lies above the rectangle $D = [a, b] \times [c, d]$ and below the graph of the joint density function.

Because probabilities aren't negative and are measured on a scale from 0 to 1, the joint density function has the following properties:

$$f(x, y) \geq 0 \quad \iint_{\mathbb{R}^2} f(x, y) \, dA = 1$$

As in Exercise 15.3.50, the double integral over \mathbb{R}^2 is an improper integral defined as the limit of double integrals over expanding circles or squares, and we can write

$$\iint_{\mathbb{R}^2} f(x, y) \, dA = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \, dx \, dy = 1$$

EXAMPLE 6 If the joint density function for X and Y is given by

$$f(x, y) = \begin{cases} C(x + 2y) & \text{if } 0 \leq x \leq 10, 0 \leq y \leq 10 \\ 0 & \text{otherwise} \end{cases}$$

find the value of the constant C . Then find $P(X \leq 7, Y \geq 2)$.

SOLUTION We find the value of C by ensuring that the double integral of f over \mathbb{R}^2 is equal to 1. Because $f(x, y) = 0$ outside the rectangle $[0, 10] \times [0, 10]$, we have

$$\begin{aligned} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \, dy \, dx &= \int_0^{10} \int_0^{10} C(x + 2y) \, dy \, dx = C \int_0^{10} [xy + y^2]_{y=0}^{y=10} \, dx \\ &= C \int_0^{10} (10x + 100) \, dx = 1500C \end{aligned}$$

Therefore $1500C = 1$ and so $C = \frac{1}{1500}$.

Now we can compute the probability that X is at most 7 and Y is at least 2:

$$\begin{aligned} P(X \leq 7, Y \geq 2) &= \int_{-\infty}^7 \int_2^{10} f(x, y) \, dy \, dx = \int_0^7 \int_2^{10} \frac{1}{1500} (x + 2y) \, dy \, dx \\ &= \frac{1}{1500} \int_0^7 [xy + y^2]_{y=2}^{y=10} \, dx = \frac{1}{1500} \int_0^7 (8x + 96) \, dx \\ &= \frac{868}{1500} \approx 0.5787 \end{aligned}$$

Suppose X is a random variable with probability density function $f_1(x)$ and Y is a random variable with density function $f_2(y)$. Then X and Y are called **independent random variables** if their joint density function is the product of their individual density functions:

$$f(x, y) = f_1(x)f_2(y)$$

In Section 8.5 we modeled waiting times by using exponential density functions

$$f(t) = \begin{cases} 0 & \text{if } t < 0 \\ \mu^{-1}e^{-t/\mu} & \text{if } t \geq 0 \end{cases}$$

where μ is the mean waiting time. In the next example we consider a situation with two independent waiting times.

EXAMPLE 7 The manager of a movie theater determines that the average time moviegoers wait in line to buy a ticket for a film is 10 minutes and the average time they wait to buy popcorn is 5 minutes. Assuming that the waiting times are independent, find the probability that a moviegoer waits a total of less than 20 minutes before taking his or her seat.

SOLUTION Assuming that both the waiting time X for the ticket purchase and the waiting time Y in the refreshment line are modeled by exponential probability density functions, we can write the individual density functions as

$$f_1(x) = \begin{cases} 0 & \text{if } x < 0 \\ \frac{1}{10}e^{-x/10} & \text{if } x \geq 0 \end{cases} \quad f_2(y) = \begin{cases} 0 & \text{if } y < 0 \\ \frac{1}{5}e^{-y/5} & \text{if } y \geq 0 \end{cases}$$

Since X and Y are independent, the joint density function is the product:

$$f(x, y) = f_1(x)f_2(y) = \begin{cases} \frac{1}{50}e^{-x/10}e^{-y/5} & \text{if } x \geq 0, y \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

We are asked for the probability that $X + Y < 20$:

$$P(X + Y < 20) = P((X, Y) \in D)$$

where D is the triangular region shown in Figure 8. Thus

$$\begin{aligned} P(X + Y < 20) &= \iint_D f(x, y) \, dA = \int_0^{20} \int_0^{20-x} \frac{1}{50}e^{-x/10}e^{-y/5} \, dy \, dx \\ &= \frac{1}{50} \int_0^{20} \left[e^{-x/10}(-5)e^{-y/5} \right]_{y=0}^{y=20-x} dx = \frac{1}{10} \int_0^{20} e^{-x/10}(1 - e^{(x-20)/5}) \, dx \\ &= \frac{1}{10} \int_0^{20} (e^{-x/10} - e^{-4}e^{x/10}) \, dx = 1 + e^{-4} - 2e^{-2} \approx 0.7476 \end{aligned}$$

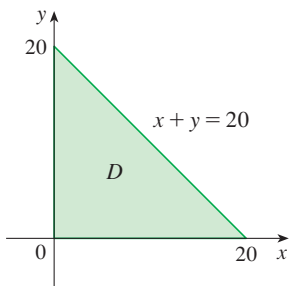


FIGURE 8

This means that about 75% of the moviegoers wait less than 20 minutes before taking their seats. ■

Expected Values

Recall from Section 8.5 that if X is a random variable with probability density function f , then its *mean* is

$$\mu = \int_{-\infty}^{\infty} xf(x) \, dx$$

Now if X and Y are random variables with joint density function f , we define the **X -mean** and **Y -mean**, also called the **expected values** of X and Y , to be

$$(11) \quad \mu_1 = \iint_{\mathbb{R}^2} xf(x, y) dA \quad \mu_2 = \iint_{\mathbb{R}^2} yf(x, y) dA$$

Notice how closely the expressions for μ_1 and μ_2 in (11) resemble the moments M_x and M_y of a lamina with density function ρ in Equations 3 and 4. In fact, we can think of probability as being like continuously distributed mass. We calculate probability the way we calculate mass—by integrating a density function. And because the total “probability mass” is 1, the expressions for \bar{x} and \bar{y} in (5) show that we can think of the expected values of X and Y , μ_1 and μ_2 , as the coordinates of the “center of mass” of the probability distribution.

In the next example we deal with normal distributions. As in Section 8.5, a single random variable is *normally distributed* if its probability density function is of the form

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-(x-\mu)^2/(2\sigma^2)}$$

where μ is the mean and σ is the standard deviation.

EXAMPLE 8 A factory produces (cylindrically shaped) roller bearings that are sold as having diameter 4.0 cm and length 6.0 cm. In fact, the diameters X are normally distributed with mean 4.0 cm and standard deviation 0.01 cm while the lengths Y are normally distributed with mean 6.0 cm and standard deviation 0.01 cm. Assuming that X and Y are independent, write the joint density function and graph it. Find the probability that a bearing randomly chosen from the production line has either length or diameter that differs from the mean by more than 0.02 cm.

SOLUTION We are given that X and Y are normally distributed with $\mu_1 = 4.0$, $\mu_2 = 6.0$, and $\sigma_1 = \sigma_2 = 0.01$. So the individual density functions for X and Y are

$$f_1(x) = \frac{1}{0.01\sqrt{2\pi}} e^{-(x-4)^2/0.0002} \quad f_2(y) = \frac{1}{0.01\sqrt{2\pi}} e^{-(y-6)^2/0.0002}$$

Since X and Y are independent, the joint density function is the product:

$$\begin{aligned} f(x, y) &= f_1(x)f_2(y) = \frac{1}{0.0002\pi} e^{-(x-4)^2/0.0002} e^{-(y-6)^2/0.0002} \\ &= \frac{5000}{\pi} e^{-5000[(x-4)^2 + (y-6)^2]} \end{aligned}$$

A graph of this function is shown in Figure 9.

Let's first calculate the probability that both X and Y differ from their means by less than 0.02 cm. Using a calculator or computer to estimate the integral, we have

$$\begin{aligned} P(3.98 < X < 4.02, 5.98 < Y < 6.02) &= \int_{3.98}^{4.02} \int_{5.98}^{6.02} f(x, y) dy dx \\ &= \frac{5000}{\pi} \int_{3.98}^{4.02} \int_{5.98}^{6.02} e^{-5000[(x-4)^2 + (y-6)^2]} dy dx \\ &\approx 0.91 \end{aligned}$$

Then the probability that either X or Y differs from its mean by more than 0.02 cm is approximately

$$1 - 0.91 = 0.09$$

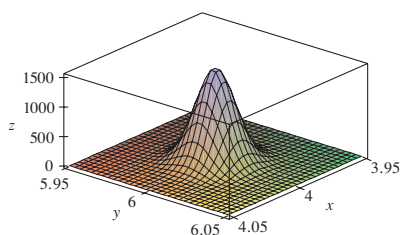


FIGURE 9
Graph of the bivariate normal joint density function in Example 8

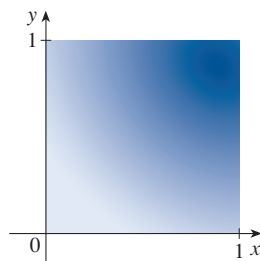
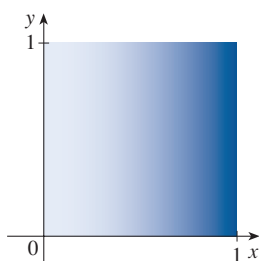
15.4 Exercises

- Electric charge is distributed over the rectangle $0 \leq x \leq 5$, $2 \leq y \leq 5$ so that the charge density at (x, y) is $\sigma(x, y) = 2x + 4y$ (measured in coulombs per square meter). Find the total charge on the rectangle.
- Electric charge is distributed over the disk $x^2 + y^2 \leq 1$ so that the charge density at (x, y) is $\sigma(x, y) = \sqrt{x^2 + y^2}$ (measured in coulombs per square meter). Find the total charge on the disk.

3–4 The figure shows a lamina that is shaded according to the given density function: darker shading indicates higher density. Estimate the location of the center of mass of the lamina, and then calculate its exact location.

3. $\rho(x, y) = x^2$

4. $\rho(x, y) = xy$



5–12 Find the mass and center of mass of the lamina that occupies the region D and has the given density function ρ .

- $D = \{(x, y) \mid 1 \leq x \leq 3, 1 \leq y \leq 4\}$; $\rho(x, y) = ky^2$
- $D = \{(x, y) \mid 0 \leq x \leq a, 0 \leq y \leq b\}$; $\rho(x, y) = 1 + x^2 + y^2$
- D is the triangular region with vertices $(0, 0)$, $(2, 1)$, $(0, 3)$; $\rho(x, y) = x + y$
- D is the triangular region enclosed by the lines $y = 0$, $y = 2x$, and $x + 2y = 1$; $\rho(x, y) = x$
- D is bounded by $y = 1 - x^2$ and $y = 0$; $\rho(x, y) = ky$
- D is bounded by $y = x + 2$ and $y = x^2$; $\rho(x, y) = kx^2$
- D is bounded by the curves $y = e^{-x}$, $y = 0$, $x = 0$, $x = 1$; $\rho(x, y) = xy$
- D is enclosed by the curves $y = 0$ and $y = \cos x$, $-\pi/2 \leq x \leq \pi/2$; $\rho(x, y) = y$
- A lamina occupies the part of the disk $x^2 + y^2 \leq 1$ in the first quadrant. Find its center of mass if the density at any point is proportional to its distance from the x -axis.

- Find the center of mass of the lamina in Exercise 13 if the density at any point is proportional to the square of its distance from the origin.
- The boundary of a lamina consists of the semicircles $y = \sqrt{1 - x^2}$ and $y = \sqrt{4 - x^2}$ together with the portions of the x -axis that join them. Find the center of mass of the lamina if the density at any point is proportional to its distance from the origin.
- Find the center of mass of the lamina in Exercise 15 if the density at any point is inversely proportional to its distance from the origin.
- Find the center of mass of a lamina in the shape of an isosceles right triangle with equal sides of length a if the density at any point is proportional to the square of the distance from the vertex opposite the hypotenuse.
- A lamina occupies the region inside the circle $x^2 + y^2 = 2y$ but outside the circle $x^2 + y^2 = 1$. Find the center of mass if the density at any point is inversely proportional to its distance from the origin.
- Find the moments of inertia I_x , I_y , I_0 for the lamina of Exercise 5.
- Find the moments of inertia I_x , I_y , I_0 for the lamina of Exercise 8.
- Find the moments of inertia I_x , I_y , I_0 for the lamina of Exercise 17.
- Consider a square fan blade with sides of length 2 and the lower left corner placed at the origin. If the density of the blade is $\rho(x, y) = 1 + 0.1x$, is it more difficult to rotate the blade about the x -axis or the y -axis?

23–26 A lamina with constant density $\rho(x, y) = \rho$ occupies the given region. Find the moments of inertia I_x and I_y and the radii of gyration \bar{x} and \bar{y} .

- The rectangle $0 \leq x \leq b$, $0 \leq y \leq h$
- The triangle with vertices $(0, 0)$, $(b, 0)$, and $(0, h)$
- The part of the disk $x^2 + y^2 \leq a^2$ in the first quadrant
- The region under the curve $y = \sin x$ from $x = 0$ to $x = \pi$

T 27–28 Use a computer algebra system to find the mass, center of mass, and moments of inertia of the lamina that occupies the region D and has the given density function.

- D is enclosed by the right loop of the four-leaved rose $r = \cos 2\theta$; $\rho(x, y) = x^2 + y^2$
- $D = \{(x, y) \mid 0 \leq y \leq xe^{-x}, 0 \leq x \leq 2\}$; $\rho(x, y) = x^2y^2$

29. The joint density function for a pair of random variables X and Y is

$$f(x, y) = \begin{cases} Cx(1 + y) & \text{if } 0 \leq x \leq 1, 0 \leq y \leq 2 \\ 0 & \text{otherwise} \end{cases}$$

- (a) Find the value of the constant C .
 (b) Find $P(X \leq 1, Y \leq 1)$.
 (c) Find $P(X + Y \leq 1)$.

30. (a) Verify that

$$f(x, y) = \begin{cases} 4xy & \text{if } 0 \leq x \leq 1, 0 \leq y \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

is a joint density function.

- (b) If X and Y are random variables whose joint density function is the function f in part (a), find
 (i) $P(X \geq \frac{1}{2})$ (ii) $P(X \geq \frac{1}{2}, Y \leq \frac{1}{2})$
 (c) Find the expected values of X and Y .

31. Suppose X and Y are random variables with joint density function

$$f(x, y) = \begin{cases} 0.1e^{-(0.5x+0.2y)} & \text{if } x \geq 0, y \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

- (a) Verify that f is indeed a joint density function.
 (b) Find the following probabilities.
 (i) $P(Y \geq 1)$ (ii) $P(X \leq 2, Y \leq 4)$
 (c) Find the expected values of X and Y .

32. (a) A lamp has two bulbs, each of a type with average life-time 1000 hours. Assuming that we can model the probability of failure of a bulb by an exponential density function with mean $\mu = 1000$, find the probability that both of the lamp's bulbs fail within 1000 hours.
 (b) Another lamp has just one bulb of the same type as in part (a). If one bulb burns out and is replaced by a bulb of the same type, find the probability that the two bulbs fail within a total of 1000 hours.

- T** 33. Suppose that X and Y are independent random variables, where X is normally distributed with mean 45 and standard

deviation 0.5 and Y is normally distributed with mean 20 and standard deviation 0.1. Evaluate a double integral numerically to find the given probability correct to three decimal places.

- (a) $P(40 \leq X \leq 50, 20 \leq Y \leq 25)$
 (b) $P(4(X - 45)^2 + 100(Y - 20)^2 \leq 2)$

34. Xavier and Yolanda both have classes that end at noon and they agree to meet every day after class. They arrive at the coffee shop independently. Xavier's arrival time is X and Yolanda's arrival time is Y , where X and Y are measured in minutes after noon. The individual density functions are

$$f_1(x) = \begin{cases} e^{-x} & \text{if } x \geq 0 \\ 0 & \text{if } x < 0 \end{cases} \quad f_2(y) = \begin{cases} \frac{1}{50}y & \text{if } 0 \leq y \leq 10 \\ 0 & \text{otherwise} \end{cases}$$

(Xavier arrives sometime after noon and is more likely to arrive promptly than late. Yolanda always arrives by 12:10 PM and is more likely to arrive late than promptly.) After Yolanda arrives, she'll wait for up to half an hour for Xavier, but he won't wait for her. Find the probability that they meet.

35. When studying the spread of an epidemic, we assume that the probability that an infected individual will spread the disease to an uninfected individual is a function of the distance between them. Consider a circular city of radius 10 miles in which the population is uniformly distributed. For an uninfected individual at a fixed point $A(x_0, y_0)$, assume that the probability function is given by

$$f(P) = \frac{1}{20}[20 - d(P, A)]$$

where $d(P, A)$ denotes the distance between points P and A .

- (a) Suppose the exposure of a person to the disease is the sum of the probabilities of catching the disease from all members of the population. Assume that the infected people are uniformly distributed throughout the city, with k infected individuals per square mile. Find a double integral that represents the exposure of a person residing at A .
 (b) Evaluate the integral for the case in which A is the center of the city and for the case in which A is located on the edge of the city. Where would you prefer to live?

15.5 Surface Area

In Section 16.6 we will deal with areas of more general surfaces, called parametric surfaces, and so this section may be omitted if that later section will be covered.

In this section we apply double integrals to the problem of computing the area of a surface. In Section 8.2 we found the area of a very special type of surface—a surface of revolution—by the methods of single-variable calculus. Here we compute the area of a surface with equation $z = f(x, y)$, the graph of a function of two variables.

Let S be a surface with equation $z = f(x, y)$, where f has continuous partial derivatives. For simplicity in deriving the surface area formula, we assume that $f(x, y) \geq 0$ and the domain D of f is a rectangle. We divide D into small rectangles R_{ij} with area $\Delta A = \Delta x \Delta y$. If (x_i, y_j) is the corner of R_{ij} closest to the origin, let $P_{ij}(x_i, y_j, f(x_i, y_j))$ be

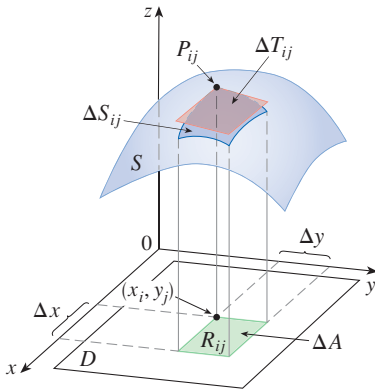


FIGURE 1

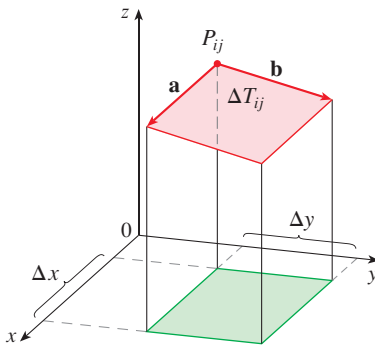


FIGURE 2

the point on S directly above it (see Figure 1). The tangent plane to S at P_{ij} is an approximation to S near P_{ij} . So the area ΔT_{ij} of the part of this tangent plane (a parallelogram) that lies directly above R_{ij} is an approximation to the area ΔS_{ij} of the part of S that lies directly above R_{ij} . Thus the sum $\sum \sum \Delta T_{ij}$ is an approximation to the total area of S , and this approximation appears to improve as the number of rectangles increases. Therefore we define the **surface area** of S to be

$$\boxed{1} \quad A(S) = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n \Delta T_{ij}$$

To find a formula that is more convenient than Equation 1 for computational purposes, we let \mathbf{a} and \mathbf{b} be the vectors that start at P_{ij} and lie along the sides of the parallelogram with area ΔT_{ij} . (See Figure 2.) Then $\Delta T_{ij} = |\mathbf{a} \times \mathbf{b}|$. Recall from Section 14.3 that $f_x(x_i, y_j)$ and $f_y(x_i, y_j)$ are the slopes of the tangent lines through P_{ij} in the directions of \mathbf{a} and \mathbf{b} . Therefore

$$\mathbf{a} = \Delta x \mathbf{i} + f_x(x_i, y_j) \Delta x \mathbf{k}$$

$$\mathbf{b} = \Delta y \mathbf{j} + f_y(x_i, y_j) \Delta y \mathbf{k}$$

and

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \Delta x & 0 & f_x(x_i, y_j) \Delta x \\ 0 & \Delta y & f_y(x_i, y_j) \Delta y \end{vmatrix} \\ &= -f_x(x_i, y_j) \Delta x \Delta y \mathbf{i} - f_y(x_i, y_j) \Delta x \Delta y \mathbf{j} + \Delta x \Delta y \mathbf{k} \\ &= [-f_x(x_i, y_j) \mathbf{i} - f_y(x_i, y_j) \mathbf{j} + \mathbf{k}] \Delta A \end{aligned}$$

$$\text{Thus} \quad \Delta T_{ij} = |\mathbf{a} \times \mathbf{b}| = \sqrt{[f_x(x_i, y_j)]^2 + [f_y(x_i, y_j)]^2 + 1} \Delta A$$

From Definition 1 we then have

$$\begin{aligned} A(S) &= \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n \Delta T_{ij} \\ &= \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n \sqrt{[f_x(x_i, y_j)]^2 + [f_y(x_i, y_j)]^2 + 1} \Delta A \end{aligned}$$

and by the definition of a double integral we get the following formula.

2 The area of the surface with equation $z = f(x, y)$, $(x, y) \in D$, where f_x and f_y are continuous, is

$$A(S) = \iint_D \sqrt{[f_x(x, y)]^2 + [f_y(x, y)]^2 + 1} \, dA$$

We will verify in Section 16.6 that this formula is consistent with our previous formula for the area of a surface of revolution. If we use the alternative notation for partial derivatives, we can rewrite Formula 2 as follows:

$$\boxed{3} \quad A(S) = \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} \, dA$$

Notice the similarity between the surface area formula in Equation 3 and the arc length formula from Section 8.1:

$$L = \int_a^b \sqrt{1 + \left(\frac{dy}{dx}\right)^2} \, dx$$

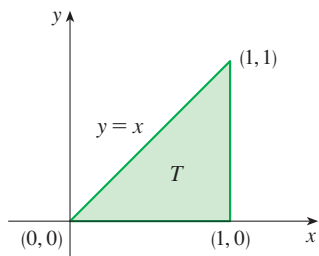


FIGURE 3

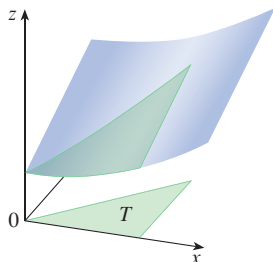


FIGURE 4

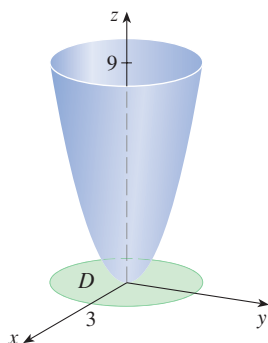


FIGURE 5

EXAMPLE 1 Find the surface area of the part of the surface $z = x^2 + 2y + 2$ that lies above the triangular region T in the xy -plane with vertices $(0, 0)$, $(1, 0)$, and $(1, 1)$.

SOLUTION The region T is shown in Figure 3 and is described by

$$T = \{(x, y) \mid 0 \leq x \leq 1, 0 \leq y \leq x\}$$

Using Formula 2 with $f(x, y) = x^2 + 2y + 2$, we get

$$\begin{aligned} A &= \iint_T \sqrt{(2x)^2 + (2)^2 + 1} \, dA = \int_0^1 \int_0^x \sqrt{4x^2 + 5} \, dy \, dx \\ &= \int_0^1 x \sqrt{4x^2 + 5} \, dx = \frac{1}{8} \cdot \frac{2}{3} (4x^2 + 5)^{3/2} \Big|_0^1 = \frac{1}{12} (27 - 5\sqrt{5}) \end{aligned}$$

Figure 4 shows the portion of the surface whose area we have just computed. ■

EXAMPLE 2 Find the area of the part of the paraboloid $z = x^2 + y^2$ that lies under the plane $z = 9$.

SOLUTION The plane intersects the paraboloid in the circle $x^2 + y^2 = 9$, $z = 9$. Therefore the given surface lies above the disk D with center the origin and radius 3. (See Figure 5.) Using Formula 3, we have

$$\begin{aligned} A &= \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} \, dA = \iint_D \sqrt{1 + (2x)^2 + (2y)^2} \, dA \\ &= \iint_D \sqrt{1 + 4(x^2 + y^2)} \, dA \end{aligned}$$

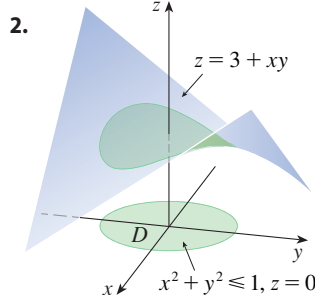
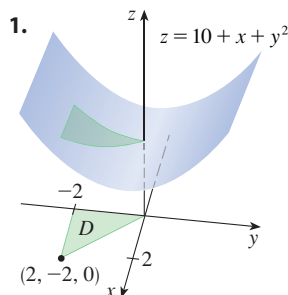
Converting to polar coordinates, we obtain

$$\begin{aligned} A &= \int_0^{2\pi} \int_0^3 \sqrt{1 + 4r^2} \, r \, dr \, d\theta = \int_0^{2\pi} d\theta \int_0^3 \frac{1}{8} \sqrt{1 + 4r^2} (8r) \, dr \\ &= 2\pi \left(\frac{1}{8} \right) \frac{2}{3} (1 + 4r^2)^{3/2} \Big|_0^3 = \frac{\pi}{6} (37\sqrt{37} - 1) \end{aligned}$$

■

15.5 Exercises

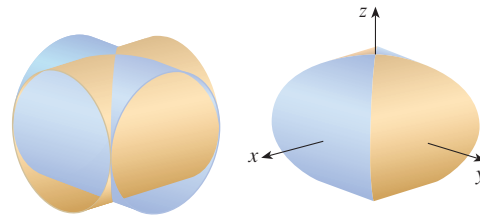
1–2 Find the area of the indicated part of the surface (above the region D).



3–14 Find the area of the surface.

- 3.** The part of the plane $5x + 3y - z + 6 = 0$ that lies above the rectangle $[1, 4] \times [2, 6]$
- 4.** The part of the plane $6x + 4y + 2z = 1$ that lies inside the cylinder $x^2 + y^2 = 25$
- 5.** The part of the plane $3x + 2y + z = 6$ that lies in the first octant
- 6.** The part of the surface $2y + 4z - x^2 = 5$ that lies above the triangle with vertices $(0, 0)$, $(2, 0)$, and $(2, 4)$
- 7.** The part of the paraboloid $z = 1 - x^2 - y^2$ that lies above the plane $z = -2$

- 8.** The part of the cylinder $x^2 + z^2 = 4$ that lies above the square with vertices $(0, 0)$, $(1, 0)$, $(0, 1)$, and $(1, 1)$
- 9.** The part of the hyperbolic paraboloid $z = y^2 - x^2$ that lies between the cylinders $x^2 + y^2 = 1$ and $x^2 + y^2 = 4$
- 10.** The surface $z = \frac{2}{3}(x^{3/2} + y^{3/2})$, $0 \leq x \leq 1$, $0 \leq y \leq 1$
- 11.** The part of the surface $z = xy$ that lies within the cylinder $x^2 + y^2 = 1$
- 12.** The part of the sphere $x^2 + y^2 + z^2 = 4$ that lies above the plane $z = 1$
- 13.** The part of the sphere $x^2 + y^2 + z^2 = a^2$ that lies within the cylinder $x^2 + y^2 = ax$ and above the xy -plane
- 14.** The part of the sphere $x^2 + y^2 + z^2 = 4z$ that lies inside the paraboloid $z = x^2 + y^2$
-
- T 15–16** Find the area of the surface correct to four decimal places by first simplifying an expression for area to one in terms of a single integral, and then evaluating the integral numerically.
- 15.** The part of the surface $z = 1/(1 + x^2 + y^2)$ that lies above the disk $x^2 + y^2 \leq 1$
- 16.** The part of the surface $z = \cos(x^2 + y^2)$ that lies inside the cylinder $x^2 + y^2 = 1$
-
- 17.** (a) Use the Midpoint Rule for double integrals (see Section 15.1) with four squares to estimate the surface area of the portion of the paraboloid $z = x^2 + y^2$ that lies above the square $[0, 1] \times [0, 1]$.
- T** (b) Use a computer algebra system to approximate the surface area in part (a) to four decimal places. Compare with the answer to part (a).
- 18.** (a) Use the Midpoint Rule for double integrals with $m = n = 2$ to estimate the area of the surface $z = xy + x^2 + y^2$, $0 \leq x \leq 2$, $0 \leq y \leq 2$.
- T** (b) Use a computer algebra system to approximate the surface area in part (a) to four decimal places. Compare with the answer to part (a).
- T 19.** Use a computer algebra system to find the exact area of the surface $z = 1 + 2x + 3y + 4y^2$, $1 \leq x \leq 4$, $0 \leq y \leq 1$.
- T 20.** Use a computer algebra system to find the exact area of the surface
- $$z = 1 + x + y + x^2 \quad -2 \leq x \leq 1 \quad -1 \leq y \leq 1$$
- Illustrate by graphing the surface.
- T 21.** Use a computer algebra system to find, correct to four decimal places, the area of the part of the surface $z = 1 + x^2 y^2$ that lies above the disk $x^2 + y^2 \leq 1$.
- T 22.** Use a computer algebra system to find, correct to four decimal places, the area of the part of the surface $z = (1 + x^2)/(1 + y^2)$ that lies above the square $|x| + |y| \leq 1$. Illustrate by graphing this part of the surface.
- 23.** Show that the area of the part of the plane $z = ax + by + c$ that projects onto a region D in the xy -plane with area $A(D)$ is $\sqrt{a^2 + b^2 + 1} A(D)$.
- 24.** If you attempt to use Formula 2 to find the area of the top half of the sphere $x^2 + y^2 + z^2 = a^2$, you have a slight problem because the double integral is improper. In fact, the integrand has an infinite discontinuity at every point of the boundary circle $x^2 + y^2 = a^2$. However, the integral can be computed as the limit of the integral over the disk $x^2 + y^2 \leq t^2$ as $t \rightarrow a^-$. Use this method to show that the area of a sphere of radius a is $4\pi a^2$.
- 25.** Find the area of the finite part of the paraboloid $y = x^2 + z^2$ cut off by the plane $y = 25$. [Hint: Project the surface onto the xz -plane.]
- 26.** The figure shows the surface created when the cylinder $y^2 + z^2 = 1$ intersects the cylinder $x^2 + z^2 = 1$. Find the area of this surface.



15.6 Triple Integrals

Just as we defined single integrals for functions of one variable and double integrals for functions of two variables, so we can define triple integrals for functions of three variables.

Triple Integrals over Rectangular Boxes

Let's first deal with the simplest case where f is defined on a rectangular box:

$$\mathbf{1} \quad B = \{(x, y, z) \mid a \leq x \leq b, c \leq y \leq d, r \leq z \leq s\}$$

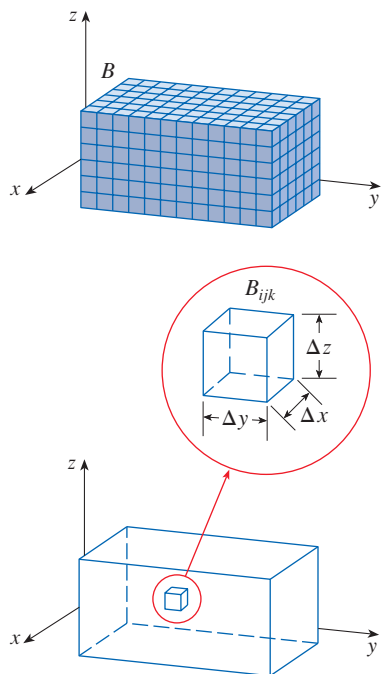


FIGURE 1

The first step is to divide B into sub-boxes. We do this by dividing the interval $[a, b]$ into l subintervals $[x_{i-1}, x_i]$ of equal width Δx , dividing $[c, d]$ into m subintervals of width Δy , and dividing $[r, s]$ into n subintervals of width Δz . The planes through the endpoints of these subintervals parallel to the coordinate planes divide the box B into lmn sub-boxes

$$B_{ijk} = [x_{i-1}, x_i] \times [y_{j-1}, y_j] \times [z_{k-1}, z_k]$$

which are shown in Figure 1. Each sub-box has volume $\Delta V = \Delta x \Delta y \Delta z$.

Then we form the **triple Riemann sum**

$$\boxed{2} \quad \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V$$

where the sample point $(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*)$ is in B_{ijk} . By analogy with the definition of a double integral (15.1.5), we define the triple integral as the limit of the triple Riemann sums in (2).

3 Definition The **triple integral** of f over the box B is

$$\iiint_B f(x, y, z) dV = \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V$$

if this limit exists.

Again, the triple integral always exists if f is continuous. We can choose the sample point to be any point in the sub-box, but if we choose it to be the point (x_i, y_j, z_k) we get a simpler-looking expression for the triple integral:

$$\iiint_B f(x, y, z) dV = \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_i, y_j, z_k) \Delta V$$

Just as for double integrals, the practical method for evaluating triple integrals is to express them as iterated integrals as follows.

4 Fubini's Theorem for Triple Integrals If f is continuous on the rectangular box $B = [a, b] \times [c, d] \times [r, s]$, then

$$\iiint_B f(x, y, z) dV = \int_r^s \int_c^d \int_a^b f(x, y, z) dx dy dz$$

The iterated integral on the right side of Fubini's Theorem means that we integrate first with respect to x (keeping y and z fixed), then we integrate with respect to y (keeping z fixed), and finally we integrate with respect to z . There are five other possible orders in which we can integrate, all of which give the same value. For instance, if we integrate with respect to y , then z , and then x , we have

$$\iiint_B f(x, y, z) dV = \int_a^b \int_r^s \int_c^d f(x, y, z) dy dz dx$$

EXAMPLE 1 Evaluate the triple integral $\iiint_B xyz^2 dV$, where B is the rectangular box given by

$$B = \{(x, y, z) \mid 0 \leq x \leq 1, -1 \leq y \leq 2, 0 \leq z \leq 3\}$$

SOLUTION We could use any of the six possible orders of integration. If we choose to integrate with respect to x , then y , and then z , we obtain

$$\begin{aligned} \iiint_B xyz^2 dV &= \int_0^3 \int_{-1}^2 \int_0^1 xyz^2 dx dy dz = \int_0^3 \int_{-1}^2 \left[\frac{x^2 y z^2}{2} \right]_{x=0}^{x=1} dy dz \\ &= \int_0^3 \int_{-1}^2 \frac{y z^2}{2} dy dz = \int_0^3 \left[\frac{y^2 z^2}{4} \right]_{y=-1}^{y=2} dz \\ &= \int_0^3 \frac{3z^2}{4} dz = \left[\frac{z^3}{4} \right]_0^3 = \frac{27}{4} \end{aligned}$$

■ Triple Integrals over General Regions

Now we define the **triple integral over a general bounded region E** in three-dimensional space (a solid) by much the same procedure that we used for double integrals (15.2.2). We enclose E in a box B of the type given by Equation 1. Then we define F so that it agrees with f on E but is 0 for points in B that are outside E . By definition,

$$\iiint_E f(x, y, z) dV = \iiint_B F(x, y, z) dV$$

This integral exists if f is continuous and the boundary of E is “reasonably smooth.” The triple integral has essentially the same properties as the double integral (Properties 5–8 in Section 15.2).

We restrict our attention to continuous functions f and to certain simple types of regions. A solid region E is said to be of **type 1** if it lies between the graphs of two continuous functions of x and y , that is,

$$\boxed{5} \quad E = \{(x, y, z) \mid (x, y) \in D, u_1(x, y) \leq z \leq u_2(x, y)\}$$

where D is the projection of E onto the xy -plane as shown in Figure 2. Notice that the upper boundary of the solid E is the surface with equation $z = u_2(x, y)$, while the lower boundary is the surface $z = u_1(x, y)$.

By the same sort of argument that led to (15.2.3), it can be shown that if E is a type 1 region given by Equation 5, then

$$\boxed{6} \quad \iiint_E f(x, y, z) dV = \iint_D \left[\int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) dz \right] dA$$

The meaning of the inner integral on the right side of Equation 6 is that x and y are held fixed, and therefore $u_1(x, y)$ and $u_2(x, y)$ are regarded as constants, while $f(x, y, z)$ is integrated with respect to z .

In particular, if the projection D of E onto the xy -plane is a type I plane region (as in Figure 3), then

$$E = \{(x, y, z) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x), u_1(x, y) \leq z \leq u_2(x, y)\}$$

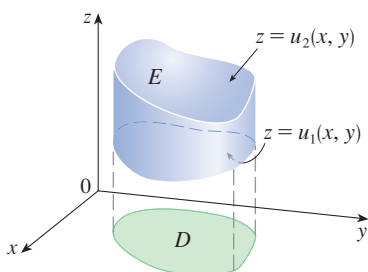


FIGURE 2
A type 1 solid region

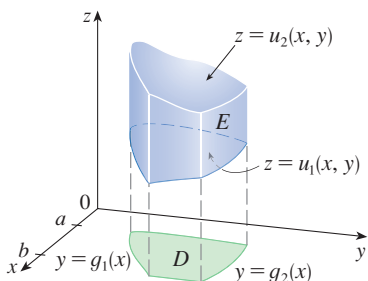
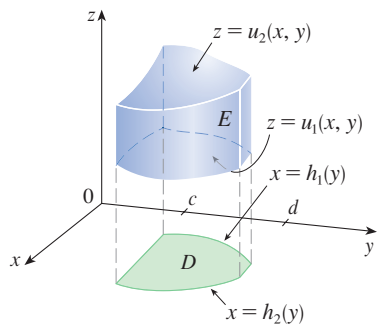


FIGURE 3
A type 1 solid region where the projection D is a type I plane region

**FIGURE 4**

A type 1 solid region with a type II projection

and Equation 6 becomes

7

$$\iiint_E f(x, y, z) \, dV = \int_a^b \int_{g_1(x)}^{g_2(x)} \int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) \, dz \, dy \, dx$$

If, on the other hand, D is a type II plane region (as in Figure 4), then

$$E = \{ (x, y, z) \mid c \leq y \leq d, h_1(y) \leq x \leq h_2(y), u_1(x, y) \leq z \leq u_2(x, y) \}$$

and Equation 6 becomes

8

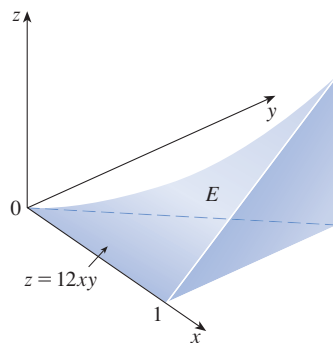
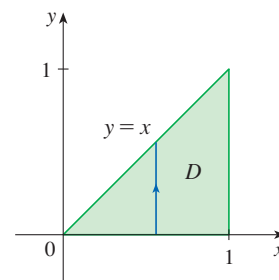
$$\iiint_E f(x, y, z) \, dV = \int_c^d \int_{h_1(y)}^{h_2(y)} \int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) \, dz \, dx \, dy$$

EXAMPLE 2 Evaluate $\iiint_E z \, dV$ where E is the solid in the first octant bounded by the surface $z = 12xy$ and the planes $y = x$, $x = 1$.

SOLUTION When we set up a triple integral it's wise to draw *two* diagrams: one of the solid region E (Figure 5) and, for a type 1 region, one of its projection D onto the xy -plane (Figure 6). The lower boundary of the solid E is the plane $z = 0$ and the upper boundary is the surface $z = 12xy$, so we use $u_1(x, y) = 0$ and $u_2(x, y) = 12xy$ in Formula 7. Notice that the projection of E onto the xy -plane is the triangular region shown in Figure 6, and we have

9

$$E = \{ (x, y, z) \mid 0 \leq x \leq 1, 0 \leq y \leq x, 0 \leq z \leq 12xy \}$$

**FIGURE 5****FIGURE 6**

This description of E as a type 1 region enables us to evaluate the integral as follows:

$$\begin{aligned} \iiint_E z \, dV &= \int_0^1 \int_0^x \int_0^{12xy} z \, dz \, dy \, dx = \int_0^1 \int_0^x \left[\frac{z^2}{2} \right]_{z=0}^{z=12xy} dy \, dx \\ &= \frac{1}{2} \int_0^1 \int_0^x (12xy)^2 dy \, dx = 72 \int_0^1 \int_0^x x^2 y^2 dy \, dx \\ &= 72 \int_0^1 \left[x^2 \frac{y^3}{3} \right]_{y=0}^{y=x} dx = 24 \int_0^1 x^5 dx = 24 \left[\frac{x^6}{6} \right]_{x=0}^{x=1} = 4 \end{aligned}$$

Figure 7 shows how the solid E of Example 2 is swept out by the iterated triple integral if we integrate first with respect to z , then y , then x .

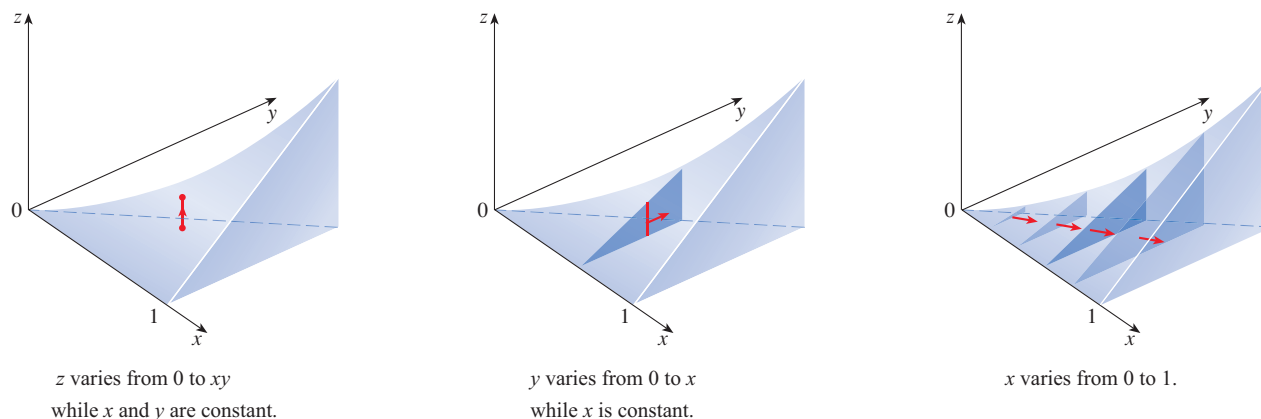


FIGURE 7

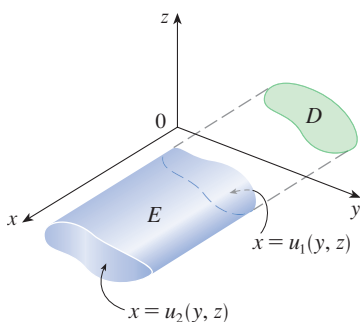


FIGURE 8

A type 2 region

A solid region E is of **type 2** if it is of the form

$$E = \{ (x, y, z) \mid (y, z) \in D, u_1(y, z) \leq x \leq u_2(y, z) \}$$

where, this time, D is the projection of E onto the yz -plane (see Figure 8). The back surface is $x = u_1(y, z)$, the front surface is $x = u_2(y, z)$, and we have

$$\boxed{10} \quad \iiint_E f(x, y, z) \, dV = \iint_D \left[\int_{u_1(y, z)}^{u_2(y, z)} f(x, y, z) \, dx \right] dA$$

Finally, a **type 3** region is of the form

$$E = \{ (x, y, z) \mid (x, z) \in D, u_1(x, z) \leq y \leq u_2(x, z) \}$$

where D is the projection of E onto the xz -plane, $y = u_1(x, z)$ is the left surface, and $y = u_2(x, z)$ is the right surface (see Figure 9). For this type of region we have

$$\boxed{11} \quad \iiint_E f(x, y, z) \, dV = \iint_D \left[\int_{u_1(x, z)}^{u_2(x, z)} f(x, y, z) \, dy \right] dA$$

In each of Equations 10 and 11 there may be two possible expressions for the integral depending on whether D is a type I or type II plane region (and corresponding to Equations 7 and 8).

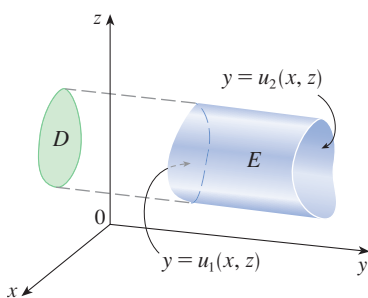


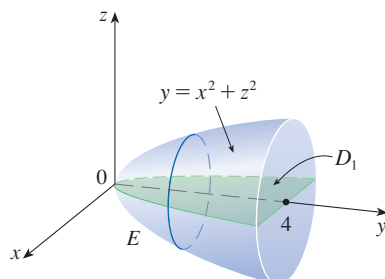
FIGURE 9

A type 3 region

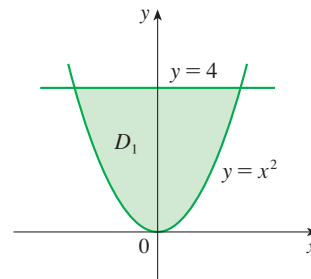
EXAMPLE 3 Evaluate $\iiint_E \sqrt{x^2 + z^2} \, dV$, where E is the region bounded by the paraboloid $y = x^2 + z^2$ and the plane $y = 4$.

SOLUTION The solid E is shown in Figure 10. If we regard it as a type 1 region, then we need to consider its projection D_1 onto the xy -plane, which is the parabolic region

shown in Figures 10 and 11. (The trace of $y = x^2 + z^2$ in the plane $z = 0$ is the parabola $y = x^2$.)

**FIGURE 10**

Region of integration

**FIGURE 11**Projection onto the xy -plane

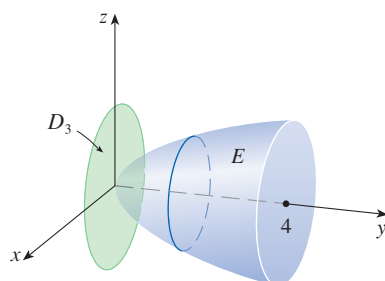
From $y = x^2 + z^2$ we obtain $z = \pm\sqrt{y - x^2}$, so the lower boundary surface of E is $z = -\sqrt{y - x^2}$ and the upper surface is $z = \sqrt{y - x^2}$. Therefore the description of E as a type 1 region is

$$E = \{(x, y, z) \mid -2 \leq x \leq 2, x^2 \leq y \leq 4, -\sqrt{y - x^2} \leq z \leq \sqrt{y - x^2}\}$$

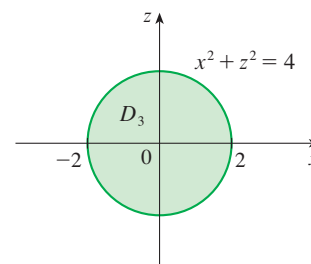
and so we obtain

$$\iiint_E \sqrt{x^2 + z^2} \, dV = \int_{-2}^2 \int_{x^2}^4 \int_{-\sqrt{y-x^2}}^{\sqrt{y-x^2}} \sqrt{x^2 + z^2} \, dz \, dy \, dx$$

Although this expression is correct, it is extremely difficult to evaluate. So let's instead consider E as a region of a different type. If we regard E as a type 3 region, then we need to consider its projection D_3 onto the xz -plane, which is the disk $x^2 + z^2 \leq 4$ shown in Figures 12 and 13. (The trace of $y = x^2 + z^2$ in the plane $y = 4$ is the circle $x^2 + z^2 = 4$.)

**FIGURE 12**

Region of integration

**FIGURE 13**Projection onto the xz -plane

Then the left boundary of E is the paraboloid $y = x^2 + z^2$ and the right boundary is the plane $y = 4$, so taking $u_1(x, z) = x^2 + z^2$ and $u_2(x, z) = 4$ in Equation 11, we have

$$\iiint_E \sqrt{x^2 + z^2} \, dV = \iint_{D_3} \left[\int_{x^2+z^2}^4 \sqrt{x^2 + z^2} \, dy \right] dA = \iint_{D_3} (4 - x^2 - z^2) \sqrt{x^2 + z^2} \, dA$$

❏ The most difficult step in evaluating a triple integral is setting up an expression for the region of integration (such as Equation 9 in Example 2). Remember that the limits of integration in the inner integral contain at most two variables, the limits of integration in the middle integral contain at most one variable, and the limits of integration in the outer integral must be constants.

Although this integral could be written as

$$\int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} (4 - x^2 - z^2) \sqrt{x^2 + z^2} \, dz \, dx$$

it's easier to convert to polar coordinates in the xz -plane: $x = r \cos \theta$, $z = r \sin \theta$. This gives

$$\begin{aligned} \iiint_E \sqrt{x^2 + z^2} \, dV &= \iint_{D_3} (4 - x^2 - z^2) \sqrt{x^2 + z^2} \, dA \\ &= \int_0^{2\pi} \int_0^2 (4 - r^2) r \, dr \, d\theta = \int_0^{2\pi} d\theta \int_0^2 (4r^2 - r^4) \, dr \\ &= 2\pi \left[\frac{4r^3}{3} - \frac{r^5}{5} \right]_0^2 = \frac{128\pi}{15} \end{aligned}$$

■ Changing the Order of Integration

Fubini's Theorem for Triple Integrals allows us to express a triple integral as an iterated integral, and there are six different orders of integration in which we can do this. Given an iterated integral, it may be advantageous to change the order of integration because evaluating an iterated integral in one order may be simpler than in another. In the next example we investigate equivalent iterated integrals using different orders of integration.

EXAMPLE 4 Express the iterated integral $\int_0^1 \int_0^{x^2} \int_0^y f(x, y, z) \, dz \, dy \, dx$ as a triple integral and then rewrite it as an iterated integral in the following orders.

- (a) Integrate first with respect to x , then z , and then y .
- (b) Integrate first with respect to y , then x , and then z .

SOLUTION We can write

$$\int_0^1 \int_0^{x^2} \int_0^y f(x, y, z) \, dz \, dy \, dx = \iiint_E f(x, y, z) \, dV$$

where $E = \{(x, y, z) \mid 0 \leq x \leq 1, 0 \leq y \leq x^2, 0 \leq z \leq y\}$. From this description of E as a type 1 region we see that E lies between the lower surface $z = 0$ and the upper surface $z = y$, and its projection onto the xy -plane is $\{(x, y) \mid 0 \leq x \leq 1, 0 \leq y \leq x^2\}$, as shown in Figures 14 and 15. So E is the solid enclosed by the planes $z = 0$, $x = 1$, $y = z$ and the parabolic cylinder $y = x^2$ (or $x = \sqrt{y}$).

Using Figure 14 as a guide, we can write projections onto the three coordinate planes as follows (see Figure 15):

$$\begin{aligned} \text{onto the } xy\text{-plane: } D_1 &= \{(x, y) \mid 0 \leq x \leq 1, 0 \leq y \leq x^2\} \\ &= \{(x, y) \mid 0 \leq y \leq 1, \sqrt{y} \leq x \leq 1\} \end{aligned}$$

$$\begin{aligned} \text{onto the } yz\text{-plane: } D_2 &= \{(y, z) \mid 0 \leq y \leq 1, 0 \leq z \leq y\} \\ &= \{(y, z) \mid 0 \leq z \leq 1, z \leq y \leq 1\} \end{aligned}$$

$$\begin{aligned} \text{onto the } xz\text{-plane: } D_3 &= \{(x, z) \mid 0 \leq x \leq 1, 0 \leq z \leq x^2\} \\ &= \{(x, z) \mid 0 \leq z \leq 1, \sqrt{z} \leq x \leq 1\} \end{aligned}$$

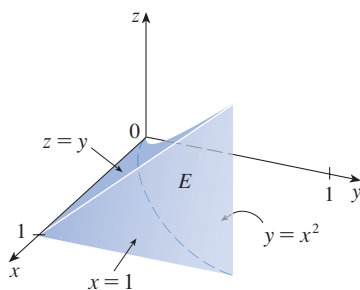
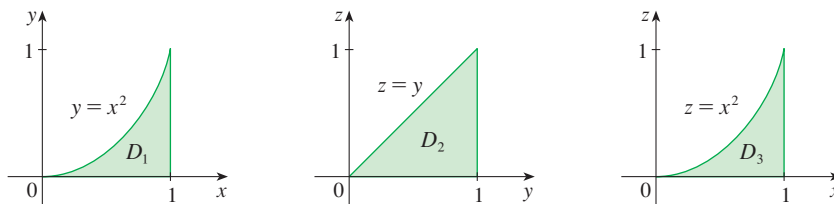


FIGURE 14 The solid E

FIGURE 15
Projections of E



(a) In order to integrate first with respect to x , then z , and then y , we need to consider E as a type 2 region where the back boundary is the surface $x = \sqrt{y}$ and the front boundary is the plane $x = 1$; the projection onto the yz -plane is D_2 . We describe E by

$$E = \{(x, y, z) \mid 0 \leq y \leq 1, 0 \leq z \leq y, \sqrt{y} \leq x \leq 1\}$$

and then

$$\iiint_E f(x, y, z) \, dV = \int_0^1 \int_0^y \int_{\sqrt{y}}^1 f(x, y, z) \, dx \, dz \, dy$$

(b) In order to integrate first with respect to y , then x , and then z , we need to consider E as a type 3 region where the left boundary is the plane $y = z$ and the right boundary is the surface $y = x^2$. The projection onto the xz -plane is D_3 and

$$E = \{(x, y, z) \mid 0 \leq z \leq 1, \sqrt{z} \leq x \leq 1, z \leq y \leq x^2\}$$

Thus

$$\iiint_E f(x, y, z) \, dV = \int_0^1 \int_{\sqrt{z}}^1 \int_z^{x^2} f(x, y, z) \, dy \, dx \, dz$$

Applications of Triple Integrals

Recall that if $f(x) \geq 0$, then the single integral $\int_a^b f(x) \, dx$ represents the area under the curve $y = f(x)$ from a to b , and if $f(x, y) \geq 0$, then the double integral $\iint_D f(x, y) \, dA$ represents the volume under the surface $z = f(x, y)$ and above D . The corresponding interpretation of a triple integral $\iiint_E f(x, y, z) \, dV$, where $f(x, y, z) \geq 0$, is not very useful because it would be the “hypervolume” of a four-dimensional object and, of course, that is very difficult to visualize. (Remember that E is just the *domain* of the function f ; the graph of f lies in four-dimensional space.) Nonetheless, the triple integral $\iiint_E f(x, y, z) \, dV$ can be interpreted in different ways in different physical situations, depending on the physical interpretations of x , y , z , and $f(x, y, z)$.

Let's begin with the special case where $f(x, y, z) = 1$ for all points in E . Then the triple integral does represent the volume of E :

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$$V(E) = \iiint_E dV$$

For example, you can see this in the case of a type 1 region by putting $f(x, y, z) = 1$ in Formula 6:

$$\iiint_E 1 \, dV = \iint_D \left[\int_{u_1(x, y)}^{u_2(x, y)} dz \right] dA = \iint_D [u_2(x, y) - u_1(x, y)] \, dA$$

and from Section 15.2 we know this represents the volume that lies between the surfaces $z = u_1(x, y)$ and $z = u_2(x, y)$.

EXAMPLE 5 Use a triple integral to find the volume of the tetrahedron T bounded by the planes $x + 2y + z = 2$, $x = 2y$, $x = 0$, and $z = 0$.

SOLUTION The tetrahedron T and its projection D onto the xy -plane are shown in Figures 16 and 17. The lower boundary of T is the plane $z = 0$ and the upper boundary is the plane $x + 2y + z = 2$, that is, $z = 2 - x - 2y$.

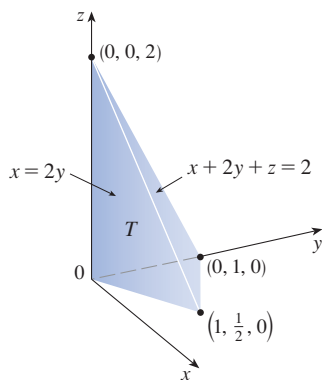


FIGURE 16

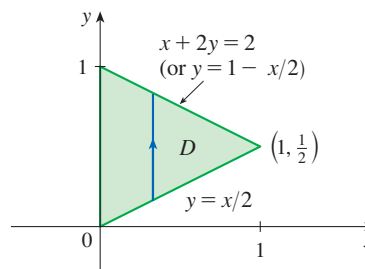


FIGURE 17

Therefore we have

$$\begin{aligned} V(T) &= \iiint_T dV = \int_0^1 \int_{x/2}^{1-x/2} \int_0^{2-x-2y} dz \, dy \, dx \\ &= \int_0^1 \int_{x/2}^{1-x/2} (2-x-2y) \, dy \, dx = \frac{1}{3} \end{aligned}$$

by the same calculation as in Example 15.2.4.

(Notice that it is not necessary to use triple integrals to compute volumes. They simply give an alternative method for setting up the calculation.)

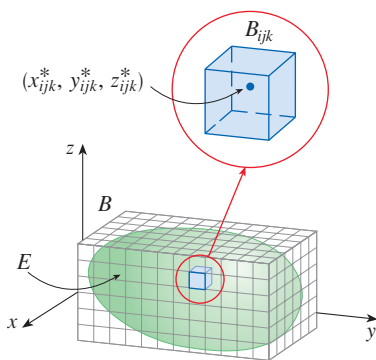


FIGURE 18

The mass of each sub-box B_{ijk} is approximated by $\rho(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V$

All the applications of double integrals in Section 15.4 can be extended to triple integrals using analogous reasoning. For example, suppose that a solid object occupying a region E has density $\rho(x, y, z)$, in units of mass per unit volume, at each point (x, y, z) in E . To find the total mass m of E we divide a rectangular box B containing E into sub-boxes B_{ijk} of the same size (as in Figure 18), and consider $\rho(x, y, z)$ to be 0 outside E . If we choose a point $(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*)$ in B_{ijk} , then the mass of the part of E that occupies B_{ijk} is approximately $\rho(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V$, where ΔV is the volume of B_{ijk} . We get an approximation to the total mass by adding the (approximate) masses of all the sub-boxes, and if we increase the number of sub-boxes, we obtain the total mass m of E as the limiting value of the approximations:

$$\text{[13]} \quad m = \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n \rho(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V = \iiint_E \rho(x, y, z) \, dV$$

Similarly, the **moments** of E about the three coordinate planes are

$$\begin{aligned} \text{[14]} \quad M_{yz} &= \iiint_E x \rho(x, y, z) \, dV & M_{xz} &= \iiint_E y \rho(x, y, z) \, dV \\ M_{xy} &= \iiint_E z \rho(x, y, z) \, dV \end{aligned}$$

The **center of mass** is located at the point $(\bar{x}, \bar{y}, \bar{z})$, where

$$\boxed{15} \quad \bar{x} = \frac{M_{yz}}{m} \quad \bar{y} = \frac{M_{xz}}{m} \quad \bar{z} = \frac{M_{xy}}{m}$$

If the density is constant, the center of mass of the solid is called the **centroid** of E . The **moments of inertia** about the three coordinate axes are

$$\boxed{16} \quad I_x = \iiint_E (y^2 + z^2) \rho(x, y, z) \, dV \quad I_y = \iiint_E (x^2 + z^2) \rho(x, y, z) \, dV$$

$$I_z = \iiint_E (x^2 + y^2) \rho(x, y, z) \, dV$$

As in Section 15.4, the total **electric charge** on a solid object occupying a region E and having charge density $\sigma(x, y, z)$ is

$$Q = \iiint_E \sigma(x, y, z) \, dV$$

If we have three continuous random variables X , Y , and Z , their **joint density function** is a function of three variables such that the probability that (X, Y, Z) lies in E is

$$P((X, Y, Z) \in E) = \iiint_E f(x, y, z) \, dV$$

In particular,

$$P(a \leq X \leq b, c \leq Y \leq d, r \leq Z \leq s) = \int_a^b \int_c^d \int_r^s f(x, y, z) \, dz \, dy \, dx$$

The joint density function satisfies

$$f(x, y, z) \geq 0 \quad \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y, z) \, dz \, dy \, dx = 1$$

EXAMPLE 6 Find the center of mass of a solid of constant density that is bounded by the parabolic cylinder $x = y^2$ and the planes $x = z$, $z = 0$, and $x = 1$.

SOLUTION The solid E and its projection onto the xy -plane are shown in Figure 19. The lower and upper surfaces of E are the planes $z = 0$ and $z = x$, so we describe E as a type 1 region:

$$E = \{(x, y, z) \mid -1 \leq y \leq 1, y^2 \leq x \leq 1, 0 \leq z \leq x\}$$

Then, if the density is $\rho(x, y, z) = \rho$, the mass is

$$\begin{aligned} m &= \iiint_E \rho \, dV = \int_{-1}^1 \int_{y^2}^1 \int_0^x \rho \, dz \, dx \, dy \\ &= \rho \int_{-1}^1 \int_{y^2}^1 x \, dx \, dy = \rho \int_{-1}^1 \left[\frac{x^2}{2} \right]_{x=y^2}^{x=1} dy \\ &= \frac{\rho}{2} \int_{-1}^1 (1 - y^4) \, dy = \rho \int_0^1 (1 - y^4) \, dy \\ &= \rho \left[y - \frac{y^5}{5} \right]_0^1 = \frac{4\rho}{5} \end{aligned}$$

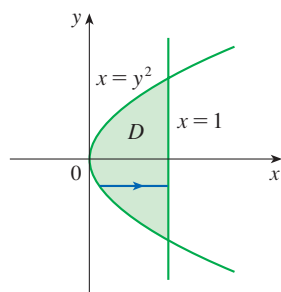
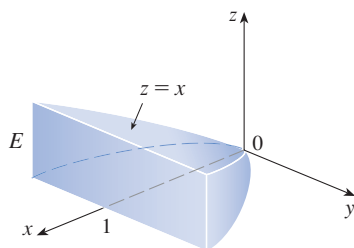


FIGURE 19

Because of the symmetry of E and ρ about the xz -plane, we can immediately say that $M_{xz} = 0$ and therefore $\bar{y} = 0$. The other moments are

$$\begin{aligned} M_{yz} &= \iiint_E x\rho \, dV = \int_{-1}^1 \int_{y^2}^1 \int_0^x x\rho \, dz \, dx \, dy \\ &= \rho \int_{-1}^1 \int_{y^2}^1 x^2 \, dx \, dy = \rho \int_{-1}^1 \left[\frac{x^3}{3} \right]_{x=y^2}^{x=1} dy \\ &= \frac{2\rho}{3} \int_0^1 (1 - y^6) \, dy = \frac{2\rho}{3} \left[y - \frac{y^7}{7} \right]_0^1 = \frac{4\rho}{7} \end{aligned}$$

$$\begin{aligned} M_{xy} &= \iiint_E z\rho \, dV = \int_{-1}^1 \int_{y^2}^1 \int_0^x z\rho \, dz \, dx \, dy \\ &= \rho \int_{-1}^1 \int_{y^2}^1 \left[\frac{z^2}{2} \right]_{z=0}^{z=x} dx \, dy = \frac{\rho}{2} \int_{-1}^1 \int_{y^2}^1 x^2 \, dx \, dy \\ &= \frac{\rho}{3} \int_0^1 (1 - y^6) \, dy = \frac{2\rho}{7} \end{aligned}$$

Therefore the center of mass is

$$(\bar{x}, \bar{y}, \bar{z}) = \left(\frac{M_{yz}}{m}, \frac{M_{xz}}{m}, \frac{M_{xy}}{m} \right) = \left(\frac{5}{7}, 0, \frac{5}{14} \right)$$

15.6 Exercises

1. Evaluate the integral in Example 1, integrating first with respect to y , then z , and then x .

2. Evaluate the integral $\iiint_E (xy + z^2) \, dV$, where

$$E = \{(x, y, z) \mid 0 \leq x \leq 2, 0 \leq y \leq 1, 0 \leq z \leq 3\}$$

using three different orders of integration.

3–8 Evaluate the iterated integral.

3. $\int_0^2 \int_0^{z^2} \int_0^{y-z} (2x - y) \, dx \, dy \, dz$

4. $\int_0^1 \int_y^{2y} \int_0^{x+y} 6xy \, dz \, dx \, dy$

5. $\int_1^2 \int_0^{2z} \int_0^{\ln x} xe^{-y} \, dy \, dx \, dz$

6. $\int_0^{\pi/2} \int_0^{2x} \int_0^{x+z} \cos(x - 2y + z) \, dy \, dz \, dx$

7. $\int_1^3 \int_{-1}^2 \int_{-y}^z \frac{z}{y} \, dx \, dz \, dy$

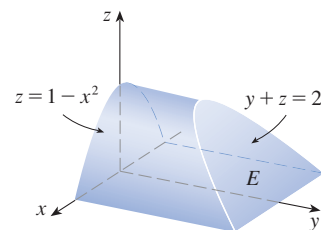
8. $\int_0^1 \int_0^1 \int_0^{2-x^2-y^2} xye^z \, dz \, dy \, dx$

9–12

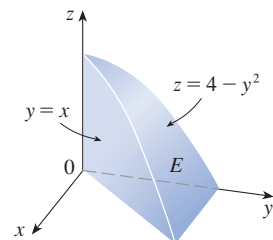
(a) Express the triple integral $\iiint_E f(x, y, z) \, dV$ as an iterated integral for the given function f and solid region E .

(b) Evaluate the iterated integral.

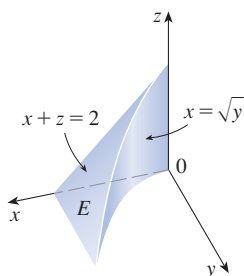
9. $f(x, y, z) = x$



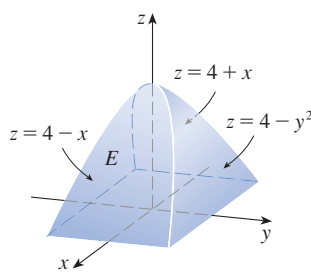
10. $f(x, y, z) = xy$



11. $f(x, y, z) = x + y$



12. $f(x, y, z) = 2$

**13–22** Evaluate the triple integral.

13. $\iiint_E y \, dV$, where

$$E = \{(x, y, z) \mid 0 \leq x \leq 3, 0 \leq y \leq x, x - y \leq z \leq x + y\}$$

14. $\iiint_E e^{z/y} \, dV$, where

$$E = \{(x, y, z) \mid 0 \leq y \leq 1, y \leq x \leq 1, 0 \leq z \leq xy\}$$

15. $\iiint_E (1/x^3) \, dV$, where

$$E = \{(x, y, z) \mid 0 \leq y \leq 1, 0 \leq z \leq y^2, 1 \leq x \leq z + 1\}$$

16. $\iiint_E \sin y \, dV$, where E lies below the plane $z = x$ and above the triangular region with vertices $(0, 0, 0)$, $(\pi, 0, 0)$, and $(0, \pi, 0)$

17. $\iiint_E 6xy \, dV$, where E lies under the plane $z = 1 + x + y$ and above the region in the xy -plane bounded by the curves $y = \sqrt{x}$, $y = 0$, and $x = 1$

18. $\iiint_E (x - y) \, dV$, where E is enclosed by the surfaces $z = x^2 - 1$, $z = 1 - x^2$, $y = 0$, and $y = 2$

19. $\iiint_T y^2 \, dV$, where T is the solid tetrahedron with vertices $(0, 0, 0)$, $(2, 0, 0)$, $(0, 2, 0)$, and $(0, 0, 2)$

20. $\iiint_T xz \, dV$, where T is the solid tetrahedron with vertices $(0, 0, 0)$, $(1, 0, 1)$, $(0, 1, 1)$, and $(0, 0, 1)$

21. $\iiint_E x \, dV$, where E is bounded by the paraboloid $x = 4y^2 + 4z^2$ and the plane $x = 4$

22. $\iiint_E z \, dV$, where E is bounded by the cylinder $y^2 + z^2 = 9$ and the planes $x = 0$, $y = 3x$, and $z = 0$ in the first octant

23–26 Use a triple integral to find the volume of the given solid.

23. The tetrahedron enclosed by the coordinate planes and the plane $2x + y + z = 4$

24. The solid enclosed by the paraboloids $y = x^2 + z^2$ and $y = 8 - x^2 - z^2$

25. The solid enclosed by the cylinder $y = x^2$ and the planes $z = 0$ and $y + z = 1$

26. The solid enclosed by the cylinder $x^2 + z^2 = 4$ and the planes $y = -1$ and $y + z = 4$

27. (a) Express the volume of the wedge in the first octant that is cut from the cylinder $y^2 + z^2 = 1$ by the planes $y = x$ and $x = 1$ as a triple integral.

T

(b) Use either the Table of Integrals (on Reference Pages 6–10) or a computer algebra system to find the exact value of the triple integral in part (a).

28–30 Midpoint Rule for Triple Integrals In the *Midpoint Rule for triple integrals* we use a triple Riemann sum to approximate a triple integral over a box B , where $f(x, y, z)$ is evaluated at the center $(\bar{x}_i, \bar{y}_j, \bar{z}_k)$ of the box B_{ijk} . Use the Midpoint Rule to estimate the value of the integral. Divide B into eight sub-boxes of equal size.

28. $\iiint_B \sqrt{x^2 + y^2 + z^2} \, dV$, where

$$B = \{(x, y, z) \mid 0 \leq x \leq 4, 0 \leq y \leq 4, 0 \leq z \leq 4\}$$

29. $\iiint_B \cos(xyz) \, dV$, where

$$B = \{(x, y, z) \mid 0 \leq x \leq 1, 0 \leq y \leq 1, 0 \leq z \leq 1\}$$

30. $\iiint_B \sqrt{x} e^{xyz} \, dV$, where

$$B = \{(x, y, z) \mid 0 \leq x \leq 4, 0 \leq y \leq 1, 0 \leq z \leq 2\}$$

31–32 Sketch the solid whose volume is given by the iterated integral.

31. $\int_0^1 \int_0^{1-x} \int_0^{2-2z} dy \, dz \, dx$

32. $\int_0^2 \int_0^{2-y} \int_0^{4-y^2} dx \, dz \, dy$

33–36 Express the integral $\iiint_E f(x, y, z) \, dV$ as an iterated integral in six different ways, where E is the solid bounded by the given surfaces.

33. $y = 4 - x^2 - 4z^2$, $y = 0$

34. $y^2 + z^2 = 9$, $x = -2$, $x = 2$

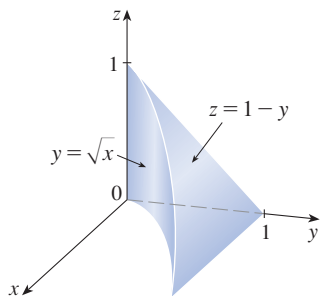
35. $y = x^2$, $z = 0$, $y + 2z = 4$

36. $x = 2$, $y = 2$, $z = 0$, $x + y - 2z = 2$

37. The figure shows the region of integration for the integral

$$\int_0^1 \int_{\sqrt{x}}^1 \int_0^{1-y} f(x, y, z) \, dz \, dy \, dx$$

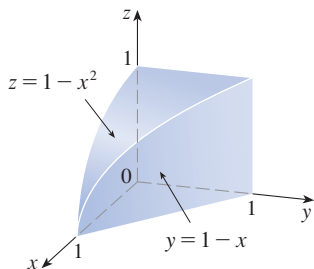
Rewrite this integral as an equivalent iterated integral in the five other orders.



38. The figure shows the region of integration for the integral

$$\int_0^1 \int_0^{1-x^2} \int_0^{1-x} f(x, y, z) \, dy \, dz \, dx$$

Rewrite this integral as an equivalent iterated integral in the five other orders.



- 39–40 Write five other iterated integrals that are equal to the given iterated integral.

39. $\int_0^1 \int_y^1 \int_0^y f(x, y, z) \, dz \, dx \, dy$ 40. $\int_0^1 \int_y^1 \int_0^z f(x, y, z) \, dx \, dz \, dy$

- 41–42 Evaluate the triple integral using only geometric interpretation and symmetry.

41. $\iiint_C (4 + 5x^2yz^2) \, dV$, where C is the cylindrical region $x^2 + y^2 \leq 4$, $-2 \leq z \leq 2$

42. $\iiint_B (z^3 + \sin y + 3) \, dV$, where B is the unit ball $x^2 + y^2 + z^2 \leq 1$

- 43–46 Find the mass and center of mass of the solid E with the given density function ρ .

43. E lies above the xy -plane and below the paraboloid $z = 1 - x^2 - y^2$; $\rho(x, y, z) = 3$

44. E is bounded by the parabolic cylinder $z = 1 - y^2$ and the planes $x + z = 1$, $x = 0$, and $z = 0$; $\rho(x, y, z) = 4$

45. E is the cube given by $0 \leq x \leq a$, $0 \leq y \leq a$, $0 \leq z \leq a$; $\rho(x, y, z) = x^2 + y^2 + z^2$

46. E is the tetrahedron bounded by the planes $x = 0$, $y = 0$, $z = 0$, $x + y + z = 1$; $\rho(x, y, z) = y$

- 47–50 Assume that the solid has constant density k .

47. Find the moments of inertia for a cube with side length L if one vertex is located at the origin and three edges lie along the coordinate axes.

48. Find the moments of inertia for a rectangular brick with dimensions a , b , and c and mass M if the center of the brick is situated at the origin and the edges are parallel to the coordinate axes.

49. Find the moment of inertia about the z -axis of the solid cylinder $x^2 + y^2 \leq a^2$, $0 \leq z \leq h$.

50. Find the moment of inertia about the z -axis of the solid cone $\sqrt{x^2 + y^2} \leq z \leq h$.

- 51–52 Set up, but do not evaluate, integral expressions for (a) the mass, (b) the center of mass, and (c) the moment of inertia about the z -axis.

51. The solid of Exercise 25; $\rho(x, y, z) = \sqrt{x^2 + y^2}$

52. The hemisphere $x^2 + y^2 + z^2 \leq 1$, $z \geq 0$;
 $\rho(x, y, z) = \sqrt{x^2 + y^2 + z^2}$

- T** 53. Let E be the solid in the first octant bounded by the cylinder $x^2 + y^2 = 1$ and the planes $y = z$, $x = 0$, and $z = 0$ with the density function $\rho(x, y, z) = 1 + x + y + z$. Use a computer algebra system to find the exact values of the following quantities for E .

- (a) The mass
(b) The center of mass
(c) The moment of inertia about the z -axis

- T** 54. If E is the solid of Exercise 22 with density function $\rho(x, y, z) = x^2 + y^2$, find the following quantities, correct to three decimal places.

- (a) The mass
(b) The center of mass
(c) The moment of inertia about the z -axis

55. The joint density function for random variables X , Y , and Z is $f(x, y, z) = Cxyz$ if $0 \leq x \leq 2$, $0 \leq y \leq 2$, $0 \leq z \leq 2$, and $f(x, y, z) = 0$ otherwise.

- (a) Find the value of the constant C .
(b) Find $P(X \leq 1, Y \leq 1, Z \leq 1)$.
(c) Find $P(X + Y + Z \leq 1)$.

56. Suppose X , Y , and Z are random variables with joint density function $f(x, y, z) = Ce^{-(0.5x+0.2y+0.1z)}$ if $x \geq 0$, $y \geq 0$, $z \geq 0$, and $f(x, y, z) = 0$ otherwise.
- Find the value of the constant C .
 - Find $P(X \leq 1, Y \leq 1)$.
 - Find $P(X \leq 1, Y \leq 1, Z \leq 1)$.

57–58 Average Value The *average value* of a function $f(x, y, z)$ over a solid region E is defined to be

$$f_{\text{avg}} = \frac{1}{V(E)} \iiint_E f(x, y, z) \, dV$$

where $V(E)$ is the volume of E . For instance, if ρ is a density function, then ρ_{avg} is the average density of E .

57. Find the average value of the function $f(x, y, z) = xyz$ over the cube with side length L that lies in the first octant with one vertex at the origin and edges parallel to the coordinate axes.
58. Find the average height of the points in the solid hemisphere $x^2 + y^2 + z^2 \leq 1, z \geq 0$.

59. (a) Find the region E for which the triple integral

$$\iiint_E (1 - x^2 - 2y^2 - 3z^2) \, dV$$

is a maximum.

- (b) Use a computer algebra system to calculate the exact maximum value of the triple integral in part (a).

DISCOVERY PROJECT

VOLUMES OF HYPERSPHERES

In this project we find formulas for the volume enclosed by a hypersphere in n -dimensional space. The hypersphere in \mathbb{R}^n of radius r centered at the origin has equation

$$x_1^2 + x_2^2 + x_3^2 + \cdots + x_n^2 = r^2$$

Let $V_n(r)$ denote the volume enclosed by this hypersphere. A hypersphere in \mathbb{R}^2 is a circle and in \mathbb{R}^3 , a sphere.

- Use a double integral and trigonometric substitution, together with Formula 64 in the Table of Integrals, to find the area enclosed by a circle of radius r in \mathbb{R}^2 .
- Use a triple integral and trigonometric substitution to find the volume $V_3(r)$ enclosed by a sphere with radius r in \mathbb{R}^3 .
- Use a quadruple integral to find the (4-dimensional) volume $V_4(r)$ enclosed by the hypersphere of radius r in \mathbb{R}^4 . (Use only trigonometric substitution and the reduction formulas for $\int \sin^n x \, dx$ or $\int \cos^n x \, dx$.)
- Use an n -tuple integral to find the volume $V_n(r)$ enclosed by a hypersphere of radius r in \mathbb{R}^n . [Hint: The formulas are different for n even and n odd.]
- Show that the volume $V_n(1)$ enclosed by the unit hypersphere in \mathbb{R}^n approaches zero as n increases.



15.7

Triple Integrals in Cylindrical Coordinates

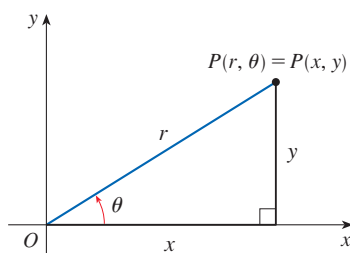


FIGURE 1

In plane geometry the polar coordinate system is used to give a convenient description of certain curves and regions. (See Section 10.3.) Figure 1 enables us to recall the connection between polar and Cartesian coordinates. If the point P has Cartesian coordinates (x, y) and polar coordinates (r, θ) , then, from the figure,

$$x = r \cos \theta \qquad y = r \sin \theta$$

$$r^2 = x^2 + y^2 \qquad \tan \theta = \frac{y}{x}$$

In three dimensions there is a coordinate system, called *cylindrical coordinates*, that is similar to polar coordinates and gives convenient descriptions of some commonly

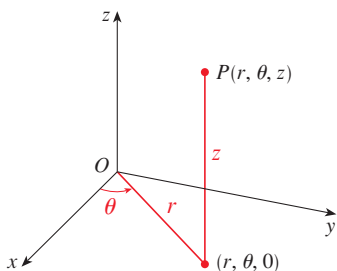


FIGURE 2

The cylindrical coordinates of a point

occurring surfaces and solids. As we will see, some triple integrals are much easier to evaluate in cylindrical coordinates.

Cylindrical Coordinates

In the **cylindrical coordinate system**, a point P in three-dimensional space is represented by the ordered triple (r, θ, z) , where r and θ are polar coordinates of the projection of P onto the xy -plane and z is the directed distance from the xy -plane to P . (See Figure 2.)

To convert from cylindrical to rectangular coordinates, we use the equations

1

$$x = r \cos \theta \quad y = r \sin \theta \quad z = z$$

whereas to convert from rectangular to cylindrical coordinates, we use

2

$$r^2 = x^2 + y^2 \quad \tan \theta = \frac{y}{x} \quad z = z$$

EXAMPLE 1

- (a) Plot the point with cylindrical coordinates $(2, 2\pi/3, 1)$ and find its rectangular coordinates.
 (b) Find cylindrical coordinates of the point with rectangular coordinates $(3, -3, -7)$.

SOLUTION

(a) The point with cylindrical coordinates $(2, 2\pi/3, 1)$ is plotted in Figure 3. From Equations 1, its rectangular coordinates are

$$x = 2 \cos \frac{2\pi}{3} = 2 \left(-\frac{1}{2} \right) = -1$$

$$y = 2 \sin \frac{2\pi}{3} = 2 \left(\frac{\sqrt{3}}{2} \right) = \sqrt{3}$$

$$z = 1$$

So the point is $(-1, \sqrt{3}, 1)$ in rectangular coordinates.

(b) From Equations 2 and noting that θ is in quadrant IV of the xy -plane, we have

$$r = \sqrt{3^2 + (-3)^2} = 3\sqrt{2}$$

$$\tan \theta = \frac{-3}{3} = -1 \quad \text{so} \quad \theta = \frac{7\pi}{4} + 2n\pi$$

$$z = -7$$

Therefore one set of cylindrical coordinates is $(3\sqrt{2}, 7\pi/4, -7)$. Another is $(3\sqrt{2}, -\pi/4, -7)$. As with polar coordinates, there are infinitely many choices. ■

Cylindrical coordinates are useful in problems that involve symmetry about an axis, and the z -axis is chosen to coincide with this axis of symmetry. For instance, the axis of the circular cylinder with Cartesian equation $x^2 + y^2 = c^2$ is the z -axis. In cylindrical

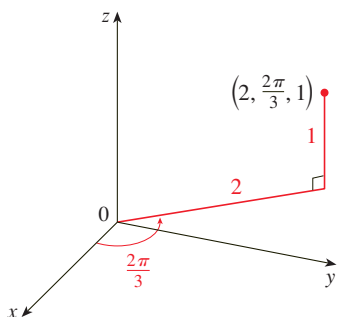


FIGURE 3

coordinates this cylinder has the very simple equation $r = c$. (See Figure 4.) This is the reason for the name “cylindrical” coordinates. The graph of the equation $\theta = c$ is a vertical plane through the origin (see Figure 5), and the graph of the equation $z = c$ is a horizontal plane (see Figure 6).

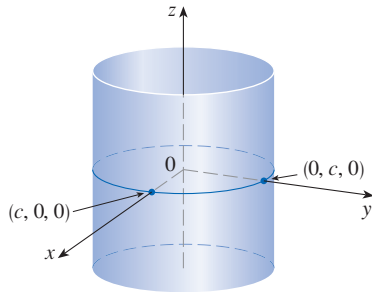


FIGURE 4
 $r = c$, a cylinder

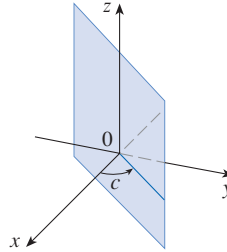


FIGURE 5
 $\theta = c$, a vertical plane

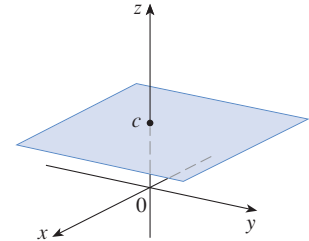


FIGURE 6
 $z = c$, a horizontal plane

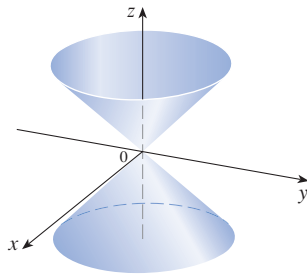


FIGURE 7
 $z = r$, a cone

EXAMPLE 2 Describe the surface whose equation in cylindrical coordinates is $z = r$.

SOLUTION The equation says that the z -value, or height, of each point on the surface is the same as r , the distance from the point to the z -axis. Because θ doesn't appear, it can vary. So any horizontal trace in the plane $z = k$ ($k > 0$) is a circle of radius k . These traces suggest that the surface is a cone. This prediction can be confirmed by converting the equation into rectangular coordinates. From the first equation in (2) we have

$$z^2 = r^2 = x^2 + y^2$$

We recognize the equation $z^2 = x^2 + y^2$ (by comparison with Table 1 in Section 12.6) as being a circular cone whose axis is the z -axis (see Figure 7). ■

■ Triple Integrals in Cylindrical Coordinates

Suppose that E is a type 1 region whose projection D onto the xy -plane is conveniently described in polar coordinates (see Figure 8). In particular, suppose that f is continuous and

$$E = \{(x, y, z) \mid (x, y) \in D, u_1(x, y) \leq z \leq u_2(x, y)\}$$

where D is given in polar coordinates by

$$D = \{(r, \theta) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta)\}$$

We know from Equation 15.6.6 that

$$\boxed{3} \quad \iiint_E f(x, y, z) \, dV = \iint_D \left[\int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) \, dz \right] dA$$

But we also know how to evaluate double integrals in polar coordinates. In fact, combining Equation 3 with Equation 15.3.3, we obtain

$$\boxed{4} \quad \iiint_E f(x, y, z) \, dV = \int_{\alpha}^{\beta} \int_{h_1(\theta)}^{h_2(\theta)} \int_{u_1(r \cos \theta, r \sin \theta)}^{u_2(r \cos \theta, r \sin \theta)} f(r \cos \theta, r \sin \theta, z) \, r \, dz \, dr \, d\theta$$

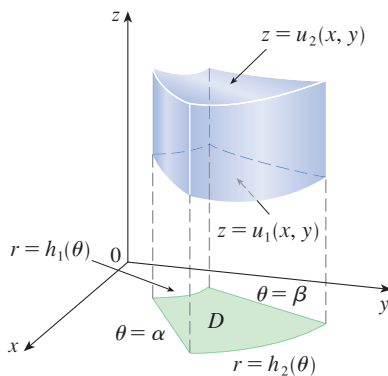


FIGURE 8

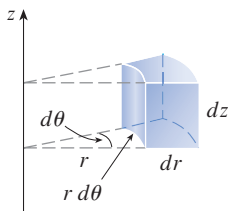


FIGURE 9

Volume element in cylindrical coordinates: $dV = r \, dz \, dr \, d\theta$

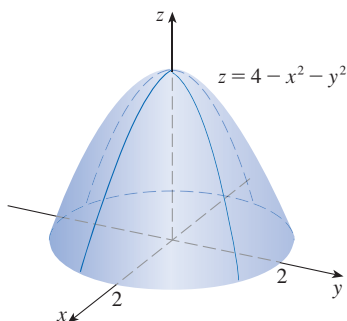


FIGURE 10

Formula 4 is the **formula for triple integration in cylindrical coordinates**. It says that we convert a triple integral from rectangular to cylindrical coordinates by writing $x = r \cos \theta$, $y = r \sin \theta$, leaving z as it is, using the appropriate limits of integration for z , r , and θ , and replacing dV by $r \, dz \, dr \, d\theta$. (Figure 9 shows how to remember this.) It is worthwhile to use this formula when E is a solid region easily described in cylindrical coordinates, and especially when the function $f(x, y, z)$ involves the expression $x^2 + y^2$.

EXAMPLE 3 Evaluate $\iiint_E x^2 \, dV$, where E is the solid that lies under the paraboloid $z = 4 - x^2 - y^2$ and above the xy -plane (see Figure 10).

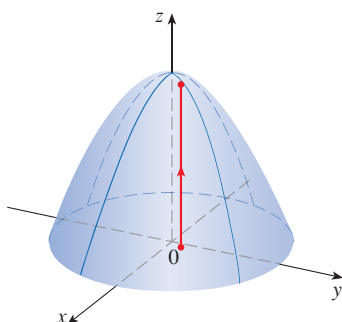
SOLUTION Because E is symmetric about the z -axis, we use cylindrical coordinates. In addition, cylindrical coordinates are appropriate because the paraboloid $z = 4 - x^2 - y^2 = 4 - (x^2 + y^2)$ is easily expressed in cylindrical coordinates as $z = 4 - r^2$. The paraboloid intersects the xy -plane in the circle $r^2 = 4$ or, equivalently, $r = 2$, so the projection of E onto the xy -plane is the disk $r \leq 2$. Thus the region E is given by

$$\{(r, \theta, z) \mid 0 \leq \theta \leq 2\pi, 0 \leq r \leq 2, 0 \leq z \leq 4 - r^2\}$$

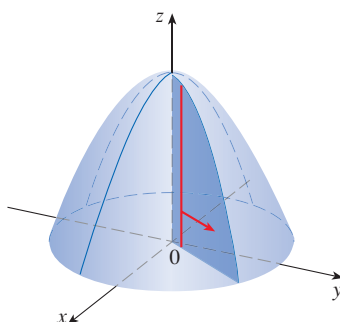
and from Formula 4 we have

$$\begin{aligned} \iiint_E x^2 \, dV &= \int_0^{2\pi} \int_0^2 \int_0^{4-r^2} (r \cos \theta)^2 r \, dz \, dr \, d\theta \\ &= \int_0^{2\pi} \int_0^2 (r^3 \cos^2 \theta) (4 - r^2) \, dr \, d\theta \\ &= \int_0^{2\pi} \cos^2 \theta \, d\theta \int_0^2 (4r^3 - r^5) \, dr \\ &= \frac{1}{2} \left[\theta + \frac{1}{2} \sin 2\theta \right]_0^{2\pi} \left[r^4 - \frac{1}{6} r^6 \right]_0^2 \\ &= \frac{1}{2} (2\pi) \left(16 - \frac{32}{3} \right) = \frac{16}{3} \pi \end{aligned}$$

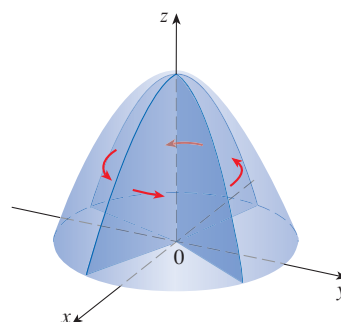
Figure 11 shows how the solid E in Example 3 is swept out by the iterated triple integral if we integrate first with respect to z , then r , then θ .



z varies from 0 to $4 - r^2$ while r and θ are constant.



r varies from 0 to 2 while θ is constant.



θ varies from 0 to 2π .

FIGURE 11

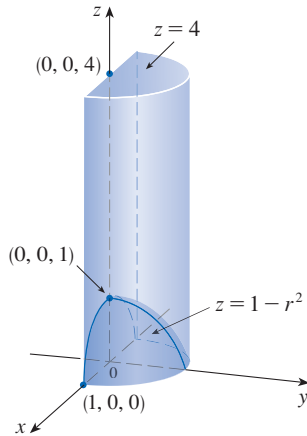


FIGURE 12

EXAMPLE 4 A solid E lies within the cylinder $x^2 + y^2 = 1$ to the right of the xz -plane, below the plane $z = 4$, and above the paraboloid $z = 1 - x^2 - y^2$. (See Figure 12.) The density at any point is proportional to its distance from the axis of the cylinder. Find the mass of E .

SOLUTION In cylindrical coordinates the cylinder is $r = 1$ and the paraboloid is $z = 1 - r^2$, so we can write

$$E = \{(r, \theta, z) \mid 0 \leq \theta \leq \pi, 0 \leq r \leq 1, 1 - r^2 \leq z \leq 4\}$$

Since the density at (x, y, z) is proportional to the distance from the z -axis, the density function is

$$\rho(x, y, z) = K\sqrt{x^2 + y^2} = Kr$$

where K is the proportionality constant. Therefore, from Formula 15.6.13, the mass of E is

$$\begin{aligned} m &= \iiint_E K\sqrt{x^2 + y^2} \, dV = \int_0^\pi \int_0^1 \int_{1-r^2}^4 (Kr) \, r \, dz \, dr \, d\theta \\ &= \int_0^\pi \int_0^1 Kr^2 [4 - (1 - r^2)] \, dr \, d\theta = K \int_0^\pi d\theta \int_0^1 (3r^2 + r^4) \, dr \\ &= \pi K \left[r^3 + \frac{r^5}{5} \right]_0^1 = \frac{6\pi K}{5} \end{aligned}$$

EXAMPLE 5 Evaluate $\int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \int_{\sqrt{x^2+y^2}}^2 (x^2 + y^2) \, dz \, dy \, dx$.

SOLUTION This iterated integral is a triple integral over the solid region

$$E = \{(x, y, z) \mid -2 \leq x \leq 2, -\sqrt{4-x^2} \leq y \leq \sqrt{4-x^2}, \sqrt{x^2+y^2} \leq z \leq 2\}$$

and the projection of E onto the xy -plane is the disk $x^2 + y^2 \leq 4$. The lower surface of E is the cone $z = \sqrt{x^2 + y^2}$ and its upper surface is the plane $z = 2$. (See Figure 13.) This region has a much simpler description in cylindrical coordinates:

$$E = \{(r, \theta, z) \mid 0 \leq \theta \leq 2\pi, 0 \leq r \leq 2, r \leq z \leq 2\}$$

Therefore we have

$$\begin{aligned} \int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \int_{\sqrt{x^2+y^2}}^2 (x^2 + y^2) \, dz \, dy \, dx &= \iiint_E (x^2 + y^2) \, dV \\ &= \int_0^{2\pi} \int_0^2 \int_r^2 r^2 \, r \, dz \, dr \, d\theta \\ &= \int_0^{2\pi} d\theta \int_0^2 r^3 (2 - r) \, dr \\ &= 2\pi \left[\frac{1}{2} r^4 - \frac{1}{5} r^5 \right]_0^2 = \frac{16}{5} \pi \end{aligned}$$

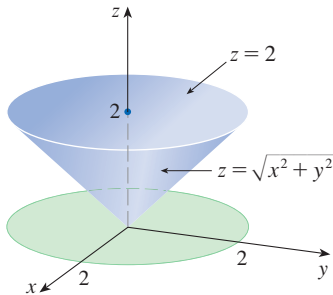


FIGURE 13

15.7 Exercises

1–2 Plot the point whose cylindrical coordinates are given. Then find the rectangular coordinates of the point.

1. (a) $(5, \pi/2, 2)$
(b) $(6, -\pi/4, -3)$
2. (a) $(2, 5\pi/6, 1)$
(b) $(8, -2\pi/3, 5)$

3–4 Change from rectangular to cylindrical coordinates.

3. (a) $(4, 4, -3)$
(b) $(5\sqrt{3}, -5, \sqrt{3})$
4. (a) $(0, -2, 9)$
(b) $(-1, \sqrt{3}, 6)$

5–6 Describe in words the surface whose equation is given.

5. $r = 2$
6. $\theta = \pi/6$

7–8 Identify the surface whose equation is given.

7. $r^2 + z^2 = 4$
8. $r = 2 \sin \theta$


9–10 Write the equations in cylindrical coordinates.

9. (a) $x^2 - x + y^2 + z^2 = 1$
(b) $z = x^2 - y^2$
10. (a) $2x^2 + 2y^2 - z^2 = 4$
(b) $2x - y + z = 1$

11–12 Sketch the solid described by the given inequalities.

11. $r^2 \leq z \leq 8 - r^2$
12. $0 \leq \theta \leq \pi/2, \quad r \leq z \leq 2$

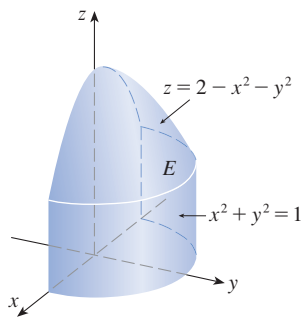
13. A cylindrical shell is 20 cm long, with inner radius 6 cm and outer radius 7 cm. Write inequalities that describe the shell in an appropriate coordinate system. Explain how you have positioned the coordinate system with respect to the shell.

-  **14.** Use graphing software to draw the solid enclosed by the paraboloids $z = x^2 + y^2$ and $z = 5 - x^2 - y^2$.

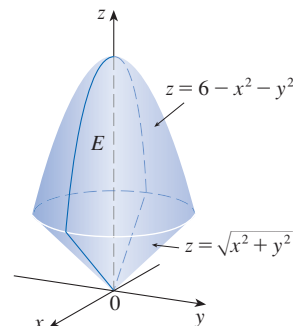
15–16

- (a) Express the triple integral $\iiint_E f(x, y, z) dV$ as an iterated integral in cylindrical coordinates for the given function f and solid region E .
- (b) Evaluate the iterated integral.

15. $f(x, y, z) = x^2 + y^2$



16. $f(x, y, z) = xy$



17–18 Sketch the solid whose volume is given by the integral and evaluate the integral.

17. $\int_{\pi/2}^{3\pi/2} \int_0^3 \int_{r^2}^9 r dz dr d\theta$

18. $\int_0^2 \int_0^{2\pi} \int_0^r r dz d\theta dr$

19–30 Use cylindrical coordinates.

- 19.** Evaluate $\iiint_E \sqrt{x^2 + y^2} dV$, where E is the region that lies inside the cylinder $x^2 + y^2 = 16$ and between the planes $z = -5$ and $z = 4$.
- 20.** Evaluate $\iiint_E z dV$, where E is enclosed by the paraboloid $z = x^2 + y^2$ and the plane $z = 4$.
- 21.** Evaluate $\iiint_E (x + y + z) dV$, where E is the solid in the first octant that lies under the paraboloid $z = 4 - x^2 - y^2$.
- 22.** Evaluate $\iiint_E (x - y) dV$, where E is the solid that lies between the cylinders $x^2 + y^2 = 1$ and $x^2 + y^2 = 16$, above the xy -plane, and below the plane $z = y + 4$.
- 23.** Evaluate $\iiint_E x^2 dV$, where E is the solid that lies within the cylinder $x^2 + y^2 = 1$, above the plane $z = 0$, and below the cone $z^2 = 4x^2 + 4y^2$.
- 24.** Find the volume of the solid that lies within both the cylinder $x^2 + y^2 = 1$ and the sphere $x^2 + y^2 + z^2 = 4$.
- 25.** Find the volume of the solid that is enclosed by the cone $z = \sqrt{x^2 + y^2}$ and the sphere $x^2 + y^2 + z^2 = 2$.
- 26.** Find the volume of the solid that lies between the paraboloid $z = x^2 + y^2$ and the sphere $x^2 + y^2 + z^2 = 2$.
- 27.** (a) Find the volume of the region E that lies between the paraboloid $z = 24 - x^2 - y^2$ and the cone $z = 2\sqrt{x^2 + y^2}$.
(b) Find the centroid of E (the center of mass in the case where the density is constant).

28. (a) Find the volume of the solid that the cylinder $r = a \cos \theta$ cuts out of the sphere of radius a centered at the origin.
- (b) Illustrate the solid of part (a) by graphing the sphere and the cylinder on the same screen.
29. Find the mass and center of mass of the solid S bounded by the paraboloid $z = 4x^2 + 4y^2$ and the plane $z = a$ ($a > 0$) if S has constant density K .
30. Find the mass of a ball B given by $x^2 + y^2 + z^2 \leq a^2$ if the density at any point is proportional to its distance from the z -axis.

31–32 Evaluate the integral by changing to cylindrical coordinates.

31.
$$\int_{-2}^2 \int_{-\sqrt{4-y^2}}^{\sqrt{4-y^2}} \int_{\sqrt{x^2+y^2}}^2 xz \, dz \, dx \, dy$$

32.
$$\int_{-3}^3 \int_0^{\sqrt{9-x^2}} \int_0^{9-x^2-y^2} \sqrt{x^2+y^2} \, dz \, dy \, dx$$

33. When studying the formation of mountain ranges, geologists estimate the amount of work required to lift a mountain from sea level. Consider a mountain that is essentially

in the shape of a right circular cone. Suppose that the weight density of the material in the vicinity of a point P is $g(P)$ and the height is $h(P)$.

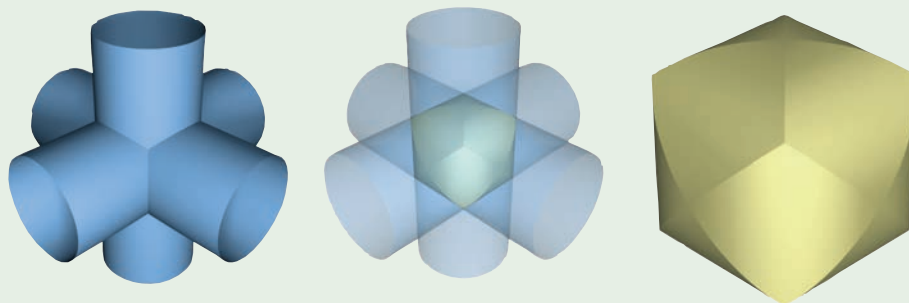
- (a) Find a definite integral that represents the total work done in forming the mountain.
- (b) Assume that Mount Fuji in Japan is in the shape of a right circular cone with radius 62,000 ft, height 12,400 ft, and density a constant 200 lb/ft³. How much work was done in forming Mount Fuji if the land was initially at sea level?



S.B. Lee Photo Traveller / Shutterstock.com

DISCOVERY PROJECT THE INTERSECTION OF THREE CYLINDERS

The figure shows the solid enclosed by three circular cylinders with the same diameter that intersect at right angles. In this project we compute its volume and determine how its shape changes if the cylinders have different diameters.



- Sketch carefully the solid enclosed by the three cylinders $x^2 + y^2 = 1$, $x^2 + z^2 = 1$, and $y^2 + z^2 = 1$. Indicate the positions of the coordinate axes and label the faces with the equations of the corresponding cylinders.
- Find the volume of the solid in Problem 1.
- T** Use graphing software to draw the edges of the solid.
- What happens to the solid in Problem 1 if the radius of the first cylinder is different from 1? Illustrate with a hand-drawn sketch or a computer graph.
- If the first cylinder is $x^2 + y^2 = a^2$, where $a < 1$, set up, but do not evaluate, a double integral for the volume of the solid. What if $a > 1$?

15.8 Triple Integrals in Spherical Coordinates

Another useful coordinate system in three dimensions is the *spherical coordinate system*. It simplifies the evaluation of triple integrals over regions bounded by spheres or cones.

Spherical Coordinates

The **spherical coordinates** (ρ, θ, ϕ) of a point P in space are shown in Figure 1, where $\rho = |OP|$ is the distance from the origin to P , θ is the same angle as in cylindrical coordinates, and ϕ is the angle between the positive z -axis and the line segment OP . Note that

$$\rho \geq 0 \quad 0 \leq \phi \leq \pi$$

The spherical coordinate system is especially useful in problems where there is symmetry about a point, and the origin is placed at this point. For example, the sphere with center the origin and radius c has the simple equation $\rho = c$ (see Figure 2): this is the reason for the name “spherical” coordinates. The graph of the equation $\theta = c$ is a vertical half-plane (see Figure 3), and the equation $\phi = c$ represents a half-cone with the z -axis as its axis (see Figure 4).

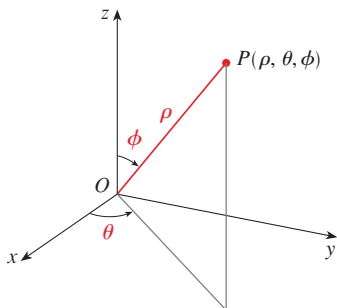


FIGURE 1
The spherical coordinates of a point

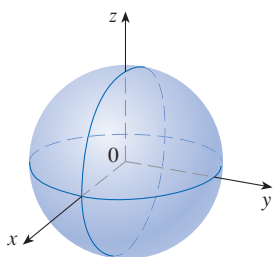


FIGURE 2 $\rho = c$, a sphere

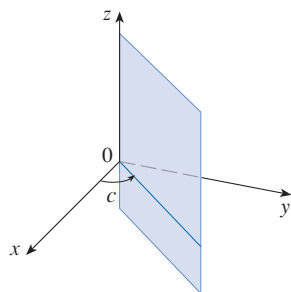
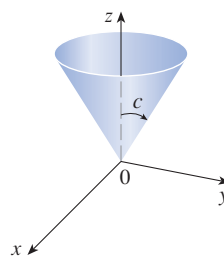
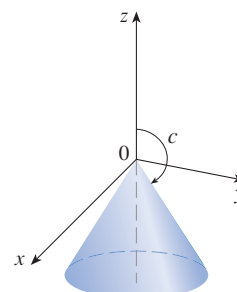


FIGURE 3 $\theta = c$, a half-plane



$$0 < c < \pi/2$$



$$\pi/2 < c < \pi$$

FIGURE 4 $\phi = c$, a half-cone

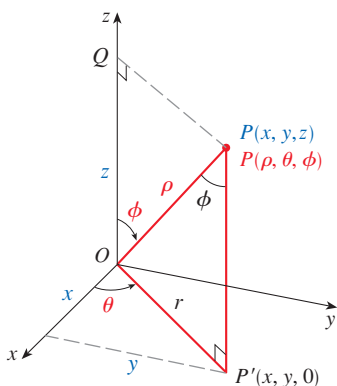


FIGURE 5

The relationship between rectangular and spherical coordinates can be seen from Figure 5. From triangles OPQ and OPP' we have

$$z = \rho \cos \phi \quad r = \rho \sin \phi$$

But $x = r \cos \theta$ and $y = r \sin \theta$, so to convert from spherical to rectangular coordinates, we use the equations

$$\boxed{1} \quad x = \rho \sin \phi \cos \theta \quad y = \rho \sin \phi \sin \theta \quad z = \rho \cos \phi$$

Also, the distance formula shows that

$$\boxed{2} \quad \rho^2 = x^2 + y^2 + z^2$$

We use this equation in converting from rectangular to spherical coordinates.

EXAMPLE 1 The point $(2, \pi/4, \pi/3)$ is given in spherical coordinates. Plot the point and find its rectangular coordinates.

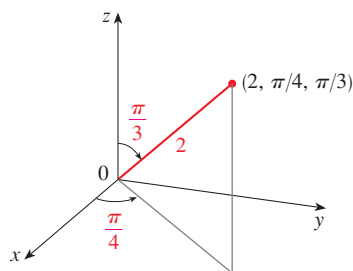


FIGURE 6

WARNING There is not universal agreement on the notation for spherical coordinates. Most books on physics reverse the meanings of θ and ϕ and use r in place of ρ .

SOLUTION We plot the point in Figure 6. From Equations 1 we have

$$x = \rho \sin \phi \cos \theta = 2 \sin \frac{\pi}{3} \cos \frac{\pi}{4} = 2 \left(\frac{\sqrt{3}}{2} \right) \left(\frac{1}{\sqrt{2}} \right) = \sqrt{\frac{3}{2}}$$

$$y = \rho \sin \phi \sin \theta = 2 \sin \frac{\pi}{3} \sin \frac{\pi}{4} = 2 \left(\frac{\sqrt{3}}{2} \right) \left(\frac{1}{\sqrt{2}} \right) = \sqrt{\frac{3}{2}}$$

$$z = \rho \cos \phi = 2 \cos \frac{\pi}{3} = 2 \left(\frac{1}{2} \right) = 1$$

Thus the point $(2, \pi/4, \pi/3)$ is $(\sqrt{3/2}, \sqrt{3/2}, 1)$ in rectangular coordinates.

EXAMPLE 2 The point $(0, 2\sqrt{3}, -2)$ is given in rectangular coordinates. Find spherical coordinates for this point.

SOLUTION From Equation 2 we have $\rho = \sqrt{x^2 + y^2 + z^2} = \sqrt{0 + 12 + 4} = 4$ and so Equations 1 give

$$\cos \phi = \frac{z}{\rho} = \frac{-2}{4} = -\frac{1}{2} \quad \phi = \frac{2\pi}{3}$$

$$\cos \theta = \frac{x}{\rho \sin \phi} = 0 \quad \theta = \frac{\pi}{2}$$

(Note that $\theta \neq 3\pi/2$ because $y = 2\sqrt{3} > 0$.) Therefore spherical coordinates of the given point are $(4, \pi/2, 2\pi/3)$.

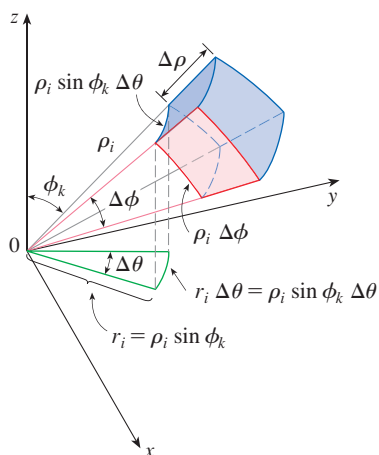
Triple Integrals in Spherical Coordinates

In the spherical coordinate system the counterpart of a rectangular box is a **spherical wedge**

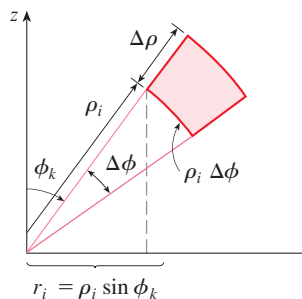
$$E = \{(\rho, \theta, \phi) \mid a \leq \rho \leq b, \alpha \leq \theta \leq \beta, c \leq \phi \leq d\}$$

where $a \geq 0$ and $\beta - \alpha \leq 2\pi$, and $d - c \leq \pi$. Although we defined triple integrals by dividing solids into small boxes, it can be shown that dividing a solid into small spherical wedges always gives the same result. So we divide E into smaller spherical wedges E_{ijk} by means of equally spaced spheres $\rho = \rho_i$, half-planes $\theta = \theta_j$, and half-cones $\phi = \phi_k$. Figure 7 shows that E_{ijk} is approximately a rectangular box with dimensions $\Delta\rho$, $\rho_i \Delta\phi$ (arc of a circle with radius ρ_i , angle $\Delta\phi$), and $\rho_i \sin \phi_k \Delta\theta$ (arc of a circle with radius $\rho_i \sin \phi_k$, angle $\Delta\theta$). So an approximation to the volume of E_{ijk} is given by

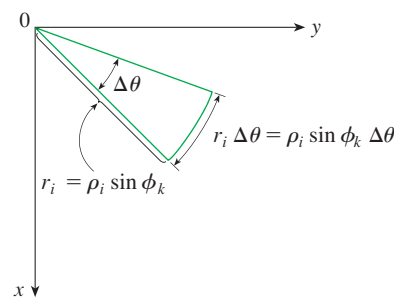
$$\Delta V_{ijk} \approx (\Delta\rho)(\rho_i \Delta\phi)(\rho_i \sin \phi_k \Delta\theta) = \rho_i^2 \sin \phi_k \Delta\rho \Delta\theta \Delta\phi$$



(a) A spherical wedge



(b) Side view



(c) Top view

FIGURE 7

In fact, it can be shown, with the aid of the Mean Value Theorem (Exercise 51), that the volume of E_{ijk} is given exactly by

$$\Delta V_{ijk} = \bar{\rho}_i^2 \sin \bar{\phi}_k \Delta \rho \Delta \theta \Delta \phi$$

where $(\bar{\rho}_i, \bar{\theta}_j, \bar{\phi}_k)$ is some point in E_{ijk} . Let $(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*)$ be the rectangular coordinates of this point. Then

$$\begin{aligned} \iiint_E f(x, y, z) dV &= \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V_{ijk} \\ &= \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(\bar{\rho}_i \sin \bar{\phi}_k \cos \bar{\theta}_j, \bar{\rho}_i \sin \bar{\phi}_k \sin \bar{\theta}_j, \bar{\rho}_i \cos \bar{\phi}_k) \bar{\rho}_i^2 \sin \bar{\phi}_k \Delta \rho \Delta \theta \Delta \phi \end{aligned}$$

But this sum is a Riemann sum for the function

$$F(\rho, \theta, \phi) = f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi$$

Consequently, we have arrived at the following **formula for triple integration in spherical coordinates**.

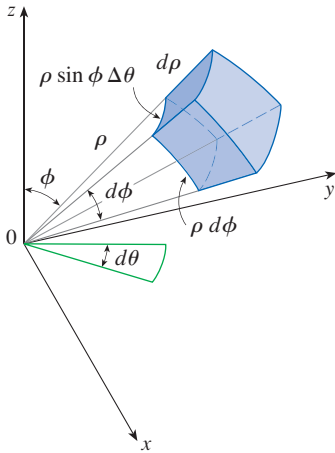


FIGURE 8

Volume element in spherical coordinates: $dV = \rho^2 \sin \phi d\rho d\theta d\phi$

$$\begin{aligned} \text{[3]} \quad \iiint_E f(x, y, z) dV &= \int_c^d \int_\alpha^\beta \int_a^b f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi d\rho d\theta d\phi \end{aligned}$$

where E is a spherical wedge given by

$$E = \{(\rho, \theta, \phi) \mid a \leq \rho \leq b, \alpha \leq \theta \leq \beta, c \leq \phi \leq d\}$$

Formula 3 says that we convert a triple integral from rectangular coordinates to spherical coordinates by writing

$$x = \rho \sin \phi \cos \theta \quad y = \rho \sin \phi \sin \theta \quad z = \rho \cos \phi$$

using the appropriate limits of integration and replacing dV by $\rho^2 \sin \phi d\rho d\theta d\phi$. This is illustrated in Figure 8.

This formula can be extended to include more general spherical regions such as

$$E = \{(\rho, \theta, \phi) \mid \alpha \leq \theta \leq \beta, c \leq \phi \leq d, g_1(\theta, \phi) \leq \rho \leq g_2(\theta, \phi)\}$$

In this case the formula is the same as in (3) except that the limits of integration for ρ are $g_1(\theta, \phi)$ and $g_2(\theta, \phi)$.

Usually, spherical coordinates are used in triple integrals when surfaces such as cones and spheres form the boundary of the region of integration.

EXAMPLE 3 Evaluate $\iiint_B e^{(x^2+y^2+z^2)^{3/2}} dV$, where B is the unit ball:

$$B = \{(x, y, z) \mid x^2 + y^2 + z^2 \leq 1\}$$

SOLUTION Since the boundary of B is a sphere, we use spherical coordinates:

$$B = \{(\rho, \theta, \phi) \mid 0 \leq \rho \leq 1, 0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \pi\}$$

In addition, spherical coordinates are appropriate because

$$x^2 + y^2 + z^2 = \rho^2$$

Thus (3) gives

$$\begin{aligned}\iiint_B e^{(x^2+y^2+z^2)^{3/2}} dV &= \int_0^\pi \int_0^{2\pi} \int_0^1 e^{(\rho^2)^{3/2}} \rho^2 \sin \phi \, d\rho \, d\theta \, d\phi \\ &= \int_0^\pi \sin \phi \, d\phi \int_0^{2\pi} d\theta \int_0^1 \rho^2 e^{\rho^3} \, d\rho \\ &= [-\cos \phi]_0^\pi (2\pi) \left[\frac{1}{3} e^{\rho^3} \right]_0^1 = \frac{4}{3} \pi (e - 1)\end{aligned}$$

NOTE It would have been extremely awkward to evaluate the integral in Example 3 without spherical coordinates. In rectangular coordinates the iterated integral would have been

$$\int_{-1}^1 \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \int_{-\sqrt{1-x^2-y^2}}^{\sqrt{1-x^2-y^2}} e^{(x^2+y^2+z^2)^{3/2}} \, dz \, dy \, dx$$

EXAMPLE 4 Use spherical coordinates to find the volume of the solid that lies above the cone $z = \sqrt{x^2 + y^2}$ and below the sphere $x^2 + y^2 + z^2 = z$. (See Figure 9.)

SOLUTION Notice that the sphere passes through the origin and has center $(0, 0, \frac{1}{2})$. We write the equation of the sphere in spherical coordinates as

$$\rho^2 = \rho \cos \phi \quad \text{or} \quad \rho = \cos \phi$$

The equation of the cone can be written as

$$\rho \cos \phi = \sqrt{\rho^2 \sin^2 \phi \cos^2 \theta + \rho^2 \sin^2 \phi \sin^2 \theta} = \rho \sin \phi$$

This gives $\sin \phi = \cos \phi$, or $\phi = \pi/4$. Therefore the description of the solid E in spherical coordinates is

$$E = \{(\rho, \theta, \phi) \mid 0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \pi/4, 0 \leq \rho \leq \cos \phi\}$$

Figure 10 shows how E is swept out if we integrate first with respect to ρ , then ϕ , and then θ . The volume of E is

$$\begin{aligned}V(E) &= \iiint_E dV = \int_0^{2\pi} \int_0^{\pi/4} \int_0^{\cos \phi} \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta \\ &= \int_0^{2\pi} d\theta \int_0^{\pi/4} \sin \phi \left[\frac{\rho^3}{3} \right]_{\rho=0}^{\rho=\cos \phi} d\phi \\ &= \frac{2\pi}{3} \int_0^{\pi/4} \sin \phi \cos^3 \phi \, d\phi = \frac{2\pi}{3} \left[-\frac{\cos^4 \phi}{4} \right]_0^{\pi/4} = \frac{\pi}{8}\end{aligned}$$

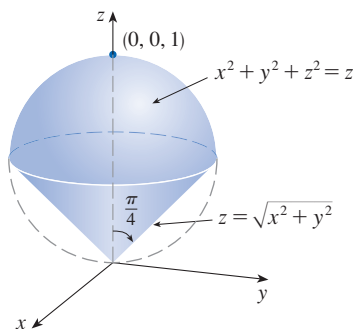


FIGURE 9

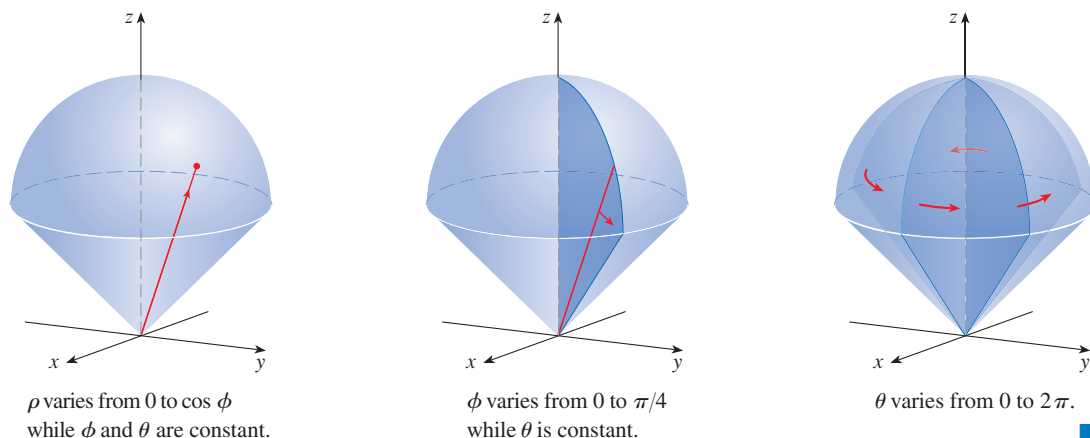


FIGURE 10

15.8 Exercises

1–2 Plot the point whose spherical coordinates are given. Then find the rectangular coordinates of the point.

1. (a) $(2, 3\pi/4, \pi/2)$ (b) $(4, -\pi/3, \pi/4)$

2. (a) $(5, \pi/2, \pi/3)$ (b) $(6, 0, 5\pi/6)$

3–4 Change from rectangular to spherical coordinates.

3. (a) $(3, 3, 0)$ (b) $(1, -\sqrt{3}, 2\sqrt{3})$

4. (a) $(0, 4, -4)$ (b) $(-2, 2, 2\sqrt{6})$

5–6 Describe in words the surface whose equation is given.

5. $\phi = 3\pi/4$

6. $\rho^2 - 3\rho + 2 = 0$

7–8 Identify the surface whose equation is given.

7. $\rho \cos \phi = 1$

8. $\rho = \cos \phi$

9–10 Write the equation in spherical coordinates.

9. (a) $x^2 + y^2 + z^2 = 9$ (b) $x^2 - y^2 - z^2 = 1$

10. (a) $z = x^2 + y^2$ (b) $z = x^2 - y^2$

11–14 Sketch the solid described by the given inequalities.

11. $\rho \leq 1, 0 \leq \phi \leq \pi/6, 0 \leq \theta \leq \pi$

12. $1 \leq \rho \leq 2, \pi/2 \leq \phi \leq \pi$

13. $1 \leq \rho \leq 3, 0 \leq \phi \leq \pi/2, \pi \leq \theta \leq 3\pi/2$

14. $\rho \leq 2, \rho \leq \csc \phi$

15. A solid lies inside the sphere $x^2 + y^2 + z^2 = 4z$ and outside the cone $z = \sqrt{x^2 + y^2}$. Write a description of the solid in terms of inequalities involving spherical coordinates.

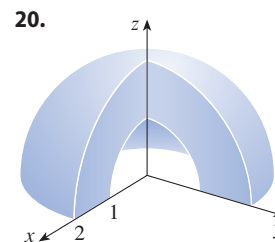
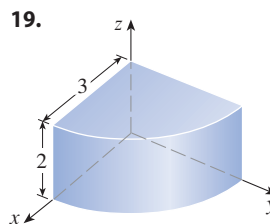
16. (a) Find inequalities that describe a hollow ball with diameter 30 cm and thickness 0.5 cm. Explain how you have positioned the coordinate system that you have chosen.
(b) Suppose the ball is cut in half. Write inequalities that describe one of the halves.

17–18 Sketch the solid whose volume is given by the integral and evaluate the integral.

17. $\int_0^{\pi/6} \int_0^{\pi/2} \int_0^3 \rho^2 \sin \phi \, d\rho \, d\theta \, d\phi$

18. $\int_0^{\pi/4} \int_0^{2\pi} \int_0^{\sec \phi} \rho^2 \sin \phi \, d\rho \, d\theta \, d\phi$

19–20 Set up the triple integral of an arbitrary continuous function $f(x, y, z)$ in cylindrical or spherical coordinates over the solid shown.

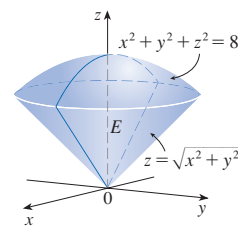
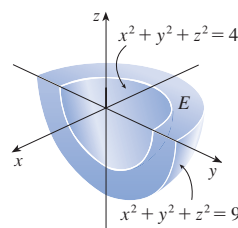


21–22

- (a) Express the triple integral $\iiint_E f(x, y, z) \, dV$ as an iterated integral in spherical coordinates for the given function f and solid region E .
(b) Evaluate the iterated integral.

21. $f(x, y, z) = \sqrt{x^2 + y^2 + z^2}$

22. $f(x, y, z) = xy$



23–36 Use spherical coordinates.

23. Evaluate $\iiint_B (x^2 + y^2 + z^2)^2 \, dV$, where B is the ball with center the origin and radius 5.

24. Evaluate $\iiint_E y^2 z^2 \, dV$, where E lies above the cone $\phi = \pi/3$ and below the sphere $\rho = 1$.

25. Evaluate $\iiint_E (x^2 + y^2) \, dV$, where E lies between the spheres $x^2 + y^2 + z^2 = 4$ and $x^2 + y^2 + z^2 = 9$.

26. Evaluate $\iiint_E y^2 \, dV$, where E is the solid hemisphere $x^2 + y^2 + z^2 \leq 9, y \geq 0$.

27. Evaluate $\iiint_E x e^{x^2 + y^2 + z^2} \, dV$, where E is the portion of the unit ball $x^2 + y^2 + z^2 \leq 1$ that lies in the first octant.

28. Evaluate $\iiint_E \sqrt{x^2 + y^2 + z^2} \, dV$, where E lies above the cone $z = \sqrt{x^2 + y^2}$ and between the spheres $x^2 + y^2 + z^2 = 1$ and $x^2 + y^2 + z^2 = 4$.

29. Find the volume of the part of the ball $\rho \leq a$ that lies between the cones $\phi = \pi/6$ and $\phi = \pi/3$.

30. Find the average distance from a point in a ball of radius a to its center.
31. (a) Find the volume of the solid that lies above the cone $\phi = \pi/3$ and below the sphere $\rho = 4 \cos \phi$.
(b) Find the centroid of the solid in part (a).
32. Find the volume of the solid that lies within the sphere $x^2 + y^2 + z^2 = 4$, above the xy -plane, and below the cone $z = \sqrt{x^2 + y^2}$.
33. (a) Find the centroid of the solid in Example 4. (Assume constant density K .)
(b) Find the moment of inertia about the z -axis for this solid.
34. Let H be a solid hemisphere of radius a whose density at any point is proportional to its distance from the center of the base.
(a) Find the mass of H .
(b) Find the center of mass of H .
(c) Find the moment of inertia of H about its axis.
35. (a) Find the centroid of a solid homogeneous hemisphere of radius a .
(b) Find the moment of inertia of the solid in part (a) about a diameter of its base.
36. Find the mass and center of mass of a solid hemisphere of radius a if the density at any point is proportional to its distance from the base.

37–42 Use cylindrical or spherical coordinates, whichever seems more appropriate.

- 37.** Find the volume and centroid of the solid E that lies above the cone $z = \sqrt{x^2 + y^2}$ and below the sphere $x^2 + y^2 + z^2 = 1$.
38. Find the volume of the smaller wedge cut from a sphere of radius a by two planes that intersect along a diameter at an angle of $\pi/6$.
39. A solid cylinder with constant density has base radius a and height h .
(a) Find the moment of inertia of the cylinder about its axis.
(b) Find the moment of inertia of the cylinder about a diameter of its base.
40. A solid right circular cone with constant density has base radius a and height h .
(a) Find the moment of inertia of the cone about its axis.
(b) Find the moment of inertia of the cone about a diameter of its base.

T 41. Evaluate $\iiint_E z \, dV$, where E lies above the paraboloid $z = x^2 + y^2$ and below the plane $z = 2y$. Use either the Table of Integrals (on Reference Pages 6–10) or a computer algebra system to evaluate the integral.

42. (a) Find the volume enclosed by the torus $\rho = \sin \phi$.
(b) Use graphing software to draw the torus.

43–45 Evaluate the integral by changing to spherical coordinates.

43. $\int_0^1 \int_0^{\sqrt{1-x^2}} \int_{\sqrt{x^2+y^2}}^{\sqrt{2-x^2-y^2}} xy \, dz \, dy \, dx$
44. $\int_{-a}^a \int_{-\sqrt{a^2-y^2}}^{\sqrt{a^2-y^2}} \int_{-\sqrt{a^2-x^2-y^2}}^{\sqrt{a^2-x^2-y^2}} (x^2z + y^2z + z^3) \, dz \, dx \, dy$
45. $\int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \int_{2-\sqrt{4-x^2-y^2}}^{2+\sqrt{4-x^2-y^2}} (x^2 + y^2 + z^2)^{3/2} \, dz \, dy \, dx$

46. A model for the density δ of the earth's atmosphere near its surface is

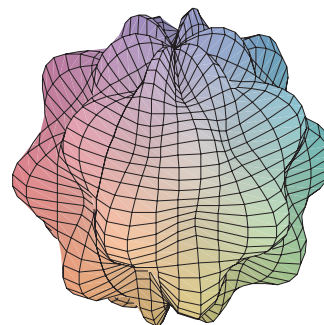
$$\delta = 619.09 - 0.000097\rho$$

where ρ (the distance from the center of the earth) is measured in meters and δ is measured in kilograms per cubic meter. If we take the surface of the earth to be a sphere with radius 6370 km, then this model is a reasonable one for $6.370 \times 10^6 \leq \rho \leq 6.375 \times 10^6$. Use this model to estimate the mass of the atmosphere between the ground and an altitude of 5 km.

47. Use graphing software to draw a silo consisting of a cylinder with radius 3 and height 10 surmounted by a hemisphere.

48. The latitude and longitude of a point P in the Northern Hemisphere are related to spherical coordinates ρ, θ, ϕ as follows. We take the origin to be the center of the earth and the positive z -axis to pass through the North Pole. The positive x -axis passes through the point where the prime meridian (the meridian through Greenwich, England) intersects the equator. Then the latitude of P is $\alpha = 90^\circ - \phi^\circ$ and the longitude is $\beta = 360^\circ - \theta^\circ$. Find the great-circle distance from Los Angeles (lat. 34.06° N, long. 118.25° W) to Montréal (lat. 45.50° N, long. 73.60° W). Take the radius of the earth to be 3960 mi. (A *great circle* is the circle of intersection of a sphere and a plane through the center of the sphere.)

T 49. The surfaces $\rho = 1 + \frac{1}{5} \sin m\theta \sin n\phi$ have been used as models for tumors. The “bumpy sphere” with $m = 6$ and $n = 5$ is shown. Use a computer algebra system to find the volume it encloses.



50. Show that

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \sqrt{x^2 + y^2 + z^2} e^{-(x^2 + y^2 + z^2)} dx dy dz = 2\pi$$

(The improper triple integral is defined as the limit of a triple integral over a solid sphere as the radius of the sphere increases indefinitely.)

51. (a) Use cylindrical coordinates to show that the volume of the solid bounded above by the sphere $r^2 + z^2 = a^2$ and below by the cone $z = r \cot \phi_0$ (or $\phi = \phi_0$), where $0 < \phi_0 < \pi/2$, is

$$V = \frac{2\pi a^3}{3} (1 - \cos \phi_0)$$

- (b) Deduce that the volume of the spherical wedge given by $\rho_1 \leq \rho \leq \rho_2$, $\theta_1 \leq \theta \leq \theta_2$, $\phi_1 \leq \phi \leq \phi_2$ is

$$\Delta V = \frac{\rho_2^3 - \rho_1^3}{3} (\cos \phi_1 - \cos \phi_2) (\theta_2 - \theta_1)$$

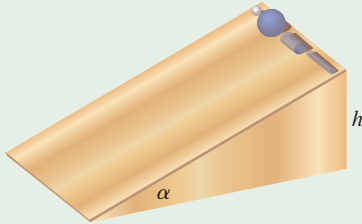
- (c) Use the Mean Value Theorem to show that the volume in part (b) can be written as

$$\Delta V = \bar{\rho}^2 \sin \bar{\phi} \Delta \rho \Delta \theta \Delta \phi$$

where $\bar{\rho}$ lies between ρ_1 and ρ_2 , $\bar{\phi}$ lies between ϕ_1 and ϕ_2 , $\Delta \rho = \rho_2 - \rho_1$, $\Delta \theta = \theta_2 - \theta_1$, and $\Delta \phi = \phi_2 - \phi_1$.

APPLIED PROJECT

ROLLER DERBY



Suppose that a solid ball (a marble), a hollow ball (a squash ball), a solid cylinder (a steel bar), and a hollow cylinder (a lead pipe) roll down a slope. Which of these objects reaches the bottom first? (Make a guess before proceeding.)

To answer this question, we consider a ball or cylinder with mass m , radius r , and moment of inertia I (about the axis of rotation). If the vertical drop is h , then the potential energy at the top is mgh . Suppose the object reaches the bottom with velocity v and angular velocity ω , so $v = \omega r$. The kinetic energy at the bottom consists of two parts: $\frac{1}{2}mv^2$ from translation (moving down the slope) and $\frac{1}{2}I\omega^2$ from rotation. If we assume that energy loss from rolling friction is negligible, then conservation of energy gives

$$mgh = \frac{1}{2}mv^2 + \frac{1}{2}I\omega^2$$

1. Show that

$$v^2 = \frac{2gh}{1 + I^*} \quad \text{where } I^* = \frac{I}{mr^2}$$

2. If $y(t)$ is the vertical distance traveled at time t , then the same reasoning as used in Problem 1 shows that $v^2 = 2gy/(1 + I^*)$ at any time t . Use this result to show that y satisfies the differential equation

$$\frac{dy}{dt} = \sqrt{\frac{2g}{1 + I^*}} (\sin \alpha) \sqrt{y}$$

where α is the angle of inclination of the plane.

3. By solving the differential equation in Problem 2, show that the total travel time is

$$T = \sqrt{\frac{2h(1 + I^*)}{g \sin^2 \alpha}}$$

This shows that the object with the smallest value of I^* wins the race.

4. Show that $I^* = \frac{1}{2}$ for a solid cylinder and $I^* = 1$ for a hollow cylinder.
5. Calculate I^* for a partly hollow ball with inner radius a and outer radius r . Express your answer in terms of $b = a/r$. What happens as $a \rightarrow 0$ and as $a \rightarrow r$?
6. Show that $I^* = \frac{2}{5}$ for a solid ball and $I^* = \frac{2}{3}$ for a hollow ball. Thus the objects finish in the following order: solid ball, solid cylinder, hollow ball, hollow cylinder.

15.9 Change of Variables in Multiple Integrals

In one-dimensional calculus we often use a change of variable (a substitution) to simplify an integral. By reversing the roles of x and u , we can write the Substitution Rule (5.5.6) as

$$\boxed{1} \quad \int_a^b f(x) \, dx = \int_c^d f(g(u)) g'(u) \, du$$

where $x = g(u)$ and $a = g(c)$, $b = g(d)$. Another way of writing Formula 1 is as follows:

$$\boxed{2} \quad \int_a^b f(x) \, dx = \int_c^d f(x(u)) \frac{dx}{du} \, du$$

A change of variables can also be useful in evaluating double and triple integrals.

Change of Variables in Double Integrals

We have already seen an example of a change of variables for double integrals: conversion to polar coordinates. The new variables r and θ are related to the old variables x and y by the equations

$$x = r \cos \theta \quad y = r \sin \theta$$

and the change of variables formula (15.3.2) can be written as

$$\iint_R f(x, y) \, dA = \iint_S f(r \cos \theta, r \sin \theta) r \, dr \, d\theta$$

where S is the region in the $r\theta$ -plane that corresponds to the region R in the xy -plane.

More generally, we consider a change of variables that is given by a **transformation** T from the uv -plane to the xy -plane:

$$T(u, v) = (x, y)$$

where x and y are related to u and v by the equations

$$\boxed{3} \quad x = g(u, v) \quad y = h(u, v)$$

or, as we sometimes write,

$$x = x(u, v) \quad y = y(u, v)$$

We usually assume that T is a **C^1 transformation**, which means that g and h have continuous first-order partial derivatives.

A transformation T is really just a function whose domain and range are both subsets of \mathbb{R}^2 . If $T(u_1, v_1) = (x_1, y_1)$, then the point (x_1, y_1) is called the **image** of the point (u_1, v_1) . If no two points have the same image, T is called **one-to-one**. Figure 1 shows the effect of a transformation T on a region S in the uv -plane. T transforms S into a region R in the xy -plane called the **image of S** , consisting of the images of all points in S .

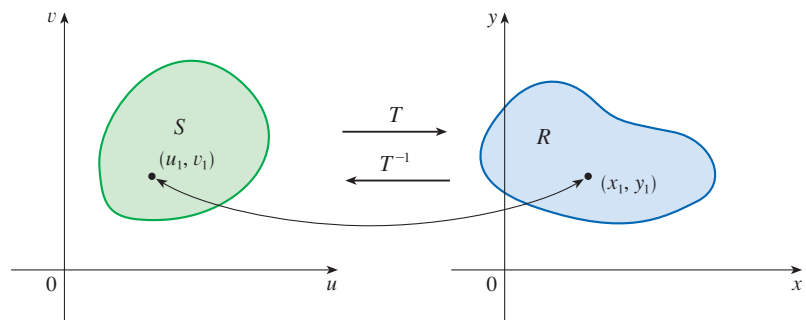


FIGURE 1

If T is a one-to-one transformation, then it has an **inverse transformation** T^{-1} from the xy -plane to the uv -plane and it may be possible to solve Equations 3 for u and v in terms of x and y :

$$u = G(x, y) \quad v = H(x, y)$$

EXAMPLE 1 A transformation is defined by the equations

$$x = u^2 - v^2 \quad y = 2uv$$

Find the image of the square $S = \{(u, v) \mid 0 \leq u \leq 1, 0 \leq v \leq 1\}$.

SOLUTION The transformation maps the boundary of S into the boundary of the image. So we begin by finding the images of the sides of S . The first side, S_1 , is given by $v = 0$ ($0 \leq u \leq 1$). (See Figure 2.) From the given equations we have $x = u^2$, $y = 0$, and so $0 \leq x \leq 1$. Thus S_1 is mapped onto the line segment from $(0, 0)$ to $(1, 0)$ in the xy -plane. The second side, S_2 , is $u = 1$ ($0 \leq v \leq 1$) and, putting $u = 1$ in the given equations, we get

$$x = 1 - v^2 \quad y = 2v$$

Eliminating v , we obtain

$$\boxed{4} \quad x = 1 - \frac{y^2}{4} \quad 0 \leq x \leq 1$$

which is part of a parabola. Similarly, S_3 is given by $v = 1$ ($0 \leq u \leq 1$), whose image is the parabolic arc

$$\boxed{5} \quad x = \frac{y^2}{4} - 1 \quad -1 \leq x \leq 0$$

Finally, S_4 is given by $u = 0$ ($0 \leq v \leq 1$) whose image is $x = -v^2$, $y = 0$, that is, $-1 \leq x \leq 0$. (Notice that as we move around the square in the counterclockwise direction, we also move around the parabolic region in the counterclockwise direction.) The image of S is the region R (shown in Figure 2) bounded by the x -axis and the parabolas given by Equations 4 and 5.

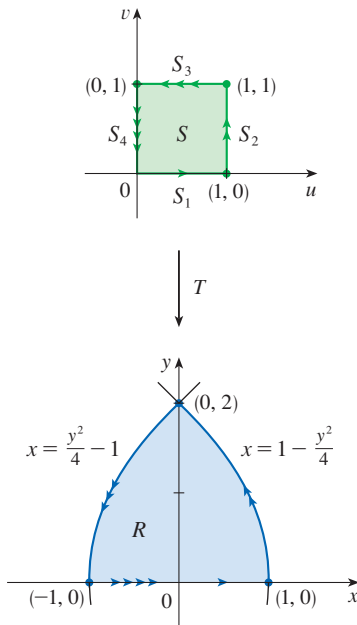


FIGURE 2

Now let's see how a change of variables affects a double integral. We start with a small rectangle S in the uv -plane whose lower left corner is the point (u_0, v_0) and whose dimensions are Δu and Δv . (See Figure 3.)

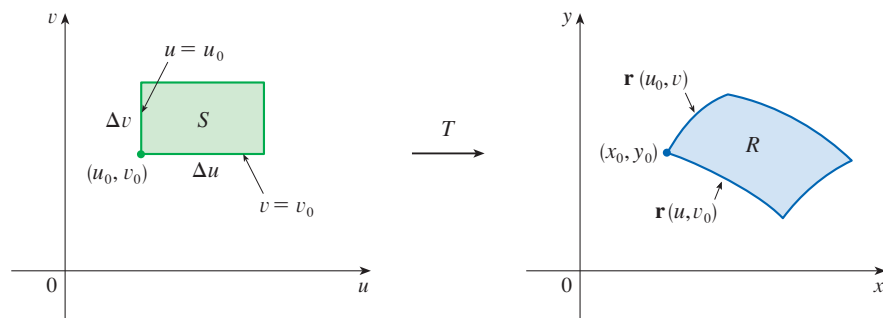


FIGURE 3

The image of S is a region R in the xy -plane, one of whose boundary points is $(x_0, y_0) = T(u_0, v_0)$. The vector

$$\mathbf{r}(u, v) = g(u, v) \mathbf{i} + h(u, v) \mathbf{j}$$

is the position vector of the image of the point (u, v) . The equation of the lower side of S is $v = v_0$, whose image curve is given by the vector function $\mathbf{r}(u, v_0)$. The tangent vector at (x_0, y_0) to this image curve is

$$\mathbf{r}_u = g_u(u_0, v_0)\mathbf{i} + h_u(u_0, v_0)\mathbf{j} = \frac{\partial x}{\partial u}\mathbf{i} + \frac{\partial y}{\partial u}\mathbf{j}$$

Similarly, the tangent vector at (x_0, y_0) to the image curve of the left side of S (namely, $u = u_0$) is

$$\mathbf{r}_v = g_v(u_0, v_0)\mathbf{i} + h_v(u_0, v_0)\mathbf{j} = \frac{\partial x}{\partial v}\mathbf{i} + \frac{\partial y}{\partial v}\mathbf{j}$$

We can approximate the image region $R = T(S)$ by a parallelogram determined by the secant vectors

$$\mathbf{a} = \mathbf{r}(u_0 + \Delta u, v_0) - \mathbf{r}(u_0, v_0) \quad \mathbf{b} = \mathbf{r}(u_0, v_0 + \Delta v) - \mathbf{r}(u_0, v_0)$$

shown in Figure 4. But

$$\mathbf{r}_u = \lim_{\Delta u \rightarrow 0} \frac{\mathbf{r}(u_0 + \Delta u, v_0) - \mathbf{r}(u_0, v_0)}{\Delta u}$$

and so

$$\mathbf{r}(u_0 + \Delta u, v_0) - \mathbf{r}(u_0, v_0) \approx \Delta u \mathbf{r}_u$$

Similarly

$$\mathbf{r}(u_0, v_0 + \Delta v) - \mathbf{r}(u_0, v_0) \approx \Delta v \mathbf{r}_v$$

This means that we can approximate R by a parallelogram determined by the vectors $\Delta u \mathbf{r}_u$ and $\Delta v \mathbf{r}_v$. (See Figure 5.) Therefore we can approximate the area of R by the area of this parallelogram, which, from Section 12.4, is

$$\boxed{6} \quad |(\Delta u \mathbf{r}_u) \times (\Delta v \mathbf{r}_v)| = |\mathbf{r}_u \times \mathbf{r}_v| \Delta u \Delta v$$

Computing the cross product, we obtain

$$\mathbf{r}_u \times \mathbf{r}_v = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & 0 \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & 0 \end{vmatrix} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} \end{vmatrix} \mathbf{k} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} \mathbf{k}$$

The determinant that arises in this calculation is called the *Jacobian* of the transformation and is given a special notation.

The Jacobian is named after the German mathematician Carl Gustav Jacob Jacobi (1804–1851). Although the French mathematician Cauchy first used these special determinants involving partial derivatives, Jacobi developed them into a method for evaluating multiple integrals.

7 Definition The **Jacobian** of the transformation T given by $x = g(u, v)$ and $y = h(u, v)$ is

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial x}{\partial v} \frac{\partial y}{\partial u}$$

With this notation we can use Equation 6 to give an approximation to the area ΔA of R :

$$\boxed{8} \quad \Delta A \approx \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v$$

where the Jacobian is evaluated at (u_0, v_0) .

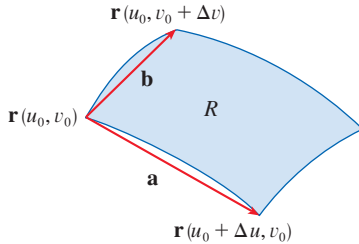


FIGURE 4

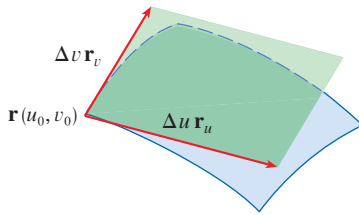


FIGURE 5

Next we divide a region S in the uv -plane into rectangles S_{ij} and call their images in the xy -plane R_{ij} . (See Figure 6.)

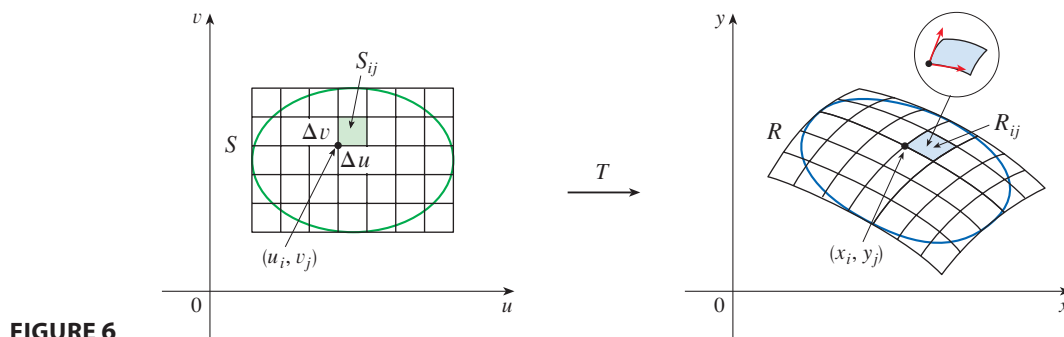


FIGURE 6

Applying the approximation (8) to each R_{ij} , we approximate the double integral of f over R as follows:

$$\begin{aligned} \iint_R f(x, y) \, dA &\approx \sum_{i=1}^m \sum_{j=1}^n f(x_i, y_j) \Delta A \\ &\approx \sum_{i=1}^m \sum_{j=1}^n f(g(u_i, v_j), h(u_i, v_j)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v \end{aligned}$$

where the Jacobian is evaluated at (u_i, v_j) . Notice that this double sum is a Riemann sum for the integral

$$\iint_S f(g(u, v), h(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \, du \, dv$$

The foregoing argument suggests that the following theorem is true. (A full proof is given in books on advanced calculus.)

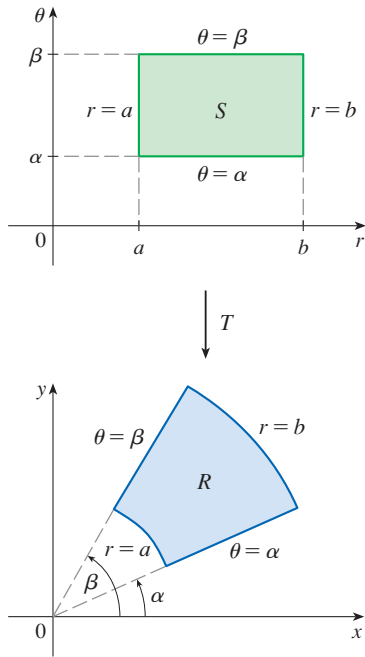
9 Change of Variables in a Double Integral Suppose that T is a C^1 transformation whose Jacobian is nonzero and that T maps a region S in the uv -plane onto a region R in the xy -plane. Suppose that f is continuous on R and that R and S are type I or type II plane regions. Suppose also that T is one-to-one, except perhaps on the boundary of S . Then

$$\iint_R f(x, y) \, dA = \iint_S f(x(u, v), y(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \, du \, dv$$

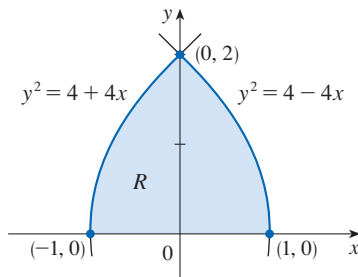
Theorem 9 says that we change from an integral in x and y to an integral in u and v by expressing x and y in terms of u and v and writing

$$dA = \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \, du \, dv$$

Notice the similarity between Theorem 9 and the one-dimensional formula in Equation 2. Instead of the derivative dx/du , we have the absolute value of the Jacobian, that is, $|\partial(x, y)/\partial(u, v)|$.

**FIGURE 7**

The polar coordinate transformation

**FIGURE 8**

As a first illustration of Theorem 9, we show that the formula for integration in polar coordinates is just a special case. Here the transformation T from the $r\theta$ -plane to the xy -plane is given by

$$x = g(r, \theta) = r \cos \theta \quad y = h(r, \theta) = r \sin \theta$$

and the geometry of the transformation is shown in Figure 7: T maps an ordinary rectangle in the $r\theta$ -plane to a polar rectangle in the xy -plane. The Jacobian of T is

$$\frac{\partial(x, y)}{\partial(r, \theta)} = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r \cos^2 \theta + r \sin^2 \theta = r > 0$$

Thus Theorem 9 gives

$$\begin{aligned} \iint_R f(x, y) \, dx \, dy &= \iint_S f(r \cos \theta, r \sin \theta) \left| \frac{\partial(x, y)}{\partial(r, \theta)} \right| \, dr \, d\theta \\ &= \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) \, r \, dr \, d\theta \end{aligned}$$

which is the same as Formula 15.3.2.

EXAMPLE 2 Use the change of variables $x = u^2 - v^2$, $y = 2uv$ to evaluate the integral $\iint_R y \, dA$, where R is the region bounded by the x -axis and the parabolas $y^2 = 4 - 4x$ and $y^2 = 4 + 4x$, $y \geq 0$.

SOLUTION The region R is pictured in Figure 8. It is the region from Example 1 (see Figure 2); in that example we discovered that $T(S) = R$, where S is the square $[0, 1] \times [0, 1]$. Indeed, the reason for making the change of variables to evaluate the integral is that S is a much simpler region than R . First we need to compute the Jacobian:

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \begin{vmatrix} 2u & -2v \\ 2v & 2u \end{vmatrix} = 4u^2 + 4v^2 > 0$$

Therefore, by Theorem 9,

$$\begin{aligned} \iint_R y \, dA &= \iint_S 2uv \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \, dA = \int_0^1 \int_0^1 (2uv) 4(u^2 + v^2) \, du \, dv \\ &= 8 \int_0^1 \int_0^1 (u^3 v + uv^3) \, du \, dv = 8 \int_0^1 \left[\frac{1}{4} u^4 v + \frac{1}{2} u^2 v^3 \right]_{u=0}^{u=1} \, dv \\ &= \int_0^1 (2v + 4v^3) \, dv = \left[v^2 + v^4 \right]_0^1 = 2 \end{aligned}$$

NOTE Example 2 was not a very difficult problem to solve because we were given a suitable change of variables. If we are not supplied with a transformation, then the first step is to think of an appropriate change of variables. If $f(x, y)$ is difficult to

integrate, then the form of $f(x, y)$ may suggest a transformation. If the region of integration R is awkward, then the transformation should be chosen so that the corresponding region S in the uv -plane has a convenient description.

EXAMPLE 3 Evaluate the integral $\iint_R e^{(x+y)/(x-y)} dA$, where R is the trapezoidal region with vertices $(1, 0)$, $(2, 0)$, $(0, -2)$, and $(0, -1)$.

SOLUTION Since it isn't easy to integrate $e^{(x+y)/(x-y)}$, we make a change of variables suggested by the form of this function:

$$\boxed{10} \quad u = x + y \quad v = x - y$$

These equations define a transformation T^{-1} from the xy -plane to the uv -plane. Theorem 9 talks about a transformation T from the uv -plane to the xy -plane. It is obtained by solving Equations 10 for x and y :

$$\boxed{11} \quad x = \frac{1}{2}(u + v) \quad y = \frac{1}{2}(u - v)$$

The Jacobian of T is

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \begin{vmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} \end{vmatrix} = -\frac{1}{2}$$

To find the region S in the uv -plane corresponding to R , we note that the sides of R lie on the lines

$$y = 0 \quad x - y = 2 \quad x = 0 \quad x - y = 1$$

and, from either Equations 10 or Equations 11, the image lines in the uv -plane are

$$u = v \quad v = 2 \quad u = -v \quad v = 1$$

Thus the region S is the trapezoidal region with vertices $(1, 1)$, $(2, 2)$, $(-2, 2)$, and $(-1, 1)$ shown in Figure 9. Since

$$S = \{(u, v) \mid 1 \leq v \leq 2, -v \leq u \leq v\}$$

Theorem 9 gives

$$\begin{aligned} \iint_R e^{(x+y)/(x-y)} dA &= \iint_S e^{u/v} \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv \\ &= \int_1^2 \int_{-v}^v e^{u/v} \left(\frac{1}{2}\right) du dv = \frac{1}{2} \int_1^2 \left[ve^{u/v} \right]_{u=-v}^{u=v} dv \\ &= \frac{1}{2} \int_1^2 (e - e^{-1})v dv = \frac{3}{4}(e - e^{-1}) \end{aligned}$$

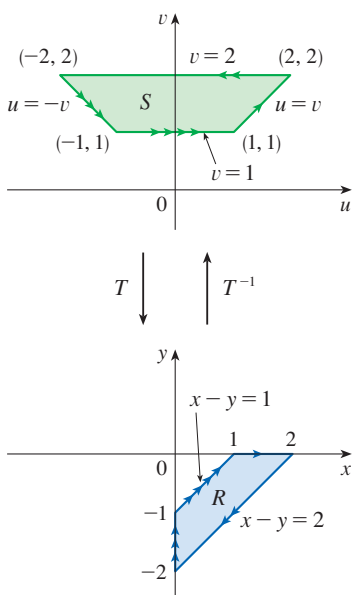


FIGURE 9

Change of Variables in Triple Integrals

There is a similar change of variables formula for triple integrals. Let T be a one-to-one transformation that maps a region S in uvw -space onto a region R in xyz -space by means of the equations

$$x = g(u, v, w) \quad y = h(u, v, w) \quad z = k(u, v, w)$$

The **Jacobian** of T is the following 3×3 determinant:

$$\boxed{12} \quad \frac{\partial(x, y, z)}{\partial(u, v, w)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}$$

Under hypotheses similar to those in Theorem 9, we have the following formula for triple integrals:

$$\boxed{13} \quad \iiint_R f(x, y, z) \, dV = \iiint_S f(x(u, v, w), y(u, v, w), z(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| \, du \, dv \, dw$$

EXAMPLE 4 Use Formula 13 to derive the formula for triple integration in spherical coordinates.

SOLUTION Here the change of variables is given by

$$x = \rho \sin \phi \cos \theta \quad y = \rho \sin \phi \sin \theta \quad z = \rho \cos \phi$$

We compute the Jacobian as follows:

$$\begin{aligned} \frac{\partial(x, y, z)}{\partial(\rho, \theta, \phi)} &= \begin{vmatrix} \sin \phi \cos \theta & -\rho \sin \phi \sin \theta & \rho \cos \phi \cos \theta \\ \sin \phi \sin \theta & \rho \sin \phi \cos \theta & \rho \cos \phi \sin \theta \\ \cos \phi & 0 & -\rho \sin \phi \end{vmatrix} \\ &= \cos \phi \begin{vmatrix} -\rho \sin \phi \sin \theta & \rho \cos \phi \cos \theta \\ \rho \sin \phi \cos \theta & \rho \cos \phi \sin \theta \end{vmatrix} - \rho \sin \phi \begin{vmatrix} \sin \phi \cos \theta & -\rho \sin \phi \sin \theta \\ \sin \phi \sin \theta & \rho \sin \phi \cos \theta \end{vmatrix} \\ &= \cos \phi (-\rho^2 \sin \phi \cos \phi \sin^2 \theta - \rho^2 \sin \phi \cos \phi \cos^2 \theta) \\ &\quad - \rho \sin \phi (\rho \sin^2 \phi \cos^2 \theta + \rho \sin^2 \phi \sin^2 \theta) \\ &= -\rho^2 \sin \phi \cos^2 \phi - \rho^2 \sin \phi \sin^2 \phi = -\rho^2 \sin \phi \end{aligned}$$

Since $0 \leq \phi \leq \pi$, we have $\sin \phi \geq 0$. Therefore

$$\left| \frac{\partial(x, y, z)}{\partial(\rho, \theta, \phi)} \right| = |-\rho^2 \sin \phi| = \rho^2 \sin \phi$$

and Formula 13 gives

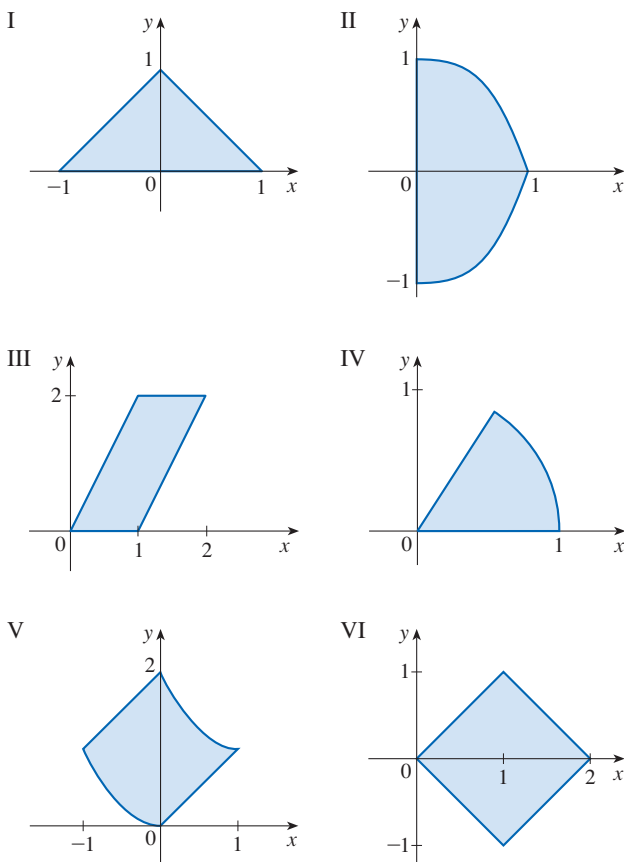
$$\iiint_R f(x, y, z) \, dV = \iiint_S f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi \, d\rho \, d\theta \, d\phi$$

which is equivalent to Formula 15.8.3. ■

15.9 Exercises

1. Match the given transformation with the image (labeled I–VI) of the set $S = \{(u, v) \mid 0 \leq u \leq 1, 0 \leq v \leq 1\}$ under the transformation. Give reasons for your choices.

- (a) $x = u + v$
 $y = u - v$
 (c) $x = u \cos v$
 $y = u \sin v$
 (e) $x = u + v$
 $y = 2v$
 (b) $x = u - v$
 $y = uv$
 (d) $x = u - v$
 $y = u + v^2$
 (f) $x = uv$
 $y = u^3 - v^3$



2–6 Find the image of the set S under the given transformation.

2. $S = \{(u, v) \mid 0 \leq u \leq 1, 0 \leq v \leq 2\}$;
 $x = u + v, y = -v$
 3. $S = \{(u, v) \mid 0 \leq u \leq 3, 0 \leq v \leq 2\}$;
 $x = 2u + 3v, y = u - v$
 4. S is the square bounded by the lines $u = 0, u = 1, v = 0, v = 1$; $x = v, y = u(1 + v^2)$
 5. S is the triangular region with vertices $(0, 0), (1, 1), (0, 1)$;
 $x = u^2, y = v$
 6. S is the disk given by $u^2 + v^2 \leq 1$; $x = au, y = bv$

7–10 A region R in the xy -plane is given. Find equations for a transformation T that maps a rectangular region S in the uv -plane onto R , where the sides of S are parallel to the u - and v -axes.

7. R is bounded by $y = 2x - 1, y = 2x + 1, y = 1 - x, y = 3 - x$
 8. R is the parallelogram with vertices $(0, 0), (4, 3), (2, 4), (-2, 1)$
 9. R lies between the circles $x^2 + y^2 = 1$ and $x^2 + y^2 = 2$ in the first quadrant
 10. R is bounded by the hyperbolas $y = 1/x, y = 4/x$ and the lines $y = x, y = 4x$ in the first quadrant

11–16 Find the Jacobian of the transformation.

11. $x = 2u + v, y = 4u - v$
 12. $x = u^2 + uv, y = uv^2$
 13. $x = s \cos t, y = s \sin t$
 14. $x = pe^q, y = qe^p$
 15. $x = uv, y = vw, z = wu$
 16. $x = u + vw, y = v + wu, z = w + uv$

17–22 Use the given transformation to evaluate the integral.

17. $\iint_R (x - 3y) dA$, where R is the triangular region with vertices $(0, 0), (2, 1),$ and $(1, 2)$; $x = 2u + v, y = u + 2v$
 18. $\iint_R (4x + 8y) dA$, where R is the parallelogram with vertices $(-1, 3), (1, -3), (3, -1),$ and $(1, 5)$;
 $x = \frac{1}{4}(u + v), y = \frac{1}{4}(v - 3u)$
 19. $\iint_R x^2 dA$, where R is the region bounded by the ellipse $9x^2 + 4y^2 = 36$; $x = 2u, y = 3v$
 20. $\iint_R (x^2 - xy + y^2) dA$, where R is the region bounded by the ellipse $x^2 - xy + y^2 = 2$;
 $x = \sqrt{2}u - \sqrt{2/3}v, y = \sqrt{2}u + \sqrt{2/3}v$
 21. $\iint_R xy dA$, where R is the region in the first quadrant bounded by the lines $y = x$ and $y = 3x$ and the hyperbolas $xy = 1, xy = 3$; $x = u/v, y = v$
 22. $\iint_R y^2 dA$, where R is the region bounded by the curves $xy = 1, xy = 2, xy^2 = 1, xy^2 = 2$; $u = xy, v = xy^2$. Illustrate by using a graphing calculator or computer to draw R .

23. (a) Evaluate $\iiint_E dV$, where E is the solid enclosed by the ellipsoid $x^2/a^2 + y^2/b^2 + z^2/c^2 = 1$. Use the transformation $x = au, y = bv, z = cw$.
 (b) The earth is not a perfect sphere; rotation has resulted in flattening at the poles. So the shape can be approximated

by an ellipsoid with $a = b = 6378$ km and $c = 6356$ km. Use part (a) to estimate the volume of the earth.

- (c) If the solid of part (a) has constant density k , find its moment of inertia about the z -axis.

- 24.** An important problem in thermodynamics is to find the work done by an ideal Carnot engine. A cycle consists of alternating expansion and compression of gas in a piston. The work done by the engine is equal to the area of the region R enclosed by two isothermal curves $xy = a$, $xy = b$ and two adiabatic curves $xy^{1.4} = c$, $xy^{1.4} = d$, where $0 < a < b$ and $0 < c < d$. Compute the work done by determining the area of R .

25–30 Evaluate the integral by making an appropriate change of variables.

- 25.** $\iint_R \frac{x-2y}{3x-y} dA$, where R is the parallelogram enclosed by the lines $x-2y = 0$, $x-2y = 4$, $3x-y = 1$, and $3x-y = 8$

- 26.** $\iint_R (x+y)e^{x^2-y^2} dA$, where R is the rectangle enclosed by the lines $x-y = 0$, $x-y = 2$, $x+y = 0$, and $x+y = 3$

- 27.** $\iint_R \cos\left(\frac{y-x}{y+x}\right) dA$, where R is the trapezoidal region with vertices $(1, 0)$, $(2, 0)$, $(0, 2)$, and $(0, 1)$

- 28.** $\iint_R \sin(9x^2 + 4y^2) dA$, where R is the region in the first quadrant bounded by the ellipse $9x^2 + 4y^2 = 1$

- 29.** $\iint_R e^{x+y} dA$, where R is given by the inequality $|x| + |y| \leq 1$

- 30.** $\iint_R \frac{y}{x} dA$, where R is the region enclosed by the lines $x+y = 1$, $x+y = 3$, $y = 2x$, $y = x/2$

- 31.** Let f be continuous on $[0, 1]$ and let R be the triangular region with vertices $(0, 0)$, $(1, 0)$, and $(0, 1)$. Show that

$$\iint_R f(x+y) dA = \int_0^1 uf(u) du$$

15 REVIEW

CONCEPT CHECK

Answers to the Concept Check are available at StewartCalculus.com.

- Suppose f is a continuous function defined on a rectangle $R = [a, b] \times [c, d]$.
 - Write an expression for a double Riemann sum of f . If $f(x, y) \geq 0$, what does the sum represent?
 - Write the definition of $\iint_R f(x, y) dA$ as a limit.
 - What is the geometric interpretation of $\iint_R f(x, y) dA$ if $f(x, y) \geq 0$? What if f takes on both positive and negative values?
 - How do you evaluate $\iint_R f(x, y) dA$?
 - What does the Midpoint Rule for double integrals say?
 - Write an expression for the average value of f .
- How do you define $\iint_D f(x, y) dA$ if D is a bounded region that is not a rectangle?
 - What is a type I region? How do you evaluate $\iint_D f(x, y) dA$ if D is a type I region?
 - What is a type II region? How do you evaluate $\iint_D f(x, y) dA$ if D is a type II region?
 - What properties do double integrals have?
- How do you change from rectangular coordinates to polar coordinates in a double integral? Why would you want to make the change?
- If a lamina occupies a plane region D and has density function $\rho(x, y)$, write expressions for each of the following in terms of double integrals.
 - The mass
 - The moments about the axes
 - The center of mass
 - The moments of inertia about the axes and the origin
- Let f be a joint density function of a pair of continuous random variables X and Y .
 - Write a double integral for the probability that X lies between a and b and Y lies between c and d .
 - What properties does f possess?
 - What are the expected values of X and Y ?
- Write an expression for the area of a surface with equation $z = f(x, y)$, $(x, y) \in D$.
- Write the definition of the triple integral of f over a rectangular box B .
 - How do you evaluate $\iiint_B f(x, y, z) dV$?
 - How do you define $\iiint_E f(x, y, z) dV$ if E is a bounded solid region that is not a box?
 - What is a type 1 solid region? How do you evaluate $\iiint_E f(x, y, z) dV$ if E is such a region?
 - What is a type 2 solid region? How do you evaluate $\iiint_E f(x, y, z) dV$ if E is such a region?
 - What is a type 3 solid region? How do you evaluate $\iiint_E f(x, y, z) dV$ if E is such a region?
- Suppose a solid object occupies the region E and has density function $\rho(x, y, z)$. Write expressions for each of the following.
 - The mass
 - The moments about the coordinate planes
 - The coordinates of the center of mass
 - The moments of inertia about the axes

9. (a) How do you change from rectangular coordinates to cylindrical coordinates in a triple integral?
 (b) How do you change from rectangular coordinates to spherical coordinates in a triple integral?
 (c) In what situations would you change to cylindrical or spherical coordinates?

10. (a) If a transformation T is given by

$$x = g(u, v) \quad y = h(u, v)$$

what is the Jacobian of T ?

- (b) How do you change variables in a double integral?
 (c) How do you change variables in a triple integral?

TRUE-FALSE QUIZ

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- $\int_{-1}^2 \int_0^6 x^2 \sin(x - y) \, dx \, dy = \int_0^6 \int_{-1}^2 x^2 \sin(x - y) \, dy \, dx$
- $\int_0^1 \int_0^x \sqrt{x + y^2} \, dy \, dx = \int_0^1 \int_0^1 \sqrt{x + y^2} \, dx \, dy$
- $\int_1^2 \int_3^4 x^2 e^y \, dy \, dx = \int_1^2 x^2 \, dx \int_3^4 e^y \, dy$
- $\int_{-1}^1 \int_0^1 e^{x^2 + y^2} \sin y \, dx \, dy = 0$
- If f is continuous on $[0, 1]$, then

$$\int_0^1 \int_0^1 f(x)f(y) \, dy \, dx = \left[\int_0^1 f(x) \, dx \right]^2$$

6. $\int_1^4 \int_0^1 (x^2 + \sqrt{y}) \sin(x^2 y^2) \, dx \, dy \leq 9$

7. If D is the disk given by $x^2 + y^2 \leq 4$, then

$$\iint_D \sqrt{4 - x^2 - y^2} \, dA = \frac{16}{3}\pi$$

8. The integral $\iiint_E kr^3 \, dz \, dr \, d\theta$ represents the moment of inertia about the z -axis of a solid E with constant density k .

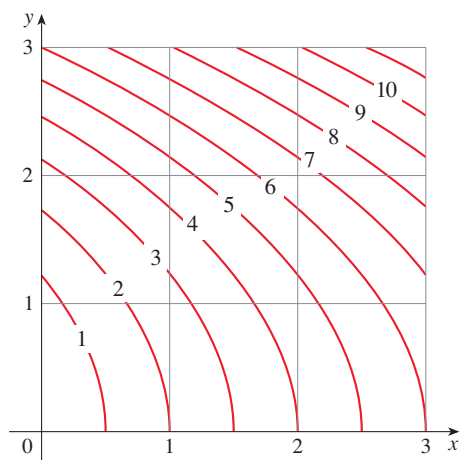
9. The integral

$$\int_0^{2\pi} \int_0^2 \int_r^2 dz \, dr \, d\theta$$

represents the volume enclosed by the cone $z = \sqrt{x^2 + y^2}$ and the plane $z = 2$.

EXERCISES

1. A contour map is shown for a function f on the square $R = [0, 3] \times [0, 3]$. Use a Riemann sum with nine terms to estimate the value of $\iint_R f(x, y) \, dA$. Take the sample points to be the upper right corners of the squares.



2. Use the Midpoint Rule to estimate the integral in Exercise 1.

3–8 Calculate the iterated integral.

3. $\int_1^2 \int_0^2 (y + 2xe^y) \, dx \, dy$

4. $\int_0^1 \int_0^1 ye^{xy} \, dx \, dy$

5. $\int_0^1 \int_0^x \cos(x^2) \, dy \, dx$

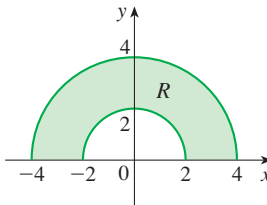
6. $\int_0^1 \int_x^{e^x} 3xy^2 \, dy \, dx$

7. $\int_0^\pi \int_0^1 \int_0^{\sqrt{1-y^2}} y \sin x \, dz \, dy \, dx$

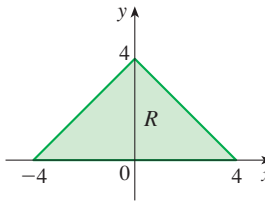
8. $\int_0^1 \int_0^y \int_x^1 6xyz \, dz \, dx \, dy$

9–10 Write $\iint_R f(x, y) \, dA$ as an iterated integral, where R is the region shown and f is an arbitrary continuous function on R .

9.



10.



11. The cylindrical coordinates of a point are $(2\sqrt{3}, \pi/3, 2)$. Find the rectangular and spherical coordinates of the point.
12. The rectangular coordinates of a point are $(2, 2, -1)$. Find the cylindrical and spherical coordinates of the point.
13. The spherical coordinates of a point are $(8, \pi/4, \pi/6)$. Find the rectangular and cylindrical coordinates of the point.

14. Identify the surfaces whose equations are given.
 (a) $\theta = \pi/4$ (b) $\phi = \pi/4$
15. Write the equation in cylindrical coordinates and in spherical coordinates.
 (a) $x^2 + y^2 + z^2 = 4$ (b) $x^2 + y^2 = 4$
16. Sketch the solid consisting of all points with spherical coordinates (ρ, θ, ϕ) such that $0 \leq \theta \leq \pi/2$, $0 \leq \phi \leq \pi/6$, and $0 \leq \rho \leq 2 \cos \phi$.

17. Describe the region whose area is given by the integral

$$\int_0^{\pi/2} \int_0^{\sin 2\theta} r \, dr \, d\theta$$

18. Describe the solid whose volume is given by the integral

$$\int_0^{\pi/2} \int_0^{\pi/2} \int_1^2 \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

and evaluate the integral.

- 19–20** Calculate the iterated integral by first reversing the order of integration.

19. $\int_0^1 \int_x^1 \cos(y^2) \, dy \, dx$

20. $\int_0^1 \int_{\sqrt{y}}^1 \frac{ye^{x^2}}{x^3} \, dx \, dy$

- 21–34** Calculate the value of the multiple integral.

21. $\iint_R ye^{xy} \, dA$, where $R = \{(x, y) \mid 0 \leq x \leq 2, 0 \leq y \leq 3\}$
22. $\iint_D xy \, dA$, where $D = \{(x, y) \mid 0 \leq y \leq 1, y^2 \leq x \leq y + 2\}$
23. $\iint_D \frac{y}{1+x^2} \, dA$,
 where D is bounded by $y = \sqrt{x}$, $y = 0$, $x = 1$
24. $\iint_D \frac{1}{1+x^2} \, dA$, where D is the triangular region with vertices $(0, 0)$, $(1, 1)$, and $(0, 1)$
25. $\iint_D y \, dA$, where D is the region in the first quadrant bounded by the parabolas $x = y^2$ and $x = 8 - y^2$
26. $\iint_D y \, dA$, where D is the region in the first quadrant that lies above the hyperbola $xy = 1$ and the line $y = x$ and below the line $y = 2$
27. $\iint_D (x^2 + y^2)^{3/2} \, dA$, where D is the region in the first quadrant bounded by the lines $y = 0$ and $y = \sqrt{3}x$ and the circle $x^2 + y^2 = 9$
28. $\iint_D x \, dA$, where D is the region in the first quadrant that lies between the circles $x^2 + y^2 = 1$ and $x^2 + y^2 = 2$
29. $\iiint_E xy \, dV$, where
 $E = \{(x, y, z) \mid 0 \leq x \leq 3, 0 \leq y \leq x, 0 \leq z \leq x + y\}$
30. $\iiint_T xy \, dV$, where T is the solid tetrahedron with vertices $(0, 0, 0)$, $(\frac{1}{3}, 0, 0)$, $(0, 1, 0)$, and $(0, 0, 1)$
31. $\iiint_E y^2 z^2 \, dV$, where E is bounded by the paraboloid $x = 1 - y^2 - z^2$ and the plane $x = 0$

32. $\iiint_E z \, dV$, where E is bounded by the planes $y = 0$, $z = 0$, $x + y = 2$ and the cylinder $y^2 + z^2 = 1$ in the first octant
33. $\iiint_E yz \, dV$, where E lies above the plane $z = 0$, below the plane $z = y$, and inside the cylinder $x^2 + y^2 = 4$
34. $\iiint_H z^3 \sqrt{x^2 + y^2 + z^2} \, dV$, where H is the solid hemisphere that lies above the xy -plane and has center the origin and radius 1

- 35–40** Find the volume of the given solid.

35. Under the paraboloid $z = x^2 + 4y^2$ and above the rectangle $R = [0, 2] \times [1, 4]$
36. Under the surface $z = x^2 y$ and above the triangle in the xy -plane with vertices $(1, 0)$, $(2, 1)$, and $(4, 0)$
37. The solid tetrahedron with vertices $(0, 0, 0)$, $(0, 0, 1)$, $(0, 2, 0)$, and $(2, 2, 0)$
38. Bounded by the cylinder $x^2 + y^2 = 4$ and the planes $z = 0$ and $y + z = 3$
39. One of the wedges cut from the cylinder $x^2 + 9y^2 = a^2$ by the planes $z = 0$ and $z = mx$
40. Above the paraboloid $z = x^2 + y^2$ and below the half-cone $z = \sqrt{x^2 + y^2}$


41. Consider a lamina that occupies the region D bounded by the parabola $x = 1 - y^2$ and the coordinate axes in the first quadrant with density function $\rho(x, y) = y$.
 (a) Find the mass of the lamina.
 (b) Find the center of mass.
 (c) Find the moments of inertia and radii of gyration about the x - and y -axes.
42. A lamina occupies the part of the disk $x^2 + y^2 \leq a^2$ that lies in the first quadrant.
 (a) Find the centroid of the lamina.
 (b) Find the center of mass of the lamina if the density function is $\rho(x, y) = xy^2$.
43. (a) Find the centroid of a solid right circular cone with height h and base radius a . (Place the cone so that its base is in the xy -plane with center the origin and its axis along the positive z -axis.)
 (b) If the cone has density function $\rho(x, y, z) = \sqrt{x^2 + y^2}$, find the moment of inertia of the cone about its axis (the z -axis).
44. Find the area of the part of the cone $z^2 = a^2(x^2 + y^2)$ between the planes $z = 1$ and $z = 2$.
45. Find the area of the part of the surface $z = x^2 + y$ that lies above the triangle with vertices $(0, 0)$, $(1, 0)$, and $(0, 2)$.
- T** 46. Use a computer algebra system to graph the surface $z = x \sin y$, $-3 \leq x \leq 3$, $-\pi \leq y \leq \pi$, and find its surface area correct to four decimal places.


47. Use polar coordinates to evaluate

$$\int_0^3 \int_{-\sqrt{9-x^2}}^{\sqrt{9-x^2}} (x^3 + xy^2) dy dx$$

48. Use spherical coordinates to evaluate

$$\int_{-2}^2 \int_0^{\sqrt{4-y^2}} \int_{-\sqrt{4-x^2-y^2}}^{\sqrt{4-x^2-y^2}} y^2 \sqrt{x^2 + y^2 + z^2} dz dx dy$$

-  49. If D is the region bounded by the curves $y = 1 - x^2$ and $y = e^x$, find the approximate value of the integral $\iint_D y^2 dA$. (Use a graph to estimate the points of intersection of the curves.)

-  50. Use a computer algebra system to find the center of mass of the solid tetrahedron with vertices $(0, 0, 0)$, $(1, 0, 0)$, $(0, 2, 0)$, $(0, 0, 3)$ and density function $\rho(x, y, z) = x^2 + y^2 + z^2$.

51. The joint density function for random variables
- X
- and
- Y
- is

$$f(x, y) = \begin{cases} C(x + y) & \text{if } 0 \leq x \leq 3, 0 \leq y \leq 2 \\ 0 & \text{otherwise} \end{cases}$$

- (a) Find the value of the constant C .
 (b) Find $P(X \leq 2, Y \geq 1)$.
 (c) Find $P(X + Y \leq 1)$.
52. A lamp has three bulbs, each of a type with average lifetime 800 hours. If we model the probability of failure of a bulb by an exponential density function with mean 800, find the probability that all three bulbs fail within a total of 1000 hours.
53. Rewrite the integral

$$\int_{-1}^1 \int_{x^2}^1 \int_0^{1-y} f(x, y, z) dz dy dx$$

as an iterated integral in the order $dx dy dz$.

54. Give five other iterated integrals that are equal to

$$\int_0^2 \int_0^{y^3} \int_0^{y^2} f(x, y, z) dz dx dy$$

55. Use the transformation
- $u = x - y$
- ,
- $v = x + y$
- to evaluate

$$\iint_R \frac{x - y}{x + y} dA$$

where R is the square with vertices $(0, 2)$, $(1, 1)$, $(2, 2)$, and $(1, 3)$.

56. Use the transformation $x = u^2$, $y = v^2$, $z = w^2$ to find the volume of the region bounded by the surface $\sqrt{x} + \sqrt{y} + \sqrt{z} = 1$ and the coordinate planes.
57. Use the change of variables formula and an appropriate transformation to evaluate $\iint_R xy dA$, where R is the square with vertices $(0, 0)$, $(1, 1)$, $(2, 0)$, and $(1, -1)$.
58. (a) Evaluate

$$\iint_D \frac{1}{(x^2 + y^2)^{n/2}} dA$$

where n is an integer and D is the region bounded by the circles with center the origin and radii r and R , $0 < r < R$.

- (b) For what values of n does the integral in part (a) have a limit as $r \rightarrow 0^+$?
 (c) Find

$$\iiint_E \frac{1}{(x^2 + y^2 + z^2)^{n/2}} dV$$

where E is the region bounded by the spheres with center the origin and radii r and R , $0 < r < R$.

- (d) For what values of n does the integral in part (c) have a limit as $r \rightarrow 0^+$?

Problems Plus

1. If $\llbracket x \rrbracket$ denotes the greatest integer in x , evaluate the integral

$$\iint_R \llbracket x + y \rrbracket dA$$

where $R = \{(x, y) \mid 1 \leq x \leq 3, 2 \leq y \leq 5\}$.

2. Evaluate the integral

$$\int_0^1 \int_0^1 e^{\max\{x^2, y^2\}} dy dx$$

where $\max\{x^2, y^2\}$ means the larger of the numbers x^2 and y^2 .

3. Find the average value of the function $f(x) = \int_x^1 \cos(t^2) dt$ on the interval $[0, 1]$.

4. Show that

$$\int_0^2 \int_0^x 2e^{x^2-y^2} dy dx = \int_0^2 \int_y^{4-y} e^{xy} dx dy$$

5. The double integral $\int_0^1 \int_0^1 \frac{1}{1-xy} dx dy$ is an improper integral and could be defined as the limit of double integrals over the rectangle $[0, t] \times [0, t]$ as $t \rightarrow 1^-$. But if we expand the integrand as a geometric series, we can express the integral as the sum of an infinite series. Show that

$$\int_0^1 \int_0^1 \frac{1}{1-xy} dx dy = \sum_{n=1}^{\infty} \frac{1}{n^2}$$

6. Leonhard Euler was able to find the exact sum of the series in Problem 5. In 1736 he proved that

$$\sum_{n=1}^{\infty} \frac{1}{n^2} = \frac{\pi^2}{6}$$

In this problem we ask you to prove this fact by evaluating the double integral in Problem 5. Start by making the change of variables

$$x = \frac{u-v}{\sqrt{2}} \quad y = \frac{u+v}{\sqrt{2}}$$

This gives a rotation about the origin through the angle $\pi/4$. You will need to sketch the corresponding region in the uv -plane.

[Hint: If, in evaluating the integral, you encounter either of the expressions $(1 - \sin \theta)/\cos \theta$ or $(\cos \theta)/(1 + \sin \theta)$, you might like to use the identity $\cos \theta = \sin((\pi/2) - \theta)$ and the corresponding identity for $\sin \theta$.]

7. (a) Show that

$$\int_0^1 \int_0^1 \int_0^1 \frac{1}{1-xyz} dx dy dz = \sum_{n=1}^{\infty} \frac{1}{n^3}$$

(Nobody has ever been able to find the exact value of the sum of this series.)

- (b) Show that

$$\int_0^1 \int_0^1 \int_0^1 \frac{1}{1+xyz} dx dy dz = \sum_{n=1}^{\infty} \frac{(-1)^{n-1}}{n^3}$$

Use this equation to evaluate the triple integral correct to two decimal places.

8. Show that

$$\int_0^{\infty} \frac{\arctan \pi x - \arctan x}{x} dx = \frac{\pi}{2} \ln \pi$$

by first expressing the integral as an iterated integral.

9. (a) Show that when Laplace's equation

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} = 0$$

is written in cylindrical coordinates, it becomes

$$\frac{\partial^2 u}{\partial r^2} + \frac{1}{r} \frac{\partial u}{\partial r} + \frac{1}{r^2} \frac{\partial^2 u}{\partial \theta^2} + \frac{\partial^2 u}{\partial z^2} = 0$$

- (b) Show that when Laplace's equation is written in spherical coordinates, it becomes

$$\frac{\partial^2 u}{\partial \rho^2} + \frac{2}{\rho} \frac{\partial u}{\partial \rho} + \frac{\cot \phi}{\rho^2} \frac{\partial u}{\partial \phi} + \frac{1}{\rho^2} \frac{\partial^2 u}{\partial \phi^2} + \frac{1}{\rho^2 \sin^2 \phi} \frac{\partial^2 u}{\partial \theta^2} = 0$$

10. (a) A lamina has constant density ρ and takes the shape of a disk with center the origin and radius R . Use Newton's Law of Gravitation (see Section 13.4) to show that the magnitude of the force of attraction that the lamina exerts on a body with mass m located at the point $(0, 0, d)$ on the positive z -axis is

$$F = 2\pi G m \rho d \left(\frac{1}{d} - \frac{1}{\sqrt{R^2 + d^2}} \right)$$

[Hint: Divide the disk as in Figure 15.3.4 and first compute the vertical component of the force exerted by the polar subrectangle R_{ij} .]

- (b) Show that the magnitude of the force of attraction of a lamina with density ρ that occupies an entire plane on an object with mass m located at a distance d from the plane is

$$F = 2\pi G m \rho$$

Notice that this expression does not depend on d .

11. If f is continuous, show that

$$\int_0^x \int_0^y \int_0^z f(t) dt dz dy = \frac{1}{2} \int_0^x (x-t)^2 f(t) dt$$

12. Evaluate $\lim_{n \rightarrow \infty} n^{-2} \sum_{i=1}^n \sum_{j=1}^{n^2} \frac{1}{\sqrt{n^2 + ni + j}}$.

13. The plane

$$\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1 \quad a > 0, \quad b > 0, \quad c > 0$$

cuts the solid ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} \leq 1$$

into two pieces. Find the volume of the smaller piece.



Vector fields can be used to model such diverse phenomena as gravity, electricity and magnetism, and fluid flow. For instance, a hurricane can be modeled by a function that describes the velocity vectors at each point in space. We can then use vector calculus to calculate quantities such as the circulation, the twisting (curl), the flow (flux), or the expansions and compressions (divergence) of the wind, as well as relationships between these quantities.

3dmotus / Shutterstock.com

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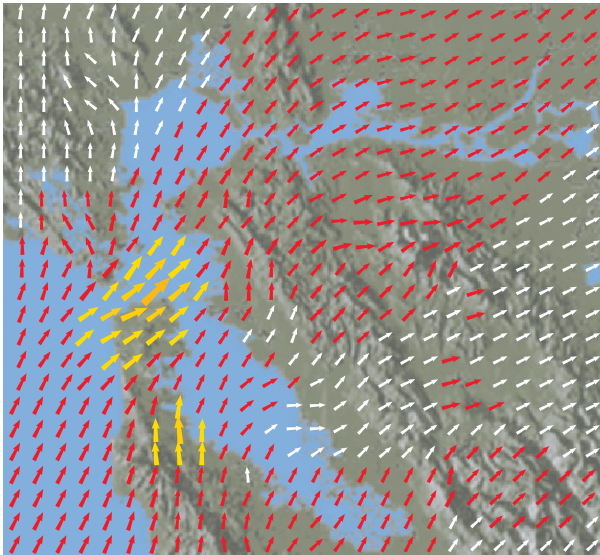
Vector Calculus

IN THIS CHAPTER WE STUDY the calculus of vector fields. (These are functions that assign vectors to points in space.) In particular we define line integrals (which can be used to find the work done by a force field in moving an object along a curve). Then we define surface integrals (which can be used to find the rate of fluid flow across a surface). The connections between these new types of integrals and the single, double, and triple integrals that we have already met are given by the higher-dimensional versions of the Fundamental Theorem of Calculus: Green's Theorem, Stokes' Theorem, and the Divergence Theorem.

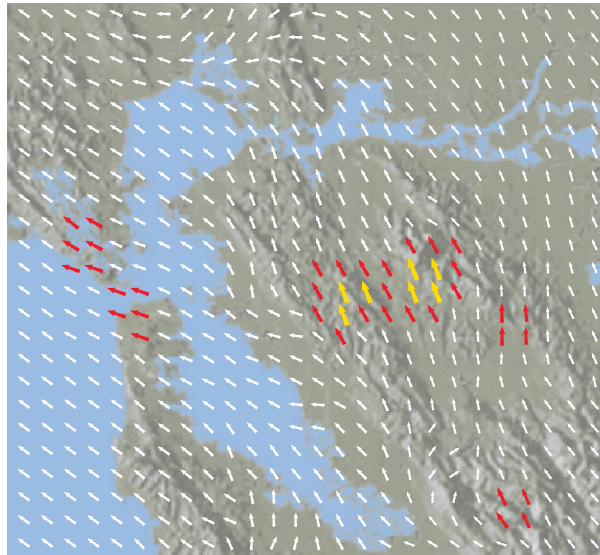
16.1 Vector Fields

Vector Fields in \mathbb{R}^2 and \mathbb{R}^3

The vectors in Figure 1 are air velocity vectors that indicate the wind speed and direction at points 10 m above the surface elevation in the San Francisco Bay area. We see at a glance from the largest arrows in part (a) that the greatest wind speeds at that time occurred as the winds entered the bay across the Golden Gate Bridge. Part (b) shows the very different wind pattern 12 hours earlier. Associated with every point in the air we can imagine a wind velocity vector. This is an example of a *velocity vector field*.



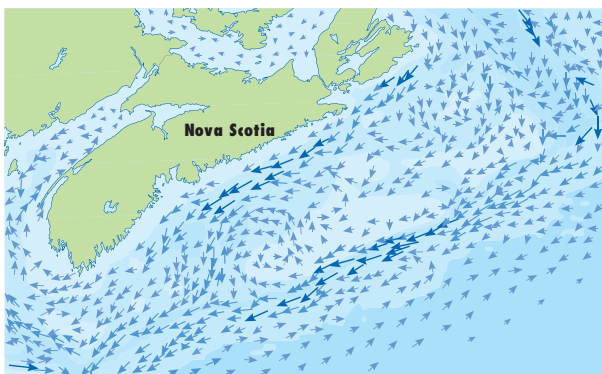
(a) 6:00 PM



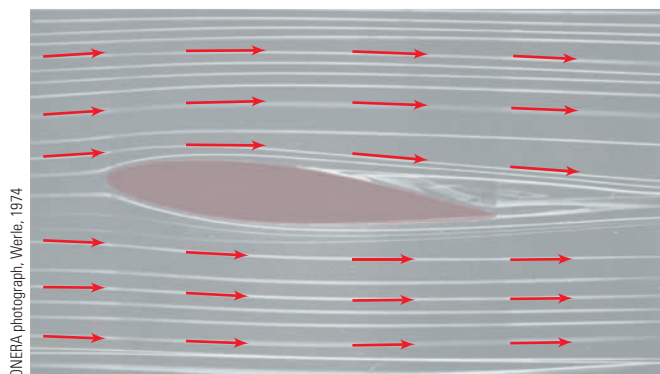
(b) 6:00 AM

FIGURE 1 Velocity vector fields showing San Francisco Bay wind patterns on a particular spring day

Other examples of velocity vector fields are illustrated in Figure 2: ocean currents and flow past an airfoil.



(a) Ocean currents off the coast of Nova Scotia



(b) Airflow past an inclined airfoil

FIGURE 2
Velocity vector fields

Another type of vector field, called a *force field*, associates a force vector with each point in a region. An example is the gravitational force field that we will look at in Example 4.

In general, a vector field is a function whose domain is a set of points in \mathbb{R}^2 (or \mathbb{R}^3) and whose range is a set of vectors in V_2 (or V_3).

1 Definition Let D be a set in \mathbb{R}^2 (a plane region). A **vector field on \mathbb{R}^2** is a function \mathbf{F} that assigns to each point (x, y) in D a two-dimensional vector $\mathbf{F}(x, y)$.

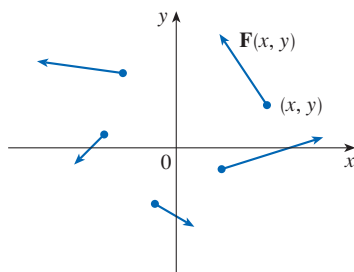


FIGURE 3
Vector field on \mathbb{R}^2

The best way to picture a vector field is to draw the arrow representing the vector $\mathbf{F}(x, y)$ starting at the point (x, y) . Of course, it's impossible to do this for all points (x, y) , but we can form a reasonable impression of \mathbf{F} by drawing vectors for a few representative points in D as in Figure 3. Since $\mathbf{F}(x, y)$ is a two-dimensional vector, we can write it in terms of its **component functions** P and Q as follows:

$$\mathbf{F}(x, y) = P(x, y) \mathbf{i} + Q(x, y) \mathbf{j} = \langle P(x, y), Q(x, y) \rangle$$

or, for short,

$$\mathbf{F} = P \mathbf{i} + Q \mathbf{j}$$

Notice that P and Q are scalar functions of two variables and are sometimes called **scalar fields** to distinguish them from vector fields.

2 Definition Let E be a subset of \mathbb{R}^3 . A **vector field on \mathbb{R}^3** is a function \mathbf{F} that assigns to each point (x, y, z) in E a three-dimensional vector $\mathbf{F}(x, y, z)$.

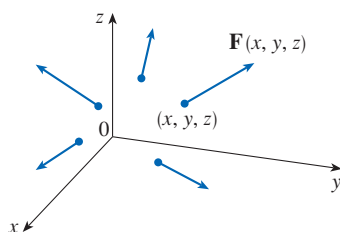


FIGURE 4
Vector field on \mathbb{R}^3

A vector field \mathbf{F} on \mathbb{R}^3 is pictured in Figure 4. We can express it in terms of its component functions P , Q , and R as

$$\mathbf{F}(x, y, z) = P(x, y, z) \mathbf{i} + Q(x, y, z) \mathbf{j} + R(x, y, z) \mathbf{k}$$

As with the vector functions in Section 13.1, we can define continuity of vector fields and show that \mathbf{F} is continuous if and only if its component functions P , Q , and R are continuous.

We sometimes identify a point (x, y, z) with its position vector $\mathbf{x} = \langle x, y, z \rangle$ and write $\mathbf{F}(\mathbf{x})$ instead of $\mathbf{F}(x, y, z)$. Then \mathbf{F} becomes a function that assigns a vector $\mathbf{F}(\mathbf{x})$ to a vector \mathbf{x} .

EXAMPLE 1 A vector field on \mathbb{R}^2 is defined by $\mathbf{F}(x, y) = -y \mathbf{i} + x \mathbf{j}$. Describe \mathbf{F} by sketching some of the vectors $\mathbf{F}(x, y)$ as in Figure 3.

SOLUTION Since $\mathbf{F}(1, 0) = \mathbf{j}$, we draw the vector $\mathbf{j} = \langle 0, 1 \rangle$ starting at the point $(1, 0)$ in Figure 5. Since $\mathbf{F}(0, 1) = -\mathbf{i}$, we draw the vector $\langle -1, 0 \rangle$ with starting point $(0, 1)$. Continuing in this way, we calculate several other representative values of $\mathbf{F}(x, y)$ in the table and draw the corresponding vectors to represent the vector field in Figure 5.

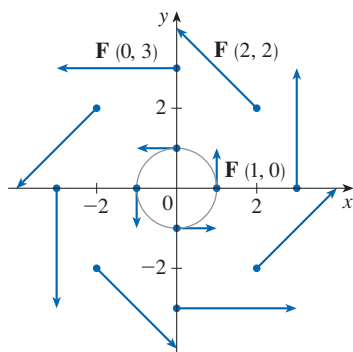


FIGURE 5
 $\mathbf{F}(x, y) = -y \mathbf{i} + x \mathbf{j}$

(x, y)	$\mathbf{F}(x, y)$	(x, y)	$\mathbf{F}(x, y)$
$(1, 0)$	$\langle 0, 1 \rangle$	$(-1, 0)$	$\langle 0, -1 \rangle$
$(2, 2)$	$\langle -2, 2 \rangle$	$(-2, -2)$	$\langle 2, -2 \rangle$
$(3, 0)$	$\langle 0, 3 \rangle$	$(-3, 0)$	$\langle 0, -3 \rangle$
$(0, 1)$	$\langle -1, 0 \rangle$	$(0, -1)$	$\langle 1, 0 \rangle$
$(-2, 2)$	$\langle -2, -2 \rangle$	$(2, -2)$	$\langle 2, 2 \rangle$
$(0, 3)$	$\langle -3, 0 \rangle$	$(0, -3)$	$\langle 3, 0 \rangle$

It appears from Figure 5 that each arrow is tangent to a circle with center the origin. To confirm this, we take the dot product of the position vector $\mathbf{x} = x\mathbf{i} + y\mathbf{j}$ with the vector $\mathbf{F}(\mathbf{x}) = \mathbf{F}(x, y)$:

$$\mathbf{x} \cdot \mathbf{F}(\mathbf{x}) = (x\mathbf{i} + y\mathbf{j}) \cdot (-y\mathbf{i} + x\mathbf{j}) = -xy + yx = 0$$

This shows that $\mathbf{F}(x, y)$ is perpendicular to the position vector $\langle x, y \rangle$ and is therefore tangent to a circle with center the origin and radius $|\mathbf{x}| = \sqrt{x^2 + y^2}$. Notice also that

$$|\mathbf{F}(x, y)| = \sqrt{(-y)^2 + x^2} = \sqrt{x^2 + y^2} = |\mathbf{x}|$$

so the magnitude of the vector $\mathbf{F}(x, y)$ is equal to the radius of the circle. ■

Some graphing software is capable of plotting vector fields in two or three dimensions. The results give a better impression of the vector field than is possible by hand because a computer can plot a large number of representative vectors. Figure 6 shows a computer plot of the vector field in Example 1; Figures 7 and 8 show two other vector fields. Notice that the software scales the lengths of the vectors so they are not too long and yet are proportional to their true lengths.

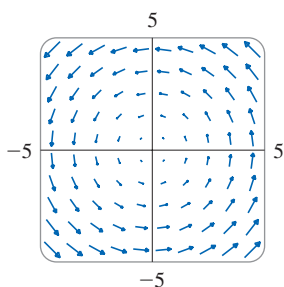


FIGURE 6

$$\mathbf{F}(x, y) = \langle -y, x \rangle$$

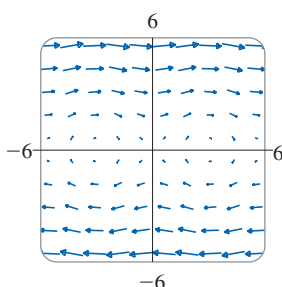


FIGURE 7

$$\mathbf{F}(x, y) = \langle y, \sin x \rangle$$

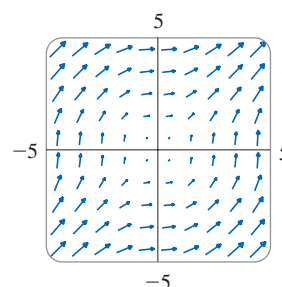


FIGURE 8

$$\mathbf{F}(x, y) = \langle \ln(1 + y^2), \ln(1 + x^2) \rangle$$

EXAMPLE 2 Sketch the vector field on \mathbb{R}^3 given by $\mathbf{F}(x, y, z) = z\mathbf{k}$.

SOLUTION A sketch is shown in Figure 9. Notice that all vectors are vertical and point upward above the xy -plane or downward below it. The magnitude increases with distance from the xy -plane.

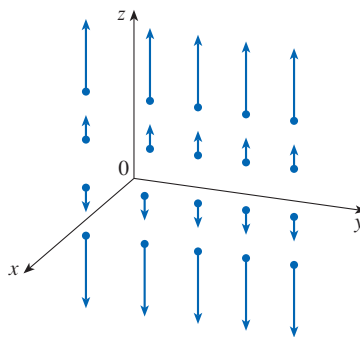


FIGURE 9

$$\mathbf{F}(x, y, z) = z\mathbf{k}$$

We were able to draw the vector field in Example 2 by hand because of its particularly simple formula. Most three-dimensional vector fields, however, are virtually impossible

to sketch by hand and so we need to resort to computer software. Examples are shown in Figures 10, 11, and 12. Notice that the vector fields in Figures 10 and 11 have similar formulas, but all the vectors in Figure 11 point in the general direction of the negative y -axis because their y -components are all -2 . If the vector field in Figure 12 represents a velocity field, then a particle would be swept upward and would spiral around the z -axis in the clockwise direction as viewed from above.

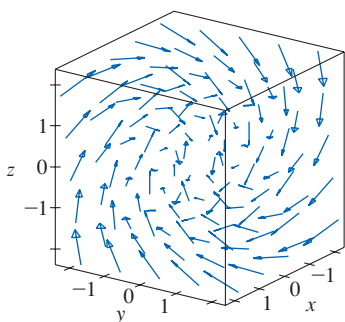


FIGURE 10

$$\mathbf{F}(x, y, z) = y\mathbf{i} + z\mathbf{j} + x\mathbf{k}$$

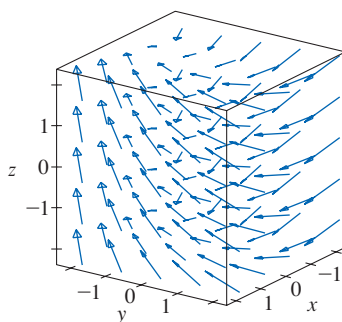


FIGURE 11

$$\mathbf{F}(x, y, z) = y\mathbf{i} - 2\mathbf{j} + x\mathbf{k}$$

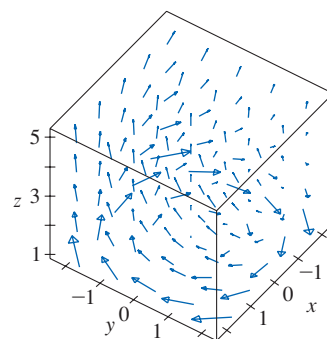


FIGURE 12

$$\mathbf{F}(x, y, z) = \frac{y}{z}\mathbf{i} - \frac{x}{z}\mathbf{j} + \frac{z}{4}\mathbf{k}$$

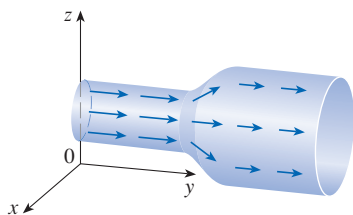


FIGURE 13

Velocity field in fluid flow

EXAMPLE 3 Imagine a fluid flowing steadily along a pipe and let $\mathbf{V}(x, y, z)$ be the velocity vector at a point (x, y, z) . Then \mathbf{V} assigns a vector to each point (x, y, z) in a certain domain E (the interior of the pipe) and so \mathbf{V} is a vector field on \mathbb{R}^3 called a **velocity field**. A possible velocity field is illustrated in Figure 13. The speed at any given point is indicated by the length of the arrow.

Velocity fields also occur in other areas of physics. For instance, the vector field in Example 1 could be used as the velocity field describing the counterclockwise rotation of a wheel. We have seen other examples of velocity fields in Figures 1 and 2. ■

EXAMPLE 4 Newton's Law of Gravitation states that the magnitude of the gravitational force between two objects with masses m and M is

$$|\mathbf{F}| = \frac{mMG}{r^2}$$

where r is the distance between the objects and G is the gravitational constant. (This is an example of an inverse square law; see Section 1.2.) Let's assume that the object with mass M is located at the origin in \mathbb{R}^3 . (For instance, M could be the mass of the earth and the origin would be at its center.) Let the position vector of the object with mass m be $\mathbf{x} = \langle x, y, z \rangle$. Then $r = |\mathbf{x}|$, so $r^2 = |\mathbf{x}|^2$. The gravitational force exerted on this second object acts toward the origin, and the unit vector in this direction is

$$-\frac{\mathbf{x}}{|\mathbf{x}|}$$

Therefore the gravitational force acting on the object at $\mathbf{x} = \langle x, y, z \rangle$ is

$$\boxed{3} \quad \mathbf{F}(\mathbf{x}) = -\frac{mMG}{|\mathbf{x}|^3} \mathbf{x}$$

[Physicists often use the notation \mathbf{r} instead of \mathbf{x} for the position vector, so you may see Formula 3 written in the form $\mathbf{F} = -(mMG/r^3)\mathbf{r}$.] The function given by Equation 3 is

an example of a vector field, called the **gravitational field**, because it associates a vector [the force $\mathbf{F}(\mathbf{x})$] with every point \mathbf{x} in space.

Formula 3 is a compact way of writing the gravitational field, but we can also write it in terms of its component functions by using the facts that $\mathbf{x} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$ and $|\mathbf{x}| = \sqrt{x^2 + y^2 + z^2}$:

$$\mathbf{F}(x, y, z) = \frac{-mMGx}{(x^2 + y^2 + z^2)^{3/2}}\mathbf{i} + \frac{-mMGy}{(x^2 + y^2 + z^2)^{3/2}}\mathbf{j} + \frac{-mMGz}{(x^2 + y^2 + z^2)^{3/2}}\mathbf{k}$$

The gravitational field \mathbf{F} is pictured in Figure 14.

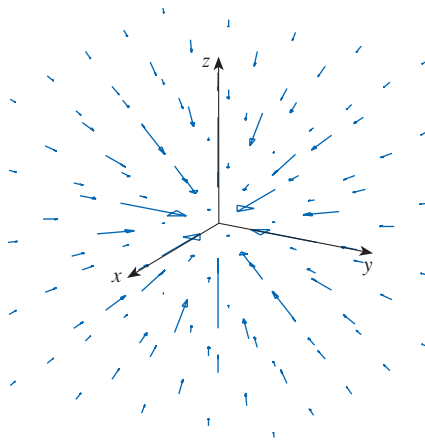


FIGURE 14
Gravitational force field

EXAMPLE 5 Suppose an electric charge Q is located at the origin. According to Coulomb's Law, the electric force $\mathbf{F}(\mathbf{x})$ exerted by this charge on a charge q located at a point (x, y, z) with position vector $\mathbf{x} = \langle x, y, z \rangle$ is

$$\boxed{4} \quad \mathbf{F}(\mathbf{x}) = \frac{\varepsilon q Q}{|\mathbf{x}|^3} \mathbf{x}$$

where ε is a constant (that depends on the units used). For like charges, we have $qQ > 0$ and the force is repulsive; for unlike charges, we have $qQ < 0$ and the force is attractive. Notice the similarity between Formulas 3 and 4. Both vector fields are examples of **force fields**.

Instead of considering the electric force \mathbf{F} , physicists often consider the force per unit charge:

$$\mathbf{E}(\mathbf{x}) = \frac{1}{q} \mathbf{F}(\mathbf{x}) = \frac{\varepsilon Q}{|\mathbf{x}|^3} \mathbf{x}$$

Then \mathbf{E} is a vector field on \mathbb{R}^3 called the **electric field** of Q .

Gradient Fields

If f is a scalar function of two variables, recall from Section 14.6 that its gradient ∇f (or $\text{grad } f$) is defined by

$$\nabla f(x, y) = f_x(x, y)\mathbf{i} + f_y(x, y)\mathbf{j}$$

Therefore ∇f is really a vector field on \mathbb{R}^2 and is called a **gradient vector field**. Likewise, if f is a scalar function of three variables, its gradient is a vector field on \mathbb{R}^3 given by

$$\nabla f(x, y, z) = f_x(x, y, z)\mathbf{i} + f_y(x, y, z)\mathbf{j} + f_z(x, y, z)\mathbf{k}$$

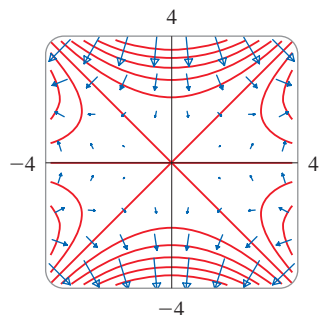


FIGURE 15

EXAMPLE 6 Find the gradient vector field of $f(x, y) = x^2y - y^3$. Plot the gradient vector field together with a contour map of f . How are they related?

SOLUTION The gradient vector field is given by

$$\nabla f(x, y) = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} = 2xy \mathbf{i} + (x^2 - 3y^2) \mathbf{j}$$

Figure 15 shows a contour map of f with the gradient vector field. Notice that the gradient vectors are perpendicular to the level curves, as we would expect from Section 14.6. Notice also that the gradient vectors are long where the level curves are close to each other and short where the curves are farther apart. That's because the length of the gradient vector is the value of the directional derivative of f and closely spaced level curves indicate a steep graph.

A vector field \mathbf{F} is called a **conservative vector field** if it is the gradient of some scalar function, that is, if there exists a function f such that $\mathbf{F} = \nabla f$. In this situation f is called a **potential function** for \mathbf{F} .

Not all vector fields are conservative, but such fields do arise frequently in physics. For example, the gravitational field \mathbf{F} in Example 4 is conservative because if we define

$$f(x, y, z) = \frac{mMG}{\sqrt{x^2 + y^2 + z^2}}$$

then

$$\begin{aligned} \nabla f(x, y, z) &= \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k} \\ &= \frac{-mMGx}{(x^2 + y^2 + z^2)^{3/2}} \mathbf{i} + \frac{-mMGy}{(x^2 + y^2 + z^2)^{3/2}} \mathbf{j} + \frac{-mMGz}{(x^2 + y^2 + z^2)^{3/2}} \mathbf{k} \\ &= \mathbf{F}(x, y, z) \end{aligned}$$

In Sections 16.3 and 16.5 we will learn how to tell whether or not a given vector field is conservative.

16.1 Exercises

1–12 Sketch the vector field \mathbf{F} by drawing a diagram like Figure 5 or Figure 9.

1. $\mathbf{F}(x, y) = \mathbf{i} + \frac{1}{2} \mathbf{j}$

2. $\mathbf{F}(x, y) = 2 \mathbf{i} - \mathbf{j}$

3. $\mathbf{F}(x, y) = \mathbf{i} + \frac{1}{2}y \mathbf{j}$

4. $\mathbf{F}(x, y) = x \mathbf{i} + \frac{1}{2}y \mathbf{j}$

5. $\mathbf{F}(x, y) = -\frac{1}{2} \mathbf{i} + (y - x) \mathbf{j}$

6. $\mathbf{F}(x, y) = y \mathbf{i} + (x + y) \mathbf{j}$

7. $\mathbf{F}(x, y) = \frac{y \mathbf{i} + x \mathbf{j}}{\sqrt{x^2 + y^2}}$

8. $\mathbf{F}(x, y) = \frac{y \mathbf{i} - x \mathbf{j}}{\sqrt{x^2 + y^2}}$

9. $\mathbf{F}(x, y, z) = \mathbf{i}$

10. $\mathbf{F}(x, y, z) = z \mathbf{i}$

11. $\mathbf{F}(x, y, z) = -y \mathbf{i}$

12. $\mathbf{F}(x, y, z) = \mathbf{i} + \mathbf{k}$

13–18 Match the vector fields \mathbf{F} with the plots labeled I–VI. Give reasons for your choices.

13. $\mathbf{F}(x, y) = \langle x, -y \rangle$

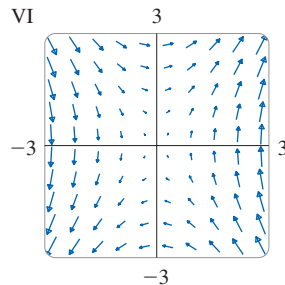
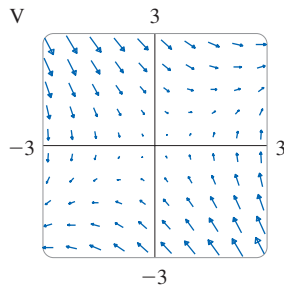
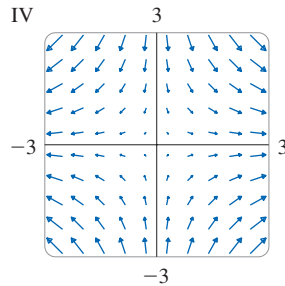
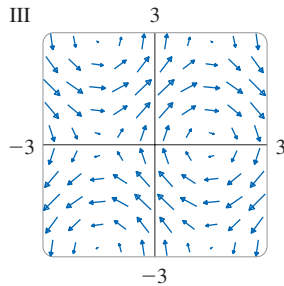
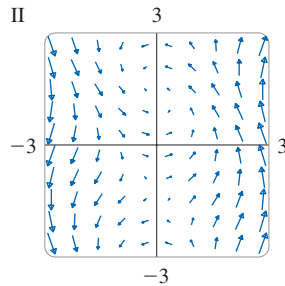
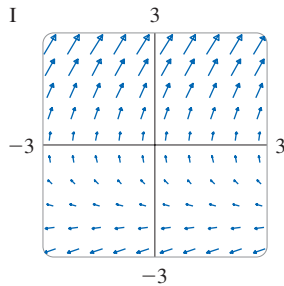
14. $\mathbf{F}(x, y) = \langle y, x - y \rangle$

15. $\mathbf{F}(x, y) = \langle y, y + 2 \rangle$

16. $\mathbf{F}(x, y) = \langle y, 2x \rangle$

17. $\mathbf{F}(x, y) = \langle \sin y, \cos x \rangle$

18. $\mathbf{F}(x, y) = \langle \cos(x + y), x \rangle$



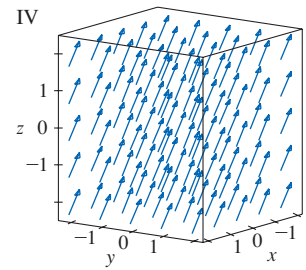
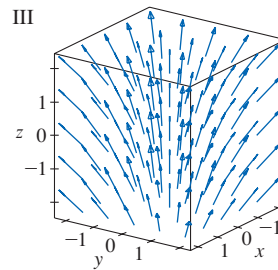
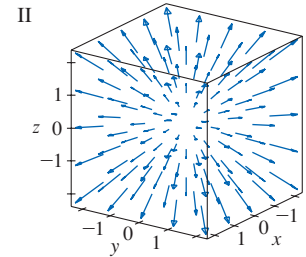
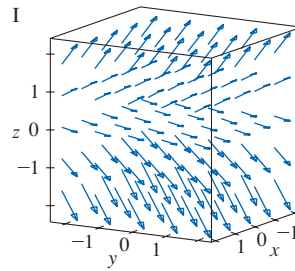
19–22 Match the vector fields \mathbf{F} on \mathbb{R}^3 with the plots labeled I–IV. Give reasons for your choices.

19. $\mathbf{F}(x, y, z) = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$

20. $\mathbf{F}(x, y, z) = \mathbf{i} + 2\mathbf{j} + z\mathbf{k}$

21. $\mathbf{F}(x, y, z) = x\mathbf{i} + y\mathbf{j} + 3\mathbf{k}$


22. $\mathbf{F}(x, y, z) = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$



 **23.** Use graphing software to plot the vector field

$$\mathbf{F}(x, y) = (y^2 - 2xy)\mathbf{i} + (3xy - 6x^2)\mathbf{j}$$

Explain the appearance by finding the set of points (x, y) such that $\mathbf{F}(x, y) = \mathbf{0}$.

 **24.** Let $\mathbf{F}(\mathbf{x}) = (r^2 - 2r)\mathbf{x}$, where $\mathbf{x} = \langle x, y \rangle$ and $r = |\mathbf{x}|$. Use graphing software to plot this vector field in various domains until you can see what is happening. Describe the appearance of the plot and explain it by finding the points where $\mathbf{F}(\mathbf{x}) = \mathbf{0}$.

25–28 Find the gradient vector field ∇f of f .

25. $f(x, y) = y \sin(xy)$

26. $f(s, t) = \sqrt{2s + 3t}$

27. $f(x, y, z) = \sqrt{x^2 + y^2 + z^2}$

28. $f(x, y, z) = x^2 y e^{y/z}$

29–30 Find the gradient vector field ∇f of f and sketch it.

29. $f(x, y) = \frac{1}{2}(x - y)^2$

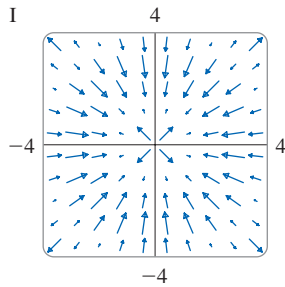
30. $f(x, y) = \frac{1}{2}(x^2 - y^2)$

31–34 Match the functions f with the plots of their gradient vector fields labeled I–IV. Give reasons for your choices.

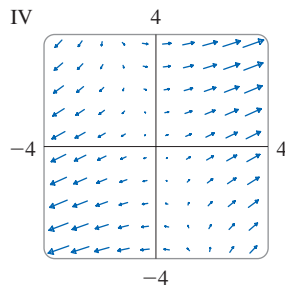
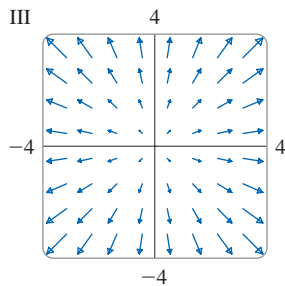
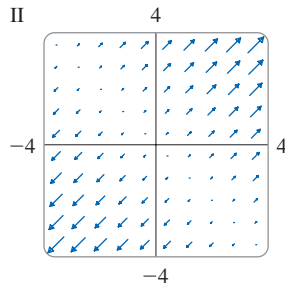
31. $f(x, y) = x^2 + y^2$


32. $f(x, y) = x(x + y)$

33. $f(x, y) = (x + y)^2$



34. $f(x, y) = \sin \sqrt{x^2 + y^2}$



 **35–36** Plot the gradient vector field of f together with a contour map of f . Explain how they are related to each other.

35. $f(x, y) = \ln(1 + x^2 + 2y^2)$

36. $f(x, y) = \cos x - 2 \sin y$

37. A particle moves in a velocity field $\mathbf{V}(x, y) = \langle x^2, x + y^2 \rangle$. If it is at position $(2, 1)$ at time $t = 3$, estimate its location at time $t = 3.01$.

38. At time $t = 1$, a particle is located at position $(1, 3)$. If it moves in a velocity field

$$\mathbf{F}(x, y) = \langle xy - 2, y^2 - 10 \rangle$$

find its approximate location at time $t = 1.05$.

39–40 Flow Lines The *flow lines* (or *streamlines*) of a vector field are the paths followed by a particle whose velocity field is the given vector field. Thus the vectors in a vector field are tangent to the flow lines.

- 39.** (a) Use a sketch of the vector field $\mathbf{F}(x, y) = x \mathbf{i} - y \mathbf{j}$ to draw some flow lines. From your sketches, can you guess the equations of the flow lines?
- (b) If parametric equations of a flow line are $x = x(t)$, $y = y(t)$, explain why these functions satisfy the differential equations $dx/dt = x$ and $dy/dt = -y$. Then solve the differential equations to find an equation of the flow line that passes through the point $(1, 1)$.
- 40.** (a) Sketch the vector field $\mathbf{F}(x, y) = \mathbf{i} + x \mathbf{j}$ and then sketch some flow lines. What shape do these flow lines appear to have?
- (b) If parametric equations of the flow lines are $x = x(t)$, $y = y(t)$, what differential equations do these functions satisfy? Deduce that $dy/dx = x$.
- (c) If a particle starts at the origin in the velocity field given by \mathbf{F} , find an equation of the path it follows.

16.2 Line Integrals

In this section we define an integral that is similar to a single integral except that instead of integrating over an interval $[a, b]$, we integrate over a curve C . Such integrals are called *line integrals*, although “curve integrals” would be better terminology. They were invented in the early 19th century to solve problems involving fluid flow, forces, electricity, and magnetism.

Line Integrals in the Plane

We start with a plane curve C given by the parametric equations

$$\boxed{1} \quad x = x(t) \quad y = y(t) \quad a \leq t \leq b$$

or, equivalently, by the vector equation $\mathbf{r}(t) = x(t) \mathbf{i} + y(t) \mathbf{j}$, and we assume that C is a smooth curve. [This means that \mathbf{r}' is continuous and $\mathbf{r}'(t) \neq \mathbf{0}$. See Section 13.3.] If we divide the parameter interval $[a, b]$ into n subintervals $[t_{i-1}, t_i]$ of equal width and we let $x_i = x(t_i)$ and $y_i = y(t_i)$, then the corresponding points $P_i(x_i, y_i)$ divide C into n subarcs with lengths $\Delta s_1, \Delta s_2, \dots, \Delta s_n$. (See Figure 1.) We choose any point $P_i^*(x_i^*, y_i^*)$ in the i th subarc. (This corresponds to a point t_i^* in $[t_{i-1}, t_i]$.) Now if f is any function of two

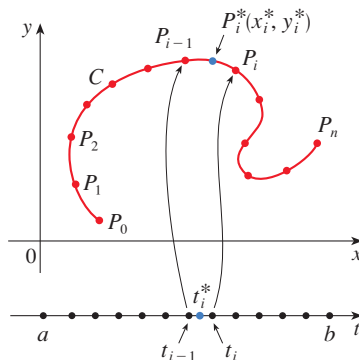


FIGURE 1

variables whose domain includes the curve C , we evaluate f at the point (x_i^*, y_i^*) , multiply by the length Δs_i of the subarc, and form the sum

$$\sum_{i=1}^n f(x_i^*, y_i^*) \Delta s_i$$

which is similar to a Riemann sum. Then we take the limit of these sums and make the following definition by analogy with a single integral.

2 Definition If f is defined on a smooth curve C given by Equations 1, then the **line integral of f along C** is

$$\int_C f(x, y) ds = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*) \Delta s_i$$

if this limit exists.

In Section 10.2 we found that the length of C is

$$L = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

A similar type of argument can be used to show that if f is a continuous function, then the limit in Definition 2 always exists and the following formula can be used to evaluate the line integral:

$$\int_C f(x, y) ds = \int_a^b f(x(t), y(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

The value of the line integral does not depend on the parametrization of the curve, provided that the curve is traversed exactly once as t increases from a to b .

If $s(t)$ is the length of C between $\mathbf{r}(a)$ and $\mathbf{r}(t)$, then

$$\frac{ds}{dt} = |\mathbf{r}'(t)| = \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2}$$

(See Equation 13.3.7.) So the way to remember Formula 3 is to express everything in terms of the parameter t : use the parametric equations to express x and y in terms of t and write ds as

$$ds = \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

NOTE In the special case where C is the line segment that joins $(a, 0)$ to $(b, 0)$, using x as the parameter, we can write the parametric equations of C as follows: $x = x$, $y = 0$, $a \leq x \leq b$. Formula 3 then becomes

$$\int_C f(x, y) ds = \int_a^b f(x, 0) dx$$

and so the line integral reduces to an ordinary single integral in this case.

The arc length function s is discussed in Section 13.3.

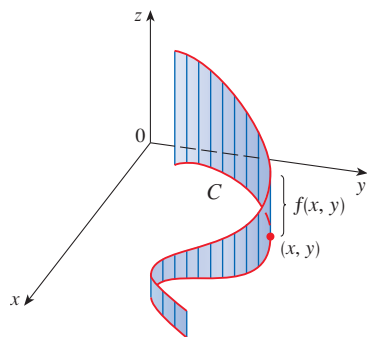


FIGURE 2

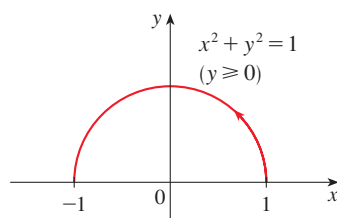


FIGURE 3

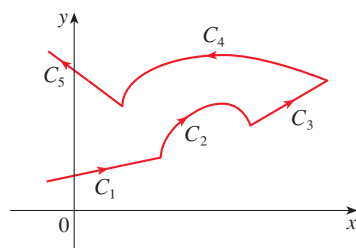


FIGURE 4

A piecewise-smooth curve

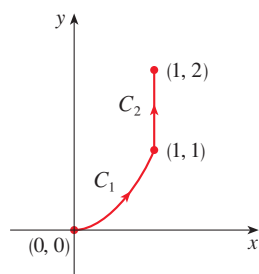


FIGURE 5

 $C = C_1 \cup C_2$

Just as for an ordinary single integral, we can interpret the line integral of a *positive* function as an area. In fact, if $f(x, y) \geq 0$, $\int_C f(x, y) ds$ represents the area of one side of the “fence” or “curtain” in Figure 2, whose base is C and whose height above the point (x, y) is $f(x, y)$.

EXAMPLE 1 Evaluate $\int_C (2 + x^2 y) ds$, where C is the upper half of the unit circle $x^2 + y^2 = 1$.

SOLUTION In order to use Formula 3, we first need parametric equations to represent C . Recall that the unit circle can be parametrized by means of the equations

$$x = \cos t \quad y = \sin t$$

and the upper half of the circle is described by the parameter interval $0 \leq t \leq \pi$. (See Figure 3.) Therefore Formula 3 gives

$$\begin{aligned} \int_C (2 + x^2 y) ds &= \int_0^\pi (2 + \cos^2 t \sin t) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt \\ &= \int_0^\pi (2 + \cos^2 t \sin t) \sqrt{\sin^2 t + \cos^2 t} dt \\ &= \int_0^\pi (2 + \cos^2 t \sin t) dt = \left[2t - \frac{\cos^3 t}{3} \right]_0^\pi \\ &= 2\pi + \frac{2}{3} \end{aligned}$$

Suppose now that C is a **piecewise-smooth curve**; that is, C is a union of a finite number of smooth curves C_1, C_2, \dots, C_n , where, as illustrated in Figure 4, the initial point of C_{i+1} is the terminal point of C_i . Then we define the integral of f along C as the sum of the integrals of f along each of the smooth pieces of C :

$$\int_C f(x, y) ds = \int_{C_1} f(x, y) ds + \int_{C_2} f(x, y) ds + \cdots + \int_{C_n} f(x, y) ds$$

EXAMPLE 2 Evaluate $\int_C 2x ds$, where C consists of the arc C_1 of the parabola $y = x^2$ from $(0, 0)$ to $(1, 1)$ followed by the vertical line segment C_2 from $(1, 1)$ to $(1, 2)$.

SOLUTION The curve C is shown in Figure 5. C_1 is the graph of a function of x , so we can choose x as the parameter and the equations for C_1 become

$$x = x \quad y = x^2 \quad 0 \leq x \leq 1$$

Therefore

$$\begin{aligned} \int_{C_1} 2x ds &= \int_0^1 2x \sqrt{\left(\frac{dx}{dx}\right)^2 + \left(\frac{dy}{dx}\right)^2} dx \\ &= \int_0^1 2x \sqrt{1 + 4x^2} dx \\ &= \frac{1}{4} \cdot \frac{2}{3} (1 + 4x^2)^{3/2} \Big|_0^1 = \frac{5\sqrt{5} - 1}{6} \end{aligned}$$

On C_2 we choose y as the parameter, so the equations of C_2 are

$$x = 1 \quad y = y \quad 1 \leq y \leq 2$$

and
$$\int_{C_2} 2x \, ds = \int_1^2 2(1) \sqrt{\left(\frac{dx}{dy}\right)^2 + \left(\frac{dy}{dy}\right)^2} dy = \int_1^2 2 \, dy = 2$$

Thus
$$\int_C 2x \, ds = \int_{C_1} 2x \, ds + \int_{C_2} 2x \, ds = \frac{5\sqrt{5} - 1}{6} + 2$$
 ■

Any physical interpretation of a line integral $\int_C f(x, y) \, ds$ depends on the physical interpretation of the function f . Suppose that $\rho(x, y)$ represents the linear density at a point (x, y) of a thin wire shaped like a curve C (see Example 3.7.2). Then the mass of the part of the wire from P_{i-1} to P_i in Figure 1 is approximately $\rho(x_i^*, y_i^*) \Delta s_i$ and so the total mass of the wire is approximately $\sum \rho(x_i^*, y_i^*) \Delta s_i$. By taking more and more points on the curve, we obtain the **mass** m of the wire as the limiting value of these approximations:

$$m = \lim_{n \rightarrow \infty} \sum_{i=1}^n \rho(x_i^*, y_i^*) \Delta s_i = \int_C \rho(x, y) \, ds$$

[For example, if $f(x, y) = 2 + x^2y$ represents the density of a semicircular wire, then the integral in Example 1 would represent the mass of the wire.] The **center of mass** of the wire with density function ρ is located at the point (\bar{x}, \bar{y}) , where

$$\boxed{4} \quad \bar{x} = \frac{1}{m} \int_C x \rho(x, y) \, ds \quad \bar{y} = \frac{1}{m} \int_C y \rho(x, y) \, ds$$

Other physical interpretations of line integrals will be discussed later in this chapter.

EXAMPLE 3 A wire takes the shape of the semicircle $x^2 + y^2 = 1$, $y \geq 0$, and is thicker near its base than near the top. Find the center of mass of the wire if the linear density at any point is proportional to its distance from the line $y = 1$.

SOLUTION As in Example 1 we use the parametrization $x = \cos t$, $y = \sin t$, $0 \leq t \leq \pi$, and find that $ds = dt$. The linear density is

$$\rho(x, y) = k(1 - y)$$

where k is a constant, and so the mass of the wire is

$$m = \int_C k(1 - y) \, ds = \int_0^\pi k(1 - \sin t) \, dt = k[t + \cos t]_0^\pi = k(\pi - 2)$$

From Equations 4 we have

$$\begin{aligned} \bar{y} &= \frac{1}{m} \int_C y \rho(x, y) \, ds = \frac{1}{k(\pi - 2)} \int_C y k(1 - y) \, ds \\ &= \frac{1}{\pi - 2} \int_0^\pi (\sin t - \sin^2 t) \, dt = \frac{1}{\pi - 2} \left[-\cos t - \frac{1}{2}t + \frac{1}{4} \sin 2t \right]_0^\pi \\ &= \frac{4 - \pi}{2(\pi - 2)} \end{aligned}$$

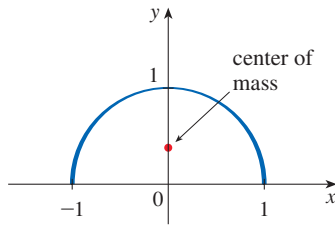


FIGURE 6

By symmetry we see that $\bar{x} = 0$, so the center of mass is

$$\left(0, \frac{4 - \pi}{2(\pi - 2)}\right) \approx (0, 0.38)$$

See Figure 6.

Line Integrals with Respect to x or y

Two other types of line integrals are obtained by replacing Δs_i by either $\Delta x_i = x_i - x_{i-1}$ or $\Delta y_i = y_i - y_{i-1}$ in Definition 2. They are called the **line integrals of f along C with respect to x and y** :

$$\boxed{5} \quad \int_C f(x, y) \, dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*) \Delta x_i$$

$$\boxed{6} \quad \int_C f(x, y) \, dy = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*) \Delta y_i$$

When we want to distinguish the original line integral $\int_C f(x, y) \, ds$ from those in Equations 5 and 6, we call it the **line integral with respect to arc length**.

The following formulas say that line integrals with respect to x and y can also be evaluated by expressing everything in terms of t : $x = x(t)$, $y = y(t)$, $dx = x'(t) \, dt$, $dy = y'(t) \, dt$.

$$\boxed{7} \quad \begin{aligned} \int_C f(x, y) \, dx &= \int_a^b f(x(t), y(t)) x'(t) \, dt \\ \int_C f(x, y) \, dy &= \int_a^b f(x(t), y(t)) y'(t) \, dt \end{aligned}$$

We will see throughout this chapter that line integrals with respect to x and y frequently occur together (see, for instance, Equation 14). When this happens, it's customary to abbreviate by writing

$$\int_C P(x, y) \, dx + \int_C Q(x, y) \, dy = \int_C P(x, y) \, dx + Q(x, y) \, dy$$

When we are setting up a line integral, sometimes the most difficult thing is to think of a parametric representation for a curve whose geometric description is given. In particular, we often need to parametrize a line segment, so it's useful to remember that a vector representation of the line segment that starts at \mathbf{r}_0 and ends at \mathbf{r}_1 is given by

$$\boxed{8} \quad \mathbf{r}(t) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1 \quad 0 \leq t \leq 1$$

(See Equation 12.5.4.)

EXAMPLE 4 Evaluate $\int_C y^2 \, dx + x \, dy$ for two different paths C .

(a) $C = C_1$ is the line segment from $(-5, -3)$ to $(0, 2)$.

(b) $C = C_2$ is the arc of the parabola $x = 4 - y^2$ from $(-5, -3)$ to $(0, 2)$.

(See Figure 7.)

SOLUTION

(a) A parametric representation for the line segment is

$$x = 5t - 5 \quad y = 5t - 3 \quad 0 \leq t \leq 1$$

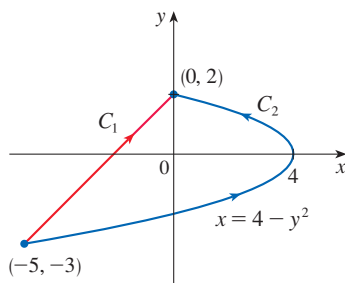


FIGURE 7

(Use Equation 8 with $\mathbf{r}_0 = \langle -5, -3 \rangle$ and $\mathbf{r}_1 = \langle 0, 2 \rangle$.) Then $dx = 5 dt$, $dy = 5 dt$, and Formulas 7 give

$$\begin{aligned}\int_{C_1} y^2 dx + x dy &= \int_0^1 (5t - 3)^2 (5 dt) + (5t - 5)(5 dt) \\ &= 5 \int_0^1 (25t^2 - 25t + 4) dt \\ &= 5 \left[\frac{25t^3}{3} - \frac{25t^2}{2} + 4t \right]_0^1 = -\frac{5}{6}\end{aligned}$$

(b) Since the parabola is given as a function of y , let's take y as the parameter and write C_2 as

$$x = 4 - y^2 \quad y = y \quad -3 \leq y \leq 2$$

Then $dx = -2y dy$ and by Formulas 7 we have

$$\begin{aligned}\int_{C_2} y^2 dx + x dy &= \int_{-3}^2 y^2 (-2y) dy + (4 - y^2) dy \\ &= \int_{-3}^2 (-2y^3 - y^2 + 4) dy \\ &= \left[-\frac{y^4}{2} - \frac{y^3}{3} + 4y \right]_{-3}^2 = 40\frac{5}{6}\end{aligned}$$

Notice that we got different answers in parts (a) and (b) of Example 4 even though the two curves had the same endpoints. Thus, in general, the value of a line integral depends not just on the endpoints of the curve but also on the path. (But see Section 16.3 for conditions under which the integral is independent of the path.)

Notice also that the answers in Example 4 depend on the direction, or orientation, of the curve. If $-C_1$ denotes the line segment from $(0, 2)$ to $(-5, -3)$, you can verify, using the parametrization

$$x = -5t \quad y = 2 - 5t \quad 0 \leq t \leq 1$$

that

$$\int_{-C_1} y^2 dx + x dy = \frac{5}{6}$$

In general, a given parametrization $x = x(t)$, $y = y(t)$, $a \leq t \leq b$, determines an **orientation** of a curve C , with the positive direction corresponding to increasing values of the parameter t . (See Figure 8, where the initial point A corresponds to the parameter value a and the terminal point B corresponds to $t = b$.)

If $-C$ denotes the curve consisting of the same points as C but with the opposite orientation (from initial point B to terminal point A in Figure 8), then we have

$$\int_{-C} f(x, y) dx = -\int_C f(x, y) dx \quad \int_{-C} f(x, y) dy = -\int_C f(x, y) dy$$

But if we integrate with respect to arc length, the value of the line integral does *not* change when we reverse the orientation of the curve:

$$\int_{-C} f(x, y) ds = \int_C f(x, y) ds$$

This is because Δs_i is always positive, whereas Δx_i and Δy_i change sign when we reverse the orientation of C .

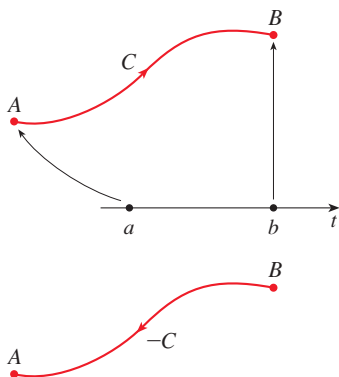


FIGURE 8

Line Integrals in Space

We now suppose that C is a smooth space curve given by the parametric equations

$$x = x(t) \quad y = y(t) \quad z = z(t) \quad a \leq t \leq b$$

or by a vector equation $\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}$. If f is a function of three variables that is continuous on some region containing C , then we define the **line integral of f along C** (with respect to arc length) in a manner similar to that for plane curves:

$$\int_C f(x, y, z) \, ds = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*, z_i^*) \Delta s_i$$

We evaluate it using a formula similar to Formula 3:

$$\boxed{9} \quad \int_C f(x, y, z) \, ds = \int_a^b f(x(t), y(t), z(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} \, dt$$

Observe that the integrals in both Formulas 3 and 9 can be written in the more compact vector notation

$$\int_a^b f(\mathbf{r}(t)) |\mathbf{r}'(t)| \, dt$$

For the special case $f(x, y, z) = 1$, we get

$$\int_C ds = \int_a^b |\mathbf{r}'(t)| \, dt = L$$

where L is the length of the curve C (see Formula 13.3.3).

Line integrals along C with respect to x , y , and z can also be defined. For example,

$$\begin{aligned} \int_C f(x, y, z) \, dz &= \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*, z_i^*) \Delta z_i \\ &= \int_a^b f(x(t), y(t), z(t)) z'(t) \, dt \end{aligned}$$

Therefore, as with line integrals in the plane, we evaluate integrals of the form

$$\boxed{10} \quad \int_C P(x, y, z) \, dx + Q(x, y, z) \, dy + R(x, y, z) \, dz$$

by expressing everything (x, y, z, dx, dy, dz) in terms of the parameter t .

EXAMPLE 5 Evaluate $\int_C y \sin z \, ds$, where C is the circular helix given by the equations $x = \cos t$, $y = \sin t$, $z = t$, $0 \leq t \leq 2\pi$. (See Figure 9.)

SOLUTION Formula 9 gives

$$\begin{aligned} \int_C y \sin z \, ds &= \int_0^{2\pi} (\sin t) \sin t \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} \, dt \\ &= \int_0^{2\pi} \sin^2 t \sqrt{\sin^2 t + \cos^2 t + 1} \, dt = \sqrt{2} \int_0^{2\pi} \frac{1}{2} (1 - \cos 2t) \, dt \\ &= \frac{\sqrt{2}}{2} \left[t - \frac{1}{2} \sin 2t \right]_0^{2\pi} = \sqrt{2} \pi \end{aligned}$$

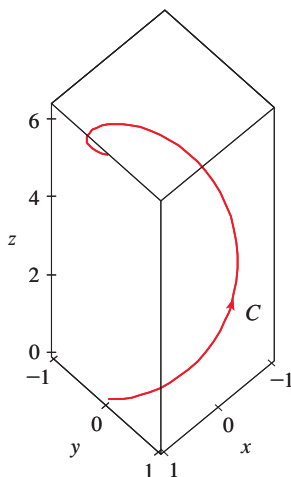


FIGURE 9

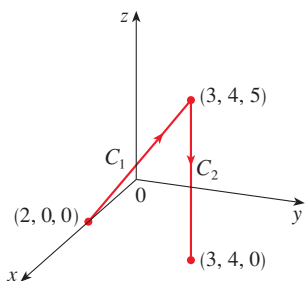


FIGURE 10

EXAMPLE 6 Evaluate $\int_C y \, dx + z \, dy + x \, dz$, where C consists of the line segment C_1 from $(2, 0, 0)$ to $(3, 4, 5)$, followed by the vertical line segment C_2 from $(3, 4, 5)$ to $(3, 4, 0)$.

SOLUTION The curve C is shown in Figure 10. Using Equation 8, we write C_1 as

$$\mathbf{r}(t) = (1 - t)\langle 2, 0, 0 \rangle + t\langle 3, 4, 5 \rangle = \langle 2 + t, 4t, 5t \rangle$$

or, in parametric form, as

$$x = 2 + t \quad y = 4t \quad z = 5t \quad 0 \leq t \leq 1$$

Thus

$$\begin{aligned} \int_{C_1} y \, dx + z \, dy + x \, dz &= \int_0^1 (4t) \, dt + (5t)4 \, dt + (2 + t)5 \, dt \\ &= \int_0^1 (10 + 29t) \, dt = 10t + 29 \frac{t^2}{2} \Big|_0^1 = 24.5 \end{aligned}$$

Likewise, C_2 can be written in the form

$$\mathbf{r}(t) = (1 - t)\langle 3, 4, 5 \rangle + t\langle 3, 4, 0 \rangle = \langle 3, 4, 5 - 5t \rangle$$

or

$$x = 3 \quad y = 4 \quad z = 5 - 5t \quad 0 \leq t \leq 1$$

Then $dx = 0 = dy$, so

$$\int_{C_2} y \, dx + z \, dy + x \, dz = \int_0^1 3(-5) \, dt = -15$$

Adding the values of these integrals, we obtain

$$\int_C y \, dx + z \, dy + x \, dz = 24.5 - 15 = 9.5$$

Line Integrals of Vector Fields; Work

Recall from Section 6.4 that the work done by a variable force $f(x)$ in moving a particle from a to b along the x -axis is $W = \int_a^b f(x) \, dx$. Then in Section 12.3 we found that the work done by a constant force \mathbf{F} in moving an object from a point P to another point Q in space is $W = \mathbf{F} \cdot \mathbf{D}$, where $\mathbf{D} = \overrightarrow{PQ}$ is the displacement vector.

Now suppose that $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$ is a continuous force field on \mathbb{R}^3 , such as the gravitational field of Example 16.1.4 or the electric force field of Example 16.1.5. (A force field on \mathbb{R}^2 could be regarded as a special case where $R = 0$ and P and Q depend only on x and y .) We wish to compute the work done by this force in moving a particle along a smooth curve C . See Figure 11.

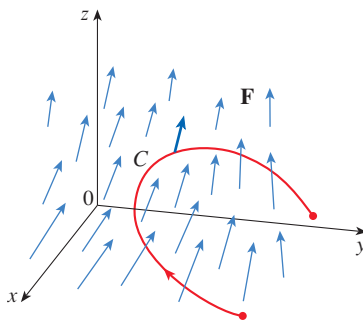


FIGURE 11

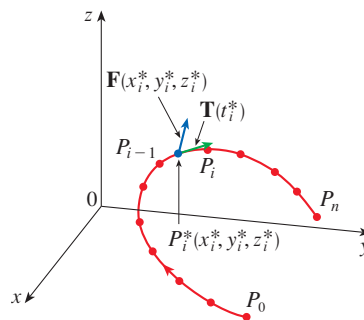


FIGURE 12

To find the work done by \mathbf{F} in moving a particle along C , we divide C into subarcs $P_{i-1}P_i$ with lengths Δs_i by dividing the parameter interval $[a, b]$ into subintervals of equal width. (See Figure 1 for the two-dimensional case or Figure 12 for the three-dimensional case.) Choose a point $P_i^*(x_i^*, y_i^*, z_i^*)$ on the i th subarc corresponding to the parameter value t_i^* . If Δs_i is small, then as the particle moves from P_{i-1} to P_i along the curve, it proceeds approximately in the direction of $\mathbf{T}(t_i^*)$, the unit tangent vector at P_i^* . Thus the work done by the force \mathbf{F} in moving the particle from P_{i-1} to P_i is approximately

$$\mathbf{F}(x_i^*, y_i^*, z_i^*) \cdot [\Delta s_i \mathbf{T}(t_i^*)] = [\mathbf{F}(x_i^*, y_i^*, z_i^*) \cdot \mathbf{T}(t_i^*)] \Delta s_i$$

and the total work done in moving the particle along C is approximately

$$\text{11} \quad \sum_{i=1}^n [\mathbf{F}(x_i^*, y_i^*, z_i^*) \cdot \mathbf{T}(x_i^*, y_i^*, z_i^*)] \Delta s_i$$

where $\mathbf{T}(x, y, z)$ is the unit tangent vector at the point (x, y, z) on C . Intuitively, we see that these approximations ought to become better as n becomes larger. Therefore we define the **work** W done by the force field \mathbf{F} as the limit of the Riemann sums in (11), namely,

$$\text{12} \quad W = \int_C \mathbf{F}(x, y, z) \cdot \mathbf{T}(x, y, z) \, ds = \int_C \mathbf{F} \cdot \mathbf{T} \, ds$$

Equation 12 says that *work is the line integral with respect to arc length of the tangential component of the force*.

If the curve C is given by the vector equation $\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}$, then $\mathbf{T}(t) = \mathbf{r}'(t)/|\mathbf{r}'(t)|$, so using Equation 9 we can rewrite Equation 12 in the form

$$W = \int_a^b \left[\mathbf{F}(\mathbf{r}(t)) \cdot \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} \right] |\mathbf{r}'(t)| \, dt = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) \, dt$$

This integral is often abbreviated as $\int_C \mathbf{F} \cdot d\mathbf{r}$ and occurs in other areas of physics as well. Therefore we make the following definition for the line integral of *any* continuous vector field.

13 Definition Let \mathbf{F} be a continuous vector field defined on a smooth curve C given by a vector function $\mathbf{r}(t)$, $a \leq t \leq b$. Then the **line integral of \mathbf{F} along C** is

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) \, dt = \int_C \mathbf{F} \cdot \mathbf{T} \, ds$$

When using Definition 13, bear in mind that $\mathbf{F}(\mathbf{r}(t))$ is just an abbreviation for the vector field $\mathbf{F}(x(t), y(t), z(t))$, so we evaluate $\mathbf{F}(\mathbf{r}(t))$ simply by putting $x = x(t)$, $y = y(t)$, and $z = z(t)$ in the expression for $\mathbf{F}(x, y, z)$. Notice also that we can formally write $d\mathbf{r} = \mathbf{r}'(t) \, dt$.

Figure 13 shows the force field and the curve in Example 7. The work done is negative because the field impedes movement along the curve.

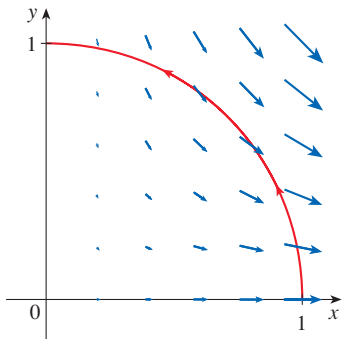


FIGURE 13

Figure 14 shows the twisted cubic C in Example 8 and some typical vectors acting at three points on C .

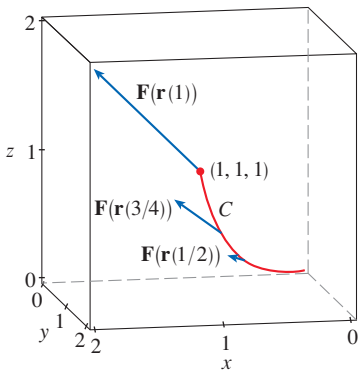


FIGURE 14

EXAMPLE 7 Find the work done by the force field $\mathbf{F}(x, y) = x^2 \mathbf{i} - xy \mathbf{j}$ in moving a particle along the quarter-circle $\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j}$, $0 \leq t \leq \pi/2$.

SOLUTION Since $x = \cos t$ and $y = \sin t$, we have

$$\mathbf{F}(\mathbf{r}(t)) = \cos^2 t \mathbf{i} - \cos t \sin t \mathbf{j}$$

and

$$\mathbf{r}'(t) = -\sin t \mathbf{i} + \cos t \mathbf{j}$$

Therefore the work done is

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \int_0^{\pi/2} \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt = \int_0^{\pi/2} (-\cos^2 t \sin t - \cos^2 t \sin t) dt \\ &= \int_0^{\pi/2} (-2 \cos^2 t \sin t) dt = 2 \left[\frac{\cos^3 t}{3} \right]_0^{\pi/2} = -\frac{2}{3} \end{aligned}$$

NOTE Even though $\int_C \mathbf{F} \cdot d\mathbf{r} = \int_C \mathbf{F} \cdot \mathbf{T} ds$ and integrals with respect to arc length are unchanged when orientation is reversed, it is still true that

$$\int_{-C} \mathbf{F} \cdot d\mathbf{r} = -\int_C \mathbf{F} \cdot d\mathbf{r}$$

because the unit tangent vector \mathbf{T} is replaced by its negative when C is replaced by $-C$.

EXAMPLE 8 Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y, z) = xy \mathbf{i} + yz \mathbf{j} + zx \mathbf{k}$ and C is the twisted cubic given by

$$x = t \quad y = t^2 \quad z = t^3 \quad 0 \leq t \leq 1$$

SOLUTION We have

$$\mathbf{r}(t) = t \mathbf{i} + t^2 \mathbf{j} + t^3 \mathbf{k}$$

$$\mathbf{r}'(t) = \mathbf{i} + 2t \mathbf{j} + 3t^2 \mathbf{k}$$

$$\mathbf{F}(\mathbf{r}(t)) = t^3 \mathbf{i} + t^5 \mathbf{j} + t^4 \mathbf{k}$$

Thus

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \int_0^1 \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \\ &= \int_0^1 (t^3 + 5t^6) dt = \frac{t^4}{4} + \frac{5t^7}{7} \bigg|_0^1 = \frac{27}{28} \end{aligned}$$

Finally, we note the connection between line integrals of vector fields and line integrals of scalar fields. Suppose the vector field \mathbf{F} on \mathbb{R}^3 is given in component form by the equation $\mathbf{F} = P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}$. We use Definition 13 to compute its line integral along C :

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \\ &= \int_a^b (P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}) \cdot (x'(t) \mathbf{i} + y'(t) \mathbf{j} + z'(t) \mathbf{k}) dt \\ &= \int_a^b [P(x(t), y(t), z(t))x'(t) + Q(x(t), y(t), z(t))y'(t) + R(x(t), y(t), z(t))z'(t)] dt \end{aligned}$$

But this last integral is precisely the line integral in (10). Therefore we have

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_C P dx + Q dy + R dz \quad \text{where } \mathbf{F} = P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}$$

For example, the integral $\int_C y dx + z dy + x dz$ in Example 6 could be expressed as $\int_C \mathbf{F} \cdot d\mathbf{r}$, where

$$\mathbf{F}(x, y, z) = y \mathbf{i} + z \mathbf{j} + x \mathbf{k}$$

A similar result holds for vector fields \mathbf{F} on \mathbb{R}^2 :

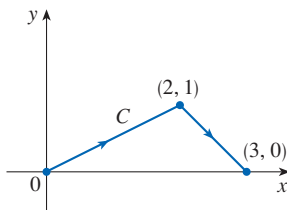
$$\boxed{14} \quad \int_C \mathbf{F} \cdot d\mathbf{r} = \int_C P dx + Q dy$$

where $\mathbf{F} = P \mathbf{i} + Q \mathbf{j}$.

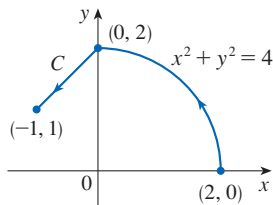
16.2 Exercises

1–8 Evaluate the line integral, where C is the given plane curve.

1. $\int_C y ds$, $C: x = t^2$, $y = 2t$, $0 \leq t \leq 3$
2. $\int_C (x/y) ds$, $C: x = t^3$, $y = t^4$, $1 \leq t \leq 2$
3. $\int_C xy^4 ds$, C is the right half of the circle $x^2 + y^2 = 16$
4. $\int_C xe^y ds$, C is the line segment from $(2, 0)$ to $(5, 4)$
5. $\int_C (x^2y + \sin x) dy$,
 C is the arc of the parabola $y = x^2$ from $(0, 0)$ to (π, π^2)
6. $\int_C e^x dx$,
 C is the arc of the curve $x = y^3$ from $(-1, -1)$ to $(1, 1)$
7. $\int_C (x + 2y) dx + x^2 dy$



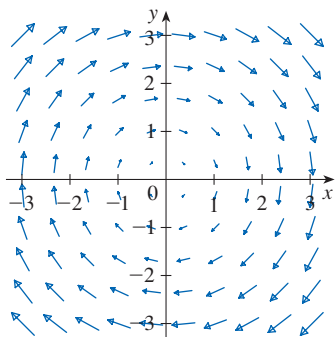
8. $\int_C x^2 dx + y^2 dy$



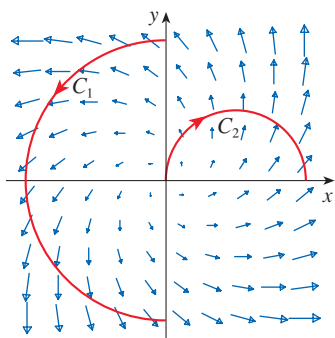
9–18 Evaluate the line integral, where C is the given space curve.

9. $\int_C x^2y ds$,
 $C: x = \cos t$, $y = \sin t$, $z = t$, $0 \leq t \leq \pi/2$
10. $\int_C y^2z ds$,
 C is the line segment from $(3, 1, 2)$ to $(1, 2, 5)$
11. $\int_C xe^{yz} ds$,
 C is the line segment from $(0, 0, 0)$ to $(1, 2, 3)$
12. $\int_C (x^2 + y^2 + z^2) ds$,
 $C: x = t$, $y = \cos 2t$, $z = \sin 2t$, $0 \leq t \leq 2\pi$
13. $\int_C xye^{yz} dy$, $C: x = t$, $y = t^2$, $z = t^3$, $0 \leq t \leq 1$
14. $\int_C ye^z dz + x \ln x dy - y dx$,
 $C: x = e^t$, $y = 2t$, $z = \ln t$, $1 \leq t \leq 2$
15. $\int_C z dx + xy dy + y^2 dz$,
 $C: x = \sin t$, $y = \cos t$, $z = \tan t$, $-\pi/4 \leq t \leq \pi/4$
16. $\int_C y dx + z dy + x dz$,
 $C: x = \sqrt{t}$, $y = t$, $z = t^2$, $1 \leq t \leq 4$
17. $\int_C z^2 dx + x^2 dy + y^2 dz$,
 C is the line segment from $(1, 0, 0)$ to $(4, 1, 2)$
18. $\int_C (y + z) dx + (x + z) dy + (x + y) dz$,
 C consists of line segments from $(0, 0, 0)$ to $(1, 0, 1)$ and from $(1, 0, 1)$ to $(0, 1, 2)$

19. Let \mathbf{F} be the vector field shown in the figure.
- If C_1 is the vertical line segment from $(-3, -3)$ to $(-3, 3)$, determine whether $\int_{C_1} \mathbf{F} \cdot d\mathbf{r}$ is positive, negative, or zero.
 - If C_2 is the counterclockwise-oriented circle with radius 3 and center the origin, determine whether $\int_{C_2} \mathbf{F} \cdot d\mathbf{r}$ is positive, negative, or zero.



20. The figure shows a vector field \mathbf{F} and two curves C_1 and C_2 . Are the line integrals of \mathbf{F} over C_1 and C_2 positive, negative, or zero? Explain.



21–24 Evaluate the line integral $\int_C \mathbf{F} \cdot d\mathbf{r}$, where C is given by the vector function $\mathbf{r}(t)$.

- $\mathbf{F}(x, y) = xy^2 \mathbf{i} - x^2 \mathbf{j}$,
 $\mathbf{r}(t) = t^3 \mathbf{i} + t^2 \mathbf{j}$, $0 \leq t \leq 1$
- $\mathbf{F}(x, y, z) = (x + y^2) \mathbf{i} + xz \mathbf{j} + (y + z) \mathbf{k}$,
 $\mathbf{r}(t) = t^2 \mathbf{i} + t^3 \mathbf{j} - 2t \mathbf{k}$, $0 \leq t \leq 2$
- $\mathbf{F}(x, y, z) = \sin x \mathbf{i} + \cos y \mathbf{j} + xz \mathbf{k}$,
 $\mathbf{r}(t) = t^3 \mathbf{i} - t^2 \mathbf{j} + t \mathbf{k}$, $0 \leq t \leq 1$
- $\mathbf{F}(x, y, z) = xz \mathbf{i} + z^3 \mathbf{j} + y \mathbf{k}$,
 $\mathbf{r}(t) = e^t \mathbf{i} + e^{2t} \mathbf{j} + e^{-t} \mathbf{k}$, $-1 \leq t \leq 1$

T 25–28 Use a calculator or computer to evaluate the line integral correct to four decimal places.

- $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y) = \sqrt{x + y} \mathbf{i} + (y/x) \mathbf{j}$ and
 $\mathbf{r}(t) = \sin^2 t \mathbf{i} + \sin t \cos t \mathbf{j}$, $\pi/6 \leq t \leq \pi/3$

- $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y, z) = yze^x \mathbf{i} + xze^y \mathbf{j} + xye^z \mathbf{k}$ and
 $\mathbf{r}(t) = \sin t \mathbf{i} + \cos t \mathbf{j} + \tan t \mathbf{k}$, $0 \leq t \leq \pi/4$
- $\int_C xy \arctan z \, ds$, where C has parametric equations
 $x = t^2$, $y = t^3$, $z = \sqrt{t}$, $1 \leq t \leq 2$
- $\int_C z \ln(x + y) \, ds$, where C has parametric equations
 $x = 1 + 3t$, $y = 2 + t^2$, $z = t^4$, $-1 \leq t \leq 1$

29–30 Use a graph of the vector field \mathbf{F} and the curve C to guess whether the line integral of \mathbf{F} over C is positive, negative, or zero. Then evaluate the line integral.

- $\mathbf{F}(x, y) = (x - y) \mathbf{i} + xy \mathbf{j}$,
 C is the arc of the circle $x^2 + y^2 = 4$ traversed counterclockwise from $(2, 0)$ to $(0, -2)$
- $\mathbf{F}(x, y) = \frac{x}{\sqrt{x^2 + y^2}} \mathbf{i} + \frac{y}{\sqrt{x^2 + y^2}} \mathbf{j}$,
 C is the parabola $y = 1 + x^2$ from $(-1, 2)$ to $(1, 2)$

- Evaluate the line integral $\int_C \mathbf{F} \cdot d\mathbf{r}$, where
 $\mathbf{F}(x, y) = e^{x-1} \mathbf{i} + xy \mathbf{j}$ and C is given by
 $\mathbf{r}(t) = t^2 \mathbf{i} + t^3 \mathbf{j}$, $0 \leq t \leq 1$.
 - Illustrate part (a) by graphing C and the vectors from the vector field corresponding to $t = 0, 1/\sqrt{2}$, and 1 (as in Figure 14).
- Evaluate the line integral $\int_C \mathbf{F} \cdot d\mathbf{r}$, where
 $\mathbf{F}(x, y, z) = x \mathbf{i} - z \mathbf{j} + y \mathbf{k}$ and C is given by
 $\mathbf{r}(t) = 2t \mathbf{i} + 3t \mathbf{j} - t^2 \mathbf{k}$, $-1 \leq t \leq 1$.
 - Illustrate part (a) by graphing C and the vectors from the vector field corresponding to $t = \pm 1$ and $\pm \frac{1}{2}$ (as in Figure 14).
- T** Use a computer algebra system to find the exact value of $\int_C x^3 y^2 z \, ds$, where C is the curve with parametric equations
 $x = e^{-t} \cos 4t$, $y = e^{-t} \sin 4t$, $z = e^{-t}$, $0 \leq t \leq 2\pi$.
- Find the work done by the force field
 $\mathbf{F}(x, y) = x^2 \mathbf{i} + xy \mathbf{j}$ on a particle that moves once around the circle $x^2 + y^2 = 4$ oriented in the counterclockwise direction.
 - Graph the force field and circle on the same screen. Use the graph to explain your answer to part (a).
- A thin wire is bent into the shape of a semicircle $x^2 + y^2 = 4$, $x \geq 0$. If the linear density is a constant k , find the mass and center of mass of the wire.
- A thin wire has the shape of the first-quadrant portion of the circle with center the origin and radius a . If the density function is $\rho(x, y) = kxy$, find the mass and center of mass of the wire.
- Write the formulas similar to Equations 4 for the center of mass $(\bar{x}, \bar{y}, \bar{z})$ of a thin wire in the shape of a space curve C if the wire has density function $\rho(x, y, z)$.

- (b) Find the center of mass of a wire in the shape of the helix $x = 2 \sin t$, $y = 2 \cos t$, $z = 3t$, $0 \leq t \leq 2\pi$, if the density is a constant k .
38. Find the mass and center of mass of a wire in the shape of the helix $x = t$, $y = \cos t$, $z = \sin t$, $0 \leq t \leq 2\pi$, if the density at any point is equal to the square of the distance from the origin.
39. If a wire with linear density $\rho(x, y)$ lies along a plane curve C , its **moments of inertia** about the x - and y -axes are defined as

$$I_x = \int_C y^2 \rho(x, y) \, ds \quad I_y = \int_C x^2 \rho(x, y) \, ds$$

Find the moments of inertia for the wire in Example 3.

40. If a wire with linear density $\rho(x, y, z)$ lies along a space curve C , its **moments of inertia** about the x -, y -, and z -axes are defined as

$$I_x = \int_C (y^2 + z^2) \rho(x, y, z) \, ds$$

$$I_y = \int_C (x^2 + z^2) \rho(x, y, z) \, ds$$

$$I_z = \int_C (x^2 + y^2) \rho(x, y, z) \, ds$$

Find the moments of inertia for the wire in Exercise 37(b).

41. Find the work done by the force field

$$\mathbf{F}(x, y) = x \mathbf{i} + (y + 2) \mathbf{j}$$

in moving an object along an arch of the cycloid

$$\mathbf{r}(t) = (t - \sin t) \mathbf{i} + (1 - \cos t) \mathbf{j} \quad 0 \leq t \leq 2\pi$$

42. Find the work done by the force field $\mathbf{F}(x, y) = x^2 \mathbf{i} + ye^x \mathbf{j}$ on a particle that moves along the parabola $x = y^2 + 1$ from $(1, 0)$ to $(2, 1)$.

43. Find the work done by the force field

$$\mathbf{F}(x, y, z) = \langle x - y^2, y - z^2, z - x^2 \rangle$$

on a particle that moves along the line segment from $(0, 0, 1)$ to $(2, 1, 0)$.

44. The force exerted by an electric charge at the origin on a charged particle at a point (x, y, z) with position vector $\mathbf{r} = \langle x, y, z \rangle$ is $\mathbf{F}(\mathbf{r}) = K\mathbf{r}/|\mathbf{r}|^3$ where K is a constant. (See Example 16.1.5.) Find the work done as the particle moves along a straight line from $(2, 0, 0)$ to $(2, 1, 5)$.
45. The position of an object with mass m at time t is $\mathbf{r}(t) = at^2 \mathbf{i} + bt^3 \mathbf{j}$, $0 \leq t \leq 1$.
- (a) What is the force acting on the object at time t ?
- (b) What is the work done by the force during the time interval $0 \leq t \leq 1$?
46. An object with mass m moves with position function $\mathbf{r}(t) = a \sin t \mathbf{i} + b \cos t \mathbf{j} + ct \mathbf{k}$, $0 \leq t \leq \pi/2$. Find the work done on the object during this time period.

47. A 160-lb man carries a 25-lb can of paint up a helical staircase that encircles a silo with a radius of 20 ft. If the silo is 90 ft high and the man makes exactly three complete revolutions climbing to the top, how much work is done by the man against gravity?

48. Suppose there is a hole in the can of paint in Exercise 47 and 9 lb of paint leaks steadily out of the can during the man's ascent. How much work is done?

49. (a) Show that a constant force field does zero work on a particle that moves once uniformly around the circle $x^2 + y^2 = 1$.
- (b) Is this also true for a force field $\mathbf{F}(\mathbf{x}) = k\mathbf{x}$, where k is a constant and $\mathbf{x} = \langle x, y \rangle$?
50. The base of a circular fence with radius 10 m is given by $x = 10 \cos t$, $y = 10 \sin t$. The height of the fence at position (x, y) is given by the function $h(x, y) = 4 + 0.01(x^2 - y^2)$, so the height varies from 3 m to 5 m. Suppose that 1 L of paint covers 100 m^2 . Sketch the fence and determine how much paint you will need if you paint both sides of the fence.

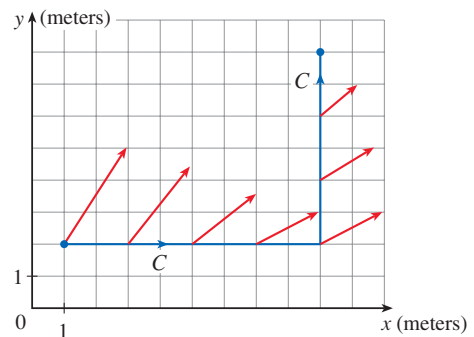
51. If C is a smooth curve given by a vector function $\mathbf{r}(t)$, $a \leq t \leq b$, and \mathbf{v} is a constant vector, show that

$$\int_C \mathbf{v} \cdot d\mathbf{r} = \mathbf{v} \cdot [\mathbf{r}(b) - \mathbf{r}(a)]$$

52. If C is a smooth curve given by a vector function $\mathbf{r}(t)$, $a \leq t \leq b$, show that

$$\int_C \mathbf{r} \cdot d\mathbf{r} = \frac{1}{2} [|\mathbf{r}(b)|^2 - |\mathbf{r}(a)|^2]$$

53. An object moves along the curve C shown in the figure from $(1, 2)$ to $(9, 8)$. The lengths of the vectors in the force field \mathbf{F} are measured in newtons by the scales on the axes. Estimate the work done by \mathbf{F} on the object.



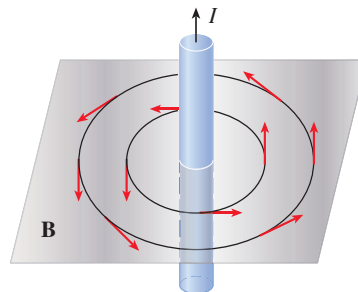
54. Experiments show that a steady current I in a long wire produces a magnetic field \mathbf{B} that is tangent to any circle that lies in the plane perpendicular to the wire and whose center is the

axis of the wire (as in the figure). *Ampère's Law* relates the electric current to its magnetic effects and states that

$$\int_C \mathbf{B} \cdot d\mathbf{r} = \mu_0 I$$

where I is the net current that passes through any surface bounded by a closed curve C , and μ_0 is a constant called the permeability of free space. By taking C to be a circle with radius r , show that the magnitude $B = |\mathbf{B}|$ of the magnetic field at a distance r from the center of the wire is

$$B = \frac{\mu_0 I}{2\pi r}$$



16.3 The Fundamental Theorem for Line Integrals

Recall from Section 5.3 that Part 2 of the Fundamental Theorem of Calculus can be written as

$$\boxed{1} \quad \int_a^b F'(x) dx = F(b) - F(a)$$

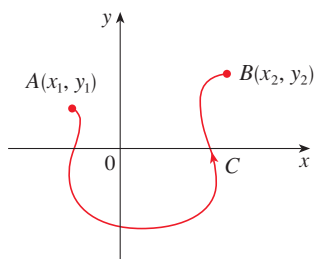
where F' is continuous on $[a, b]$. Equation 1 says that to evaluate the definite integral of F' on $[a, b]$, we need only know the values of F at a and b , the endpoints of the interval. In this section we formulate a similar result for line integrals.

The Fundamental Theorem for Line Integrals

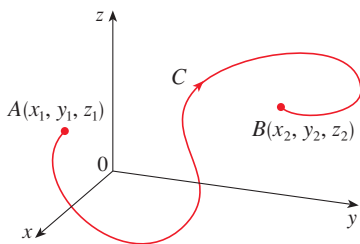
If we think of the gradient vector ∇f of a function f of two or three variables as a sort of derivative of f , then the following theorem can be regarded as a version of the Fundamental Theorem for line integrals.

2 Theorem Let C be a smooth curve given by the vector function $\mathbf{r}(t)$, $a \leq t \leq b$. Let f be a differentiable function of two or three variables whose gradient vector ∇f is continuous on C . Then

$$\int_C \nabla f \cdot d\mathbf{r} = f(\mathbf{r}(b)) - f(\mathbf{r}(a))$$



(a)



(b)

FIGURE 1

NOTE 1 Theorem 2 says that we can evaluate the line integral of a conservative vector field (the gradient vector field of the potential function f) simply by knowing the value of f at the endpoints of C . In fact, Theorem 2 says that the line integral of ∇f is the net change in f . If f is a function of two variables and C is a plane curve with initial point $A(x_1, y_1)$ and terminal point $B(x_2, y_2)$, as in Figure 1(a), then Theorem 2 becomes

$$\int_C \nabla f \cdot d\mathbf{r} = f(x_2, y_2) - f(x_1, y_1)$$

If f is a function of three variables and C is a space curve joining the point $A(x_1, y_1, z_1)$ to the point $B(x_2, y_2, z_2)$, as in Figure 1(b), then we have

$$\int_C \nabla f \cdot d\mathbf{r} = f(x_2, y_2, z_2) - f(x_1, y_1, z_1)$$

NOTE 2 Under the hypotheses of Theorem 2, if C_1 and C_2 are smooth curves with the same initial points and the same terminal points, then we can conclude that

$$\int_{C_1} \nabla f \cdot d\mathbf{r} = \int_{C_2} \nabla f \cdot d\mathbf{r}$$

We prove Theorem 2 for the case where f is a function of three variables.

PROOF OF THEOREM 2 Using Definition 16.2.13, we have

$$\begin{aligned} \int_C \nabla f \cdot d\mathbf{r} &= \int_a^b \nabla f(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \\ &= \int_a^b \left(\frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} + \frac{\partial f}{\partial z} \frac{dz}{dt} \right) dt \\ &= \int_a^b \frac{d}{dt} f(\mathbf{r}(t)) dt \quad (\text{by the Chain Rule}) \\ &= f(\mathbf{r}(b)) - f(\mathbf{r}(a)) \end{aligned}$$

The last step follows from the Fundamental Theorem of Calculus (Equation 1). ■

NOTE 3 Although we have proved Theorem 2 for smooth curves, it is also true for piecewise-smooth curves. This can be seen by subdividing C into a finite number of smooth curves and adding the resulting integrals.

EXAMPLE 1 Find the work done by the gravitational field

$$\mathbf{F}(\mathbf{x}) = -\frac{mMG}{|\mathbf{x}|^3} \mathbf{x}$$

in moving a particle with mass m from the point $(3, 4, 12)$ to the point $(2, 2, 0)$ along a piecewise-smooth curve C . (See Example 16.1.4.)

SOLUTION From Section 16.1 we know that \mathbf{F} is a conservative vector field and, in fact, $\mathbf{F} = \nabla f$, where

$$f(x, y, z) = \frac{mMG}{\sqrt{x^2 + y^2 + z^2}}$$

Therefore, by Theorem 2, the work done is

$$\begin{aligned} W &= \int_C \mathbf{F} \cdot d\mathbf{r} = \int_C \nabla f \cdot d\mathbf{r} \\ &= f(2, 2, 0) - f(3, 4, 12) \\ &= \frac{mMG}{\sqrt{2^2 + 2^2}} - \frac{mMG}{\sqrt{3^2 + 4^2 + 12^2}} = mMG \left(\frac{1}{2\sqrt{2}} - \frac{1}{13} \right) \end{aligned} \quad \blacksquare$$

■ Independence of Path

Suppose C_1 and C_2 are two piecewise-smooth curves (which are called **paths**) that have the same initial point A and terminal point B . We know from Example 16.2.4 that, in general, $\int_{C_1} \mathbf{F} \cdot d\mathbf{r} \neq \int_{C_2} \mathbf{F} \cdot d\mathbf{r}$. But in Note 2 we observed that

$$\int_{C_1} \nabla f \cdot d\mathbf{r} = \int_{C_2} \nabla f \cdot d\mathbf{r}$$

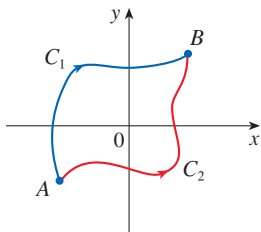


FIGURE 2

$$\int_{C_1} \nabla f \cdot d\mathbf{r} = \int_{C_2} \nabla f \cdot d\mathbf{r}$$



FIGURE 3

A closed curve

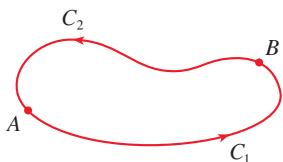


FIGURE 4

whenever ∇f is continuous (see Figure 2). In other words, the line integral of a *conservative* vector field depends only on the initial point and terminal point of a curve.

In general, if \mathbf{F} is a continuous vector field with domain D , we say that the line integral $\int_C \mathbf{F} \cdot d\mathbf{r}$ is **independent of path** if $\int_{C_1} \mathbf{F} \cdot d\mathbf{r} = \int_{C_2} \mathbf{F} \cdot d\mathbf{r}$ for any two paths C_1 and C_2 in D that have the same initial points and the same terminal points. With this terminology we can say that *line integrals of conservative vector fields are independent of path*.

A curve is called **closed** if its terminal point coincides with its initial point, that is, $\mathbf{r}(b) = \mathbf{r}(a)$. (See Figure 3.) If $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path in D and C is any closed path in D , we can choose any two points A and B on C and regard C as being composed of the path C_1 from A to B followed by the path C_2 from B to A . (See Figure 4.) Then

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_{C_1} \mathbf{F} \cdot d\mathbf{r} + \int_{C_2} \mathbf{F} \cdot d\mathbf{r} = \int_{C_1} \mathbf{F} \cdot d\mathbf{r} - \int_{-C_2} \mathbf{F} \cdot d\mathbf{r} = 0$$

since C_1 and $-C_2$ have the same initial and terminal points.

Conversely, if it is true that $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ whenever C is a closed path in D , then we demonstrate independence of path as follows. Take any two paths C_1 and C_2 from A to B in D and define C to be the curve consisting of C_1 followed by $-C_2$. Then

$$0 = \int_C \mathbf{F} \cdot d\mathbf{r} = \int_{C_1} \mathbf{F} \cdot d\mathbf{r} + \int_{-C_2} \mathbf{F} \cdot d\mathbf{r} = \int_{C_1} \mathbf{F} \cdot d\mathbf{r} - \int_{C_2} \mathbf{F} \cdot d\mathbf{r}$$

and so $\int_{C_1} \mathbf{F} \cdot d\mathbf{r} = \int_{C_2} \mathbf{F} \cdot d\mathbf{r}$. Thus we have proved the following theorem.

[3] Theorem $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path in D if and only if $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ for every closed path C in D .

Since we know that the line integral of any conservative vector field \mathbf{F} is independent of path, it follows that $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ for any closed path. The physical interpretation is that the work done by a conservative force field (such as the gravitational or electric field in Section 16.1) as it moves an object around a closed path is 0.

The following theorem says that the *only* vector fields that are independent of path are conservative. It is stated and proved for plane curves, but there is a similar version for space curves. We assume that D is **open**, which means that for every point P in D there is a disk with center P that lies entirely in D . (So D doesn't contain any of its boundary points.) In addition, we assume that D is **connected**: this means that any two points in D can be joined by a path that lies in D .

[4] Theorem Suppose \mathbf{F} is a vector field that is continuous on an open connected region D . If $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path in D , then \mathbf{F} is a conservative vector field on D ; that is, there exists a function f such that $\nabla f = \mathbf{F}$.

PROOF Let $A(a, b)$ be a fixed point in D . We construct the desired potential function f by defining

$$f(x, y) = \int_{(a, b)}^{(x, y)} \mathbf{F} \cdot d\mathbf{r}$$

for any point (x, y) in D . Since $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path, it does not matter which path C from (a, b) to (x, y) is used to evaluate $f(x, y)$. Since D is open, there exists a disk contained in D with center (x, y) . Choose any point (x_1, y) in the disk with $x_1 < x$ and let C consist of any path C_1 from (a, b) to (x_1, y) followed by the horizontal

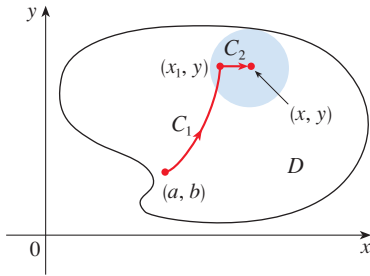


FIGURE 5

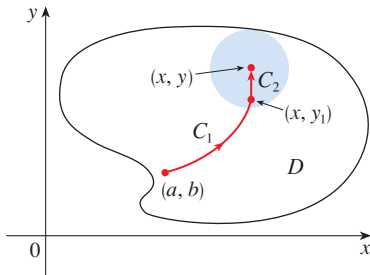


FIGURE 6

line segment C_2 from (x_1, y) to (x, y) . (See Figure 5.) Then

$$f(x, y) = \int_{C_1} \mathbf{F} \cdot d\mathbf{r} + \int_{C_2} \mathbf{F} \cdot d\mathbf{r} = \int_{(a,b)}^{(x_1,y)} \mathbf{F} \cdot d\mathbf{r} + \int_{C_2} \mathbf{F} \cdot d\mathbf{r}$$

Notice that the first of these integrals does not depend on x , so

$$\frac{\partial}{\partial x} f(x, y) = 0 + \frac{\partial}{\partial x} \int_{C_2} \mathbf{F} \cdot d\mathbf{r}$$

If we write $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$, then

$$\int_{C_2} \mathbf{F} \cdot d\mathbf{r} = \int_{C_2} P dx + Q dy$$

On C_2 , y is constant, so $dy = 0$. Using t as the parameter, where $x_1 \leq t \leq x$, we have

$$\frac{\partial}{\partial x} f(x, y) = \frac{\partial}{\partial x} \int_{C_2} P dx + Q dy = \frac{\partial}{\partial x} \int_{x_1}^x P(t, y) dt = P(x, y)$$

by Part 1 of the Fundamental Theorem of Calculus (see Section 5.3). A similar argument, using a vertical line segment (see Figure 6), shows that

$$\frac{\partial}{\partial y} f(x, y) = \frac{\partial}{\partial y} \int_{C_2} P dx + Q dy = \frac{\partial}{\partial y} \int_{y_1}^y Q(x, t) dt = Q(x, y)$$

Thus

$$\mathbf{F} = P\mathbf{i} + Q\mathbf{j} = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} = \nabla f$$

which says that \mathbf{F} is conservative. ■

Conservative Vector Fields and Potential Functions

The question remains: how can we determine whether or not a vector field \mathbf{F} is conservative? And if we know that a field \mathbf{F} is conservative, how can we find a potential function f ?

Suppose it is known that $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$ is conservative, where P and Q have continuous first-order partial derivatives. Then there is a function f such that $\mathbf{F} = \nabla f$, that is,

$$P = \frac{\partial f}{\partial x} \quad \text{and} \quad Q = \frac{\partial f}{\partial y}$$

Therefore, by Clairaut's Theorem,

$$\frac{\partial P}{\partial y} = \frac{\partial^2 f}{\partial y \partial x} = \frac{\partial^2 f}{\partial x \partial y} = \frac{\partial Q}{\partial x}$$

5 Theorem If $\mathbf{F}(x, y) = P(x, y)\mathbf{i} + Q(x, y)\mathbf{j}$ is a conservative vector field, where P and Q have continuous first-order partial derivatives on a domain D , then throughout D we have

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x}$$

The converse of Theorem 5 is true only for a special type of region. To explain this, we first need the concept of a **simple curve**, which is a curve that doesn't intersect itself anywhere between its endpoints. [See Figure 7; $\mathbf{r}(a) = \mathbf{r}(b)$ for a simple closed curve, but $\mathbf{r}(t_1) \neq \mathbf{r}(t_2)$ when $a < t_1 < t_2 < b$.]

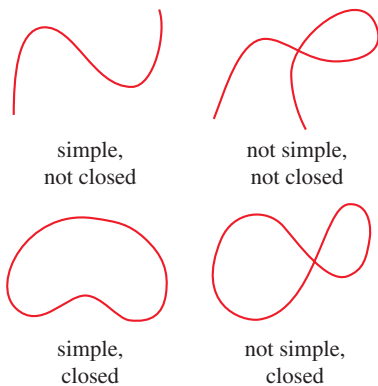


FIGURE 7

Types of curves

In Theorem 4 we needed an open connected region. For the next theorem we need a stronger condition. A **simply-connected region** in the plane is a connected region D such that every simple closed curve in D encloses only points that are in D . Notice from Figure 8 that, intuitively speaking, a simply-connected region contains no hole and can't consist of two separate pieces.



FIGURE 8 simply-connected region regions that are not simply-connected

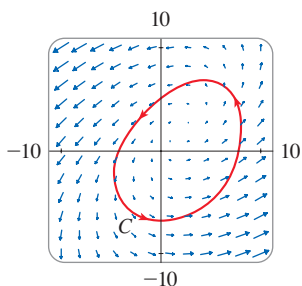


FIGURE 9

Figures 9 and 10 show the vector fields in Examples 2(a) and 2(b), respectively. The vectors in Figure 9 that start on the closed curve C all appear to point in roughly the same direction as C . So it looks as if $\int_C \mathbf{F} \cdot d\mathbf{r} > 0$ and therefore \mathbf{F} is not conservative. The calculation in Example 2(a) confirms this impression. Some of the vectors near the curves C_1 and C_2 in Figure 10 point in approximately the same direction as the curves, whereas others point in the opposite direction. So it appears plausible that line integrals around all closed paths are 0. Example 2(b) shows that \mathbf{F} is indeed conservative.

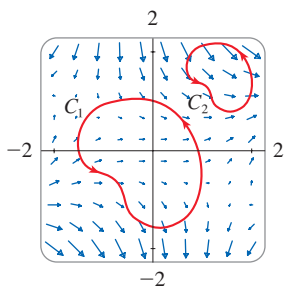


FIGURE 10

In terms of simply-connected regions, we can now state a partial converse to Theorem 5 that gives a convenient method for verifying that a vector field on \mathbb{R}^2 is conservative. The proof will be sketched in Section 16.4 as a consequence of Green's Theorem.

6 Theorem Let $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$ be a vector field on an open simply-connected region D . Suppose that P and Q have continuous first-order partial derivatives and

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \quad \text{throughout } D$$

Then \mathbf{F} is conservative.

EXAMPLE 2 Determine whether or not the given vector field is conservative.

- (a) $\mathbf{F}(x, y) = (x - y)\mathbf{i} + (x - 2)\mathbf{j}$
 (b) $\mathbf{F}(x, y) = (3 + 2xy)\mathbf{i} + (x^2 - 3y^2)\mathbf{j}$

SOLUTION

- (a) Let $P(x, y) = x - y$ and $Q(x, y) = x - 2$. Then

$$\frac{\partial P}{\partial y} = -1 \quad \frac{\partial Q}{\partial x} = 1$$

Since $\partial P/\partial y \neq \partial Q/\partial x$, \mathbf{F} is not conservative by Theorem 5.

- (b) Let $P(x, y) = 3 + 2xy$ and $Q(x, y) = x^2 - 3y^2$. Then

$$\frac{\partial P}{\partial y} = 2x = \frac{\partial Q}{\partial x}$$

Also, the domain of \mathbf{F} is the entire plane ($D = \mathbb{R}^2$), which is open and simply-connected. Therefore we can apply Theorem 6 and conclude that \mathbf{F} is conservative. ■

In Example 2(b), Theorem 6 told us that \mathbf{F} is conservative, but it did not tell us how to find the (potential) function f such that $\mathbf{F} = \nabla f$. The proof of Theorem 4 gives us a clue as to how to find f . We use “partial integration” as in the following example.

EXAMPLE 3 If $\mathbf{F}(x, y) = (3 + 2xy)\mathbf{i} + (x^2 - 3y^2)\mathbf{j}$, find a function f such that $\mathbf{F} = \nabla f$.

SOLUTION From Example 2(b) we know that \mathbf{F} is conservative and so there exists a function f with $\nabla f = \mathbf{F}$, that is,

$$\boxed{7} \quad f_x(x, y) = 3 + 2xy$$

$$\boxed{8} \quad f_y(x, y) = x^2 - 3y^2$$

Integrating (7) with respect to x , we obtain

$$\boxed{9} \quad f(x, y) = 3x + x^2y + g(y)$$

Notice that the constant of integration is a constant with respect to x , that is, a function of y , which we have called $g(y)$. Next we differentiate both sides of (9) with respect to y :

$$\boxed{10} \quad f_y(x, y) = x^2 + g'(y)$$

Comparing (8) and (10), we see that

$$g'(y) = -3y^2$$

Integrating with respect to y , we have

$$g(y) = -y^3 + K$$

where K is a constant. Putting this in (9), we have

$$f(x, y) = 3x + x^2y - y^3 + K$$

as the desired potential function. ■

EXAMPLE 4 Evaluate the line integral $\int_C \mathbf{F} \cdot d\mathbf{r}$, where

$$\mathbf{F}(x, y) = (3 + 2xy)\mathbf{i} + (x^2 - 3y^2)\mathbf{j}$$

and C is the curve given by

$$\mathbf{r}(t) = e^t \sin t \mathbf{i} + e^t \cos t \mathbf{j} \quad 0 \leq t \leq \pi$$

SOLUTION 1 From Example 2(b) we know that \mathbf{F} is conservative, so we can use Theorem 2. In Example 3 we found that a potential function for \mathbf{F} is $f(x, y) = 3x + x^2y - y^3$ (choosing $K = 0$). According to Theorem 2, we need to know only the initial and terminal points of C , namely, $\mathbf{r}(0) = (0, 1)$ and $\mathbf{r}(\pi) = (0, -e^\pi)$. Then

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_C \nabla f \cdot d\mathbf{r} = f(0, -e^\pi) - f(0, 1) = e^{3\pi} - (-1) = e^{3\pi} + 1$$

This method is much shorter than the straightforward method for evaluating line integrals that we learned in Section 16.2.

SOLUTION 2 Because \mathbf{F} is conservative, we know that $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path. Let's replace the curve C with another (simpler) curve C_1 that has the same initial point

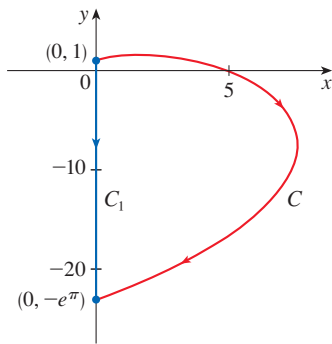


FIGURE 11

and the same terminal point as C . Let C_1 be the straight line segment from $(0, 1)$ to $(0, -e^\pi)$ as shown in Figure 11. Then C_1 is represented by

$$\mathbf{r}(t) = -t\mathbf{j} \quad -1 \leq t \leq e^\pi$$

and

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \int_{C_1} \mathbf{F} \cdot d\mathbf{r} = \int_{-1}^{e^\pi} \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \\ &= \int_{-1}^{e^\pi} (3\mathbf{i} - 3t^2\mathbf{j}) \cdot (-\mathbf{j}) dt \\ &= \int_{-1}^{e^\pi} 3t^2 dt = t^3 \Big|_{-1}^{e^\pi} = e^{3\pi} + 1 \end{aligned}$$

A criterion for determining whether or not a vector field \mathbf{F} on \mathbb{R}^3 is conservative is given in Section 16.5. Meanwhile, the next example shows that the technique for finding the potential function is much the same as for vector fields on \mathbb{R}^2 .

EXAMPLE 5 If $\mathbf{F}(x, y, z) = y^2\mathbf{i} + (2xy + e^{3z})\mathbf{j} + 3ye^{3z}\mathbf{k}$, find a function f such that $\nabla f = \mathbf{F}$.

SOLUTION If there is such a function f , then

$$\boxed{11} \quad f_x(x, y, z) = y^2$$

$$\boxed{12} \quad f_y(x, y, z) = 2xy + e^{3z}$$

$$\boxed{13} \quad f_z(x, y, z) = 3ye^{3z}$$

Integrating (11) with respect to x , we get

$$\boxed{14} \quad f(x, y, z) = xy^2 + g(y, z)$$

where $g(y, z)$ is a constant with respect to x . Then differentiating (14) with respect to y , we have

$$f_y(x, y, z) = 2xy + g_y(y, z)$$

and comparison with (12) gives

$$g_y(y, z) = e^{3z}$$

Thus $g(y, z) = ye^{3z} + h(z)$ and we rewrite (14) as

$$f(x, y, z) = xy^2 + ye^{3z} + h(z)$$

Finally, differentiating with respect to z and comparing with (13), we obtain $h'(z) = 0$ and therefore $h(z) = K$, a constant. The desired function is

$$f(x, y, z) = xy^2 + ye^{3z} + K$$

It is easily verified that $\nabla f = \mathbf{F}$.

Conservation of Energy

Let's apply the ideas of this chapter to a continuous force field \mathbf{F} that moves an object along a path C given by $\mathbf{r}(t)$, $a \leq t \leq b$, where $\mathbf{r}(a) = A$ is the initial point and $\mathbf{r}(b) = B$ is the terminal point of C . According to Newton's Second Law of Motion (see Section 13.4), the force $\mathbf{F}(\mathbf{r}(t))$ at a point on C is related to the acceleration $\mathbf{a}(t) = \mathbf{r}''(t)$ by the equation

$$\mathbf{F}(\mathbf{r}(t)) = m\mathbf{r}''(t)$$

So the work done by the force on the object is

$$\begin{aligned}
 W &= \int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt = \int_a^b m\mathbf{r}''(t) \cdot \mathbf{r}'(t) dt \\
 &= \frac{m}{2} \int_a^b \frac{d}{dt} [\mathbf{r}'(t) \cdot \mathbf{r}'(t)] dt && \text{(Theorem 13.2.3, Formula 4)} \\
 &= \frac{m}{2} \int_a^b \frac{d}{dt} |\mathbf{r}'(t)|^2 dt = \frac{m}{2} \left[|\mathbf{r}'(t)|^2 \right]_a^b && \text{(Fundamental Theorem of Calculus)} \\
 &= \frac{m}{2} (|\mathbf{r}'(b)|^2 - |\mathbf{r}'(a)|^2)
 \end{aligned}$$

Therefore

$$\boxed{15} \quad W = \frac{1}{2}m|\mathbf{v}(b)|^2 - \frac{1}{2}m|\mathbf{v}(a)|^2$$

where $\mathbf{v} = \mathbf{r}'$ is the velocity.

The quantity $\frac{1}{2}m|\mathbf{v}(t)|^2$, that is, half the mass times the square of the speed, is called the **kinetic energy** of the object. Therefore we can rewrite Equation 15 as

$$\boxed{16} \quad W = K(B) - K(A)$$

which says that the work done by the force field along C is equal to the change in kinetic energy at the endpoints of C .

Now let's further assume that \mathbf{F} is a conservative force field; that is, we can write $\mathbf{F} = \nabla f$. In physics, the **potential energy** of an object at the point (x, y, z) is defined as $P(x, y, z) = -f(x, y, z)$, so we have $\mathbf{F} = -\nabla P$. Then by Theorem 2 we have

$$W = \int_C \mathbf{F} \cdot d\mathbf{r} = - \int_C \nabla P \cdot d\mathbf{r} = -[P(\mathbf{r}(b)) - P(\mathbf{r}(a))] = P(A) - P(B)$$

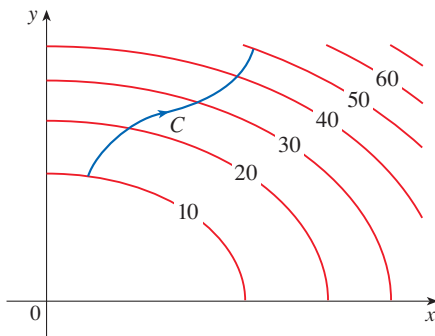
Comparing this equation with Equation 16, we see that

$$P(A) + K(A) = P(B) + K(B)$$

which says that if an object moves from one point A to another point B under the influence of a conservative force field, then the sum of its potential energy and its kinetic energy remains constant. This is called the **Law of Conservation of Energy** and it is the reason the vector field is called *conservative*.

16.3 Exercises

1. The figure shows a curve C and a contour map of a function f whose gradient is continuous. Find $\int_C \nabla f \cdot d\mathbf{r}$.



2. A table of values of a function f with continuous gradient is given. Find $\int_C \nabla f \cdot d\mathbf{r}$, where C has parametric equations

$$x = t^2 + 1 \quad y = t^3 + t \quad 0 \leq t \leq 1$$

$x \backslash y$	0	1	2
0	1	6	4
1	3	5	7
2	8	2	9

3–10 Determine whether or not \mathbf{F} is a conservative vector field. If it is, find a function f such that $\mathbf{F} = \nabla f$.

3. $\mathbf{F}(x, y) = (xy + y^2)\mathbf{i} + (x^2 + 2xy)\mathbf{j}$

4. $\mathbf{F}(x, y) = (y^2 - 2x)\mathbf{i} + 2xy\mathbf{j}$

5. $\mathbf{F}(x, y) = y^2 e^{xy}\mathbf{i} + (1 + xy)e^{xy}\mathbf{j}$

6. $\mathbf{F}(x, y) = ye^x\mathbf{i} + (e^x + e^y)\mathbf{j}$

7. $\mathbf{F}(x, y) = (ye^x + \sin y)\mathbf{i} + (e^x + x \cos y)\mathbf{j}$

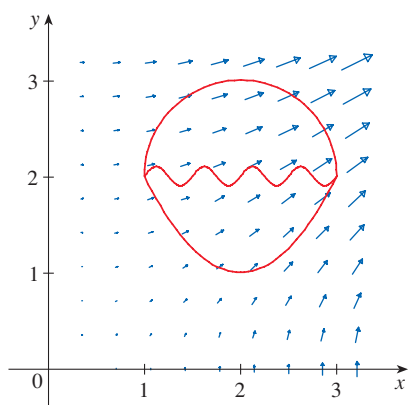
8. $\mathbf{F}(x, y) = (2xy + y^{-2})\mathbf{i} + (x^2 - 2xy^{-3})\mathbf{j}, \quad y > 0$

9. $\mathbf{F}(x, y) = (y^2 \cos x + \cos y)\mathbf{i} + (2y \sin x - x \sin y)\mathbf{j}$

10. $\mathbf{F}(x, y) = (\ln y + y/x)\mathbf{i} + (\ln x + x/y)\mathbf{j}$

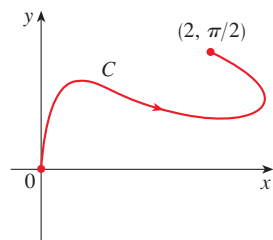
11. The figure shows the vector field $\mathbf{F}(x, y) = \langle 2xy, x^2 \rangle$ and three curves that start at $(1, 2)$ and end at $(3, 2)$.

- (a) Explain why $\int_C \mathbf{F} \cdot d\mathbf{r}$ has the same value for all three curves.
(b) What is this common value?

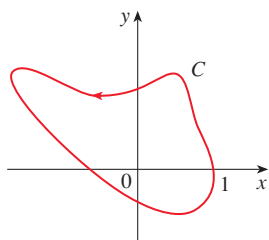


12. Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ for the vector field $\mathbf{F}(x, y) = 2xy\mathbf{i} + (x^2 + \sin y)\mathbf{j}$ and the curve C shown.

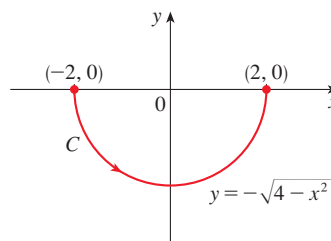
(a)



(b)



13. Let $\mathbf{F}(x, y) = (3x^2 + y^2)\mathbf{i} + 2xy\mathbf{j}$ and let C be the curve shown.



- (a) Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ directly.
(b) Show that \mathbf{F} is conservative and find a function f such that $\mathbf{F} = \nabla f$.
(c) Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ using Theorem 2.
(d) Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ by first replacing C by a simpler curve that has the same initial and terminal points.

14–15 A vector field \mathbf{F} and a curve C are given.

- (a) Show that \mathbf{F} is conservative and find a potential function f .
(b) Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ using Theorem 2.
(c) Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ by first replacing C with a line segment that has the same initial and terminal points.

14. $\mathbf{F}(x, y) = \langle \sin y + e^x, x \cos y \rangle$,
 $C: x = t, y = t(3 - t), 0 \leq t \leq 3$

15. $\mathbf{F}(x, y) = \langle ye^{xy}, xe^{xy} \rangle$,
 $C: x = \sin \frac{\pi}{2}t, y = e^{t-1}(1 - \cos \pi t), 0 \leq t \leq 1$

16. Evaluate $\int_C \nabla f \cdot d\mathbf{r}$, where $f(x, y, z) = xy^2z + x^2$ and C is the curve $x = t^2, y = e^{t^2-1}, z = t^2 + t, -1 \leq t \leq 1$.

17–24 (a) Find a function f such that $\mathbf{F} = \nabla f$ and (b) use part (a) to evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$ along the given curve C .

17. $\mathbf{F}(x, y) = \langle 2x, 4y \rangle$,
 C is the arc of the parabola $x = y^2$ from $(4, -2)$ to $(1, 1)$

18. $\mathbf{F}(x, y) = (3 + 2xy^2)\mathbf{i} + 2x^2y\mathbf{j}$,
 C is the arc of the hyperbola $y = 1/x$ from $(1, 1)$ to $(4, \frac{1}{4})$

19. $\mathbf{F}(x, y) = x^2y^3\mathbf{i} + x^3y^2\mathbf{j}$,
 $C: \mathbf{r}(t) = \langle t^3 - 2t, t^3 + 2t \rangle, 0 \leq t \leq 1$

20. $\mathbf{F}(x, y) = (1 + xy)e^{xy}\mathbf{i} + x^2e^{xy}\mathbf{j}$,
 $C: \mathbf{r}(t) = \cos t\mathbf{i} + 2 \sin t\mathbf{j}, 0 \leq t \leq \pi/2$

21. $\mathbf{F}(x, y, z) = 2xy\mathbf{i} + (x^2 + 2yz)\mathbf{j} + y^2\mathbf{k}$,
 C is the line segment from $(2, -3, 1)$ to $(-5, 1, 2)$

22. $\mathbf{F}(x, y, z) = (y^2z + 2xz^2)\mathbf{i} + 2xyz\mathbf{j} + (xy^2 + 2x^2z)\mathbf{k}$,
 $C: x = \sqrt{t}, y = t + 1, z = t^2, 0 \leq t \leq 1$

23. $\mathbf{F}(x, y, z) = yze^{xz}\mathbf{i} + e^{xz}\mathbf{j} + xye^{xz}\mathbf{k}$,
 $C: \mathbf{r}(t) = (t^2 + 1)\mathbf{i} + (t^2 - 1)\mathbf{j} + (t^2 - 2t)\mathbf{k}$,
 $0 \leq t \leq 2$

24. $\mathbf{F}(x, y, z) = \sin y\mathbf{i} + (x \cos y + \cos z)\mathbf{j} - y \sin z\mathbf{k}$,
 $C: \mathbf{r}(t) = \sin t\mathbf{i} + t\mathbf{j} + 2t\mathbf{k}$, $0 \leq t \leq \pi/2$

25–26 Show that the line integral is independent of path and evaluate the integral.

25. $\int_C 2xe^{-y} dx + (2y - x^2e^{-y}) dy$,
 C is any path from $(1, 0)$ to $(2, 1)$

26. $\int_C \sin y dx + (x \cos y - \sin y) dy$,
 C is any path from $(2, 0)$ to $(1, \pi)$

27. Suppose you're asked to determine the curve that requires the least work for a force field \mathbf{F} to move a particle from one point to another point. You decide to check first whether \mathbf{F} is conservative, and indeed it turns out that it is. How would you reply to the request?

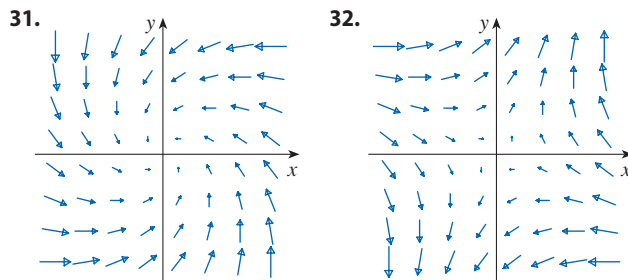
28. Suppose an experiment determines that the amount of work required for a force field \mathbf{F} to move a particle from the point $(1, 2)$ to the point $(5, -3)$ along a curve C_1 is 1.2 J and the work done by \mathbf{F} in moving the particle along another curve C_2 between the same two points is 1.4 J. What can you say about \mathbf{F} ? Why?


29–30 Find the work done by the force field \mathbf{F} in moving an object from P to Q .

29. $\mathbf{F}(x, y) = x^3\mathbf{i} + y^3\mathbf{j}$; $P(1, 0), Q(2, 2)$

30. $\mathbf{F}(x, y) = (2x + y)\mathbf{i} + x\mathbf{j}$; $P(1, 1), Q(4, 3)$

31–32 Is the vector field shown in the figure conservative? Explain.



 **33.** If $\mathbf{F}(x, y) = \sin y\mathbf{i} + (1 + x \cos y)\mathbf{j}$, use a plot to guess whether \mathbf{F} is conservative. Then determine whether your guess is correct.

34. Let $\mathbf{F} = \nabla f$, where $f(x, y) = \sin(x - 2y)$. Find curves C_1 and C_2 that are not closed and satisfy the equation.

(a) $\int_{C_1} \mathbf{F} \cdot d\mathbf{r} = 0$ (b) $\int_{C_2} \mathbf{F} \cdot d\mathbf{r} = 1$

35. Show that if the vector field $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$ is conservative and P, Q, R have continuous first-order partial derivatives, then

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \quad \frac{\partial P}{\partial z} = \frac{\partial R}{\partial x} \quad \frac{\partial Q}{\partial z} = \frac{\partial R}{\partial y}$$

36. Use Exercise 35 to show that the line integral $\int_C y dx + x dy + xyz dz$ is not independent of path.

37–40 Determine whether or not the given set is (a) open, (b) connected, and (c) simply-connected.

37. $\{(x, y) \mid 0 < y < 3\}$

38. $\{(x, y) \mid 1 < |x| < 2\}$

39. $\{(x, y) \mid 1 \leq x^2 + y^2 \leq 4, y \geq 0\}$

40. $\{(x, y) \mid (x, y) \neq (2, 3)\}$

41. Let $\mathbf{F}(x, y) = \frac{-y\mathbf{i} + x\mathbf{j}}{x^2 + y^2}$.

(a) Show that $\partial P/\partial y = \partial Q/\partial x$.

(b) Show that $\int_C \mathbf{F} \cdot d\mathbf{r}$ is not independent of path.

[Hint: Compute $\int_{C_1} \mathbf{F} \cdot d\mathbf{r}$ and $\int_{C_2} \mathbf{F} \cdot d\mathbf{r}$, where C_1 and C_2 are the upper and lower halves of the circle $x^2 + y^2 = 1$ from $(1, 0)$ to $(-1, 0)$.] Does this contradict Theorem 6?

42. Inverse Square Fields Suppose that \mathbf{F} is an *inverse square force field*, that is,

$$\mathbf{F}(\mathbf{r}) = \frac{c\mathbf{r}}{|\mathbf{r}|^3}$$

for some constant c , where $\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$.

(a) Find the work done by \mathbf{F} in moving an object from a point P_1 along a path to a point P_2 in terms of the distances d_1 and d_2 from these points to the origin.

(b) An example of an inverse square field is the gravitational field $\mathbf{F} = -(mMG)\mathbf{r}/|\mathbf{r}|^3$ discussed in Example 16.1.4. Use part (a) to find the work done by the gravitational field when the earth moves from aphelion (at a maximum distance of 1.52×10^8 km from the sun) to perihelion (at a minimum distance of 1.47×10^8 km). (Use the values $m = 5.97 \times 10^{24}$ kg, $M = 1.99 \times 10^{30}$ kg, and $G = 6.67 \times 10^{-11}$ N·m²/kg².)

(c) Another example of an inverse square field is the electric force field $\mathbf{F} = \epsilon qQ\mathbf{r}/|\mathbf{r}|^3$ discussed in Example 16.1.5. Suppose that an electron with a charge of -1.6×10^{-19} C is located at the origin. A positive unit charge is positioned a distance 10^{-12} m from the electron and moves to a position half that distance from the electron. Use part (a) to find the work done by the electric force field. (Use the value $\epsilon = 8.985 \times 10^9$.)

16.4 Green's Theorem

Green's Theorem gives the relationship between a line integral around a simple closed curve and a double integral over the plane region bounded by the curve.

Green's Theorem

Let C be a simple closed curve and let D be the region bounded by C , as in Figure 1. (We assume that D consists of all points inside C as well as all points on C .) In stating Green's Theorem we use the convention that the **positive orientation** of a simple closed curve C refers to a single *counterclockwise* traversal of C . Thus if C is given by the vector function $\mathbf{r}(t)$, $a \leq t \leq b$, then the region D is always on the left as the point $\mathbf{r}(t)$ traverses C . (See Figure 2.)

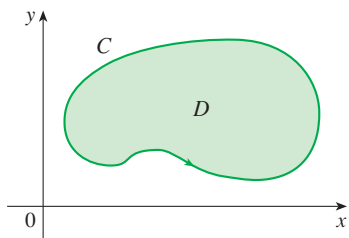


FIGURE 1

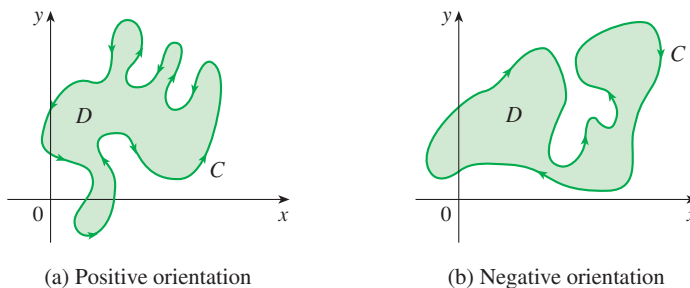


FIGURE 2

Recall that the left side of this equation is another way of writing $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$.

Green's Theorem Let C be a positively oriented, piecewise-smooth, simple closed curve in the plane and let D be the region bounded by C . If P and Q have continuous partial derivatives on an open region that contains D , then

$$\int_C P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

NOTE The notation

$$\oint_C P dx + Q dy \quad \text{or} \quad \oint_C P dx + Q dy$$

is sometimes used to indicate that the line integral is calculated using the positive orientation of the closed curve C . Another notation for the positively oriented boundary curve of D is ∂D , so the equation in Green's Theorem can be written as

$$\boxed{1} \quad \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \int_{\partial D} P dx + Q dy$$

Green's Theorem should be regarded as the counterpart of the Fundamental Theorem of Calculus for double integrals. Compare Equation 1 with the statement of the Fundamental Theorem of Calculus, Part 2, in the following equation:

$$\int_a^b F'(x) dx = F(b) - F(a)$$

In both cases there is an integral involving derivatives (F' , $\partial Q/\partial x$, and $\partial P/\partial y$) on the left side of the equation. And in both cases the right side involves the values of the original

George Green

Green's Theorem is named after the self-taught English scientist George Green (1793–1841). He worked full-time in his father's bakery from the age of nine and taught himself mathematics from library books. In 1828 he published privately *An Essay on the Application of Mathematical Analysis to the Theories of Electricity and Magnetism*, but only 100 copies were printed and most of those went to his friends. This pamphlet contained a theorem that is equivalent to what we know as Green's Theorem, but it didn't become widely known at that time. Finally, at age 40, Green entered Cambridge University as an undergraduate but died four years after graduation. In 1846 William Thomson (Lord Kelvin) located a copy of Green's essay, realized its significance, and had it reprinted. Green was the first person to try to formulate a mathematical theory of electricity and magnetism. His work was the basis for the subsequent electromagnetic theories of Thomson, Stokes, Rayleigh, and Maxwell.

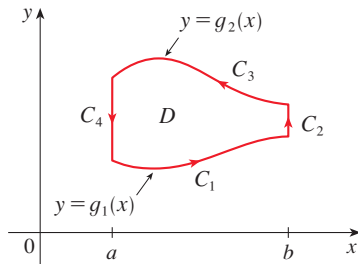


FIGURE 3

functions (F , Q , and P) only on the *boundary* of the domain. (In the one-dimensional case, the domain is an interval $[a, b]$ whose boundary consists of just two points, a and b .)

Green's Theorem is not easy to prove in general, but we can give a proof for the special case where the region is both type I and type II (see Section 15.2). Let's call such regions **simple regions**.

PROOF OF GREEN'S THEOREM FOR THE CASE IN WHICH D IS A SIMPLE REGION

Notice that Green's Theorem will be proved if we can show that

$$\boxed{2} \quad \int_C P \, dx = - \iint_D \frac{\partial P}{\partial y} \, dA$$

and

$$\boxed{3} \quad \int_C Q \, dy = \iint_D \frac{\partial Q}{\partial x} \, dA$$

We prove Equation 2 by expressing D as a type I region:

$$D = \{(x, y) \mid a \leq x \leq b, \, g_1(x) \leq y \leq g_2(x)\}$$

where g_1 and g_2 are continuous functions. This enables us to compute the double integral on the right side of Equation 2 as follows:

$$\boxed{4} \quad \iint_D \frac{\partial P}{\partial y} \, dA = \int_a^b \int_{g_1(x)}^{g_2(x)} \frac{\partial P}{\partial y} (x, y) \, dy \, dx = \int_a^b [P(x, g_2(x)) - P(x, g_1(x))] \, dx$$

where the last step follows from the Fundamental Theorem of Calculus.

Now we compute the left side of Equation 2 by breaking up C as the union of the four curves C_1 , C_2 , C_3 , and C_4 shown in Figure 3. On C_1 we take x as the parameter and write the parametric equations as $x = x$, $y = g_1(x)$, $a \leq x \leq b$. Thus

$$\int_{C_1} P(x, y) \, dx = \int_a^b P(x, g_1(x)) \, dx$$

Observe that C_3 goes from right to left but $-C_3$ goes from left to right, so we can write the parametric equations of $-C_3$ as $x = x$, $y = g_2(x)$, $a \leq x \leq b$. Therefore

$$\int_{C_3} P(x, y) \, dx = - \int_{-C_3} P(x, y) \, dx = - \int_a^b P(x, g_2(x)) \, dx$$

On C_2 or C_4 (either of which might reduce to just a single point), x is constant, so $dx = 0$ and

$$\int_{C_2} P(x, y) \, dx = 0 = \int_{C_4} P(x, y) \, dx$$

Hence

$$\begin{aligned} \int_C P(x, y) \, dx &= \int_{C_1} P(x, y) \, dx + \int_{C_2} P(x, y) \, dx + \int_{C_3} P(x, y) \, dx + \int_{C_4} P(x, y) \, dx \\ &= \int_a^b P(x, g_1(x)) \, dx - \int_a^b P(x, g_2(x)) \, dx \end{aligned}$$

Comparing this expression with the one in Equation 4, we see that

$$\int_C P(x, y) \, dx = - \iint_D \frac{\partial P}{\partial y} \, dA$$

Equation 3 can be proved in much the same way by expressing D as a type II region (see Exercise 34). Then, by adding Equations 2 and 3, we obtain Green's Theorem. ■

EXAMPLE 1 Evaluate $\int_C x^4 dx + xy dy$, where C is the triangular curve consisting of the line segments from $(0, 0)$ to $(1, 0)$, from $(1, 0)$ to $(0, 1)$, and from $(0, 1)$ to $(0, 0)$.

SOLUTION Although the given line integral could be evaluated as usual by the methods of Section 16.2, that would involve setting up three separate integrals along the three sides of the triangle, so let's use Green's Theorem instead. Notice that the region D enclosed by C is simple and C has positive orientation (see Figure 4). If we let $P(x, y) = x^4$ and $Q(x, y) = xy$, then we have

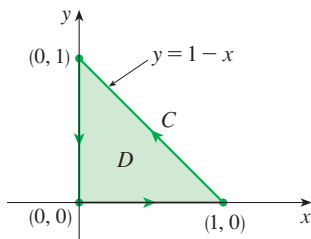


FIGURE 4

$$\begin{aligned}\int_C x^4 dx + xy dy &= \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \int_0^1 \int_0^{1-x} (y - 0) dy dx \\ &= \int_0^1 \left[\frac{1}{2} y^2 \right]_{y=0}^{y=1-x} dx = \frac{1}{2} \int_0^1 (1-x)^2 dx \\ &= -\frac{1}{6} (1-x)^3 \Big|_0^1 = \frac{1}{6}\end{aligned}$$

EXAMPLE 2 Evaluate $\oint_C (3y - e^{\sin x}) dx + (7x + \sqrt{y^4 + 1}) dy$, where C is the circle $x^2 + y^2 = 9$.

SOLUTION The region D bounded by C is the disk $x^2 + y^2 \leq 9$, so let's change to polar coordinates after applying Green's Theorem:

Instead of using polar coordinates, we could simply use the fact that D is a disk of radius 3 and write

$$\iint_D 4 dA = 4 \cdot \pi(3)^2 = 36\pi$$

$$\begin{aligned}\oint_C (3y - e^{\sin x}) dx + (7x + \sqrt{y^4 + 1}) dy &= \iint_D \left[\frac{\partial}{\partial x} (7x + \sqrt{y^4 + 1}) - \frac{\partial}{\partial y} (3y - e^{\sin x}) \right] dA \\ &= \int_0^{2\pi} \int_0^3 (7 - 3) r dr d\theta = 4 \int_0^{2\pi} d\theta \int_0^3 r dr = 36\pi\end{aligned}$$

In Examples 1 and 2 we found that the double integral was easier to evaluate than the line integral. (Try setting up the line integral in Example 2 and you'll soon be convinced!) But sometimes it's easier to evaluate the line integral, and Green's Theorem is used in the reverse direction. For instance, if it is known that $P(x, y) = Q(x, y) = 0$ on the curve C , then Green's Theorem gives

$$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \int_C P dx + Q dy = 0$$

no matter what values P and Q assume in the region D .

■ Finding Areas with Green's Theorem

Another application of the reverse direction of Green's Theorem is in computing areas. Since the area of D is $\iint_D 1 dA$, we wish to choose P and Q so that

$$\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} = 1$$

There are several possibilities:

$$\begin{array}{lll} P(x, y) = 0 & P(x, y) = -y & P(x, y) = -\frac{1}{2}y \\ Q(x, y) = x & Q(x, y) = 0 & Q(x, y) = \frac{1}{2}x \end{array}$$

Then Green's Theorem gives the following formulas for the area of D :

5

$$A = \oint_C x \, dy = -\oint_C y \, dx = \frac{1}{2} \oint_C x \, dy - y \, dx$$

EXAMPLE 3 Find the area enclosed by the ellipse $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$.

SOLUTION The ellipse has parametric equations $x = a \cos t$ and $y = b \sin t$, where $0 \leq t \leq 2\pi$. Using the third formula in Equation 5, we have

$$\begin{aligned} A &= \frac{1}{2} \int_C x \, dy - y \, dx \\ &= \frac{1}{2} \int_0^{2\pi} (a \cos t)(b \cos t) \, dt - (b \sin t)(-a \sin t) \, dt \\ &= \frac{ab}{2} \int_0^{2\pi} dt = \pi ab \end{aligned}$$

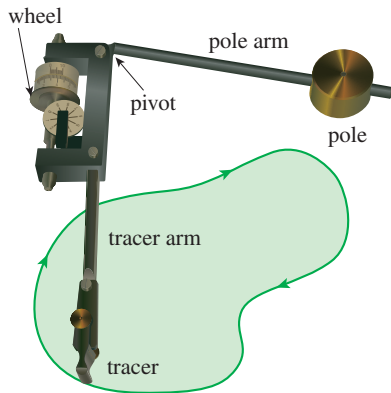


FIGURE 5

A Keuffel and Esser polar planimeter

Formula 5 can be used to explain how planimeters work. A **planimeter** is an ingenious mechanical instrument invented in the 19th century for measuring the area of a region by tracing its boundary curve. For instance, a biologist could use one of these devices to measure the surface area of a leaf or bird wing.

Figure 5 shows the operation of a polar planimeter: the pole is fixed and, as the tracer is moved along the boundary curve of the region, the wheel partly slides and partly rolls perpendicular to the tracer arm. The planimeter measures the distance that the wheel rolls and this is proportional to the area of the enclosed region. The explanation as a consequence of Formula 5 can be found in the following articles:

- R. W. Gatterman, "The planimeter as an example of Green's Theorem" *Amer. Math. Monthly*, Vol. 88 (1981), pp. 701–4.
- Tanya Leise, "As the planimeter wheel turns" *College Math. Journal*, Vol. 38 (2007), pp. 24–31.

Extended Versions of Green's Theorem

Although we have proved Green's Theorem only for the case where D is simple, we can now extend it to the case where D is a finite union of simple regions. For example, if D is the region shown in Figure 6, then we can write $D = D_1 \cup D_2$, where D_1 and D_2 are both simple. The boundary of D_1 is $C_1 \cup C_3$ and the boundary of D_2 is $C_2 \cup (-C_3)$ so, applying Green's Theorem to D_1 and D_2 separately, we get

$$\int_{C_1 \cup C_3} P \, dx + Q \, dy = \iint_{D_1} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

$$\int_{C_2 \cup (-C_3)} P \, dx + Q \, dy = \iint_{D_2} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

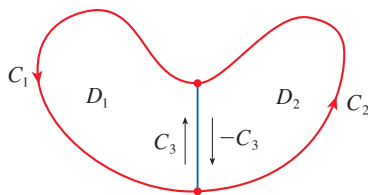


FIGURE 6

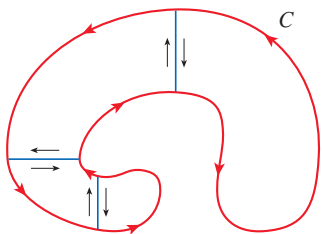


FIGURE 7

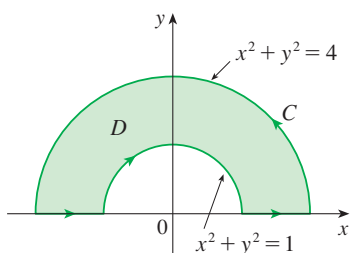


FIGURE 8

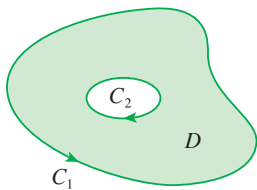


FIGURE 9

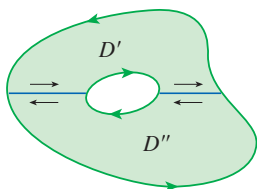


FIGURE 10

If we add these two equations, the line integrals along C_3 and $-C_3$ cancel, so we get

$$\int_{C_1 \cup C_2} P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

which is Green's Theorem for $D = D_1 \cup D_2$, since its boundary is $C = C_1 \cup C_2$.

The same sort of argument allows us to establish Green's Theorem for any finite union of nonoverlapping simple regions (see Figure 7).

EXAMPLE 4 Evaluate $\oint_C y^2 dx + 3xy dy$, where C is the boundary of the semiannular region D in the upper half-plane between the circles $x^2 + y^2 = 1$ and $x^2 + y^2 = 4$.

SOLUTION Notice that although D is not simple, the y -axis divides it into two simple regions (see Figure 8). In polar coordinates we can write

$$D = \{(r, \theta) \mid 1 \leq r \leq 2, 0 \leq \theta \leq \pi\}$$

Therefore Green's Theorem gives

$$\begin{aligned} \oint_C y^2 dx + 3xy dy &= \iint_D \left[\frac{\partial}{\partial x} (3xy) - \frac{\partial}{\partial y} (y^2) \right] dA \\ &= \iint_D y dA = \int_0^\pi \int_1^2 (r \sin \theta) r dr d\theta \\ &= \int_0^\pi \sin \theta d\theta \int_1^2 r^2 dr = [-\cos \theta]_0^\pi \left[\frac{1}{3} r^3 \right]_1^2 = \frac{14}{3} \end{aligned}$$

Green's Theorem can be extended to apply to regions with holes, that is, regions that are not simply-connected. Observe that the boundary C of the region D in Figure 9 consists of two simple closed curves C_1 and C_2 . We assume that these boundary curves are oriented so that the region D is always on the left as the curve C is traversed. Thus the positive direction is counterclockwise for the outer curve C_1 but clockwise for the inner curve C_2 . If we divide D into two regions D' and D'' by means of the lines shown in Figure 10 and then apply Green's Theorem to each of D' and D'' , we get

$$\begin{aligned} \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA &= \iint_{D'} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA + \iint_{D''} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA \\ &= \int_{\partial D'} P dx + Q dy + \int_{\partial D''} P dx + Q dy \end{aligned}$$

Since the line integrals along the common boundary lines are in opposite directions, they cancel and we get

$$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \int_{C_1} P dx + Q dy + \int_{C_2} P dx + Q dy = \int_C P dx + Q dy$$

which is Green's Theorem for the region D .

EXAMPLE 5 If $\mathbf{F}(x, y) = (-y \mathbf{i} + x \mathbf{j})/(x^2 + y^2)$, show that $\int_C \mathbf{F} \cdot d\mathbf{r} = 2\pi$ for every positively oriented simple closed path that encloses the origin.

SOLUTION Since C is an arbitrary closed path that encloses the origin, it's difficult to compute the given integral directly. So let's consider a counterclockwise-oriented circle C'

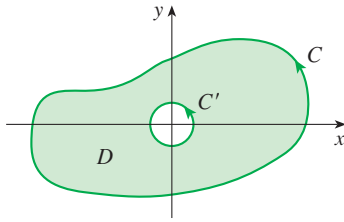


FIGURE 11

with center the origin and radius a , where a is chosen to be small enough that C' lies inside C . (See Figure 11.) Let D be the region bounded by C and C' . Then its positively oriented boundary is $C \cup (-C')$ and so the general version of Green's Theorem gives

$$\begin{aligned} \int_C P dx + Q dy + \int_{-C'} P dx + Q dy &= \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA \\ &= \iint_D \left[\frac{y^2 - x^2}{(x^2 + y^2)^2} - \frac{y^2 - x^2}{(x^2 + y^2)^2} \right] dA = 0 \end{aligned}$$

Therefore
$$\int_C P dx + Q dy = \int_{C'} P dx + Q dy$$

that is,
$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_{C'} \mathbf{F} \cdot d\mathbf{r}$$

We now easily compute this last integral using the parametrization given by $\mathbf{r}(t) = a \cos t \mathbf{i} + a \sin t \mathbf{j}$, $0 \leq t \leq 2\pi$. Thus

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \int_{C'} \mathbf{F} \cdot d\mathbf{r} = \int_0^{2\pi} \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \\ &= \int_0^{2\pi} \frac{(-a \sin t)(-a \sin t) + (a \cos t)(a \cos t)}{a^2 \cos^2 t + a^2 \sin^2 t} dt = \int_0^{2\pi} dt = 2\pi \quad \blacksquare \end{aligned}$$

We end this section by using Green's Theorem to discuss a result that was stated in the preceding section.

SKETCH OF PROOF OF THEOREM 16.3.6 We're assuming that $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$ is a vector field on an open simply-connected region D , that P and Q have continuous first-order partial derivatives, and that

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \quad \text{throughout } D$$

If C is any simple closed path in D and R is the region that C encloses, then Green's Theorem gives

$$\oint_C \mathbf{F} \cdot d\mathbf{r} = \oint_C P dx + Q dy = \iint_R \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \iint_R 0 dA = 0$$

A curve that is not simple crosses itself at one or more points and can be broken up into a number of simple curves. We have shown that the line integrals of \mathbf{F} around these simple curves are all 0 and, adding these integrals, we see that $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ for any closed curve C . Therefore $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path in D by Theorem 16.3.3. It follows that \mathbf{F} is a conservative vector field. ■

16.4 Exercises

1–4 Evaluate the line integral by two methods: (a) directly and (b) using Green's Theorem.

1. $\oint_C y^2 dx + x^2 y dy$,
 C is the rectangle with vertices $(0, 0)$, $(5, 0)$, $(5, 4)$, and $(0, 4)$

2. $\oint_C y dx - x dy$,
 C is the circle with center the origin and radius 4

3. $\oint_C xy dx + x^2 y^3 dy$,
 C is the triangle with vertices $(0, 0)$, $(1, 0)$, and $(1, 2)$

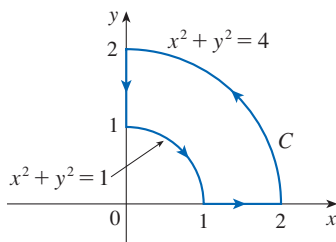
4. $\oint_C x^2 y^2 dx + xy dy$, C consists of the arc of the parabola $y = x^2$ from $(0, 0)$ to $(1, 1)$ and the line segments from $(1, 1)$ to $(0, 1)$ and from $(0, 1)$ to $(0, 0)$

5–12 Use Green's Theorem to evaluate the line integral along the given positively oriented curve.

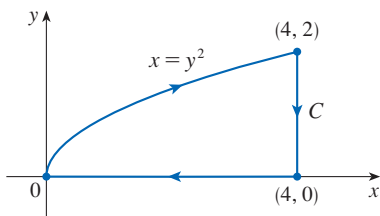
5. $\int_C ye^x dx + 2e^x dy$,
 C is the rectangle with vertices $(0, 0)$, $(3, 0)$, $(3, 4)$, and $(0, 4)$
6. $\int_C \ln(xy) dx + (y/x) dy$,
 C is the rectangle with vertices $(1, 1)$, $(1, 4)$, $(2, 4)$, and $(2, 1)$
7. $\int_C x^2 y^2 dx + y \tan^{-1} y dy$,
 C is the triangle with vertices $(0, 0)$, $(1, 0)$, and $(1, 3)$
8. $\int_C (x^2 + y^2) dx + (x^2 - y^2) dy$,
 C is the triangle with vertices $(0, 0)$, $(2, 1)$, and $(0, 1)$
9. $\int_C (y + e^{\sqrt{x}}) dx + (2x + \cos y^2) dy$,
 C is the boundary of the region enclosed by the parabolas $y = x^2$ and $x = y^2$
10. $\int_C y^4 dx + 2xy^3 dy$, C is the ellipse $x^2 + 2y^2 = 2$
11. $\int_C y^3 dx - x^3 dy$, C is the circle $x^2 + y^2 = 4$
12. $\int_C (1 - y^3) dx + (x^3 + e^{y^2}) dy$, C is the boundary of the region between the circles $x^2 + y^2 = 4$ and $x^2 + y^2 = 9$

13–18 Use Green's Theorem to evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$. (Check the orientation of the curve before applying the theorem.)

13. $\int_C (3 + e^{x^2}) dx + (\tan^{-1} y + 3x^2) dy$



14. $\int_C (x^{2/3} + y^2) dx + (y^{4/3} - x^2) dy$



15. $\mathbf{F}(x, y) = \langle y \cos x - xy \sin x, xy + x \cos x \rangle$,
 C is the triangle from $(0, 0)$ to $(0, 4)$ to $(2, 0)$ to $(0, 0)$

16. $\mathbf{F}(x, y) = \langle e^{-x} + y^2, e^{-y} + x^2 \rangle$,
 C consists of the arc of the curve $y = \cos x$ from $(-\pi/2, 0)$ to $(\pi/2, 0)$ and the line segment from $(\pi/2, 0)$ to $(-\pi/2, 0)$

17. $\mathbf{F}(x, y) = \langle y - \cos y, x \sin y \rangle$,
 C is the circle $(x - 3)^2 + (y + 4)^2 = 4$ oriented clockwise

18. $\mathbf{F}(x, y) = \langle \sqrt{x^2 + 1}, \tan^{-1} x \rangle$, C is the triangle from $(0, 0)$ to $(1, 1)$ to $(0, 1)$ to $(0, 0)$

T 19–20 Verify Green's Theorem by using a computer algebra system to evaluate both the line integral and the double integral.


19. $P(x, y) = x^3 y^4$, $Q(x, y) = x^5 y^4$,
 C consists of the line segment from $(-\pi/2, 0)$ to $(\pi/2, 0)$ followed by the arc of the curve $y = \cos x$ from $(\pi/2, 0)$ to $(-\pi/2, 0)$

20. $P(x, y) = 2x - x^3 y^5$, $Q(x, y) = x^3 y^8$,
 C is the ellipse $4x^2 + y^2 = 4$

21. Use Green's Theorem to find the work done by the force $\mathbf{F}(x, y) = x(x + y)\mathbf{i} + xy^2\mathbf{j}$ in moving a particle from the origin along the x -axis to $(1, 0)$, then along the line segment to $(0, 1)$, and then back to the origin along the y -axis.

22. A particle starts at the origin, moves along the x -axis to $(5, 0)$, then along the quarter-circle $x^2 + y^2 = 25$, $x \geq 0$, $y \geq 0$ to the point $(0, 5)$, and then down the y -axis back to the origin. Use Green's Theorem to find the work done on this particle by the force field $\mathbf{F}(x, y) = \langle \sin x, \sin y + xy^2 + \frac{1}{3}x^3 \rangle$.

23. Use one of the formulas in (5) to find the area under one arch of the cycloid $x = t - \sin t$, $y = 1 - \cos t$.

-  24. If a circle C with radius 1 rolls along the outside of the circle $x^2 + y^2 = 16$, a fixed point P on C traces out a curve called an *epicycloid*, with parametric equations $x = 5 \cos t - \cos 5t$, $y = 5 \sin t - \sin 5t$. Graph the epicycloid and use (5) to find the area it encloses.

25. (a) If C is the line segment connecting the point (x_1, y_1) to the point (x_2, y_2) , show that

$$\int_C x dy - y dx = x_1 y_2 - x_2 y_1$$

- (b) If the vertices of a polygon, in counterclockwise order, are (x_1, y_1) , (x_2, y_2) , \dots , (x_n, y_n) , show that the area of the polygon is

$$A = \frac{1}{2}[(x_1 y_2 - x_2 y_1) + (x_2 y_3 - x_3 y_2) + \dots + (x_{n-1} y_n - x_n y_{n-1}) + (x_n y_1 - x_1 y_n)]$$

- (c) Find the area of the pentagon with vertices $(0, 0)$, $(2, 1)$, $(1, 3)$, $(0, 2)$, and $(-1, 1)$.

26. Let D be a region bounded by a simple closed path C in the xy -plane. Use Green's Theorem to prove that the coordinates of the centroid (\bar{x}, \bar{y}) of D are

$$\bar{x} = \frac{1}{2A} \oint_C x^2 dy \quad \bar{y} = -\frac{1}{2A} \oint_C y^2 dx$$

where A is the area of D .

27. Use Exercise 26 to find the centroid of a quarter-circular region of radius a .
28. Use Exercise 26 to find the centroid of the triangle with vertices $(0, 0)$, $(a, 0)$, and (a, b) , where $a > 0$ and $b > 0$.
29. A plane lamina with constant density $\rho(x, y) = \rho$ occupies a region in the xy -plane bounded by a simple closed path C . Show that its moments of inertia about the axes are

$$I_x = -\frac{\rho}{3} \oint_C y^3 dx \quad I_y = \frac{\rho}{3} \oint_C x^3 dy$$

(See Section 15.4.)

30. Use Exercise 29 to find the moment of inertia of a circular disk of radius a with constant density ρ about a diameter. (Compare with Example 15.4.4.)
31. Use the method of Example 5 to calculate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where

$$\mathbf{F}(x, y) = \frac{2xy \mathbf{i} + (y^2 - x^2) \mathbf{j}}{(x^2 + y^2)^2}$$

and C is any positively oriented simple closed curve that encloses the origin.

32. Calculate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y) = \langle x^2 + y, 3x - y^2 \rangle$ and C is the positively oriented boundary curve of a region D that has area 6.
33. If \mathbf{F} is the vector field of Example 5, show that $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ for every simple closed path that does not pass through or enclose the origin.
34. Complete the proof of the special case of Green's Theorem by proving Equation 3.
35. Use Green's Theorem to prove the change of variables formula for a double integral (Formula 15.9.9) for the case where $f(x, y) = 1$:

$$\iint_R dx dy = \iint_S \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv$$

Here R is the region in the xy -plane that corresponds to the region S in the uv -plane under the transformation given by $x = g(u, v)$, $y = h(u, v)$.

[Hint: Note that the left side is $A(R)$ and apply the first part of Equation 5. Convert the line integral over ∂R to a line integral over ∂S and apply Green's Theorem in the uv -plane.]

16.5 Curl and Divergence

In this section we define two operations that can be performed on vector fields and that play a basic role in the applications of vector calculus to fluid flow and electricity and magnetism. Each operation resembles differentiation, but one produces a vector field whereas the other produces a scalar field.

Curl

If $\mathbf{F} = P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}$ is a vector field on \mathbb{R}^3 and the partial derivatives of P , Q , and R all exist, then the curl of \mathbf{F} is the vector field on \mathbb{R}^3 defined by

$$\text{1} \quad \text{curl } \mathbf{F} = \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \mathbf{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \mathbf{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \mathbf{k}$$

As an aid to our memory, let's rewrite Equation 1 using operator notation. We introduce the vector differential operator ∇ ("del") as

$$\nabla = \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z}$$

It has meaning when it operates on a scalar function to produce the gradient of f :

$$\nabla f = \mathbf{i} \frac{\partial f}{\partial x} + \mathbf{j} \frac{\partial f}{\partial y} + \mathbf{k} \frac{\partial f}{\partial z} = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k}$$

If we think of ∇ as a vector with components $\partial/\partial x$, $\partial/\partial y$, and $\partial/\partial z$, we can also consider the formal cross product of ∇ with the vector field \mathbf{F} as follows:

$$\begin{aligned} \nabla \times \mathbf{F} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} \\ &= \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \mathbf{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \mathbf{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \mathbf{k} \\ &= \text{curl } \mathbf{F} \end{aligned}$$

So the easiest way to remember Definition 1 is by means of the symbolic expression

2

$$\text{curl } \mathbf{F} = \nabla \times \mathbf{F}$$

EXAMPLE 1 If $\mathbf{F}(x, y, z) = xz \mathbf{i} + xyz \mathbf{j} - y^2 \mathbf{k}$, find $\text{curl } \mathbf{F}$.

SOLUTION Using Equation 2, we have

$$\begin{aligned} \text{curl } \mathbf{F} = \nabla \times \mathbf{F} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xz & xyz & -y^2 \end{vmatrix} \\ &= \left[\frac{\partial}{\partial y}(-y^2) - \frac{\partial}{\partial z}(xyz) \right] \mathbf{i} - \left[\frac{\partial}{\partial x}(-y^2) - \frac{\partial}{\partial z}(xz) \right] \mathbf{j} \\ &\quad + \left[\frac{\partial}{\partial x}(xyz) - \frac{\partial}{\partial y}(xz) \right] \mathbf{k} \\ &= (-2y - xy) \mathbf{i} - (0 - x) \mathbf{j} + (yz - 0) \mathbf{k} \\ &= -y(2 + x) \mathbf{i} + x \mathbf{j} + yz \mathbf{k} \end{aligned}$$

T Most computer algebra systems have commands that compute the curl and divergence of vector fields. If you have access to a CAS, use these commands to check the answers to the examples and exercises in this section.

Recall that the gradient of a function f of three variables is a vector field on \mathbb{R}^3 and so we can compute its curl. The following theorem says that the curl of a gradient vector field is $\mathbf{0}$.

3 Theorem If f is a function of three variables that has continuous second-order partial derivatives, then

$$\text{curl}(\nabla f) = \mathbf{0}$$

PROOF We have

Notice the similarity to what we know from Section 12.4: $\mathbf{a} \times \mathbf{a} = \mathbf{0}$ for every three-dimensional vector \mathbf{a} .

$$\begin{aligned}\operatorname{curl}(\nabla f) &= \nabla \times (\nabla f) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial z} \end{vmatrix} \\ &= \left(\frac{\partial^2 f}{\partial y \partial z} - \frac{\partial^2 f}{\partial z \partial y} \right) \mathbf{i} + \left(\frac{\partial^2 f}{\partial z \partial x} - \frac{\partial^2 f}{\partial x \partial z} \right) \mathbf{j} + \left(\frac{\partial^2 f}{\partial x \partial y} - \frac{\partial^2 f}{\partial y \partial x} \right) \mathbf{k} \\ &= 0 \mathbf{i} + 0 \mathbf{j} + 0 \mathbf{k} = \mathbf{0}\end{aligned}$$

by Clairaut's Theorem. ■

Since a conservative vector field is one for which $\mathbf{F} = \nabla f$, Theorem 3 can be rephrased as follows:

Compare this with Exercise 16.3.35.

If \mathbf{F} is conservative, then $\operatorname{curl} \mathbf{F} = \mathbf{0}$.

This gives us a way of verifying that a vector field is *not* conservative.

EXAMPLE 2 Show that the vector field $\mathbf{F}(x, y, z) = xz \mathbf{i} + xyz \mathbf{j} - y^2 \mathbf{k}$ is not conservative.

SOLUTION In Example 1 we showed that

$$\operatorname{curl} \mathbf{F} = -y(2 + x) \mathbf{i} + x \mathbf{j} + yz \mathbf{k}$$

This shows that $\operatorname{curl} \mathbf{F} \neq \mathbf{0}$ and so, by the remarks preceding this example, \mathbf{F} is not conservative. ■

The converse of Theorem 3 is not true in general, but the following theorem says the converse is true if \mathbf{F} is defined everywhere. (More generally it is true if the domain is simply-connected, that is, “has no hole.”) Theorem 4 is the three-dimensional version of Theorem 16.3.6. Its proof requires Stokes' Theorem and is sketched at the end of Section 16.8.

4 Theorem If \mathbf{F} is a vector field defined on all of \mathbb{R}^3 whose component functions have continuous partial derivatives and $\operatorname{curl} \mathbf{F} = \mathbf{0}$, then \mathbf{F} is a conservative vector field.

EXAMPLE 3

(a) Show that

$$\mathbf{F}(x, y, z) = y^2 z^3 \mathbf{i} + 2xyz^3 \mathbf{j} + 3xy^2 z^2 \mathbf{k}$$

is a conservative vector field.

(b) Find a function f such that $\mathbf{F} = \nabla f$.

SOLUTION

(a) We compute the curl of \mathbf{F} :

$$\begin{aligned}\operatorname{curl} \mathbf{F} &= \nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ y^2z^3 & 2xyz^3 & 3xy^2z^2 \end{vmatrix} \\ &= (6xyz^2 - 6xyz^2)\mathbf{i} - (3y^2z^2 - 3y^2z^2)\mathbf{j} + (2yz^3 - 2yz^3)\mathbf{k} \\ &= \mathbf{0}\end{aligned}$$

Since $\operatorname{curl} \mathbf{F} = \mathbf{0}$ and the domain of \mathbf{F} is \mathbb{R}^3 , \mathbf{F} is a conservative vector field by Theorem 4.

(b) The technique for finding f was given in Section 16.3. We have

$$\boxed{5} \quad f_x(x, y, z) = y^2z^3$$

$$\boxed{6} \quad f_y(x, y, z) = 2xyz^3$$

$$\boxed{7} \quad f_z(x, y, z) = 3xy^2z^2$$

Integrating (5) with respect to x , we obtain

$$\boxed{8} \quad f(x, y, z) = xy^2z^3 + g(y, z)$$

Differentiating (8) with respect to y , we get $f_y(x, y, z) = 2xyz^3 + g_y(y, z)$, so comparison with (6) gives $g_y(y, z) = 0$. Thus $g(y, z) = h(z)$ and

$$f_z(x, y, z) = 3xy^2z^2 + h'(z)$$

Then (7) gives $h'(z) = 0$. Therefore

$$f(x, y, z) = xy^2z^3 + K$$

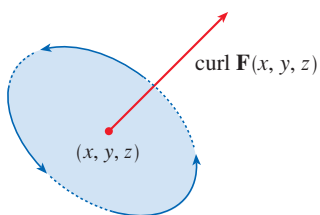


FIGURE 1

The reason for the name *curl* is that the curl vector is associated with rotations. One connection is explained in Exercise 39. Another occurs when \mathbf{F} represents the velocity field in fluid flow (see Example 16.1.3). In Section 16.8 we show that particles near (x, y, z) in the fluid tend to rotate about the axis that points in the direction of $\operatorname{curl} \mathbf{F}(x, y, z)$, following the right-hand rule, and the length of this curl vector is a measure of how quickly the particles move around the axis (see Figure 1). If $\operatorname{curl} \mathbf{F} = \mathbf{0}$ at a point P , then the fluid is free from rotations at P and \mathbf{F} is called **irrotational** at P . In this case, a tiny paddle wheel moves with the fluid but doesn't rotate about its axis. If $\operatorname{curl} \mathbf{F} \neq \mathbf{0}$, the paddle wheel rotates about its axis.

As an illustration, each vector field \mathbf{F} in Figure 2 represents the velocity field of a fluid. In Figure 2(a), $\operatorname{curl} \mathbf{F} \neq \mathbf{0}$ at most points, including P_1 and P_2 . A tiny paddle wheel placed at P_1 would rotate counterclockwise about its axis (the fluid near P_1 flows roughly in the same direction but with greater velocity on one side of the point than on the other), so the curl vector at P_1 points in the direction of \mathbf{k} . Similarly, a paddle wheel at P_2 would rotate clockwise and the curl vector there points in the direction of $-\mathbf{k}$. In Figure 2(b), $\operatorname{curl} \mathbf{F} = \mathbf{0}$ everywhere. A paddle wheel placed at P moves with the fluid but doesn't rotate about its axis.

In Section 16.8 we give a more detailed explanation of curl and its interpretation (as a consequence of Stokes' Theorem).

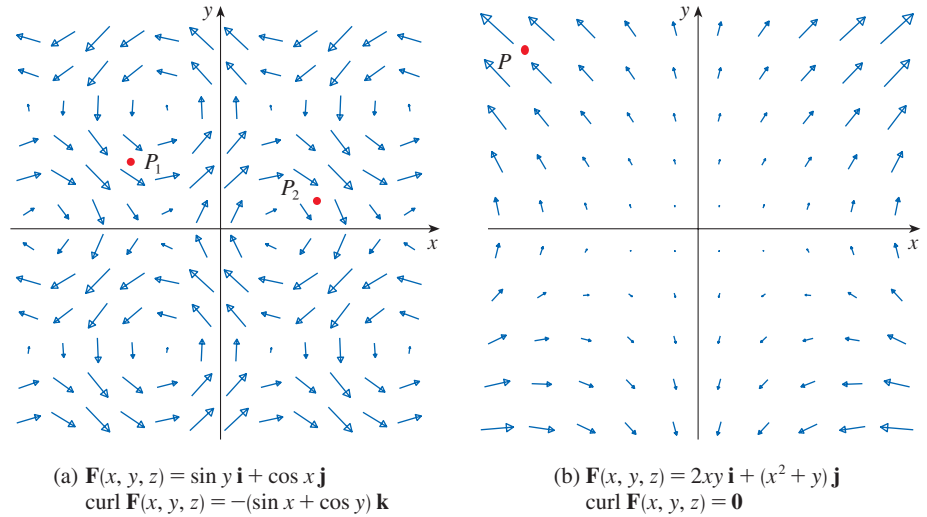


FIGURE 2 Velocity fields in fluid flow. (Only the part of \mathbf{F} in the xy -plane is shown; the vector field looks the same in all horizontal planes because \mathbf{F} is independent of z and the z -component is 0.)

Divergence

If $\mathbf{F} = P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}$ is a vector field on \mathbb{R}^3 and $\partial P/\partial x$, $\partial Q/\partial y$, and $\partial R/\partial z$ exist, then the **divergence** of \mathbf{F} is the function of three variables defined by

9

$$\text{div } \mathbf{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z}$$

(If \mathbf{F} is a vector field on \mathbb{R}^2 , then $\text{div } \mathbf{F}$ is a function of two variables defined similarly to the three-variable case.) Observe that $\text{curl } \mathbf{F}$ is a vector field but $\text{div } \mathbf{F}$ is a scalar field. In terms of the gradient operator $\nabla = (\partial/\partial x) \mathbf{i} + (\partial/\partial y) \mathbf{j} + (\partial/\partial z) \mathbf{k}$, the divergence of \mathbf{F} can be written symbolically as the dot product of ∇ and \mathbf{F} :

10

$$\text{div } \mathbf{F} = \nabla \cdot \mathbf{F}$$

EXAMPLE 4 If $\mathbf{F}(x, y, z) = xz \mathbf{i} + xyz \mathbf{j} - y^2 \mathbf{k}$, find $\text{div } \mathbf{F}$.

SOLUTION By the definition of divergence (Equation 9 or 10), we have

$$\text{div } \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial}{\partial x}(xz) + \frac{\partial}{\partial y}(xyz) + \frac{\partial}{\partial z}(-y^2) = z + xz$$

If \mathbf{F} is a vector field on \mathbb{R}^3 , then $\text{curl } \mathbf{F}$ is also a vector field on \mathbb{R}^3 . As such, we can compute its divergence. The next theorem shows that the result is 0.

11 Theorem If $\mathbf{F} = P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}$ is a vector field on \mathbb{R}^3 and P , Q , and R have continuous second-order partial derivatives, then

$$\text{div } \text{curl } \mathbf{F} = 0$$

Note the analogy with the scalar triple product: $\mathbf{a} \cdot (\mathbf{a} \times \mathbf{b}) = 0$.

PROOF Using the definitions of divergence and curl, we have

$$\begin{aligned}\operatorname{div} \operatorname{curl} \mathbf{F} &= \nabla \cdot (\nabla \times \mathbf{F}) \\ &= \frac{\partial}{\partial x} \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) + \frac{\partial}{\partial y} \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) + \frac{\partial}{\partial z} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \\ &= \frac{\partial^2 R}{\partial x \partial y} - \frac{\partial^2 Q}{\partial x \partial z} + \frac{\partial^2 P}{\partial y \partial z} - \frac{\partial^2 R}{\partial y \partial x} + \frac{\partial^2 Q}{\partial z \partial x} - \frac{\partial^2 P}{\partial z \partial y} \\ &= 0\end{aligned}$$

because the terms cancel in pairs by Clairaut's Theorem. ■

EXAMPLE 5 Show that the vector field $\mathbf{F}(x, y, z) = xz \mathbf{i} + xyz \mathbf{j} - y^2 \mathbf{k}$ can't be written as the curl of another vector field, that is, $\mathbf{F} \neq \operatorname{curl} \mathbf{G}$ for any vector field \mathbf{G} .

SOLUTION In Example 4 we showed that

$$\operatorname{div} \mathbf{F} = z + xz$$

and therefore $\operatorname{div} \mathbf{F} \neq 0$. If it were true that $\mathbf{F} = \operatorname{curl} \mathbf{G}$, then Theorem 11 would give

$$\operatorname{div} \mathbf{F} = \operatorname{div} \operatorname{curl} \mathbf{G} = 0$$

which contradicts $\operatorname{div} \mathbf{F} \neq 0$. Therefore \mathbf{F} is not the curl of another vector field. ■

The reason for this interpretation of $\operatorname{div} \mathbf{F}$ will be explained at the end of Section 16.9 as a consequence of the Divergence Theorem.

Again, the reason for the name *divergence* can be understood in the context of fluid flow. If $\mathbf{F}(x, y, z)$ is the velocity of a fluid (or gas), then $\operatorname{div} \mathbf{F}(x, y, z)$ represents the net rate of change (with respect to time) of the mass of fluid (or gas) flowing from the point (x, y, z) per unit volume. In other words, $\operatorname{div} \mathbf{F}(x, y, z)$ measures the tendency of the fluid to diverge from the point (x, y, z) . If $\operatorname{div} \mathbf{F} = 0$, then \mathbf{F} is said to be **incompressible**.

As an illustration, each vector field \mathbf{F} in Figure 3 represents the velocity field of a fluid. In Figure 3(a), $\operatorname{div} \mathbf{F} \neq 0$ in general. For instance, at the point P_1 , $\operatorname{div} \mathbf{F}$ is negative (the vectors that start near P_1 are shorter than those that end near P_1 , so the net flow is inward there). At the point P_2 , $\operatorname{div} \mathbf{F}$ is positive (the vectors that start near P_2 are longer than those that end near P_2 , so the net flow is outward there). In Figure 3(b), $\operatorname{div} \mathbf{F} = 0$ everywhere (the vectors that start and end near any point P are about the same length).

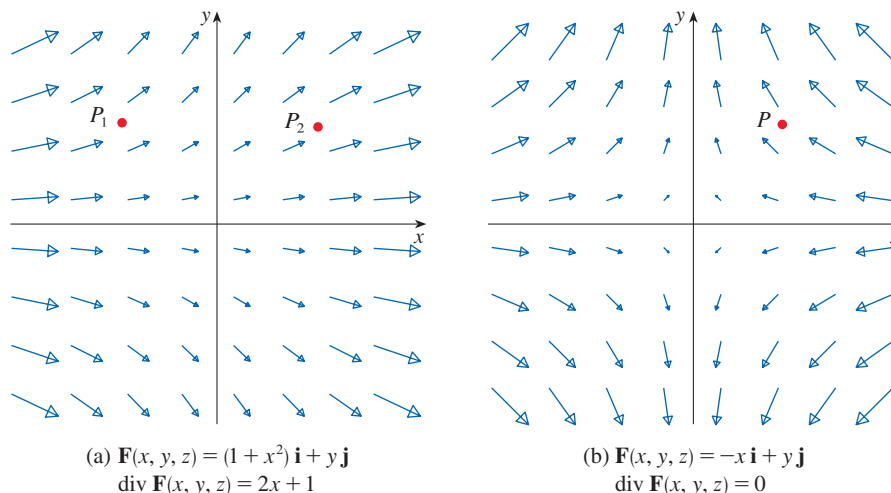


FIGURE 3

Velocity fields in fluid flow. (Only the part of \mathbf{F} in the xy -plane is shown; the vector field looks the same in all horizontal planes because \mathbf{F} is independent of z and the z -component is 0.)

Another differential operator occurs when we compute the divergence of a gradient vector field ∇f . If f is a function of three variables, we have

$$\operatorname{div}(\nabla f) = \nabla \cdot (\nabla f) = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

and this expression occurs so often that we abbreviate it as $\nabla^2 f$. The operator

$$\nabla^2 = \nabla \cdot \nabla$$

is called the **Laplace operator** because of its relation to **Laplace's equation**

$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2} = 0$$

We can also apply the Laplace operator ∇^2 to a vector field

$$\mathbf{F} = P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}$$

in terms of its components:

$$\nabla^2 \mathbf{F} = \nabla^2 P \mathbf{i} + \nabla^2 Q \mathbf{j} + \nabla^2 R \mathbf{k}$$

■ Vector Forms of Green's Theorem

The curl and divergence operators allow us to rewrite Green's Theorem in versions that will be useful in our later work. We suppose that the plane region D , its boundary curve C , and the functions P and Q satisfy the hypotheses of Green's Theorem. Then we consider the vector field $\mathbf{F} = P \mathbf{i} + Q \mathbf{j}$. Its line integral is

$$\oint_C \mathbf{F} \cdot d\mathbf{r} = \oint_C P dx + Q dy$$

and, regarding \mathbf{F} as a vector field on \mathbb{R}^3 with third component 0, we have

$$\operatorname{curl} \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P(x, y) & Q(x, y) & 0 \end{vmatrix} = \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \mathbf{k}$$

Therefore

$$(\operatorname{curl} \mathbf{F}) \cdot \mathbf{k} = \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \mathbf{k} \cdot \mathbf{k} = \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y}$$

and we can now rewrite the equation in Green's Theorem in the vector form

12

$$\oint_C \mathbf{F} \cdot d\mathbf{r} = \oint_C \mathbf{F} \cdot \mathbf{T} ds = \iint_D (\operatorname{curl} \mathbf{F}) \cdot \mathbf{k} dA$$

Equation 12 expresses the line integral of the tangential component of \mathbf{F} along C as the double integral of the vertical component of $\operatorname{curl} \mathbf{F}$ over the region D enclosed by C . We now derive a similar formula involving the *normal* component of \mathbf{F} .

If C is given by the vector equation

$$\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} \quad a \leq t \leq b$$

then the unit tangent vector (see Section 13.2) is

$$\mathbf{T}(t) = \frac{x'(t)}{|\mathbf{r}'(t)|}\mathbf{i} + \frac{y'(t)}{|\mathbf{r}'(t)|}\mathbf{j}$$

You can verify that the outward unit normal vector to C is given by

$$\mathbf{n}(t) = \frac{y'(t)}{|\mathbf{r}'(t)|}\mathbf{i} - \frac{x'(t)}{|\mathbf{r}'(t)|}\mathbf{j}$$

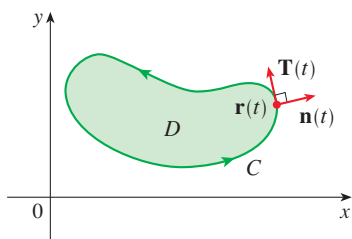


FIGURE 4

(See Figure 4.) Then, from Equation 16.2.3, we have

$$\begin{aligned} \oint_C \mathbf{F} \cdot \mathbf{n} \, ds &= \int_a^b (\mathbf{F} \cdot \mathbf{n})(t) |\mathbf{r}'(t)| \, dt \\ &= \int_a^b \left[\frac{P(x(t), y(t)) y'(t)}{|\mathbf{r}'(t)|} - \frac{Q(x(t), y(t)) x'(t)}{|\mathbf{r}'(t)|} \right] |\mathbf{r}'(t)| \, dt \\ &= \int_a^b P(x(t), y(t)) y'(t) \, dt - Q(x(t), y(t)) x'(t) \, dt \\ &= \int_C P \, dy - Q \, dx = \iint_D \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} \right) dA \end{aligned}$$

by Green's Theorem. But the integrand in this double integral is just the divergence of \mathbf{F} . So we have a second vector form of Green's Theorem.

$$\boxed{13} \quad \oint_C \mathbf{F} \cdot \mathbf{n} \, ds = \iint_D \operatorname{div} \mathbf{F}(x, y) \, dA$$

This version says that the line integral of the normal component of \mathbf{F} along C is equal to the double integral of the divergence of \mathbf{F} over the region D enclosed by C .

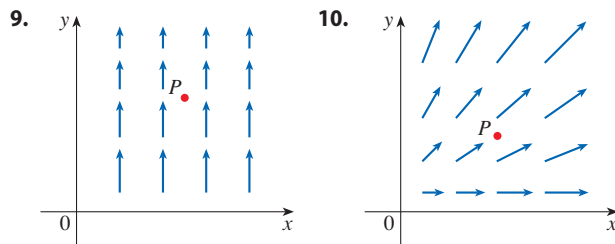
16.5 Exercises

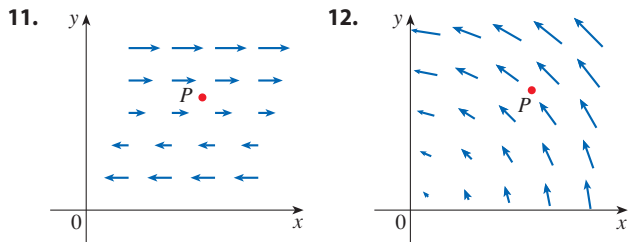
1–8 Find (a) the curl and (b) the divergence of the vector field.

1. $\mathbf{F}(x, y, z) = xy^2z^2\mathbf{i} + x^2yz^2\mathbf{j} + x^2y^2z\mathbf{k}$
2. $\mathbf{F}(x, y, z) = x^3yz^2\mathbf{j} + y^4z^3\mathbf{k}$
3. $\mathbf{F}(x, y, z) = xye^z\mathbf{i} + yze^x\mathbf{k}$
4. $\mathbf{F}(x, y, z) = \sin yz\mathbf{i} + \sin zx\mathbf{j} + \sin xy\mathbf{k}$
5. $\mathbf{F}(x, y, z) = \frac{\sqrt{x}}{1+z}\mathbf{i} + \frac{\sqrt{y}}{1+x}\mathbf{j} + \frac{\sqrt{z}}{1+y}\mathbf{k}$
6. $\mathbf{F}(x, y, z) = \ln(2y+3z)\mathbf{i} + \ln(x+3z)\mathbf{j} + \ln(x+2y)\mathbf{k}$
7. $\mathbf{F}(x, y, z) = \langle e^x \sin y, e^y \sin z, e^z \sin x \rangle$
8. $\mathbf{F}(x, y, z) = \langle \arctan(xy), \arctan(yz), \arctan(zx) \rangle$

9–12 The vector field \mathbf{F} is shown in the xy -plane and looks the same in all other horizontal planes. (In other words, \mathbf{F} is independent of z and its z -component is 0.)

- (a) Is $\operatorname{div} \mathbf{F}$ positive, negative, or zero at P ? Explain.
- (b) Determine whether $\operatorname{curl} \mathbf{F} = \mathbf{0}$. If not, in which direction does $\operatorname{curl} \mathbf{F}$ point at P ?





13. (a) Verify Formula 3 for $f(x, y, z) = \sin xyz$.
 (b) Verify Formula 11 for $\mathbf{F}(x, y, z) = xyz^2\mathbf{i} + x^2yz^3\mathbf{j} + y^2\mathbf{k}$.

14. Let f be a scalar field and \mathbf{F} a vector field. State whether each expression is meaningful. If not, explain why. If so, state whether it is a scalar field or a vector field.

- | | |
|--|---|
| (a) $\text{curl } f$ | (b) $\text{grad } f$ |
| (c) $\text{div } \mathbf{F}$ | (d) $\text{curl}(\text{grad } f)$ |
| (e) $\text{grad } \mathbf{F}$ | (f) $\text{grad}(\text{div } \mathbf{F})$ |
| (g) $\text{div}(\text{grad } f)$ | (h) $\text{grad}(\text{div } f)$ |
| (i) $\text{curl}(\text{curl } \mathbf{F})$ | (j) $\text{div}(\text{div } \mathbf{F})$ |
| (k) $(\text{grad } f) \times (\text{div } \mathbf{F})$ | (l) $\text{div}(\text{curl}(\text{grad } f))$ |

15–20 Determine whether or not the vector field is conservative. If it is conservative, find a function f such that $\mathbf{F} = \nabla f$.

15. $\mathbf{F}(x, y, z) = \langle 2xy^3z^2, 3x^2y^2z^2, 2x^2y^3z \rangle$

16. $\mathbf{F}(x, y, z) = \langle yz, xz + y, xy - x \rangle$

17. $\mathbf{F}(x, y, z) = \langle \ln y, (x/y) + \ln z, y/z \rangle$

18. $\mathbf{F}(x, y, z) = yz \sin xy \mathbf{i} + xz \sin xy \mathbf{j} - \cos xy \mathbf{k}$

19. $\mathbf{F}(x, y, z) = yz^2e^{xz} \mathbf{i} + ze^{xz} \mathbf{j} + xye^{xz} \mathbf{k}$

20. $\mathbf{F}(x, y, z) = e^z \cos x \mathbf{i} + e^y \cos z \mathbf{j} + (e^z \sin x - e^y \sin z) \mathbf{k}$

21. Is there a vector field \mathbf{G} on \mathbb{R}^3 such that $\text{curl } \mathbf{G} = \langle x \sin y, \cos y, z - xy \rangle$? Explain.
 22. Is there a vector field \mathbf{G} on \mathbb{R}^3 such that $\text{curl } \mathbf{G} = \langle x, y, z \rangle$? Explain.

23. Show that any vector field of the form

$$\mathbf{F}(x, y, z) = f(x)\mathbf{i} + g(y)\mathbf{j} + h(z)\mathbf{k}$$

where f, g, h are differentiable functions, is irrotational.

24. Show that any vector field of the form

$$\mathbf{F}(x, y, z) = f(y, z)\mathbf{i} + g(x, z)\mathbf{j} + h(x, y)\mathbf{k}$$

is incompressible.

25–31 Prove the identity, assuming that the appropriate partial derivatives exist and are continuous. If f is a scalar field and \mathbf{F}, \mathbf{G} are vector fields, then $f\mathbf{F}$, $\mathbf{F} \cdot \mathbf{G}$, and $\mathbf{F} \times \mathbf{G}$ are defined by

$$\begin{aligned} (f\mathbf{F})(x, y, z) &= f(x, y, z) \mathbf{F}(x, y, z) \\ (\mathbf{F} \cdot \mathbf{G})(x, y, z) &= \mathbf{F}(x, y, z) \cdot \mathbf{G}(x, y, z) \\ (\mathbf{F} \times \mathbf{G})(x, y, z) &= \mathbf{F}(x, y, z) \times \mathbf{G}(x, y, z) \end{aligned}$$

25. $\text{div}(\mathbf{F} + \mathbf{G}) = \text{div } \mathbf{F} + \text{div } \mathbf{G}$
 26. $\text{curl}(\mathbf{F} + \mathbf{G}) = \text{curl } \mathbf{F} + \text{curl } \mathbf{G}$
 27. $\text{div}(f\mathbf{F}) = f \text{div } \mathbf{F} + \mathbf{F} \cdot \nabla f$
 28. $\text{curl}(f\mathbf{F}) = f \text{curl } \mathbf{F} + (\nabla f) \times \mathbf{F}$
 29. $\text{div}(\mathbf{F} \times \mathbf{G}) = \mathbf{G} \cdot \text{curl } \mathbf{F} - \mathbf{F} \cdot \text{curl } \mathbf{G}$
 30. $\text{div}(\nabla f \times \nabla g) = 0$
 31. $\text{curl}(\text{curl } \mathbf{F}) = \text{grad}(\text{div } \mathbf{F}) - \nabla^2 \mathbf{F}$

32–34 Let $\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$ and $r = |\mathbf{r}|$.

32. Verify each identity.

- | | |
|-----------------------------------|---------------------------------------|
| (a) $\nabla \cdot \mathbf{r} = 3$ | (b) $\nabla \cdot (r\mathbf{r}) = 4r$ |
| (c) $\nabla^2 r^3 = 12r$ | |

33. Verify each identity.

- | | |
|-------------------------------------|---|
| (a) $\nabla r = \mathbf{r}/r$ | (b) $\nabla \times \mathbf{r} = \mathbf{0}$ |
| (c) $\nabla(1/r) = -\mathbf{r}/r^3$ | (d) $\nabla \ln r = \mathbf{r}/r^2$ |

34. If $\mathbf{F} = \mathbf{r}/r^p$, find $\text{div } \mathbf{F}$. Is there a value of p for which $\text{div } \mathbf{F} = 0$?

35. Use Green's Theorem in the form of Equation 13 to prove **Green's first identity**:

$$\iint_D f \nabla^2 g \, dA = \oint_C f(\nabla g) \cdot \mathbf{n} \, ds - \iint_D \nabla f \cdot \nabla g \, dA$$

where D and C satisfy the hypotheses of Green's Theorem and the appropriate partial derivatives of f and g exist and are continuous. (The quantity $\nabla g \cdot \mathbf{n} = D_{\mathbf{n}}g$ occurs in the line integral; it is the directional derivative in the direction of the normal vector \mathbf{n} and is called the **normal derivative** of g .)

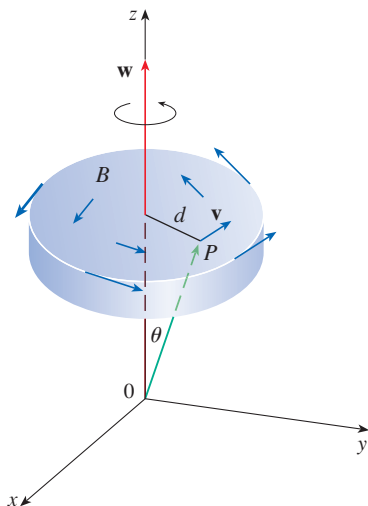
36. Use Green's first identity (Exercise 35) to prove **Green's second identity**:

$$\iint_D (f \nabla^2 g - g \nabla^2 f) \, dA = \oint_C (f \nabla g - g \nabla f) \cdot \mathbf{n} \, ds$$

where D and C satisfy the hypotheses of Green's Theorem and the appropriate partial derivatives of f and g exist and are continuous.

37. Recall from Section 14.3 that a function g is called *harmonic* on D if it satisfies Laplace's equation, that is, $\nabla^2 g = 0$ on D . Use Green's first identity (with the same hypotheses as in Exercise 35) to show that if g is harmonic on D , then $\oint_C D_{\mathbf{n}}g \, ds = 0$. Here $D_{\mathbf{n}}g$ is the normal derivative of g defined in Exercise 35.
 38. Use Green's first identity to show that if f is harmonic on D , and if $f(x, y) = 0$ on the boundary curve C , then $\iint_D |\nabla f|^2 \, dA = 0$. (Assume the same hypotheses as in Exercise 35.)

39. This exercise demonstrates a connection between the curl vector and rotations. Let B be a rigid body rotating about the z -axis. The rotation can be described by the vector $\mathbf{w} = \omega \mathbf{k}$, where ω is the angular speed of B , that is, the tangential speed of any point P in B divided by the distance d from the axis of rotation. Let $\mathbf{r} = \langle x, y, z \rangle$ be the position vector of P .
- (a) By considering the angle θ in the figure, show that the velocity field of B is given by $\mathbf{v} = \mathbf{w} \times \mathbf{r}$.
- (b) Show that $\mathbf{v} = -\omega y \mathbf{i} + \omega x \mathbf{j}$.
- (c) Show that $\text{curl } \mathbf{v} = 2\mathbf{w}$.



40. Maxwell's equations relating the electric field \mathbf{E} and magnetic field \mathbf{H} as they vary with time in a region containing no charge and no current can be stated as follows:

$$\begin{aligned} \text{div } \mathbf{E} &= 0 & \text{div } \mathbf{H} &= 0 \\ \text{curl } \mathbf{E} &= -\frac{1}{c} \frac{\partial \mathbf{H}}{\partial t} & \text{curl } \mathbf{H} &= \frac{1}{c} \frac{\partial \mathbf{E}}{\partial t} \end{aligned}$$

where c is the speed of light. Use these equations to prove the following:

- (a) $\nabla \times (\nabla \times \mathbf{E}) = -\frac{1}{c^2} \frac{\partial^2 \mathbf{E}}{\partial t^2}$
- (b) $\nabla \times (\nabla \times \mathbf{H}) = -\frac{1}{c^2} \frac{\partial^2 \mathbf{H}}{\partial t^2}$
- (c) $\nabla^2 \mathbf{E} = \frac{1}{c^2} \frac{\partial^2 \mathbf{E}}{\partial t^2}$ [Hint: Use Exercise 31.]
- (d) $\nabla^2 \mathbf{H} = \frac{1}{c^2} \frac{\partial^2 \mathbf{H}}{\partial t^2}$
41. We have seen that all vector fields of the form $\mathbf{F} = \nabla g$ satisfy the equation $\text{curl } \mathbf{F} = \mathbf{0}$ and that all vector fields of the form $\mathbf{F} = \text{curl } \mathbf{G}$ satisfy the equation $\text{div } \mathbf{F} = 0$ (assuming continuity of the appropriate partial derivatives). This suggests the question: are there any equations that all functions of the form $f = \text{div } \mathbf{G}$ must satisfy? Show that the answer to this question is “no” by proving that every continuous function f on \mathbb{R}^3 is the divergence of some vector field.
- [Hint: Let $\mathbf{G}(x, y, z) = \langle g(x, y, z), 0, 0 \rangle$, where $g(x, y, z) = \int_0^x f(t, y, z) dt$.]

16.6 Parametric Surfaces and Their Areas

So far we have considered special types of surfaces: cylinders, quadric surfaces, graphs of functions of two variables, and level surfaces of functions of three variables. Here we use vector functions to describe more general surfaces, called *parametric surfaces*, and compute their areas. Then we take the general surface area formula and see how it applies to special surfaces.

Parametric Surfaces

In much the same way that we describe a space curve by a vector function $\mathbf{r}(t)$ of a single parameter t , we can describe a surface by a vector function $\mathbf{r}(u, v)$ of two parameters u and v . We suppose that

$$\mathbf{r}(u, v) = x(u, v) \mathbf{i} + y(u, v) \mathbf{j} + z(u, v) \mathbf{k}$$

is a vector-valued function defined on a region D in the uv -plane. So x , y , and z , the component functions of \mathbf{r} , are functions of the two variables u and v with domain D . The set of all points (x, y, z) in \mathbb{R}^3 such that

$$x = x(u, v) \quad y = y(u, v) \quad z = z(u, v)$$

and (u, v) varies throughout D , is called a **parametric surface** S and Equations 2 are called **parametric equations** of S . Each choice of u and v gives a point on S ; by making

all choices, we get all of S . In other words, the surface S is traced out by the tip of the position vector $\mathbf{r}(u, v)$ as (u, v) moves throughout the region D . (See Figure 1.)

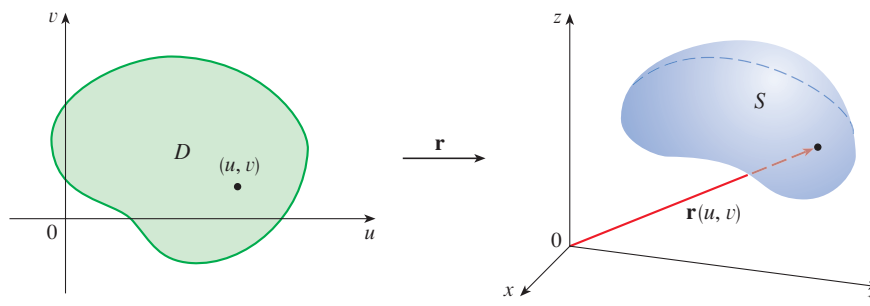


FIGURE 1
A parametric surface

EXAMPLE 1 Identify and sketch the surface with vector equation

$$\mathbf{r}(u, v) = 2 \cos u \mathbf{i} + v \mathbf{j} + 2 \sin u \mathbf{k}$$

SOLUTION The parametric equations for this surface are

$$x = 2 \cos u \quad y = v \quad z = 2 \sin u$$

So for any point (x, y, z) on the surface, we have

$$x^2 + z^2 = 4 \cos^2 u + 4 \sin^2 u = 4$$

This means that vertical cross-sections parallel to the xz -plane (that is, with y constant) are all circles with radius 2. Since $y = v$ and no restriction is placed on v , the surface is a circular cylinder with radius 2 whose axis is the y -axis (see Figure 2).

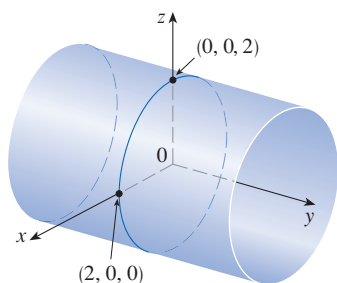


FIGURE 2

In Example 1 we placed no restrictions on the parameters u and v and so we obtained the entire cylinder. If, for instance, we restrict u and v by writing the parameter domain as

$$0 \leq u \leq \pi/2 \quad 0 \leq v \leq 3$$

then $x \geq 0$, $z \geq 0$, $0 \leq y \leq 3$, and we get the quarter-cylinder with length 3 illustrated in Figure 3.

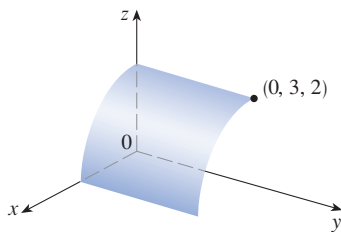


FIGURE 3

If a parametric surface S is given by a vector function $\mathbf{r}(u, v)$, then there are two useful families of curves that lie on S , one family with u constant and the other with v constant. These families correspond to vertical and horizontal lines in the uv -plane. If we keep u constant by putting $u = u_0$, then $\mathbf{r}(u_0, v)$ becomes a vector function of the single parameter v and defines a curve C_1 lying on S . (See Figure 4.)

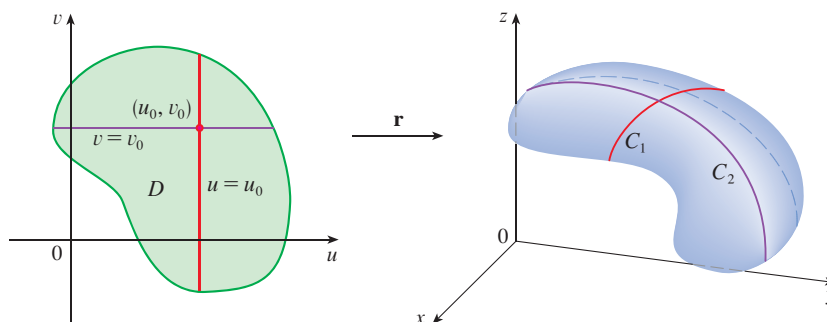


FIGURE 4

Similarly, if we keep v constant by putting $v = v_0$, we get a curve C_2 given by $\mathbf{r}(u, v_0)$ that lies on S . We call these curves **grid curves**. (In Example 1, for instance, the grid curves obtained by letting u be constant are horizontal lines, whereas the grid curves with v constant are circles.) In fact, when a computer graphs a parametric surface, it sometimes depicts the surface by plotting these grid curves, as we will see in the following example.

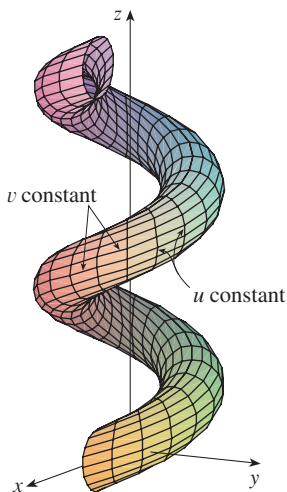


FIGURE 5

EXAMPLE 2 Use a computer to graph the surface

$$\mathbf{r}(u, v) = \langle (2 + \sin v) \cos u, (2 + \sin v) \sin u, u + \cos v \rangle$$

Which grid curves have u constant? Which have v constant?

SOLUTION We graph the portion of the surface with parameter domain $0 \leq u \leq 4\pi$, $0 \leq v \leq 2\pi$ in Figure 5. It has the appearance of a spiral tube. To identify the grid curves, we write the corresponding parametric equations:

$$x = (2 + \sin v) \cos u \quad y = (2 + \sin v) \sin u \quad z = u + \cos v$$

If v is constant, then $\sin v$ and $\cos v$ are constant, so the parametric equations resemble those of the helix in Example 13.1.4. Thus the grid curves with v constant are the spiral curves in Figure 5. We deduce that the grid curves with u constant must be the curves that look like circles in the figure. Further evidence for this assertion is that if u is kept constant, $u = u_0$, then the equation $z = u_0 + \cos v$ shows that the z -values vary from $u_0 - 1$ to $u_0 + 1$. ■

In Examples 1 and 2 we were given a vector equation and asked to graph the corresponding parametric surface. In the following examples, however, we are given the more challenging problem of finding a vector function to represent a given surface. In the rest of this chapter we will often need to do exactly that.

EXAMPLE 3 Find a vector function that represents the plane that passes through the point P_0 with position vector \mathbf{r}_0 and that contains two nonparallel vectors \mathbf{a} and \mathbf{b} .

SOLUTION If P is any point in the plane, we can get from P_0 to P by moving a certain distance in the direction of \mathbf{a} and another distance in the direction of \mathbf{b} . So there are scalars u and v such that $\overrightarrow{P_0P} = u\mathbf{a} + v\mathbf{b}$. (Figure 6 illustrates how this works, by means of the Parallelogram Law, for the case where u and v are positive. See also Exercise 12.2.46.) If \mathbf{r} is the position vector of P , then

$$\mathbf{r} = \overrightarrow{OP_0} + \overrightarrow{P_0P} = \mathbf{r}_0 + u\mathbf{a} + v\mathbf{b}$$

So the vector equation of the plane can be written as

$$\mathbf{r}(u, v) = \mathbf{r}_0 + u\mathbf{a} + v\mathbf{b}$$

where u and v are real numbers.

If we write $\mathbf{r} = \langle x, y, z \rangle$, $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$, $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, then we can write the parametric equations of the plane through the point (x_0, y_0, z_0) as follows:

$$x = x_0 + ua_1 + vb_1 \quad y = y_0 + ua_2 + vb_2 \quad z = z_0 + ua_3 + vb_3 \quad \blacksquare$$

EXAMPLE 4 Find a parametric representation of the sphere

$$x^2 + y^2 + z^2 = a^2$$

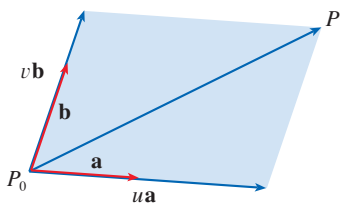


FIGURE 6

SOLUTION The sphere has a simple representation $\rho = a$ in spherical coordinates, so let's choose the angles ϕ and θ in spherical coordinates as the parameters (see Section 15.8). Then, putting $\rho = a$ in the equations for conversion from spherical to rectangular coordinates (Equations 15.8.1), we obtain

$$x = a \sin \phi \cos \theta \quad y = a \sin \phi \sin \theta \quad z = a \cos \phi$$

as the parametric equations of the sphere. The corresponding vector equation is

$$\mathbf{r}(\phi, \theta) = a \sin \phi \cos \theta \mathbf{i} + a \sin \phi \sin \theta \mathbf{j} + a \cos \phi \mathbf{k}$$

We have $0 \leq \phi \leq \pi$ and $0 \leq \theta \leq 2\pi$, so the parameter domain is the rectangle $D = [0, \pi] \times [0, 2\pi]$. The grid curves with ϕ constant are the circles of constant latitude (including the equator). The grid curves with θ constant are the meridians (semicircles), which connect the north and south poles (see Figure 7).

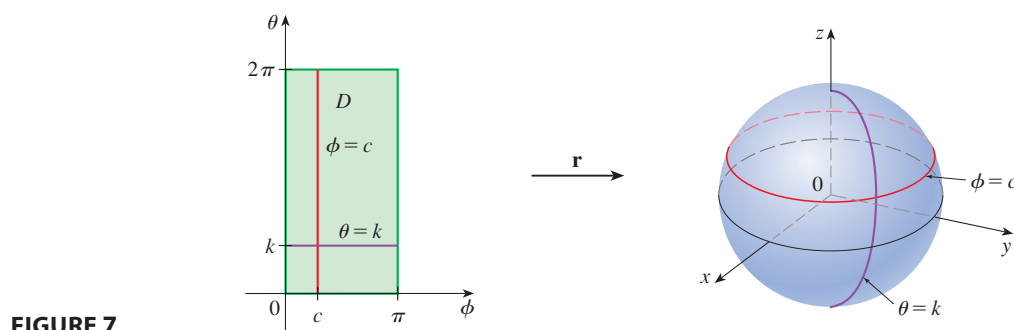


FIGURE 7

NOTE We saw in Example 4 that the grid curves for a sphere are curves of constant latitude or constant longitude. For a general parametric surface we are really making a map and the grid curves are similar to lines of latitude and longitude. Describing a point on a parametric surface (like the one in Figure 5) by giving specific values of u and v is like giving the latitude and longitude of a point.

One of the uses of parametric surfaces is in computer graphics. Figure 8 shows the result of trying to graph the sphere $x^2 + y^2 + z^2 = 1$ by solving the equation for z and graphing the top and bottom hemispheres separately. Part of the sphere appears to be missing because of the rectangular grid system used by the software. The much better picture in Figure 9 was produced by a computer using the parametric equations found in Example 4.

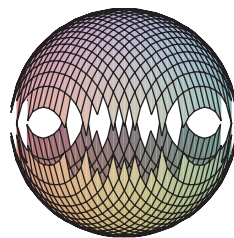


FIGURE 8

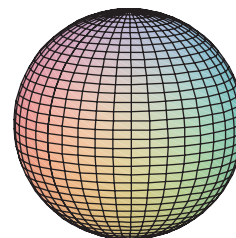


FIGURE 9

EXAMPLE 5 Find a parametric representation for the cylinder

$$x^2 + y^2 = 4 \quad 0 \leq z \leq 1$$

SOLUTION The cylinder has a simple representation $r = 2$ in cylindrical coordinates, so we choose as parameters θ and z in cylindrical coordinates. Then the parametric equations of the cylinder are

$$x = 2 \cos \theta \quad y = 2 \sin \theta \quad z = z$$

where $0 \leq \theta \leq 2\pi$ and $0 \leq z \leq 1$. In vector notation,

$$\mathbf{r}(\theta, z) = 2 \cos \theta \mathbf{i} + 2 \sin \theta \mathbf{j} + z \mathbf{k}$$

and the vector function \mathbf{r} maps the parameter domain

$$D = \{(\theta, z) \mid 0 \leq \theta \leq 2\pi, 0 \leq z \leq 1\}$$

to a cylinder, as shown in Figure 10.

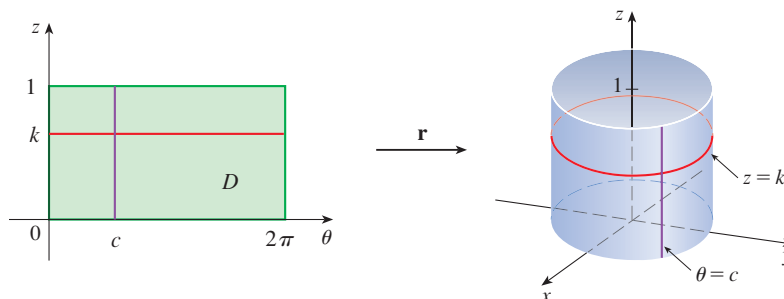


FIGURE 10

EXAMPLE 6 Find a vector function that represents the elliptic paraboloid $z = x^2 + 2y^2$.

SOLUTION If we regard x and y as parameters, then the parametric equations are simply

$$x = x \quad y = y \quad z = x^2 + 2y^2$$

and the vector equation is

$$\mathbf{r}(x, y) = x \mathbf{i} + y \mathbf{j} + (x^2 + 2y^2) \mathbf{k}$$

In general, a surface given as the graph of a function of x and y , that is, with an equation of the form $z = f(x, y)$, can always be regarded as a parametric surface by taking x and y as parameters and writing the parametric equations as

$$x = x \quad y = y \quad z = f(x, y)$$

Parametric representations (also called parametrizations) of surfaces are not unique. The next example shows two ways to parametrize a cone.

EXAMPLE 7 Find a parametric representation for the surface $z = 2\sqrt{x^2 + y^2}$, that is, the top half of the cone $z^2 = 4x^2 + 4y^2$.

SOLUTION 1 One possible representation is obtained by choosing x and y as parameters:

$$x = x \quad y = y \quad z = 2\sqrt{x^2 + y^2}$$

So the vector equation is

$$\mathbf{r}(x, y) = x \mathbf{i} + y \mathbf{j} + 2\sqrt{x^2 + y^2} \mathbf{k}$$

SOLUTION 2 Another representation results from choosing as parameters the polar coordinates r and θ . A point (x, y, z) on the cone satisfies $x = r \cos \theta$, $y = r \sin \theta$, and $z = 2\sqrt{x^2 + y^2} = 2r$. So a vector equation for the cone is

$$\mathbf{r}(r, \theta) = r \cos \theta \mathbf{i} + r \sin \theta \mathbf{j} + 2r \mathbf{k}$$

where $r \geq 0$ and $0 \leq \theta \leq 2\pi$.

For some purposes the parametric representations in Solutions 1 and 2 of Example 7 are equally good, but Solution 2 might be preferable in certain situations. If we are interested only in the part of the cone that lies below the plane $z = 1$, for instance, all we have to do in Solution 2 is change the parameter domain to

$$D = \{(r, \theta) \mid 0 \leq r \leq \tfrac{1}{2}, 0 \leq \theta \leq 2\pi\}$$

Then the vector function \mathbf{r} maps the region D to the half-cone shown in Figure 11.

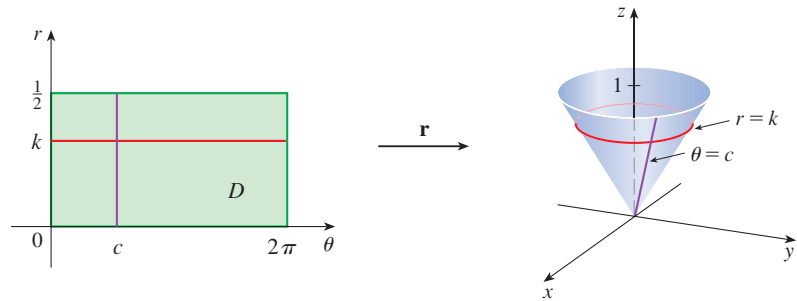


FIGURE 11

Surfaces of Revolution

Surfaces of revolution can be represented parametrically. For instance, let's consider the surface S obtained by rotating the curve $y = f(x)$, $a \leq x \leq b$, about the x -axis, where $f(x) \geq 0$. Let θ be the angle of rotation as shown in Figure 12. If (x, y, z) is a point on S , then

$$\boxed{3} \quad x = x \quad y = f(x) \cos \theta \quad z = f(x) \sin \theta$$

Therefore we take x and θ as parameters and regard Equations 3 as parametric equations of S . The parameter domain is given by $a \leq x \leq b$, $0 \leq \theta \leq 2\pi$.

EXAMPLE 8 Find parametric equations for the surface generated by rotating the curve $y = \sin x$, $0 \leq x \leq 2\pi$, about the x -axis. Use these equations to graph the surface of revolution.

SOLUTION From Equations 3, the parametric equations are

$$x = x \quad y = \sin x \cos \theta \quad z = \sin x \sin \theta$$

and the parameter domain is $0 \leq x \leq 2\pi$, $0 \leq \theta \leq 2\pi$. Using a computer to plot these equations, we obtain the graph in Figure 13.

We can adapt Equations 3 to represent a surface obtained through revolution about the y - or z -axis (see Exercise 30).

Tangent Planes

We now find the tangent plane to a parametric surface S traced out by a vector function

$$\mathbf{r}(u, v) = x(u, v) \mathbf{i} + y(u, v) \mathbf{j} + z(u, v) \mathbf{k}$$

at a point P_0 with position vector $\mathbf{r}(u_0, v_0)$. If we keep u constant by putting $u = u_0$, then $\mathbf{r}(u_0, v)$ becomes a vector function of the single parameter v and defines a grid curve C_1

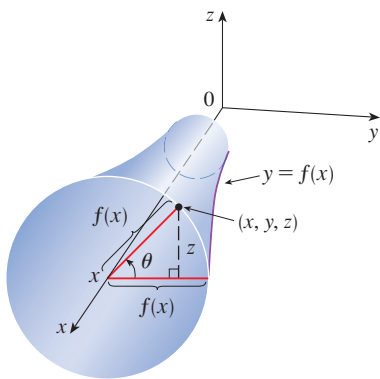


FIGURE 12

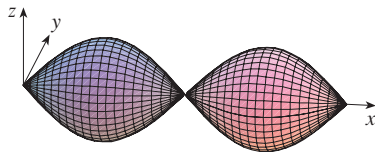


FIGURE 13

lying on S . (See Figure 14.) The tangent vector to C_1 at P_0 is obtained by taking the partial derivative of \mathbf{r} with respect to v :

$$\boxed{4} \quad \mathbf{r}_v = \frac{\partial x}{\partial v}(u_0, v_0)\mathbf{i} + \frac{\partial y}{\partial v}(u_0, v_0)\mathbf{j} + \frac{\partial z}{\partial v}(u_0, v_0)\mathbf{k}$$

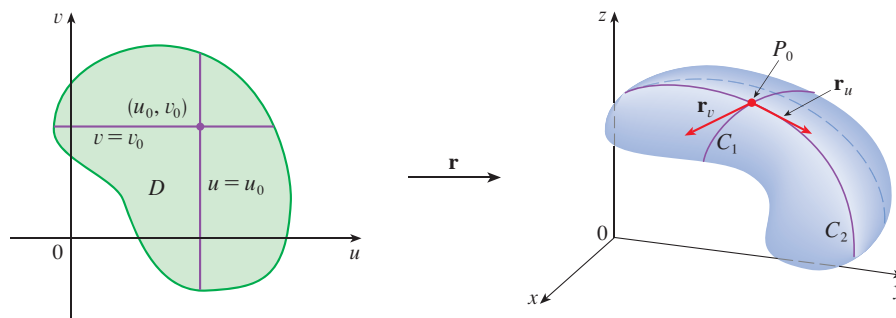


FIGURE 14

Similarly, if we keep v constant by putting $v = v_0$, we get a grid curve C_2 given by $\mathbf{r}(u, v_0)$ that lies on S , and its tangent vector at P_0 is

$$\boxed{5} \quad \mathbf{r}_u = \frac{\partial x}{\partial u}(u_0, v_0)\mathbf{i} + \frac{\partial y}{\partial u}(u_0, v_0)\mathbf{j} + \frac{\partial z}{\partial u}(u_0, v_0)\mathbf{k}$$

If $\mathbf{r}_u \times \mathbf{r}_v$ is never $\mathbf{0}$, then the surface S is called **smooth** (it has no “corners”). For a smooth surface, the **tangent plane** is the plane that contains the tangent vectors \mathbf{r}_u and \mathbf{r}_v , and the vector $\mathbf{r}_u \times \mathbf{r}_v$ is a normal vector to the tangent plane.

Figure 15 shows the self-intersecting surface in Example 9 and its tangent plane at $(1, 1, 3)$.

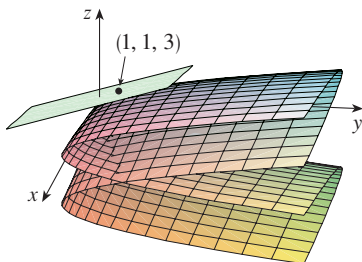


FIGURE 15

EXAMPLE 9 Find the tangent plane to the surface with parametric equations $x = u^2$, $y = v^2$, $z = u + 2v$ at the point $(1, 1, 3)$.

SOLUTION We first compute the tangent vectors:

$$\mathbf{r}_u = \frac{\partial x}{\partial u}\mathbf{i} + \frac{\partial y}{\partial u}\mathbf{j} + \frac{\partial z}{\partial u}\mathbf{k} = 2u\mathbf{i} + \mathbf{k}$$

$$\mathbf{r}_v = \frac{\partial x}{\partial v}\mathbf{i} + \frac{\partial y}{\partial v}\mathbf{j} + \frac{\partial z}{\partial v}\mathbf{k} = 2v\mathbf{j} + 2\mathbf{k}$$

Thus a normal vector to the tangent plane is

$$\mathbf{r}_u \times \mathbf{r}_v = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2u & 0 & 1 \\ 0 & 2v & 2 \end{vmatrix} = -2v\mathbf{i} - 4u\mathbf{j} + 4uv\mathbf{k}$$

Notice that the point $(1, 1, 3)$ corresponds to the parameter values $u = 1$ and $v = 1$, so the normal vector there is

$$-2\mathbf{i} - 4\mathbf{j} + 4\mathbf{k}$$

Therefore an equation of the tangent plane at $(1, 1, 3)$ is

$$-2(x - 1) - 4(y - 1) + 4(z - 3) = 0$$

or

$$x + 2y - 2z + 3 = 0$$

Surface Area

Now we define the surface area of a general parametric surface given by Equation 1. For simplicity we start by considering a surface S whose parameter domain D is a rectangle, and we divide it into subrectangles R_{ij} . Let's choose (u_i^*, v_j^*) to be the lower left corner of R_{ij} . (See Figure 16.)

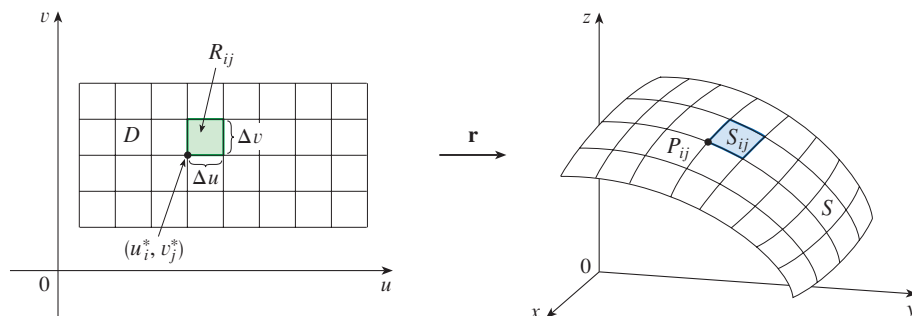


FIGURE 16
The image of the subrectangle R_{ij} is the patch S_{ij} .

The part S_{ij} of the surface S that corresponds to R_{ij} is called a *patch* and has the point P_{ij} with position vector $\mathbf{r}(u_i^*, v_j^*)$ as one of its corners. Let

$$\mathbf{r}_u^* = \mathbf{r}_u(u_i^*, v_j^*) \quad \text{and} \quad \mathbf{r}_v^* = \mathbf{r}_v(u_i^*, v_j^*)$$

be the tangent vectors at P_{ij} as given by Equations 5 and 4.

Figure 17(a) shows how the two edges of the patch that meet at P_{ij} can be approximated by vectors. These vectors, in turn, can be approximated by the vectors $\Delta u \mathbf{r}_u^*$ and $\Delta v \mathbf{r}_v^*$ because partial derivatives can be approximated by difference quotients. So we approximate S_{ij} by the parallelogram determined by the vectors $\Delta u \mathbf{r}_u^*$ and $\Delta v \mathbf{r}_v^*$. This parallelogram is shown in Figure 17(b) and lies in the tangent plane to S at P_{ij} . The area of this parallelogram is

$$|(\Delta u \mathbf{r}_u^*) \times (\Delta v \mathbf{r}_v^*)| = |\mathbf{r}_u^* \times \mathbf{r}_v^*| \Delta u \Delta v$$

and so an approximation to the area of S is

$$\sum_{i=1}^m \sum_{j=1}^n |\mathbf{r}_u^* \times \mathbf{r}_v^*| \Delta u \Delta v$$

Our intuition tells us that this approximation gets better as we increase the number of subrectangles, and we recognize the double sum as a Riemann sum for the double integral $\iint_D |\mathbf{r}_u \times \mathbf{r}_v| du dv$. This motivates the following definition.

6 Definition If a smooth parametric surface S is given by the equation

$$\mathbf{r}(u, v) = x(u, v) \mathbf{i} + y(u, v) \mathbf{j} + z(u, v) \mathbf{k} \quad (u, v) \in D$$

and S is covered just once as (u, v) ranges throughout the parameter domain D , then the **surface area** of S is

$$A(S) = \iint_D |\mathbf{r}_u \times \mathbf{r}_v| dA$$

where $\mathbf{r}_u = \frac{\partial x}{\partial u} \mathbf{i} + \frac{\partial y}{\partial u} \mathbf{j} + \frac{\partial z}{\partial u} \mathbf{k}$ $\mathbf{r}_v = \frac{\partial x}{\partial v} \mathbf{i} + \frac{\partial y}{\partial v} \mathbf{j} + \frac{\partial z}{\partial v} \mathbf{k}$

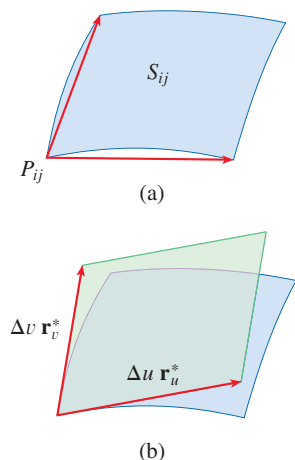


FIGURE 17
Approximating a patch by a parallelogram

EXAMPLE 10 Find the surface area of a sphere of radius a .

SOLUTION In Example 4 we found the parametric representation

$$x = a \sin \phi \cos \theta \quad y = a \sin \phi \sin \theta \quad z = a \cos \phi$$

where the parameter domain is

$$D = \{(\phi, \theta) \mid 0 \leq \phi \leq \pi, 0 \leq \theta \leq 2\pi\}$$

We first compute the cross product of the tangent vectors:

$$\begin{aligned} \mathbf{r}_\phi \times \mathbf{r}_\theta &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial x}{\partial \phi} & \frac{\partial y}{\partial \phi} & \frac{\partial z}{\partial \phi} \\ \frac{\partial x}{\partial \theta} & \frac{\partial y}{\partial \theta} & \frac{\partial z}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a \cos \phi \cos \theta & a \cos \phi \sin \theta & -a \sin \phi \\ -a \sin \phi \sin \theta & a \sin \phi \cos \theta & 0 \end{vmatrix} \\ &= a^2 \sin^2 \phi \cos \theta \mathbf{i} + a^2 \sin^2 \phi \sin \theta \mathbf{j} + a^2 \sin \phi \cos \phi \mathbf{k} \end{aligned}$$

Thus

$$\begin{aligned} |\mathbf{r}_\phi \times \mathbf{r}_\theta| &= \sqrt{a^4 \sin^4 \phi \cos^2 \theta + a^4 \sin^4 \phi \sin^2 \theta + a^4 \sin^2 \phi \cos^2 \phi} \\ &= \sqrt{a^4 \sin^4 \phi + a^4 \sin^2 \phi \cos^2 \phi} = a^2 \sqrt{\sin^2 \phi} = a^2 \sin \phi \end{aligned}$$

since $\sin \phi \geq 0$ for $0 \leq \phi \leq \pi$. Therefore, by Definition 6, the area of the sphere is

$$\begin{aligned} A &= \iint_D |\mathbf{r}_\phi \times \mathbf{r}_\theta| dA = \int_0^{2\pi} \int_0^\pi a^2 \sin \phi \, d\phi \, d\theta \\ &= a^2 \int_0^{2\pi} d\theta \int_0^\pi \sin \phi \, d\phi = a^2 (2\pi) 2 = 4\pi a^2 \end{aligned}$$

■ Surface Area of the Graph of a Function

For the special case of a surface S with equation $z = f(x, y)$, where (x, y) lies in D and f has continuous partial derivatives, we take x and y as parameters. The parametric equations are

$$x = x \quad y = y \quad z = f(x, y)$$

$$\text{so} \quad \mathbf{r}_x = \mathbf{i} + \left(\frac{\partial f}{\partial x} \right) \mathbf{k} \quad \mathbf{r}_y = \mathbf{j} + \left(\frac{\partial f}{\partial y} \right) \mathbf{k}$$

and

$$\boxed{7} \quad \mathbf{r}_x \times \mathbf{r}_y = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & \frac{\partial f}{\partial x} \\ 0 & 1 & \frac{\partial f}{\partial y} \end{vmatrix} = -\frac{\partial f}{\partial x} \mathbf{i} - \frac{\partial f}{\partial y} \mathbf{j} + \mathbf{k}$$

Thus we have

$$\boxed{8} \quad |\mathbf{r}_x \times \mathbf{r}_y| = \sqrt{\left(\frac{\partial f}{\partial x} \right)^2 + \left(\frac{\partial f}{\partial y} \right)^2 + 1} = \sqrt{1 + \left(\frac{\partial z}{\partial x} \right)^2 + \left(\frac{\partial z}{\partial y} \right)^2}$$

Notice the similarity between the surface area formula in Equation 9 and the arc length formula

$$L = \int_a^b \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$$

from Section 8.1.

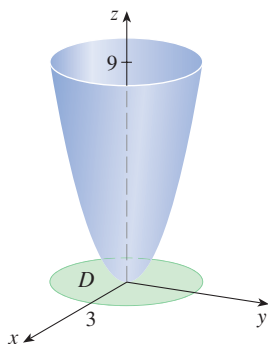


FIGURE 18

and the surface area formula in Definition 6 becomes

9

$$A(S) = \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA$$

EXAMPLE 11 Find the area of the part of the paraboloid $z = x^2 + y^2$ that lies under the plane $z = 9$.

SOLUTION The plane intersects the paraboloid in the circle $x^2 + y^2 = 9$, $z = 9$. Therefore the given surface lies above the disk D with center the origin and radius 3. (See Figure 18.) Using Formula 9, we have

$$\begin{aligned} A &= \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA \\ &= \iint_D \sqrt{1 + (2x)^2 + (2y)^2} dA = \iint_D \sqrt{1 + 4(x^2 + y^2)} dA \end{aligned}$$

Converting to polar coordinates, we obtain

$$\begin{aligned} A &= \int_0^{2\pi} \int_0^3 \sqrt{1 + 4r^2} r dr d\theta = \int_0^{2\pi} d\theta \int_0^3 r \sqrt{1 + 4r^2} dr \\ &= 2\pi \left(\frac{1}{8}\right)^2 (1 + 4r^2)^{3/2} \Big|_0^3 = \frac{\pi}{6} (37\sqrt{37} - 1) \end{aligned}$$

The question remains whether our definition of surface area (6) is consistent with the surface area formula from single-variable calculus (8.2.4).

We consider the surface S obtained by rotating the curve $y = f(x)$, $a \leq x \leq b$, about the x -axis, where $f(x) \geq 0$ and f' is continuous. From Equations 3 we know that parametric equations of S are

$$x = x \quad y = f(x) \cos \theta \quad z = f(x) \sin \theta \quad a \leq x \leq b \quad 0 \leq \theta \leq 2\pi$$

To compute the surface area of S we need the tangent vectors

$$\mathbf{r}_x = \mathbf{i} + f'(x) \cos \theta \mathbf{j} + f'(x) \sin \theta \mathbf{k}$$

$$\mathbf{r}_\theta = -f(x) \sin \theta \mathbf{j} + f(x) \cos \theta \mathbf{k}$$

Thus

$$\begin{aligned} \mathbf{r}_x \times \mathbf{r}_\theta &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & f'(x) \cos \theta & f'(x) \sin \theta \\ 0 & -f(x) \sin \theta & f(x) \cos \theta \end{vmatrix} \\ &= f(x)f'(x) \mathbf{i} - f(x) \cos \theta \mathbf{j} - f(x) \sin \theta \mathbf{k} \end{aligned}$$

and so

$$\begin{aligned} |\mathbf{r}_x \times \mathbf{r}_\theta| &= \sqrt{[f(x)]^2 [f'(x)]^2 + [f(x)]^2 \cos^2 \theta + [f(x)]^2 \sin^2 \theta} \\ &= \sqrt{[f(x)]^2 [1 + [f'(x)]^2]} = f(x) \sqrt{1 + [f'(x)]^2} \end{aligned}$$

because $f(x) \geq 0$. Therefore the area of S is

$$\begin{aligned} A &= \iint_D |\mathbf{r}_x \times \mathbf{r}_\theta| dA \\ &= \int_0^{2\pi} \int_a^b f(x) \sqrt{1 + [f'(x)]^2} dx d\theta \\ &= 2\pi \int_a^b f(x) \sqrt{1 + [f'(x)]^2} dx \end{aligned}$$

This is precisely the formula that was used to define the area of a surface of revolution in single-variable calculus (8.2.4).


16.6 Exercises

1–2 Determine whether the points P and Q lie on the given surface.

- $\mathbf{r}(u, v) = \langle u + v, u - 2v, 3 + u - v \rangle$
 $P(4, -5, 1), Q(0, 4, 6)$
- $\mathbf{r}(u, v) = \langle 1 + u - v, u + v^2, u^2 - v^2 \rangle$
 $P(1, 2, 1), Q(2, 3, 3)$

3–6 Identify the surface with the given vector equation.

- $\mathbf{r}(u, v) = (u + v)\mathbf{i} + (3 - v)\mathbf{j} + (1 + 4u + 5v)\mathbf{k}$
- $\mathbf{r}(u, v) = u^2\mathbf{i} + u \cos v\mathbf{j} + u \sin v\mathbf{k}$
- $\mathbf{r}(s, t) = \langle s \cos t, s \sin t, s \rangle$
- $\mathbf{r}(s, t) = \langle 3 \cos t, s, \sin t \rangle, -1 \leq s \leq 1$

 **7–12** Use a computer to graph the parametric surface. Indicate on the graph which grid curves have u constant and which have v constant.

- $\mathbf{r}(u, v) = \langle u^2, v^2, u + v \rangle$,
 $-1 \leq u \leq 1, -1 \leq v \leq 1$
- $\mathbf{r}(u, v) = \langle u, v^3, -v \rangle$,
 $-2 \leq u \leq 2, -2 \leq v \leq 2$
- $\mathbf{r}(u, v) = \langle u^3, u \sin v, u \cos v \rangle$,
 $-1 \leq u \leq 1, 0 \leq v \leq 2\pi$
- $\mathbf{r}(u, v) = \langle u, \sin(u + v), \sin v \rangle$,
 $-\pi \leq u \leq \pi, -\pi \leq v \leq \pi$
- $x = \sin v, y = \cos u \sin 4v, z = \sin 2u \sin 4v$,
 $0 \leq u \leq 2\pi, -\pi/2 \leq v \leq \pi/2$
- $x = \cos u, y = \sin u \sin v, z = \cos v$,
 $0 \leq u \leq 2\pi, 0 \leq v \leq 2\pi$

13–18 Match the equations with the graphs labeled I–VI and give reasons for your answers. Determine which families of grid curves have u constant and which have v constant.

- $\mathbf{r}(u, v) = u \cos v \mathbf{i} + u \sin v \mathbf{j} + v \mathbf{k}$

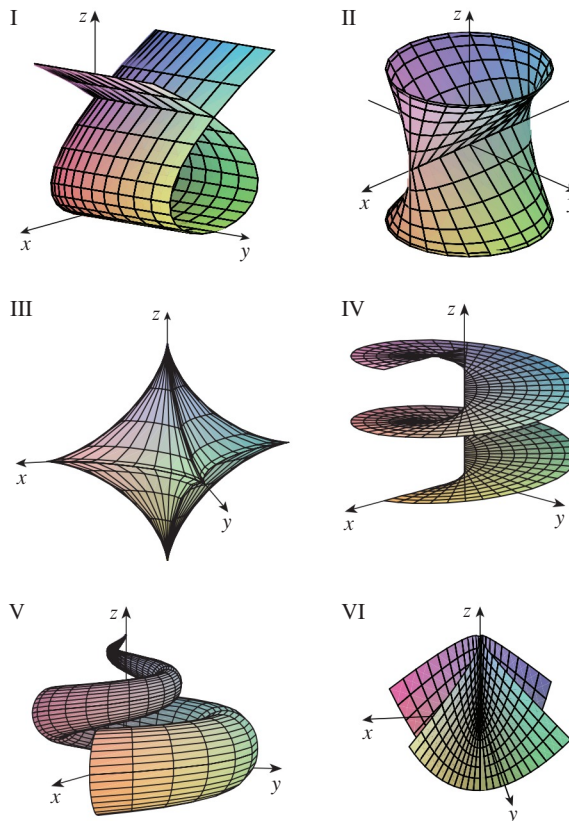
14. $\mathbf{r}(u, v) = uv^2\mathbf{i} + u^2v\mathbf{j} + (u^2 - v^2)\mathbf{k}$

15. $\mathbf{r}(u, v) = (u^3 - u)\mathbf{i} + v^2\mathbf{j} + u^2\mathbf{k}$

16. $x = (1 - u)(3 + \cos v) \cos 4\pi u$,
 $y = (1 - u)(3 + \cos v) \sin 4\pi u$,
 $z = 3u + (1 - u) \sin v$


17. $x = \cos^3 u \cos^3 v, y = \sin^3 u \cos^3 v, z = \sin^3 v$

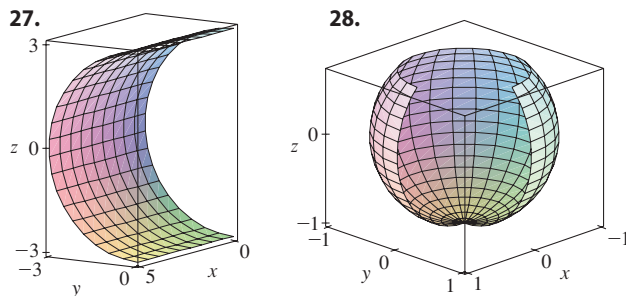
18. $x = \sin u, y = \cos u \sin v, z = \sin v$






19–26 Find a parametric representation for the surface.

- 19.** The plane through the origin that contains the vectors $\mathbf{i} - \mathbf{j}$ and $\mathbf{j} - \mathbf{k}$
- 20.** The plane that passes through the point $(0, -1, 5)$ and contains the vectors $\langle 2, 1, 4 \rangle$ and $\langle -3, 2, 5 \rangle$
- 21.** The part of the hyperboloid $4x^2 - 4y^2 - z^2 = 4$ that lies in front of the yz -plane
- 22.** The part of the ellipsoid $x^2 + 2y^2 + 3z^2 = 1$ that lies to the left of the xz -plane
- 23.** The part of the sphere $x^2 + y^2 + z^2 = 4$ that lies above the cone $z = \sqrt{x^2 + y^2}$
- 24.** The part of the cylinder $x^2 + z^2 = 9$ that lies above the xy -plane and between the planes $y = -4$ and $y = 4$
- 25.** The part of the sphere $x^2 + y^2 + z^2 = 36$ that lies between the planes $z = 0$ and $z = 3\sqrt{3}$
- 26.** The part of the plane $z = x + 3$ that lies inside the cylinder $x^2 + y^2 = 1$

 **27–28** Use a computer to produce a graph that looks like the given one.



-  **29.** Find parametric equations for the surface obtained by rotating the curve $y = 1/(1 + x^2)$, $-2 \leq x \leq 2$, about the x -axis and use them to graph the surface.
-  **30.** Find parametric equations for the surface obtained by rotating the curve $x = 1/y$, $y \geq 1$, about the y -axis and use them to graph the surface.
-  **31.** (a) What happens to the spiral tube in Example 2 (see Figure 5) if we replace $\cos u$ by $\sin u$ and $\sin u$ by $\cos u$?
(b) What happens if we replace $\cos u$ by $\cos 2u$ and $\sin u$ by $\sin 2u$?

 **32.** The surface with parametric equations

$$x = 2 \cos \theta + r \cos(\theta/2)$$

$$y = 2 \sin \theta + r \cos(\theta/2)$$

$$z = r \sin(\theta/2)$$

where $-\frac{1}{2} \leq r \leq \frac{1}{2}$ and $0 \leq \theta \leq 2\pi$, is called a **Möbius strip**. Graph this surface with several viewpoints. What is unusual about it?


33–36 Find an equation of the tangent plane to the given parametric surface at the specified point.

33. $x = u + v$, $y = 3u^2$, $z = u - v$; $(2, 3, 0)$

34. $x = u^2 + 1$, $y = v^3 + 1$, $z = u + v$; $(5, 2, 3)$

35. $\mathbf{r}(u, v) = u \cos v \mathbf{i} + u \sin v \mathbf{j} + v \mathbf{k}$; $u = 1$, $v = \pi/3$

36. $\mathbf{r}(u, v) = \sin u \mathbf{i} + \cos u \sin v \mathbf{j} + \sin v \mathbf{k}$;
 $u = \pi/6$, $v = \pi/6$

 **37–38** Find an equation of the tangent plane to the given parametric surface at the specified point. Graph the surface and the tangent plane.

37. $\mathbf{r}(u, v) = u^2 \mathbf{i} + 2u \sin v \mathbf{j} + u \cos v \mathbf{k}$; $u = 1$, $v = 0$

38. $\mathbf{r}(u, v) = (1 - u^2 - v^2) \mathbf{i} - v \mathbf{j} - u \mathbf{k}$; $(-1, -1, -1)$

39–50 Find the area of the surface.

39. The part of the plane $3x + 2y + z = 6$ that lies in the first octant

40. The part of the plane with vector equation $\mathbf{r}(u, v) = \langle u + v, 2 - 3u, 1 + u - v \rangle$ that is given by $0 \leq u \leq 2$, $-1 \leq v \leq 1$

41. The part of the plane $x + 2y + 3z = 1$ that lies inside the cylinder $x^2 + y^2 = 3$

42. The part of the cone $z = \sqrt{x^2 + y^2}$ that lies between the plane $y = x$ and the cylinder $y = x^2$

43. The surface $z = \frac{2}{3}(x^{3/2} + y^{3/2})$, $0 \leq x \leq 1$, $0 \leq y \leq 1$

44. The part of the surface $z = 4 - 2x^2 + y$ that lies above the triangle with vertices $(0, 0)$, $(1, 0)$, and $(1, 1)$

45. The part of the surface $z = xy$ that lies within the cylinder $x^2 + y^2 = 1$

46. The part of the surface $x = z^2 + y$ that lies between the planes $y = 0$, $y = 2$, $z = 0$, and $z = 2$

47. The part of the paraboloid $y = x^2 + z^2$ that lies within the cylinder $x^2 + z^2 = 16$

48. The helicoid (or spiral ramp) with vector equation $\mathbf{r}(u, v) = u \cos v \mathbf{i} + u \sin v \mathbf{j} + v \mathbf{k}$, $0 \leq u \leq 1$, $0 \leq v \leq \pi$

49. The surface with parametric equations $x = u^2$, $y = uv$, $z = \frac{1}{2}v^2$, $0 \leq u \leq 1$, $0 \leq v \leq 2$

50. The part of the sphere $x^2 + y^2 + z^2 = b^2$ that lies inside the cylinder $x^2 + y^2 = a^2$, where $0 < a < b$

51. If the equation of a surface S is $z = f(x, y)$, where $x^2 + y^2 \leq R^2$, and you know that $|f_x| \leq 1$ and $|f_y| \leq 1$, what can you say about $A(S)$?

T 52–53 Find the area of the surface correct to four decimal places by first simplifying an expression for area to one in terms of a single integral and then evaluating the integral numerically.

52. The part of the surface $z = \cos(x^2 + y^2)$ that lies inside the cylinder $x^2 + y^2 = 1$

53. The part of the surface $z = \ln(x^2 + y^2 + 2)$ that lies above the disk $x^2 + y^2 \leq 1$

T 54. Use a computer algebra system to find, to four decimal places, the area of the part of the surface $z = (1 + x^2)/(1 + y^2)$ that lies above the square $|x| + |y| \leq 1$. Illustrate by graphing this part of the surface.

55. (a) Use the Midpoint Rule for double integrals (see Section 15.1) with six squares to estimate the area of the surface $z = 1/(1 + x^2 + y^2)$, $0 \leq x \leq 6$, $0 \leq y \leq 4$.

T (b) Use a computer algebra system to approximate the surface area in part (a) to four decimal places. Compare with the answer to part (a).

T 56. Use a computer algebra system to find the area of the surface with vector equation

$$\mathbf{r}(u, v) = \langle \cos^3 u \cos^3 v, \sin^3 u \cos^3 v, \sin^3 v \rangle$$

$0 \leq u \leq \pi$, $0 \leq v \leq 2\pi$. State your answer correct to four decimal places.

T 57. Use a computer algebra system to find the exact area of the surface $z = 1 + 2x + 3y + 4y^2$, $1 \leq x \leq 4$, $0 \leq y \leq 1$.

58. (a) Set up, but do not evaluate, a double integral for the area of the surface with parametric equations $x = au \cos v$, $y = bu \sin v$, $z = u^2$, $0 \leq u \leq 2$, $0 \leq v \leq 2\pi$.

(b) Eliminate the parameters to show that the surface is an elliptic paraboloid and set up another double integral for the surface area.

(c) Use the parametric equations in part (a) with $a = 2$ and $b = 3$ to graph the surface.

T (d) For the case $a = 2$, $b = 3$, use a computer algebra system to find the surface area correct to four decimal places.

59. (a) Show that the parametric equations $x = a \sin u \cos v$, $y = b \sin u \sin v$, $z = c \cos u$, $0 \leq u \leq \pi$, $0 \leq v \leq 2\pi$, represent an ellipsoid.

(b) Use the parametric equations in part (a) to graph the ellipsoid for the case $a = 1$, $b = 2$, $c = 3$.

(c) Set up, but do not evaluate, a double integral for the surface area of the ellipsoid in part (b).

60. (a) Show that the parametric equations $x = a \cosh u \cos v$, $y = b \cosh u \sin v$, $z = c \sinh u$, represent a hyperboloid of one sheet.

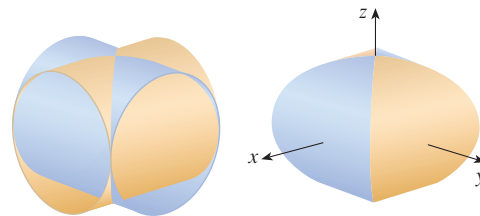


(b) Use the parametric equations in part (a) to graph the hyperboloid for the case $a = 1$, $b = 2$, $c = 3$.

(c) Set up, but do not evaluate, a double integral for the surface area of the part of the hyperboloid in part (b) that lies between the planes $z = -3$ and $z = 3$.

61. Find the area of the part of the sphere $x^2 + y^2 + z^2 = 4z$ that lies inside the paraboloid $z = x^2 + y^2$.

62. The figure shows the surface created when the cylinder $y^2 + z^2 = 1$ intersects the cylinder $x^2 + z^2 = 1$. Find the area of this surface.



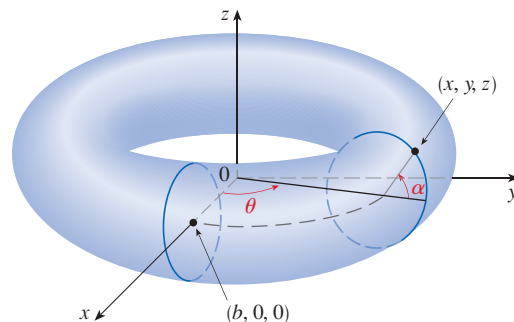
63. Find the area of the part of the sphere $x^2 + y^2 + z^2 = a^2$ that lies inside the cylinder $x^2 + y^2 = ax$.

64. (a) Find a parametric representation for the torus obtained by rotating about the z -axis the circle in the xz -plane with center $(b, 0, 0)$ and radius $a < b$. [Hint: Take as parameters the angles θ and α shown in the figure.]



(b) Use the parametric equations found in part (a) to graph the torus for several values of a and b .

(c) Use the parametric representation from part (a) to find the surface area of the torus.



16.7 Surface Integrals

The relationship between surface integrals and surface area is much the same as the relationship between line integrals and arc length. Suppose f is a function of three variables whose domain includes a surface S . We will define the surface integral of f over S in such a way that, in the case where $f(x, y, z) = 1$, the value of the surface integral is equal

to the surface area of S . We start with parametric surfaces and then deal with the special case where S is the graph of a function of two variables.

Parametric Surfaces

Suppose that a surface S has a vector equation

$$\mathbf{r}(u, v) = x(u, v) \mathbf{i} + y(u, v) \mathbf{j} + z(u, v) \mathbf{k} \quad (u, v) \in D$$

We first assume that the parameter domain D is a rectangle and we divide it into subrectangles R_{ij} with dimensions Δu and Δv . Then the surface S is divided into corresponding patches S_{ij} as in Figure 1.

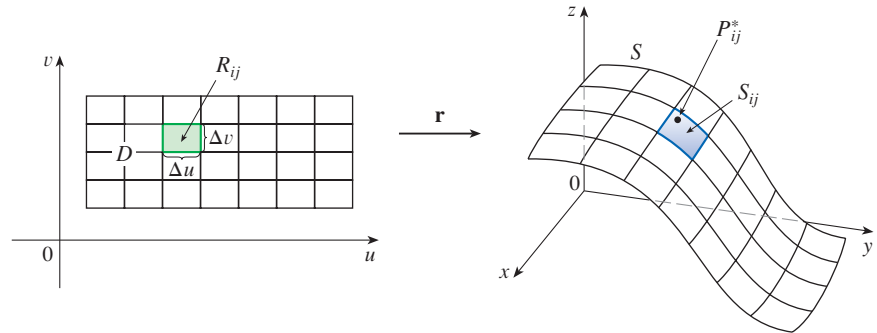


FIGURE 1

We evaluate f at a point P_{ij}^* in each patch, multiply by the area ΔS_{ij} of the patch, and form the Riemann sum

$$\sum_{i=1}^m \sum_{j=1}^n f(P_{ij}^*) \Delta S_{ij}$$

Then we take the limit as the number of patches increases and define the **surface integral of f over the surface S** as

1

$$\iint_S f(x, y, z) \, dS = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(P_{ij}^*) \Delta S_{ij}$$

Notice the analogy with the definition of a line integral (16.2.2) and also the analogy with the definition of a double integral (15.1.5).

To evaluate the surface integral in Equation 1 we approximate the patch area ΔS_{ij} by the area of an approximating parallelogram in the tangent plane. In our discussion of surface area in Section 16.6 we made the approximation

$$\Delta S_{ij} \approx |\mathbf{r}_u \times \mathbf{r}_v| \Delta u \Delta v$$

where

$$\mathbf{r}_u = \frac{\partial x}{\partial u} \mathbf{i} + \frac{\partial y}{\partial u} \mathbf{j} + \frac{\partial z}{\partial u} \mathbf{k} \quad \mathbf{r}_v = \frac{\partial x}{\partial v} \mathbf{i} + \frac{\partial y}{\partial v} \mathbf{j} + \frac{\partial z}{\partial v} \mathbf{k}$$

are the tangent vectors at a corner of S_{ij} . If the components are continuous and \mathbf{r}_u and \mathbf{r}_v are nonzero and nonparallel in the interior of D , it can be shown from Definition 1, even when D is not a rectangle, that

2

$$\iint_S f(x, y, z) \, dS = \iint_D f(\mathbf{r}(u, v)) |\mathbf{r}_u \times \mathbf{r}_v| \, dA$$

We assume that the surface is covered only once as (u, v) ranges throughout D . The value of the surface integral does not depend on the parametrization that is used.

This should be compared with the formula for a line integral:

$$\int_C f(x, y, z) \, ds = \int_a^b f(\mathbf{r}(t)) |\mathbf{r}'(t)| \, dt$$

Observe also that

$$\iint_S 1 \, dS = \iint_D |\mathbf{r}_u \times \mathbf{r}_v| \, dA = A(S)$$

Formula 2 allows us to compute a surface integral by converting it into a double integral over the parameter domain D . When using this formula, remember that $f(\mathbf{r}(u, v))$ is evaluated by writing $x = x(u, v)$, $y = y(u, v)$, and $z = z(u, v)$ in the formula for $f(x, y, z)$.

EXAMPLE 1 Compute the surface integral $\iint_S x^2 \, dS$, where S is the unit sphere $x^2 + y^2 + z^2 = 1$.

SOLUTION As in Example 16.6.4, we use the parametric representation

$$x = \sin \phi \cos \theta \quad y = \sin \phi \sin \theta \quad z = \cos \phi \quad 0 \leq \phi \leq \pi \quad 0 \leq \theta \leq 2\pi$$

that is, $\mathbf{r}(\phi, \theta) = \sin \phi \cos \theta \mathbf{i} + \sin \phi \sin \theta \mathbf{j} + \cos \phi \mathbf{k}$

As in Example 16.6.10, we can compute that

$$|\mathbf{r}_\phi \times \mathbf{r}_\theta| = \sin \phi$$

Therefore, by Formula 2,

$$\begin{aligned} \iint_S x^2 \, dS &= \iint_D (\sin \phi \cos \theta)^2 |\mathbf{r}_\phi \times \mathbf{r}_\theta| \, dA \\ &= \int_0^{2\pi} \int_0^\pi \sin^2 \phi \cos^2 \theta \sin \phi \, d\phi \, d\theta = \int_0^{2\pi} \cos^2 \theta \, d\theta \int_0^\pi \sin^3 \phi \, d\phi \\ &= \int_0^{2\pi} \frac{1}{2}(1 + \cos 2\theta) \, d\theta \int_0^\pi (\sin \phi - \sin \phi \cos^2 \phi) \, d\phi \\ &= \frac{1}{2} \left[\theta + \frac{1}{2} \sin 2\theta \right]_0^{2\pi} \left[-\cos \phi + \frac{1}{3} \cos^3 \phi \right]_0^\pi = \frac{4\pi}{3} \end{aligned}$$

Here we use the identities

$$\cos^2 \theta = \frac{1}{2}(1 + \cos 2\theta)$$

$$\sin^2 \phi = 1 - \cos^2 \phi$$

Instead, we could use Formulas 64 and 67 in the Table of Integrals.

Surface integrals have applications similar to those for the integrals we have previously considered. For example, if a thin sheet (say, of aluminum foil) has the shape of a surface S and the density (mass per unit area) at the point (x, y, z) is $\rho(x, y, z)$, then the total **mass** of the sheet is

$$m = \iint_S \rho(x, y, z) \, dS$$

and the **center of mass** is $(\bar{x}, \bar{y}, \bar{z})$, where

$$\bar{x} = \frac{1}{m} \iint_S x \rho(x, y, z) \, dS \quad \bar{y} = \frac{1}{m} \iint_S y \rho(x, y, z) \, dS \quad \bar{z} = \frac{1}{m} \iint_S z \rho(x, y, z) \, dS$$

Moments of inertia can also be defined as before (see Exercise 41).

Graphs of Functions

Any surface S with equation $z = g(x, y)$ can be regarded as a parametric surface with parametric equations

$$x = x \quad y = y \quad z = g(x, y)$$

and so we have $\mathbf{r}_x = \mathbf{i} + \left(\frac{\partial g}{\partial x}\right) \mathbf{k}$ $\mathbf{r}_y = \mathbf{j} + \left(\frac{\partial g}{\partial y}\right) \mathbf{k}$

Thus

$$\boxed{3} \quad \mathbf{r}_x \times \mathbf{r}_y = -\frac{\partial g}{\partial x} \mathbf{i} - \frac{\partial g}{\partial y} \mathbf{j} + \mathbf{k}$$

and
$$|\mathbf{r}_x \times \mathbf{r}_y| = \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1}$$

Therefore, in this case, Formula 2 becomes

$$\boxed{4} \quad \iint_S f(x, y, z) \, dS = \iint_D f(x, y, g(x, y)) \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1} \, dA$$

Similar formulas apply when it is more convenient to project S onto the yz -plane or xz -plane. For instance, if S is a surface with equation $y = h(x, z)$ and D is its projection onto the xz -plane, then

$$\iint_S f(x, y, z) \, dS = \iint_D f(x, h(x, z), z) \sqrt{\left(\frac{\partial y}{\partial x}\right)^2 + \left(\frac{\partial y}{\partial z}\right)^2 + 1} \, dA$$

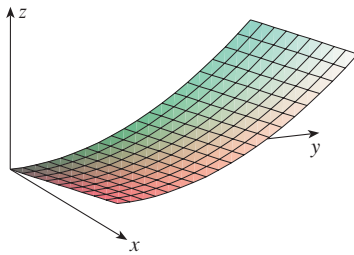


FIGURE 2

EXAMPLE 2 Evaluate $\iint_S y \, dS$, where S is the surface $z = x + y^2$, $0 \leq x \leq 1$, $0 \leq y \leq 2$. (See Figure 2.)

SOLUTION Since

$$\frac{\partial z}{\partial x} = 1 \quad \text{and} \quad \frac{\partial z}{\partial y} = 2y$$

Formula 4 gives

$$\begin{aligned} \iint_S y \, dS &= \iint_D y \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} \, dA \\ &= \int_0^1 \int_0^2 y \sqrt{1 + 1 + 4y^2} \, dy \, dx \\ &= \int_0^1 dx \sqrt{2} \int_0^2 y \sqrt{1 + 2y^2} \, dy \\ &= \sqrt{2} \left(\frac{1}{4}\right)^{\frac{2}{3}} (1 + 2y^2)^{\frac{3}{2}} \Big|_0^2 = \frac{13\sqrt{2}}{3} \end{aligned}$$

If S is a piecewise-smooth surface, that is, a finite union of smooth surfaces S_1, S_2, \dots, S_n that intersect only along their boundaries, then the surface integral of f over S is defined by

$$\iint_S f(x, y, z) \, dS = \iint_{S_1} f(x, y, z) \, dS + \dots + \iint_{S_n} f(x, y, z) \, dS$$

EXAMPLE 3 Evaluate $\iint_S z \, dS$, where S is the surface whose sides S_1 are given by the cylinder $x^2 + y^2 = 1$, whose bottom S_2 is the disk $x^2 + y^2 \leq 1$ in the plane $z = 0$, and whose top S_3 is the part of the plane $z = 1 + x$ that lies above S_2 .

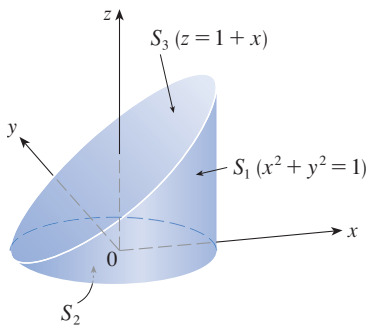


FIGURE 3

SOLUTION The surface S is shown in Figure 3. (We have changed the usual position of the axes to get a better look at S .) For S_1 we use θ and z as parameters (see Example 16.6.5) and write its parametric equations as

$$x = \cos \theta \quad y = \sin \theta \quad z = z$$

where

$$0 \leq \theta \leq 2\pi \quad \text{and} \quad 0 \leq z \leq 1 + x = 1 + \cos \theta$$

Therefore

$$\mathbf{r}_\theta \times \mathbf{r}_z = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = \cos \theta \mathbf{i} + \sin \theta \mathbf{j}$$

and

$$|\mathbf{r}_\theta \times \mathbf{r}_z| = \sqrt{\cos^2 \theta + \sin^2 \theta} = 1$$

Thus the surface integral over S_1 is

$$\begin{aligned} \iint_{S_1} z \, dS &= \iint_D z |\mathbf{r}_\theta \times \mathbf{r}_z| \, dA \\ &= \int_0^{2\pi} \int_0^{1+\cos \theta} z \, dz \, d\theta = \int_0^{2\pi} \frac{1}{2} (1 + \cos \theta)^2 \, d\theta \\ &= \frac{1}{2} \int_0^{2\pi} \left[1 + 2 \cos \theta + \frac{1}{2} (1 + \cos 2\theta) \right] \, d\theta \\ &= \frac{1}{2} \left[\frac{3}{2} \theta + 2 \sin \theta + \frac{1}{4} \sin 2\theta \right]_0^{2\pi} = \frac{3\pi}{2} \end{aligned}$$

Since S_2 lies in the plane $z = 0$, we have

$$\iint_{S_2} z \, dS = \iint_{S_2} 0 \, dS = 0$$

The top surface S_3 lies above the unit disk D and is part of the plane $z = 1 + x$. So, taking $g(x, y) = 1 + x$ in Formula 4 and converting to polar coordinates, we have

$$\begin{aligned} \iint_{S_3} z \, dS &= \iint_D (1 + x) \sqrt{1 + \left(\frac{\partial z}{\partial x} \right)^2 + \left(\frac{\partial z}{\partial y} \right)^2} \, dA \\ &= \int_0^{2\pi} \int_0^1 (1 + r \cos \theta) \sqrt{1 + 1 + 0} \, r \, dr \, d\theta \\ &= \sqrt{2} \int_0^{2\pi} \int_0^1 (r + r^2 \cos \theta) \, dr \, d\theta = \sqrt{2} \int_0^{2\pi} \left(\frac{1}{2} + \frac{1}{3} \cos \theta \right) \, d\theta \\ &= \sqrt{2} \left[\frac{\theta}{2} + \frac{\sin \theta}{3} \right]_0^{2\pi} = \sqrt{2} \pi \end{aligned}$$

Therefore

$$\begin{aligned} \iint_S z \, dS &= \iint_{S_1} z \, dS + \iint_{S_2} z \, dS + \iint_{S_3} z \, dS \\ &= \frac{3\pi}{2} + 0 + \sqrt{2} \pi = \left(\frac{3}{2} + \sqrt{2} \right) \pi \end{aligned}$$

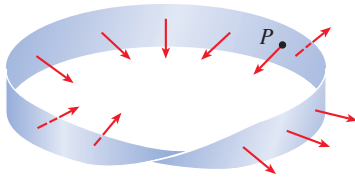


FIGURE 4
A Möbius strip

Oriented Surfaces

To define surface integrals of vector fields, we need to rule out nonorientable surfaces such as the Möbius strip shown in Figure 4. [It is named after the German geometer August Möbius (1790–1868).] You can construct one for yourself by taking a long rectangular strip of paper, giving it a half-twist, and taping the short edges together as in Figure 5. If an ant were to crawl along the Möbius strip starting at a point P , it would end up on the “other side” of the strip (that is, with its upper side pointing in the opposite direction). Then, if the ant continued to crawl in the same direction, it would end up back at the same point P without ever having crossed an edge. (If you have constructed a Möbius strip, try drawing a pencil line down the middle.) Therefore a Möbius strip really has only one side. You can graph the Möbius strip using the parametric equations in Exercise 16.6.32.



FIGURE 5
Constructing a Möbius strip

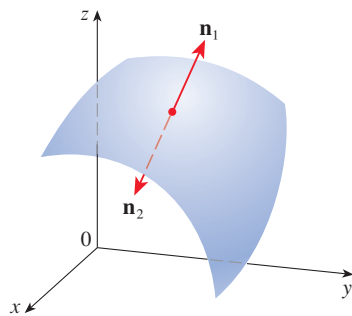


FIGURE 6

From now on we consider only orientable (two-sided) surfaces. We start with a surface S that has a tangent plane at every point (x, y, z) on S (except at any boundary point). There are two unit normal vectors \mathbf{n}_1 and $\mathbf{n}_2 = -\mathbf{n}_1$ at (x, y, z) . (See Figure 6.)

If it is possible to choose a unit normal vector \mathbf{n} at every such point (x, y, z) so that \mathbf{n} varies continuously over S , then S is called an **oriented surface** and the given choice of \mathbf{n} provides S with an **orientation**. For any orientable surface, there are two possible orientations (see Figure 7).

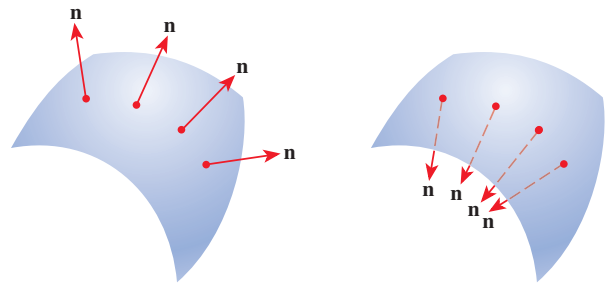


FIGURE 7
The two orientations
of an orientable surface

For a surface $z = g(x, y)$ given as the graph of g , we use Equation 3 to associate with the surface a natural orientation given by the unit normal vector

$$\boxed{5} \quad \mathbf{n} = \frac{-\frac{\partial g}{\partial x} \mathbf{i} - \frac{\partial g}{\partial y} \mathbf{j} + \mathbf{k}}{\sqrt{1 + \left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2}}$$

Since the \mathbf{k} -component is positive, this gives the *upward* orientation of the surface.

If S is a smooth orientable surface given in parametric form by a vector function $\mathbf{r}(u, v)$, then it is automatically supplied with the orientation of the unit normal vector

$$\boxed{6} \quad \mathbf{n} = \frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|}$$

and the opposite orientation is given by $-\mathbf{n}$. For instance, in Example 16.6.4 we found the parametric representation

$$\mathbf{r}(\phi, \theta) = a \sin \phi \cos \theta \mathbf{i} + a \sin \phi \sin \theta \mathbf{j} + a \cos \phi \mathbf{k}$$

for the sphere $x^2 + y^2 + z^2 = a^2$. Then in Example 16.6.10 we found that

$$\mathbf{r}_\phi \times \mathbf{r}_\theta = a^2 \sin^2 \phi \cos \theta \mathbf{i} + a^2 \sin^2 \phi \sin \theta \mathbf{j} + a^2 \sin \phi \cos \phi \mathbf{k}$$

and

$$|\mathbf{r}_\phi \times \mathbf{r}_\theta| = a^2 \sin \phi$$

So the orientation induced by $\mathbf{r}(\phi, \theta)$ is defined by the unit normal vector

$$\mathbf{n} = \frac{\mathbf{r}_\phi \times \mathbf{r}_\theta}{|\mathbf{r}_\phi \times \mathbf{r}_\theta|} = \sin \phi \cos \theta \mathbf{i} + \sin \phi \sin \theta \mathbf{j} + \cos \phi \mathbf{k} = \frac{1}{a} \mathbf{r}(\phi, \theta)$$

Observe that \mathbf{n} points in the same direction as the position vector, that is, outward from the sphere (see Figure 8). The opposite (inward) orientation would have been obtained (see Figure 9) if we had reversed the order of the parameters because $\mathbf{r}_\theta \times \mathbf{r}_\phi = -\mathbf{r}_\phi \times \mathbf{r}_\theta$.

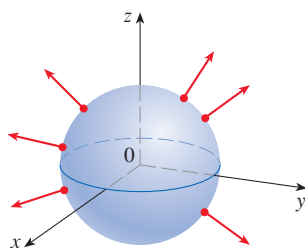


FIGURE 8
Positive orientation

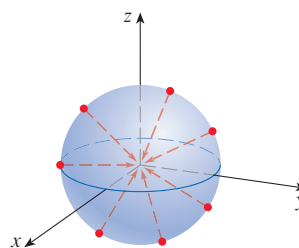


FIGURE 9
Negative orientation

For a **closed surface**, that is, a surface that is the boundary of a solid region E , the convention is that the **positive orientation** is the one for which the normal vectors point *outward* from E , and inward-pointing normals give the negative orientation (see Figures 8 and 9).

■ Surface Integrals of Vector Fields; Flux

Suppose that S is an oriented surface with unit normal vector \mathbf{n} , and imagine a fluid with density $\rho(x, y, z)$ and velocity field $\mathbf{v}(x, y, z)$ flowing through S . (Think of S as an imaginary surface that doesn't impede the fluid flow, like a fishing net across a stream.) Then the rate of flow (mass per unit time) per unit area is given by the vector field $\rho\mathbf{v}$. (See Figure 10.)

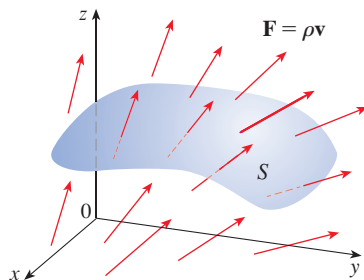


FIGURE 10

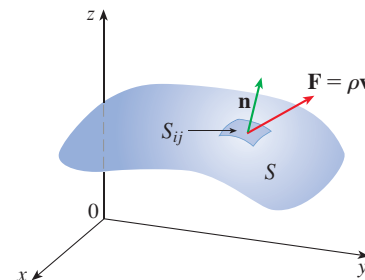


FIGURE 11

If we divide S into small patches S_{ij} , as in Figure 11 (compare with Figure 1), then S_{ij} is nearly planar and so we can approximate the mass of fluid per unit time crossing S_{ij} in the direction of the normal \mathbf{n} by the quantity

$$(\rho \mathbf{v} \cdot \mathbf{n})A(S_{ij})$$

where ρ , \mathbf{v} , and \mathbf{n} are evaluated at some point on S_{ij} . (Recall that the component of the vector $\rho \mathbf{v}$ in the direction of the unit vector \mathbf{n} is $\rho \mathbf{v} \cdot \mathbf{n}$.) By summing these quantities and taking the limit we get, according to Definition 1, the surface integral of the function $\rho \mathbf{v} \cdot \mathbf{n}$ over S :

$$\boxed{7} \quad \iint_S \rho \mathbf{v} \cdot \mathbf{n} \, dS = \iint_S \rho(x, y, z) \mathbf{v}(x, y, z) \cdot \mathbf{n}(x, y, z) \, dS$$

and this is interpreted physically as the rate of flow through S .

If we write $\mathbf{F} = \rho \mathbf{v}$, then \mathbf{F} is a vector field on \mathbb{R}^3 and the integral given in Equation 7 becomes

$$\iint_S \mathbf{F} \cdot \mathbf{n} \, dS$$

A surface integral of this form occurs frequently in physics, even when \mathbf{F} is not $\rho \mathbf{v}$, and is called the *surface integral* (or *flux integral*) of \mathbf{F} over S .

8 Definition If \mathbf{F} is a continuous vector field defined on an oriented surface S with unit normal vector \mathbf{n} , then the **surface integral of \mathbf{F} over S** is

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_S \mathbf{F} \cdot \mathbf{n} \, dS$$

This integral is also called the **flux** of \mathbf{F} across S .

In words, Definition 8 says that the surface integral of a vector field over S is equal to the surface integral of its normal component over S (as previously defined).

If S is given by a vector function $\mathbf{r}(u, v)$, then \mathbf{n} is given by Equation 6, and from Definition 8 and Equation 2 we have

$$\begin{aligned} \iint_S \mathbf{F} \cdot d\mathbf{S} &= \iint_S \mathbf{F} \cdot \mathbf{n} \, dS = \iint_S \mathbf{F} \cdot \frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|} \, dS \\ &= \iint_D \left[\mathbf{F}(\mathbf{r}(u, v)) \cdot \frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|} \right] |\mathbf{r}_u \times \mathbf{r}_v| \, dA \end{aligned}$$

Compare Equation 9 to the similar expression for evaluating line integrals of vector fields in Definition 16.2.13:

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) \, dt$$

where D is the parameter domain. Thus we have

9

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_D \mathbf{F} \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, dA$$

Formula 9 assumes the orientation of S induced by $\mathbf{r}_u \times \mathbf{r}_v$, as in Equation 6. For the opposite orientation, we multiply by -1 .

Figure 12 shows the vector field \mathbf{F} in Example 4 at points on the unit sphere.

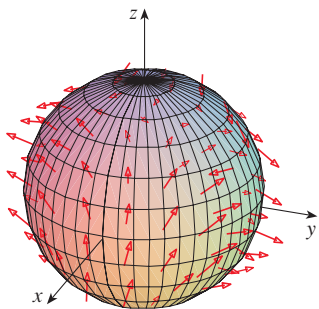


FIGURE 12

EXAMPLE 4 Find the flux of the vector field $\mathbf{F}(x, y, z) = z \mathbf{i} + y \mathbf{j} + x \mathbf{k}$ across the unit sphere $x^2 + y^2 + z^2 = 1$.

SOLUTION As in Example 1, we use the parametric representation

$$\mathbf{r}(\phi, \theta) = \sin \phi \cos \theta \mathbf{i} + \sin \phi \sin \theta \mathbf{j} + \cos \phi \mathbf{k} \quad 0 \leq \phi \leq \pi \quad 0 \leq \theta \leq 2\pi$$

Then $\mathbf{F}(\mathbf{r}(\phi, \theta)) = \cos \phi \mathbf{i} + \sin \phi \sin \theta \mathbf{j} + \sin \phi \cos \theta \mathbf{k}$

and, from Example 16.6.10,

$$\mathbf{r}_\phi \times \mathbf{r}_\theta = \sin^2 \phi \cos \theta \mathbf{i} + \sin^2 \phi \sin \theta \mathbf{j} + \sin \phi \cos \phi \mathbf{k}$$

(You can check that these vectors correspond to the outward orientation of the sphere.)

Therefore

$$\mathbf{F}(\mathbf{r}(\phi, \theta)) \cdot (\mathbf{r}_\phi \times \mathbf{r}_\theta) = \cos \phi \sin^2 \phi \cos \theta + \sin^3 \phi \sin^2 \theta + \sin^2 \phi \cos \phi \cos \theta$$

and, by Formula 9, the flux is

$$\begin{aligned} \iint_S \mathbf{F} \cdot d\mathbf{S} &= \iint_D \mathbf{F} \cdot (\mathbf{r}_\phi \times \mathbf{r}_\theta) dA \\ &= \int_0^{2\pi} \int_0^\pi (2 \sin^2 \phi \cos \phi \cos \theta + \sin^3 \phi \sin^2 \theta) d\phi d\theta \\ &= 2 \int_0^\pi \sin^2 \phi \cos \phi d\phi \int_0^{2\pi} \cos \theta d\theta + \int_0^\pi \sin^3 \phi d\phi \int_0^{2\pi} \sin^2 \theta d\theta \\ &= 0 + \int_0^\pi \sin^3 \phi d\phi \int_0^{2\pi} \sin^2 \theta d\theta \quad \left(\text{since } \int_0^{2\pi} \cos \theta d\theta = 0 \right) \\ &= \frac{4\pi}{3} \end{aligned}$$

by the same calculation as in Example 1. ■

If, for instance, the vector field in Example 4 is a velocity field describing the flow of a fluid with density 1, then the answer, $4\pi/3$, represents the rate of flow through the unit sphere in units of mass per unit time.

In the case of a surface S given by a graph $z = g(x, y)$, we can think of x and y as parameters and use Equation 3 to write

$$\mathbf{F} \cdot (\mathbf{r}_x \times \mathbf{r}_y) = (P \mathbf{i} + Q \mathbf{j} + R \mathbf{k}) \cdot \left(-\frac{\partial g}{\partial x} \mathbf{i} - \frac{\partial g}{\partial y} \mathbf{j} + \mathbf{k} \right)$$

Thus Formula 9 becomes

10 $\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_D \left(-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R \right) dA$

This formula assumes the upward orientation of S ; for a downward orientation we multiply by -1 . Similar formulas can be worked out if S is given by $y = h(x, z)$ or $x = k(y, z)$. (See Exercises 37 and 38.)

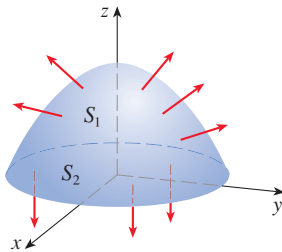


FIGURE 13

EXAMPLE 5 Evaluate $\iint_S \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = y\mathbf{i} + x\mathbf{j} + z\mathbf{k}$ and S is the boundary of the solid region E enclosed by the paraboloid $z = 1 - x^2 - y^2$ and the plane $z = 0$.

SOLUTION S consists of a parabolic top surface S_1 and a circular bottom surface S_2 . (See Figure 13.) Since S is a closed surface, we use the convention of positive (outward) orientation. This means that S_1 is oriented upward and we can use Equation 10 with D being the projection of S_1 onto the xy -plane, namely, the disk $x^2 + y^2 \leq 1$. Since

$$P(x, y, z) = y \quad Q(x, y, z) = x \quad R(x, y, z) = z = 1 - x^2 - y^2$$

on S_1 and

$$\frac{\partial g}{\partial x} = -2x \quad \frac{\partial g}{\partial y} = -2y$$

we have

$$\begin{aligned} \iint_{S_1} \mathbf{F} \cdot d\mathbf{S} &= \iint_D \left(-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R \right) dA \\ &= \iint_D [-y(-2x) - x(-2y) + 1 - x^2 - y^2] dA \\ &= \iint_D (1 + 4xy - x^2 - y^2) dA \\ &= \int_0^{2\pi} \int_0^1 (1 + 4r^2 \cos \theta \sin \theta - r^2) r dr d\theta \\ &= \int_0^{2\pi} \int_0^1 (r - r^3 + 4r^3 \cos \theta \sin \theta) dr d\theta \\ &= \int_0^{2\pi} \left(\frac{1}{4} + \cos \theta \sin \theta \right) d\theta = \frac{1}{4}(2\pi) + 0 = \frac{\pi}{2} \end{aligned}$$

The disk S_2 is oriented downward, so its unit normal vector is $\mathbf{n} = -\mathbf{k}$ and we have

$$\iint_{S_2} \mathbf{F} \cdot d\mathbf{S} = \iint_{S_2} \mathbf{F} \cdot (-\mathbf{k}) dS = \iint_D (-z) dA = \iint_D 0 dA = 0$$

since $z = 0$ on S_2 . Finally, we compute, by definition, $\iint_S \mathbf{F} \cdot d\mathbf{S}$ as the sum of the surface integrals of \mathbf{F} over the pieces S_1 and S_2 :

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_{S_1} \mathbf{F} \cdot d\mathbf{S} + \iint_{S_2} \mathbf{F} \cdot d\mathbf{S} = \frac{\pi}{2} + 0 = \frac{\pi}{2}$$

Although we motivated the surface integral of a vector field using the example of fluid flow, this concept also arises in other physical situations. For instance, if \mathbf{E} is an electric field (see Example 16.1.5), then the surface integral

$$\iint_S \mathbf{E} \cdot d\mathbf{S}$$

is called the **electric flux** of \mathbf{E} through the surface S . One of the important laws of electrostatics is **Gauss's Law**, which says that the net charge enclosed by a closed surface S is

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$$Q = \varepsilon_0 \iint_S \mathbf{E} \cdot d\mathbf{S}$$

where ε_0 is a constant (called the permittivity of free space) that depends on the units used. (In the SI system, $\varepsilon_0 \approx 8.8542 \times 10^{-12} \text{ C}^2/\text{N} \cdot \text{m}^2$.) Therefore, if the vector field \mathbf{F} in Example 4 represents an electric field, we can conclude that the charge enclosed by S is $Q = \frac{4}{3}\pi\varepsilon_0$.

Another application of surface integrals occurs in the study of heat flow. Suppose the temperature at a point (x, y, z) in a body is $u(x, y, z)$. Then the **heat flow** is defined as the vector field

$$\mathbf{F} = -K \nabla u$$

where K is an experimentally determined constant called the **conductivity** of the substance. The rate of heat flow across the surface S in the body is then given by the surface integral

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = -K \iint_S \nabla u \cdot d\mathbf{S}$$

EXAMPLE 6 The temperature u in a metal ball is proportional to the square of the distance from the center of the ball. Find the rate of heat flow across a sphere S of radius a with center at the center of the ball.

SOLUTION Taking the center of the ball to be at the origin, we have

$$u(x, y, z) = C(x^2 + y^2 + z^2)$$

where C is the proportionality constant. Then the heat flow is

$$\mathbf{F}(x, y, z) = -K \nabla u = -KC(2x \mathbf{i} + 2y \mathbf{j} + 2z \mathbf{k})$$

where K is the conductivity of the metal. Instead of using the usual parametrization of the sphere as in Example 4, we observe that the outward unit normal to the sphere $x^2 + y^2 + z^2 = a^2$ at the point (x, y, z) is

$$\mathbf{n} = \frac{1}{a}(x \mathbf{i} + y \mathbf{j} + z \mathbf{k})$$

and so

$$\mathbf{F} \cdot \mathbf{n} = -\frac{2KC}{a}(x^2 + y^2 + z^2)$$

But on S we have $x^2 + y^2 + z^2 = a^2$, so $\mathbf{F} \cdot \mathbf{n} = -2aKC$. Therefore the rate of heat flow across S is

$$\begin{aligned} \iint_S \mathbf{F} \cdot d\mathbf{S} &= \iint_S \mathbf{F} \cdot \mathbf{n} \, dS = -2aKC \iint_S dS \\ &= -2aKC A(S) = -2aKC(4\pi a^2) = -8KC\pi a^3 \end{aligned}$$

16.7 Exercises

- Let S be the surface of the box enclosed by the planes $x = \pm 1$, $y = \pm 1$, $z = \pm 1$. Approximate $\iint_S \cos(x + 2y + 3z) \, dS$ by using a Riemann sum as in Definition 1, taking the patches S_{ij} to be the squares that are the faces of the box S and the points P_{ij}^* to be the centers of the squares.
- A surface S consists of the cylinder $x^2 + y^2 = 1$, $-1 \leq z \leq 1$, together with its top and bottom disks. Suppose you know that f is a continuous function with

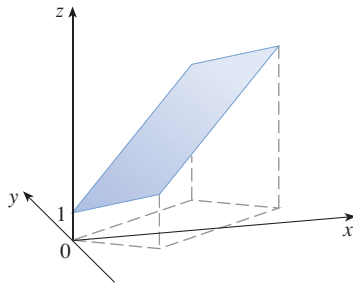
$$f(\pm 1, 0, 0) = 2 \quad f(0, \pm 1, 0) = 3 \quad f(0, 0, \pm 1) = 4$$

Estimate the value of $\iint_S f(x, y, z) \, dS$ by using a Riemann sum, taking the patches S_{ij} to be four quarter-cylinders and the top and bottom disks.

3. Let H be the hemisphere $x^2 + y^2 + z^2 = 50$, $z \geq 0$, and suppose f is a continuous function with $f(3, 4, 5) = 7$, $f(3, -4, 5) = 8$, $f(-3, 4, 5) = 9$, and $f(-3, -4, 5) = 12$. By dividing H into four patches, estimate the value of $\iint_H f(x, y, z) \, dS$.
4. Suppose that $f(x, y, z) = g(\sqrt{x^2 + y^2 + z^2})$, where g is a function of one variable such that $g(2) = -5$. Evaluate $\iint_S f(x, y, z) \, dS$, where S is the sphere $x^2 + y^2 + z^2 = 4$.

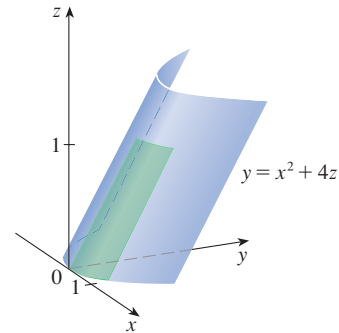
5–20 Evaluate the surface integral.

5. $\iint_S (x + y + z) \, dS$,
 S is the parallelogram with parametric equations $x = u + v$,
 $y = u - v$, $z = 1 + 2u + v$, $0 \leq u \leq 2$, $0 \leq v \leq 1$

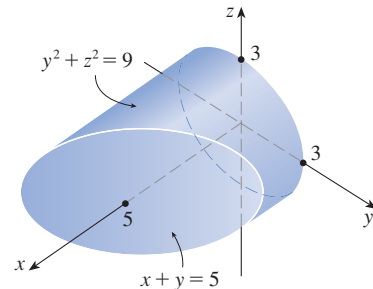


6. $\iint_S xyz \, dS$,
 S is the cone with parametric equations $x = u \cos v$,
 $y = u \sin v$, $z = u$, $0 \leq u \leq 1$, $0 \leq v \leq \pi/2$
7. $\iint_S y \, dS$, S is the helicoid with vector equation
 $\mathbf{r}(u, v) = \langle u \cos v, u \sin v, v \rangle$, $0 \leq u \leq 1$, $0 \leq v \leq \pi$
8. $\iint_S (x^2 + y^2) \, dS$,
 S is the surface with vector equation
 $\mathbf{r}(u, v) = \langle 2uv, u^2 - v^2, u^2 + v^2 \rangle$, $u^2 + v^2 \leq 1$
9. $\iint_S x^2 yz \, dS$, S is the part of the plane $z = 1 + 2x + 3y$ that lies above the rectangle $[0, 3] \times [0, 2]$
10. $\iint_S xz \, dS$, S is the part of the plane $2x + 2y + z = 4$ that lies in the first octant
11. $\iint_S x \, dS$,
 S is the triangular region with vertices $(1, 0, 0)$, $(0, -2, 0)$, and $(0, 0, 4)$
12. $\iint_S y \, dS$,
 S is the surface $z = \frac{2}{3}(x^{3/2} + y^{3/2})$, $0 \leq x \leq 1$, $0 \leq y \leq 1$
13. $\iint_S z^2 \, dS$,
 S is the part of the paraboloid $x = y^2 + z^2$ given by $0 \leq x \leq 1$
14. $\iint_S y^2 z^2 \, dS$,
 S is the part of the cone $y = \sqrt{x^2 + z^2}$ given by $0 \leq y \leq 5$

15. $\iint_S x \, dS$,
 S is the surface $y = x^2 + 4z$, $0 \leq x \leq 1$, $0 \leq z \leq 1$



16. $\iint_S y^2 \, dS$,
 S is the part of the sphere $x^2 + y^2 + z^2 = 1$ that lies above the cone $z = \sqrt{x^2 + y^2}$
17. $\iint_S (x^2 z + y^2 z) \, dS$,
 S is the hemisphere $x^2 + y^2 + z^2 = 4$, $z \geq 0$
18. $\iint_S (x + y + z) \, dS$,
 S is the part of the half-cylinder $x^2 + z^2 = 1$, $z \geq 0$, that lies between the planes $y = 0$ and $y = 2$
19. $\iint_S xz \, dS$,
 S is the boundary of the region enclosed by the cylinder $y^2 + z^2 = 9$ and the planes $x = 0$ and $x + y = 5$

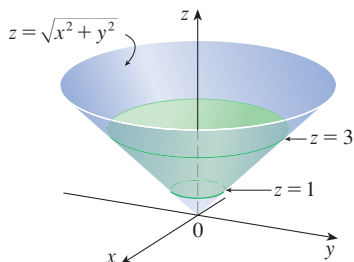


20. $\iint_S (x^2 + y^2 + z^2) \, dS$,
 S is the part of the cylinder $x^2 + y^2 = 9$ between the planes $z = 0$ and $z = 2$, together with its top and bottom disks

21–32 Evaluate the surface integral $\iint_S \mathbf{F} \cdot d\mathbf{S}$ for the given vector field \mathbf{F} and the oriented surface S . In other words, find the flux of \mathbf{F} across S . For closed surfaces, use the positive (outward) orientation.

21. $\mathbf{F}(x, y, z) = ze^{xy} \mathbf{i} - 3ze^{xy} \mathbf{j} + xy \mathbf{k}$,
 S is the parallelogram of Exercise 5 with upward orientation
22. $\mathbf{F}(x, y, z) = z \mathbf{i} + y \mathbf{j} + x \mathbf{k}$,
 S is the helicoid of Exercise 7 with upward orientation
23. $\mathbf{F}(x, y, z) = xy \mathbf{i} + yz \mathbf{j} + zx \mathbf{k}$, S is the part of the paraboloid $z = 4 - x^2 - y^2$ that lies above the square $0 \leq x \leq 1$, $0 \leq y \leq 1$, and has upward orientation

24. $\mathbf{F}(x, y, z) = -x\mathbf{i} - y\mathbf{j} + z^3\mathbf{k}$, S is the part of the cone $z = \sqrt{x^2 + y^2}$ between the planes $z = 1$ and $z = 3$ with downward orientation



25. $\mathbf{F}(x, y, z) = x\mathbf{i} + y\mathbf{j} + z^2\mathbf{k}$, S is the sphere with radius 1 and center the origin
26. $\mathbf{F}(x, y, z) = y\mathbf{i} - x\mathbf{j} + 2z\mathbf{k}$, S is the hemisphere $x^2 + y^2 + z^2 = 4$, $z \geq 0$, oriented downward
27. $\mathbf{F}(x, y, z) = y\mathbf{j} - z\mathbf{k}$, S consists of the paraboloid $y = x^2 + z^2$, $0 \leq y \leq 1$, and the disk $x^2 + z^2 \leq 1$, $y = 1$
28. $\mathbf{F}(x, y, z) = yz\mathbf{i} + zx\mathbf{j} + xy\mathbf{k}$, S is the surface $z = x \sin y$, $0 \leq x \leq 2$, $0 \leq y \leq \pi$, with upward orientation
29. $\mathbf{F}(x, y, z) = x\mathbf{i} + 2y\mathbf{j} + 3z\mathbf{k}$, S is the cube with vertices $(\pm 1, \pm 1, \pm 1)$
30. $\mathbf{F}(x, y, z) = x\mathbf{i} + y\mathbf{j} + 5\mathbf{k}$, S is the boundary of the region enclosed by the cylinder $x^2 + z^2 = 1$ and the planes $y = 0$ and $x + y = 2$
31. $\mathbf{F}(x, y, z) = x^2\mathbf{i} + y^2\mathbf{j} + z^2\mathbf{k}$, S is the boundary of the solid half-cylinder $0 \leq z \leq \sqrt{1 - y^2}$, $0 \leq x \leq 2$
32. $\mathbf{F}(x, y, z) = y\mathbf{i} + (z - y)\mathbf{j} + x\mathbf{k}$, S is the surface of the tetrahedron with vertices $(0, 0, 0)$, $(1, 0, 0)$, $(0, 1, 0)$, and $(0, 0, 1)$

T 33. Use a computer algebra system to evaluate $\iint_S (x^2 + y^2 + z^2) dS$ correct to four decimal places, where S is the surface $z = xe^y$, $0 \leq x \leq 1$, $0 \leq y \leq 1$.

T 34. Use a computer algebra system to find the exact value of $\iint_S xyz dS$, where S is the surface $z = x^2y^2$, $0 \leq x \leq 1$, $0 \leq y \leq 2$.

T 35. Use a computer algebra system to find the value of $\iint_S x^2y^2z^2 dS$ correct to four decimal places, where S is the part of the paraboloid $z = 3 - 2x^2 - y^2$ that lies above the xy -plane.

T 36. Use a computer algebra system to find the flux of

$$\mathbf{F}(x, y, z) = \sin(xyz)\mathbf{i} + x^2y\mathbf{j} + z^2e^{x/5}\mathbf{k}$$

across the part of the cylinder $4y^2 + z^2 = 4$ that lies above the xy -plane and between the planes $x = -2$ and $x = 2$ with upward orientation. Illustrate by graphing the cylinder and the vector field on the same screen.

37. Find a formula for $\iint_S \mathbf{F} \cdot d\mathbf{S}$ similar to Formula 10 for the case where S is given by $y = h(x, z)$ and \mathbf{n} is the unit normal that points toward the left (when the axes are drawn in the usual way).

38. Find a formula for $\iint_S \mathbf{F} \cdot d\mathbf{S}$ similar to Formula 10 for the case where S is given by $x = k(y, z)$ and \mathbf{n} is the unit normal that points forward (that is, toward the viewer when the axes are drawn in the usual way).

39. Find the center of mass of the hemisphere $x^2 + y^2 + z^2 = a^2$, $z \geq 0$, if it has constant density.

40. Find the mass of a thin funnel in the shape of a cone $z = \sqrt{x^2 + y^2}$, $1 \leq z \leq 4$, if its density function is $\rho(x, y, z) = 10 - z$.

41. (a) Give an integral expression for the moment of inertia I_z about the z -axis of a thin sheet in the shape of a surface S if the density function is ρ .

(b) Find the moment of inertia about the z -axis of the funnel in Exercise 40.

42. Let S be the part of the sphere $x^2 + y^2 + z^2 = 25$ that lies above the plane $z = 4$. If S has constant density k , find (a) the center of mass and (b) the moment of inertia about the z -axis.

43. A fluid has density 870 kg/m^3 and flows with velocity $\mathbf{v} = z\mathbf{i} + y^2\mathbf{j} + x^2\mathbf{k}$, where x , y , and z are measured in meters and the components of \mathbf{v} in meters per second. Find the rate of flow outward through the cylinder $x^2 + y^2 = 4$, $0 \leq z \leq 1$.

44. Seawater has density 1025 kg/m^3 and flows in a velocity field $\mathbf{v} = y\mathbf{i} + x\mathbf{j}$, where x , y , and z are measured in meters and the components of \mathbf{v} in meters per second. Find the rate of flow outward through the hemisphere $x^2 + y^2 + z^2 = 9$, $z \geq 0$.

45. Use Gauss's Law to find the charge contained in the solid hemisphere $x^2 + y^2 + z^2 \leq a^2$, $z \geq 0$, if the electric field is

$$\mathbf{E}(x, y, z) = x\mathbf{i} + y\mathbf{j} + 2z\mathbf{k}$$

46. Use Gauss's Law to find the charge enclosed by the cube with vertices $(\pm 1, \pm 1, \pm 1)$ if the electric field is

$$\mathbf{E}(x, y, z) = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$

47. The temperature at the point (x, y, z) in a substance with conductivity $K = 6.5$ is $u(x, y, z) = 2y^2 + 2z^2$. Find the rate of heat flow inward across the cylindrical surface $y^2 + z^2 = 6$, $0 \leq x \leq 4$.

48. The temperature at a point in a ball with conductivity K is inversely proportional to the distance from the center of the ball. Find the rate of heat flow across a sphere S of radius a with center at the center of the ball.

49. Let \mathbf{F} be an inverse square field, that is, $\mathbf{F}(\mathbf{r}) = c\mathbf{r}/|\mathbf{r}|^3$ for some constant c , where $\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$. Show that the flux of \mathbf{F} across a sphere S with center the origin is independent of the radius of S .

16.8 Stokes' Theorem

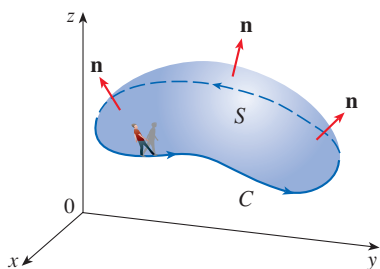


FIGURE 1

Stokes' Theorem can be regarded as a higher-dimensional version of Green's Theorem. Whereas Green's Theorem relates a double integral over a plane region D to a line integral around its plane boundary curve, Stokes' Theorem relates a surface integral over a surface S to a line integral around the boundary curve of S (which is a space curve). Figure 1 shows an oriented surface with unit normal vector \mathbf{n} . The orientation of S induces the **positive orientation of the boundary curve C** shown in the figure. This means that if you walk in the positive direction around C with your head pointing in the direction of \mathbf{n} , then the surface will always be on your left.

Stokes' Theorem Let S be an oriented piecewise-smooth surface that is bounded by a simple, closed, piecewise-smooth boundary curve C with positive orientation. Let \mathbf{F} be a vector field whose components have continuous partial derivatives on an open region in \mathbb{R}^3 that contains S . Then

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$$

Since

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_C \mathbf{F} \cdot \mathbf{T} \, ds \quad \text{and} \quad \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = \iint_S \text{curl } \mathbf{F} \cdot \mathbf{n} \, dS$$

Stokes' Theorem says that the line integral around the boundary curve of S of the tangential component of \mathbf{F} is equal to the surface integral over S of the normal component of the curl of \mathbf{F} .

The positively oriented boundary curve of the oriented surface S is often written as ∂S , so Stokes' Theorem can be expressed as

$$\boxed{1} \quad \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = \int_{\partial S} \mathbf{F} \cdot d\mathbf{r}$$

There is an analogy among Stokes' Theorem, Green's Theorem, and the Fundamental Theorem of Calculus. As before, there is an integral involving derivatives on the left side of Equation 1 (recall that $\text{curl } \mathbf{F}$ is a sort of derivative of \mathbf{F}) and the right side involves the values of \mathbf{F} only on the *boundary* of S .

In fact, in the special case where the surface S is flat and lies in the xy -plane with upward orientation, the unit normal is \mathbf{k} , the surface integral becomes a double integral, and Stokes' Theorem becomes

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = \iint_S (\text{curl } \mathbf{F}) \cdot \mathbf{k} \, dA$$

This is precisely the vector form of Green's Theorem given in Equation 16.5.12. Thus we see that Green's Theorem is really a special case of Stokes' Theorem.

Although Stokes' Theorem is too difficult for us to prove in its full generality, we can give a proof when S is a graph and \mathbf{F} , S , and C are well behaved.

PROOF OF A SPECIAL CASE OF STOKES' THEOREM We assume that the equation of S is $z = g(x, y)$, $(x, y) \in D$, where g has continuous second-order partial derivatives and D is a simple plane region whose boundary curve C_1 corresponds to C . If the orientation

George Stokes

Stokes' Theorem is named after the Irish mathematical physicist Sir George Stokes (1819–1903). Stokes was a professor at Cambridge University (in fact he held the same position as Newton, Lucasian Professor of Mathematics) and was especially noted for his studies of fluid flow and light. What we call Stokes' Theorem was actually discovered by the Scottish physicist Sir William Thomson (1824–1907, known as Lord Kelvin). Stokes learned of this theorem in a letter from Thomson in 1850 and asked students to prove it on an examination at Cambridge University in 1854. We don't know if any of those students was able to do so.

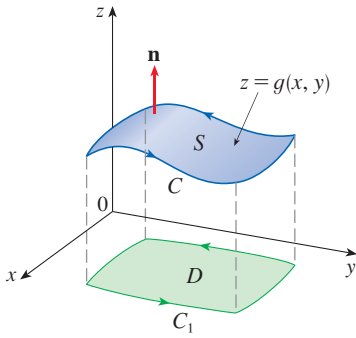


FIGURE 2

of S is upward, then the positive orientation of C corresponds to the positive orientation of C_1 . (See Figure 2.) We are also given that $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$, where the partial derivatives of P , Q , and R are continuous.

Since S is a graph of a function, we can apply Formula 16.7.10 with \mathbf{F} replaced by $\text{curl } \mathbf{F}$. The result is

$$\begin{aligned} \boxed{2} \quad \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} &= \iint_D \left[-\left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \frac{\partial z}{\partial x} - \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \frac{\partial z}{\partial y} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \right] dA \end{aligned}$$

where the partial derivatives of P , Q , and R are evaluated at $(x, y, g(x, y))$. If

$$x = x(t) \quad y = y(t) \quad a \leq t \leq b$$

is a parametric representation of C_1 , then a parametric representation of C is

$$x = x(t) \quad y = y(t) \quad z = g(x(t), y(t)) \quad a \leq t \leq b$$

This allows us, with the aid of the Chain Rule, to evaluate the line integral as follows:

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \int_a^b \left(P \frac{dx}{dt} + Q \frac{dy}{dt} + R \frac{dz}{dt} \right) dt \\ &= \int_a^b \left[P \frac{dx}{dt} + Q \frac{dy}{dt} + R \left(\frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt} \right) \right] dt \\ &= \int_a^b \left[\left(P + R \frac{\partial z}{\partial x} \right) \frac{dx}{dt} + \left(Q + R \frac{\partial z}{\partial y} \right) \frac{dy}{dt} \right] dt \\ &= \int_{C_1} \left(P + R \frac{\partial z}{\partial x} \right) dx + \left(Q + R \frac{\partial z}{\partial y} \right) dy \\ &= \iint_D \left[\frac{\partial}{\partial x} \left(Q + R \frac{\partial z}{\partial y} \right) - \frac{\partial}{\partial y} \left(P + R \frac{\partial z}{\partial x} \right) \right] dA \end{aligned}$$

where we have used Green's Theorem in the last step. Then, using the Chain Rule again and remembering that P , Q , and R are functions of x , y , and z and that z is itself a function of x and y , we get

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \iint_D \left[\left(\frac{\partial Q}{\partial x} + \frac{\partial Q}{\partial z} \frac{\partial z}{\partial x} + \frac{\partial R}{\partial x} \frac{\partial z}{\partial y} + \frac{\partial R}{\partial z} \frac{\partial z}{\partial x} \frac{\partial z}{\partial y} + R \frac{\partial^2 z}{\partial x \partial y} \right) \right. \\ &\quad \left. - \left(\frac{\partial P}{\partial y} + \frac{\partial P}{\partial z} \frac{\partial z}{\partial y} + \frac{\partial R}{\partial y} \frac{\partial z}{\partial x} + \frac{\partial R}{\partial z} \frac{\partial z}{\partial y} \frac{\partial z}{\partial x} + R \frac{\partial^2 z}{\partial y \partial x} \right) \right] dA \end{aligned}$$

Four of the terms in this double integral cancel and the remaining six terms can be arranged to coincide with the right side of Equation 2. Therefore

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$$

■

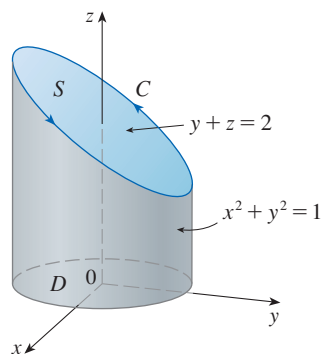


FIGURE 3

EXAMPLE 1 Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y, z) = -y^2 \mathbf{i} + x \mathbf{j} + z^2 \mathbf{k}$ and C is the curve of intersection of the plane $y + z = 2$ and the cylinder $x^2 + y^2 = 1$. (Orient C to be counterclockwise when viewed from above.)

SOLUTION The curve C (an ellipse) is shown in Figure 3. Although $\int_C \mathbf{F} \cdot d\mathbf{r}$ could be evaluated directly, it's easier to use Stokes' Theorem. We first compute

$$\text{curl } \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y^2 & x & z^2 \end{vmatrix} = (1 + 2y) \mathbf{k}$$

Stokes' Theorem allows us to choose any (oriented, piecewise-smooth) surface with boundary curve C . Among the many possible such surfaces, the most convenient choice is the elliptical region S in the plane $y + z = 2$ that is bounded by C . If we orient S upward, then C has the induced positive orientation. The projection D of S onto the xy -plane is the disk $x^2 + y^2 \leq 1$ and so using Equation 16.7.10 with $z = g(x, y) = 2 - y$, we have

$$\begin{aligned} \int_C \mathbf{F} \cdot d\mathbf{r} &= \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = \iint_D (1 + 2y) dA \\ &= \int_0^{2\pi} \int_0^1 (1 + 2r \sin \theta) r dr d\theta \\ &= \int_0^{2\pi} \left[\frac{r^2}{2} + 2 \frac{r^3}{3} \sin \theta \right]_0^1 d\theta = \int_0^{2\pi} \left(\frac{1}{2} + \frac{2}{3} \sin \theta \right) d\theta \\ &= \frac{1}{2}(2\pi) + 0 = \pi \end{aligned}$$

NOTE Stokes' Theorem allows us to compute a surface integral simply by knowing the values of \mathbf{F} on the boundary curve C . This means that if we have another oriented surface with the same boundary curve C , then we get exactly the same value for the surface integral. In general, if S_1 and S_2 are oriented surfaces with the same oriented boundary curve C and both satisfy the hypotheses of Stokes' Theorem, then

$$\boxed{3} \quad \iint_{S_1} \text{curl } \mathbf{F} \cdot d\mathbf{S} = \int_C \mathbf{F} \cdot d\mathbf{r} = \iint_{S_2} \text{curl } \mathbf{F} \cdot d\mathbf{S}$$

This fact is useful when it is difficult to integrate over one surface but easy to integrate over the other.

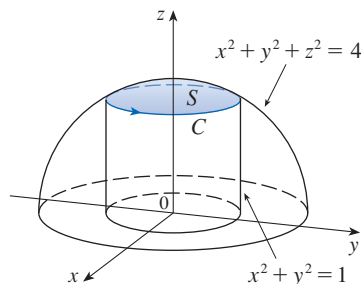


FIGURE 4

EXAMPLE 2 Use Stokes' Theorem to compute the integral $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = xz \mathbf{i} + yz \mathbf{j} + xy \mathbf{k}$ and S is the part of the sphere $x^2 + y^2 + z^2 = 4$ that lies inside the cylinder $x^2 + y^2 = 1$ and above the xy -plane. (See Figure 4.)

SOLUTION 1 To find the boundary curve C we solve the equations $x^2 + y^2 + z^2 = 4$ and $x^2 + y^2 = 1$. Subtracting, we get $z^2 = 3$ and so $z = \sqrt{3}$ (since $z > 0$). Thus C is the circle given by the equations $x^2 + y^2 = 1$, $z = \sqrt{3}$. A vector equation of C is

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + \sqrt{3} \mathbf{k} \quad 0 \leq t \leq 2\pi$$

so

$$\mathbf{r}'(t) = -\sin t \mathbf{i} + \cos t \mathbf{j}$$

Also, we have

$$\mathbf{F}(\mathbf{r}(t)) = \sqrt{3} \cos t \mathbf{i} + \sqrt{3} \sin t \mathbf{j} + \cos t \sin t \mathbf{k}$$

Therefore, by Stokes' Theorem,

$$\begin{aligned} \iint_S \operatorname{curl} \mathbf{F} \cdot d\mathbf{S} &= \int_C \mathbf{F} \cdot d\mathbf{r} = \int_0^{2\pi} \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \\ &= \int_0^{2\pi} (-\sqrt{3} \cos t \sin t + \sqrt{3} \sin t \cos t) dt = \sqrt{3} \int_0^{2\pi} 0 dt = 0 \end{aligned}$$

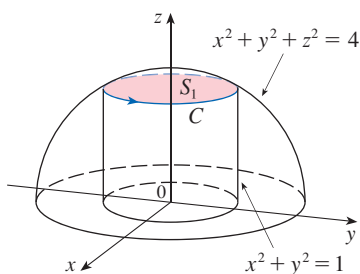


FIGURE 5

SOLUTION 2 Let S_1 be the disk in the plane $z = \sqrt{3}$ inside the cylinder $x^2 + y^2 = 1$, as shown in Figure 5. Since S_1 and S have the same boundary curve C , it follows by Stokes' Theorem that

$$\iint_S \operatorname{curl} \mathbf{F} \cdot d\mathbf{S} = \iint_{S_1} \operatorname{curl} \mathbf{F} \cdot d\mathbf{S}$$

Because S_1 is part of a horizontal plane, its upward normal is \mathbf{k} . We calculate that $\operatorname{curl} \mathbf{F} = (x - y)\mathbf{i} + (x - y)\mathbf{j}$, so

$$\begin{aligned} \iint_S \operatorname{curl} \mathbf{F} \cdot d\mathbf{S} &= \iint_{S_1} \operatorname{curl} \mathbf{F} \cdot d\mathbf{S} = \iint_{S_1} \operatorname{curl} \mathbf{F} \cdot \mathbf{n} dS \\ &= \iint_{S_1} [(x - y)\mathbf{i} + (x - y)\mathbf{j}] \cdot \mathbf{k} dS = \iint_{S_1} 0 dS = 0 \end{aligned}$$

We now use Stokes' Theorem to shed some light on the meaning of the curl vector. Suppose that C is an oriented closed curve and \mathbf{v} represents the velocity field in fluid flow. Consider the line integral

$$\int_C \mathbf{v} \cdot d\mathbf{r} = \int_C \mathbf{v} \cdot \mathbf{T} ds$$

and recall that $\mathbf{v} \cdot \mathbf{T}$ is the component of \mathbf{v} in the direction of the unit tangent vector \mathbf{T} . This means that the closer the direction of \mathbf{v} is to the direction of \mathbf{T} , the larger the value of $\mathbf{v} \cdot \mathbf{T}$. (Recall that if \mathbf{v} and \mathbf{T} point in generally opposite directions, then $\mathbf{v} \cdot \mathbf{T}$ is negative.) Thus $\int_C \mathbf{v} \cdot d\mathbf{r}$ is a measure of the tendency of the fluid to move around C in the same direction as the orientation of C , and is called the **circulation** of \mathbf{v} around C . (See Figure 6.)

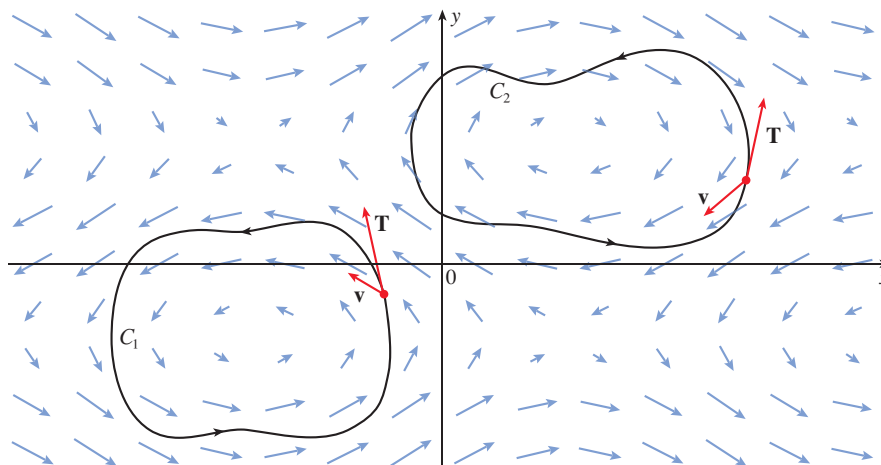


FIGURE 6

$$\begin{aligned} \int_{C_1} \mathbf{v} \cdot d\mathbf{r} &> 0, \text{ positive circulation} \\ \int_{C_2} \mathbf{v} \cdot d\mathbf{r} &< 0, \text{ negative circulation} \end{aligned}$$

Now let $P_0(x_0, y_0, z_0)$ be a point in the fluid and let S_a be a small disk with radius a and center P_0 . Then $(\text{curl } \mathbf{F})(P) \approx (\text{curl } \mathbf{F})(P_0)$ for all points P on S_a because $\text{curl } \mathbf{F}$ is continuous. Thus, by Stokes' Theorem, we get the following approximation to the circulation around the boundary circle C_a :

$$\begin{aligned}\int_{C_a} \mathbf{v} \cdot d\mathbf{r} &= \iint_{S_a} \text{curl } \mathbf{v} \cdot d\mathbf{S} = \iint_{S_a} \text{curl } \mathbf{v} \cdot \mathbf{n} \, dS \\ &\approx \iint_{S_a} \text{curl } \mathbf{v}(P_0) \cdot \mathbf{n}(P_0) \, dS = \text{curl } \mathbf{v}(P_0) \cdot \mathbf{n}(P_0) \pi a^2\end{aligned}$$

Imagine a tiny paddle wheel placed in the fluid at a point P , as in Figure 7; the paddle wheel rotates fastest when its axis is parallel to $\text{curl } \mathbf{v}$.

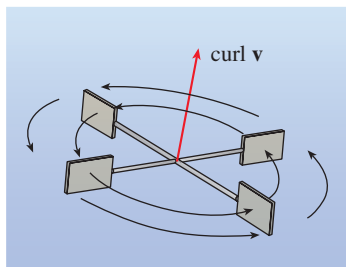


FIGURE 7

This approximation becomes better as $a \rightarrow 0$ and we have

$$\boxed{4} \quad \text{curl } \mathbf{v}(P_0) \cdot \mathbf{n}(P_0) = \lim_{a \rightarrow 0} \frac{1}{\pi a^2} \int_{C_a} \mathbf{v} \cdot d\mathbf{r}$$

Equation 4 gives the relationship between the curl and the circulation. It shows that $\text{curl } \mathbf{v} \cdot \mathbf{n}$ is a measure of the rotating effect of the fluid about the axis \mathbf{n} . The curling effect is greatest about the axis parallel to $\text{curl } \mathbf{v}$.

Finally, we mention that Stokes' Theorem can be used to prove Theorem 16.5.4 (which states that if $\text{curl } \mathbf{F} = \mathbf{0}$ on all of \mathbb{R}^3 , then \mathbf{F} is conservative). From our previous work (Theorems 16.3.3 and 16.3.4), we know that \mathbf{F} is conservative if $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ for every closed path C . Given C , suppose we can find an orientable surface S whose boundary is C . (This can be done, but the proof requires advanced techniques.) Then Stokes' Theorem gives

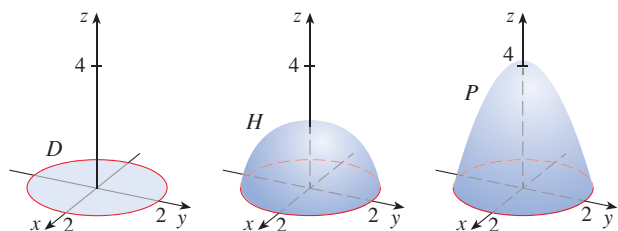
$$\int_C \mathbf{F} \cdot d\mathbf{r} = \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = \iint_S \mathbf{0} \cdot d\mathbf{S} = 0$$

A curve that is not simple can be broken into a number of simple curves, and the integrals around these simple curves are all 0. Adding these integrals, we obtain $\int_C \mathbf{F} \cdot d\mathbf{r} = 0$ for any closed curve C .

16.8 Exercises

1. A disk D , a hemisphere H , and a portion P of a paraboloid are shown. Suppose \mathbf{F} is a vector field on \mathbb{R}^3 whose components have continuous partial derivatives. Explain why this statement is true:

$$\iint_D \text{curl } \mathbf{F} \cdot d\mathbf{S} = \iint_H \text{curl } \mathbf{F} \cdot d\mathbf{S} = \iint_P \text{curl } \mathbf{F} \cdot d\mathbf{S}$$

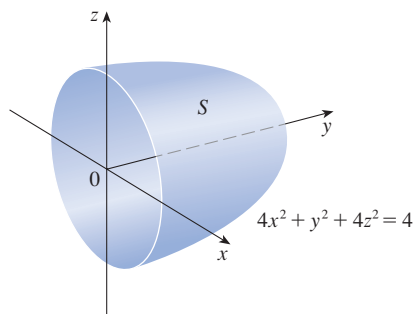


- 2–6 Use Stokes' Theorem to evaluate $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$.

2. $\mathbf{F}(x, y, z) = x^2 \sin z \mathbf{i} + y^2 \mathbf{j} + xy \mathbf{k}$,
 S is the part of the paraboloid $z = 1 - x^2 - y^2$ that lies above the xy -plane, oriented upward
3. $\mathbf{F}(x, y, z) = ze^y \mathbf{i} + x \cos y \mathbf{j} + xz \sin y \mathbf{k}$,
 S is the hemisphere $x^2 + y^2 + z^2 = 16$, $y \geq 0$, oriented in the direction of the positive y -axis
4. $\mathbf{F}(x, y, z) = \tan^{-1}(x^2 y z^2) \mathbf{i} + x^2 y \mathbf{j} + x^2 z^2 \mathbf{k}$,
 S is the cone $x = \sqrt{y^2 + z^2}$, $0 \leq x \leq 2$, oriented in the direction of the positive x -axis
5. $\mathbf{F}(x, y, z) = xyz \mathbf{i} + xy \mathbf{j} + x^2 z^2 \mathbf{k}$,
 S consists of the top and the four sides (but not the bottom) of the cube with vertices $(\pm 1, \pm 1, \pm 1)$, oriented outward

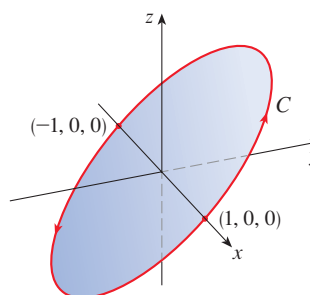
6. $\mathbf{F}(x, y, z) = e^{xy} \mathbf{i} + e^{xz} \mathbf{j} + x^2 z \mathbf{k}$,

S is the half of the ellipsoid $4x^2 + y^2 + 4z^2 = 4$ that lies to the right of the xz -plane, oriented in the direction of the positive y -axis

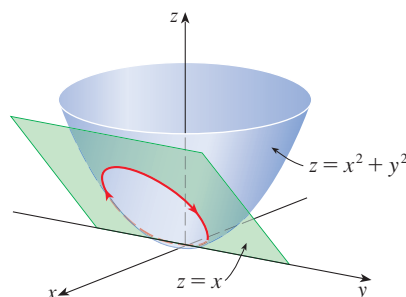


13. $\mathbf{F}(x, y, z) = x^2 y \mathbf{i} + x^3 \mathbf{j} + e^z \tan^{-1} z \mathbf{k}$,

C is the curve with parametric equations $x = \cos t$, $y = \sin t$, $z = \sin t$, $0 \leq t \leq 2\pi$



14. $\mathbf{F}(x, y, z) = \langle x^3 - z, xy, y + z^2 \rangle$, C is the curve of intersection of the paraboloid $z = x^2 + y^2$ and the plane $z = x$



7–14 Use Stokes' Theorem to evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$. In each case C is oriented counterclockwise as viewed from above, unless otherwise stated.

7. $\mathbf{F}(x, y, z) = (x + y^2) \mathbf{i} + (y + z^2) \mathbf{j} + (z + x^2) \mathbf{k}$,

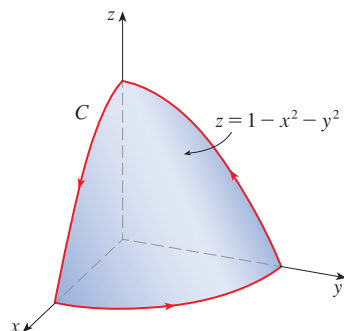
C is the triangle with vertices $(1, 0, 0)$, $(0, 1, 0)$, and $(0, 0, 1)$

8. $\mathbf{F}(x, y, z) = \mathbf{i} + (x + yz) \mathbf{j} + (xy - \sqrt{z}) \mathbf{k}$,

C is the boundary of the part of the plane $3x + 2y + z = 1$ in the first octant

9. $\mathbf{F}(x, y, z) = xy \mathbf{i} + yz \mathbf{j} + zx \mathbf{k}$,

C is the boundary of the part of the paraboloid $z = 1 - x^2 - y^2$ in the first octant



10. $\mathbf{F}(x, y, z) = 2y \mathbf{i} + xz \mathbf{j} + (x + y) \mathbf{k}$,

C is the curve of intersection of the plane $z = y + 2$ and the cylinder $x^2 + y^2 = 1$

11. $\mathbf{F}(x, y, z) = \langle -yx^2, xy^2, e^{xy} \rangle$, C is the circle in the xy -plane of radius 2 centered at the origin

12. $\mathbf{F}(x, y, z) = ze^x \mathbf{i} + (z - y^3) \mathbf{j} + (x - z^3) \mathbf{k}$,

C is the circle $y^2 + z^2 = 4$, $x = 3$, oriented clockwise as viewed from the origin

15. (a) Use Stokes' Theorem to evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where

$$\mathbf{F}(x, y, z) = x^2 z \mathbf{i} + xy^2 \mathbf{j} + z^2 \mathbf{k}$$

and C is the curve of intersection of the plane $x + y + z = 1$ and the cylinder $x^2 + y^2 = 9$, oriented counterclockwise as viewed from above.



(b) Graph both the plane and the cylinder with domains chosen so that you can see the curve C and the surface that you used in part (a).



(c) Find parametric equations for C and use them to graph C .

16. (a) Use Stokes' Theorem to evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where

$\mathbf{F}(x, y, z) = x^2 y \mathbf{i} + \frac{1}{3} x^3 \mathbf{j} + xy \mathbf{k}$ and C is the curve of intersection of the hyperbolic paraboloid $z = y^2 - x^2$ and the cylinder $x^2 + y^2 = 1$, oriented counterclockwise as viewed from above.



(b) Graph both the hyperbolic paraboloid and the cylinder with domains chosen so that you can see the curve C and the surface that you used in part (a).



(c) Find parametric equations for C and use them to graph C .

17–19 Verify that Stokes' Theorem is true for the given vector field \mathbf{F} and surface S .

17. $\mathbf{F}(x, y, z) = -y \mathbf{i} + x \mathbf{j} - 2 \mathbf{k}$,

S is the cone $z^2 = x^2 + y^2$, $0 \leq z \leq 4$, oriented downward

18. $\mathbf{F}(x, y, z) = -2yz \mathbf{i} + y \mathbf{j} + 3x \mathbf{k}$,
 S is the part of the paraboloid $z = 5 - x^2 - y^2$ that lies above the plane $z = 1$, oriented upward
19. $\mathbf{F}(x, y, z) = y \mathbf{i} + z \mathbf{j} + x \mathbf{k}$,
 S is the hemisphere $x^2 + y^2 + z^2 = 1$, $y \geq 0$, oriented in the direction of the positive y -axis
20. Let C be a simple closed smooth curve that lies in the plane $x + y + z = 1$. Show that the line integral
- $$\int_C z \, dx - 2x \, dy + 3y \, dz$$
- depends only on the area of the region enclosed by C and not on the shape of C or its location in the plane.
21. A particle moves along line segments from the origin to the points $(1, 0, 0)$, $(1, 2, 1)$, $(0, 2, 1)$, and back to the origin

under the influence of the force field

$$\mathbf{F}(x, y, z) = z^2 \mathbf{i} + 2xy \mathbf{j} + 4y^2 \mathbf{k}$$

Find the work done.

22. Evaluate

$$\int_C (y + \sin x) \, dx + (z^2 + \cos y) \, dy + x^3 \, dz$$

where C is the curve $\mathbf{r}(t) = \langle \sin t, \cos t, \sin 2t \rangle$, $0 \leq t \leq 2\pi$.
 [Hint: Observe that C lies on the surface $z = 2xy$.]

23. If S is a sphere and \mathbf{F} satisfies the hypotheses of Stokes' Theorem, show that $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = 0$.
24. Suppose S and C satisfy the hypotheses of Stokes' Theorem and f, g have continuous second-order partial derivatives. Use Exercises 26 and 28 in Section 16.5 to show the following.
- (a) $\int_C (f \nabla g) \cdot d\mathbf{r} = \iint_S (\nabla f \times \nabla g) \cdot d\mathbf{S}$
- (b) $\int_C (f \nabla f) \cdot d\mathbf{r} = 0$
- (c) $\int_C (f \nabla g + g \nabla f) \cdot d\mathbf{r} = 0$

16.9 The Divergence Theorem

In Section 16.5 we rewrote Green's Theorem in a vector version as

$$\int_C \mathbf{F} \cdot \mathbf{n} \, ds = \iint_D \text{div } \mathbf{F}(x, y) \, dA$$

where C is the positively oriented boundary curve of the plane region D . If we were seeking to extend this theorem to vector fields on \mathbb{R}^3 , we might make the guess that

$$\boxed{1} \quad \iint_S \mathbf{F} \cdot \mathbf{n} \, dS = \iiint_E \text{div } \mathbf{F}(x, y, z) \, dV$$

where S is the boundary surface of the solid region E . It turns out that Equation 1 is true, under appropriate hypotheses, and is called the Divergence Theorem. Notice its similarity to Green's Theorem and Stokes' Theorem in that it relates the integral of a derivative of a function ($\text{div } \mathbf{F}$ in this case) over a region to the integral of the original function \mathbf{F} over the boundary of the region.

At this stage you may wish to review the various types of regions over which we were able to evaluate triple integrals in Section 15.6. We state and prove the Divergence Theorem for regions E that are simultaneously of types 1, 2, and 3 and we call such regions **simple solid regions**. (For instance, regions bounded by ellipsoids or rectangular boxes are simple solid regions.) The boundary of E is a closed surface, and we use the convention, introduced in Section 16.7, that the positive orientation is outward; that is, the unit normal vector \mathbf{n} is directed outward from E .

The Divergence Theorem is sometimes called Gauss's Theorem after the great German mathematician Karl Friedrich Gauss (1777–1855), who discovered this theorem during his investigation of electrostatics. In Eastern Europe the Divergence Theorem is known as Ostrogradsky's Theorem after the Russian mathematician Mikhail Ostrogradsky (1801–1862), who published this result in 1826.

The Divergence Theorem Let E be a simple solid region and let S be the boundary surface of E , given with positive (outward) orientation. Let \mathbf{F} be a vector field whose component functions have continuous partial derivatives on an open region that contains E . Then

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iiint_E \text{div } \mathbf{F} \, dV$$

Thus the Divergence Theorem states that, under the given conditions, the flux of \mathbf{F} across the boundary surface of E is equal to the triple integral of the divergence of \mathbf{F} over E .

PROOF Let $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$. Then

$$\operatorname{div} \mathbf{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z}$$

$$\text{so} \quad \iiint_E \operatorname{div} \mathbf{F} \, dV = \iiint_E \frac{\partial P}{\partial x} \, dV + \iiint_E \frac{\partial Q}{\partial y} \, dV + \iiint_E \frac{\partial R}{\partial z} \, dV$$

If \mathbf{n} is the unit outward normal of S , then the surface integral on the left side of the Divergence Theorem is

$$\begin{aligned} \iint_S \mathbf{F} \cdot d\mathbf{S} &= \iint_S \mathbf{F} \cdot \mathbf{n} \, dS = \iint_S (P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}) \cdot \mathbf{n} \, dS \\ &= \iint_S P\mathbf{i} \cdot \mathbf{n} \, dS + \iint_S Q\mathbf{j} \cdot \mathbf{n} \, dS + \iint_S R\mathbf{k} \cdot \mathbf{n} \, dS \end{aligned}$$

Therefore, to prove the Divergence Theorem, it suffices to prove the following three equations:

$$\boxed{2} \quad \iint_S P\mathbf{i} \cdot \mathbf{n} \, dS = \iiint_E \frac{\partial P}{\partial x} \, dV$$

$$\boxed{3} \quad \iint_S Q\mathbf{j} \cdot \mathbf{n} \, dS = \iiint_E \frac{\partial Q}{\partial y} \, dV$$

$$\boxed{4} \quad \iint_S R\mathbf{k} \cdot \mathbf{n} \, dS = \iiint_E \frac{\partial R}{\partial z} \, dV$$

To prove Equation 4 we use the fact that E is a type 1 region:

$$E = \{(x, y, z) \mid (x, y) \in D, u_1(x, y) \leq z \leq u_2(x, y)\}$$

where D is the projection of E onto the xy -plane. By Equation 15.6.6, we have

$$\iiint_E \frac{\partial R}{\partial z} \, dV = \iint_D \left[\int_{u_1(x, y)}^{u_2(x, y)} \frac{\partial R}{\partial z}(x, y, z) \, dz \right] dA$$

and therefore, by the Fundamental Theorem of Calculus,

$$\boxed{5} \quad \iiint_E \frac{\partial R}{\partial z} \, dV = \iint_D [R(x, y, u_2(x, y)) - R(x, y, u_1(x, y))] \, dA$$

The boundary surface S consists of three pieces: the bottom surface S_1 , the top surface S_2 , and possibly a vertical surface S_3 , which lies above the boundary curve of D . (See Figure 1. It might happen that S_3 doesn't appear, as in the case of a sphere.) Notice that on S_3 we have $\mathbf{k} \cdot \mathbf{n} = 0$, because \mathbf{k} is vertical and \mathbf{n} is horizontal, and so

$$\iint_{S_3} R\mathbf{k} \cdot \mathbf{n} \, dS = \iint_{S_3} 0 \, dS = 0$$

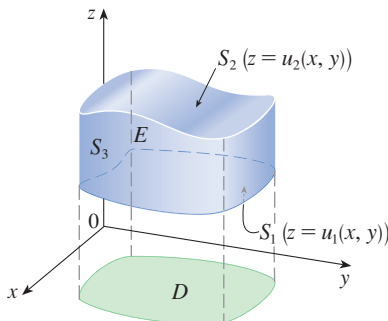


FIGURE 1

Thus, regardless of whether there is a vertical surface, we can write

$$\boxed{6} \quad \iint_S \mathbf{R} \cdot \mathbf{n} \, dS = \iint_{S_1} \mathbf{R} \cdot \mathbf{n} \, dS + \iint_{S_2} \mathbf{R} \cdot \mathbf{n} \, dS$$

The equation of S_2 is $z = u_2(x, y)$, $(x, y) \in D$, and the outward normal \mathbf{n} points upward, so from Equation 16.7.10 (with \mathbf{F} replaced by \mathbf{R}) we have

$$\iint_{S_2} \mathbf{R} \cdot \mathbf{n} \, dS = \iint_D R(x, y, u_2(x, y)) \, dA$$

On S_1 we have $z = u_1(x, y)$, but here the outward normal \mathbf{n} points downward, so we multiply by -1 :

$$\iint_{S_1} \mathbf{R} \cdot \mathbf{n} \, dS = - \iint_D R(x, y, u_1(x, y)) \, dA$$

Therefore Equation 6 gives

$$\iint_S \mathbf{R} \cdot \mathbf{n} \, dS = \iint_D [R(x, y, u_2(x, y)) - R(x, y, u_1(x, y))] \, dA$$

Comparison with Equation 5 shows that

$$\iint_S \mathbf{R} \cdot \mathbf{n} \, dS = \iiint_E \frac{\partial R}{\partial z} \, dV$$

Notice that the method of proof of the Divergence Theorem is very similar to that of Green's Theorem.

Equations 2 and 3 are proved in a similar manner using the expressions for E as a type 2 or type 3 region, respectively. ■

EXAMPLE 1 Find the flux of the vector field $\mathbf{F}(x, y, z) = z \mathbf{i} + y \mathbf{j} + x \mathbf{k}$ over the unit sphere $x^2 + y^2 + z^2 = 1$.

SOLUTION First we compute the divergence of \mathbf{F} :

$$\operatorname{div} \mathbf{F} = \frac{\partial}{\partial x}(z) + \frac{\partial}{\partial y}(y) + \frac{\partial}{\partial z}(x) = 1$$

The unit sphere S is the boundary of the unit ball B given by $x^2 + y^2 + z^2 \leq 1$. Thus the Divergence Theorem gives the flux as

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iiint_B \operatorname{div} \mathbf{F} \, dV = \iiint_B 1 \, dV = V(B) = \frac{4}{3}\pi(1)^3 = \frac{4\pi}{3}$$

The solution in Example 1 should be compared with the solution in Example 16.7.4.

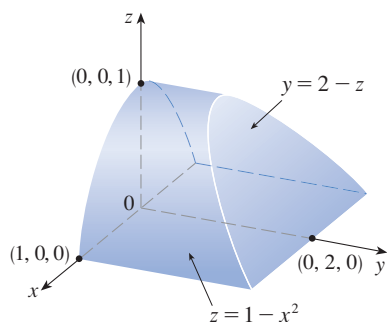


FIGURE 2

EXAMPLE 2 Evaluate $\iint_S \mathbf{F} \cdot d\mathbf{S}$, where

$$\mathbf{F}(x, y, z) = xy \mathbf{i} + (y^2 + e^{xz^2}) \mathbf{j} + \sin(xy) \mathbf{k}$$

and S is the surface of the region E bounded by the parabolic cylinder $z = 1 - x^2$ and the planes $z = 0$, $y = 0$, and $y + z = 2$. (See Figure 2.)

SOLUTION It would be extremely difficult to evaluate the given surface integral directly. (We would have to evaluate four surface integrals corresponding to the four pieces of S .) Furthermore, the divergence of \mathbf{F} is much less complicated than \mathbf{F} itself:

$$\operatorname{div} \mathbf{F} = \frac{\partial}{\partial x}(xy) + \frac{\partial}{\partial y}(y^2 + e^{xz^2}) + \frac{\partial}{\partial z}(\sin xy) = y + 2y = 3y$$

Therefore we use the Divergence Theorem to transform the given surface integral into a triple integral. The easiest way to evaluate the triple integral is to express E as a type 3 region:

$$E = \{(x, y, z) \mid -1 \leq x \leq 1, 0 \leq z \leq 1 - x^2, 0 \leq y \leq 2 - z\}$$

Then we have

$$\begin{aligned} \iint_S \mathbf{F} \cdot d\mathbf{S} &= \iiint_E \operatorname{div} \mathbf{F} \, dV = \iiint_E 3y \, dV \\ &= 3 \int_{-1}^1 \int_0^{1-x^2} \int_0^{2-z} y \, dy \, dz \, dx = 3 \int_{-1}^1 \int_0^{1-x^2} \frac{(2-z)^2}{2} \, dz \, dx \\ &= \frac{3}{2} \int_{-1}^1 \left[-\frac{(2-z)^3}{3} \right]_0^{1-x^2} dx = -\frac{1}{2} \int_{-1}^1 [(x^2 + 1)^3 - 8] \, dx \\ &= -\int_0^1 (x^6 + 3x^4 + 3x^2 - 7) \, dx = \frac{184}{35} \end{aligned}$$

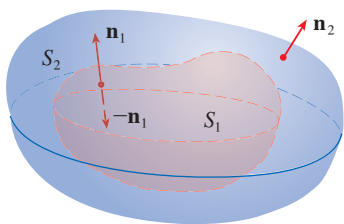


FIGURE 3

Although we have proved the Divergence Theorem only for simple solid regions, it can be proved for regions that are finite unions of simple solid regions. (The procedure is similar to the one we used in Section 16.4 to extend Green's Theorem.)

For example, let's consider the region E that lies between the closed surfaces S_1 and S_2 , where S_1 lies inside S_2 . Let \mathbf{n}_1 and \mathbf{n}_2 be outward normals of S_1 and S_2 . Then the boundary surface of E is $S = S_1 \cup S_2$ and its normal \mathbf{n} is given by $\mathbf{n} = -\mathbf{n}_1$ on S_1 and $\mathbf{n} = \mathbf{n}_2$ on S_2 . (See Figure 3.) Applying the Divergence Theorem to S , we get

$$\begin{aligned} \boxed{7} \quad \iiint_E \operatorname{div} \mathbf{F} \, dV &= \iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_S \mathbf{F} \cdot \mathbf{n} \, dS \\ &= \iint_{S_1} \mathbf{F} \cdot (-\mathbf{n}_1) \, dS + \iint_{S_2} \mathbf{F} \cdot \mathbf{n}_2 \, dS \\ &= -\iint_{S_1} \mathbf{F} \cdot d\mathbf{S} + \iint_{S_2} \mathbf{F} \cdot d\mathbf{S} \end{aligned}$$

EXAMPLE 3 In Example 16.1.5 we considered the electric field

$$\mathbf{E}(\mathbf{x}) = \frac{\epsilon Q}{|\mathbf{x}|^3} \mathbf{x}$$

where the electric charge Q is located at the origin and $\mathbf{x} = \langle x, y, z \rangle$ is a position vector. Use the Divergence Theorem to show that the electric flux of \mathbf{E} through any closed surface S that encloses the origin is

$$\iint_S \mathbf{E} \cdot d\mathbf{S} = 4\pi\epsilon Q$$

SOLUTION The difficulty is that we don't have an explicit equation for S because it is any closed surface enclosing the origin. Let S_1 be a sphere centered at the origin with

radius a , where a is chosen to be small enough so that S_1 is contained within S . Let E be the region that lies between S_1 and S . Then Equation 7 gives

$$\boxed{8} \quad \iiint_E \operatorname{div} \mathbf{E} \, dV = - \iint_{S_1} \mathbf{E} \cdot d\mathbf{S} + \iint_S \mathbf{E} \cdot d\mathbf{S}$$

You can verify that $\operatorname{div} \mathbf{E} = 0$. (See Exercise 25.) Therefore from (8) we have

$$\iint_S \mathbf{E} \cdot d\mathbf{S} = \iint_{S_1} \mathbf{E} \cdot d\mathbf{S}$$

The point of this calculation is that we can compute the surface integral over S_1 because S_1 is a sphere. The normal vector at \mathbf{x} is $\mathbf{x}/|\mathbf{x}|$. Therefore

$$\mathbf{E} \cdot \mathbf{n} = \frac{\varepsilon Q}{|\mathbf{x}|^3} \mathbf{x} \cdot \left(\frac{\mathbf{x}}{|\mathbf{x}|} \right) = \frac{\varepsilon Q}{|\mathbf{x}|^4} \mathbf{x} \cdot \mathbf{x} = \frac{\varepsilon Q}{|\mathbf{x}|^2} = \frac{\varepsilon Q}{a^2}$$

since the equation of S_1 is $|\mathbf{x}| = a$. Thus we have

$$\iint_S \mathbf{E} \cdot d\mathbf{S} = \iint_{S_1} \mathbf{E} \cdot \mathbf{n} \, dS = \frac{\varepsilon Q}{a^2} \iint_{S_1} dS = \frac{\varepsilon Q}{a^2} A(S_1) = \frac{\varepsilon Q}{a^2} 4\pi a^2 = 4\pi \varepsilon Q$$

This shows that the electric flux of \mathbf{E} is $4\pi \varepsilon Q$ through *any* closed surface S that contains the origin. [This is a special case of Gauss's Law (Equation 16.7.11) for a single charge. The relationship between ε and ε_0 is $\varepsilon = 1/(4\pi \varepsilon_0)$.] ■

Another application of the Divergence Theorem occurs in fluid flow. Let $\mathbf{v}(x, y, z)$ be the velocity field of a fluid with constant density ρ . Then $\mathbf{F} = \rho \mathbf{v}$ is the rate of flow per unit area. If $P_0(x_0, y_0, z_0)$ is a point in the fluid and B_a is a ball with center P_0 and very small radius a , then $\operatorname{div} \mathbf{F}(P) \approx \operatorname{div} \mathbf{F}(P_0)$ for all points P in B_a since $\operatorname{div} \mathbf{F}$ is continuous. We approximate the flux over the boundary sphere S_a as follows:

$$\iint_{S_a} \mathbf{F} \cdot d\mathbf{S} = \iiint_{B_a} \operatorname{div} \mathbf{F} \, dV \approx \iiint_{B_a} \operatorname{div} \mathbf{F}(P_0) \, dV = \operatorname{div} \mathbf{F}(P_0) V(B_a)$$

This approximation becomes better as $a \rightarrow 0$ and suggests that

$$\boxed{9} \quad \operatorname{div} \mathbf{F}(P_0) = \lim_{a \rightarrow 0} \frac{1}{V(B_a)} \iint_{S_a} \mathbf{F} \cdot d\mathbf{S}$$

Equation 9 says that $\operatorname{div} \mathbf{F}(P_0)$ is the net rate of outward flux per unit volume at P_0 . (This is the reason for the name *divergence*.) If $\operatorname{div} \mathbf{F}(P) > 0$, the net flow is outward near P and P is called a **source**. If $\operatorname{div} \mathbf{F}(P) < 0$, the net flow is inward near P and P is called a **sink**.

For the vector field in Figure 4, it appears that the vectors that end near P_1 are shorter than the vectors that start near P_1 . Thus the net flow is outward near P_1 , so $\operatorname{div} \mathbf{F}(P_1) > 0$ and P_1 is a source. Near P_2 , on the other hand, the incoming arrows are longer than the outgoing arrows. Here the net flow is inward, so $\operatorname{div} \mathbf{F}(P_2) < 0$ and P_2 is a sink. We can use the formula for \mathbf{F} to confirm this impression. Since $\mathbf{F} = x^2 \mathbf{i} + y^2 \mathbf{j}$, we have $\operatorname{div} \mathbf{F} = 2x + 2y$, which is positive when $y > -x$. So the points above the line $y = -x$ are sources and those below are sinks.

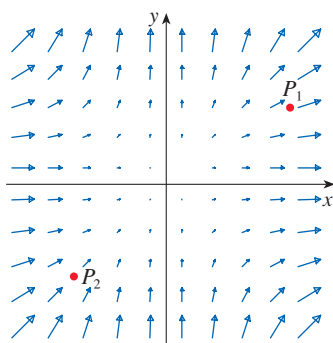


FIGURE 4

The vector field $\mathbf{F} = x^2 \mathbf{i} + y^2 \mathbf{j}$

16.9 Exercises

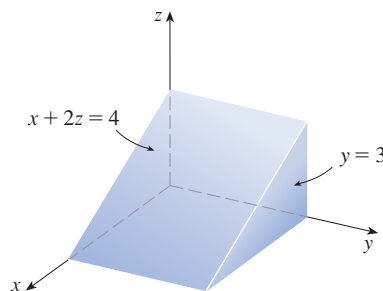
1–4 Verify that the Divergence Theorem is true for the vector field \mathbf{F} on the region E .

- 1.** $\mathbf{F}(x, y, z) = 3x\mathbf{i} + xy\mathbf{j} + 2xz\mathbf{k}$,
 E is the cube bounded by the planes $x = 0$, $x = 1$, $y = 0$, $y = 1$, $z = 0$, and $z = 1$
- 2.** $\mathbf{F}(x, y, z) = y^2z^3\mathbf{i} + 2yz\mathbf{j} + 4z^2\mathbf{k}$,
 E is the solid enclosed by the paraboloid $z = x^2 + y^2$ and the plane $z = 9$
- 3.** $\mathbf{F}(x, y, z) = \langle z, y, x \rangle$,
 E is the solid ball $x^2 + y^2 + z^2 \leq 16$
- 4.** $\mathbf{F}(x, y, z) = \langle x^2, -y, z \rangle$,
 E is the solid cylinder $y^2 + z^2 \leq 9$, $0 \leq x \leq 2$

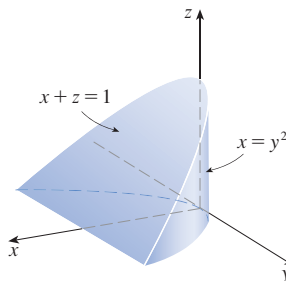
5–17 Use the Divergence Theorem to calculate the surface integral $\iiint_S \mathbf{F} \cdot d\mathbf{S}$; that is, calculate the flux of \mathbf{F} across S .

- 5.** $\mathbf{F}(x, y, z) = xye^z\mathbf{i} + xy^2z^3\mathbf{j} - ye^z\mathbf{k}$,
 S is the surface of the box bounded by the coordinate planes and the planes $x = 3$, $y = 2$, and $z = 1$
- 6.** $\mathbf{F}(x, y, z) = x^2yz\mathbf{i} + xy^2z\mathbf{j} + xyz^2\mathbf{k}$,
 S is the surface of the box enclosed by the planes $x = 0$, $x = a$, $y = 0$, $y = b$, $z = 0$, and $z = c$, where a , b , and c are positive numbers
- 7.** $\mathbf{F}(x, y, z) = 3xy^2\mathbf{i} + xe^z\mathbf{j} + z^3\mathbf{k}$,
 S is the surface of the solid bounded by the cylinder $y^2 + z^2 = 1$ and the planes $x = -1$ and $x = 2$
- 8.** $\mathbf{F}(x, y, z) = (x^3 + y^3)\mathbf{i} + (y^3 + z^3)\mathbf{j} + (z^3 + x^3)\mathbf{k}$,
 S is the sphere with center the origin and radius 2
- 9.** $\mathbf{F}(x, y, z) = xe^y\mathbf{i} + (z - e^y)\mathbf{j} - xy\mathbf{k}$,
 S is the ellipsoid $x^2 + 2y^2 + 3z^2 = 4$
- 10.** $\mathbf{F}(x, y, z) = e^y \tan z\mathbf{i} + x^2y\mathbf{j} + e^x \cos y\mathbf{k}$,
 S is the surface of the solid that lies above the xy -plane and below the surface $z = 2 - x - y^3$, $-1 \leq x \leq 1$, $-1 \leq y \leq 1$
- 11.** $\mathbf{F}(x, y, z) = (2x^3 + y^3)\mathbf{i} + (y^3 + z^3)\mathbf{j} + 3y^2z\mathbf{k}$,
 S is the surface of the solid bounded by the paraboloid $z = 1 - x^2 - y^2$ and the xy -plane
- 12.** $\mathbf{F}(x, y, z) = (xy + 2xz)\mathbf{i} + (x^2 + y^2)\mathbf{j} + (xy - z^2)\mathbf{k}$,
 S is the surface of the solid bounded by the cylinder $x^2 + y^2 = 4$ and the planes $z = y - 2$ and $z = 0$

- 13.** $\mathbf{F}(x, y, z) = x^2z\mathbf{i} + xz^3\mathbf{j} + y \ln(x + 1)\mathbf{k}$,
 S is the surface of the solid bounded by the planes $x + 2z = 4$, $y = 3$, $x = 0$, $y = 0$, and $z = 0$



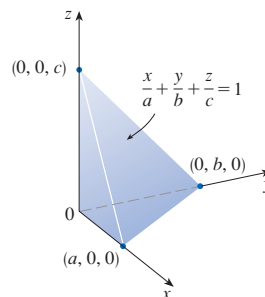
- 14.** $\mathbf{F}(x, y, z) = (xy - z^2)\mathbf{i} + x^3\sqrt{z}\mathbf{j} + (xy + z^2)\mathbf{k}$,
 S is the surface of the solid bounded by the cylinder $x = y^2$ and the planes $x + z = 1$ and $z = 0$



- 15.** $\mathbf{F}(x, y, z) = z\mathbf{i} + y\mathbf{j} + zx\mathbf{k}$,
 S is the surface of the tetrahedron enclosed by the coordinate planes and the plane

$$\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$$

where a , b , and c are positive numbers



- 16.** $\mathbf{F} = |\mathbf{r}|^2\mathbf{r}$, where $\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$,
 S is the sphere with radius R and center the origin

17. $\mathbf{F} = |\mathbf{r}| \mathbf{r}$, where $\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$,
 S consists of the hemisphere $z = \sqrt{1 - x^2 - y^2}$ and the disk $x^2 + y^2 \leq 1$ in the xy -plane

T 18. Plot the vector field

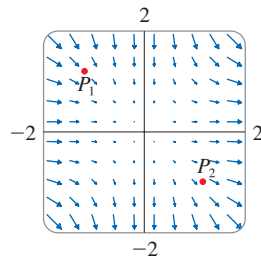
$\mathbf{F}(x, y, z) = \sin x \cos^2 y \mathbf{i} + \sin^3 y \cos^4 z \mathbf{j} + \sin^5 z \cos^6 x \mathbf{k}$
 in the cube cut from the first octant by the planes $x = \pi/2$, $y = \pi/2$, and $z = \pi/2$. Then use a computer algebra system to compute the flux across the surface of the cube.

19. Use the Divergence Theorem to evaluate $\iint_S \mathbf{F} \cdot d\mathbf{S}$, where

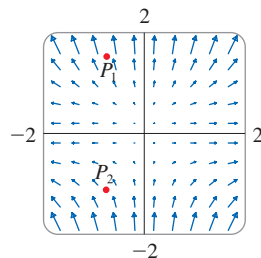
$$\mathbf{F}(x, y, z) = z^2 x \mathbf{i} + \left(\frac{1}{3} y^3 + \tan^{-1} z\right) \mathbf{j} + (x^2 z + y^2) \mathbf{k}$$

and S is the top half of the sphere $x^2 + y^2 + z^2 = 1$.
 [Hint: Note that S is not a closed surface. First compute integrals over S_1 and S_2 , where S_1 is the disk $x^2 + y^2 \leq 1$, oriented downward, and $S_2 = S \cup S_1$.]

20. Let $\mathbf{F}(x, y, z) = z \tan^{-1}(y^2) \mathbf{i} + z^3 \ln(x^2 + 1) \mathbf{j} + z \mathbf{k}$. Find the flux of \mathbf{F} across the part of the paraboloid $x^2 + y^2 + z = 2$ that lies above the plane $z = 1$ and is oriented upward.
21. A vector field \mathbf{F} is shown. Use the interpretation of divergence derived in this section to determine whether the points P_1 and P_2 are sources or sinks.



22. (a) Are the points P_1 and P_2 sources or sinks for the vector field \mathbf{F} shown in the figure? Give an explanation based solely on the picture.
- (b) Given that $\mathbf{F}(x, y) = \langle x, y^2 \rangle$, use the definition of divergence to verify your answer to part (a).



23–24 Plot the vector field and guess where $\text{div } \mathbf{F} > 0$ and where $\text{div } \mathbf{F} < 0$. Then calculate $\text{div } \mathbf{F}$ to check your guess.

23. $\mathbf{F}(x, y) = \langle xy, x + y^2 \rangle$ 24. $\mathbf{F}(x, y) = \langle x^2, y^2 \rangle$

25. Verify that $\text{div } \mathbf{E} = 0$ for the electric field $\mathbf{E}(\mathbf{x}) = \frac{\epsilon Q}{|\mathbf{x}|^3} \mathbf{x}$.

26. Use the Divergence Theorem to evaluate

$$\iint_S (2x + 2y + z^2) dS$$

where S is the sphere $x^2 + y^2 + z^2 = 1$.

27–32 Prove each identity, assuming that S and E satisfy the conditions of the Divergence Theorem and the scalar functions and components of the vector fields have continuous second-order partial derivatives.

27. $\iint_S \mathbf{a} \cdot \mathbf{n} dS = 0$, where \mathbf{a} is a constant vector

28. $V(E) = \frac{1}{3} \iint_S \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$

29. $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = 0$ 30. $\iint_S D_n f dS = \iiint_E \nabla^2 f dV$

31. $\iint_S (f \nabla g) \cdot \mathbf{n} dS = \iiint_E (f \nabla^2 g + \nabla f \cdot \nabla g) dV$

32. $\iint_S (f \nabla g - g \nabla f) \cdot \mathbf{n} dS = \iiint_E (f \nabla^2 g - g \nabla^2 f) dV$

33. Suppose S and E satisfy the conditions of the Divergence Theorem and f is a scalar function with continuous partial derivatives. Prove that

$$\iint_S f \mathbf{n} dS = \iiint_E \nabla f dV$$

These surface and triple integrals of vector functions are vectors defined by integrating each component function.
 [Hint: Start by applying the Divergence Theorem to $\mathbf{F} = f\mathbf{c}$, where \mathbf{c} is an arbitrary constant vector.]


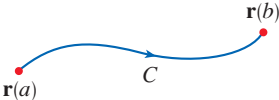
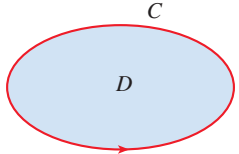
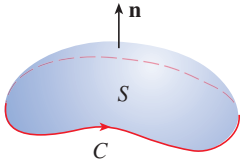
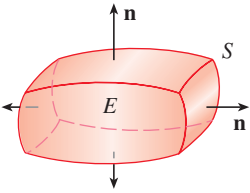
34. A solid occupies a region E with surface S and is immersed in a liquid with constant density ρ . We set up a coordinate system so that the xy -plane coincides with the surface of the liquid, and positive values of z are measured downward into the liquid. Then the pressure at depth z is $p = \rho g z$, where g is the acceleration due to gravity (see Section 8.3). The total buoyant force on the solid due to the pressure distribution is given by the surface integral

$$\mathbf{F} = - \iint_S p \mathbf{n} dS$$

where \mathbf{n} is the outer unit normal. Use the result of Exercise 33 to show that $\mathbf{F} = -W\mathbf{k}$, where W is the weight of the liquid displaced by the solid. (Note that \mathbf{F} is directed upward because z is directed downward.) The result is *Archimedes' Principle*: the buoyant force on an object equals the weight of the displaced liquid.

16.10 | Summary

The main results of this chapter are all higher-dimensional versions of the Fundamental Theorem of Calculus. To help you remember them, we collect them together here (without hypotheses) so that you can see more easily their essential similarity. Notice that in each case we have an integral of a “derivative” over a region on the left side, and the right side involves the values of the original function only on the *boundary* of the region.

Curves and their boundaries (endpoints)		
Fundamental Theorem of Calculus	$\int_a^b F'(x) \, dx = F(b) - F(a)$	
Fundamental Theorem for Line Integrals	$\int_C \nabla f \cdot d\mathbf{r} = f(\mathbf{r}(b)) - f(\mathbf{r}(a))$	
Surfaces and their boundaries		
Green's Theorem	$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \int_C P \, dx + Q \, dy$	
Stokes' Theorem	$\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = \int_C \mathbf{F} \cdot d\mathbf{r}$	
Solids and their boundaries		
Divergence Theorem	$\iiint_E \text{div } \mathbf{F} \, dV = \iint_S \mathbf{F} \cdot d\mathbf{S}$	

16 REVIEW

CONCEPT CHECK

Answers to the Concept Check are available at StewartCalculus.com.

- What is a vector field? Give three examples that have physical meaning.
- (a) What is a conservative vector field?
(b) What is a potential function?
- (a) Write the definition of the line integral of a scalar function f along a smooth curve C with respect to arc length.
(b) How do you evaluate such a line integral?
(c) Write expressions for the mass and center of mass of a thin wire shaped like a curve C if the wire has linear density function $\rho(x, y)$.
(d) Write the definitions of the line integrals along C of a scalar function f with respect to x , y , and z .
(e) How do you evaluate these line integrals?
- (a) Define the line integral of a vector field \mathbf{F} along a smooth curve C given by a vector function $\mathbf{r}(t)$.
(b) If \mathbf{F} is a force field, what does this line integral represent?
(c) If $\mathbf{F} = \langle P, Q, R \rangle$, what is the connection between the line integral of \mathbf{F} and the line integrals of the component functions P , Q , and R ?
- State the Fundamental Theorem for Line Integrals.
- (a) What does it mean to say that $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path?
(b) If you know that $\int_C \mathbf{F} \cdot d\mathbf{r}$ is independent of path, what can you say about \mathbf{F} ?
- State Green's Theorem.
- Write expressions for the area enclosed by a curve C in terms of line integrals around C .
- Suppose \mathbf{F} is a vector field on \mathbb{R}^3 .
(a) Define $\text{curl } \mathbf{F}$.
(b) Define $\text{div } \mathbf{F}$.
- If \mathbf{F} is a velocity field in fluid flow, what are the physical interpretations of $\text{curl } \mathbf{F}$ and $\text{div } \mathbf{F}$?
- If $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$, how do you determine whether \mathbf{F} is conservative? What if \mathbf{F} is a vector field on \mathbb{R}^3 ?
- (a) What is a parametric surface? What are its grid curves?
(b) Write an expression for the area of a parametric surface.
(c) What is the area of a surface given by an equation $z = g(x, y)$?
- (a) Write the definition of the surface integral of a scalar function f over a surface S .
(b) How do you evaluate such an integral if S is a parametric surface given by a vector function $\mathbf{r}(u, v)$?
(c) What if S is given by an equation $z = g(x, y)$?
(d) If a thin sheet has the shape of a surface S , and the density at (x, y, z) is $\rho(x, y, z)$, write expressions for the mass and center of mass of the sheet.
- (a) What is an oriented surface? Give an example of a non-orientable surface.
(b) Define the surface integral (or flux) of a vector field \mathbf{F} over an oriented surface S with unit normal vector \mathbf{n} .
(c) How do you evaluate such an integral if S is a parametric surface given by a vector function $\mathbf{r}(u, v)$?
(d) What if S is given by an equation $z = g(x, y)$?
- State Stokes' Theorem.
- State the Divergence Theorem.
- In what ways are the Fundamental Theorem for Line Integrals, Green's Theorem, Stokes' Theorem, and the Divergence Theorem similar?

TRUE-FALSE QUIZ

Determine whether the statement is true or false. If it is true, explain why. If it is false, explain why or give an example that disproves the statement.

- If \mathbf{F} is a vector field, then $\text{div } \mathbf{F}$ is a vector field.
- If \mathbf{F} is a vector field, then $\text{curl } \mathbf{F}$ is a vector field.
- If f has continuous partial derivatives of all orders on \mathbb{R}^3 , then $\text{div}(\text{curl } \nabla f) = 0$.
- If f has continuous partial derivatives on \mathbb{R}^3 and C is any circle, then $\int_C \nabla f \cdot d\mathbf{r} = 0$.
- If $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$ and $P_y = Q_x$ in an open region D , then \mathbf{F} is conservative.
- $\int_{-C} f(x, y) ds = -\int_C f(x, y) ds$
- If \mathbf{F} and \mathbf{G} are vector fields and $\text{div } \mathbf{F} = \text{div } \mathbf{G}$, then $\mathbf{F} = \mathbf{G}$.
- The work done by a conservative force field in moving a particle around a closed path is zero.
- If \mathbf{F} and \mathbf{G} are vector fields, then
$$\text{curl}(\mathbf{F} + \mathbf{G}) = \text{curl } \mathbf{F} + \text{curl } \mathbf{G}$$

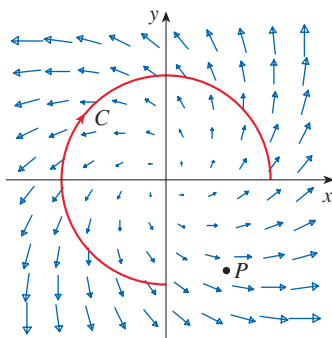
10. If
- \mathbf{F}
- and
- \mathbf{G}
- are vector fields, then

$$\operatorname{curl}(\mathbf{F} \cdot \mathbf{G}) = \operatorname{curl} \mathbf{F} \cdot \operatorname{curl} \mathbf{G}$$

11. If
- S
- is a sphere and
- \mathbf{F}
- is a constant vector field, then
- $\iint_S \mathbf{F} \cdot d\mathbf{S} = 0$
- .

EXERCISES

1. A vector field \mathbf{F} , a curve C , and a point P are shown.
- (a) Is $\int_C \mathbf{F} \cdot d\mathbf{r}$ positive, negative, or zero? Explain.
- (b) Is $\operatorname{div} \mathbf{F}(P)$ positive, negative, or zero? Explain.



- 2–9 Evaluate the line integral.

2. $\int_C x \, ds$,
 C is the arc of the parabola $y = x^2$ from $(0, 0)$ to $(1, 1)$
3. $\int_C yz \cos x \, ds$,
 $C: x = t, y = 3 \cos t, z = 3 \sin t, 0 \leq t \leq \pi$
4. $\int_C y \, dx + (x + y^2) \, dy$, C is the ellipse $4x^2 + 9y^2 = 36$ with counterclockwise orientation
5. $\int_C y^3 \, dx + x^2 \, dy$, C is the arc of the parabola $x = 1 - y^2$ from $(0, -1)$ to $(0, 1)$
6. $\int_C \sqrt{xy} \, dx + e^y \, dy + xz \, dz$,
 C is given by $\mathbf{r}(t) = t^4 \mathbf{i} + t^2 \mathbf{j} + t^3 \mathbf{k}, 0 \leq t \leq 1$
7. $\int_C xy \, dx + y^2 \, dy + yz \, dz$,
 C is the line segment from $(1, 0, -1)$ to $(3, 4, 2)$
8. $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y) = xy \mathbf{i} + x^2 \mathbf{j}$ and C is given by $\mathbf{r}(t) = \sin t \mathbf{i} + (1 + t) \mathbf{j}, 0 \leq t \leq \pi$
9. $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y, z) = e^z \mathbf{i} + xz \mathbf{j} + (x + y) \mathbf{k}$ and C is given by $\mathbf{r}(t) = t^2 \mathbf{i} + t^3 \mathbf{j} - t \mathbf{k}, 0 \leq t \leq 1$

10. Find the work done by the force field

$$\mathbf{F}(x, y, z) = z \mathbf{i} + x \mathbf{j} + y \mathbf{k}$$

12. There is a vector field
- \mathbf{F}
- such that

$$\operatorname{curl} \mathbf{F} = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$$

13. The area of the region bounded by the positively oriented, piecewise smooth, simple closed curve
- C
- is
- $A = \oint_C y \, dx$
- .

in moving a particle from the point $(3, 0, 0)$ to the point $(0, \pi/2, 3)$ along each path.

- (a) A straight line
- (b) The helix $x = 3 \cos t, y = t, z = 3 \sin t$

- 11–12 Show that
- \mathbf{F}
- is a conservative vector field. Then find a function
- f
- such that
- $\mathbf{F} = \nabla f$
- .

11. $\mathbf{F}(x, y) = (1 + xy)e^{xy} \mathbf{i} + (e^y + x^2 e^{xy}) \mathbf{j}$

12. $\mathbf{F}(x, y, z) = \sin y \mathbf{i} + x \cos y \mathbf{j} - \sin z \mathbf{k}$

- 13–14 Show that
- \mathbf{F}
- is conservative and use this fact to evaluate
- $\int_C \mathbf{F} \cdot d\mathbf{r}$
- along the given curve.

13. $\mathbf{F}(x, y) = (4x^3 y^2 - 2xy^3) \mathbf{i} + (2x^4 y - 3x^2 y^2 + 4y^3) \mathbf{j}$,
 $C: \mathbf{r}(t) = (t + \sin \pi t) \mathbf{i} + (2t + \cos \pi t) \mathbf{j}, 0 \leq t \leq 1$

14. $\mathbf{F}(x, y, z) = e^y \mathbf{i} + (xe^y + e^z) \mathbf{j} + ye^z \mathbf{k}$,
 C is the line segment from $(0, 2, 0)$ to $(4, 0, 3)$

15. Verify that Green's Theorem is true for the line integral
- $\int_C xy^2 \, dx - x^2 y \, dy$
- , where
- C
- consists of the parabola
- $y = x^2$
- from
- $(-1, 1)$
- to
- $(1, 1)$
- and the line segment from
- $(1, 1)$
- to
- $(-1, 1)$
- .

16. Use Green's Theorem to evaluate

$$\int_C \sqrt{1 + x^3} \, dx + 2xy \, dy$$

where C is the triangle with vertices $(0, 0)$, $(1, 0)$, and $(1, 3)$.

17. Use Green's Theorem to evaluate
- $\int_C x^2 y \, dx - xy^2 \, dy$
- , where
- C
- is the circle
- $x^2 + y^2 = 4$
- with counterclockwise orientation.

18. Find
- $\operatorname{curl} \mathbf{F}$
- and
- $\operatorname{div} \mathbf{F}$
- if

$$\mathbf{F}(x, y, z) = e^{-x} \sin y \mathbf{i} + e^{-y} \sin z \mathbf{j} + e^{-z} \sin x \mathbf{k}$$

19. Show that there is no vector field
- \mathbf{G}
- such that

$$\operatorname{curl} \mathbf{G} = 2x \mathbf{i} + 3yz \mathbf{j} - xz^2 \mathbf{k}$$

20. If
- \mathbf{F}
- and
- \mathbf{G}
- are vector fields whose component functions have continuous first partial derivatives, show that

$$\operatorname{curl}(\mathbf{F} \times \mathbf{G}) = \mathbf{F} \operatorname{div} \mathbf{G} - \mathbf{G} \operatorname{div} \mathbf{F} + (\mathbf{G} \cdot \nabla) \mathbf{F} - (\mathbf{F} \cdot \nabla) \mathbf{G}$$

21. If
- C
- is any piecewise-smooth simple closed plane curve and
- f
- and
- g
- are differentiable functions, show that
- $\int_C f(x) \, dx + g(y) \, dy = 0$
- .

22. If f and g are twice differentiable functions, show that

$$\nabla^2(fg) = f\nabla^2g + g\nabla^2f + 2\nabla f \cdot \nabla g$$

23. If f is a harmonic function, that is, $\nabla^2f = 0$, show that the line integral $\int_C f_j dx - f_x dy$ is independent of path in any simple region D .

24. (a) Sketch the curve C with parametric equations

$$x = \cos t \quad y = \sin t \quad z = \sin t \quad 0 \leq t \leq 2\pi$$

(b) Find $\int_C 2xe^{2y} dx + (2x^2e^{2y} + 2y \cot z) dy - y^2 \csc^2 z dz$.

25. Find the area of the part of the surface $z = x^2 + 2y$ that lies above the triangle with vertices $(0, 0)$, $(1, 0)$, and $(1, 2)$.

26. (a) Find an equation of the tangent plane at the point $(4, -2, 1)$ to the parametric surface S given by

$$\mathbf{r}(u, v) = v^2 \mathbf{i} - uv \mathbf{j} + u^2 \mathbf{k} \\ 0 \leq u \leq 3, -3 \leq v \leq 3$$



- (b) Graph the surface S and the tangent plane found in part (a).

- (c) Set up, but do not evaluate, an integral for the surface area of S .



- (d) If

$$\mathbf{F}(x, y, z) = \frac{z^2}{1+x^2} \mathbf{i} + \frac{x^2}{1+y^2} \mathbf{j} + \frac{y^2}{1+z^2} \mathbf{k}$$

use a computer algebra system to find $\iint_S \mathbf{F} \cdot d\mathbf{S}$ correct to four decimal places.

27–30 Evaluate the surface integral.

27. $\iint_S z \, dS$, where S is the part of the paraboloid $z = x^2 + y^2$ that lies under the plane $z = 4$

28. $\iint_S (x^2z + y^2z) \, dS$, where S is the part of the plane $z = 4 + x + y$ that lies inside the cylinder $x^2 + y^2 = 4$

29. $\iint_S \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = xz \mathbf{i} - 2y \mathbf{j} + 3x \mathbf{k}$ and S is the sphere $x^2 + y^2 + z^2 = 4$ with outward orientation

30. $\iint_S \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = x^2 \mathbf{i} + xy \mathbf{j} + z \mathbf{k}$ and S is the part of the paraboloid $z = x^2 + y^2$ below the plane $z = 1$ with upward orientation

31. Verify that Stokes' Theorem is true for the vector field $\mathbf{F}(x, y, z) = x^2 \mathbf{i} + y^2 \mathbf{j} + z^2 \mathbf{k}$, where S is the part of the paraboloid $z = 1 - x^2 - y^2$ that lies above the xy -plane and S has upward orientation.

32. Use Stokes' Theorem to evaluate $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = x^2yz \mathbf{i} + yz^2 \mathbf{j} + z^3e^{xy} \mathbf{k}$, S is the part of the sphere $x^2 + y^2 + z^2 = 5$ that lies above the plane $z = 1$, and S is oriented upward.

33. Use Stokes' Theorem to evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where $\mathbf{F}(x, y, z) = xy \mathbf{i} + yz \mathbf{j} + zx \mathbf{k}$ and C is the triangle with vertices $(1, 0, 0)$, $(0, 1, 0)$, and $(0, 0, 1)$, oriented counterclockwise as viewed from above.

34. Use the Divergence Theorem to calculate the surface integral $\iint_S \mathbf{F} \cdot d\mathbf{S}$, where $\mathbf{F}(x, y, z) = x^3 \mathbf{i} + y^3 \mathbf{j} + z^3 \mathbf{k}$ and S is the surface of the solid bounded by the cylinder $x^2 + y^2 = 1$ and the planes $z = 0$ and $z = 2$.

35. Verify that the Divergence Theorem is true for the vector field $\mathbf{F}(x, y, z) = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$, where E is the unit ball $x^2 + y^2 + z^2 \leq 1$.

36. Compute the outward flux of

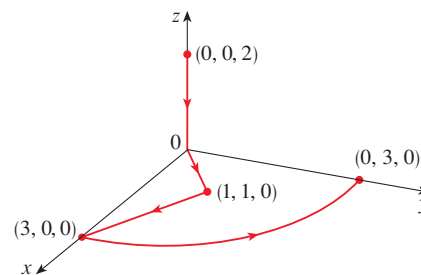
$$\mathbf{F}(x, y, z) = \frac{x \mathbf{i} + y \mathbf{j} + z \mathbf{k}}{(x^2 + y^2 + z^2)^{3/2}}$$

through the ellipsoid $4x^2 + 9y^2 + 6z^2 = 36$.

37. Let

$$\mathbf{F}(x, y, z) = (3x^2yz - 3y) \mathbf{i} + (x^3z - 3x) \mathbf{j} + (x^3y + 2z) \mathbf{k}$$

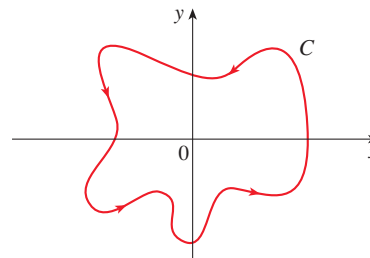
Evaluate $\int_C \mathbf{F} \cdot d\mathbf{r}$, where C is the curve with initial point $(0, 0, 2)$ and terminal point $(0, 3, 0)$ shown in the figure.



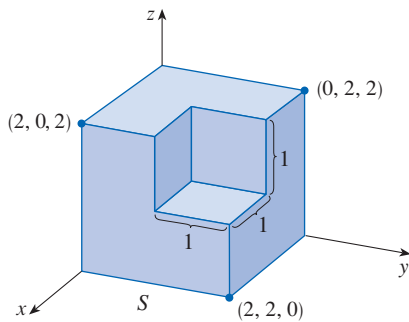
38. Let

$$\mathbf{F}(x, y) = \frac{(2x^3 + 2xy^2 - 2y) \mathbf{i} + (2y^3 + 2x^2y + 2x) \mathbf{j}}{x^2 + y^2}$$

Evaluate $\oint_C \mathbf{F} \cdot d\mathbf{r}$, where C is shown in the figure.



39. Find $\iint_S \mathbf{F} \cdot \mathbf{n} \, dS$, where $\mathbf{F}(x, y, z) = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$ and S is the outwardly oriented surface shown in the figure (the boundary surface of a cube with a unit corner cube removed).



40. If the components of \mathbf{F} have continuous second partial derivatives and S is the boundary surface of a simple solid region, show that $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S} = 0$.
41. If \mathbf{a} is a constant vector, $\mathbf{r} = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$, and S is an oriented, smooth surface with a simple, closed, smooth, positively oriented boundary curve C , show that

$$\iint_S 2\mathbf{a} \cdot d\mathbf{S} = \int_C (\mathbf{a} \times \mathbf{r}) \cdot d\mathbf{r}$$

Problems Plus

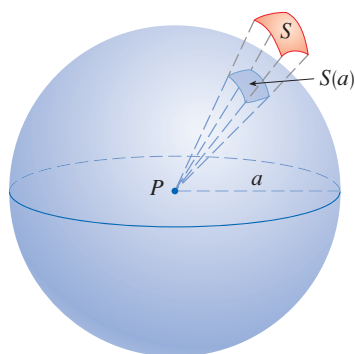


FIGURE FOR PROBLEM 1

- Let S be a smooth parametric surface and let P be a point such that each line that starts at P intersects S at most once. The **solid angle** $\Omega(S)$ subtended by S at P is the set of lines starting at P and passing through S . Let $S(a)$ be the intersection of $\Omega(S)$ with the surface of the sphere with center P and radius a . Then the measure of the solid angle (in *steradians*) is defined to be

$$|\Omega(S)| = \frac{\text{area of } S(a)}{a^2}$$

Apply the Divergence Theorem to the part of $\Omega(S)$ between $S(a)$ and S to show that

$$|\Omega(S)| = \iint_S \frac{\mathbf{r} \cdot \mathbf{n}}{r^3} dS$$

where \mathbf{r} is the radius vector from P to any point on S , $r = |\mathbf{r}|$, and the unit normal vector \mathbf{n} is directed away from P .

This shows that the definition of the measure of a solid angle is independent of the radius a of the sphere. Thus the measure of the solid angle is equal to the area subtended on a *unit* sphere. (Note the analogy with the definition of radian measure.) The total solid angle subtended by a sphere at its center is thus 4π steradians.

- Find the positively oriented simple closed curve C for which the value of the line integral

$$\int_C (y^3 - y) dx - 2x^3 dy$$

is a maximum.

- Let C be a simple closed piecewise-smooth space curve that lies in a plane with unit normal vector $\mathbf{n} = \langle a, b, c \rangle$ and has positive orientation with respect to \mathbf{n} . Show that the plane area enclosed by C is

$$\frac{1}{2} \int_C (bz - cy) dx + (cx - az) dy + (ay - bx) dz$$

- Investigate the shape of the surface with parametric equations $x = \sin u$, $y = \sin v$, $z = \sin(u + v)$. Start by graphing the surface from several points of view. Explain the appearance of the graphs by determining the traces in the horizontal planes $z = 0$, $z = \pm 1$, and $z = \pm \frac{1}{2}$.

- Prove the following identity:

$$\nabla(\mathbf{F} \cdot \mathbf{G}) = (\mathbf{F} \cdot \nabla)\mathbf{G} + (\mathbf{G} \cdot \nabla)\mathbf{F} + \mathbf{F} \times \text{curl } \mathbf{G} + \mathbf{G} \times \text{curl } \mathbf{F}$$

- The figure depicts the sequence of events in each cylinder of a four-cylinder internal combustion engine. Each piston moves up and down and is connected by a pivoted arm to a rotating crankshaft. Let $P(t)$ and $V(t)$ be the pressure and volume within a cylinder at time t , where $a \leq t \leq b$ gives the time required for a complete cycle. The graph shows how P and V vary through one cycle of a four-stroke engine.

During the intake stroke (from ① to ②) a mixture of air and gasoline at atmospheric pressure is drawn into a cylinder through the intake valve as the piston moves downward. Then the piston rapidly compresses the mix with the valves closed in the compression stroke (from ② to ③) during which the pressure rises and the volume decreases. At ③ the sparkplug ignites the fuel, raising the temperature and pressure at almost constant volume to ④. Then, with valves closed, the rapid expansion forces the piston downward during the power stroke (from ④ to ⑤). The exhaust valve opens, temperature and pressure drop, and mechanical energy stored in a rotating flywheel pushes the piston upward, forcing the waste products out of the

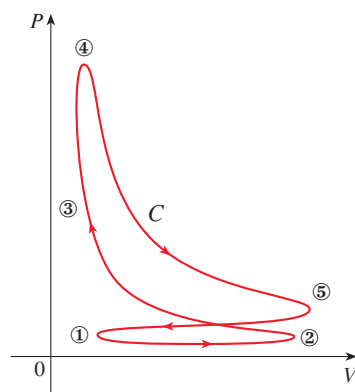
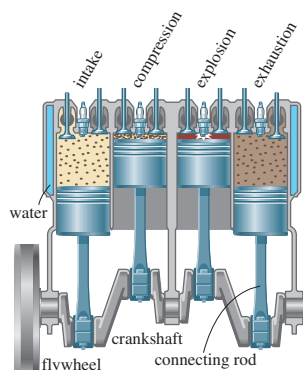


FIGURE FOR PROBLEM 6

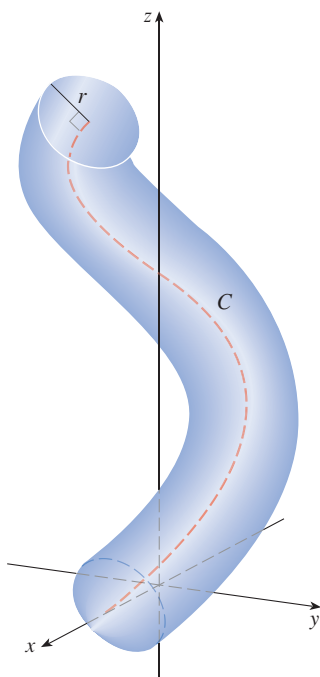


FIGURE FOR PROBLEM 7

exhaust valve in the exhaust stroke. The exhaust valve closes and the intake valve opens. We're now back at ① and the cycle starts again.

- (a) Show that the work done on the piston during one cycle of a four-stroke engine is $W = \int_C P dV$, where C is the curve in the PV -plane shown in the figure.

[Hint: Let $x(t)$ be the distance from the piston to the top of the cylinder and note that the force on the piston is $\mathbf{F} = AP(t)\mathbf{i}$, where A is the area of the top of the piston. Then $W = \int_{C_1} \mathbf{F} \cdot d\mathbf{r}$, where C_1 is given by $\mathbf{r}(t) = x(t)\mathbf{i}$, $a \leq t \leq b$. An alternative approach is to work directly with Riemann sums.]

- (b) Use Formula 16.4.5 to show that the work is the difference of the areas enclosed by the two loops of C .

7. The set of all points within a perpendicular distance r from a smooth simple curve C in \mathbb{R}^3 form a “tube,” which we denote by $\text{Tube}(C, r)$; see the figure at the left. (We assume that r is small enough that the tube does not intersect itself.) It may seem that the volume of such a tube would depend on the twists and turns of C , but in this problem you will find a formula for the volume of $\text{Tube}(C, r)$ which, perhaps surprisingly, depends only on r and the length of C . We assume that C is parameterized with respect to arc length s as $\mathbf{r}(s)$, where $a \leq s \leq b$, so the arc length of C is $L = b - a$.

- (a) Show that the surface of $\text{Tube}(C, q)$ is parameterized by

$$\mathbf{X}(u, v) = \mathbf{r}(u) + q \cos v \mathbf{N}(u) + q \sin v \mathbf{B}(u) \quad a \leq u \leq b, \quad 0 \leq v \leq 2\pi$$

where \mathbf{N} and \mathbf{B} are the unit normal and binormal vectors for C .

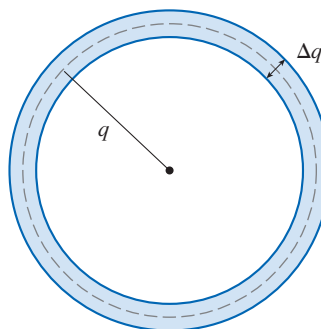
- (b) Use the Frenet-Serret Formulas (Exercises 13.3.71–72) and the Pythagorean Theorem for vectors (Exercise 12.3.66) to show that

$$|\mathbf{X}_u(u, v) \times \mathbf{X}_v(u, v)| = q[1 - \kappa(u)q \cos v]$$

and so the surface area of $\text{Tube}(C, q)$ is

$$S(q) = \int_a^b \int_0^{2\pi} |\mathbf{X}_u(u, v) \times \mathbf{X}_v(u, v)| dv du = 2\pi qL$$

- (c) Consider a thin tubular shell of radius q and thickness Δq along C , a cross-section of which is shown in the figure.



Observe that the volume of the shell is approximately $\Delta q S(q)$ and conclude that the volume of $\text{Tube}(C, r)$ is

$$\int_0^r S(q) dq = \pi r^2 L$$

- (d) Find the volume of a tube of radius $r = 0.2$ around the helix $\mathbf{r}(t) = \langle \cos t, \sin t, t \rangle$, $0 \leq t \leq 4\pi$.
 (e) Find the volume of the torus in Example 8.3.7.

Source: Adapted from A. Gray, *Tubes*, 2nd ed. (Basel; Boston: Birkhäuser, 2004).

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